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/*
 * created by Rui Santos, https://randomnerdtutorials.com
 *
 * Complete Guide for Ultrasonic Sensor HC-SR04
 *
    Ultrasonic sensor Pins:
        VCC: +5VDC
        Trig : Trigger (INPUT) - Pin11
        Echo: Echo (OUTPUT) - Pin 12
        GND: GND
 */
#include <Adafruit_NeoPixel.h>

#define PIN      2
#define N_LEDS 15
Adafruit_NeoPixel strip = Adafruit_NeoPixel(N_LEDS, PIN, NEO_GRB + NEO_KHZ800);

int trigPin = 4;    // Trigger
int echoPin = 3;    // Echo
long duration, cm, inches;
#define ACT 5
boolean control_sound = false;

void setup() {
    //Serial Port begin
    Serial.begin (9600);
    //Define inputs and outputs
    pinMode(trigPin, OUTPUT);
    pinMode(echoPin, INPUT);

    // SOUND
    pinMode(14, OUTPUT);
    pinMode(15, OUTPUT);
    pinMode(16, OUTPUT);
    pinMode(17, OUTPUT);
    pinMode(18, OUTPUT);
    pinMode(ACT, INPUT_PULLUP);

    digitalWrite(14, HIGH);
    digitalWrite(15, HIGH);
    digitalWrite(16, HIGH);
    digitalWrite(17, HIGH);
    digitalWrite(18, HIGH);

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    strip.begin();
}

int getDistance() {
    // The sensor is triggered by a HIGH pulse of 10 or more microseconds.
    // Give a short LOW pulse beforehand to ensure a clean HIGH pulse:
    digitalWrite(trigPin, LOW);
    delayMicroseconds(5);
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    // Read the signal from the sensor: a HIGH pulse whose
    // duration is the time (in microseconds) from the sending
    // of the ping to the reception of its echo off of an object.
    pinMode(echoPin, INPUT);
    duration = pulseIn(echoPin, HIGH);

    // Convert the time into a distance
    //cm = (duration/2) / 29.1;    // Divide by 29.1 or multiply by 0.0343
    return inches = (duration/2) / 74;    // Divide by 74 or multiply by 0.0135

    // Serial.print(inches);
    // Serial.print("in, ");
    // Serial.print(cm);
    // Serial.print("cm");
    // Serial.println();
}

static void chase(uint32_t c, int t) {
    for(uint16_t i=0; i<strip.numPixels()+4; i++) {
        strip.setPixelColor(i, c); // Draw new pixel
        strip.setPixelColor(i-4, 0); // Erase pixel a few steps back
        strip.show();
        delay(t);
    }
}

void determineState(int d) {
    int play = -1;

    if(d < 15) {
        chase(strip.Color(255, 0, 0), 5);
        //delay(1000);
        digitalWrite(14, LOW);
    }
}

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} else
    digitalWrite(14, HIGH);

    if((d > 15) && (d < 40)) { chase(strip.Color(0, 255, 0), 15);
digitalWrite(15, LOW); } else digitalWrite(15, HIGH);
    if((d > 40) && (d < 80)) { chase(strip.Color(0, 90, 100), 30);
digitalWrite(16, LOW); } else digitalWrite(16, HIGH);
    if((d > 80) && (d < 100)) { chase(strip.Color(60, 90, 100), 45);
digitalWrite(17, LOW); } else digitalWrite(17, HIGH);
    if((d > 100) && (d < 130)) { chase(strip.Color(100, 10, 128), 100);
digitalWrite(18, LOW); } else digitalWrite(18, HIGH);
    if(d > 150) Serial.println("FAR");
//
//    while(digitalRead(ACT) == LOW) {
//        delay(1500);
//    }

    //digitalWrite(play, HIGH);
    //digitalWrite(14, HIGH);
    // digitalWrite(15, HIGH);
    // digitalWrite(16, HIGH);
    // digitalWrite(17, HIGH);
    // digitalWrite(18, HIGH);
}

void loop() {
    determineState(getDistance());
    delay(50);
}

```