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Practical Assignment for CET I Students

SUBJECT – Programming for Problem Solving
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/* 1. Write a program in C to check whether a number is Perfect or not.*/

```
#include <stdio.h>
```

```
int main(void)
{
    int n,i,sum;
    sum = 0;
    printf("enter number\n");
    scanf("%d",&n);

    for(i=1; i<=n/2; i++)
    {
        if(n%i == 0)
            sum = sum + i;
    }
    if(sum == n)
        printf("%d - perfect number\n",n);
    else
        printf("%d - not a perfect number \n",n);

    return 0;
}
```

output -

```
~/Desktop/codes/25novassign $ make 1perfectnum
cc      1perfectnum.c  -o 1perfectnum
~/Desktop/codes/25novassign $ ./1perfectnum.exe
enter number
28
28 - perfect number
~/Desktop/codes/25novassign $ ./1perfectnum.exe
enter number
67
67 - not a perfect number
```

/* 2. Write a program in C to check whether a number is Prime or not.*/

```
#include <stdio.h>
```

```
int main(void)
```

```

{
    int n,i,divisor,t;
    printf("enter number \n");
    scanf("%d",&n);

    divisor = 0;

    for(i=2,t=n/2; i<=t; i++)
    {
        if(n%i == 0)
        {
            divisor += 1;
            break;          /*break as we got atleast one number in
set (1,n) so
no need to futhur check it is clear that number
is prime*/
        }
    }

    //if total divisors from (2 to n/2) is 0 then prime else
    composite
    if(divisor == 0)
        printf("%d is prime \n",n);
    else
        printf("%d is not prime(composite number) \n",n);

    return 0;
}

```

output -

```

~/Desktop/codes/25novassign $ make 2primenum
cc      2primenum.c  -o 2primenum
~/Desktop/codes/25novassign $ ./2primenum.exe
enter number
2
2 is prime
~/Desktop/codes/25novassign $ ./2primenum.exe
enter number
8999
8999 is prime

```

-

/* 3. Write a program in C to print all prime numbers from 1 to n, n will be taken as user input.*/

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    int n,i,j,count;
```

```
    count = 0;
```

```
    printf("enter number \n");
```

```
    scanf("%d",&n);
```

```
    printf("all prime numbers between 1 to %d are : \n",n);
```

```
    //iterating over numbers from 2 to n as 1 is not prime
```

```
    for(i = 2; i<=n; i++)
```

```
    {
```

```
        count = 0;
```

```
        //this loop for checking if a number is prime or not
```

```
        for(j=1; j<=i; j++)
```

```
        {
```

```
            if(i%j == 0)
```

```
            {
```

```
                count++;
```

```
            }
```

```
        }
```

```
        //printing numbers which are prime
```

```
        if(count == 2)
```

```
            printf("%d ",i);
```

```
    }
```

```
    printf("\n");
```

```
    return 0;
```

```
}
```

output -

```
~/Desktop/codes/25novassign $ make 3primeton
cc      3primeton.c  -o 3primeton
~/Desktop/codes/25novassign $ ./3primeton.exe
enter number
20
all prime numbers between 1 to 20 are :
2 3 5 7 11 13 17 19
_
```

```
/* 4. Write a program to print all even and odd numbers
separately from 1 to n,
n will be taken as user input.*/
```

```
#include <stdio.h>
```

```
int main(void)
{
    int n,i;
    printf("enter number \n");
    scanf("%d",&n);

    printf("even numbers between 1 to %d are --- \n",n);
    for(i = 1; i<=n; i++)
    {
        if(i%2 == 0)
            printf("%d ",i);
    }
    printf("\n");

    printf("odd numbers between 1 to %d are --- \n",n);
    for(i=1; i<=n; i++)
    {
        if(i%2 != 0)
            printf("%d ",i);
    }
    printf("\n");

    return 0;
}
```

output -

```
~/Desktop/codes/25novassign $ make 4evenodd
cc      4evenodd.c  -o 4evenodd
~/Desktop/codes/25novassign $ ./4evenodd.exe
enter number
20
even numbers between 1 to 20 are ---
2 4 6 8 10 12 14 16 18 20
odd numbers between 1 to 20 are ---
1 3 5 7 9 11 13 15 17 19
```

/* 5. Write a program in C to check whether a number is Palindrome or not.*/

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    int n, rev, temp;
```

```
    rev = 0;
```

```
    printf("enter number \n");
```

```
    scanf("%d",&n);
```

temp = n; //this temp will be used for looping so n is not changed

```
while(temp!=0)
```

```
{
```

```
    rev = 10*rev + temp%10;
```

```
    temp = temp/10;
```

```
}
```

```
if(rev==n)
```

```
    printf("pallindrome number \n");
```

```
else
```

```
    printf("not a pallinrome number \n");
```

```
return 0;
```

```
}
```

output -

```
~/Desktop/codes/25novassign $ make 5palindrome
```

```
cc      5palindrome.c  -o 5palindrome
```

```
~/Desktop/codes/25novassign $ ./5palindrome.exe
```

```
enter number
```

```
16461
```

```
pallindrome number
```

```
~/Desktop/codes/25novassign $ ./5palindrome.exe
```

```
enter number
```

```
897
```

```
not a pallinrome number
```

```
/* 6. Write a program to check whether a number is  
Armstrong or not. */
```

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int main(void)
```

```
{  
    int n,digit,temp,temp1,sum,r;
```

```
    digit =0;
```

```
    r =0;
```

```
    sum = 0;
```

```
    printf("enter number \n");
```

```
    scanf("%d",&n);
```

```
    temp = n;
```

```
    temp1 = n;
```

```
    /*counting number of digit for pow() function  
    so that we can check armstrong for any number of  
digits*/
```

```
    while(temp1!=0)
```

```
    {
```

```
        digit++;
```

```
        temp1 /= 10;
```

```
    }
```

```
    //armstrong logic
```

```
    while(temp != 0)
```

```
    {
```

```
        r = temp%10;
```

```
        sum = sum + pow(r,digit);
```

```
        temp = temp/10;
```

```
    }
```

```
    if(sum == n)    //as n is unchanged and temp was changed  
        printf("number is armstrong \n");
```

```
    else
```

```
        printf("number is not armstrong \n");
```

```
    return 0;
```

```
}
```

output -

```
~/Desktop/codes/25novassign $ make 6armstrong
cc      6armstrong.c  -o 6armstrong
~/Desktop/codes/25novassign $ ./6armstrong.exe
enter number
157
number is not armstrong
~/Desktop/codes/25novassign $ ./6armstrong.exe
enter number
370
number is armstrong
```

/* 7. Write a program to find the sum of even and odd digits of a number separately.*/

```
#include <stdio.h>
```

```
int main(void)
{
    int n,odd_sum,even_sum,r;
    odd_sum = 0;
    even_sum = 0;
    printf("enter number \n");
    scanf("%d",&n);
    while(n!=0)
    {
        r = n%10;
        if(r%2 == 0)
            even_sum = even_sum+r;
        else
            odd_sum = odd_sum + r;

        n = n/10;
    }
    printf("sum of digits(even by value) = %d \n",even_sum);
    printf("sum of digits(odd by value) = %d \n",odd_sum);
    return 0;
}
```

output -

```
~/Desktop/codes/25novassign $ make 7oddevendigit
cc      7oddevendigit.c  -o 7oddevendigit
~/Desktop/codes/25novassign $ ./7oddevendigit.exe
enter number
12345
sum of digits(even by value) = 6
sum of digits(odd by value) = 9
```


/* 8. Write a program to find the sum of even and odd place digit of a number separately*/

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    int n,oddsum,evensum,count,rev;
```

```
    oddsum=0;
```

```
    evensum=0;
```

```
    count =1;
```

```
    printf("enter number \n");
```

```
    scanf("%d",&n);
```

```
    //reversing number
```

```
    rev =0;
```

```
    while(n!=0)
```

```
{
```

```
    rev = rev*10 + n%10;
```

```
    n = n/10;
```

```
}
```

```
    while(rev != 0)
```

```
{
```

```
        if(count%2 != 0)
```

```
            oddsum += rev%10;
```

```
        else
```

```
            evensum += rev%10;
```

```
        count++;
```

```
        rev = rev/10;
```

```
}
```

```
    printf("sum of digits at odd places is = %d \n",oddsum);
```

```
    printf("sum of digits at even places is= %d \n",evensum);
```

```
    return 0;
}
```

output -

```
~/Desktop/codes/25novassign $ make 8oddevenplace
cc      8oddevenplace.c  -o 8oddevenplace
~/Desktop/codes/25novassign $ ./8oddevenplace.exe
enter number
12345
sum of digits at odd places is = 9
sum of digits at even places is = 6
```

/* 9. Write a program to print Fibonacci series upto nth Term.*/

```
#include <stdio.h>
```

```
int main(void)
{
    int n,sum,a,b,i;
    a=0, b=1;
    printf("enter number(total terms required) \n");
    scanf("%d",&n);

    //fibonacci printing
    printf("%d %d ",a,b);

    for(i=2; i<n; i++)
    {
        sum = a+b;
        printf("%d ",sum);
        a = b;
        b = sum;
    }
    printf("\n");

    return 0;
}
```

output -

```
~/Desktop/codes/25novassign $ make 9nthfibonacci
cc      9nthfibonacci.c  -o 9nthfibonacci
~/Desktop/codes/25novassign $ ./9nthfibonacci.exe
enter number(total terms required)
10
0 1 1 2 3 5 8 13 21 34
```

/* 10. Write a program to print the following pattern:

```
1
2    3
4    5    6
7    8    9    10    */
```

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    int n,i,j,c;
```

```
    printf("enter number of rows in pattern \n");
```

```
    scanf("%d",&n);
```

```
    c = 0;
```

```
    printf("desired pattern is - \n");
```

```
    //loop for each row
```

```
    for(i=0; i<n; i++)
```

```
    {
```

```
        //loop for each column in the current row
```

```
        for(j=0; j<=i; j++)
```

```
        {
```

```
            c = c+1;
```

```
            printf("%d ",c);
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    return 0;  
}
```

output -

```
~/Desktop/codes/25novassign $ make 10pattern  
cc      10pattern.c  -o 10pattern  
~/Desktop/codes/25novassign $ ./10pattern.exe  
enter number of rows in pattern  
6  
desired pattern is -  
1  
2 3  
4 5 6  
7 8 9 10  
11 12 13 14 15  
16 17 18 19 20 21
```