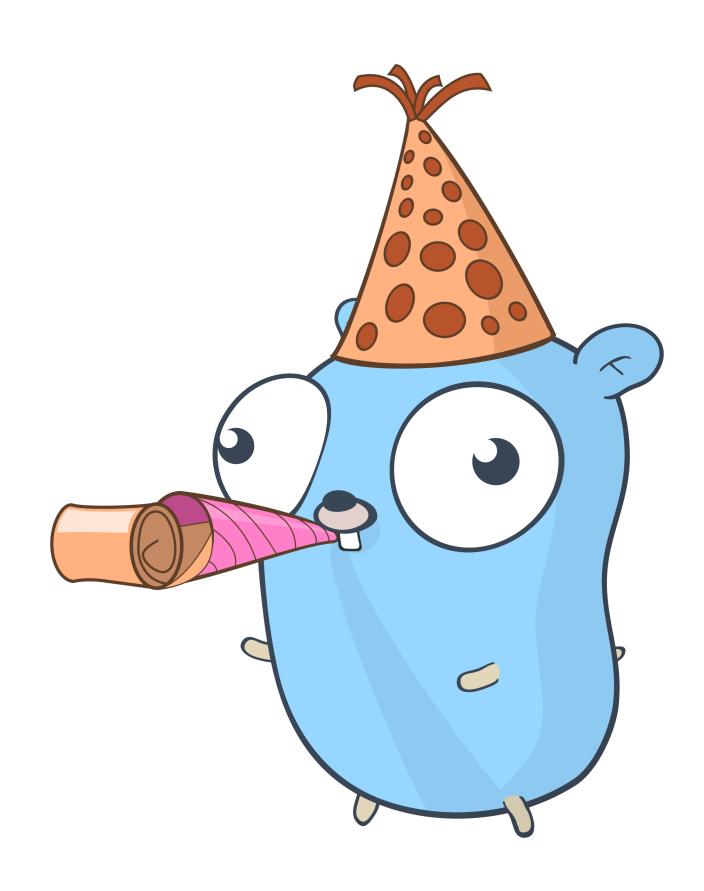


## Safe, Fast, and Easy

Building a plugin system with WebAssembly



# 

# 

github.com/kyleconroy/sqlc | sqlc.dev

## Compile SQL to type—safe code

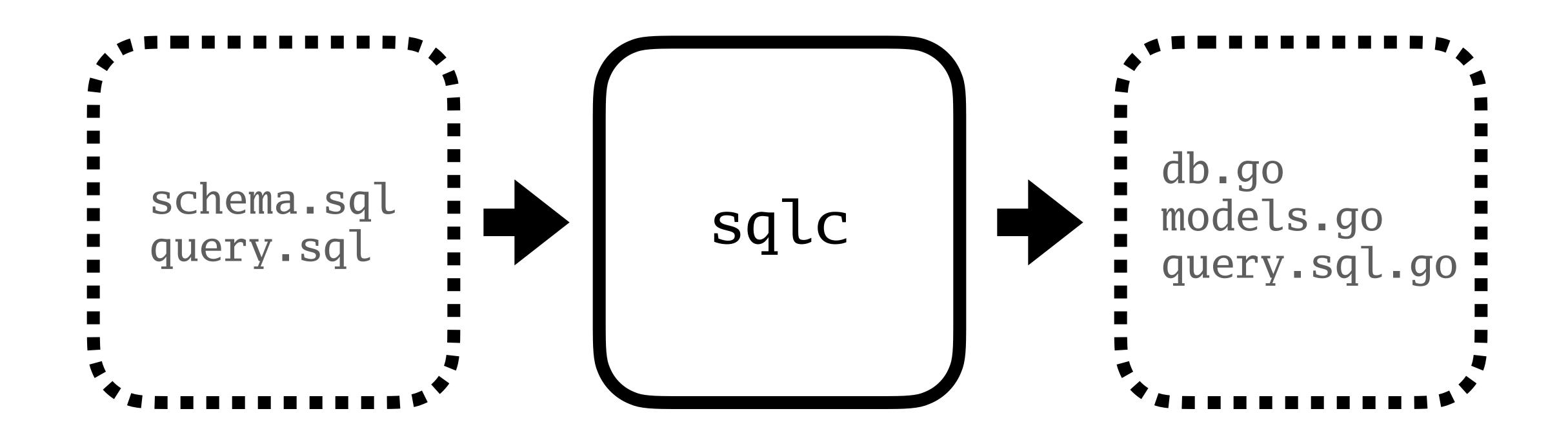
1. You write SQL queries

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- 2. You run sqlc generate, which outputs Go code with type-safe interfaces to those queries

- 1. You write SQL queries
- 2. You run sqlc generate, which outputs Go code with type-safe interfaces to those queries
- 3. You write application code that calls these methods

```
CREATE TABLE authors (
  id BIGSERIAL PRIMARY KEY,
  name text NOT NULL,
  bio text
);
```

```
-- name: GetAuthor :one
SELECT * FROM authors
WHERE id = $1 LIMIT 1;
```



```
ctx := context.Background()
queries := example.New(db) // *db.Sql

author, _ := queries.GetAuthor(ctx, 42)
fmt.Println(author.Name)
```

### Column expansion

```
-- name: GetAuthor :one
SELECT * FROM authors
WHERE id = $1 LIMIT 1;
```

### Column expansion

```
const getAuthQuery = `
SELECT id, name, bio FROM authors
WHERE id = $1 LIMIT 1;
```

#### Type inference

```
-- name: GetAuthor :one
SELECT * FROM authors
WHERE id = $1 LIMIT 1;
```

## Type inference

```
func (q *Queries) GetAuthor(
  ctx context.Context,
  id int64,
) (Author, error) {
...
}
```

#### Catches typos

```
-- name: GetAuthor :one
SELECT first_name FROM authors
WHERE id = $1 LIMIT 1;
```

#### Advanced SQL

- Common Table Expressions
- Extensions
- Type inference for built–in functions
- Enums
- DDL

#### Supported databases

- PostgreSQL
- MySQL
- SQLite (beta)











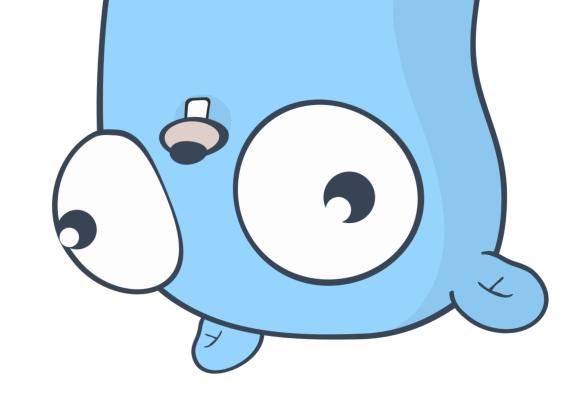






## Compile SQL to type-safe code

Creating magic with ASTs and parsers

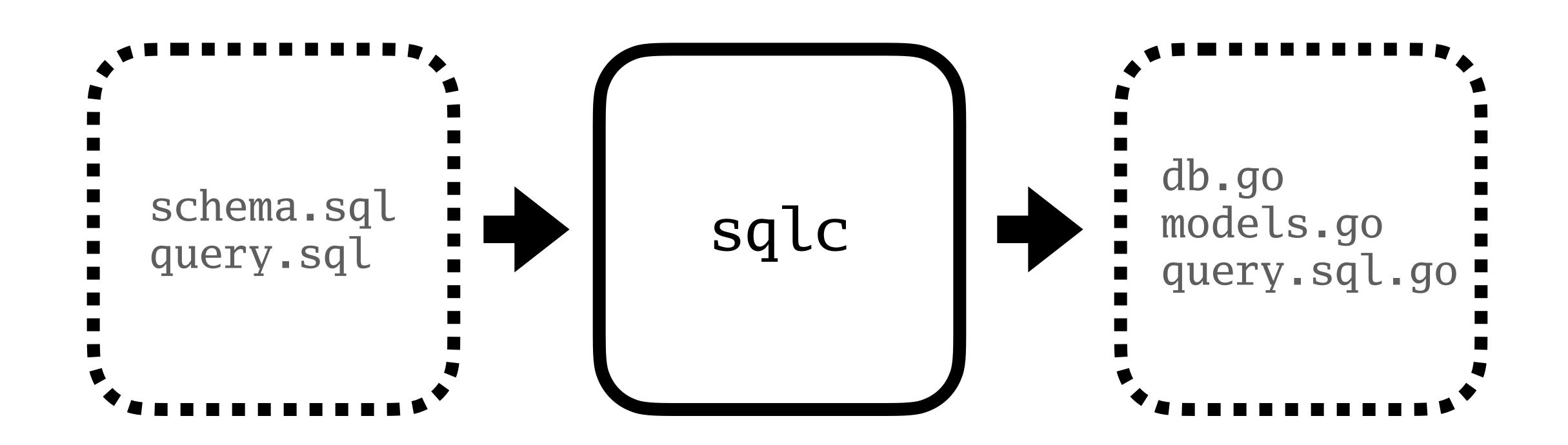


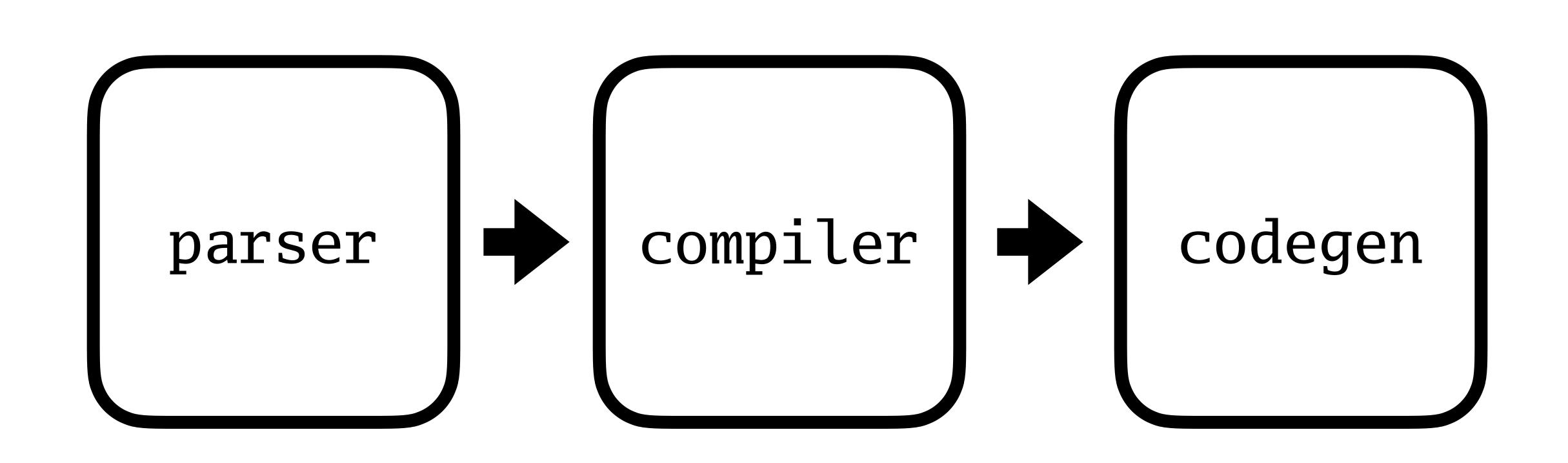
- Changing existing codegen output
- Adding database engines
- Adding programming languages

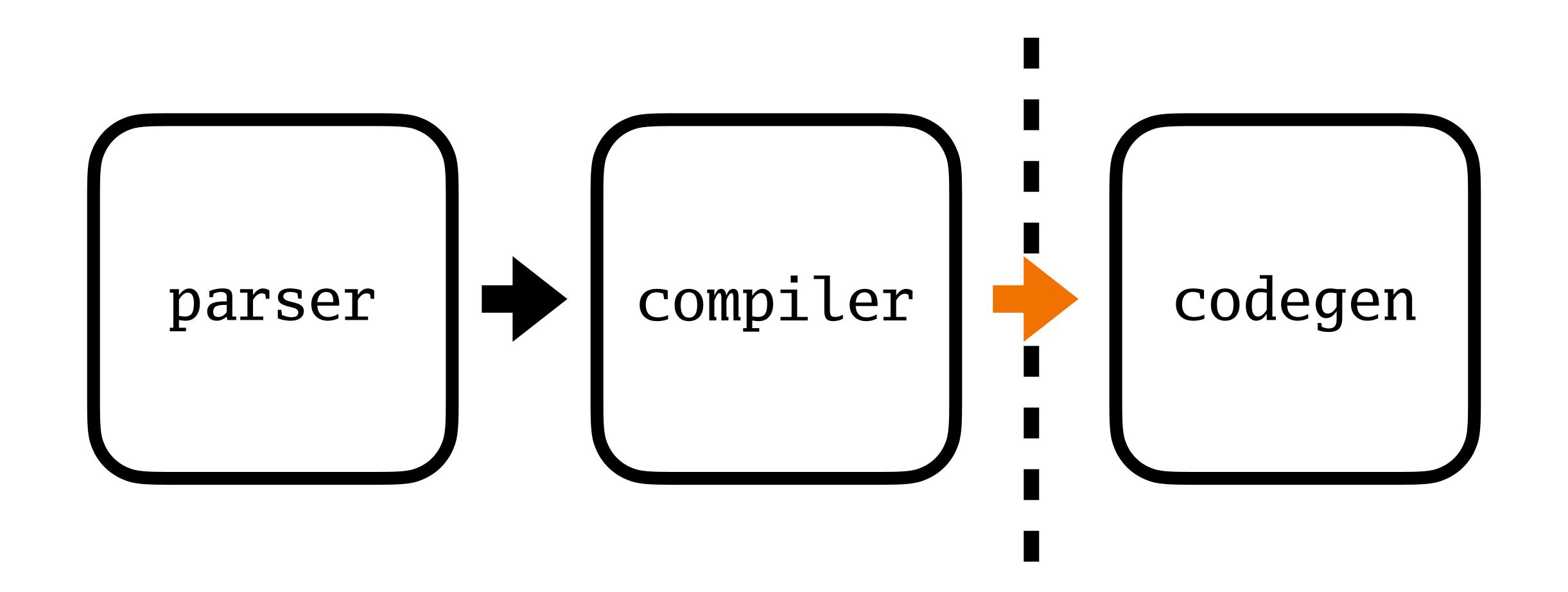
- Changing existing codegen output
  - Configuration file grew from a few options to over thirty
- Adding database engines
- Adding programming languages

- Changing existing codegen output
- Adding database engines
  - Started with PostgreSQL but added MySQL a bit afterwards
- Adding programming languages

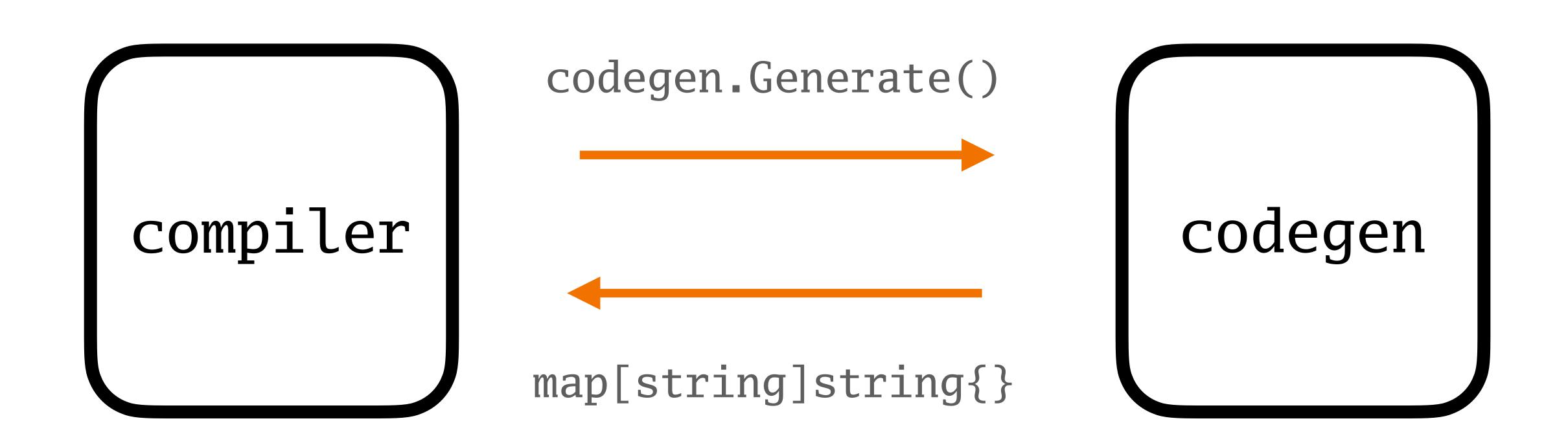
- Changing existing codegen output
- Adding database engines
- Adding programming languages
  - Early requests to merge support for Kotlin and Python







## Starting point



#### Starting point

- The codegen package only knew how to generate Go
- Imported a ton of internal shared packages
- Mainly implemented via text/template



## Go packages

```
interface Generator {
                  Generate()
compiler
                                       codegen
               map[string]string{}
```

• fir

- Technically worked, merged Kotlin and Python support
- Many downsides
- Maintenance headaches



# Requirements Context

- Command line tool, doesn't control the host environment
- Needs to support Linux, macOS, and Windows
- Plugins for specific languages are best written in that language

- Independent
- Safe
- Run anywhere
- Fast
- Familiar

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Independent?	Secure?	Run anywhere?	Fast?	Familiar?

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#### Attempts



package

standard library

Version: go1.19.2

Latest

| Published: Oct 4, 2022

License: BSD-3-Clause

Imports: 4 | Imported by: 2,173

package

standard library

Version: go1.19.2

Latest

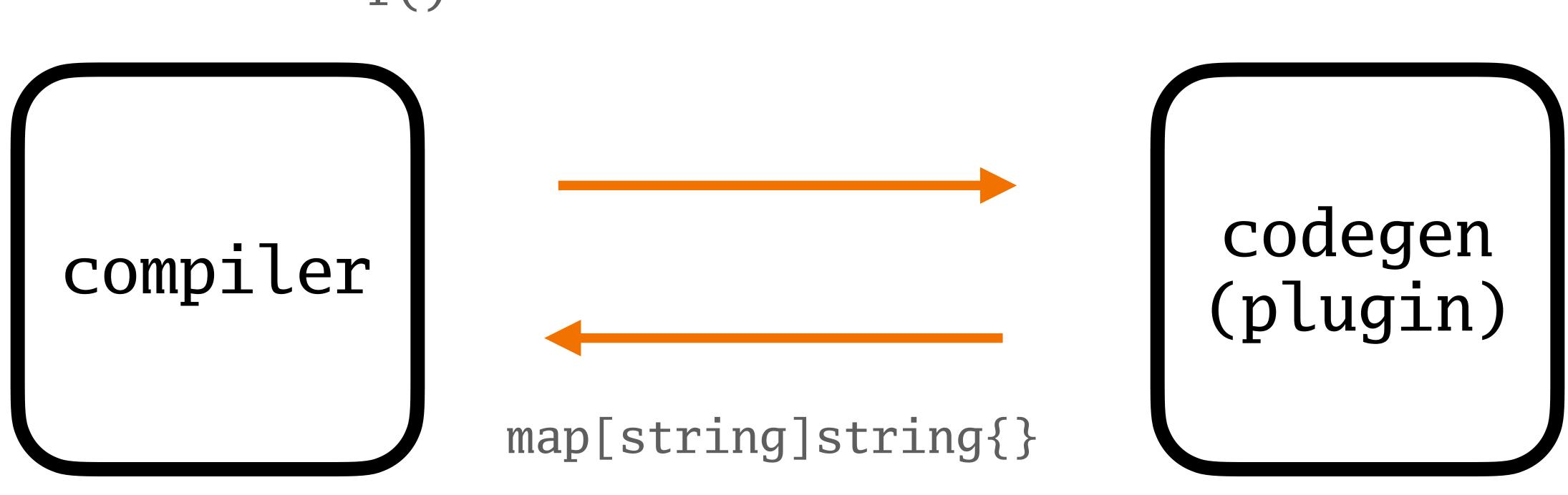
Published: Oct 4, 2022

License: BSD-3-Clause

Imports: 4

Imported by: 2,173

```
p := plugin.Open("codegen.so")
f := p.Lookup("Generate")
f()
```



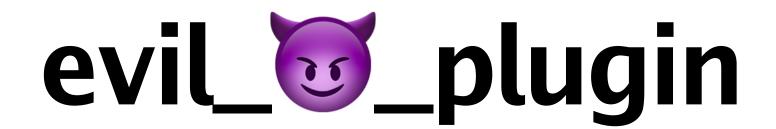
- "Currently plugins are only supported on Linux, FreeBSD, and macOS"
  - No Windows!

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

#### evil\_@\_plugin

- Tries to find AWS credentials on your system
  - Looks in ~/.aws/credentials
  - Looks for AWS\_SECRET\_KEY
- And then send them off to the Cloud™



# "PyPi python packages caught sending stolen AWS keys to unsecured sites"

https://www.bleepingcomputer.com/news/security/pypi-python-packages-caught-sending-stolen-aws-keys-to-unsecured-sites/

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

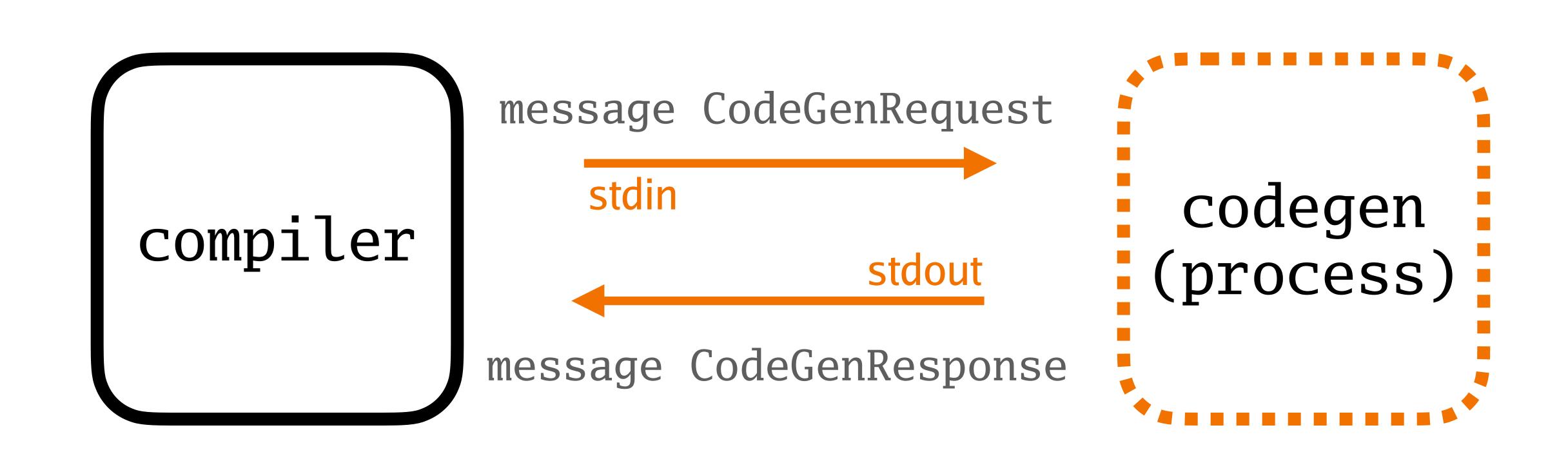
Independent?	Secure?	Run anywhere?	Fast?	Familiar?

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#### Attempts

- Go packages
- plugin





- protoc uses this model
  - Lookup a plugin on \$PATH
  - Start a process, send data via STDIN and read from STDOUT
- Well-understood pattern and supported across many languages

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

#### os/exec

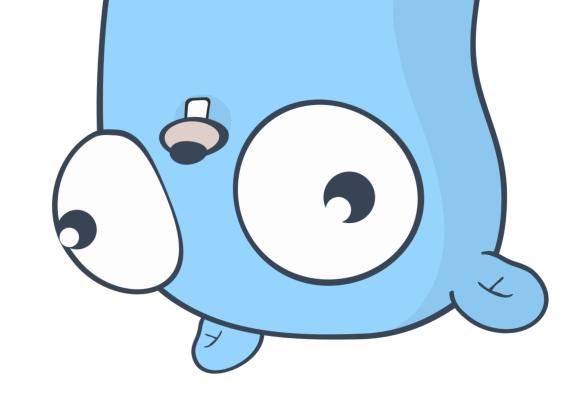
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#### os/exec

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### Attempts

- Go packages
- plugin
- os/exec



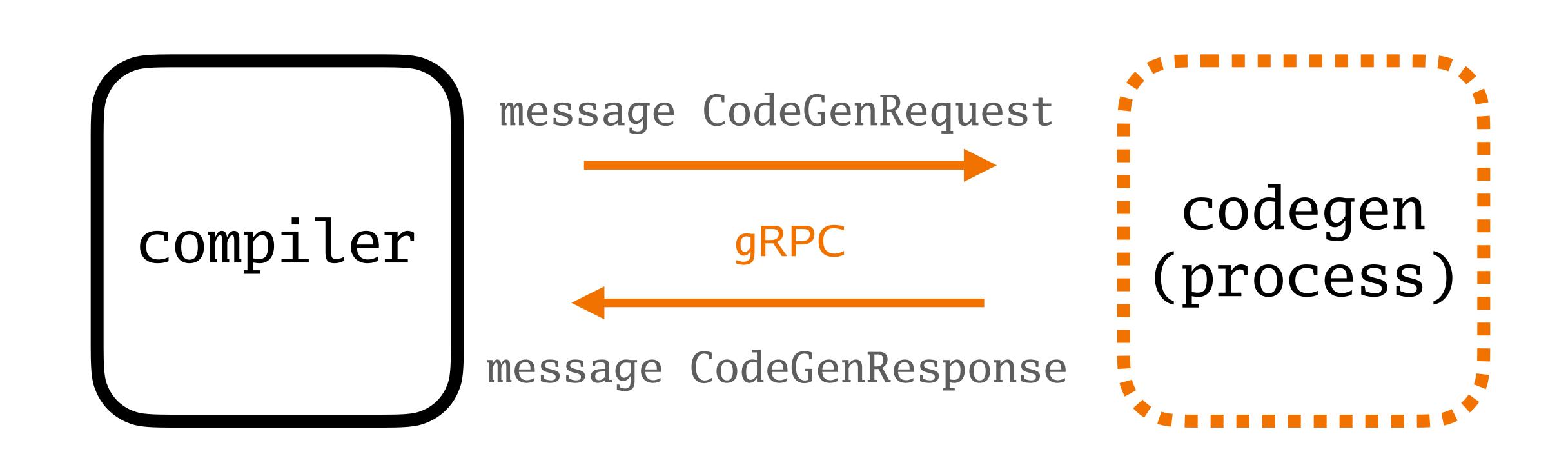












- Plugins required to implement a large, complicated interface
  - At the end of the day it's just gRPC
  - I'm still not sure how easy it is to implement in a different language

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

- "Plugins can be **relatively** secure: The plugin only has access to the interfaces and args given to it, not to the entire memory space of the process. Additionally, go-plugin can communicate with the plugin over TLS."
- Don't be fooled!

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

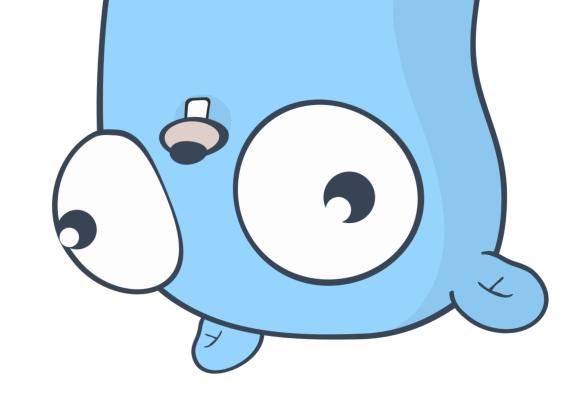
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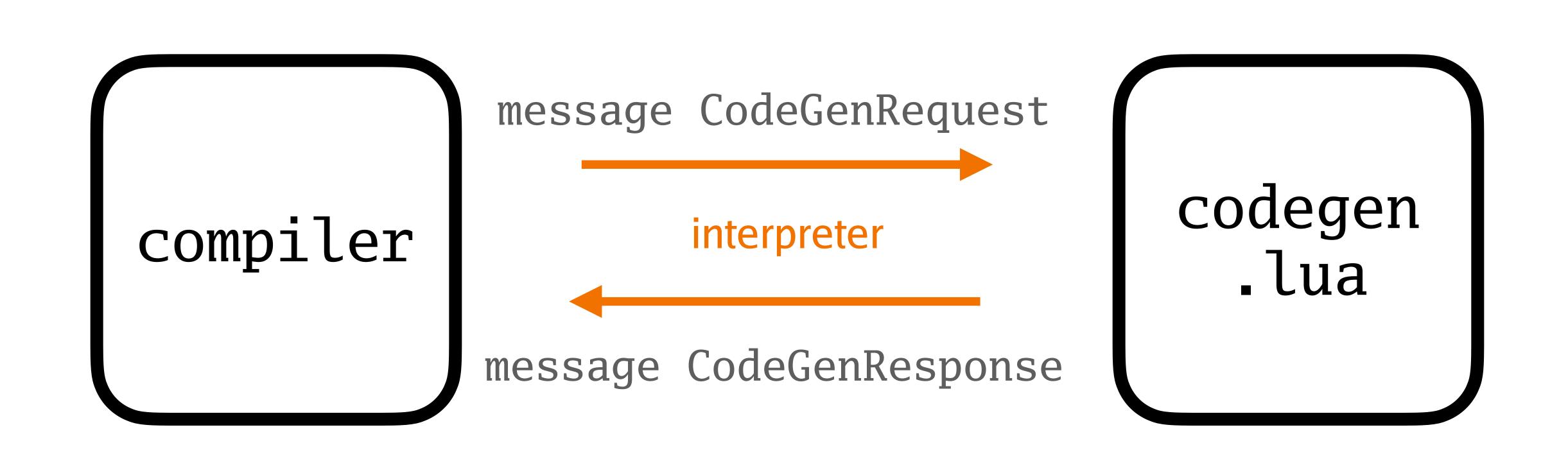
Independent?	Secure?	Run anywhere?	Fast?	Familiar?

- Obviously not a bad choice!
- Powers an ecosystem many, many times larger than sqlc
- Much easier to secure if you're running the plugins in the cloud

#### Attempts

- Go packages
- plugin
- os/exec
- hashicorp/go-plugin





- Lua / JavaScript / Python
- Have to find an interpreter that meets your needs

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

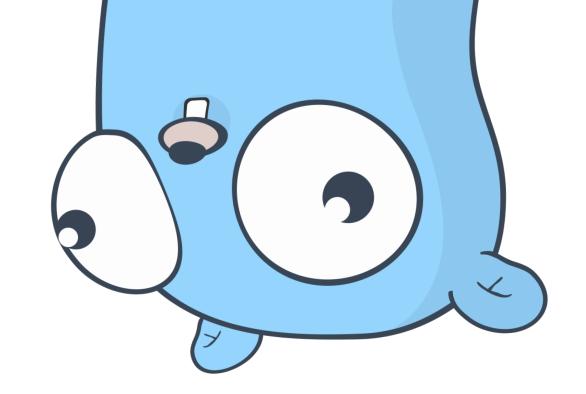
Independent?	Secure?	Run anywhere?	Fast?	Familiar?

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Independent?	Secure?	Run anywhere?	Fast?	Familiar?

#### Attempts

- Go packages
- plugin
- os/exec
- hashicorp/go-plugin
- scripting



## bytecodealliance/wasmtime-go

# "A fast and secure runtime for WebAssembly"

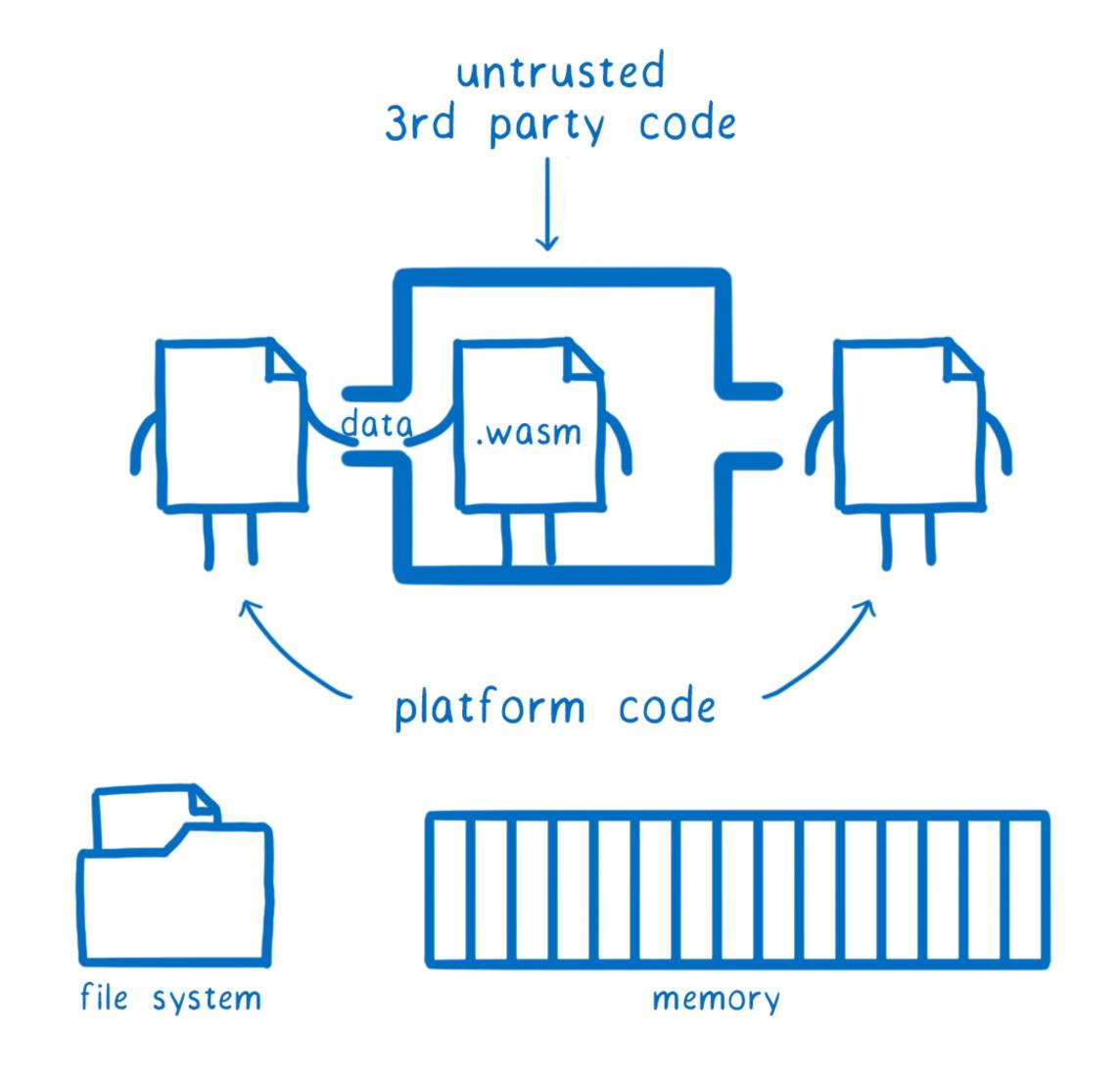
https://wasmtime.dev/

"WebAssembly (abbreviated *Wasm*) is a binary instruction format for a stack-based virtual machine. Wasm is designed as a portable compilation target for programming languages, enabling deployment on the web for client and server applications."

https://webassembly.org/

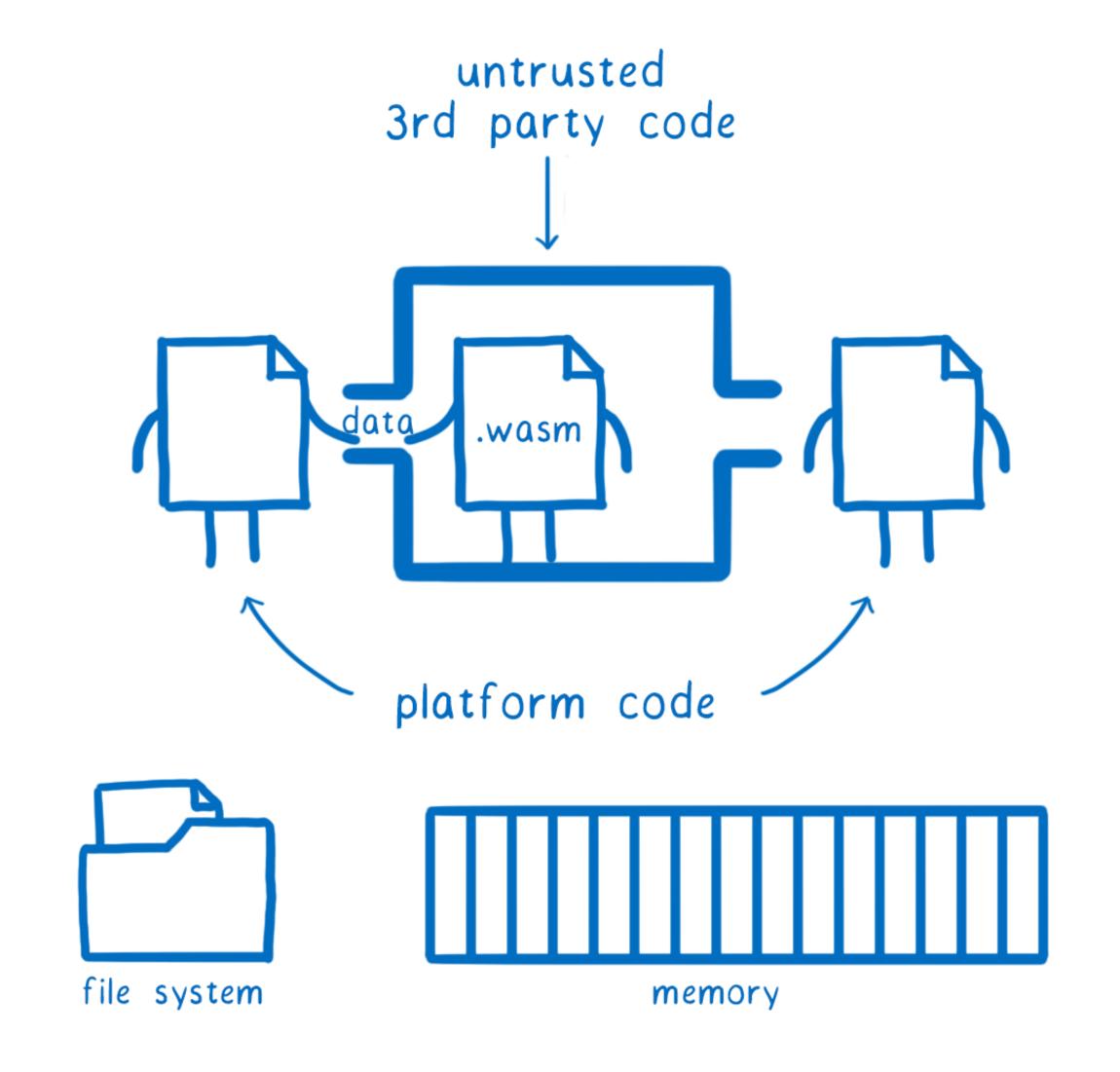
# 3rd Party Plugin systems

WebAssembly is great for platforms, where you often want to run 3rd party code so you can support many different specific use cases—for example, **plug-in** marketplaces where developers in the platform's **ecosystem** can share code with users."



# 3rd Party Plugin systems

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#### bytecodealliance/wasmtime-go

- Recently-released stable 1.0.0!
- Platform-independent modules!
- Secure by default!

#### bytecodealliance/wasmtime-go Security

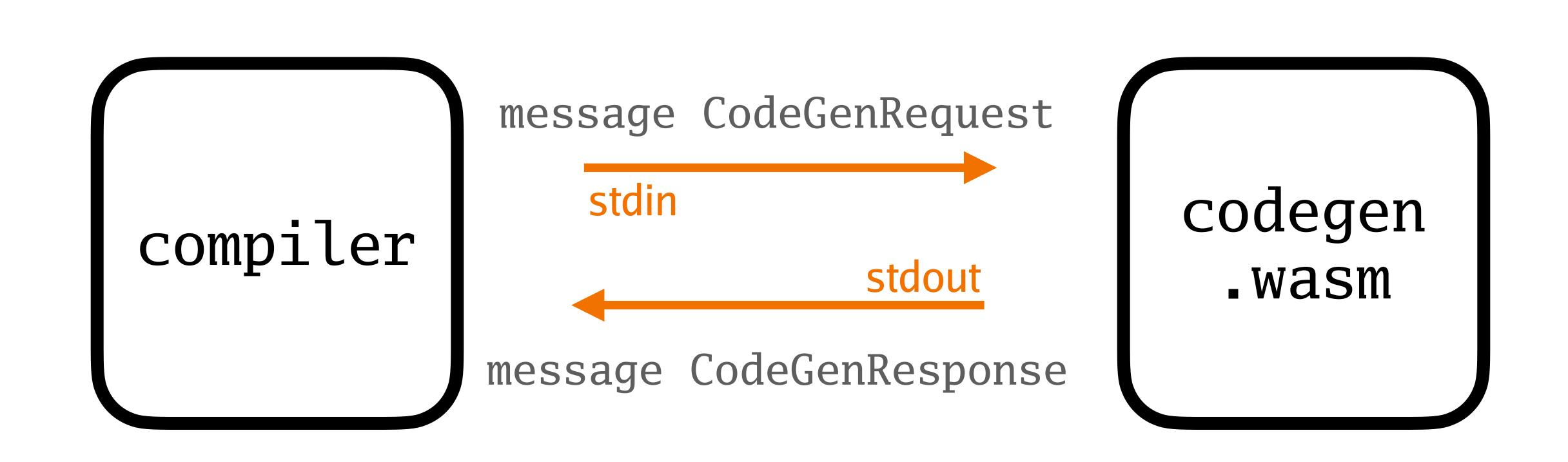
- Capability-based security system
- By default:
  - No filesystem access
  - No network access
  - No environment variables
- Can give access to specific directories

#### bytecodealliance/wasmtime-go

- Wasm is low-level; doesn't know about things like strings, objects, etc.
- Wasm-only interfaces are... intimidating

"WASI stands for WebAssembly System Interface. It's an API ... that provides access to several operating—system—like features, including files and filesystems..."

https://wasi.dev/



#### bytecodealliance/wasmtime-go

- We've actually gone full circle back to exec/cmd
- Wasm + WASI is the same model as process-based plugins

## bytecodealliance/wasmtime-go

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

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Independent?	Secure?	Run anywhere?	Fast?	Familiar?

#### Attempts

- Go packages
- plugin
- os/exec
- hashicorp/go-plugin
- scripting
- wasmtime-go



## Implementation

#### Configuration

```
version: '2'
plugins:
- name: greeter
wasm:
url: https://github.com/kyleconroy/.../sqlc-gen-greeter.wasm
sha256: "afc486dac206......cd802424ad07"
```

#### Configuration

```
sql:
- schema: schema.sql
  queries: query.sql
  engine: postgresql
  codegen:
  - out: gen
    plugin: greeter
```

#### How it works

- 1. Load the configuration file
- 2. Download each plugin's .wasm file (if necessary)
- 3. Create a wasmtime execution context (engine / module / linker)
- 4. Set up stdin, stdout, stderr
- 5. Call the context, read stdout

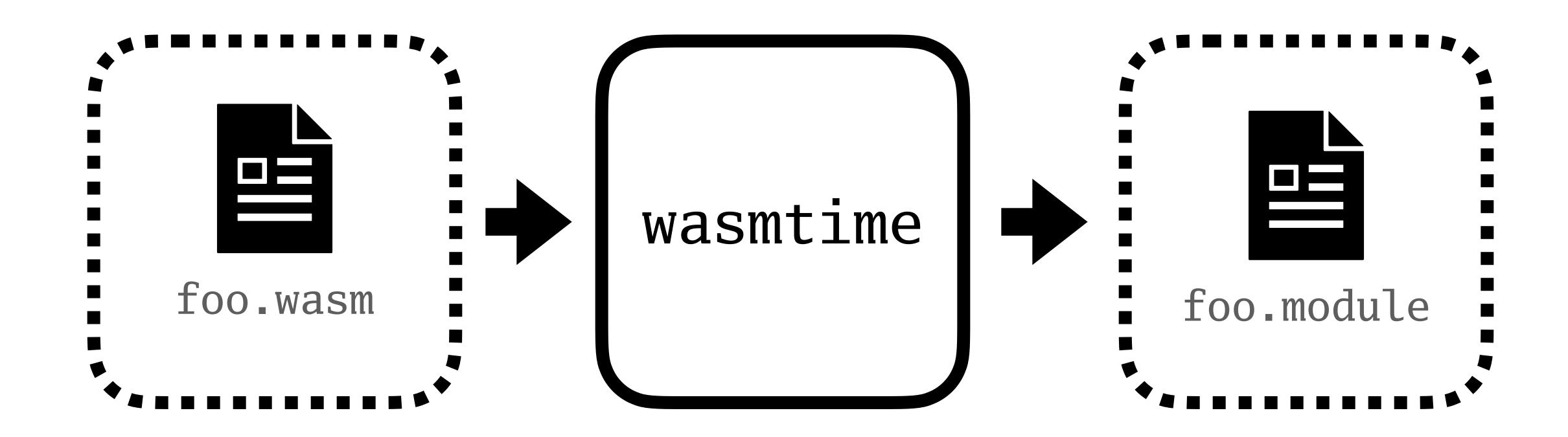
### Speed

baseline	wasmtime-go
0.035s	0.955s

# 

slower

#### Speed (bump)



#### How it works (faster)

- 1. Load the configuration file
- 2. Download each plugin's .wasm file (if necessary)
- 3. Turn the .wasm file into a module, save to disk
- 4. Create a wasmtime execution context (engine / linker)
- 5. Set up stdin, stdout, stderr
- 6. Call the context, read stdout

### Speed (up)

baseline	wasmtime-go
0.035s	0.055s

## internal/ext/wasm/wasm.go

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

Independent?	Secure?	Run anywhere?	Fast?	Familiar?

#### GOOS=js GOARCH=wasm

- Go's builtin Wasm support does not support WASI
- So off to TinyGo we... go!

#### TinyGo, big problems

- TinyGo doesn't work with common serialization tools
  - No encoding/json
  - No encoding/xml
  - No protobuf



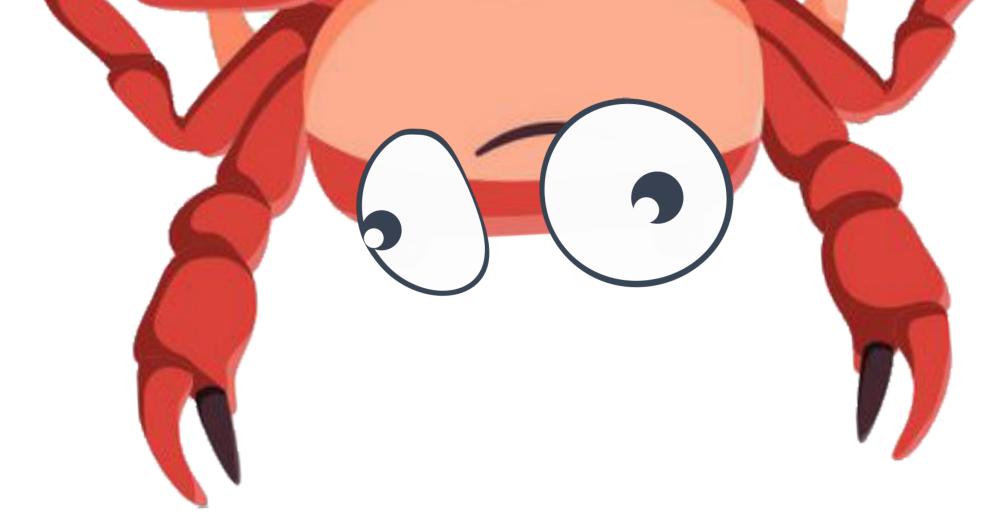












## Crustaceans and Codegen

Building sqlc plugins in Rust

#### sqlc-gen-greeter

https://github.com/kyleconroy/sqlc-gen-greeter

- Written in Rust
- Extremely basic, just outputs "Hello world"

#### sqlc-gen-node-pg

https://github.com/tabbed/sqlc-gen-node-pg

- TypeScript output for sqlc
- Written in Rust
- Still a work-in-progress

#### Attempts

- Go packages
- plugin
- os/exec
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- scripting
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#### Attempts

- Go packages
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- wasmtime-go

#### sqlc-gen-json

https://github.com/kyleconroy/sqlc/tree/main/cmd/sqlc-gen-json

- Process-based plugin written in Go
- Not all languages support Wasm and WASI
- No distribution built-in (on purpose)

asks

# Serialize and deserialize protocol buffers

https://github.com/tinygo-org/tinygo/issues/2667

## Go toolchain support for WASI

#### Thanks!

- Twitter: @kyle\_conroy
- Email: kyle@conroy.org