



How is the generalization of this policy to the various properties of the manipulated object?

Round 1



Sub-aspect: Generalization of Object Position

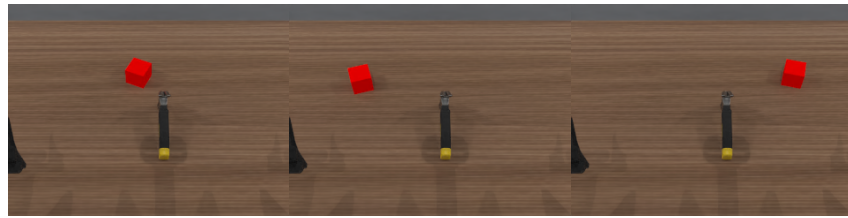


Code Generation.....



Render.....

Execution.....



Round 2



Based on the observations of 1st round evaluation results,
the policy do well in Position generalization.
Next, we can explore the Next Sub-aspect: Appearance generalization



Code Generation.....



Render.....

Execution.....



Round 3



Based on the observations from the results of the 2nd round of evaluation,
I find it difficult to determine how well the policy generalizes to the appearance of objects.

...

...



Summary:
Has good generalization ability in the following aspects:
In the following aspects, generalization is not always good, as detailed below: