Announcement

- Project 1b due 11:59pm today!
- Homework 2
 - Due: March 17, 11:59pm
- Programming Assignment 2
 - Due: March 24, 11:59pm

First-Order Logic

AIMA Chapter 8, 9

Syntax of FOL: Basic elements

- Logical symbols
 - Connectives \neg , \Rightarrow , \land , \lor , \Leftrightarrow
 - Quantifiers ∀, ∃
 - Variablesx, y, a, b, ...
 - Equality =
- Non-logical symbols (ontology)
 - Constants
 KingArthur, 2, ShanghaiTech, ...
 - PredicatesBrother, >, ...
 - FunctionsSqrt, LeftLegOf, ...

Atomic sentences

```
Atomic sentence = predicate (term_1,...,term_n)

or term_1 = term_2

Term = constant or variable

or function (term_1,...,term_n)
```

Example:

```
Brother(KingJohn,RichardTheLionheart) >(Length(LeftLegOf(Richard)), Length(LeftLegOf(KingJohn)))
```

Complex sentences

Complex sentences are made from atomic sentences using connectives

$$\neg S$$
, $S_1 \land S_2$, $S_1 \lor S_2$, $S_1 \Rightarrow S_2$, $S_1 \Leftrightarrow S_2$,

Example:

Sibling(KingJohn,Richard) ⇒ Sibling(Richard,KingJohn)

$$>(1,2) \lor \le (1,2)$$

Semantics of FOL

- Sentences are true with respect to a model, which contains
 - Objects and relations among them
 - Interpretation specifying referents for

```
    constant symbols → objects
    predicate symbols → relations
    function symbols → functional relations
```

 An atomic sentence predicate(term₁,...,term_n) is true iff the objects referred to by term₁,...,term_n are in the relation referred to by predicate

Models for FOL

- How many models do we have? Infinite!
 Models vary in:
 - the number of objects (1 to ∞)
 - the relations among the objects
 - the mapping from constants to objects
 - the mapping from predicates to relations
 - **—**

Quantifiers

- Allows us to express properties of collections of objects instead of enumerating objects by name
- Universal: "for all" ∀
- Existential: "there exists" ∃

Universal quantification

```
\forall<variables> <sentence>
Example: \forall x \ At(x,STU) \Rightarrow Smart(x)
(Everyone at ShanghaiTech is smart)
```

 $\forall x P$ is true in a model m iff P is true with x being each possible object in the model

 Roughly speaking, equivalent to the conjunction of instantiations of P

```
At(John,STU) \Rightarrow Smart(John)
 \land At(Richard,STU) \Rightarrow Smart(Richard)
 \land At(STU,STU) \Rightarrow Smart(STU)
 \land ...
```

A common mistake to avoid

- Typically, ⇒ is the main connective with ∀
- Common mistake: using ∧ as the main connective with ∀:

```
\forall x \ At(x,STU) \land Smart(x)
```

means "Everyone is at STU and everyone is smart"

Existential quantification

```
∃<variables> <sentence>
Example: ∃x At(x,STU) ∧ Smart(x)
(Someone at ShanghaiTech is smart)
```

 $\exists x P$ is true in a model m iff P is true with x being some possible object in the model

 Roughly speaking, equivalent to the disjunction of instantiations of P

```
(At(John,STU) ∧ Smart(John))
∨ (At(Richard,STU) ∧ Smart(Richard))
∨ (At(STU,STU) ∧ Smart(STU))
∨ ...
```

Another common mistake to avoid

- Typically, ∧ is the main connective with ∃
- Common mistake: using ⇒ as the main connective with
 ∃:

```
\exists x \ At(x,STU) \Rightarrow Smart(x)
```

is true if there is anyone who is not at STU!

Properties of quantifiers

- ∀x ∀y is the same as ∀y ∀x
- ∃x ∃y is the same as ∃y ∃x
- ∃x ∀y is not the same as ∀y ∃x
 - ∃x ∀y Loves(x,y)"There is a person who loves everyone in the world"
 - ∀y ∃x Loves(x,y)"Everyone in the world is loved by at least one person"
- Quantifier duality: each can be expressed using the other

```
\forall x \text{ Likes}(x,\text{IceCream}) \equiv \neg \exists x \neg \text{Likes}(x,\text{IceCream})
\exists x \text{ Likes}(x,\text{Broccoli}) \equiv \neg \forall x \neg \text{Likes}(x,\text{Broccoli})
```

Sentences with variables

- A variable is free in a formula if it is not quantified
 - e.g., $\forall x P(x,y)$
- A variable is bound in a formula if it is quantified
 - e.g., $\forall x \exists y \ P(x,y)$
- In a FOL sentence, every variable must be bound.

FOL example: kinship

Brothers are siblings

```
\forall x,y \; Brother(x,y) \Rightarrow Sibling(x,y).
```

"Sibling" is symmetric

```
\forall x,y \ Sibling(x,y) \Leftrightarrow Sibling(y,x).
```

One's mother is one's female parent

```
\forall x,y \; Mother(x,y) \Leftrightarrow (Female(x) \land Parent(x,y)).
```

A first cousin is a child of a parent's sibling

```
\forall x,y \ FirstCousin(x,y) \Leftrightarrow \exists p,ps \ Parent(p,x) \land Sibling(ps,p) \land Parent(ps,y)
```

FOL example: kinship

Siblings are people with the same parents

```
\forall x,y \; Sibling(x,y) \Leftrightarrow \exists m,f \; Parent(m,x) \land Parent(f,x) \land Parent(m,y) \land Parent(f,y)
```

Is this correct?

Equality

 $term_1 = term_2$ is true under a given interpretation if and only if $term_1$ and $term_2$ refer to the same object

Example: Siblings are people with the same parents:

```
\forall x,y \; Sibling(x,y) \Leftrightarrow [\neg(x = y) \land \exists m,f \; \neg(m = f) \land Parent(m,x) \land Parent(f,x) \land Parent(m,y) \land Parent(f,y)]
```

TODO: no truth-value without model

- Give a FOL sentence that looks wrong on the surface
- Hilbert: "One must be able to say at all times—instead of points, straight lines, and planes—tables, chairs, and beer mugs."

Inference in first-order logic

Universal instantiation (UI)

(Term without variables)

For any sentence α, variable v and ground term g:

$$\frac{\forall v \alpha}{\text{Subst}(\{v/g\}, \alpha)} \leftarrow \text{Substitute } v \text{ with } g \text{ in } \alpha$$

- Every instantiation of a universally quantified sentence is entailed by it
- UI can be applied multiple times to add new sentences
- E.g., $\forall x \ King(x) \land Greedy(x) \Rightarrow Evil(x)$ yields:
 - King(John) ∧ Greedy(John) ⇒ Evil(John)
 - King(Richard) ∧ Greedy(Richard) ⇒ Evil(Richard)
 - King(Father(John)) ∧ Greedy(Father(John)) ⇒Evil(Father(John))

Existential instantiation (EI)

 For any sentence α, variable v, and constant symbol k that does not appear elsewhere in the knowledge base:

- El can be applied once to replace an existential sentence
- E.g., ∃x Crown(x) ∧ OnHead(x,John) yields:
 Crown(C₁) ∧ OnHead(C₁,John)
 provided C₁ is a new constant symbol, called a Skolem constant

Reduction to propositional inference

- Suppose the KB contains just the following:
 - ∀x King(x) \land Greedy(x) \Rightarrow Evil(x)
 - King(John)
 - Greedy(John)
 - Brother(Richard, John)

- Instantiating the universal sentence in all possible ways, we have:
 - King(John) ∧ Greedy(John) ⇒ Evil(John)
 - King(Richard) ∧ Greedy(Richard) ⇒ Evil(Richard)
 - King(John)
 - Greedy(John)
 - Brother(Richard, John)
- The new KB is propositionalized: proposition symbols are
 - King(John), Greedy(John), Evil(John), King(Richard), etc.

- Every FOL KB can be propositionalized so as to preserve entailment
 - i.e., a ground sentence is entailed by new KB iff entailed by original KB
- A naïve idea for FOL inference:
 - propositionalize KB and query, apply resolution, return result
- Problem: with function symbols, there are infinitely many ground terms,
 - e.g., Father(Father(Father(John)))

- Theorem (Herbrand, 1930)
 - If a sentence α is entailed by an FOL KB, it is entailed by a finite subset of the propositionalized KB
- Idea:

For n = 0 to ∞ do

- create a propositional KB by instantiating with depth-n terms
- 2. if α is entailed by this KB, return true

Function nesting levels

Does this work?

- Problem
 - works if α is entailed
 - infinite loops if α is not entailed
- Theorem (Turing, 1936; Church, 1936): entailment for FOL is semi-decidable
 - algorithms exist that say yes to every entailed sentence
 - but no algorithm exists that says no to every non-entailed sentence.

Problems with propositionalization

- Propositionalization generates many irrelevant sentences
- E.g., from:
 - \forall x King(x) ∧ Greedy(x) \Rightarrow Evil(x)
 - King(John)
 - − ∀y Greedy(y)

The query *Evil(John)* seems obviously true. But propositionalization produces lots of facts such as *Greedy(Richard)* that are irrelevant.

Given:

```
- ∀x King(x) ∧ Greedy(x) ⇒ Evil(x)
- King(John)
- ∀y Greedy(y)
Only variables can be substituted
```

- If we can find the substitution θ = {x/John,y/John}, then we get
 - King(John) ∧ Greedy(John) ⇒ Evil(John)
 - King(John)
 - Greedy(John)

and we can answer the query *Evil(John)* immediately

- Unification finds substitutions that make different expressions identical
 - E.g., King(x) vs. King(John); Greedy(x) vs. Greedy(y)

p	q	θ
Knows(John,x)	Knows(John,Jane)	
Knows(John,x)	Knows(y,OJ)	
Knows(John,x)	Knows(y,Mother(y))	
Knows(John,x)	Knows(x,OJ)	

p	q	θ
Knows(John,x)	Knows(John,Jane)	{x/Jane}
Knows(John,x)	Knows(y,OJ)	
Knows(John,x)	Knows(y,Mother(y))	
Knows(John,x)	Knows(x,OJ)	

p	q	θ
Knows(John,x)	Knows(John,Jane)	{x/Jane}
Knows(John,x)	Knows(y,OJ)	{x/OJ,y/John}
Knows(John,x)	Knows(y,Mother(y))	
Knows(John,x)	Knows(x,OJ)	

p	q	θ
Knows(John,x)	Knows(John,Jane)	{x/Jane}
Knows(John,x)	Knows(y,OJ)	{x/OJ,y/John}
Knows(John,x)	Knows(y,Mother(y))	{y/John,x/Mother(John)}
Knows(John,x)	Knows(x,OJ)	

• Unify(α,β) = θ if $\alpha\theta$ = $\beta\theta$

p	q	θ
Knows(John,x)	Knows(John,Jane)	{x/Jane}
Knows(John,x)	Knows(y,OJ)	{x/OJ,y/John}
Knows(John,x)	Knows(y,Mother(y))	{y/John,x/Mother(John)}
Knows(John,x)	Knows(x,OJ)	{fail}
	l	

Can be avoided by standardizing apart: eliminate overlap of variables, e.g., Knows(z,OJ)

- To unify Knows(John,x) and Knows(y,z),
 θ = {y/John, x/z } or θ = {y/John, x/John, z/John}
 - The first unifier is more general than the second.
- There is a single most general unifier (MGU) that is unique up to renaming of variables.
 - $MGU = \{ y/John, x/z \}$

FOL Inference

- Horn logic (the FOL case)
 - Forward chaining
 - Backward chaining
- General FOL
 - Resolution

Horn clauses in FOL

- $p_1 \wedge p_2 \wedge ... \wedge p_n \Rightarrow q$
 - $-p_1, p_2, ..., p_n, q$ are atomic sentences
 - All variables assumed to be universally quantified
- E.g., $human(x) \Rightarrow mortal(x)$

Generalized Modus Ponens (GMP)

$$\frac{p_1', p_2', \dots, p_n', (p_1 \land p_2 \land \dots \land p_n \Rightarrow q)}{q\theta} \quad \text{where } p_i'\theta = p_i \theta \text{ for all } i$$

```
Example: King(John), Greedy(y), (King(x) \land Greedy(x) \Rightarrow Evil(x)) p_1' is King(John) p_1 is King(x) p_2' is Greedy(y) p_2 is Greedy(x) Therefore, \theta is {x/John, y/John}
```

q is Evil(x), so $q\theta$ is Evil(John)

Example knowledge base

 The US law says that it is a crime for an American to sell weapons to hostile nations. The country Nono, an enemy of America, has some missiles, and all of its missiles were sold to it by Colonel West, who is American.

Prove that Col. West is a criminal

Example knowledge base contd.

```
... it is a crime for an American to sell weapons to hostile nations:
    American(x) \land Weapon(y) \land Sells(x,y,z) \land Hostile(z) \Rightarrow Criminal(x)
Nono ... has some missiles, i.e., \exists x \ Owns(Nono,x) \land Missile(x):
    Owns(Nono,M_1) and Missile(M_1)
... all of its missiles were sold to it by Colonel West
    Missile(x) \land Owns(Nono,x) \Rightarrow Sells(West,x,Nono)
Missiles are weapons:
    Missile(x) \Rightarrow Weapon(x)
An enemy of America counts as "hostile":
    Enemy(x,America) \Rightarrow Hostile(x)
West, who is American ...
    American(West)
The country Nono, an enemy of America ...
    Enemy(Nono,America)
```

Forward chaining proof

- American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)
- Missile(x) ⇒ Weapon(x)
- Enemy(x,America) ⇒ Hostile(x)
- Owns(Nono,M₁), Missile(M₁), American(West), Enemy(Nono,America)

American(West)

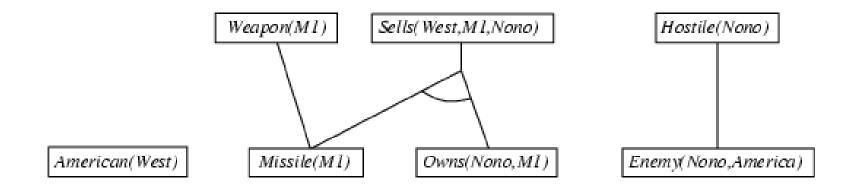
Missile(M1)

Owns(Nono, MI)

Enemy(Nono, America)

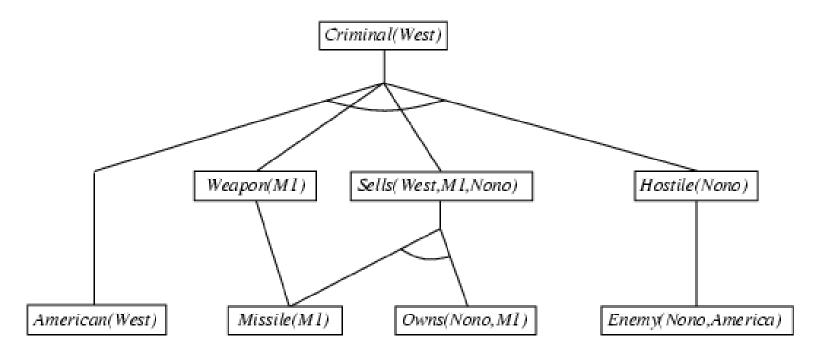
Forward chaining proof

- American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)
- Missile(x) ∧ Owns(Nono,x) ⇒ Sells(West,x,Nono)
- Missile(x) ⇒ Weapon(x)
- Enemy(x,America) ⇒ Hostile(x)
- Owns(Nono, M₁), Missile(M₁), American(West), Enemy(Nono, America)



Forward chaining proof

- American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)
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Properties of forward chaining

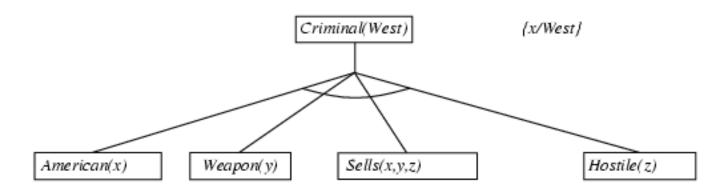
- Sound and complete for first-order Horn clauses
- FC terminates for first-order Horn clauses with no functions (Datalog) in finite number of iterations
- In general, FC may not terminate if α is not entailed
 - This is unavoidable: entailment with Horn clauses is also semi-decidable

- American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)
- Missile(x)
 \(\times \) Owns(Nono, x)
 \(\times \) Sells(West, x, Nono)
- Missile(x) ⇒ Weapon(x)
- Enemy(x,America) ⇒ Hostile(x)
- Owns(Nono, M₁), Missile(M₁), American(West), Enemy(Nono, America)

Criminal(West)

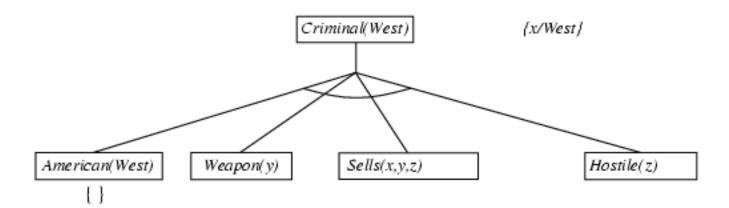
- American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)
- Missile(x)

 \(\times \) Owns(Nono, x) ⇒ Sells(West,x,Nono)
- Missile(x) ⇒ Weapon(x)
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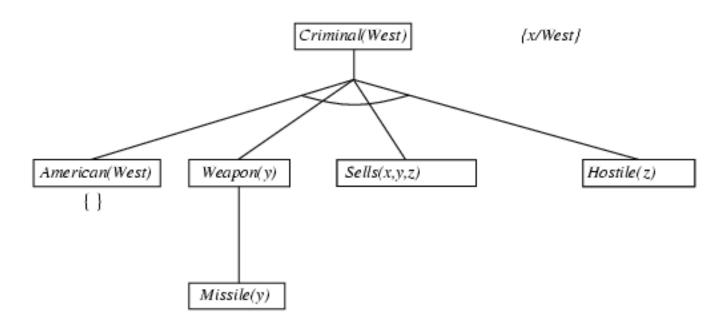
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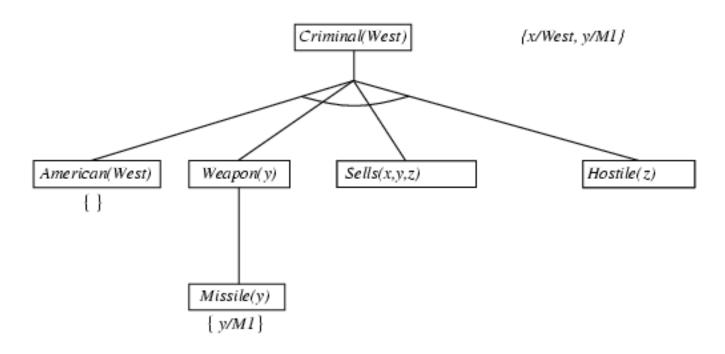
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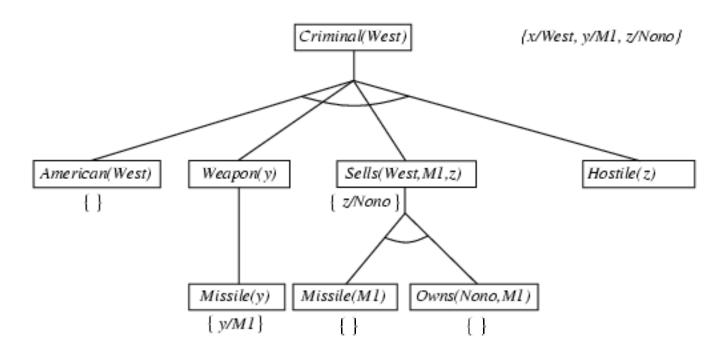
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- Missile(x)

 \(\times \) Owns(Nono, x) ⇒ Sells(West, x, Nono)
- Missile(x) ⇒ Weapon(x)
- Enemy(x,America) ⇒ Hostile(x)
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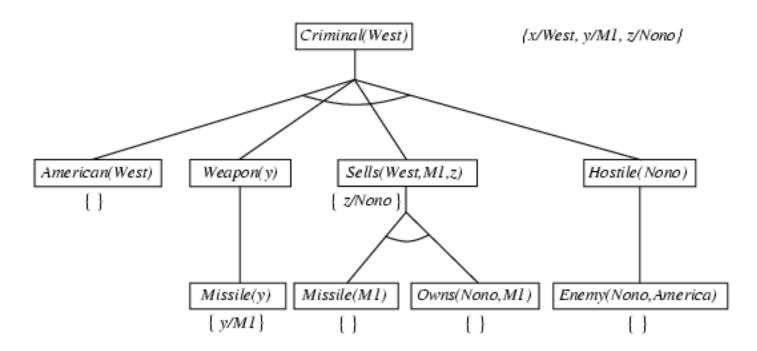
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- Missile(x)

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- American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)
- Missile(x)

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Backward chaining

- Depth-first recursive proof search: space is linear in size of proof
- Avoid infinite loops by checking current goal against every goal on stack
- Avoid repeated subgoals by caching previous results
- Widely used for logic programming

Logic programming

- Ordinary programming
 - Identify problem
 - Assemble information
 - Figure out solution
 - Encode solution
 - Encode problem instance as data
 - Apply program to data

- Logic programming
 - Identify problem
 - Assemble information
 - <coffee break> ☺
 - Encode info in KB
 - Encode problem instances as facts
 - Ask queries (run SAT solver)

Logic programming: Prolog

- Was widely used in Europe, Japan (basis of 5th Generation project)
- Basis: backward chaining with Horn clauses
 - Program = set of Horn clauses
 - Inference: depth-first, left-to-right backward chaining
- Additions:
 - Built-in predicates for arithmetic etc., e.g., X is Y*Z+3
 - Built-in predicates that have side effects (e.g., input and output predicates, assert/retract predicates)
- Closed-world assumption ("negation as failure")

Resolution

Full first-order version:

$$\frac{\ell_{1} \vee \cdots \vee \ell_{k}, \quad m_{1} \vee \cdots \vee m_{n}}{(\ell_{1} \vee \cdots \vee \ell_{i-1} \vee \ell_{i+1} \vee \cdots \vee \ell_{k} \vee m_{1} \vee \cdots \vee m_{j-1} \vee m_{j+1} \vee \cdots \vee m_{n})\theta}$$

where Unify
$$(l_i, \neg m_i) = \theta$$
.

- The two clauses are assumed to be standardized apart so that they share no variables.
- Example:

$$\neg Rich(x) \lor Unhappy(x)$$

$$Rich(Ken)$$

$$Unhappy(Ken)$$
with $\theta = \{x/Ken\}$

- Inference algorithm: applying resolution steps to CNF(KB ∧ ¬α)
- Resolution is sound and complete for FOL

Conversion to CNF

```
\forall x \ [\forall y \ Animal(y) \Rightarrow Loves(x,y)] \Rightarrow [\exists y \ Loves(y,x)]
```

- 1. Eliminate biconditionals and implications $\forall x [\neg \forall y \neg Animal(y) \lor Loves(x,y)] \lor [\exists y Loves(y,x)]$
- 2. Move \neg inwards: $\neg \forall x \ p \equiv \exists x \neg p, \ \neg \exists x \ p \equiv \forall x \neg p$ $\forall x \ [\exists y \neg (\neg Animal(y) \lor Loves(x,y))] \lor [\exists y \ Loves(y,x)]$ $\forall x \ [\exists y \neg \neg Animal(y) \land \neg Loves(x,y)] \lor [\exists y \ Loves(y,x)]$ $\forall x \ [\exists y \ Animal(y) \land \neg Loves(x,y)] \lor [\exists y \ Loves(y,x)]$
- Standardize variables: each quantifier should use a different variable

```
\forall x [\exists y \ Animal(y) \land \neg Loves(x,y)] \lor [\exists z \ Loves(z,x)]
```

Conversion to CNF contd.

4. Skolemize: a more general form of existential instantiation. Each existential variable is replaced by a Skolem function of the enclosing universally quantified variables:

```
\forall x [Animal(F(x)) \land \neg Loves(x,F(x))] \lor Loves(G(x),x)
```

5. Drop universal quantifiers:

```
[Animal(F(x)) \land \neg Loves(x,F(x))] \lor Loves(G(x),x)
```

6. Distribute ∨ over ∧ :

```
[Animal(F(x)) \lor Loves(G(x),x)] \land [\neg Loves(x,F(x)) \lor Loves(G(x),x)]
```

Resolution proof: Horn clauses

```
¬ Criminal(West)
\neg American(x) \lor \neg Weapon(y) \lor \neg Sells(x,y,z) \lor \neg Hostile(z) \lor Criminal(x)
                                                                \neg American(West) \lor \neg Weapon(\lor) \lor \neg Sells(West,\lor,z) \lor \neg Hostile(z)
                                    American(West)
                                                                         \neg Weapon(y) \lor \neg Sells(West,y,z) \lor \neg Hostile(z)
                                 \neg Missile(x) \lor Weapon(x)
                                               Missile(M1)
                                                                           \neg Missile(y) \lor \neg Sells(West,y,z) \lor \neg Hostile(z)
        \neg Missile(x) \lor \neg Owns(Nono.x) \lor Sells(West.x,Nono)
                                                                                   \neg Sells(West,M1,z) \lor \neg Hostile(z)
                                      Missile(M1)
                                                                  \neg Missile(M1) \lor \neg Owns(Nono,M1) \lor \neg Hostile(Nono)
                                 Owns(Nono,M1)
                                                                        \neg Owns(Nono, M1) \lor \neg Hostile(Nono)
                           \neg Enemy(x,America) \lor Hostile(x)
                                                                               ¬ Hostile(Nono)
                              Enemy(Nono, America)
                                                                     Enemy(Nono, America)
```

Summary

- First-order logic:
 - objects and relations are semantic primitives
 - syntax: constants, functions, predicates, quantifiers
- Inference
 - Unification
 - Forward/backward chaining
 - Resolution
- Semantic web
 - Application of predicate logic to WWW