

EntityList

\$entities

- + __construct()
- + add()
- + remove()
- + removeAt()
- + get()
- + tryGet()
- + getIterator()
- + load()
- + save()
- + markAllAsDeleted()
- + markAllAsUpdated()
- + delete()
- + setValue()
- + setValues()
- + getByKeyValue()
- + getValue()
- + getValues()
- + getEntities()
- + find()
- + getTotal()
- + getTypes()
- + getTableName()
- + getPrimaryKeys()
- + getColumns()
- + getType()
- # buildSelectionQuery()

ProvenanceList

```
classDiagram
    class EntityList {
        +__construct()
        +add()
        +remove()
        +removeAt()
        +get()
        +tryGet()
        +getIterator()
        +load()
        +save()
        +markAllAsDeleted()
        +markAllAsUpdated()
        +delete()
        +setValue()
        +setValues()
        +getByKeyValue()
        +getValue()
        +getValues()
        +getEntities()
        +find()
        +getTotal()
        +getTypes()
        +getTableName()
        +getPrimaryKeys()
        +getColumns()
        +getType()
        #buildSelectionQuery()
    }
    class ProvenanceList
    EntityList <|-- ProvenanceList
```

The diagram illustrates a class hierarchy. At the top is the 'EntityList' class, which contains a public attribute '\$entities' and a comprehensive list of methods including construction, modification, retrieval, and management operations. Below it is the 'ProvenanceList' class, which is shaded gray and has three empty compartments for its own attributes and methods. A blue arrow with an open triangular head points from 'ProvenanceList' up to 'EntityList', indicating that 'ProvenanceList' inherits from 'EntityList'.