

# MLT Homework 8

Ana Borovac  
Bas Haver

November 12, 2018

## Question 1

Let  $\psi(\lambda) = \frac{\lambda^2}{2}$ . The Legendre-Fenchel transform of  $\psi$  is given by

$$\psi^*(\epsilon) = \sup_{\lambda \in \mathbb{R}} \lambda\epsilon - \psi(\lambda).$$

### Subquestion 1.1

$$\psi^*(\epsilon) = \frac{\epsilon^2}{2}.$$

#### Solution

Let define  $\psi_1(\lambda)$ :

$$\psi_1(\lambda) = \lambda\epsilon - \frac{\lambda^2}{2}$$

Furthermore:

$$\psi'_1(\lambda) = \epsilon - \lambda$$

Since  $\psi_1(\lambda)$  is a parabola it has only one extreme; particularly it has just a maximum (negative sign before  $\lambda^2$ ). So, the maximum is reached at:

$$\lambda = \epsilon \quad \Rightarrow \quad \psi_1(\epsilon) = \epsilon \cdot \epsilon - \frac{\epsilon^2}{2} = \frac{\epsilon^2}{2}$$

We can conclude:

$$\psi^*(\epsilon) = \psi_1(\epsilon) = \frac{\epsilon^2}{2}$$

### Subquestion 1.2

$$(\psi^*)^{-1}(z) = \pm\sqrt{2z}.$$

### Solution

From previous point we know:

$$\psi^*(\epsilon) = \frac{\epsilon^2}{2}$$

It follows:

$$\begin{aligned} z &= \frac{\epsilon^2}{2} \\ 2z &= \epsilon^2 \\ \epsilon &= \pm\sqrt{2z} \end{aligned}$$

So:

$$(\psi^*)^{-1}(z) = \pm\sqrt{2z}$$

## Question 2

### *The Blooper Reel*

#### Subquestion 2.1

***Deterministic fails for Adversarial Bandits*** Show that any deterministic algorithm (UCB included) has linear regret in the adversarial bandit setting. Hint: you can use the argument on the top of page 23.

### Solution

We were a bit confused by this question, since it states that we need to find a linear regret, which we did not find. Instead we found that it can be bounded between two linear functions, but it does not necessarily is linear itself.

As a counter-example of the linearity we have that for  $n = 0$  no regret has been obtained. Therefore linearity only holds when  $R_m + R_n = R_{n+m}$  for all  $n, m$ . But when we choose  $n = 4$ , four arms and choose to play on arms 1,2,3 and 4 succesively, we find  $R_1 = 1$ ,  $R_3 = 3$ ,  $R_4 = 3$ , so linearity does not hold. It does however hold that it remains between our bounds  $\frac{n}{K}$  and  $n$  for  $K$  the amount of arms.

We use the hint on the top of page 23, which tells us that for a deterministic forecaster, we can use the following sequence of losses:

$$\begin{aligned} \text{if } I_t = 1, \quad \text{then } l_{2,t} = 0 \quad \text{and} \quad l_{i,t} = 1 \quad \text{for all } i \neq 2; \\ \text{if } I_t \neq 1, \quad \text{then } l_{1,t} = 0 \quad \text{and} \quad l_{i,t} = 1 \quad \text{for all } i \neq 1 \end{aligned}$$

Of course this is just a worst-case feedback. For every choice of arm, we will get a loss of 1, which result in a regret that is as high as possible. Since it does the

trick, we will use it.

This sequence of losses now implies the following for the regret:

$$\begin{aligned} R_n &= \sum_{t=1}^n l_{t, I_t} - \min_k \sum_{t=1}^n l_n^k \\ &= n - \min_k \sum_{t=1}^n l_n^k \end{aligned}$$

But now for any choice of arm, with at least two arms,  $\min_k \sum_{t=1}^n l_n^k$  is at most  $\frac{n}{K}$ . Therefore the regret is bounded from below by  $\frac{n}{2}$  and since the loss function is nonnegative, the regret is also bounded from above by  $n$ .

## Subquestion 2.2

Consider a  $K$ -armed stochastic bandit model with unit-variance Gaussian rewards with means  $\mu_1, \dots, \mu_K$ . In round  $t$  the learner chooses arm  $I_t \in [K]$  and receives reward  $X_t \sim \mathcal{N}(\mu_{I_t}, 1)$ , where  $\mu_i$  is the (unknown) reward of arm  $i$ . Now let's fix the following algorithm, which is inspired by Empirical Risk Minimisation:

- (a) First, pull every arm once (that is  $I_t = t$  for  $t \leq K$ ).
- (b) Then after each number  $t \geq K$  of rounds, from the empirical estimates

$$\hat{\mu}_i(t) = \frac{\sum_{s=1}^t \mathbb{1}_{\{I_s=i\}} X_s}{\sum_{s=1}^t \mathbb{1}_{\{I_s=i\}}}$$

and play  $I_{t+1} = \arg \max_i \hat{\mu}_i(t)$ .

For  $K = 2$ , show that this algorithm has pseudo-regret

$$\bar{R} = n\mu^* - \mathbb{E}\left[\sum_{t=1}^n \mu_{I_t}\right]$$

that is linear in  $n$ .

Hint: you can use the following outline. Assume  $\mu_1 > \mu_2$ . Pick some threshold  $\epsilon > 0$  (which you will optimise in a later step).

- Argue that with constant probability (independent of  $n$ ) the reward drawn from the best arm in the first phase is below  $\mu_2 - \epsilon$ .
- Bound the probability that for a single time step  $t$  we have  $\hat{\mu}_2(t) < \mu_2 - \epsilon$  using Chernoff's bound.
- Use the union bound to bound the probability that  $\exists t \geq 2 : \hat{\mu}_2(t) < \mu_2 - \epsilon$ .
- Now pick  $\epsilon$  large enough so that the previous probability bound is non-trivial (i.e. is  $\geq 1$ ).

Conclude that with some small probability the sample from the best arm is very low, and the samples from the second-best arm are all typical, so the algorithm keeps pulling arm 2 only. Deduce that the pseudo-regret is hence linear in  $n$ . The second step of the hint for this exercise tells you to find an upper bound for

$$\mathbb{P}(\hat{\mu}_2(t) < \mu_2 - \epsilon)$$

for all  $t$ . I advice you to instead find an upper bound for

$$\mathbb{P}(\hat{\mu}_2(t) < \mu_2 - \epsilon \mid T_2(t) = s)$$

for all  $t$  and  $s$ . Then you can use this upper bound in the third part of the hint.

### Solution

We are going to follow the hint, so assume  $\mu_1 > \mu_2$  and  $\epsilon > 0$ .

- We would like to prove  $P(\text{reward} < \mu_2 - \epsilon) < c$ . For  $t = 1$  algorithm picks first arm ( $I_1 = 1$ ) and for  $t = 2$  it picks second arm ( $I_2 = 2$ ). This is the end of first phase.

## Question 3

We consider an adversarial bandit model with  $K^2$  arms indexed by  $i \in [K]$  and  $j \in [K]$ . For each arm  $(i, j)$ , the loss at time  $t$  is  $a_t^i + b_t^j$ , where  $a_t^i \in [0, 1]$  and  $b_t^j \in [0, 1]$  are chosen by the adversary before the start of the interaction. Then each round the learner picks an arm  $(I_t, J_t) \in [K]^2$  and observes  $a_t^{I_t}$  and  $b_t^{J_t}$  separately (and incurs their sum as the loss).

### Subquestion 3.1

Consider running a single instance of EXP3 on all  $K^2$  arms (with loss range  $[0, 2]$ ). Show that the expected pseudo-regret compared to the best arm  $(i^*, j^*)$  is bounded by

$$\bar{R}_n \leq 2\sqrt{2nK^2 \ln(K^2)}$$

### Solution

Below we used the following facts:

- $\min x + y = \min x + \min y$ ;  $x, y \geq 0$
- Linearity of expected value.
- Theorem from the lectures:  $\bar{R}_n \leq \sqrt{2nK \ln K}$ , where  $K$  is the number of arms; in our case we have  $K^2$  arms.

$$\begin{aligned}
\bar{R}_n &= \mathbb{E}_{I_1, \dots, I_n, J_1, \dots, J_n} \left\{ \sum_{t=1}^n a_t^{I_t} + b_t^{J_t} \right\} - \min_k \sum_{t=1}^n a_t^k + b_t^k \\
&= \left( \mathbb{E}_{I_1, \dots, I_n} \left\{ \sum_{t=1}^n a_t^{I_t} \right\} - \min_k \sum_{t=1}^n a_t^k \right) + \left( \mathbb{E}_{J_1, \dots, J_n} \left\{ \sum_{t=1}^n b_t^{J_t} \right\} - \min_k \sum_{t=1}^n b_t^k \right) \\
&\leq \sqrt{2nK^2 \ln K^2} + \sqrt{2nK^2 \ln K^2} \\
&= 2\sqrt{2nK^2 \ln K^2}
\end{aligned}$$

### Subquestion 3.2

Now we will use the  $a_t^i$  and  $b_t^j$  observations separately. Consider running two  $K$ -arm instances of EXP3, one with  $i \rightarrow a_t^i$  as the loss and one with  $j \rightarrow b_t^j$  as the loss. Have the first algorithm control  $I_t$  and the second  $J_t$ . Show that the overall expected pseudo-regret is bounded by

$$\bar{R}_n \leq 2\sqrt{2nK \ln K}.$$

### Solution

We do similar as before, just that now we choose arm in the set of  $K$  arms and not  $K^2$ .

$$\begin{aligned}
\bar{R}_n &= \mathbb{E}_{I_1, \dots, I_n, J_1, \dots, J_n} \left\{ \sum_{t=1}^n a_t^{I_t} + b_t^{J_t} \right\} - \min_k \sum_{t=1}^n a_t^k + b_t^k \\
&= \left( \mathbb{E}_{I_1, \dots, I_n} \left\{ \sum_{t=1}^n a_t^{I_t} \right\} - \min_k \sum_{t=1}^n a_t^k \right) + \left( \mathbb{E}_{J_1, \dots, J_n} \left\{ \sum_{t=1}^n b_t^{J_t} \right\} - \min_k \sum_{t=1}^n b_t^k \right) \\
&\leq \sqrt{2nK \ln K} + \sqrt{2nK \ln K} \\
&= 2\sqrt{2nK \ln K}
\end{aligned}$$