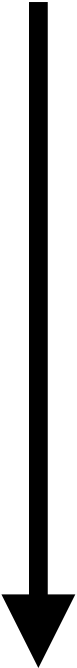


**Are you  
sharing or passing  
objects between  
threads?**

Use FIFOs



# Passing



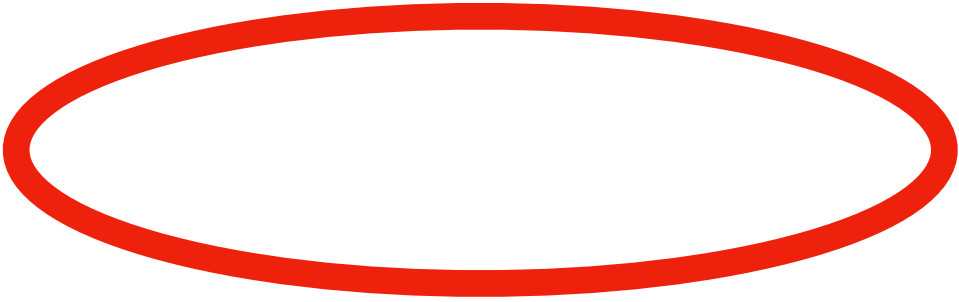
# Sharing



Are you  
interacting with a real-time  
thread?

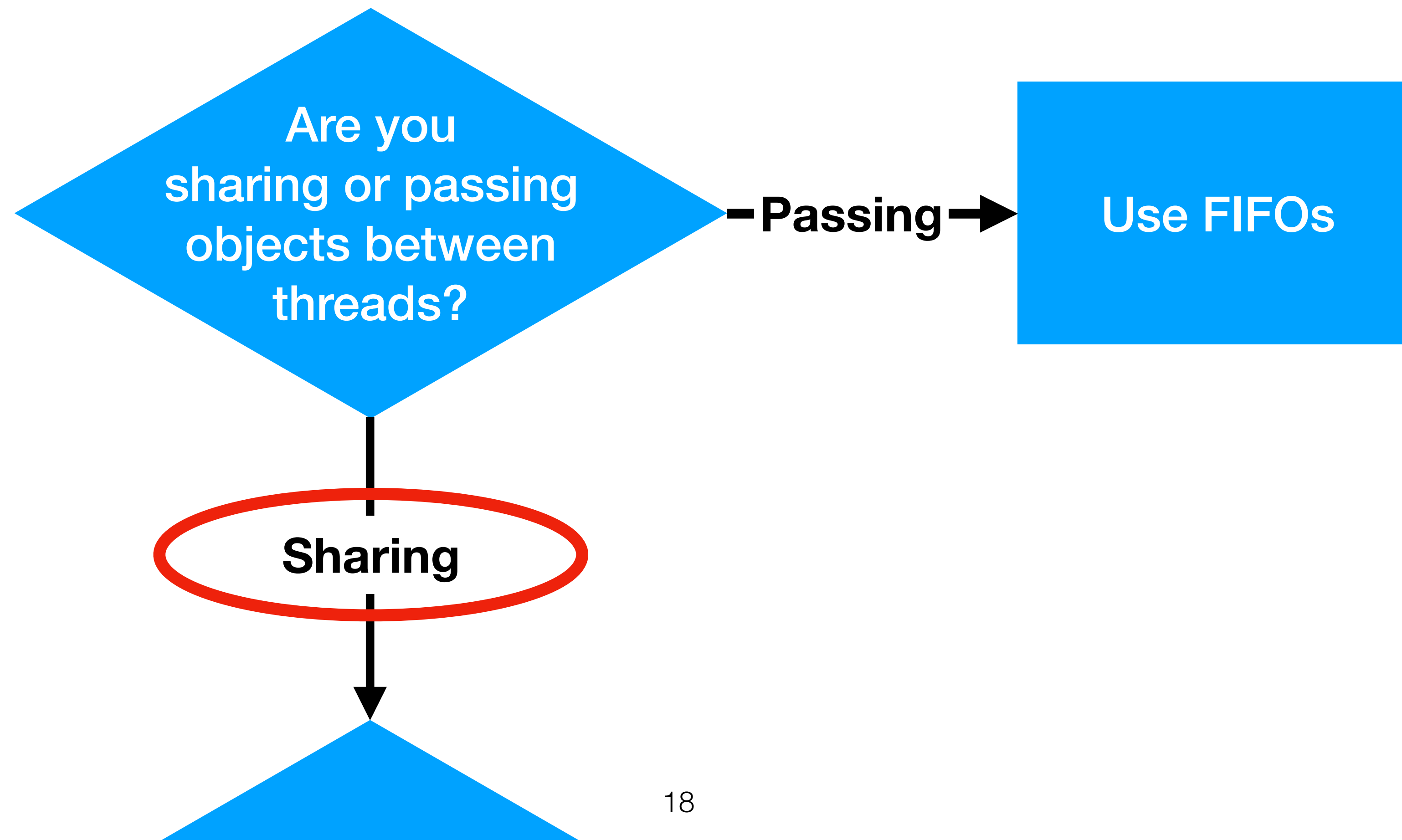


**Sharing or Passing?**





# Sharing or Passing?



# Can you use a lock?

