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Riptide Games, Inc.

Moby ID: 14478

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- Games
- Logos
- History
- Trivia
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Overview [edit](#) · [view history](#)

Riptide Games is an iPhone and mobile game development studio founded by [Brian Robbins](#).

Riptide Games was founded in 2007 and released their first game in 2009.

Credited on 9 Games from 2009 to 2013

[My Pet Dragon](#) (2013 on iPad, iPhone)

[Bop It! Smash](#) (2012 on iPhone)

[Remembird](#) (2012 on iPad, iPhone)

[Ultimate Battle Zombies](#) (2012 on iPhone)

[My Pet Zombie](#) (2011 on iPhone, iPad)

[Nancy Drew Mobile Mysteries: Shadow Ranch](#) (2011 on iPhone, iPad)

[Mini Monster Smash](#) (2011 on iPhone)

[Bop It!](#) (2011 on iPhone, iPad, Android)

[Gravity Sling](#) (2009 on iPhone)

History +

2007

The company is founded.

Related Web Sites +

[Riptide Games, Inc.](#)

official site

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Logo first used 2009

Frequent Collaborators

Companies

- 2 games with [Bloom Animation](#)
- 2 games with [Chillingo Ltd](#)
- 2 games with [KID Group, LLC](#)
- 1 game with [EA Mobile](#)
- 1 game with [Bill Corkery Productions](#)
- 1 game with [Google LLC](#)
- 1 game with [Backflip Studios, Inc.](#)
- 1 game with [Clatter&Din](#)
- 1 game with [Hasbro, Inc.](#)
- 1 game with [Adam Rossi Audio](#)

People

- 9 games with [Brian Robbins](#)
- 9 games with [Seth Howard](#)
- 8 games with [Jonathan Hartstein](#)
- 7 games with [Mike Montgomery](#)
- 5 games with [Sara Bine](#)
- 5 games with [Adam Jones](#)
- 5 games with [Ohm Unmongkolthavong](#)
- 5 games with [Andrew Miller](#)
- 4 games with [Allison Allain](#)
- 4 games with [Jayson Flick](#)

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All games by [Riptide Games, Inc.](#)
Published by [Riptide Games, Inc.](#)
Developed by [Riptide Games, Inc.](#)

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