

# SI231b: Matrix Computations

## Lecture 9: Least Squares and Orthogonal Projection

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**Overdetermined System:**  $\mathbf{Ax} = \mathbf{b}$ ,  $\mathbf{A} \in \mathbb{R}^{m \times n}$  ( $m > n$ ), the equation

- ▶ often has no solution, since

$\mathbf{b} \in \mathbb{R}^m$ , while  $\mathcal{R}(\mathbf{A})$  is a subspace (at most of dimensional  $n$ ) of  $\mathbb{R}^m$

- ▶ has unique solution when

$$\mathbf{b} \in \mathcal{R}(\mathbf{A}) \text{ and } \text{rank}(\mathbf{A}) = n$$

- ▶ has infinite solutions when

$$\mathbf{b} \in \mathcal{R}(\mathbf{A}) \text{ and } \text{rank}(\mathbf{A}) < n$$

In practice, we need to find the full rank least square (LS) solution  $\mathbf{x}_{LS}$ ,

$$\mathbf{x}_{LS} = \arg \min \|\mathbf{b} - \mathbf{Ax}\|_2^2,$$

where  $\|\cdot\|_2$  represents the vector 2-norm and  $\mathbf{A}$  is full rank.

- ▶ Motivation Applications
- ▶ Geometric Interpretation of Least Square
- ▶ Projection onto Subspaces
- ▶ Orthogonal Projection

In many applications, we can use the following representation

$$\mathbf{y} = \mathbf{Ax},$$

or

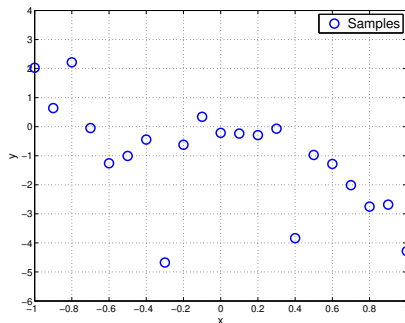
$$\mathbf{y} = \mathbf{Ax} + \mathbf{v},$$

where

- ▶  $\mathbf{y}$  is known (given data);
- ▶  $\mathbf{A}$  is given or stipulated;
- ▶  $\mathbf{x}$  is to be determined;
- ▶  $\mathbf{v}$  models the noise or error.

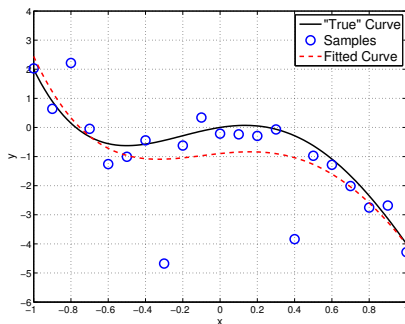
## Data Fitting

Given a set of input-output data pairs  $(x_i, y_i) \in \mathbb{R}^2$ ,  $i = 1, \dots, m$ , find a function  $f(x)$  that fits the data well.



## Data Fitting Using Polynomials

Applying a polynomial model  $f(x) = \sum_{i=0}^p a_i x^i$  and use LS



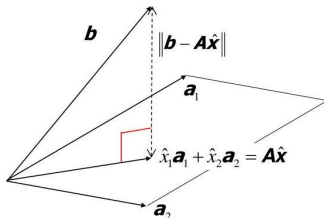
“True” curve: the true  $f(x)$ ,  $p = 5$ .

Fitted curve: estimated  $f(x)$ ,  $\mathbf{a}$  obtained by LS with  $p = 5$ .

# Geometric Interpretation of Least Square

$$\mathbf{x}_{LS} = \arg \min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2$$

1. find  $\tilde{\mathbf{b}} \in \mathcal{R}(\mathbf{A})$  such that  $\|\mathbf{b} - \tilde{\mathbf{b}}\|_2$  is minimized
  - recall the distance between two vectors using vector norms
2. solve  $\mathbf{A}\mathbf{x}_{LS} = \tilde{\mathbf{b}}$  to obtain  $\mathbf{x}_{LS}$



**Question:** how to obtain  $\tilde{\mathbf{b}} \in \mathcal{R}(\mathbf{A})$ ?

## Projectors

A projector is a **square matrix** that satisfies

$$\mathbf{P}^2 = \mathbf{P}.$$

- ▶ such a matrix is called idempotent
- ▶ **geometric interpretation?**

**Note:** this definition of projectors include both

- ▶ orthogonal projectors (**key in our course**)
- ▶ oblique projectors (**will not be addressed**)

**Question:** onto which subspace does  $\mathbf{P}$  project?

**Answer:**  $\mathcal{R}(\mathbf{P})$



## How to distinguish orthogonal and oblique projection?

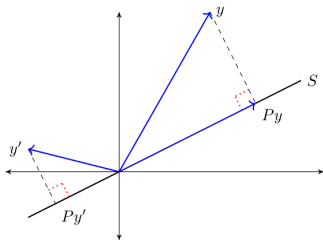


Figure 1: orthogonal projection

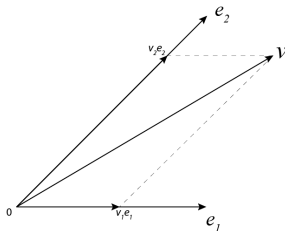


Figure 2: oblique projection

**Answer:** the projection direction  $\mathbf{P}\mathbf{v} - \mathbf{v}$

**Note:**  $\mathbf{P}(\mathbf{P}\mathbf{v} - \mathbf{v}) = \mathbf{0}$ , which means  $(\mathbf{P}\mathbf{v} - \mathbf{v}) \in \mathcal{N}(\mathbf{P})$ .

If  $\mathbf{P}$  is a projector, then  $\mathbf{I} - \mathbf{P}$  is also a projector (**why?**)

$$(\mathbf{I} - \mathbf{P})^2 = \mathbf{I} - 2\mathbf{P} + \mathbf{P}^2 = (\mathbf{I} - \mathbf{P})$$

The projector  $\mathbf{I} - \mathbf{P}$  is called the **complementary projector** of  $\mathbf{P}$ .

**Question:** onto which subspace does  $\mathbf{I} - \mathbf{P}$  project?

**Answer:**  $\mathcal{N}(\mathbf{P}) = \mathcal{R}(\mathbf{I} - \mathbf{P})$

First,  $\mathcal{N}(\mathbf{P}) \subset \mathcal{R}(\mathbf{I} - \mathbf{P})$  (**give your explanation here**)

Second,  $\mathcal{R}(\mathbf{I} - \mathbf{P}) \subset \mathcal{N}(\mathbf{P})$  (**you are supposed to work it out indepently**)

Then,

$$\mathcal{R}(\mathbf{I} - \mathbf{P}) = \mathcal{N}(\mathbf{P}) \text{ and } \mathcal{R}(\mathbf{P}) = \mathcal{N}(\mathbf{I} - \mathbf{P})$$

$$\mathcal{R}(\mathbf{P}) \cap \mathcal{N}(\mathbf{P}) = \{\mathbf{0}\}$$

# Projection onto Subspaces

Suppose  $\mathcal{V} = \mathcal{U} \oplus \mathcal{W}$ , then there is a projector  $\mathbf{P}$  such that  $\mathcal{R}(\mathbf{P}) = \mathcal{U}$  and  $\mathcal{N}(\mathbf{P}) = \mathcal{W}$ , we say that  $\mathbf{P}$  is a projector onto  $\mathcal{U}$  along  $\mathcal{W}$ .

Previous analysis show that the projector  $\mathbf{P} \in \mathbb{R}^{m \times m}$  separates  $\mathbb{R}^m$  into two subspaces

►  $\mathcal{R}(\mathbf{P})$

►  $\mathcal{N}(\mathbf{P})$

and

$$\mathbb{R}^m = \mathcal{R}(\mathbf{P}) \oplus \mathcal{N}(\mathbf{P}) \quad \text{can you prove this?}$$

$\mathbf{P}$  projects  $\mathbb{R}^m$  onto  $\mathcal{R}(\mathbf{P})$  along  $\mathcal{N}(\mathbf{P})$ .

## Orthogonal projector

An orthogonal projector  $\mathbf{P}$  is the one that projects onto a subspace  $\mathcal{U}$  along a subspace  $\mathcal{W}$  when  $\mathcal{U}$  and  $\mathcal{W}$  are orthogonal.

**Warning:** orthogonal projectors are not orthogonal matrices.

## Theorem

A projector  $\mathbf{P}$  is orthogonal if and only if  $\mathbf{P} = \mathbf{P}^T$ .

**Proof ?**