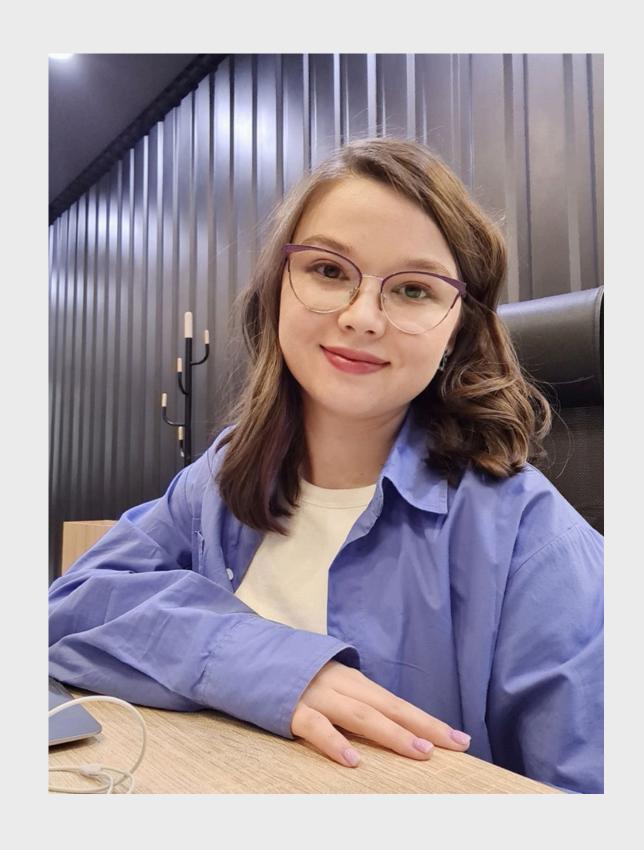
React.js hooks





Feruza Makhmudova

Software Engineer (4+ years prof. experience)

- Mcs in Computer science and software engineering
- email: feruza.maxmudova@ventionteams.com

Agenda:

- useEffect
- useContext
- useRef
- useReducer
- Custom hooks
- React.memo
- useMemo & useCallback
- React.lazy & Suspense



useEffect

Handling Side Effects

```
import React, { useState, useEffect } from 'react';
function DataFetcher() {
  const [data, setData] = useState(null);
 useEffect(() => {
    fetch('https://api.example.com/data')
      .then(response => response.json())
.then(data => setData(data));
  }, []); // Empty array means the effect runs only once after the initial render.
  return
    <div>
      {data ? {JSON.stringify(data, null, 2)} : 'Loading...'}
    </div>
export default DataFetcher;
```

useContext

Consuming Context

```
import React, { useContext } from 'react';
const ThemeContext = React.createContext('light');
function ThemedComponent() {
  const theme = useContext(ThemeContext); // Consume context value
  return <div>Current theme: {theme}</div>;
export default function App() {
  return
    <ThemeContext.Provider value="dark">
      <ThemedComponent />
   </ThemeContext.Provider>
```

useRef

Accessing DOM Elements

```
import React, { useRef } from 'react';
function FocusInput() {
 const inputRef = useRef(null);
 const focusInput = () => {
    inputRef.current.focus(); // Access the input DOM element
  };
  return (
   <div>
     <input ref={inputRef} type="text" />
     <button onClick={focusInput}>Focus Input
   </div>
  );
export default FocusInput;
```

useReducer

Advanced State Management

```
import React, { useReducer } from 'react';
const initialState = { count: 0 };
function reducer(state, action) {
  switch (action.type) {
    case 'increment':
        return { count: state.count + 1 };
     case 'decrement':
        return { count: state.count - 1 };
     default:
        return state;
function Counter() {
  const [state, dispatch] = useReducer(reducer, initialState);
  return (
     <div>
       Count: {state.count}
<button onClick={() => dispatch({ type: 'increment' })}>Increment</button>
<button onClick={() => dispatch({ type: 'decrement' })}>Decrement</button>
     </div>
export default Counter;
```

Custom Hooks

```
import { useState } from 'react';
function useLocalStorage(key, initialValue) {
  const [storedValue, setStoredValue] = useState(() => {
    const item = window.localStorage.getItem(key);
   return item ? JSON.parse(item) : initialValue;
 });
 const setValue = (value) => {
    setStoredValue(value);
   window.localStorage.setItem(key, JSON.stringify(value));
  };
  return [storedValue, setValue];
```

Custom Hooks

useState

Manage local state in function components

useEffect

Handle side effects such as data fetching, subscriptions, and manual DOM updates.

useContext

Access global data from context without prop drilling.

useRef

Create references to DOM elements or persist mutable values.

useReducer

Manage complex state logic when multiple state variables are involved.

Custom Hooks

Extract and reuse logic between multiple components.

Memoization: React.memo

```
import React from 'react';
const ExpensiveComponent = React.memo(({ data }) => {
  console.log('Rendering ExpensiveComponent');
  return <div>{data}</div>;
});
function ParentComponent() {
  const [count, setCount] = React.useState(0);
   return (
     <div>
        <ExpensiveComponent data="This is expensive" />
<button onClick={() => setCount(count + 1)}>Increment: {count}</button>
     </div>
```

Memoization: useMemo

```
import React, { useMemo, useState } from 'react';
function ExpensiveCalculation(num) {
  console.log('Running expensive calculation');
  return num * 2;
function MyComponent() {
  const [number, setNumber] = useState(0);
  const [count, setCount] = useState(0);
  const doubleNumber = useMemo(() => ExpensiveCalculation(number), [number]);
  return
    <div>
      <input
         type="number"
        value={number}
        onChange={(e) => setNumber(parseInt(e.target.value, 10))}
      /Double: {doubleNumber}
<button onClick={() => setCount(count + 1)}>Increment Count: {count}
    </div>
```

Memoization: useCallback

```
import React, { useState, useCallback } from 'react';
function Child({ handleClick }) {
  console.log('Rendering Child');
  return <button onClick={handleClick}>Click me</button>;
const MemoizedChild = React.memo(Child);
function ParentComponent() {
  const [count, setCount] = useState(0);
  const handleClick = useCallback(() => {
    console.log('Button clicked');
  }, []); // Only recreated if dependencies change (none in this case)
  return
    <div>
      <MemoizedChild handleClick={handleClick} />
<button onClick={() => setCount(count + 1)}>Increment: {count}</button>
    </div>
```

React.lazy & Suspense

```
import React, { Suspense } from 'react';
// Lazy load the component
const LazyComponent = React.lazy(() => import('./LazyComponent'));
function App() {
  return (
    <div>
      <Suspense fallback={<div>Loading...</div>}>
        <LazyComponent />
     </Suspense>
   </div>
export default App;
```

Avoiding Reconciliation

- Avoid unnecessary re-renders by using React.memo, useMemo, and useCallback.
- Immutable state updates: Always return new objects when updating state rather than mutating the existing state.
- Use key prop correctly in lists to help React identify which items have changed.

Windowing/Virtualization

```
import { FixedSizeList as List } from 'react-window';
function VirtualizedList() {
  const items = Array.from({ length: 1000 }, (_, i) => `Item ${i}`);
  return (
   <List
     height={400}
      itemCount={items.length}
      itemSize={35}
      width={300}
      {({ index, style }) => <div style={style}>{items[index]}</div>}
   </List>
export default VirtualizedList;
```

Performance Monitoring and Profiling

• React DevTools Profiler: Allows you to profile components and see which ones are slow or rerendering unnecessarily.

devtool demo

Any question?



Thank you very much!

