EXPERIMENT 7

Name: Anmol Agnihotri

Class: TE6

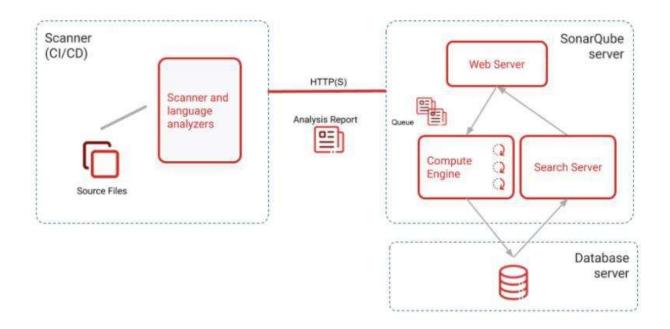
Roll: 02

Aim: To understand Static Analysis SAST process and learn to integrate Jenkins SAST to SonarQube/GitLab.

Lab Outcome: To use Continuous Monitoring Tools to resolve any system errors (low memory, unreachable server etc.) before they have any negative impact on the business productivity

Theory:

SonarQube is a Code Quality Assurance tool that collects and analyzes source code, and provides reports for the code quality of your project. It combines static and dynamic analysis tools and enables quality to be measured continually over time. Everything from minor styling choices, to design errors are inspected and evaluated by SonarQube. This provides users with a rich searchable history of the code to analyze where the code is messing up and determine whether or not it is styling issues, code defeats, code duplication, lack of test coverage, or excessively complex code. The software will analyze source code from different aspects and drills down the code layer by layer, moving module level down to the class level, with each level producing metric values and statistics that should reveal problematic areas in the source code that needs improvement. SonarQube also ensures code reliability, Application security, and reduces technical debt by making your code base clean and maintainable. SonarQube also provides support for 27 different languages, including C, C++, Java, JavaScript, PHP, GO, Python, and much more. SonarQube also provides Ci/CD integration, and gives feedback during code review with branch analysis and pull request decoration.



Installation:

Pre-requisites

The only prerequisite for running SonarQube is to have Java (Oracle JRE 11 or OpenJDK 11) installed on your machine.

Hardware Requirements

- 1. A small-scale (individual or small team) instance of the SonarQube server requires at least 2GB of RAM to run efficiently and 1GB of free RAM for the OS. If you are installing an instance for a large teams or Enterprise, please consider the additional recommendations below.
- 2. The amount of disk space you need will depend on how much code you analyze with SonarQube.
- 3. SonarQube must be installed on hard drives that have excellent read & write performance. Most importantly, the "data" folder houses the Elasticsearch indices on which a huge amount of I/O will be done when the server is up and running. Great read & write hard drive performance will therefore have a great impact on the overall SonarQube server performance.
- 4. SonarQube does not support 32-bit systems on the server side. SonarQube does, however, support 32-bit systems on the scanner side.

Download "SonarQube" (download community edition)

https://www.sonarqube.org/downloads/

Download "SonarQube-Scanner" (download as per your machine OS)

https://docs.sonarqube.org/latest/analysis/scan/sonarscanner/

Setup for SonarQube Server:

- 1. Unzip both the downloaded files and keep it at a common place.
- 2. Add following to path in "System Variable"
- a) <location>\sonar-scanner-cli-4.6.2.2472-windows\sonar-scanner-4.6.2.2472-windows\bin

3. Set some configuration inside "sonarqube-scanner" config file

Inside your "sonarqube-scanner" folder, go to "conf" folder and find "sonar-scanner.properties" file. Open it in edit mode.

Add these two basic properties in "sonar-scanner.properties" file, or if it's already there but commented, then uncomment it.

sonar.host.url=http://localhost:9000 sonar.sourceEncoding=UTF-8

4. Start the sonarqube server Open "Command prompt", and from terminal itself, go to same folder path where we kept the 1st unzipped folder, i.e., sonarqube folder > bin > respective OS folder.

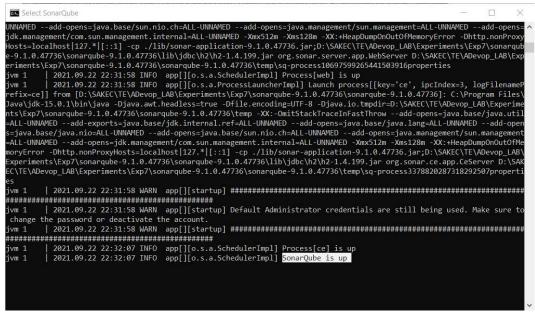
//for example, this is my path D: Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\bin\windows-x86-64

Here, you will find "sonar.sh" Bash file.

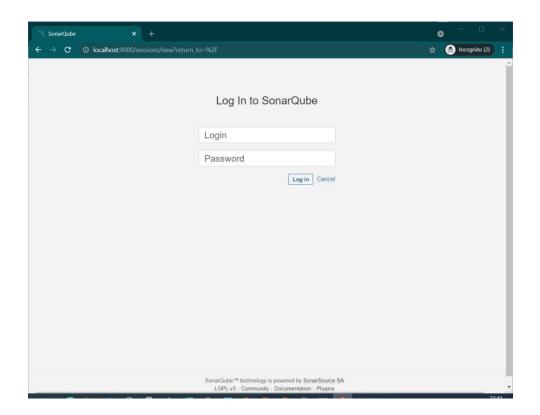
5. "SartSonar.bat" run this command to start SonarQube server

```
D:\>cd D:\SAKEC\TE\ADevop_LAB\Experiments\Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\bin\windows-x86-64
D:\SAKEC\TE\ADevop_LAB\Experiments\Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\bin\windows-x86-64>StartSonar.bat
              -> Wrapper Started as Console
            Wrapper (Version 3.2.3) http://wrapper.tanukisoftware.org
               Copyright 1999-2006 Tanuki Software, Inc. All Rights Reserved.
vm 1 | 2021.09.22 22:30:39 INFO app[][o.s.a.AppFileSystem] Cleaning or creating temp directory D:\SAKEC\TE\ADevop_L
AB\Experiments\Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\temp
vm 1 | 2021.09.22 22:30:39 INFO app[][o.s.a.es.EsSettings] Elasticsearch listening on [HTTP: 127.0.0.1:9001, TCP: 1
          | 2021.09.22 22:30:39 INFO app[][o.s.a.ProcessLauncherImpl] Launch process[[key='es', ipcIndex=1, logFilenam
efix=es]] from [D:\SAKEC\TE\ADevop_LAB\Experiments\Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\elasticsearch]: C:
 ogram Files\Java\jdk-15.0.1\bin\java -XX:+UseG1GC -Djava.io.tmpdir=D:\SAKEC\TE\ADevop_LAB\Experiments\Exp7\sonarqube
1.0.47736\sonarqube-9.1.0.47736\temp -XX:ErrorFile=../logs/es_hs_err_pid%p.log -Des.networkaddress.cache.ttl=60 -Des.ne
workaddress.cache.negative.ttl=10 -XX:+AlwaysPreTouch -Xss1m -Djava.awt.headless=true -Dfile.encoding=UTF-8 -Djna.nosy
etrue -XX:-OmitStackTraceInFastThrow -Dio.netty.noUnsafe=true -Dio.netty.noKeySetOptimization=true -Dio.netty.recycler.
axCapacityPerThread=0 -Dio.netty.allocator.numDirectArenas=0 -Dlog4j.shutdownHookEnabled=false -Dlog4j2.disable.jmx=true
-Djava.locale.providers-COMPAT -Xmx512m -Xms512m -XX:MaxDirectMemorySize=256m -XX:+HeapDumpOnOutOfMemoryError -Delastic
search -Des.path.home=D:\SAKEC\TE\ADevop_LAB\Experiments\Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\elasticsearch
Des.path.conf=D:\SAKEC\TE\ADevop_LAB\Experiments\Exp7\sonarqube-9.1.0.47736\sonarqube-9.1.0.47736\temp\conf\es -cp lib
org.elasticsearch.bootstrap.Elasticsearch
            2021.09.22 22:30:39 INFO app[][o.s.a.SchedulerImpl] Waiting for Elasticsearch to be up and running 2021.09.22 22:30:41 ERROR app[][o.s.a.p.EsManagedProcess] Failed to check status
           org.elasticsearch.ElasticsearchException: java.util.concurrent.ExecutionException: java.net.ConnectException
Timeout connecting to [/127.0.0.1:9001]
                   at\ org. elastic search. client. Rest High Level Client. perform Client Request (Rest High Level Client. java: 2078)
                   at org.elasticsearch.client.RestHighLevelClient.internalPerformRequest(RestHighLevelClient.java:1732) at org.elasticsearch.client.RestHighLevelClient.performRequest(RestHighLevelClient.java:1702)
```

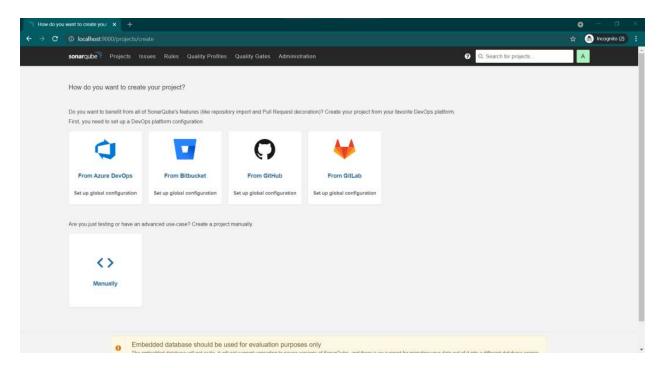
6. After step 5, if your terminal shows this output, that means your SonarQube Server is up and running.



7. Open any browser, add the following address into address bar, and hit Enter. http://localhost:9000



8. Default login and Password is admin. (you can change the password later)



Setup for SonarQube-Scanner

1. Go to your project folder which you want to scan.

Create one new file inside your project's root folder path with name "sonar-project". The extension of the file will be ".properties".

sonar-project.properties

Add the following basic configurations inside "sonar-project.properties" file. sonar.projectKey="any unique name" sonar.projectName="any unique name" sonar.sourceEncoding=UTF-8 sonar.sources="list of folders which will scan" sonar.exclusion="list of folders which will exclude from scan" "sonar.sources" & "sonar.exclusion" property values will be the list of folders or files which you wants to scan or exclude from scan. The list must be separated by comma(,). If you want to include all files or folders, then just mention Dot(.)

2. Run SonarQube Scanner on your project.

Now, you are all set for your scanning your code. "Command prompt", and from Command prompt, go to the folder path where your project code resides. // for example, I kept my test project on this path D:\JavaTest\src\main Run this command to scan your code.

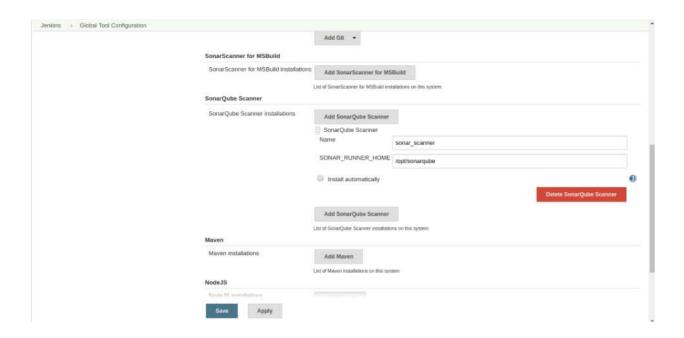
sonar-scanner // start scann *sonar-scanner -h* // to see other commands

Once the scanning ends, it will show you the output of scanning with the path where you can see the scanning details with dashboard data.

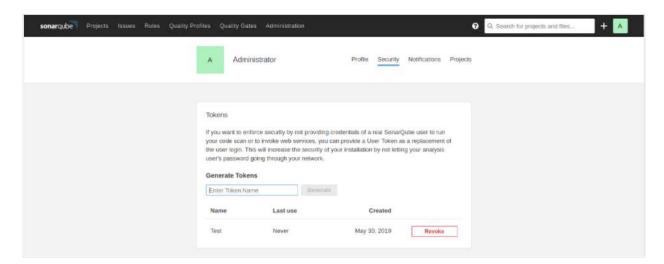
Integrate SonarQube with Jenkins

1. Login into Jenkins and install the **SonarQube scanner** plugin Go to **Manage Jenkins** —> **Manage Plugins** > **Available** —> **SonarQube scanner** And also add credentials plugins to store your credentials in Jenkins

- 2. Configure SonarQube home path Go to **Manage Jenkins** -> **Global Tool Configuration** -> **SonarQube Scanner** 1. Name : **sonar_scanner**
- 2. SONAR_RUNNER_HOME: /opt/sonarqube (Your directory path of SonarQube)



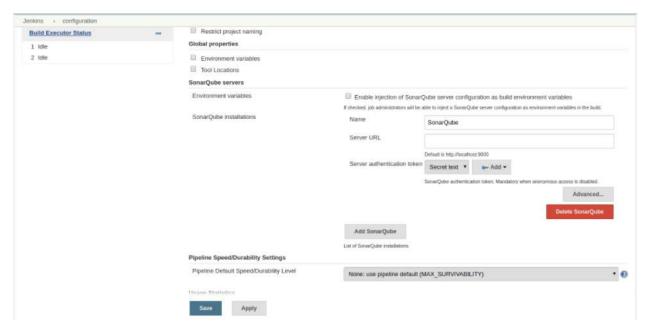
3. Now, Configure SonarQube server in Jenkins 1. For integration, you need a SonarQube Server authentication token in Jenkins Log in into your SonarQube Server and find the following under the user bar Go to My Account -> Security -> Generate Token



2. Go to **Manage Jenkins** -> **Configure Systems** -> **SonarQube Servers** Name: SonarQube Server URL: Not Required is the same as the default Server authentication token: Add server authentication token as following



Select it as a server authentication token. Save



Save it. Now, your SonarQube integration is completed with Jenkins. Create a job (Follow Jenkins – Continuous Integration System) to test SonarQube and generate a report of your project.

Conclusion:

SonarQube and SonarScanner is successfully installed and integrated with Jenkins.

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UG Program in Information Technology

Experiment No.: 8					
Date of	24/09/2021				
Performance:					
Date of	01/10/2021				
Submission:					
Program formation/ Execution/ ethical practices (07)	Documentation (02)	Timely Submission (03)	Viva Answer (03)	Experiment Marks (15)	Teacher Signature with date
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EXPERIMENT 8

Name: Anmol Agnihotri

Class: TE6

Roll: 02

Aim: Create a Jenkins CICD Pipeline with SonarQube / GitLab Integration to perform a static analysis of the code to detect bugs, code smells, and security vulnerabilities on a sample Web / Java / Python application

Lab Outcome: To use Continuous Monitoring Tools to resolve any system errors (low memory, unreachable server etc.) before they have any negative impact on the business productivity

Theory:

Jenkins is a free and open-source automation server. It helps automate the parts of software development related to building, testing, and deploying, facilitating continuous integration and continuous delivery. It is a server-based system that runs in servlet containers such as Apache Tomcat. It supports version control tools, including AccuRev, CVS, Subversion, Git, Mercurial, Perforce, ClearCase and RTC, and can execute Apache Ant, Apache Maven and sbt based projects as well as arbitrary shell scripts and Windows batch commands.

SonarQube is an automatic code review tool to detect bugs, vulnerabilities, and code smells in your code. It can integrate with your existing workflow to enable continuous code inspection across your project branches and pull requests.

What is Jenkins Pipeline?

Jenkins Pipeline (or simply "Pipeline") is a suite of plugins which supports implementing and integrating *continuous delivery pipelines* into Jenkins.

A *continuous delivery (CD) pipeline* is an automated expression of your process for getting software from version control right through to your users and customers. Every change to your software (committed in source control) goes through a complex process on its way to being released. This process involves building the software in a reliable and repeatable manner, as well as progressing the built software (called a "build") through multiple stages of testing and deployment.

Pipeline provides an extensible set of tools for modeling simple-to-complex delivery pipelines "as code" via the Pipeline domain-specific language (DSL) syntax.

The definition of a Jenkins Pipeline is written into a text file (called a Jenkinsfile) which in turn can be committed to a project's source control repository. This is the foundation of "Pipelineas-code"; treating the CD pipeline a part of the application to be versioned and reviewed like any other code.

Creating a Jenkins file and committing it to source control provides a number of immediate benefits:

- 1. Automatically creates a Pipeline build process for all branches and pull requests.
- 2. Code review/iteration on the Pipeline (along with the remaining source code).
- 3. Audit trail for the Pipeline.
- 4. Single source of truth for the Pipeline, which can be viewed and edited by multiple members of the project.

While the syntax for defining a Pipeline, either in the web UI or with a Jenkinsfile is the same, it is generally considered best practice to define the Pipeline in a Jenkinsfile and check that in to source control.

What is SonarQube?

SonarQube is a Code Quality Assurance tool that collects and analyzes source code, and provides reports for the code quality of your project. It combines static and dynamic analysis tools and enables quality to be measured continually over time. Everything from minor styling choices, to design errors are inspected and evaluated by SonarQube. This provides users with a rich searchable history of the code to analyze where the code is messing up and determine whether or not it is styling issues, code defeats, code duplication, lack of test coverage, or excessively complex code. The software will analyze source code from different aspects and drills down the code layer by layer, moving module level down to the class level, with each level producing metric values and statistics that should reveal problematic areas in the source code that needs improvement.

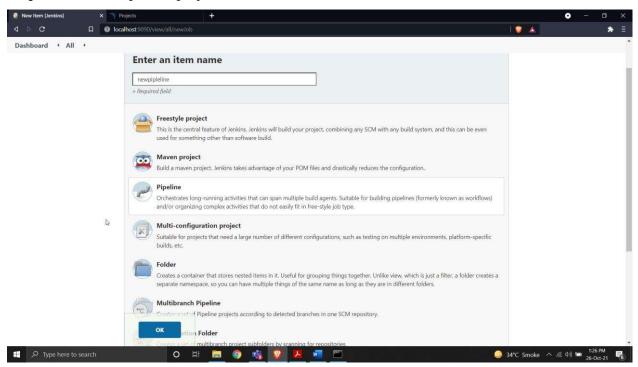
Sonarqube also ensures code reliability, Application security, and reduces technical debt by making your code base clean and maintainable. Sonarqube also provides support for 27 different languages, including C, C++, Java, Javascript, PHP, GO, Python, and much more. SonarQube also provides Ci/CD integration, and gives feedback during code review with branch analysis and pull request decoration.

Pre-requisites:

- Make sure SonarQube is up and running and do the below steps:
- Make sure SonarQube plug-in installed in Jenkins.

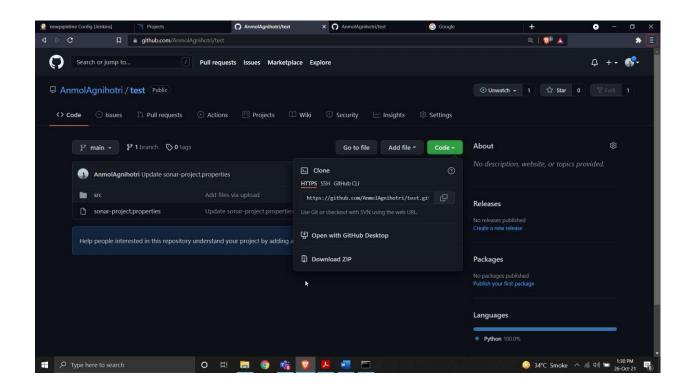
Stepwise Procedure

Step 1: Create a Pipleline project

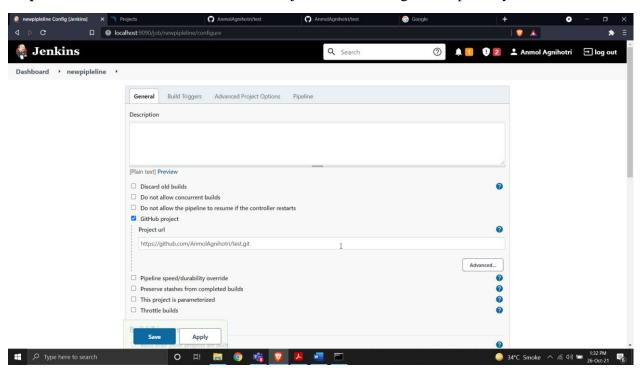


Step 2: Select your project from github repository mine is

https://github.com/AnmolAgnihotri/test.git

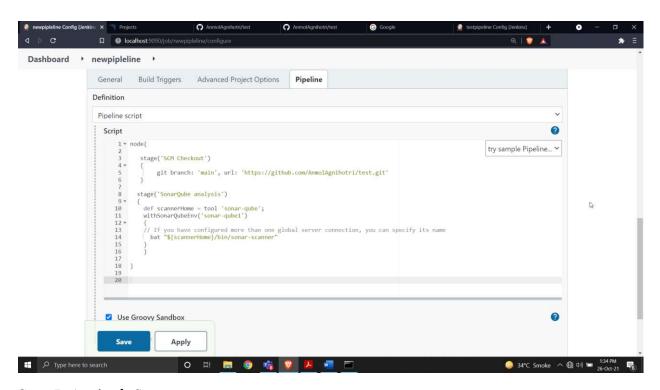


Step 3: Go to General → Select GitHub Project → Paste the github repository URL in Jenkins



Step 4: Go to advance project options → pipeline → paste the pipeline script

```
node{
    stage('SCM Checkout')
    {
        git branch: 'main', url: 'https://github.com/AnmolAgnihotri/test.git'
    }
    stage('SonarQube analysis')
    {
        def scannerHome = tool 'sonar-qube';
        withSonarQubeEnv('sonar-qube1')
        {
            // If you have configured more than one global server connection, you can specify its name
            bat "${scannerHome}/bin/sonar-scanner"
        }
    }
}
```

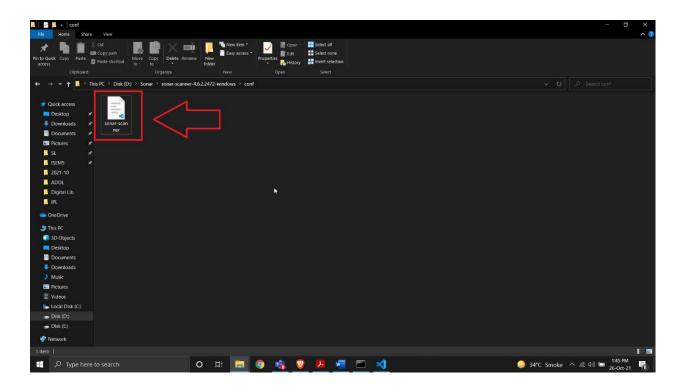


Step 5: Apply \rightarrow Save

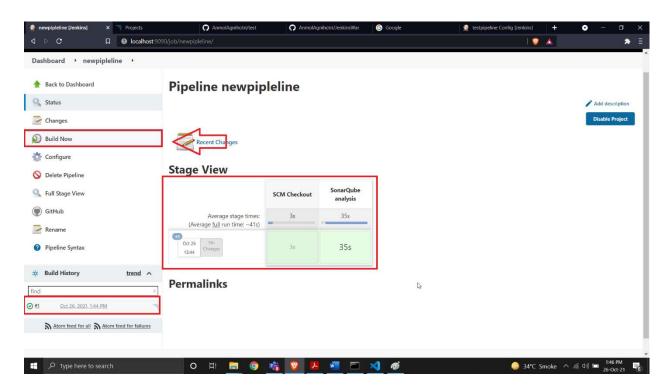
Step 6: Go to SonarScanner(folder) \rightarrow conf \rightarrow sonar-scanner.properties open this file and update source code for scanner

In my case path was D:\Sonar\sonar-scanner-4.6.2.2472-windows\conf\sonar-scanner.properties

```
#Configure here general information about the environment, such as SonarQube
server connection details for example
#No information about specific project should appear here
#---- Default SonarQube server
sonar.host.url=http://localhost:9000
#---- Default source code encoding
sonar.sourceEncoding=UTF-8
sonar.projectKey=test
sonar.projectName=test
```

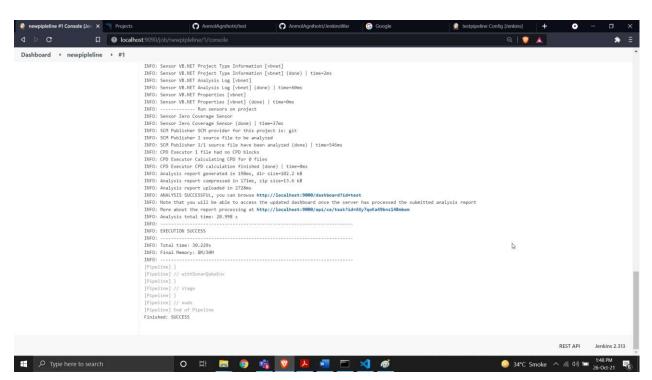


Step 7: Go to Jenkins project and select build now



Go to build and open console output you will see

Finished: SUCCESS

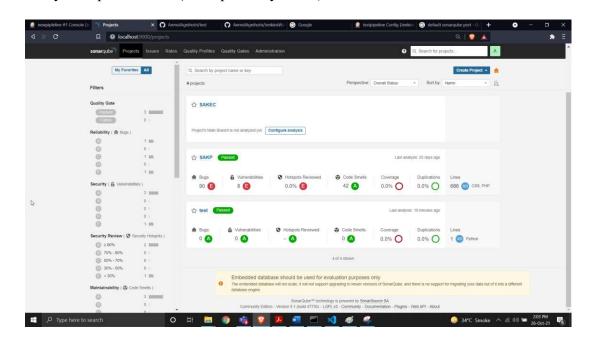


Step 8: Start sonar cube To start sonar cube, go to

sonar-cube(folder) \rightarrow bin \rightarrow windows-x86-64 \rightarrow StartSonar.bat Run StartSonar.bat file \rightarrow sonar server will start

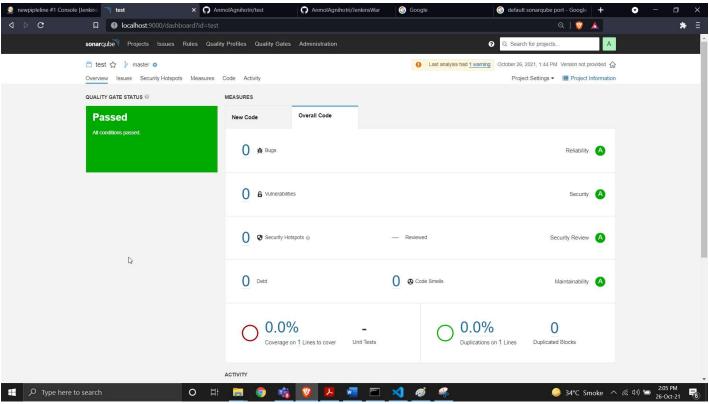
```
SonarQube
e/java.nio=ALL-UNNAMED --add-opens=java.base/sun.nio.ch=ALL-UNNAMED --add-opens=java.management/sun.management=ALL-UNNAM
ED --add-opens=jdk.management/com.sun.management.internal=ALL-UNNAMED -Xmx512m -Xmx128m -XX:+HeapDumpOnOutOfMemoryError
-Dhttp.nonProxyHosts=localhost|127.*|[::1] -cp ./lib/sonar-application-9.1.0.47736.jar;D:\Sonar\sonarqube-9.1.0.47736\li
b\jdbc\h2\h2-1.4.199.jar org.sonar.server.app.WebServer D:\Sonar\sonarqube-9.1.0.47736\temp\sq-process945828297734890107
1properties
jvm 1 | 2021.10.26 13:24:17 INFO app[][o.s.a.SchedulerImpl] Process[web] is up
jvm 1 | 2021.10.26 13:24:17 INFO app[][o.s.a.ProcessLauncherImpl] Launch process[[key='ce', ipcIndex=3, logFilenameP
refix=ce]] from [D:\Sonar\sonarqube-9.1.0.47736]: C:\Program Files\Java\jdk-11.0.12\bin\java -Djava.awt.headless=true -D
j∨m 1
file.encoding=UTF-8`-Djava.io.tmpdir=D:\Sonar\sonarqube-9.1.0.47736\temp -XX:-OmitStackTraceInFastThrow --add-opens=java
.base/java.util=ALL-UNNAMED --add-exports=java.base/jdk.internal.ref=ALL-UNNAMED --add-opens=java.base/java.lang=ALL-UNN
AMED --add-opens=java.base/java.nio=ALL-UNNAMED --add-opens=java.base/sun.nio.ch=ALL-UNNAMED --add-opens=java.management
sun.management=ALL-UNNAMED --add-opens=jdk.management/com.sun.management.internal=ALL-UNNAMED -Xmx512m -Xms128m
apDumpOnOutOfMemoryError -Dhttp.nonProxyHosts=localhost|127.*|[::1] -cp ./lib/sonar-application-9.1.0.47736.jar;D:\Sonar
\sonarqube-9.1.0.47736\lib\jdbc\h2\h2-1.4.199.jar org.sonar.ce.app.CeServer D:\Sonar\sonarqube-9.1.0.47736\temp\sq-proce
ss4340972021630826140properties
           *************************************
           | 2021.10.26 13:24:18 WARN app[][startup] Default Administrator credentials are still being used. Make sure to
ivm 1
change the password or deactivate the account.
```

Step 9: Open Sonar Cube in browser localhost http://localhost:9000/ in my case port is 9000 (Your port may differ)



There will be project named on your GitHub repository in my case my repository name

was test → click on it



This is the final analysis report for our code

Conclusion:

Created a Jenkins CICD pipeline using GitHub repository, successfully connected it with SonarQube and generated code analysis report