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Bananagrams (video game)

Bananagrams is an online social game developed by Large Animal Games in partnership with Majesco Entertainment. It launched on Facebook on November 17, 2008.[1][2] Success of the *Bananagrams* tile game developed by the Nathanson family [3] prompted Bananagrams International to extend the brand online.[4] Bananagrams was later released on Bebo and MySpace.

Bananagrams was featured as a top ten addicting game on Facebook by industry insiders on May 6, 2009.[5] On February 18, 2009, *Bananagrams* received an honorable mention by Bebo as a top five out of over 20,000 applications on the social network in its B.E.S.T developer competition.[6] In 2013, the Facebook version of the game was retired.[7]

Bananagrams	
Developer	Large Animal Games
Publisher	Majesco Entertainment
Engine	Large Animal Toga Framework
Platform	Flash
Release	**Facebook**: November 17, 2008
	Bebo: December 4, 2008
	Myspace: 2008
Genre	Puzzle
Mode	Single player / Multiplayer

Gameplay

The play goals and game experience of the Internet version resemble the board game version. Players are issued tiles which are then used to create interlocking words. If a player has difficulty placing a tile, that player may *dump* the tile into the *bunch* and take three more. Depending on game mode, a player may also *peel* or take one letter at a time once all of their displayed tiles have been used. Upon complete use of a player's allotted tiles, they declare *Bananas*. If all words are legal, the player wins; if not, the player is given *Rotten Bananas* and is out of the game.

For example, proper nouns and foreign words are not considered legal words.[8] Players with non-legal words in solo games will receive a time penalty.

The play modes include Solitaire (both long and shorts games), Banana Café, Live Games, and Challenges.

Charms

The internet version includes the use of Charms, non-traditional playing aids. While they devia[...] [...]nline version. To facilitate traditional rules players can disable charms when making multiplayer games. [...]

Charms include:

- Word Check - ensure all words are legal prior to declaring *Bananas*
- Smart Dump and Smart Peel - place Dumped and Peeled tiles automatically to form a word, if t[...]
- Mini Dump - only one tile is dumped, as opposed to three.

Technology

All instances of *Bananagrams* online are the same and operate independently of platform using Large Animal Games TOGA framework. This allows players to compete across social networks. The high score board shows a social network indicator as a small icon to differentiate various networks. Users can add friends across networks as well.

Due to network API variation, interactive features differ across networks. For instance, the invitation mechanism on MySpace allows direct inviting from the game page, while Facebook requires a separate dialog window.

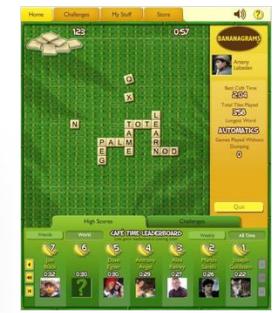Single player gameplay. Leaderboard is below the main screen.

Facebook is an American social media and social networking service owned by the American technology conglomerate Meta. Created in 2004 by Mark Zuckerberg with four other Harvard College students [...]

References

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External links

- Bananagrams International (http://www.bananagrams-intl.com/)