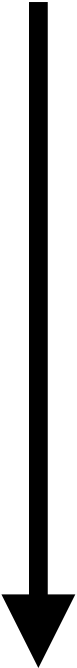


Are you sharing
“is_always_lock_free” data?

Use `std::atomic`



Yes

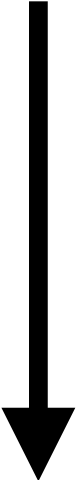


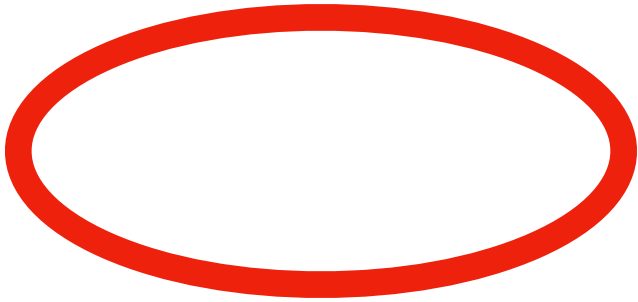
No



Are you
interacting with a real-time
thread?

How big is your data?

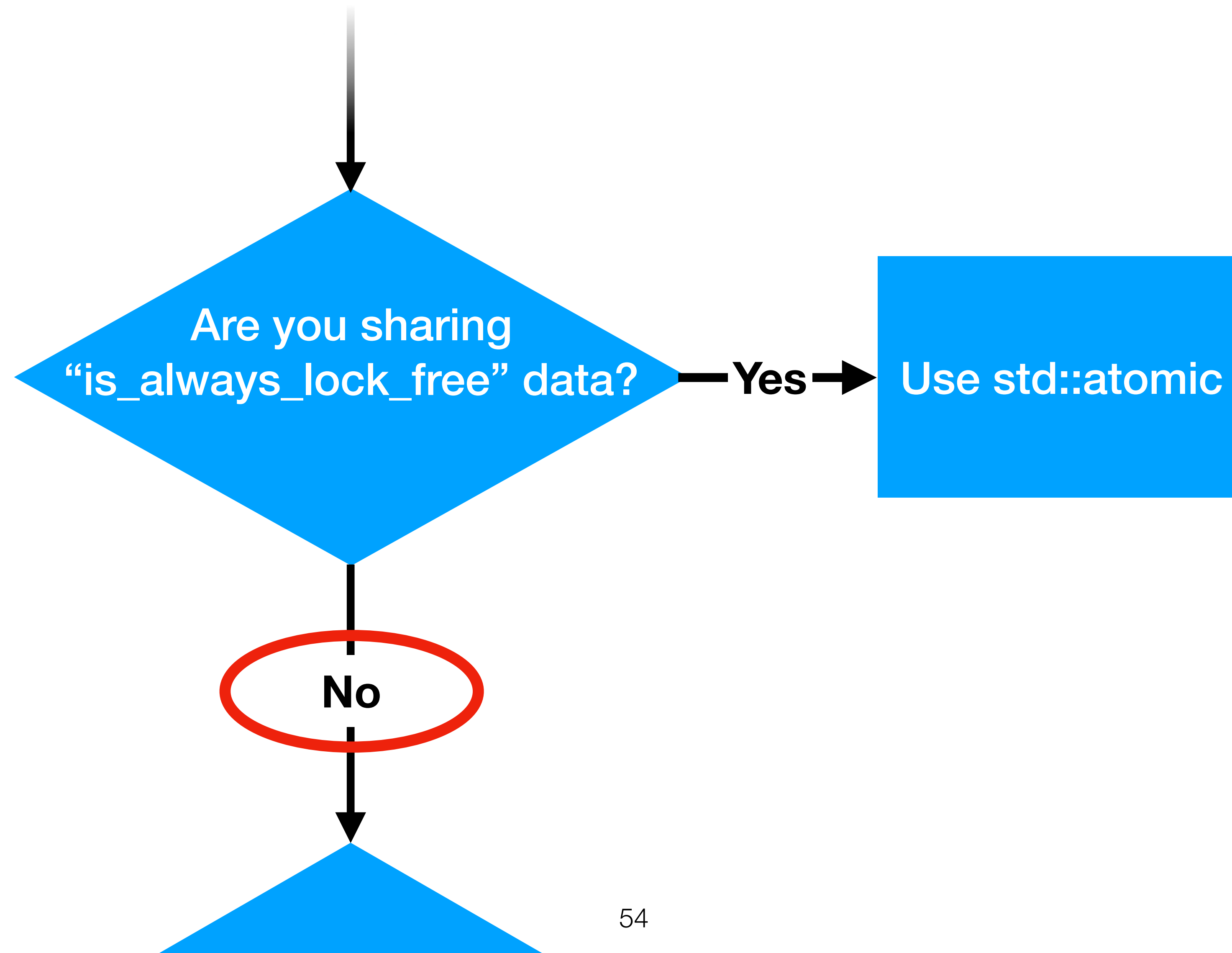




5

4

How big is your data?



Seriously, can you use a lock?

