

Blocking vs. Non-wait-free vs. Wait Free

Blocking

due to a lock, system call etc.

Caches likely to be invalidated

May context switch for example

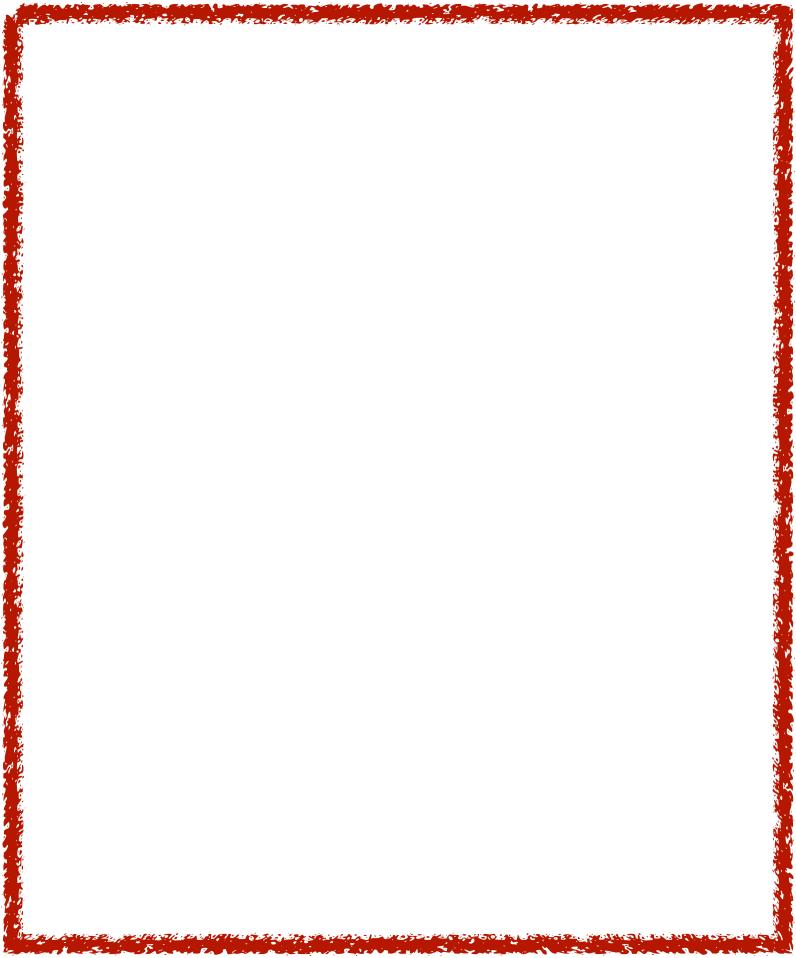
Memory may be swapped

Non Wait-free

- Execution time is unbounded
- Must contain a loop (which is unbounded)

 Blocking operations are never wait-free (but not vice versa)

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Caches likely to be invalidated	Must contain a loop (which is unbounded)	No unbounded loops
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Blocking vs. Non-wait-free vs. Wait Free

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In Summary

- Don't block!
 - System calls
 - Waiting to acquire a lock of any kind