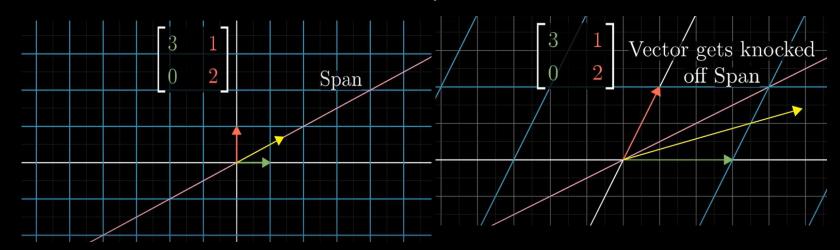
# Week 6 MATH1012 Practical

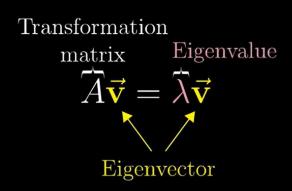
Important Reminder:

Test 30<sup>th</sup> of August! (Saturday)

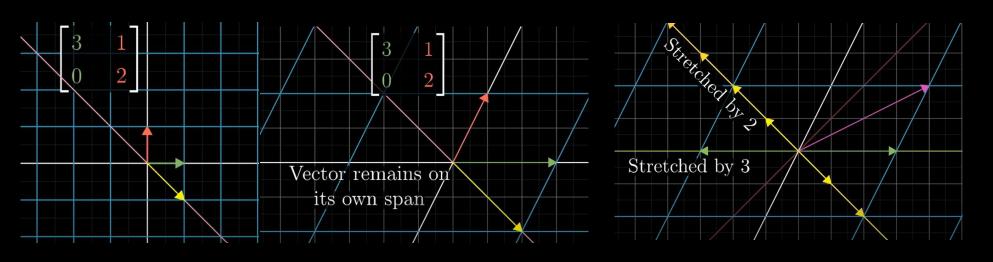
## This Week: Eigenvectors

Most Vectors are knocked off their Span after a Linear Transformation:



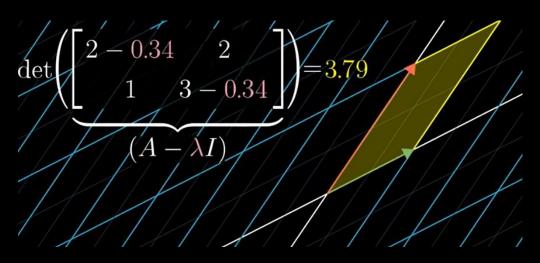


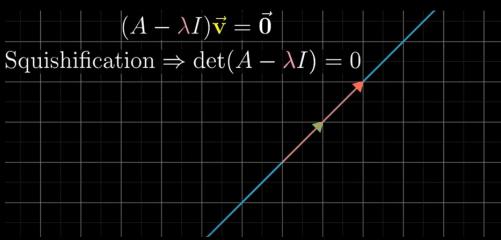
However, there are some special vectors which aren't - these are Eigenvectors!



(Amount Stretched – Eigenvalue)

## Eigenvectors (Continued)





#### Recipe:

1. Computing:

$$\det(A - \lambda I) = 0$$

(Solve for  $\lambda$ / Eigenvalues)

2. Substitute  $\lambda$  (our eigenvalue) into:

$$A - \lambda I$$

- 3. Solve parametrically to find eigenvectors (Av=0)
- 4. Repeat step 2, and 3 for all eigenvalues/values of  $\lambda$

#### Example:

$$\det \begin{pmatrix} 3-\lambda & 1 \\ 0 & 2-\lambda \end{pmatrix} = (3-\lambda)(2-\lambda) = 0$$
Quadratic polynomial in  $\lambda$ 
Seeking eigenvalue  $\lambda$ 

$$\lambda = 2$$

$$\begin{bmatrix} 3-2 & 1 \\ 0 & 2-2 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$$

$$x_1 + x_2 = 0 \implies x_1 = -x_2$$

$$x_2 = x_2$$

$$\begin{cases} x_1 = -x_2 \\ x_2 = x_2 \end{cases} \implies \vec{v} = \begin{pmatrix} -x_2 \\ x_2 \end{pmatrix} = x_2 \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$\implies \vec{v} = \left\{ \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right\}$$

 $\begin{bmatrix} 3 & 2 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} x + \begin{bmatrix} 2 \\ -1 \end{bmatrix} y$ 

## This Week: Change of Basis

For a Basis 
$$\mathcal{B}=\{\vec{b}_1,\vec{b}_2\}$$
 if  $\vec{x}=c_1\vec{b}_1+c_2\vec{b}_2$ , then  $(\vec{x})_{\mathcal{B}}=\begin{pmatrix}c_1\\c_2\end{pmatrix}$ 

$$(x)_B$$
 - a vector  $(x)$  written in terms of a basis  $B$ 

$$(x)_S$$
 - a vector  $(x)$  written in terms of the Standard Basis

$$\vec{b}_2 \qquad \vec{b}_1 \qquad (\vec{x})_B = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$$

$$\vec{c}_2 \qquad (\vec{x})_{\mathbb{C}} = \binom{3}{2}$$

Two Bases: 
$$\mathcal{B} = \{\vec{b}_1, \dots, \vec{b}_n\}$$
  
 $\mathbf{C} = \{\vec{c}_1, \dots, \vec{c}_n\}$ 

$$\mathbf{S}_{1}\vec{b}_{1} + \dots + \mathbf{S}_{n}\vec{b}_{n} = \vec{x} = t_{1}\vec{c}_{1} + \dots + t_{n}\vec{c}_{n} \qquad \qquad \mathbf{P}_{\mathcal{B}}(\vec{x})_{\mathcal{B}} = \vec{x}$$

$$(\vec{b}_{1} \dots \vec{b}_{n})\begin{pmatrix} \mathbf{S}_{1} \\ \vdots \\ \mathbf{S}_{n} \end{pmatrix} \qquad (c_{1} \dots \vec{c}_{n})\begin{pmatrix} t_{1} \\ \vdots \\ t_{n} \end{pmatrix}$$

$$(\vec{x})_{C} = \mathbf{P}_{C}^{-1}\mathbf{P}_{\mathcal{B}}(\vec{x})_{\mathcal{B}}$$

$$\left\{ \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ -1 \end{bmatrix} \right\} \begin{bmatrix} 3 & 2 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} x + \begin{bmatrix} 2 \\ -1 \end{bmatrix} y$$

$$\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1 \end{bmatrix} y$$

Two Bases: 
$$\mathcal{B} = \{\vec{b}_1, \dots, \vec{b}_n\}$$
  $\mathbf{C} = \{\vec{c}_1, \dots, \vec{c}_n\}$ 

$$P_{\mathcal{B}}(\vec{x})_{\mathcal{B}} = \vec{x} = P_{\mathcal{C}}(\vec{x})_{\mathcal{C}}$$

$$(\vec{x})_{\mathsf{C}} = P_{\mathsf{C}}^{-1} P_{\mathcal{B}}(\vec{x})_{\mathcal{B}}$$

$$(\vec{x})_{\mathcal{B}} = P_{\mathcal{B}}^{-1} P_{\mathcal{C}}(\vec{x})_{\mathcal{C}}$$

#### Change of Basis Continued

For 
$$\mathcal{B} = \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right\}$$
,  $C = \left\{ \begin{pmatrix} 1 \\ -1 \end{pmatrix}, \begin{pmatrix} 0 \\ 2 \end{pmatrix} \right\}$ 

$$P_{\mathcal{B}} = \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \qquad P_{\mathcal{C}} = \begin{pmatrix} 1 & 0 \\ -1 & 2 \end{pmatrix}$$

$$P_{\mathcal{C}}^{-1}P_{\mathcal{B}} = \frac{1}{2} \begin{pmatrix} 2 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix}$$

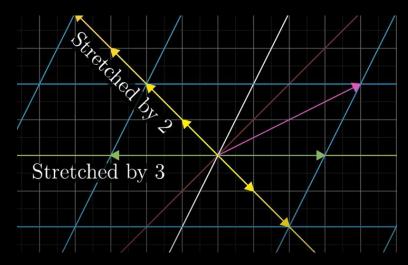
$$= \begin{pmatrix} 1 & -1 \\ 1 & 0 \end{pmatrix}$$

Transformed vector in her language  $\begin{bmatrix}
2 & -1 \\
1 & 1
\end{bmatrix}
\begin{bmatrix}
0 & -1 \\
1 & 0
\end{bmatrix}
\begin{bmatrix}
2 & -1 \\
1 & 1
\end{bmatrix}
\begin{bmatrix}
-1 \\
2
\end{bmatrix}$ Inverse change of basis matrix

## Eigenbasis

#### For certain transformations we have enough eigenvectors to form a

basis: (This is called an Eigenbasis)



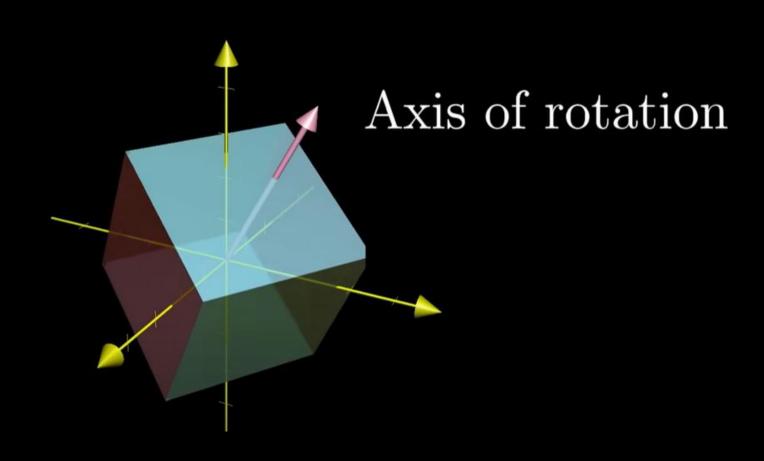
We can use a change of basis matrix to transform our original matrix to an eigenbasis

When this matrix exists – this can simplify the difficulty of a Linear Algebra problem significantly (by diagonalization):

$$\begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} \dots \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$
100 times

$$\begin{bmatrix} 3 & 4 \\ 1 & 1 \end{bmatrix} \dots \begin{bmatrix} 3 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 3 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 3 & 4 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$
100 times

# Example



#### Final Notes

Algebraic Multiplicity – Number of Times a Root Appears in a Characteristic Equation:

e.g. For 
$$(\lambda - 2)^2(\lambda - 3) = 0$$
:

 $\lambda = 2$  has multiplicity 2,

 $\lambda = 3$  has multiplicity 1

Geometric Multiplicity – Dimension of Eigenvectors for a given Eigenvalue Span.

If  $\lambda = -3$  was associated with eigenvectors with  $span\{(1,0,1),(3,1,4)\}$  it would have geometric multiplicity of 2.

Know Eigenvalue Rules such as:

If  $\lambda$  is an eigenvalue of A:

then  $\lambda^n$  is an eigenvalue of  $A^n$ 

then  $\lambda$  is an eigenvalue of  $A^T$ 

then  $\lambda + n$  is an eigenvalue of A + nI

#### Sources

Images –

3Blue1Brown/Grant Sanderson: Slides - 3,4,7,8

Trefor Bazett: Slides – 5,6