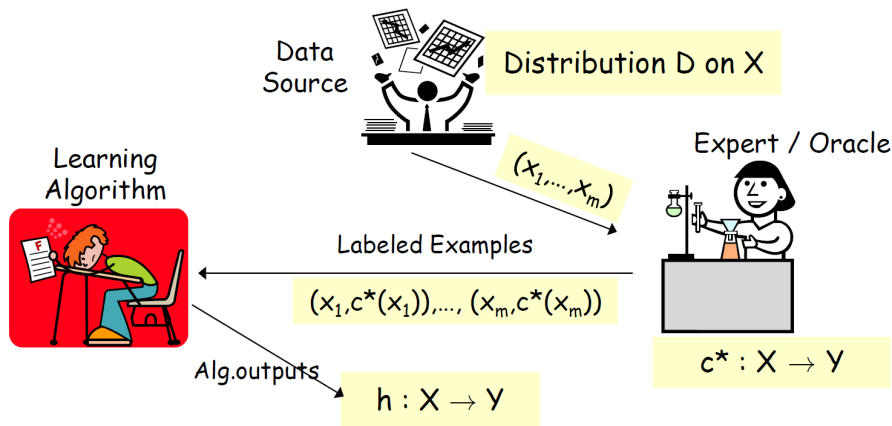


Discussion 09

2022.5.12

Supervised VS semi-supervised

Fully Supervised Learning



$$S_l = \{(x_1, y_1), \dots, (x_{m_l}, y_{m_l})\}$$

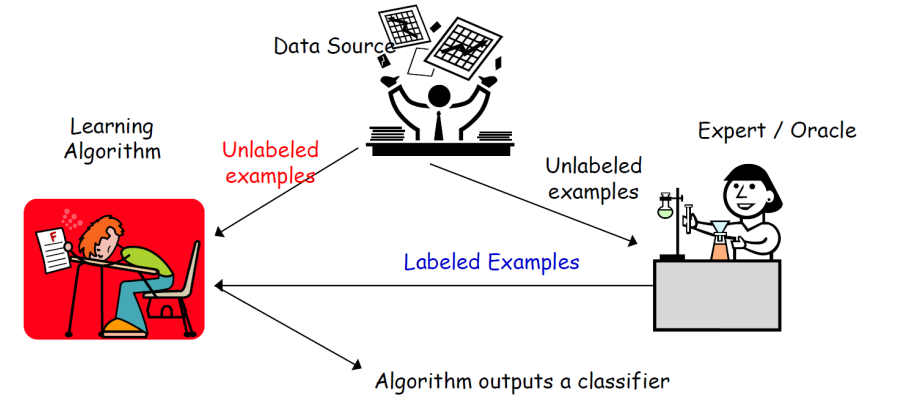
x_i drawn i.i.d from D , $y_i = c^*(x_i)$

Goal: h has small error over D .

$$\text{err}_D(h) = \Pr_{x \sim D}(h(x) \neq c^*(x))$$

VS

Semi-Supervised Learning



$$S_l = \{(x_1, y_1), \dots, (x_{m_l}, y_{m_l})\}$$

x_i drawn i.i.d from D , $y_i = c^*(x_i)$

$S_u = \{x_1, \dots, x_{m_u}\}$ drawn i.i.d from D

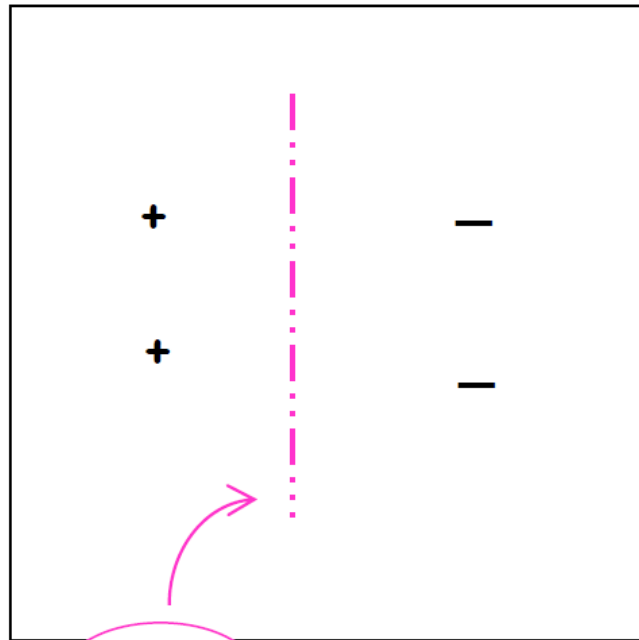
Goal: h has small error over D .

$$\text{err}_D(h) = \Pr_{x \sim D}(h(x) \neq c^*(x))$$

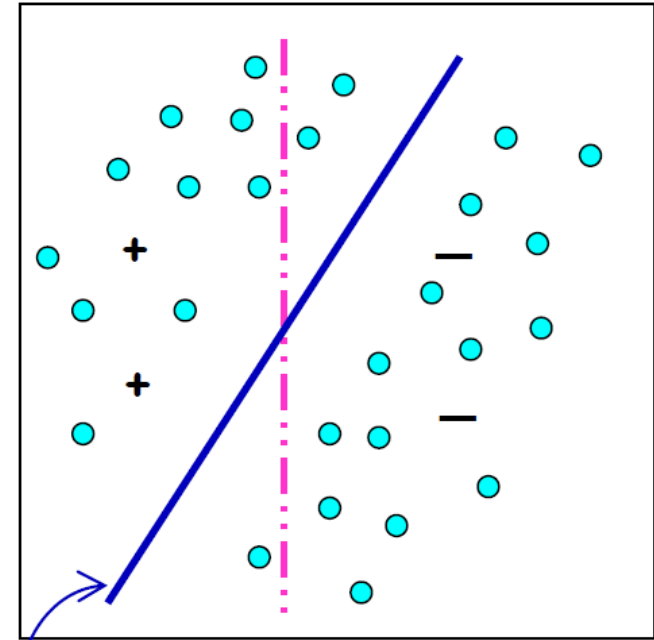
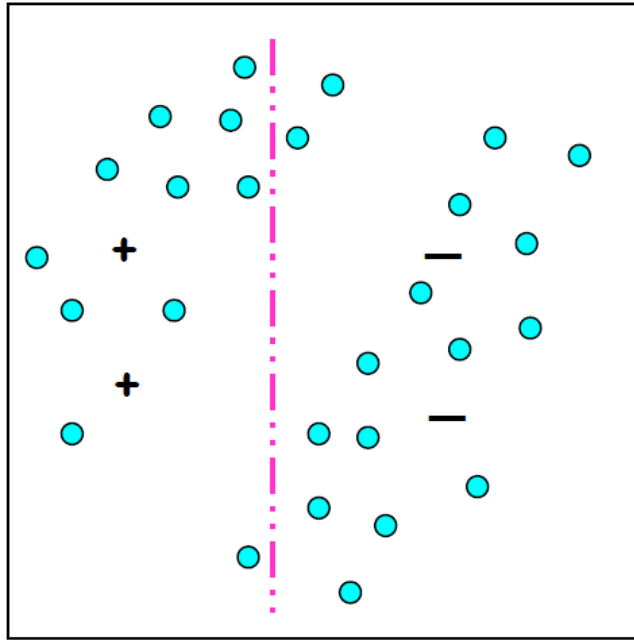
Semi-supervised Learning

- Transductive SVM
- Co-training
- Graph-based methods

Transductive SVM



SVM
Labeled data only



Transductive SVM

Transductive SVM

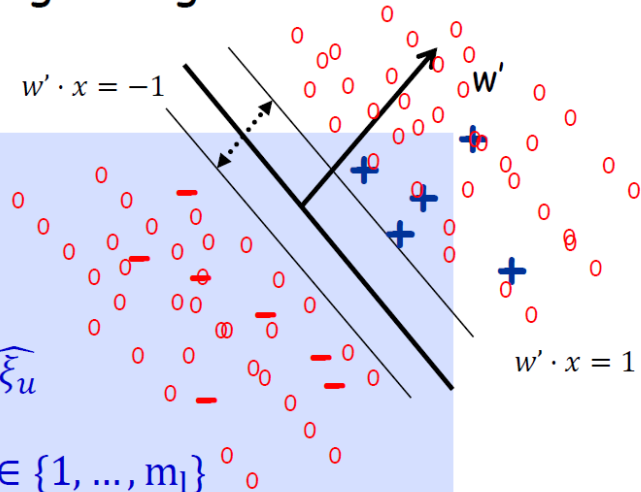
Optimize for the separator with large margin wrt **labeled** and **unlabeled** data. [Joachims '99]

Input: $S_l = \{(x_1, y_1), \dots, (x_{m_l}, y_{m_l})\}$

$S_u = \{x_1, \dots, x_{m_u}\}$

$$\operatorname{argmin}_w ||w||^2 + C \sum_i \xi_i + C \sum_u \widehat{\xi}_u$$

- $y_i w \cdot x_i \geq 1 - \xi_i$, for all $i \in \{1, \dots, m_l\}$
- $\widehat{y}_u w \cdot x_u \geq 1 - \widehat{\xi}_u$, for all $u \in \{1, \dots, m_u\}$
- $\widehat{y}_u \in \{-1, 1\}$ for all $u \in \{1, \dots, m_u\}$



NP-hard

Convex after know the labels

Too many guess

Find a labeling of the unlabeled sample and w s.t. w separates both labeled and unlabeled data with maximum margin.

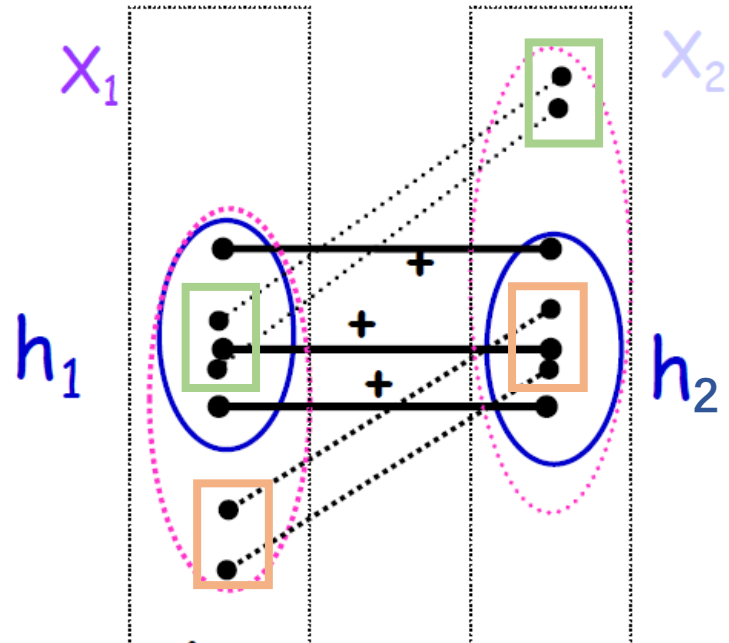
Transductive SVM

Heuristic (Joachims) high level idea:

- First maximize margin over the labeled points
- Use this to give initial labels to unlabeled points based on this separator.
- Try flipping labels of unlabeled points to see if doing so can increase margin

Local
optimal

Co training



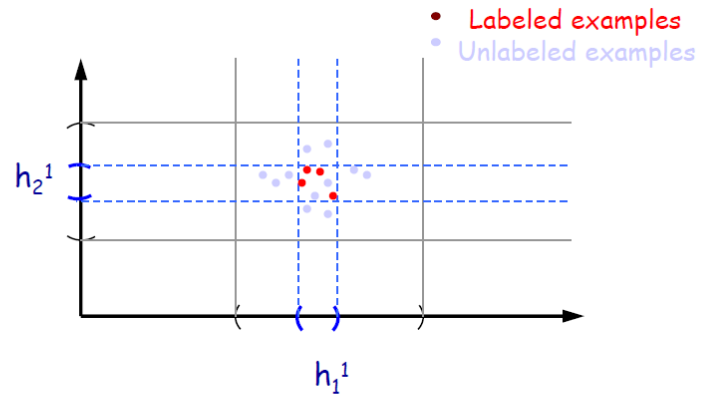
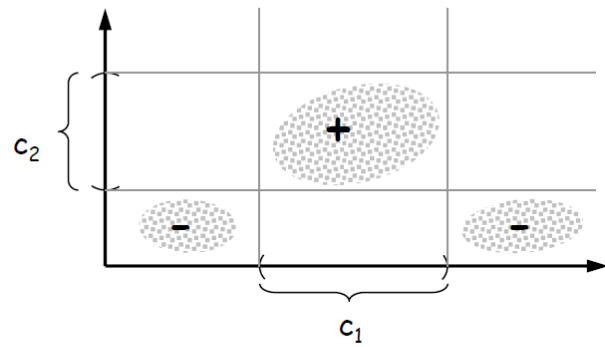
$$x = \langle x_1, x_2 \rangle$$

Add h_1 's confident predictions to L2

Add h_2 's confident predictions to L1

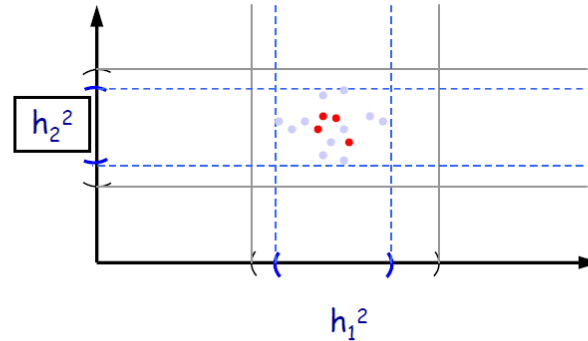
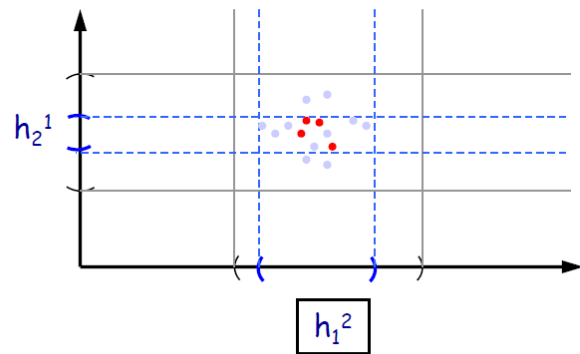
Remove these point from unlabeled data

Co-training



Use labeled data to learn h_1^1 and h_2^1

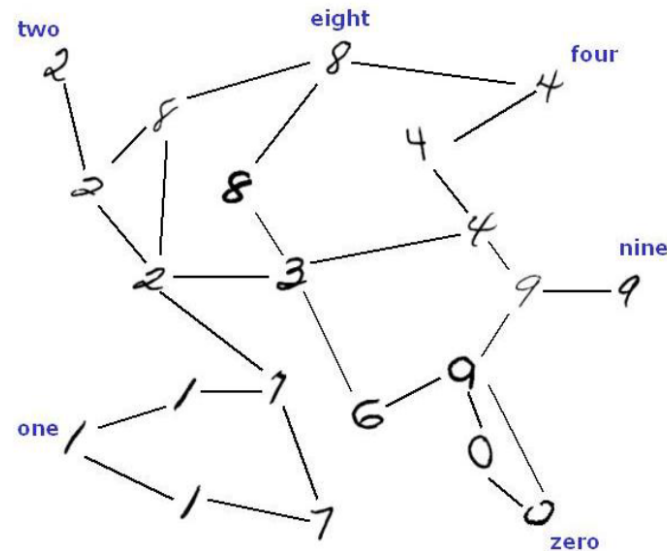
Use unlabeled data to bootstrap



Graph based methods

Idea: construct a graph with edges between very similar examples.

Unlabeled data can help “glue” the objects of the same class together.



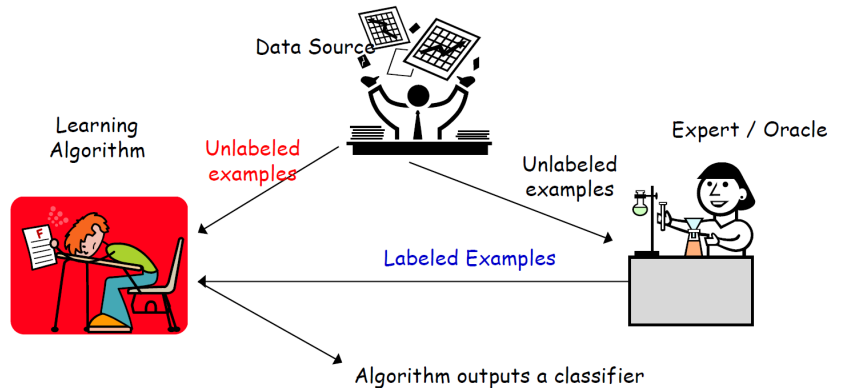
Run a graph partitioning alg to separate the graph into pieces

$$\exp \left(-\frac{\|x_i - x_j\|^2}{2\sigma^2} \right)$$

$$\text{Minimize } \sum_{e=(i,j)} w_e \|f_i - f_j\|^2$$

Semi-supervised vs Active

Semi-Supervised Learning



$$S_l = \{(x_1, y_1), \dots, (x_{m_l}, y_{m_l})\}$$

x_i drawn i.i.d from \mathcal{D} , $y_i = c^*(x_i)$

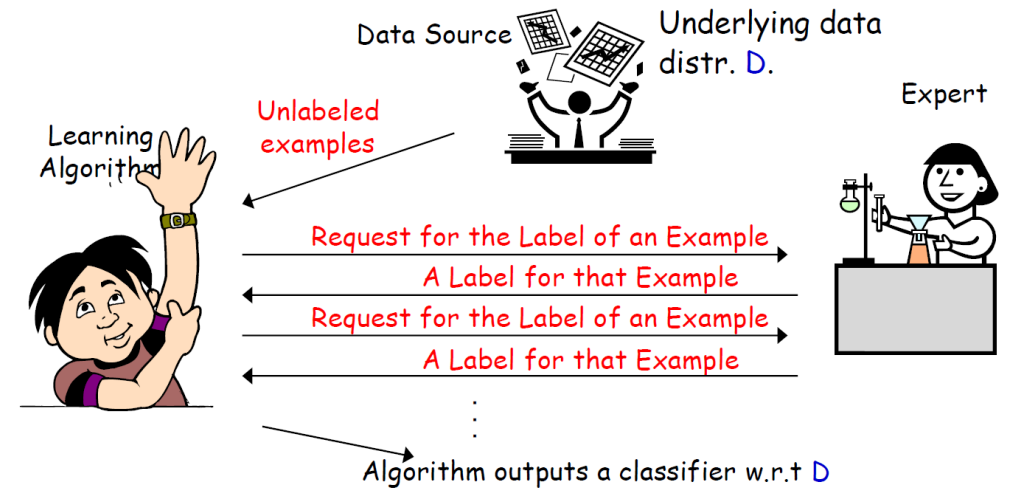
$S_u = \{x_1, \dots, x_{m_u}\}$ drawn i.i.d from \mathcal{D}

Goal: h has small error over \mathcal{D} .

$$\text{err}_{\mathcal{D}}(h) = \Pr_{x \sim \mathcal{D}}(h(x) \neq c^*(x))$$

VS

Batch Active Learning



fewer labels request

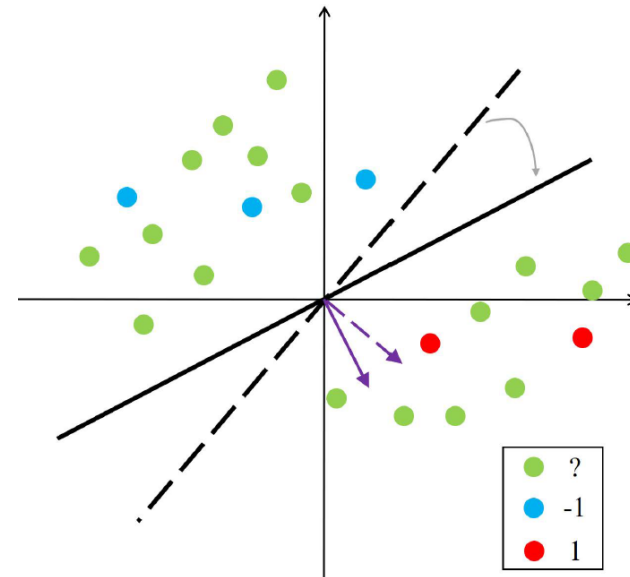
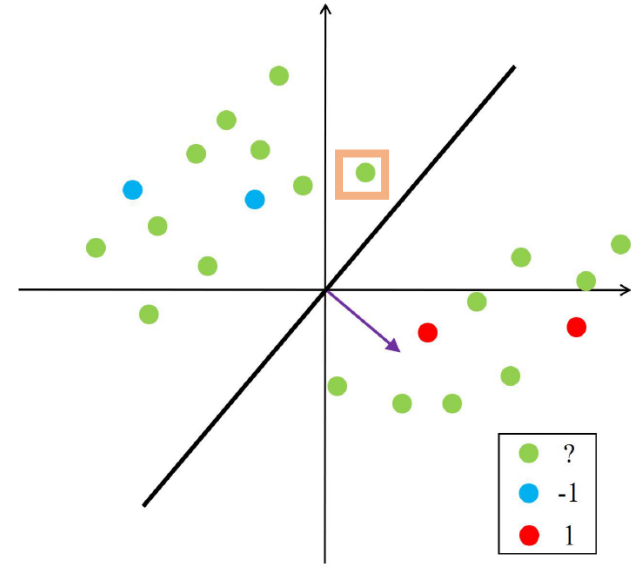
More informative labels

Active learning

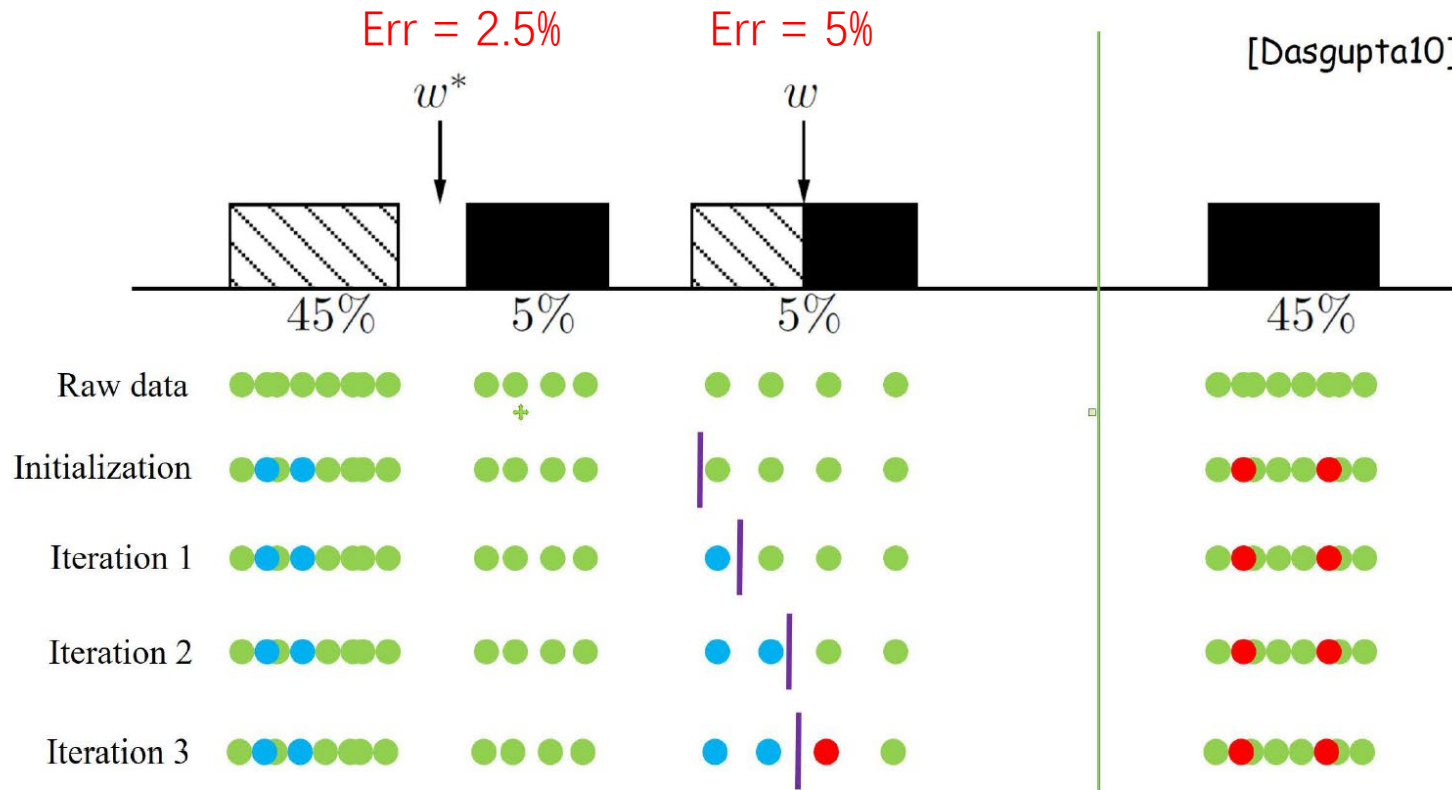
For $t = 1, \dots,$

- Find w_t the max-margin separator of all labeled points so far.
- Request the label of the example closest to the current separator: minimizing $|x_i \cdot w_t|$.

(highest uncertainty)



Active learning



sampling bias

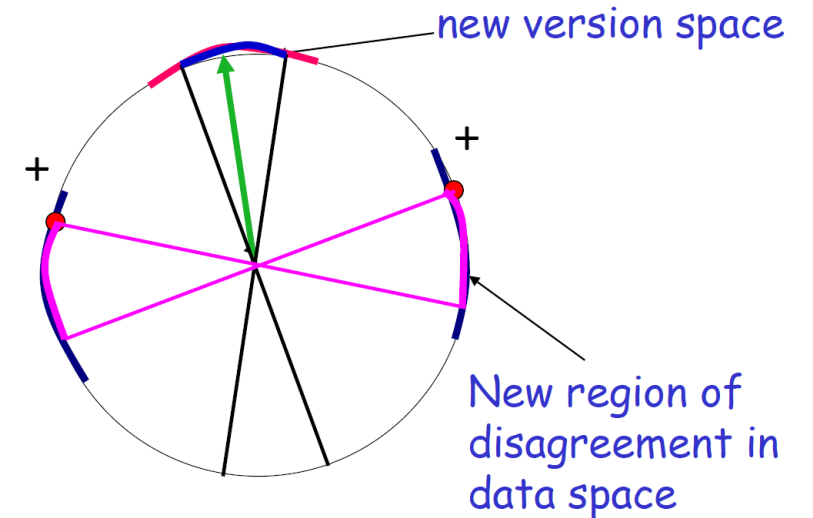
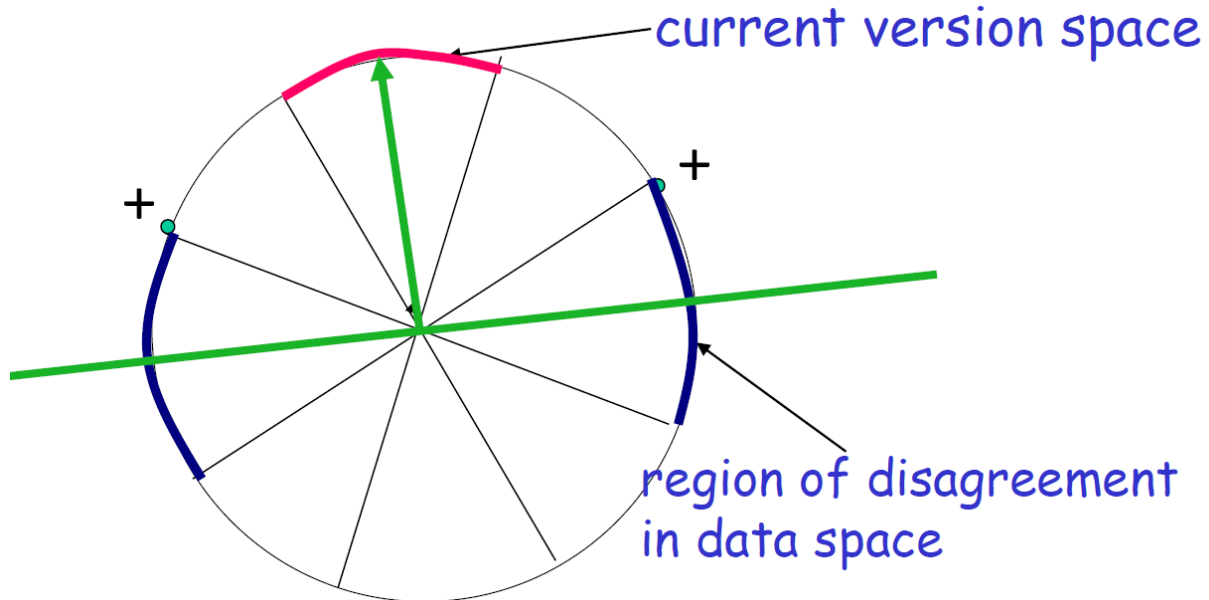
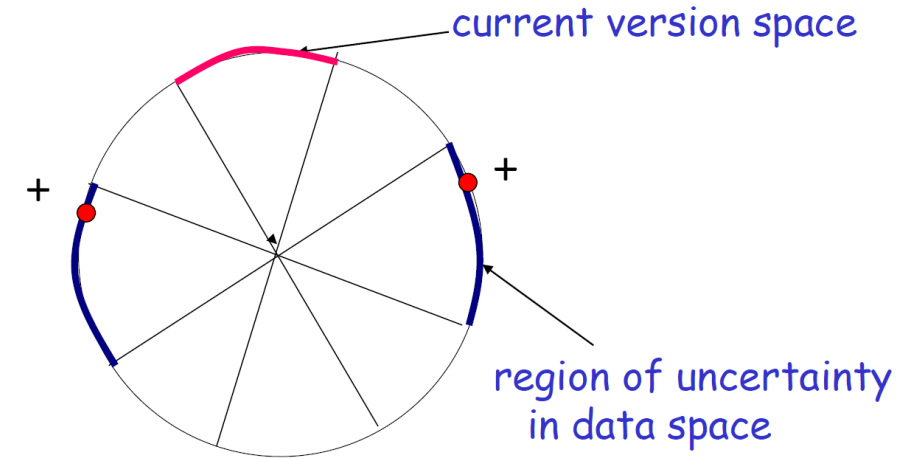
Active learning

Definition (Mitchell'82) Assume realizable case: $c^* \in H$.

Given a set of labeled examples $(x_1, y_1), \dots, (x_{m_l}, y_{m_l}), y_i = c^*(x_i)$

Version space of H : part of H consistent with labels so far.

I.e., $h \in VS(H)$ iff $h(x_i) = c^*(x_i) \forall i \in \{1, \dots, m_l\}$.



Active learning

The DHN Agnostic Active Learner [DHN'07]

$S = \emptyset$ (points with inferred labels)

$T = \emptyset$ (points with queried labels)

For $t = 1, 2, \dots$:

Receive x_t

If $(h_{+1} = \text{learn}(S \cup \{(x_t, +1)\}, T))$ fails: Add $(x_t, -1)$ to S and break

If $(h_{-1} = \text{learn}(S \cup \{(x_t, -1)\}, T))$ fails: Add $(x_t, +1)$ to S and break

If $\text{err}(h_{-1}, S \cup T) - \text{err}(h_{+1}, S \cup T) > \Delta_t$: Add $(x_t, +1)$ to S and break

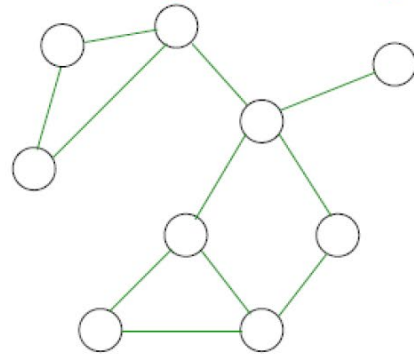
If $\text{err}(h_{+1}, S \cup T) - \text{err}(h_{-1}, S \cup T) > \Delta_t$: Add $(x_t, -1)$ to S and break

Request y_t and add (x_t, y_t) to T

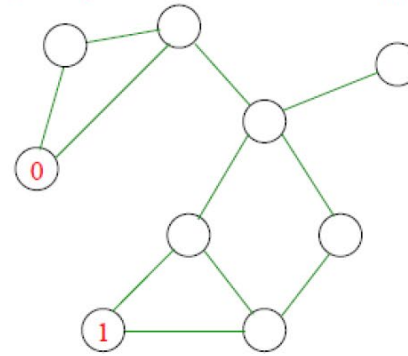
Active learning

Active learning with label propagation

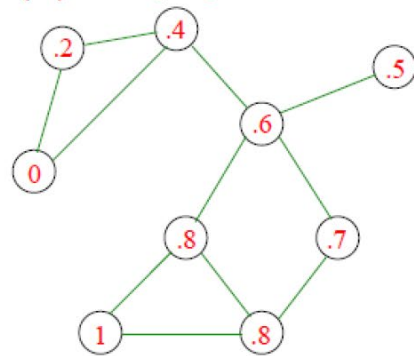
(1) Build neighborhood graph



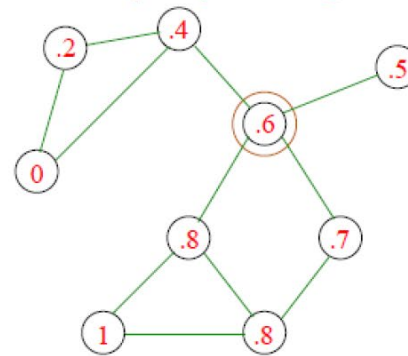
(2) Query some random points



(3) Propagate labels (using soft-cuts)



(4) Make query and go to (3)



How to choose
which node to
query?

THANKS