



· 两篇论文 ·

SCIENCE AND TECHNOLOGY

《An empirical study of the effectiveness of IR-based bug localization for large-scale industrial projects》	2022	ESE
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《Inferring Bug Signatures to Detect Real Bugs》	2022	TSE
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An empirical study of the effectiveness of IR-based bug localization for large-scale industrial projects

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Whether the existing IRBL techniques are generalizable to industrial projects still needs to be studied.

Industrial Issues

Software Product Line

Mixture of Multiple Natural Languages

Quality of bug reports

Noisy Bug Report 1

Summary: Code optimization for UDAP.

Description: Optimize the code for BRA and status inquiry in VAM module by reducing cyclomatic complexity.

Noisy Bug Report 2

Summary: fix lint warnings

Description: Several warnings still exist when inspecting the P300 library, needing to be fixed.

Fig. 3 Two noisy bug reports in Huawei projects

and 3)



An empirical study of the effectiveness of IR-based bug localization for large-scale industrial projects

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RQ1: *How effective are IRBL techniques for industrial projects?*

RQ2: *How do industrial issues affect the effectiveness of IRBL techniques on industrial projects?*

RQ3: *Can these issues be overcome?*

Table 1 The studied IRBL techniques

Technique	Venue	Year
BugLocator (Zhou et al. 2012)	Intl. Conf. on Software Engineering	2012
BLUiR (Saha et al. 2013)	Intl. Conf. on Automated Software Engineering	2013
AmaLgam (Wang and Lo 2014)	Intl. Conf. on Program Comprehension	2014
BRTracer (Wong et al. 2014)	Intl. Conf. on Software Maintenance and Evolution	2014
LearningToRank (Ye et al. 2014)	Symp. on the Foundations of Software Engineering	2014
Locus (Wen et al. 2016)	Intl. Conf. on Automated Software Engineering	2016



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RQ1: How effective are IRBL techniques for industrial projects?

Table 5 The performance on open-source Java projects

Projects	IRBL tech.	Top@1	Top@5	Top@10	MAP	MRR							
ZXing	BugLocator	0.2000	0.6500	0.7500	0.3306	0.3837	AspectJ	BugLocator	0.2762	0.5140	0.6538	0.2299	0.3989
	BLUiR	0.5000	0.6500	0.8000	0.4996	0.5903		BLUiR	0.2657	0.4895	0.5979	0.2215	0.3782
	AmaLgam	0.5500	0.6500	0.7500	0.5234	0.6143		AmaLgam	0.2622	0.5140	0.6224	0.2194	0.3840
	BRTracer	0.3000	0.5500	0.7500	0.3937	0.4219		BRTracer	0.3392	0.5874	0.7098	0.2477	0.4455
	LearnToRank	0.2277	0.5025	0.6683	0.2331	0.3646		LearnToRank	0.2422	0.5026	0.6536	0.2327	0.3726
	Locus	0.4500	0.7000	0.8000	0.4609	0.5551		Locus	0.2553	0.4680	0.5319	0.2412	0.3541
SWT	BugLocator	0.3571	0.6939	0.7959	0.4458	0.5016	JDT	BugLocator	0.2021	0.3830	0.4681	0.2011	0.2932
	BLUiR	0.5408	0.7551	0.8367	0.5684	0.6480		BLUiR	0.2660	0.4787	0.5745	0.2643	0.3775
	AmaLgam	0.5306	0.7449	0.8367	0.5613	0.6341		AmaLgam	0.2766	0.5000	0.5745	0.2567	0.3843
	BRTracer	0.4694	0.7857	0.8776	0.5257	0.5967		BRTracer	0.2766	0.4681	0.5745	0.2900	0.3832
	LearnToRank	0.4592	0.7449	0.8367	0.5214	0.5988		LearnToRank	0.2021	0.3723	0.4894	0.2008	0.2847
	Locus	0.5000	0.7857	0.8571	0.5463	0.6213		Locus	0.2766	0.5426	0.5851	0.3202	0.3876
PDE	BugLocator	0.3729	0.6440	0.6780	0.3955	0.4961	Aggregate	BugLocator	0.2856	0.5424	0.6535	0.2844	0.4090
	BLUiR	0.3390	0.5085	0.5932	0.3607	0.4377		BLUiR	0.3303	0.5421	0.6426	0.3146	0.4395
	AmaLgam	0.3390	0.5593	0.6101	0.3669	0.4458		AmaLgam	0.3303	0.5619	0.6552	0.3125	0.4429
	BRTracer	0.4407	0.7119	0.8146	0.4248	0.5473		BRTracer	0.3610	0.6142	0.7292	0.3279	0.4717
	LearnToRank	0.2078	0.5260	0.5974	0.2551	0.3533		LearnToRank	0.2693	0.5257	0.6526	0.2805	0.3952
	Locus	0.4000	0.6667	0.7500	0.4321	0.5274		Locus	0.3244	0.5660	0.6310	0.3365	0.4325



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RQ1: How effective are IRBL techniques for industrial projects?

Table 6 The performance on industrial projects (before eliminating noisy bug reports and without utilization of product information)

Projects	IRBL tech.	Top@1	Top@5	Top@10	MAP	MRR	OLT	BugLocator	0.2393	0.4456	0.5482	0.2454	0.3413
NTA	BugLocator	0.3158	0.6667	0.8070	0.4403	0.4623	IAS	BLUiR	0.2272	0.4267	0.5292	0.2375	0.3284
	BLUiR	0.3158	0.6140	0.7895	0.4368	0.4571		AmaLgam	0.2303	0.4382	0.5402	0.2412	0.3345
	AmaLgam	0.3158	0.6140	0.8070	0.4372	0.4574		BRTracer	0.2226	0.4416	0.5467	0.2351	0.3307
	BRTracer	0.2982	0.6667	0.7895	0.4356	0.4525		LearnToRank	0.1946	0.4020	0.5074	0.2172	0.2979
	LearnToRank	0.3509	0.7018	0.8421	0.4628	0.5137		Locus	0.1822	0.3465	0.4421	0.2007	0.2673
	Locus	0.3509	0.6316	0.8246	0.4606	0.4838		BugLocator	0.1889	0.3496	0.4243	0.2309	0.2712
								BLUiR	0.1870	0.3731	0.4563	0.2342	0.2776
ESP	BugLocator	0.3781	0.6670	0.7668	0.4485	0.5049	BSP	AmaLgam	0.2007	0.4008	0.4765	0.2515	0.2955
	BLUiR	0.4031	0.6612	0.7735	0.4628	0.5203		BRTracer	0.1875	0.3590	0.4431	0.2339	0.2742
	AmaLgam	0.4021	0.6747	0.7908	0.4704	0.5251		LearnToRank	0.1701	0.3346	0.4008	0.2137	0.2495
	BRTracer	0.3724	0.6651	0.7543	0.4429	0.4990		Locus	0.1734	0.3228	0.4051	0.2143	0.2492
	LearnToRank	0.3426	0.7140	0.8013	0.4589	0.5086		BugLocator	0.2253	0.4642	0.5648	0.2220	0.3367
	Locus	0.5518	0.7083	0.7793	0.5927	0.6294		BLUiR	0.2218	0.4437	0.5512	0.2202	0.3289
								AmaLgam	0.2287	0.4727	0.5563	0.2377	0.3396
DSLAM	BugLocator	0.2197	0.4005	0.4926	0.2224	0.3088	ONT	BRTracer	0.2116	0.4505	0.5580	0.2180	0.3259
	BLUiR	0.2088	0.3934	0.4625	0.2109	0.3002		LearnToRank	0.1621	0.4437	0.5410	0.2068	0.2856
	AmaLgam	0.2153	0.4099	0.4816	0.2196	0.3116		Locus	0.2406	0.4454	0.5307	0.2641	0.3402
	BRTracer	0.2175	0.4230	0.5156	0.2263	0.3181		BugLocator	0.1960	0.4045	0.4884	0.2421	0.2954
	LearnToRank	0.1589	0.3551	0.4373	0.1843	0.2551		BLUiR	0.1926	0.3979	0.4893	0.2379	0.2921
	Locus	0.1452	0.3145	0.3995	0.1702	0.2318		AmaLgam	0.1935	0.4042	0.4952	0.2386	0.2930
								BRTracer	0.1945	0.4020	0.4930	0.2384	0.2932
								LearnToRank	0.1712	0.3703	0.4716	0.2247	0.2707
								Locus	0.1811	0.3647	0.4557	0.2286	0.2722



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RQ1: How effective are IRBL techniques for industrial projects?

Projects	IRBL tech.	Top@1	Top@5	Top@10	MAP	MRR
ANP	BugLocator	0.1774	0.4229	0.5111	0.2147	0.2900
	BLUiR	0.1806	0.4222	0.5056	0.2141	0.2906
	AmaLgam	0.1788	0.4240	0.5074	0.2151	0.2896
	BRTracer	0.1785	0.4309	0.5281	0.2171	0.2934
	LearnToRank	0.1567	0.4465	0.5303	0.2177	0.2893
	Locus	0.1748	0.3544	0.4603	0.2056	0.2658
UTS	BugLocator	0.1734	0.3822	0.4687	0.2006	0.2735
	BLUiR	0.1721	0.3756	0.4590	0.1964	0.2700
	AmaLgam	0.1721	0.3738	0.4590	0.1974	0.2709
	BRTracer	0.1734	0.3791	0.4704	0.2000	0.2731
	LearnToRank	0.1249	0.3517	0.4373	0.1706	0.2276
	Locus	0.1377	0.2992	0.3839	0.1640	0.2192
WDM	BugLocator	0.1873	0.4508	0.5603	0.2126	0.3105
	BLUiR	0.1873	0.4296	0.5324	0.2027	0.3017
	AmaLgam	0.1888	0.4330	0.5360	0.2059	0.3048
	BRTracer	0.1835	0.4395	0.5461	0.2043	0.3042
	LearnToRank	0.1855	0.4200	0.5378	0.2119	0.2982
	Locus	0.1724	0.4060	0.5191	0.2025	0.2837
Aggregate	BugLocator	0.2110	0.4314	0.5263	0.2370	0.3162
	BLUiR	0.2077	0.4219	0.5156	0.2321	0.3110
	AmaLgam	0.2105	0.4311	0.5240	0.2369	0.3161
	BRTracer	0.2051	0.4307	0.5287	0.2328	0.3129
	LearnToRank	0.1802	0.4071	0.5039	0.2208	0.2887
	Locus	0.1893	0.3703	0.4656	0.2196	0.2798

Finding 1. The state-of-the-art IRBL techniques tend to have an excellent performance when applied to small-scale projects. However, the performance degrades on large-scale projects. Considering the large-scale projects only, IRBL techniques yield lower performance on industrial projects.

Finding 2. The performance is stable across industrial large-scale projects, and the differences in performance among IRBL techniques is non-obvious.



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RQ2: How do industrial issues affect the effectiveness of IRBL techniques on industrial projects?

Lexical similarity feature

$$FinalScore = (1 - \alpha) \times N(Score_L) + \alpha \times N(Score_C)$$

The lexical similarity between bug reports and source code files has been regarded as the crucial feature in IRBL techniques.

Collaborative filtering feature

For a specific bug report, the collaborative filtering score of a source code file is calculated based on the textual similarities of their relevant historical bug reports and the number of files that are modified to fix each bug report.



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RQ2: How do industrial issues affect the effectiveness of IRBL techniques on industrial projects?

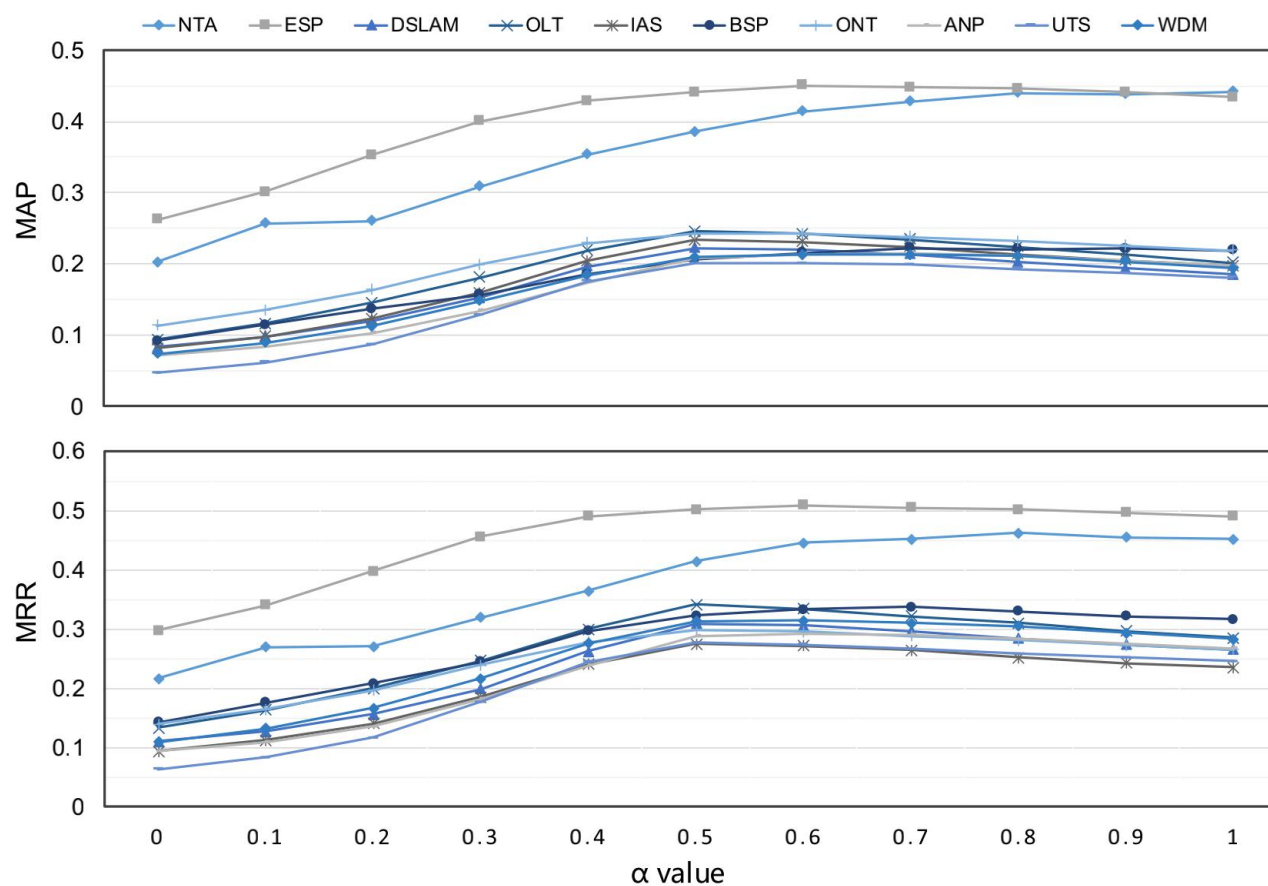


Fig. 4 Impact of varying α in BugLocator (α represents the weight of collaborative filtering feature)



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RQ2: *How do industrial issues affect the effectiveness of IRBL techniques on industrial projects?*

Table 7 The performance of BugLocator for non-SPL projects and SPL projects

Projects	Top@1	Top@5	Top@10	MAP	MRR
Non-SPL projects					
DSLAM	0.2197	0.4005	0.4926	0.2224	0.3088
OLT	0.2393	0.4456	0.5482	0.2454	0.3413
BSP	0.2253	0.4642	0.5648	0.2220	0.3367
UTS	0.1734	0.3822	0.4687	0.2006	0.2735
Aggregate	0.2214	0.4256	0.5230	0.2308	0.3213
SPL projects					
IAS	0.1889	0.3496	0.4243	0.2309	0.2712
ONT	0.1960	0.4045	0.4884	0.2421	0.2954
ANP	0.1774	0.4229	0.5111	0.2147	0.2900
WDM	0.1873	0.4508	0.5603	0.2126	0.3105
Aggregate	0.1876	0.4156	0.5080	0.2237	0.2955



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RQ3: Can these issues be overcome?

Table 8 Comparison between performance results for BugLocator including and excluding noisy bug reports

Projects	Noisy bugs included		Noisy bugs excluded	
	MAP	MRR	MAP	MRR
NTA	0.4403	0.4623	↘ 0.4328	↘ 0.4617
ESP	0.4485	0.5049	↗ 0.4930**	↗ 0.5462**
DSLAM	0.2224	0.3088	↗ 0.2594**	↗ 0.3283*
OLT	0.2454	0.3413	↗ 0.2699**	↗ 0.3534**
IAS	0.2309	0.2712	↗ 0.2496	↗ 0.2830
BSP	0.2220	0.3367	↘ 0.2212	↘ 0.3317
ONT	0.2421	0.2954	↗ 0.2591*	↗ 0.3111*
ANP	0.2147	0.2900	↗ 0.2291*	↗ 0.3040*
UTS	0.2006	0.2735	↗ 0.2037	↗ 0.2746
WDM	0.2126	0.3105	↗ 0.2144	↗ 0.3178
Aggregate	0.2370	0.3162	↗ 0.2515**	↗ 0.3272**

*: p-value < 0.05, **: p-value < 0.01, ↗: increased, ↘: decreased



Inferring Bug Signatures to Detect Real Bugs

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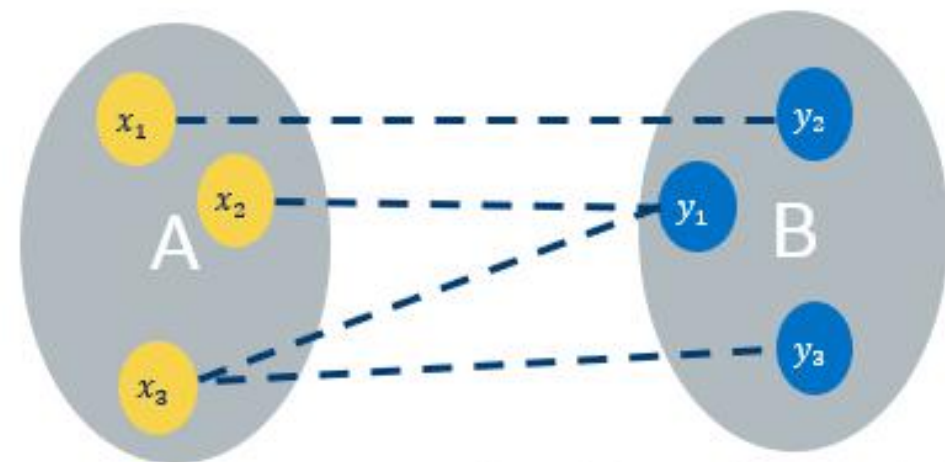
■ Bug Signature

A bug signature is *a set of program elements that explain the cause or the effect of a bug*, and a bug signature can be easily translated to bug patterns of existing static tools.

■ Hungarian algorithm

Hungarian algorithm is a classical algorithm that solves the assignment problem.

匈牙利算法是一种在多项式时间内求解任务分配问题的组合优化算法。





Inferring Bug Signatures to Detect Real Bugs

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Motivation Example

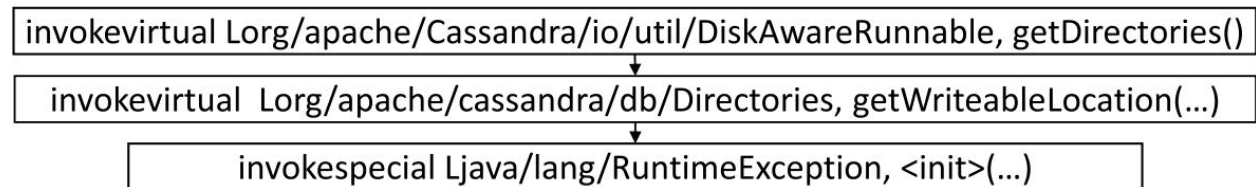
```
1 protected ... getWriteDirectory(long writeSize){
2     ...
3     directory = getDirectories().getWriteableLocation(...);
4     if (directory == null)
5         throw new RuntimeException("Insufficient disk space to
        write " + writeSize + " bytes");
6     return directory;
7 }
```

(a) The buggy code

```
1 protected ... getWriteDirectory(long writeSize){
2     ...
3     directory = getDirectories().getWriteableLocatic
4     if (directory == null)
5         throw new FSWriteError(new IOException("Insuf
        disk space to write " + writeSize + " by
        ");
6     return directory;
7 }
```

(b) The fixed code

Fig. 1. CASSANDRA-11448.



(a) The inferred bug signature

```
1 public ... getWriteDirectory(...) {
2     ...
3     d = getDirectories().getWriteableLocation(...);
4     if (d == null)
5         throw new RuntimeException(...);
6     return d;
7 }
```

(b) The buggy code in DirObjectFactoryHelper.java

Fig. 2. Our reported bug.



Inferring Bug Signatures to Detect Real Bugs

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node : method invocation

edge : a control or data dependency between two nodes

GRAPA

- Construction of Mappings
 - *Levenshtein edit distance*
 - *Hungarian algorithm*
- Inferring Bug Signatures

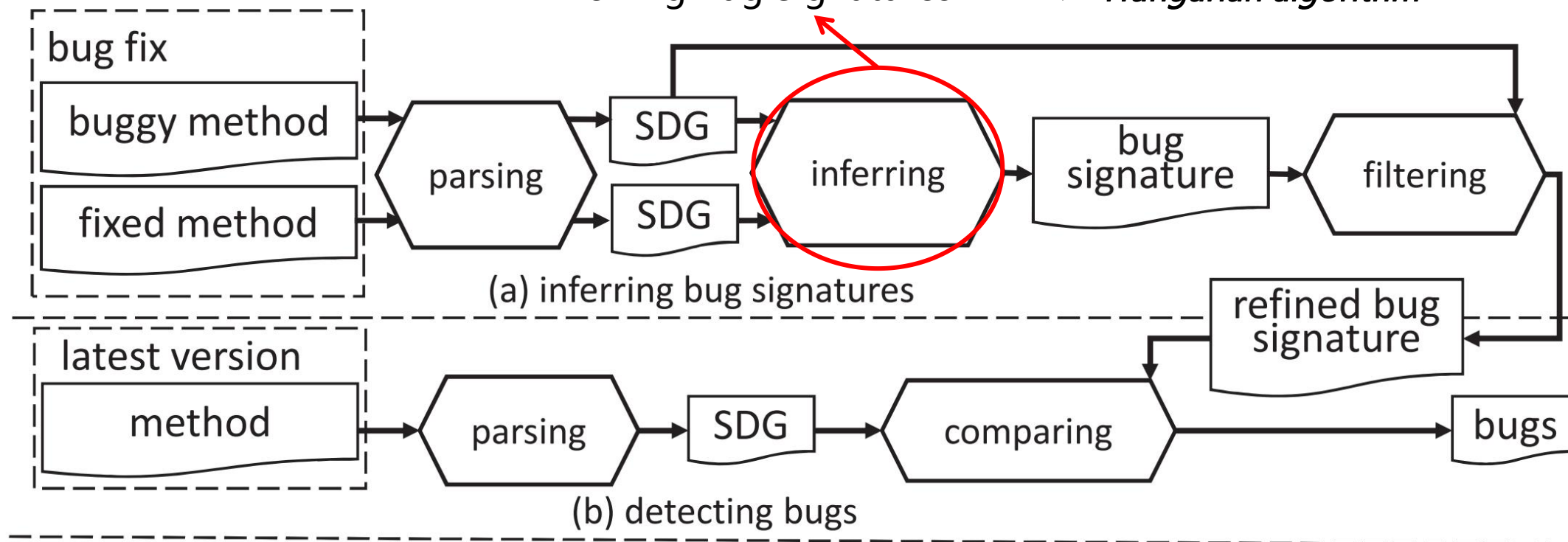


Fig. 3. The overview of DEP_A.



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