## Lab A: Using Python as a Calculator

https://mybinder.org/v2/gh/anniebmcc/pycalclab/master?filepath=mat301a.ipynb 2020 Summer — Calculus 1 Dr Matthew H Sunderland

# **Jupyter Notebooks**

A1. **RUN** the following "code cell" (gray rectangle with In[] next to it), by CLICKING the code cell and pressing SHIFT+RETURN. Notice that only the last result will display.

```
In [1]: 1 + 2 + 3
50 - 3
100*5
Out[1]: 500
```

A2. **RUN** the following. As always, only the last result displays, but the last result has 2 parts because of the comma.

```
In [2]: 1 + 2 + 3
50 - 3, 1000*1000
100*5, 7*7
Out[2]: (500, 49)
```

A3. The "+" on the toolbar adds a code cell. The "scissors" deletes a cell.

# Python arithmetic + - \* / \*\*

A4. **RUN** the following.

```
In [3]: 3 + 10*5, 5**2, 27/10
Out[3]: (53, 25, 2.7)
```

#### A5. EXERCISE.

- a) What does each of the 5 arithmetic operations do?
- b) Do spaces around the 5 operations matter, or is it just style?

```
In [4]: # TYPE YOUR ANSWERS BELOW
#
# a) + is addition
# - is subtraction
# * is multiplication
# / is division
# ** is exponentiation
# # b) No, spaces aroung + - * / ** don't matter
```

# Python # and =

A6. RUN the following. You will notice python ignores everything after #

```
In [5]: # This is a comment
1 + 1 # This is also a comment
Out[5]: 2
```

A7. **RUN** the following. Notice we assign variables using = Assignment itself does NOT produce output.

```
In [6]: a = 10
a
Out[6]: 10
In [7]: b = 20
In [8]: a = 18
b = 21
c = a - b
c
Out[8]: -3
```

A8. **RUN** the following. Notice you can assign multiple variables at once with a comma.

```
In [9]: x, y = 100, 500
x
Out[9]: 100
In [10]: a,b,c = 3,4,5
a + b/c
Out[10]: 3.8
```

A9. **RUN** the following. See that we can compute  $\frac{(2-3)*-3}{-1+2}$  all at once (1st cell below), or we can assign variables to help us (2nd cell below).

```
In [11]: (2 - 3)*-3/(-1 + 2)
Out[11]: 3.0
In [12]: top = (2 - 3)*-3
bottom = -1 + 2
top/bottom
Out[12]: 3.0
```

A10. **EXERCISE.** Assign variables to help you compute  $3 - \frac{3^2 - 2 \cdot 3}{2 \cdot 3 - 2}$ 

```
In [13]: # Type your answer below and press SHIFT+ENTER
top = 3**2 - 2*3
bottom = 2*3 - 2
3 - top/bottom
Out[13]: 2.25
```

# **Order of Operations**

A11. **RUN** the following. Notice a - b \* c = a - (b \* c), but they do not equal (a - b) \* c.

```
In [14]: a,b,c = 3,4,5

a - b*c, a - (b*c), (a - b)*c

Out[14]: (-17, -17, -5)
```

A12. **EXERCISE.** In each row, identify NON-equivalent choice. For example, the answer to (1) is (a - b) \* c because a - b \* c = a - (b \* c)

```
(1)
        a - b * c a - (b * c)
                                    (a-b)*c
(2)
       a*(b-c) \qquad (a*b)-c
                                    a*b-c
(3)
       a/b+c
                      a/(b+c)
                                     (a/b) + c
                                     a + b/c
(4)
       (a+b)/c
                      a + (b/c)
                                     a ** b * c
(5)
        a ** (b * c)
                      (a ** b) * c
(6)
       a * (b ** c)
                      a * b ** c
                                     (a * b) ** c
(7)
       a/b ** c
                      (a/b) ** c
                                     a/(b ** c)
(8)
       a ** b/c
                     (a ** b)/c
                                     a ** (b/c)
(9)
       (3-3)-3
                      3 - 3 - 3
                                     3 - (3 - 3)
(10)
       (2 ** 3) ** 2
                     2 ** (3 ** 2)
                                    2 ** 3 ** 2
(11)
        6/3/2
                      6/(3/2)
                                     (6/3)/2
```

```
In [15]: # TYPE YOUR ANSWERS BELOW.
         # (1)
                  (a - b)*c
         # (2)
                  a*(b - c)
         # (3)
                  a/(b + c)
         # (4)
                  (a + b)/c
         # (5)
                  a ** (b*c)
            (6)
                  (a*b) ** c
         # (7)
                  (a/b) ** c
         # (8)
                  a ** (b/c)
         # (9)
                  3 - (3 - 3)
                  (2 ** 3) ** 2
         # (10)
                  6/(3/2)
         # (11)
```

A13. **RUN** the following example, where we add 2 sets of parentheses which show the order of the 2 operations.

```
In [16]: 1 + 3/5
Out[16]: 1.6
In [17]: (1 + (3/5))
Out[17]: 1.6
```

A14. **EXERCISE.** Add 4 sets of parentheses, which show the order of the 4 operations.

```
In [18]: 7 - 3 ** 2/9 + 4

Out[18]: 10.0
```

A15. **EXERCISE.** Assign a,b,c = 4,5,8 and then evaluate  $\frac{a^b - c/b}{c-a}$ ,  $\frac{a^{c-b}}{c-b}$ ,  $\frac{a^{3/2}}{b}$ ,  $\frac{a-b(c-a)}{c-a}$ 

# **Making python functions**

A16. **RUN** the following.

```
In [21]: def g(x):
    return x**2
g(7)
Out[21]: 49
In [22]: def h(n): return n + 100
    h(7)
Out[22]: 107
```

A17. **EXERCISE.** Make the function  $P(x) = x^2 - 2x + 1$  and find P(P(7)).

```
In [23]: # Type your answer below and press SHIFT+ENTER

def P(x):
    return x**2 - 2*x + 1

P(P(7))
```

Out[23]: 1225

# Built-in %pylab functions

Meaning	Math notation	Python
absolute value	x	abs(x)
square root	$\sqrt{\overline{X}}$	sqrt(x)
exponential function	$e^x$	exp(x)
natural logarithm	ln x	log(x)
sine	$\sin x$	sin(x)
inverse sine	$\sin^{-1} x$	arcsin(x)
converts degrees to radians		radians(x)

A18. **RUN** the code cells below. The command <code>%pylab</code> only needs to be run once per lab; it loads "built-in functions" (from python packages numpy and matplotlib).

#### A19. EXERCISE. Evaluate

```
1. sin 40°
```

- 2.  $\sin^2 65^\circ$
- 3.  $e^{(10-8.5)/3}$
- 4.  $\arcsin(\sin(3\pi/4))$

Note. Python uses radians for all angle measurements, so you need to convert any degrees to radians.

# Making an array with $r_{\parallel}$

A20. **RUN** the following. (If you get an error, go back and run A17.) The function  $r_{[]}$  can make an array of numbers of your choice. We will need arrays for graphing (Lab B).

A21. **EXERCISE.** Use  $\mathbf{r}$  1 to store the numbers 2,3,5,7,11 in an array named  $\mathbf{x}$ . Find  $\mathbf{x} \star \mathbf{x}$ .

## Making an array with r [a:b:stride]

A22. **RUN** the following. In general,  $r_{a:b}$  will list integers from a up to but *not* including b. A missing a is the same as 0.

```
In [29]: r_[5:10]
Out[29]: array([5, 6, 7, 8, 9])
In [30]: r_[:5]
Out[30]: array([0, 1, 2, 3, 4])
```

A23. **EXERCISE.** Use  $r_{a:b}$  to make the array 1,2,3,4,5,6,7,8,9

A24. **RUN** the following. In general, r [a:b:stride] spaces out your numbers by the amount stride.

## Making an array with linspace(a,b,n)

A26. **RUN** the following. Observe that linspace(a,b,n) lists n numbers from a to b inclusive. This is useful for generating a lot of evenly-spaced numbers, such as when graphing (Lab B). Observe that linspace(a,b) lists 50 numbers from a to b inclusive.

```
In [34]: linspace(0,10,6)
Out[34]: array([ 0., 2., 4., 6., 8., 10.])
In [35]: linspace(0,10)
Out[35]: array([ 0.
                             0.20408163, 0.40816327,
                                                      0.6122449 ,
                                                                  0.81632653,
                1.02040816, 1.2244898,
                                                      1.63265306,
                                        1.42857143,
                                                                  1.83673469,
                2.04081633, 2.24489796, 2.44897959,
                                                     2.65306122,
                                                                  2.85714286,
                             3.26530612, 3.46938776,
                3.06122449,
                                                      3.67346939,
                                                                  3.87755102,
                4.08163265, 4.28571429, 4.48979592,
                                                     4.69387755,
                                                                  4.89795918,
                5.10204082, 5.30612245, 5.51020408,
                                                      5.71428571,
                                                                  5.91836735,
                6.12244898, 6.32653061, 6.53061224,
                                                     6.73469388,
                                                                  6.93877551,
                7.14285714, 7.34693878, 7.55102041,
                                                     7.75510204,
                                                                  7.95918367,
                8.16326531, 8.36734694, 8.57142857, 8.7755102, 8.97959184,
                9.18367347, 9.3877551, 9.59183673, 9.79591837, 10.
                                                                            1)
```

A27. **EXERCISE.** Use linspace(a,b,n) to make the array 1, 1.5, 2, 2.5, 3, 3.5, 4

#### A28. EXERCISE.

Convert average body temperature  $98.6^{\circ} F$  to Celsius using C = 5/9(F - 32).

#### A29. **RUN** the following.

Notice that x and y are arrays, c[x,y] puts them into a table.

```
In [38]: x = r_{[:10]}
          y = x**2
          c_[x,y]
Out[38]: array([[ 0,
                       0],
                       1],
                 [ 1,
                 [ 2,
                       4],
                 [3, 9],
                 [ 4, 16],
                 [ 5, 25],
                 [ 6, 36],
                 [7, 49],
                 [ 8, 64],
                 [ 9, 81]])
```

#### A30. EXERCISE.

Use r\_ to make an array of Fahrenheit values  $x = -100, -80, -60, \dots, 100$ . Make the corresponding array of Celsius values y Use c\_ to put x and y into a table.

```
In [39]: # Type your answer below and press SHIFT+ENTER
         x = r [-100:101:20]
         y = 5/9*(x - 32)
         c_[x,y]
Out[39]: array([[-100.
                             , -73.33333333],
                             , -62.2222222],
               [ -80.
               [ -60.
                             , -51.111111111,
                            , -40.
               [-40.
                           , -28.88888889],
               [-20.
                           , -17.7777778],
                   0.
                 20.
                            , -6.66666667],
                 40.
                                4.4444444],
                            , 15.5555556],
               [ 60.
                 80.
                               26.66666667],
               [ 100.
                                37.7777778]])
```

## Lab B: Plotting Graphs in Python

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# Plotting with plot

B1. Example. To graph  $f(x) = x^2$  over [-2, 2] by hand, make an xy table: choose some x values,

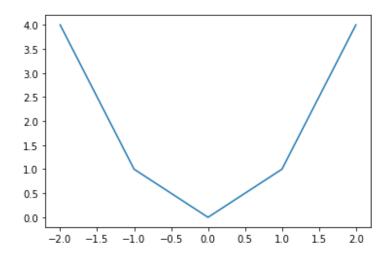
and then use f to compute the corresponding y values.

B2. **RUN** the following. Notice that graphing in python is similar to B1: we make a list of x values and y values.

Note to instructor: you may remember that in A18 we wrote `%pylab` and here we write `%pylab inline`; the "inline" tells Jupyter to display images inline instead of as a pop-up.

Populating the interactive namespace from numpy and matplotlib

Out[2]: [<matplotlib.lines.Line2D at 0x7f9e427944d0>]



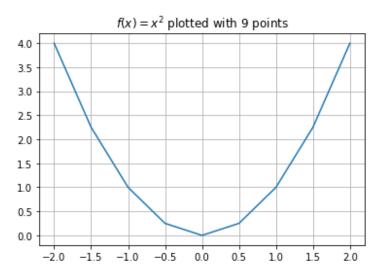
B3. **RUN** the following. Notice that we save time by making the x array using linspace (see A27) and making the y array by doing arithmetic on x (see A29). For illustrative purposes, we use  $c_[x,y]$  to make a table out of the arrays x and y (see A29).

```
In [3]: x = linspace(-2,2,9)
y = x**2

plot(x,y)
title('$f(x) = x^2$ plotted with 9 points')
grid()

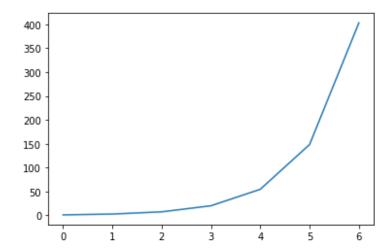
c_[x,y]
```

```
Out[3]: array([[-2. ,
                       4. ],
              [-1.5]
                       2.25],
              [-1.,
                       1. ],
              [-0.5 ,
                       0.25],
              [ 0. ,
                       0.],
               [ 0.5 ,
                       0.25],
              [ 1. ,
                       1. ],
              [ 1.5 ,
                      2.25],
              [ 2. ,
                      4. ]])
```



B4. **RUN** the following, which graph  $f(x) = e^x$  over the interval [0, 7]. Here we make our array x using  $r_{a:b:stride}$  (see A22). Remember that exp(x) is how you write  $e^x$  in python (see A18).

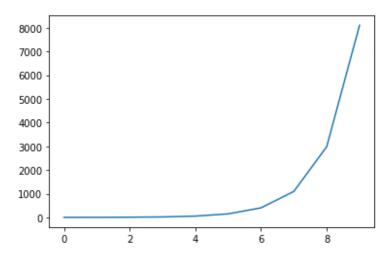
Out[4]: [<matplotlib.lines.Line2D at 0x7f9e42a15a90>]



B5. **RUN** the following. When we change the x we must recompute the y; there are two ways to do it (compare B4 to B5).

```
In [5]: x = r_{[:10]} plot(x, exp(x))
```

Out[5]: [<matplotlib.lines.Line2D at 0x7f9e42b71850>]



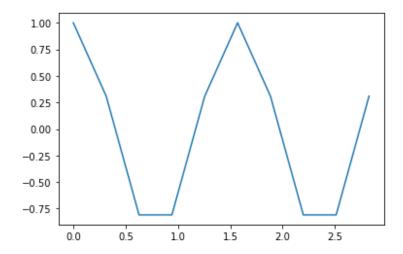
#### B6. EXERCISE.

- (1) Graph  $y = \cos 4x$  over  $[0, \pi]$  with a step size of pi/10
- (2) Redo your plot from iii. using x = linspace(0,pi)
- (3) Which plot looks more like the plot of a cosine curve?

```
In [6]: # (1) Type your answer below and press SHIFT+ENTER

x = r_[0:pi:pi/10]
y = cos(4*x)
plot(x,y)
```

Out[6]: [<matplotlib.lines.Line2D at 0x7f9e42be5090>]

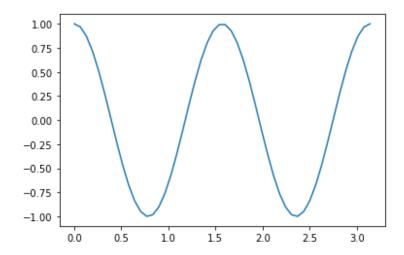


```
In [7]: # (2) Type your answer below and press SHIFT+ENTER

x = linspace(0,pi)
y = cos(4*x)
plot(x,y)

# (3) Your answer: the second plot
```

Out[7]: [<matplotlib.lines.Line2D at 0x7f9e42cba150>]

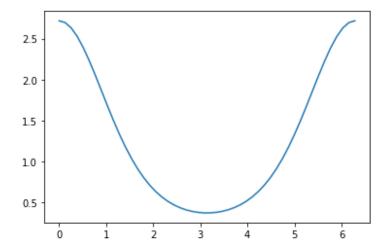


B7. **EXERCISE.** Plot the function  $f(x) = e^{\cos x}$  over the interval  $[0, 2\pi]$ .

```
In [8]: # Type your answer below and press SHIFT+ENTER

x = linspace(0,2*pi)
y = exp(cos(x))
plot(x,y)
```

Out[8]: [<matplotlib.lines.Line2D at 0x7f9e42f14950>]



## **Doing arthmetic on arrays**

B8. **RUN** the following.

We make numpy arrays with  $r_{-}$  or linspace

Numpy arrays "know" how to do "elementwise" arithmetic.

Warning:  $x^2$  is written x\*\*2.

#### B9. **RUN** the following.

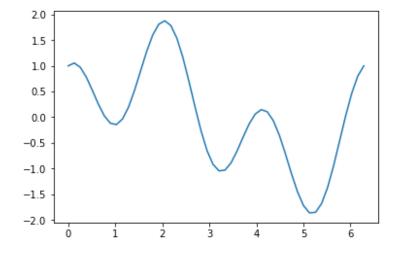
```
In [10]: # We can add arrays of the same shape (same length)
    x = r_[10, 20, 50, 100]
    y = r_[3, 0, 7, -1]
    x + y
Out[10]: array([13, 20, 57, 99])
```

```
In [11]: # We can add an array (x) and a scalar (y)
         x = r_{10}, 20, 50, 100
         y = 100
         x + y
Out[11]: array([110, 120, 150, 200])
In [12]: # We CANNOT add arrays of DIFFERENT shape
         x = r [10, 20, 50, 100]
         y = r_[3, 0, 7]
         x + y
         ValueError
                                                 Traceback (most recent call last)
         <ipython-input-12-ab56767c8fea> in <module>
               3 x = r_{10}, 20, 50, 100
               4 y = r_[3, 0, 7]
         ---> 5 x + y
         ValueError: operands could not be broadcast together with shapes (4,) (3,)
```

#### B10. **RUN** the following.

```
In [13]: # y = sin x + cos 3x over the domain [0,2pi]
x = linspace(0,2*pi)
y = sin(x) + cos(3*x)
plot(x,y)
```

#### Out[13]: [<matplotlib.lines.Line2D at 0x7f9e43060090>]



```
In [14]: # y = e^{(-x/2)} \cos 6x over the domain [0,10pi]

x = \text{linspace}(0, 10*\text{pi}, 300)

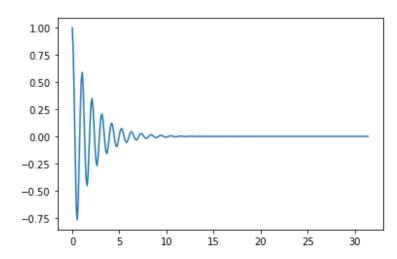
y1 = \exp(-x/2) # Here we break up the

y2 = \cos(6*x) # computation into

y = y1*y2 # bite-sized pieces

plot(x,y)
```

Out[14]: [<matplotlib.lines.Line2D at 0x7f9e43144b90>]



```
In [15]: \# y = 1/(x^2 - 1) over the domain [2,5]

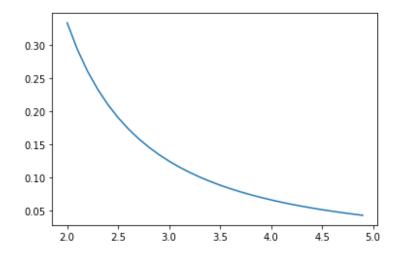
x = r_{2:5:0.1}

y = 1/(x^2 - 1)

y = 1/(x^2 - 1)

y = 1/(x^2 - 1)
```

Out[15]: [<matplotlib.lines.Line2D at 0x7f9e432306d0>]



B11. **EXERCISE.** First **RUN** the following.

```
In [16]: a,b,c = r_{[:5]}, r_{[:50:10]}, r_{[:10]}
           a,b,c
 Out[16]: (array([0, 1, 2, 3, 4]),
            array([ 0, 10, 20, 30, 40]),
            array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9]))
Now, that we've defined a, b, c, which of the following are defined?
                                               c \wedge 2
a+b
         a + c
                  a + 1
                            a*b
                                     c ** 2
 In [17]: # Type your answer below and press SHIFT+ENTER
           a+b, a+1, a*b, c**2
 Out[17]: (array([ 0, 11, 22, 33, 44]),
            array([1, 2, 3, 4, 5]),
            array([ 0, 10, 40, 90, 160]),
            array([ 0, 1, 4, 9, 16, 25, 36, 49, 64, 81]))
B12. RUN the following example. Let x be the array 1,2,3. Write Python commands to compute x^3.
The output you get should be array([ 1, 8, 27]).
 In [18]: x = r_{1,2,3}
           x**3
 Out[18]: array([ 1, 8, 27])
B13. EXERCISE. Using the same array x = r_{1,2,3}, find:
              \sin^2 x \qquad \sin x^2 \qquad 7x^2 \sin \frac{1}{7x^2}
\cos x \sin x
You should get
array([ 0.45464871, -0.37840125, -0.13970775])
array([0.70807342, 0.82682181, 0.01991486])
array([ 0.84147098, -0.7568025 , 0.41211849])
array([0.99660211, 0.99978743, 0.99995801])
 In [19]: # Type your answer below and press SHIFT+ENTER
           cos(x)*sin(x), sin(x)**2, sin(x**2), 7*x**2*sin(1/(7*x**2))
 Out[19]: (array([ 0.45464871, -0.37840125, -0.13970775]),
            array([0.70807342, 0.82682181, 0.01991486]),
            array([ 0.84147098, -0.7568025 , 0.41211849]),
            array([0.99660211, 0.99978743, 0.99995801]))
```

B14. **EXERCISE.** Using the same array  $x = r_{1,2,3}$ , find:

```
x - \frac{\cos x - \sin x}{\sin x + \cos x} \frac{1}{10}(x - \frac{x^{3/2}}{10})^2
```

You should get

```
array([1.2179581 , 4.68770694, 1.66751188])
array([0.081 , 0.29486292, 0.61523085])
```

# **Graphing practice**

#### B15 EXERCISE.

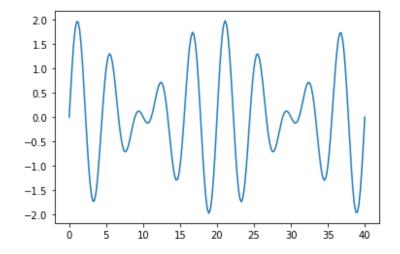
- (1) Graph the function  $f(x) = \sin(\frac{\pi}{2}x) + \sin(\frac{2}{5}\pi x)$  over the interval [0, 40].
- (2) How many peaks (relative maxima) does your graph have?
- (3) This function is periodic; how many periods are graphed in [0, 40]?
- (4) Estimate from your graph the value of f(10) to 1 decimal point.

```
In [21]: # (1) Type your answer below and press SHIFT+ENTER

x = linspace(0,40,200)
y = sin(pi/2*x) + sin(2/5*pi*x)
plot(x,y)

# (2) Your answer: 10
# (3) Your answer: 2
# (4) Your answer: 0.0
```

Out[21]: [<matplotlib.lines.Line2D at 0x7f9e4296a5d0>]



#### B16. EXERCISE.

- (1) Graph  $f(x) = \cos^2 x \sin^2 x$  over the interval  $[-2\pi, 2\pi]$  using 100 points.
- (2) Does the resemble any of the following?

 $\cos 2x$ 

 $\cos x/2$ 

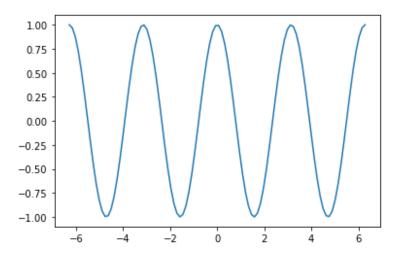
 $\cos x$ 

```
In [22]: # (1) Type your answer below and press SHIFT+ENTER

x = linspace(-2*pi, 2*pi, 100)
y = cos(x)**2 - sin(x)**2
plot(x,y)

# (2) Your answer: cos(2x)
```

Out[22]: [<matplotlib.lines.Line2D at 0x7f9e428f5810>]



#### B17. EXERCISE.

- (1) Plot the polynomial function  $f(x) = x^3 20x^2 + 10x 1$  over the interval [-10, 10].
- (2) Which is the approximate range for the *y*-axis?

[-10, 10]

(-10, 10)

[-3100, 0]

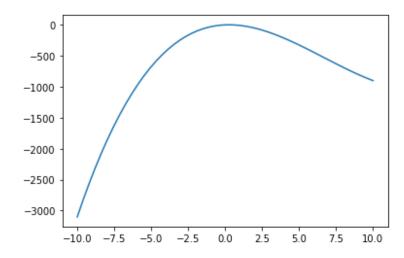
 $[0, 2\pi]$ 

```
In [23]: # (1) Type your answer below and press SHIFT+ENTER

x = linspace(-10,10)
y = x**3 - 20*x**2 + 10*x - 1
plot(x,y)

# (2) Your answer: [-3100,0]
```

Out[23]: [<matplotlib.lines.Line2D at 0x7f9e433ff3d0>]



B18. **EXERCISE.** We wish to investigate when (if) the function in B17 is positive. We can't readily tell from our graph in B17 so we will replot over a smaller domain.

(1). Which of these domains seems appropriate for this task?

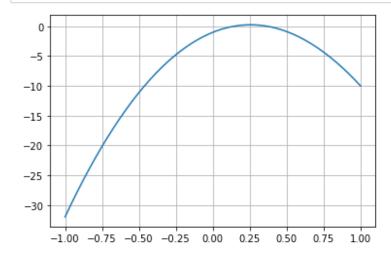
[0, 500]

- [0, 10]
- [-1, 1]
- $[0, 2\pi]$
- (2) Replot the graph over the selected domain. Turn on the grid using grid()
- (3) From your graph, which of these x values have f(x) > 0? Indicate all that apply:
  - 0
- 0.25
- 0.50
- 0.75

```
In [24]: # (1) Your answer: [-1,1]
# (2) Type your answer below and press SHIFT+ENTER

x = linspace(-1,1)
y = x**3 - 20*x**2 + 10*x - 1
plot(x,y)
grid()

# (3) Your answer: 0.25
```



## Lab C: Finding Limits in Python

https://mybinder.org/v2/gh/anniebmcc/pycalclab/master?filepath=mat301c.ipynb 2020 Summer — Calculus 1 Dr Matthew H Sunderland

C1. RUN the following.

Populating the interactive namespace from numpy and matplotlib

The magic word <code>%pylab</code> loads a bunch of useful functions (including <code>pi</code> and <code>sin</code>).

The option <code>inline</code> tells Jupyter to display any graphs we make on the page instead of in a popup.

C2. Example. Let's say we want to find  $\lim_{x\to\pi/2}\frac{\sin x}{x}$ . The first thing we try is plugging in.

RUN the following.

In [2]: 
$$x = pi/2$$
  
 $sin(x)/x$ 

Out[2]: 0.6366197723675814

C3. **DO EXERCISE.** Based on the result in C2, what is the value of the limit  $\lim_{x \to \pi/2} \frac{\sin x}{x}$ ?

C4. Example. Let's say we want to find  $\lim_{x\to 0} \frac{\sin x}{x}$  instead.

RUN the following.

In [4]: 
$$x = 0$$
  $\sin(x)/x$ 

/Users/sunderland20a/opt/anaconda3/lib/python3.7/site-packages/ipykernel\_l auncher.py:2: RuntimeWarning: invalid value encountered in double scalars

Out[4]: nan

Notice that plugging in doesn't work, because  $\sin(0)/0$  is undefined. (Instead of "undefined", Python says "nan," which means "not a number.")

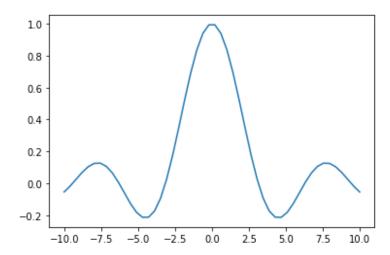
# Find the limit with a graph

C5. When plugging in doesn't work, one thing we can try is graphing.

RUN the following.

```
In [5]:  x = linspace(-10,10) 
 y = sin(x)/x 
 plot(x,y)
```

Out[5]: [<matplotlib.lines.Line2D at 0x7fed1379aa90>]



C6. **DO EXERCISE.** Based on the graph in C5, what is the value of the limit  $\lim_{x\to 0} \frac{\sin x}{x}$ ?

```
In [6]: # RECORD YOUR ANSWER: the limit is 1
```

# Find the limit with a table

C7. The other thing we can try is making a table.

RUN the following.

```
In [7]: x = r_{1}, .1, .01, .001] # Make array of numbers approaching 0 from right
        y = \sin(x)/x
                              # Plug the array into our function
                               # Make a table
        c_[x,y]
                      , 0.84147098],
Out[7]: array([[1.
                        , 0.99833417],
              [0.01
                        , 0.99998333],
              [0.001
                         , 0.99999983]])
In [8]: x = r_{-1}, -.1, -.01, -.001 # Same but approaching from left
        y = \sin(x)/x
        C_[x,y]
Out[8]: array([[-1.
                          , 0.84147098],
                         , 0.99833417],
              [-0.1]
                          , 0.99998333],
              [-0.01]
              [-0.001]
                         , 0.99999983]])
```

Note that to display two tables, we use two code cells, because Jupyter only displays one output per cell.

C8. **DO EXERCISE.** Based on the table in C7, what is the value of the limit  $\lim_{x\to 0} \frac{\sin x}{x}$ ?

```
In [9]: # RECORD YOUR ANSWER: the limit is 1
```

# Simplify the code

C9. We can simplify the code for x using an array.

RUN the following.

You should get the same table as in C7.

Why does this work? Because  $.1 ** r_{[:4]}$  means "0.1 raised to the 0, 1, 2, 3," which is going to be 1, 0.1, 0.01, 0.001.

# Increase precision

C10. The arrays we have made so far show (up to) 8 decimal places.

As an example, let's change the number of decimal places displayed to 17 decimal places:

RUN the following.

After you run this cell, from now on, arrays will display (up to) 17 decimal places.

## Turn off scientific notation

C11. Arrays with very small numbers (less than 0.001) will automatically change to scientific notation.

RUN the following.

C12. We can turn off scientific notation for arrays using set\_printoptions

RUN the following.

#### C13. DO EXERCISE.

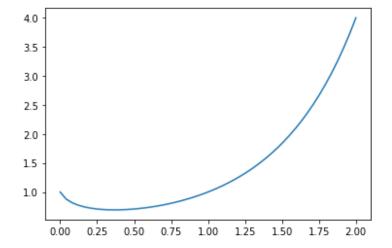
- (1) Use the graphical approach to find  $\lim_{x\to 0^+} x^x$ .
- (2) Use the numerical approach (make a table) for the same limit.

```
In [14]: # (1) TYPE YOUR CODE:

x = linspace(0,2) # Or any interval starting at 0
y = x**x
plot(x,y)

# RECORD YOUR ANSWER: the limit is 1
```

Out[14]: [<matplotlib.lines.Line2D at 0x7fed13905d10>]



```
In [15]: # (2) TYPE YOUR CODE:
         x = 0.1 ** r_{[:10]}
         y = x**x
         c_[x,y]
         # RECORD YOUR ANSWER: the limit is 1
Out[15]: array([[1.
                                                        1,
                [0.1
                                   , 0.7943282347242815],
                [0.01
                                   , 0.954992586021436 ],
                                   , 0.99311604842093381,
                [0.001
                                   , 0.9990793899844618],
                [0.0001
                                   , 0.9998848773724686],
                [0.00001
                [0.00001
                                   , 0.9999861845848758],
                [0.000001
                                   , 0.99999838819173391,
                [0.0000001
                                   , 0.9999998157932095],
                [0.00000001
                                   , 0.9999999792767343]])
```

# **Define a function**

0.460

C14. Example. Let's make a graph and make tables to find  $\lim_{x\to 0} \frac{1-\cos x}{x^2}$ 

-1.00 -0.75 -0.50 -0.25 0.00

We will use def to store the function so we don't have to type the function over and over.

RUN the following.

```
In [16]: def f(x):
    return (1 - cos(x))/x**2
In [17]: x = linspace(-1,1)
y = f(x)
plot(x,y)

Out[17]: [<matplotlib.lines.Line2D at 0x7fed139f2e90>]

0.500
0.495
0.490
0.485
0.480
0.475
0.470
0.465
```

0.25

0.50

```
In [18]: x = 0.1 ** r_{[:8]}
         y = f(x)
         c_[x,y]
Out[18]: array([[1.
                                     , 0.45969769413186023],
                                     , 0.49958347219742893],
                [0.01
                                     , 0.4999958333473662 ],
                [0.001
                                     , 0.4999999583255031 ],
                                     , 0.49999999696126435],
                [0.0001
                [0.00001
                                     , 0.5000000413701853 ],
                [0.00001
                                     , 0.5000444502911701 ],
                [0.000001
                                     , 0.4996003610813201 ]])
In [19]: x = -0.1 ** r_{[:8]}
         y = f(x)
         C_[x,y]
Out[19]: array([[-1.
                                      , 0.45969769413186023],
                                      , 0.49958347219742893],
                [-0.1]
                [-0.01]
                                         0.4999958333473662 ],
                                      , 0.4999999583255031 ],
                [-0.001]
                [-0.0001]
                                      , 0.49999999696126435],
                                      , 0.5000000413701853 ],
                [-0.00001]
                                    , 0.5000444502911701 ],
                [-0.000001
                                      , 0.4996003610813201 ]])
                [-0.000001]
```

So, the graph and the tables tell us that  $\lim_{x\to 0} \frac{1-\cos x}{x^2} = 0.5$ 

# Taking the limit as x approaches a number other than zero

C15. Example. Let's investigate 
$$\lim_{x \to \pi/2} \left( \frac{\pi}{2} - x \right) \tan x$$

Notice that in this example, *x* is not approaching 0.

RUN the following.

```
In [20]: def f(x):
    return (pi/2 - x)*tan(x)
```

```
In [21]: x = linspace(0,pi)
         y = f(x)
         plot(x,y)
Out[21]: [<matplotlib.lines.Line2D at 0x7fed13adead0>]
          1.0
          0.8
          0.6
          0.4
          0.2
          0.0
              0.0
                    0.5
                          1.0
                                1.5
                                      2.0
                                            2.5
                                                   3.0
In [22]: x = pi/2 + 0.1 ** r [:8]
         y = f(x)
         c_[x,y]
Out[22]: array([[2.5707963267948966, 0.6420926159343308],
                 [1.6707963267948966, 0.9966644423259243],
                 [1.5807963267948966, 0.9999666664444484],
                 [1.5717963267948964, 0.99999966666667056],
                 [1.5708963267948965, 0.999999996667279],
                 [1.5708063267948966, 0.9999999999727899],
                 [1.5707973267948965, 1.0000000000060899],
                 [1.5707964267948966, 1.0000000006123202]])
In [23]: x = pi/2 - 0.1 ** r [:8]
         y = f(x)
         c_[x,y]
Out[23]: array([[0.5707963267948966, 0.6420926159343306],
                 [1.4707963267948965, 0.9966644423259232],
                 [1.5607963267948965, 0.9999666664444362],
                 [1.5697963267948967, 0.99999966666665832],
                 [1.5706963267948966, 0.9999999966660543],
```

[1.5707863267948965, 0.9999999999605436], [1.5707953267948966, 0.999999999384342], [1.5707962267948965, 0.9999999993876733]])

The graph and the tables tell us that  $\lim_{x \to \pi/2} \left( \frac{\pi}{2} - x \right) \tan x = 1$ 

# **More Exercises**

#### C16. DO EXERCISE.

Let 
$$f(x) = x \ln x$$
.

(1) Plot a graph of f(x) over the interval (0,1] and based on your graph, estimate

$$\lim_{x \to 0^+} f(x).$$

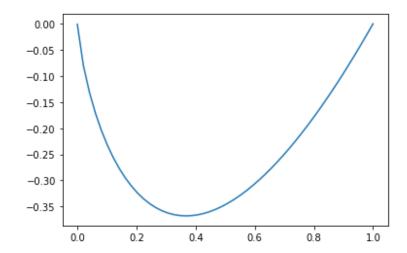
(2) Use the numeric approach to find the same limit.

```
In [24]: # (1) TYPE YOUR CODE:

x = linspace(0.0001,1)
y = x*log(x)
plot(x,y)

# RECORD YOUR ANSWER: the limit is 0
```

Out[24]: [<matplotlib.lines.Line2D at 0x7fed13bbe5d0>]



```
In [25]: # (2) TYPE YOUR CODE:
         x = 0.1 ** r_{[:17]}
         y = x*log(x)
         c_[x,y]
         # RECORD YOUR ANSWER: the limit is 0
Out[25]: array([[ 1.
                                        0.
                                                           ],
                [ 0.1
                                     , -0.23025850929940456],
                [ 0.01
                                     , -0.04605170185988092],
                                     , -0.006907755278982141,
                [ 0.001
                                     , -0.00092103403719762],
                [ 0.0001
                [ 0.00001
                                     , -0.0001151292546497 ],
                [ 0.00001
                                     , -0.00001381551055796],
                                     , -0.0000016118095651 ],
                [ 0.000001
                [ 0.0000001
                                     , -0.00000018420680744],
                [ 0.00000001
                                     , -0.00000002072326584],
                                     , -0.00000000230258509],
                [ 0.000000001
                                     , -0.000000000253284361,
                [ 0.0000000001
                                     , -0.00000000002763102],
                [ 0.00000000001
                [ 0.000000000001
                                     , -0.000000000002993361,
                                     , -0.0000000000032236],
                [ 0.00000000000001
                [ 0.000000000000000 , -0.0000000000003454],
                [0.0000000000000001, -0.000000000000368]])
```

#### C17. DO EXERCISE.

- (1) Define the python function  $f(x) = x^{-1}e^{-1/x}$
- (2) Plot the function f(x) over the interval (0, 1] and estimate.

$$\lim_{x \to 0^+} f(x)$$

(3) Use the numeric approach to find the same limit.

```
In [26]: # (1) TYPE YOUR CODE:

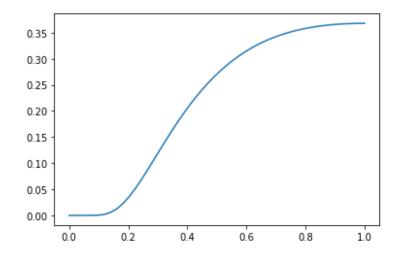
def f(x): return x**-1 * exp(-1/x)
```

```
In [27]: # (2) TYPE YOUR CODE:

x = linspace(0.0001,1)
plot(x,f(x))

# RECORD YOUR ANSWER: the limit is 0
```

#### Out[27]: [<matplotlib.lines.Line2D at 0x7fed13c21810>]



```
In [28]: # (3) TYPE YOUR CODE:
    x = 0.1 ** r_[:5]
    c_[x,f(x)]
# RECORD YOUR ANSWER: the limit is 0
```

#### C18. DO EXERCISE.

We wish to find the limit of the oscillating function

$$f(x) = x \sin \frac{1}{x}$$

as x approaches 0.

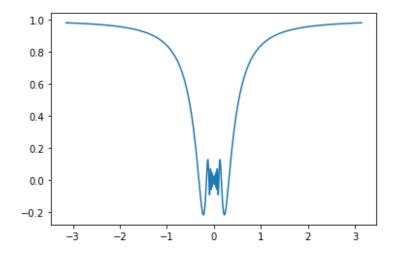
- (1) Plot the function f over the interval [-pi, pi] using 10000 points for x.
- (2) "Zoom in" by replotting the function over [-0.1, 0.1].
- (3) Motivated by the squeeze theorem, plot on the same axes the function f over [-0.1, 0.1] as well as y = |x| and y = -|x|.
- (4) Estimate the limit as  $x \to 0$ .
- (5) How did graphing the absolute value help you find the limit in (3)? (Choose one)

The mean-value theorem The function is continuous The squeeze theorem They didnt; I just guessed

```
In [29]: # (1) TYPE YOUR CODE:

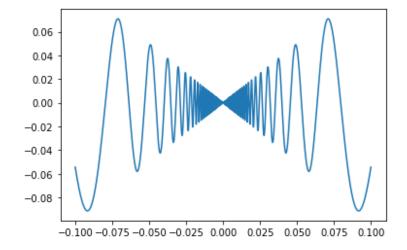
x = linspace(-pi,pi,10000)
y = x*sin(1/x)
plot(x,y)
```

Out[29]: [<matplotlib.lines.Line2D at 0x7fed13d66b50>]



```
In [30]: # (2) TYPE YOUR CODE:
    x = linspace(-0.1,0.1,10000)
    y = x*sin(1/x)
    plot(x,y)
```

Out[30]: [<matplotlib.lines.Line2D at 0x7fed13e92b90>]



```
In [31]: # (3) TYPE YOUR CODE:

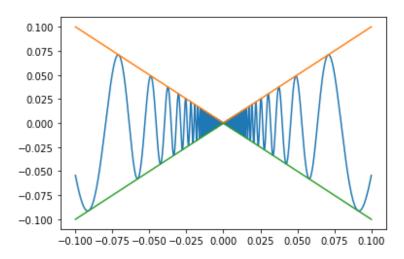
x = linspace(-0.1,0.1,10000)
y = x*sin(1/x)
plot(x,y)

y = abs(x)
plot(x,y)

y = -abs(x)
plot(x,y)

# (4) RECORD YOUR ANSWER: the limit is 0
# (5) RECORD YOUR ANSWER: The squeeze theorem
```

Out[31]: [<matplotlib.lines.Line2D at 0x7fed140a3690>]



## Lab D: Finding First Derivatives in Python

https://mybinder.org/v2/gh/anniebmcc/pycalclab/master?filepath=mat301d.ipynb 2020 Summer — Calculus 1 Dr Matthew H Sunderland

## D1. RUN the following.

```
In [1]: %pylab inline
    set_printoptions(precision=15)
    set_printoptions(suppress=True)
```

Populating the interactive namespace from numpy and matplotlib

#### D2. Warmup (1)-(3).

Let 
$$f(x) = \frac{x\sqrt{(x-1)^2}}{x-1} + \frac{\sqrt{x^2}}{x}$$

(1) Find  $\lim_{x \to 1^+} f(x)$ 

```
In [2]: # (1) TYPE YOUR CODE:

def f(x):
    return x*sqrt((x-1)**2)/(x-1) + sqrt(x**2)/x

x = 1 + 0.1**r_[1:10]
c_[x,f(x)]

# RECORD YOUR ANSWER: the limit is 2
```

```
Out[2]: array([[1.1 , 2.1 ], [1.01 , 2.01 ], [1.001 , 2.001 ], [1.0001 , 2.0001 ], [1.00001 , 2.00001 ], [1.000001 , 2.000001 ], [1.00000001 , 2.00000001 ], [1.000000001 , 2.000000001 ], [1.000000001 , 2.0000000001]])
```

(2) Find 
$$\lim_{x \to 1^{-}} f(x)$$

```
In [3]: # (2) TYPE YOUR CODE:
        x = 1 - 0.1**r_[1:10]
        c_{x,f(x)}
        # RECORD YOUR ANSWER: the limit is 0
Out[3]: array([[0.9
                          , 0.1
               [0.99
                          , 0.01
               [0.999
                          , 0.001
              [0.9999
                          , 0.0001
                          , 0.00001
               [0.999999
                          , 0.000001
               [0.9999999 , 0.0000001 ],
               [0.99999999 , 0.00000001 ],
               [0.99999999, 0.000000001]])
```

(3) Based on your answer to (1) and (2), find  $\lim_{x\to 1} f(x)$ 

```
In [4]: # (3) RECORD YOUR ANSWER: the limit does not exist
```

# Computing the derivative at a point using the limit definition of derivative

D3. EXAMPLE. Let us approximate  $\frac{d}{dx}x^x\Big|_{0.6}$  to 4 decimal places.

In lecture we learned that limit definition of derivative is  $f'(x) := \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$ 

RUN the following.

```
In [5]: def f(x): return x**x
        x = 0.6
        h = 0.1 ** r_{[:15]} # = array of numbers going to 0
        m = (f(x+h)-f(x))/h
        c_[h,m]
                           # make a table
Out[5]: array([[1.
                                 , 1.385228648279758],
                                 , 0.430339898526158],
               [0.1
               [0.01
                                 , 0.367055009340134],
               [0.001
                                 , 0.360744452604034],
                                 , 0.360113206078205],
               [0.0001
               [0.00001
                                 , 0.360050079117879],
               [0.00001
                                 , 0.360043766467477],
                                , 0.360043135305688],
               [0.000001
               [0.0000001
                               , 0.360043073133198],
                               , 0.360043106439889],
               [0.00000001
                               , 0.360043106439889],
               [0.000000001
                               , 0.360045326885938],
               [0.0000000001
               [0.000000000001 , 0.360045326885938],
               [0.000000000000 , 0.35971225997855 ],
               [0.00000000000001 , 0.35527136788005 ]])
```

 $\implies$  The limit to 4 decimal places is 0.3600

D4. ASSIDE. Later on in calculus you will learn how to compute  $\frac{d}{dx}x^x\Big|_{0.6}$  algebraically. It turns out that

$$(x^x)' = (e^{x \ln x})' = e^{x \ln x} (\ln x + x/x) = x^x (\ln x + 1)$$

and so  $(x^x)'(0.6) = 0.6^{0.6}(\ln 0.6 + 1)$ .

RUN the following

```
In [6]: 0.6**0.6*(log(0.6) + 1)
Out[6]: 0.3600430649889697
```

So we see that  $(x^x)'(0.6) = 0.6^{0.6}(\ln 0.6 + 1) = 0.3600430649889697$ , which confirms our approximation in D3.

D5. **EXERCISE.** Approximate  $\frac{d}{dx} (\sin x) \bigg|_{x = \pi/4}$  to 4 decimal places.

```
In [7]: # TYPE YOUR CODE:
        def f(x): return sin(x)
        x = pi/4
        h = 0.1 ** r_{[:15]}
        m = (f(x+h)-f(x))/h
        c [h,m]
        # RECORD YOUR ANSWER:
        # the limit to 4 decimal places is 0.7071
Out[7]: array([[1.
                                , 0.269954482712928],
               [0.1
                                , 0.67060297290399 ],
               [0.01
                                , 0.70355949168921 ],
               [0.001
                                , 0.706753109974256],
                                , 0.707071424668193],
               [0.0001
                               , 0.707103245645157],
               [0.00001
                               , 0.707106427633164],
               [0.00001
                               , 0.707106745378993],
               [0.000001
               [0.0000001
                              , 0.707106773134569],
                              , 0.70710681754349 ],
               [0.00000001
               [0.000000001
                              , 0.707106595498885],
                               , 0.707101044383762],
               [0.0000000001
               [0.000000000000 , 0.707101044383762],
               [0.000000000000 , 0.708322289710849],
               [0.00000000000001 , 0.7105427357601 ]])
```

# Secant and tangent lines

The fraction inside the limit in the limit definition of derivative is called the "difference quotient"

$$\text{difference quotient} = \frac{f(x+h) - f(x)}{h}$$

The difference quotient is the slope of the secant line though the graph at x and x + h.

D6. EXAMPLE. Consider the same function as in  $\underline{D3}$ ,  $f(x) = x^x$ . Let's plot f over [0,2] and then plot the secant line for h = 1, 0.1, 0.01.

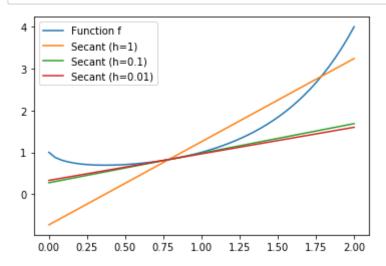
```
In [8]: def f(x): return x**x

x = linspace(0,2)
plot(x,f(x))

x0 = pi/4

for h in [1, 0.1, 0.01]:
    m = (f(x0+h) - f(x0))/h
    y = f(x0) + m*(x-x0)
    plot(x,y)

legend(['Function f', 'Secant (h=1)', 'Secant (h=0.1)', 'Secant (h=0.0 1)']);
```



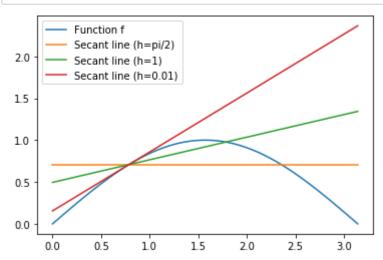
We actually have already computed the slope of these 3 secant lines in D3! Their slopes are:

- 1.385228648279758,
- 0.430339898526158, and
- 0.367055009340134.

As h approaches 0, the secant lines approach the tangent line, and the difference quotient (the slope of the secant line) approaches the derivative (the slope of the tangent line).

- D7. **EXERCISE (1)–(2).** Consider the same function as in  $\underline{D5}$ ,  $f(x) = \sin x$ .
- (1) Plot f over  $[0, \pi]$ , and then plot the secant line for  $h = \pi/2, 1, 0.1$ .
- (2) What is the slope of the three secant lines? Hint: look at the table you made in D5.

```
In [9]:
        # TYPE YOUR CODE:
        def f(x): return sin(x)
        x = linspace(0,pi)
        plot(x,f(x))
        x0 = pi/4
        for h in [pi/2, 1, 0.01]:
            m = (f(x0+h) - f(x0))/h
            y = f(x0) + m*(x-x0)
            plot(x,y)
        legend([
             'Function f',
             'Secant line (h=pi/2)',
             'Secant line (h=1)',
             'Secant line (h=0.01)',
        ]);
        # (2) RECORD YOUR ANSWER:
               the slope of the 3 secant lines are
        #
               0,
        #
               0.269954482712928,
        #
               0.67060297290399
```



# **Graphing the difference quotient**

D8. EXAMPLE. Consider the same function as in D3,  $f(x) = x^x$ .

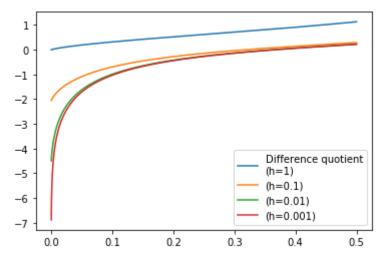
Let's graph over the interval [0, 2] the difference quotient for h = 1, 0.1, 0.01, 0.001.

```
In [10]: def f(x): return x**x

x = linspace(0,0.5,10000)

for h in [1, 0.1, 0.01, 0.001]:
    m = (f(x+h) - f(x))/h
    plot(x,m)

legend([
    'Difference quotient\n(h=1)',
    '(h=0.1)',
    '(h=0.01)',
    '(h=0.001)',
]);
```



The graph of the difference quotient approaches the graph of the derivative function f'. For h very close to zero, the difference quotient approximates the derivative.

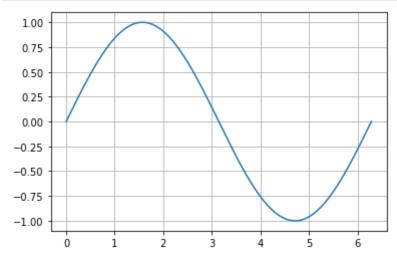
D9. **EXERCISE (1)–(4).** Consider the same function as in  $\underline{D5}$ ,  $f(x) = \sin x$ .

(1) Plot f over  $[0, 2\pi]$ . Add a grid.

```
In [11]: # (1) TYPE YOUR CODE:

def f(x): return sin(x)

x = linspace(0,2*pi,10000)
    plot(x,f(x))
    grid();
```



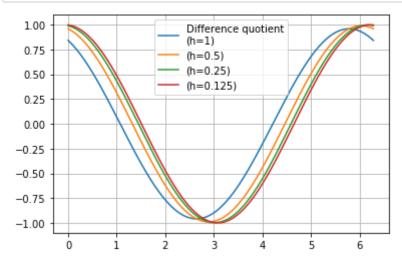
(2) Plot the difference quotient for h = 1, 0.5, 0.25, 0.125. Add a grid.

```
In [12]: # (2) TYPE YOUR CODE:

for h in [1, 0.5, 0.25, 0.125]:
    m = (f(x+h) - f(x))/h
    plot(x,m)

grid()

legend([
    'Difference quotient\n(h=1)',
    '(h=0.5)',
    '(h=0.25)',
    '(h=0.125)',
]);
```



(3) What graph do the difference quotients in (2) appear to be approaching?

```
In [13]: # (3) RECORD YOUR ANSWER: the graph of cos(x)
```

(4) What do the zeros of the graph in (2) tell you about the graph in (1)?

```
In [14]: # (4) RECORD YOUR ANSWER:
# At the zeros in (2),
# the slope in (1) is zero
```

#### D10. **EXERCISE (1)-(5).**

- (1) Let  $f(x) = e^x$ . Graph f over [-2, 2] and also graph the difference quotient for h = 0.01. The difference quotient for small h is approximately the derivative.
- (2) TRUE/FALSE. Since f is always increasing, f' > 0
- (3) TRUE/FALSE. Tangent lines for f are never flat, so f has no critical points.
- (4) TRUE/FALSE. Since f increases faster and faster, f' should be increasing.
- (5) Take a guess as to what the derivative of  $f(x) = e^x$  is.

```
In [15]: # (1) TYPE YOUR CODE:

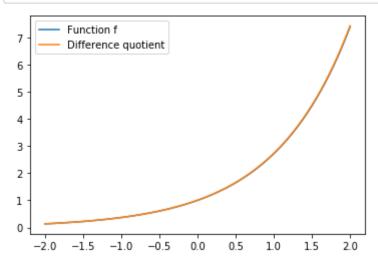
def f(x): return exp(x)

x = linspace(-2,2,10000)
plot(x,f(x))

h = 0.01
m = (f(x+h) - f(x))/h
plot(x,m)

legend(['Function f','Difference quotient']);

# (2) RECORD YOUR ANSWER: true
# (3) RECORD YOUR ANSWER: true
# (4) RECORD YOUR ANSWER: true
# (4) RECORD YOUR ANSWER: true
# (5) RECORD YOUR ANSWER: e^x
```



# **Differentiability**

D11. EXAMPLE. In lecture we learned that corners and cusps mean "continuous but not differentiable." Let's look at a function that has a cusp at 0.

Plot  $f(x) = x^{2/3}$  over [-2, 2], and also plot the difference quotient for h = 1, 0.5, 0.25, 0.125.

(Numpy does not like taking the cube root of negative numbers, so we will graph  $(x^2)^{1/3}$  which is equivalent to  $x^{2/3}$ .)

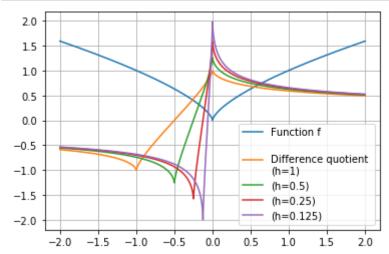
```
In [16]: def f(x): return (x**2)**(1/3)

x = linspace(-2,2,10000)
plot(x,f(x))

for h in [1, 0.5, 0.25, 0.125]:
    m = (f(x+h) - f(x))/h
    plot(x,m)

grid()

legend([
    'Function f',
    '\nDifference quotient \n(h=1)',
    '(h=0.5)',
    '(h=0.25)',
    '(h=0.125)',
]);
```



The graph of the difference quotient approaches the graph of the derivative of  $x^{2/3}$ , which is  $(2/3)x^{-1/3}$ . Since f has a cusp at 0, the derivative has an asymptote at 0.

## D12. EXERCISE (1)-(2).

- (1) Plot f(x) = |x| over [-2, 2], and also plot the difference quotient for h = 1, 0.5, 0.25, 0.125.
- (2) Fill in the blank: Since f has a corner at 0, thus f' has a \_ at 0.

```
In [17]: # (1) TYPE YOUR CODE:
         def f(x): return abs(x)
         x = linspace(-2, 2, 10000)
         plot(x,f(x))
         for h in [1, 0.5, 0.25, 0.125]:
             m = (f(x+h) - f(x))/h
             plot(x,m)
         grid()
         legend([
             'Function f',
             '\nDifference quotient \n(h=1)',
             '(h=0.5)',
             '(h=0.25)',
              '(h=0.125)',
         ]);
         # (2) RECORD YOUR ANSWER:
              Since f has a corner at 0,
               thus f' has a jump at 0.
```

