Are you sharing or passing objects between threads?

### Use FIFOs



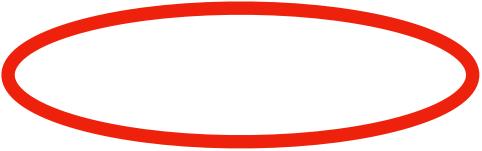
#### **Passing**



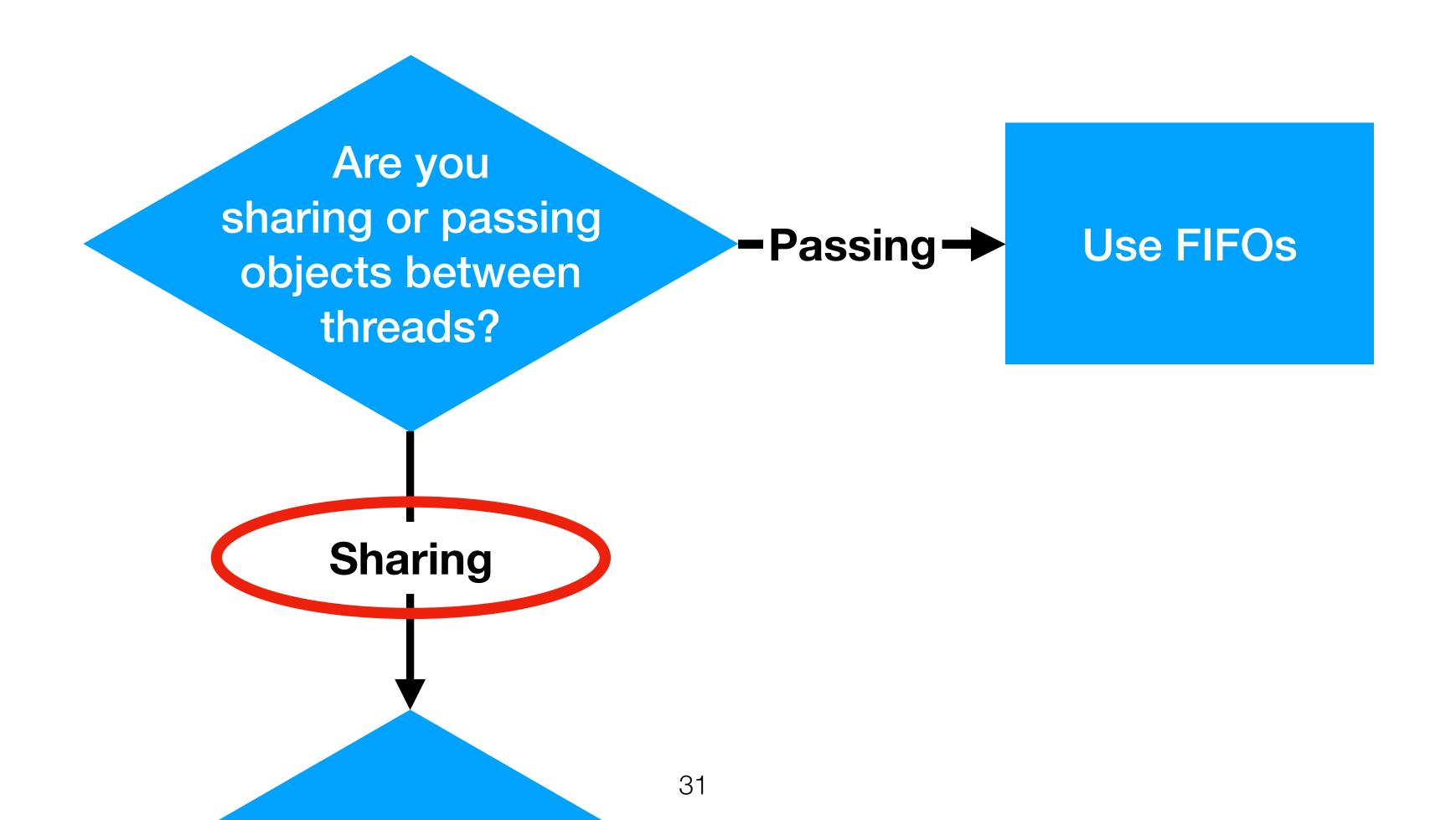
### **Sharing**

## Are you interacting with a real-time thread?

# Sharing or Passing?



## Sharing or Passing?



## Can you use a lock?

