



User

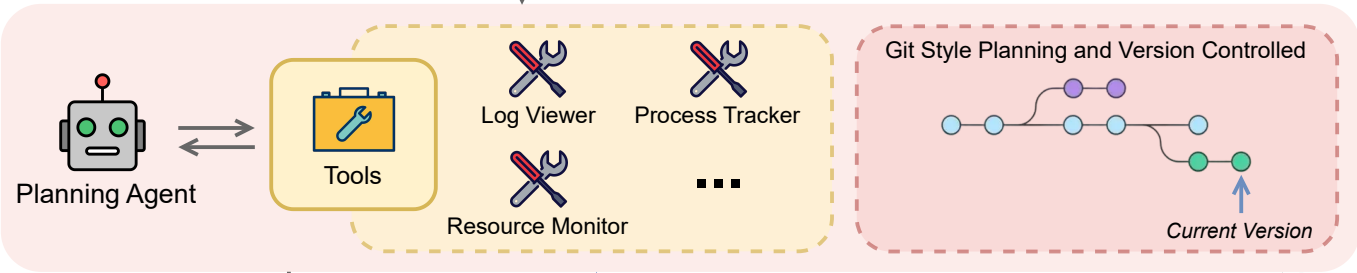
Train a visuomotor policy for bimanual Aloha-AgileX that can place a cup onto a plate with over 50% success under object pose randomization and tabletop height randomization exceeding 5 cm, using head and wrist cameras as visual input, trained from at most 200 collected demonstrations.



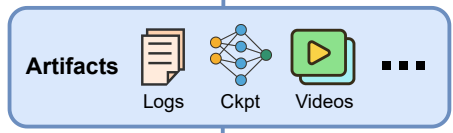
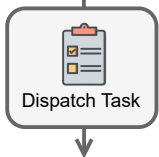
Deliverable model

Planning Agent

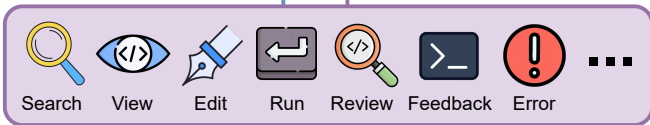
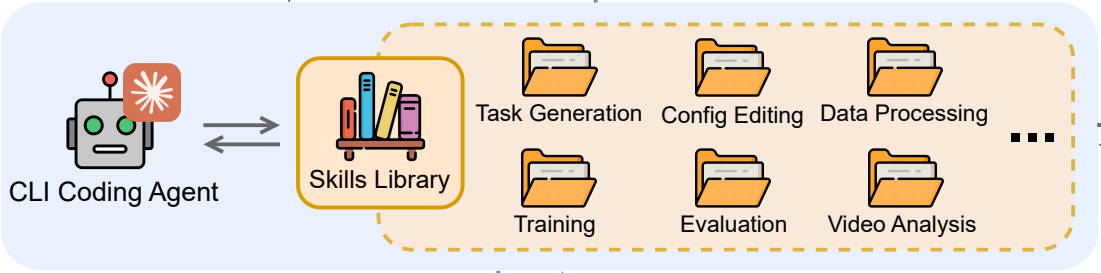
Iterative Development



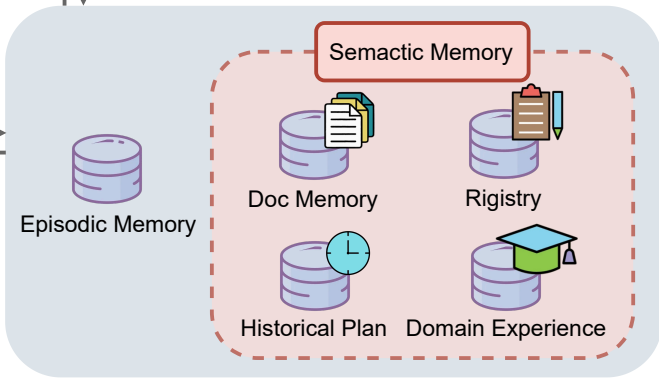
AutoManipLab



Coding Agent



Memory



Simulation

