The `farbot` Library

- A collection of realtime design patterns and debugging tools

- Collected over years of realtime programming

- Uses `std::memory_order_*` to optimise performance

- Most design patterns have been used in production code

- Still early alpha development!

- Please contribute:

https://github.com/hogliux/farbot

Sharing or Passing?

Are you sharing or passing objects between threads?

Passing → Use FIFOs

Sharing