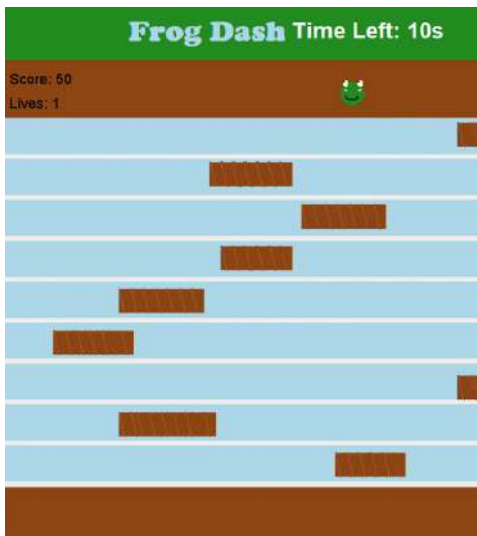


**Frog Dash** is an exciting game featuring Felix the Frog, a young adventurer who loves leaping across the river near his home. His favorite challenge is dodging the oncoming logs to reach the safety of the land on the other side. But time is limited—his mother will soon call him for dinner—and these logs are no ordinary obstacles; they are dangerous! Join Felix in his thrilling game of Frog Dash and test your reflexes.



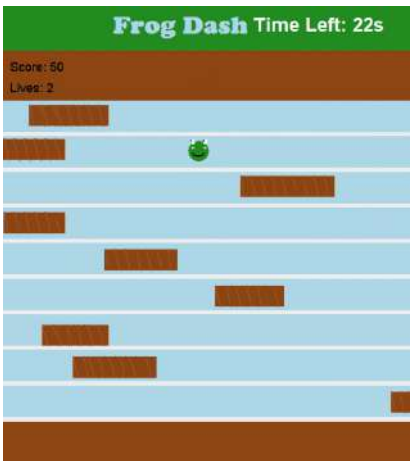
When the application runs, the game begins. A **Start** button allows the player to begin, moving Felix while the timer starts counting down. An **Exit** button lets players close the game at any time.

The player can move the frog **up, down, left, and right** using the arrow keys on the keyboard to dodge logs and reach safe land, earning points. Felix remains within the game panel’s boundaries at all times.

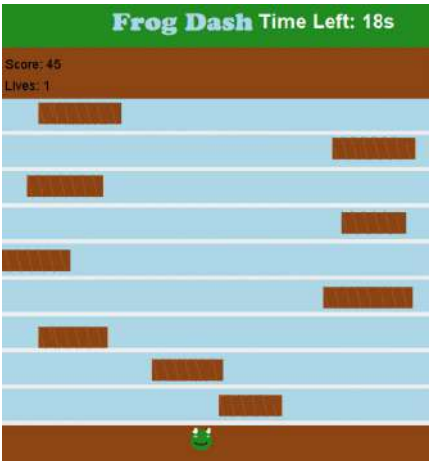


When Felix reaches the brown land, the player **gains 50 points**. They can now **move downstream** to **accumulate more points** by reaching the land on the other side of the river.

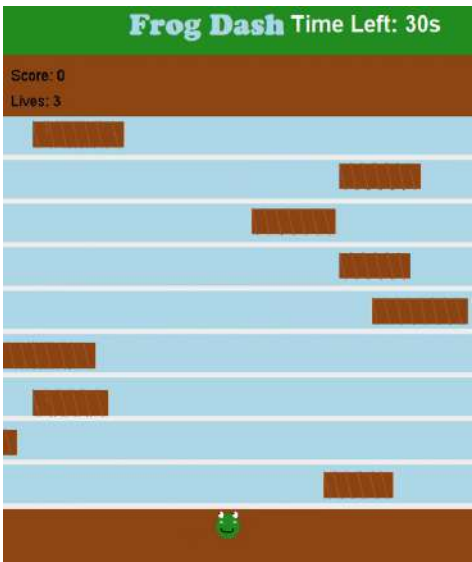
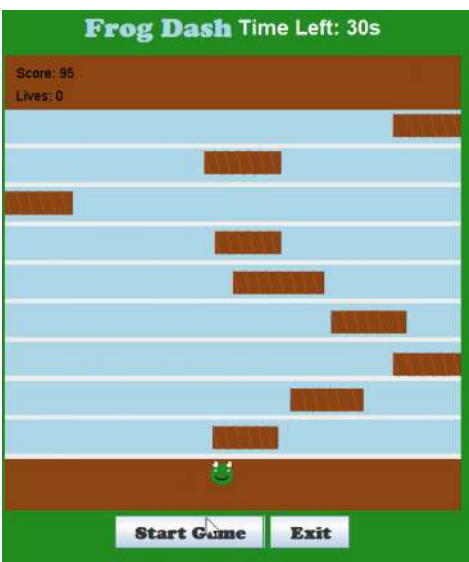
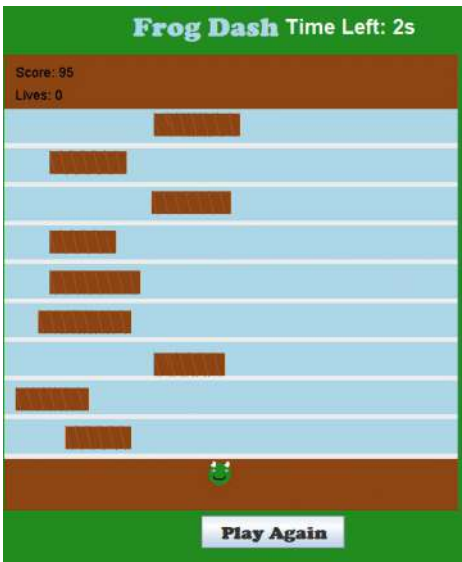
Before 2nd life is lost



After 2nd life is lost



If Felix is hit by a log, the player **loses 1 life**, their **score is decreased by 5 points** and Felix returns to the start position. The score never drops below 0.



The game ends when either **the 30-second timer runs out** or **all 3 lives are lost**. A message appears, and a **Replay** button allows the player to restart. Upon restarting, the score resets to **0** and lives reset to **3**.

Can you help Felix master **Frog Dash** and reach safety before time runs out?