Tutorial 4: Data Structures and Control Flow

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Data Structures

LISTS, TUPLES, DICTIONARIES AND SETS

Create a list of squares.

- [0, 1, 4, 9, ...]
- When really short (like 0^2 to 5^2), why not create by hand?
- But what if to 100^2 , 1000^2 , ...?

Create a list of squares.

Not elegant!

Create a list of squares.

Try this:

```
1 squares = [x**2 \text{ for } x \text{ in range}(10)]
```

It is list comprehension.

List Comprehension

Something more...

```
1 >>> [(x, y) for x in [1,2,3] for y in [3,1,4] if x != y]
2 [(1, 3), (1, 4), (2, 3), (2, 1), (2, 4), (3, 1), (3, 4)]
```

Transpose a matrix in the form of nested list.

```
1 >>> matrix = [
2 ... [1, 2, 3, 4],
3 ... [5, 6, 7, 8],
4 ... [9, 10, 11, 12],
5 ... ]
```

Transpose a matrix in the form of nested list.

```
1 >>> matrix = [
2 ... [1, 2, 3, 4],
3 ... [5, 6, 7, 8],
4 ... [9, 10, 11, 12],
5 ... ]
```

• Nested for loop?

Transpose a matrix in the form of nested list.

Try nested list comprehension:

```
1 >>> matrix = [
2 ...    [1, 2, 3, 4],
3 ...    [5, 6, 7, 8],
4 ...    [9, 10, 11, 12],
5 ... ]
6 >>> [[row[i] for row in matrix] for i in range(4)]
7 [[1, 5, 9], [2, 6, 10], [3, 7, 11], [4, 8, 12]]
```

Which of the following cannot construct a tuple?

```
1 >>> t = ()
 2 >>> t = ('')
 3 | >>> t = ('hi')
 4 >>> t = ('hi',)
 5 >>> t = ('hi', 'hello')
 6 >>> t = ('hi', 'hello',)
 7 >>> t = 'hi'
 8 >>> t = 'hi',
 9 >>> t = 'hi', 'hello'
10 >>> t = 'hi', 'hello',
11 >>> t = (x**2 \text{ for } x \text{ in range}(10))
12 >>> t = tuple()
13 >>> t = tuple(x**2 for x in range(10))
14 >>> t = tuple([x**2 for x in range(10)])
```

Which of the following cannot construct a tuple?

```
1 >>> t = ()
 2 >>> t = ('') 💥
 3 >>> t = ('hi') 💥
 4 >>> t = ('hi',)
 5 >>> t = ('hi', 'hello')
 6 >>> t = ('hi', 'hello',)
 7 >>> t = 'hi' 🗱
 8 >>> t = 'hi',
 9 >>> t = 'hi', 'hello' # tuple packing
10 | >>> t = 'hi', 'hello',
11 >>> t = (x**2 \text{ for } x \text{ in range}(10)) \Leftrightarrow Try this (line 11) by yourself!
12 >>> t = tuple()
13 >>> t = tuple(x**2 for x in range(10))
14 >>> t = tuple([x**2 for x in range(10)])
```

Tuple Packing & Sequence Unpacking

```
>>> t = 'hi', 'hello' # tuple packing
>>> s, t = ('hi', 'hello') # sequence unpacking
```

Tuple Packing & Sequence Unpacking

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>>> t = 'hi', 'hello' # tuple packing
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How about this?
>>> s, t = ['hi', 'hello']
```

Tuple Packing & Sequence Unpacking

```
>>> t = 'hi', 'hello' # tuple packing
>>> s, t = ('hi', 'hello') # sequence unpacking
How about this?
>>> s, t = ['hi', 'hello']
Even this!
>>> s, t = 'hi'
```

Sequences in Python

In 3.7.7:

- List
- Tuple
- Range
- String
- 0

Many interesting similarity...

- Index, slice, insert, remove, ...
- Iterable
- See https://docs.python.org/3.7/library/stdtypes.html#typesseq for details

Keep updating...

Which of the following cannot construct a dictionary?

```
1 >>> tel = {'jack': 4098, 'sape': 4139}
2 >>> tel = dict()
3 >>> tel = dict(['jack', 'sape'])
4 >>> tel = dict(['jack', 4098], ['sape': 4139])
5 >>> tel = dict([['jack', 4098], ['sape', 4139]])
6 >>> tel = dict([('jack', 4098), ('sape', 4139)])
7 >>> tel = dict((('jack', 4098), ('sape', 4139)))
8 >>> tel = {x: x**2 for x in (2, 4, 6)}
9 >>> tel = dict(sape=4139, guido=4127, jack=4098)
```

Which of the following cannot construct a dictionary?

```
1 >>> tel = {'jack': 4098, 'sape': 4139}
2 >>> tel = dict()
3 >>> tel = dict(['jack', 'sape']) **
4 >>> tel = dict(['jack', 4098], ['sape': 4139]) **
5 >>> tel = dict([['jack', 4098], ['sape', 4139]])
6 >>> tel = dict([('jack', 4098), ('sape', 4139)])
7 >>> tel = dict((('jack', 4098), ('sape', 4139)))
8 >>> tel = {x: x**2 for x in (2, 4, 6)}
9 >>> tel = dict(sape=4139, guido=4127, jack=4098) # only work when the keys are strings
```

How to loop through dictionaries?

How to loop through dictionaries?

```
1 >>> knights = {'gallahad': 'the pure', 'robin': 'the brave'}
2
3 >>> for i in knights:
4 ... print(i)
5 ...
6 gallahad
7 robin
```

How to loop through dictionaries?

```
9 >>> for k, v in knights.items():
          print(k, v)
   . . .
12 gallahad the pure
13 robin the brave
14
   >>> for k in knights.keys():
16
           print(i)
   . . .
   gallahad
   robin
20
21 >>> for v in knights.values():
```

A Tip about Loop

```
1 >>> for i, v in enumerate(['tic', 'tac', 'toe']):
2 ... print(i, v)
3 ...
4 0 tic
5 1 tac
6 2 toe
```

A Tip about Loop

```
1 >>> for i, v in enumerate(['tic', 'tac', 'toe']):
          print(i, v)
2 ...
   . . .
4 0 tic
5 1 tac
6 2 toe
7 >>> for i in enumerate(['tic', 'tac', 'toe']):
8 ...
          print(i)
   . . .
10 (0, 'tic')
11 (1, 'tac')
12 (2, 'toe')
```

How to avoid duplication of elements in a list?

• Check when add?

How to avoid duplication of elements in a list?

```
1 >>> basket = {'apple', 'orange', 'apple', 'pear', 'orange', 'banana'}
2 >>> print(basket)  # show that duplicates have been removed
3 {'orange', 'banana', 'pear', 'apple'}
4 >>> basket = {}
5 >>> basket = set()
```

How to avoid duplication of elements in a list?

How to compare the difference of the elements between two sequences?

And the common part? The sum?

How to compare the difference of the elements between two sequences?

And the common part? The sum?

Try Sets!

How to compare the difference of the elements between two sequences?

And the common part? The sum?

```
1 >>> a = set('abracadabra')
                                      # What if a = set([1, 1+0j, True])?
 2 >>> b = set('alacazam')
 3 >>> a
                                         # unique letters in a
 4 {'a', 'r', 'b', 'c', 'd'}
5 >>> a - b
                                         # letters in a but not in b
6 {'r', 'd', 'b'}
7 >>> a | b
                                         # letters in a or b or both
8 {'a', 'c', 'r', 'd', 'b', 'm', 'z', 'l'}
9 >>> a & b
                                         # letters in both a and b
10 {'a', 'c'}
11 >>> a ^ b
                                         # letters in a or b but not both
12 {'r', 'd', 'b', 'm', 'z', 'l'}
```

Which one is bigger on each line?

```
1 (1, 2, 3) (1, 2, 4)

2 [1, 2, 3] [1, 2, 4]

3 'ABC' 'C' 'Pascal' 'Python'

4 (1, 2, 3, 4) (1, 2, 4)

5 (1, 2) (1, 2, -1)

6 (1, 2, 3) (1.0, 2.0, 3.0)

7 (1, 2, ('aa', 'ab')) (1, 2, ('abc', 'a'), 4)
```

Which one is bigger on each line?

Which one is bigger on each line?

What about sets? Which lines are not true?

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Which one is bigger on each line?

What about sets? Which lines are not true?

Control Flow

MODIFICATION WHEN LOOPING, ELSE CLAUSES IN LOOP, PASS STATEMENT, LAMBDA AND FUNCTION

0. Warm-up exercise

What is the output?

```
1  mysum = 0
2  for i in range(5, 11, 2):
3    mysum += i
4    if mysum == 5:
5        break
6    mysum += 1
7  print(mysum)
```

A 6 B 5 C 21 D 23

0. Warm-up exercise

What is the output?

```
1  mysum = 0
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5        break
6    mysum += 1
7  print(mysum)
```

A 6 B 5 C 21 D 23

Code that modifies a collection while iterating over that same collection can be tricky to get right.

```
1  a = [1,2,1,2,1,1]
2  for i in a:
3    if i == 1:
4       a.remove(i)
5  print(a) # a = [2,2,1]
```

Why? When 3rd 1 is removed, the 4th 1 is moved to left, loop will miss this 1 and go to the 5th 1.

Code that modifies a collection while iterating over that same collection can be tricky to get right.

```
1 >>> a = [0,1,2,3,4,5]
2 >>> for i in a:
3 ... a.remove(i)
4 ... print(a)
5 ...
6 [1, 2, 3, 4, 5]
7 [1, 3, 4, 5]
8 [1, 3, 5]
```

Instead, it is usually more straight-forward to **loop over a copy of the collection** or to create a new collection:

```
# Strategy0: loop over a copy of the collection
a = [1,2,1,2,1,1,1]
for index, value in enumerate(a.copy()): # don't panic!
    if value == 1:
        a.remove(value)
print(a) # a = [2,2]
```

Instead, it is usually more straight-forward to loop over a copy of the collection or to **create a new collection**:

```
1  # Strategy1: create a new collection
2  a = [1,2,1,2,1,1,1]
3  b = []
4  for index, value in enumerate(a):
5    if value != 1:
6       b.append(value)
7  print(b) # b = [2,2]
```

Much more similar to try's else rather than if's else: A try statement's else clause runs when no exception occurs, and a loop's else clause runs when no break occurs.

Example application scenario:

```
for n in range(2, 10):
    for x in range(2, n):
        if n % x == 0:
            print(n, 'equals', x, '*', n//x)
            break
else:
    # loop fell through without finding a factor
    print(n, 'is a prime number')
```

Output:

```
2 is a prime number
3 is a prime number
4 equals 2 * 2
5 is a prime number
6 equals 2 * 3
7 is a prime number
8 equals 2 * 4
9 equals 3 * 3
```

Much more similar to try's else rather than if's else: A try statement's else clause runs when no exception occurs, and a loop's else clause runs when no break occurs.

See what will happen without break:

```
1 >>> for i in range(3):
2 ... print(i)
3 ... else:
4 ... print("ELSE!")
5 ...
6 0
7 1
8 2
9 ELSE!
```

```
1 >>> for i in []:
2 ... print(i)
3 ... else:
4 ... print("ELSE!")
5 ...
6 ELSE!
```

Exercise: what is the output?

```
1  i = 0
2  while i < 3:
3     print(i, end=' ')
4     i += 1
5     if(i == 3):
6         break
7  else:
8     print("Stop at:", i, end=' ')</pre>
```

A. 012 B. 0123 C. 012 stop at: 3 D. 0123 stop at:3

Exercise: what is the output?

```
1  i = 0
2  while i < 3:
3     print(i, end=' ')
4     i += 1
5     if(i == 3):
6         break
7  else:
8     print("Stop at:", i, end=' ')</pre>
```

A. 012 B. 0123 C. 012 stop at: 3 D. 0123 stop at:3

3. Pass statement

It does nothing!

But can be used when a statement is required syntactically but the program requires no action.

```
while True:
pass # Busy-wait for keyboard interrupt (Ctrl+C)
```

Or creating minimal classes:

```
1 class MyEmptyClass:
2 pass
```

Or just being a place-holder for a function or conditional body; enable you to think abstractly!

```
def initlog(*args):
pass # Remember to implement this!
```

A normal function definition:

```
1 def incrementor(n, x):
2  return n + x
```

What if n is changed not so frequently?

Try this to define a function with the help of an outer function:

```
def make_incrementor(n): # Return a function
def incrementor(x):
    return n + x # Reference variables from the enclosing scope
return incrementor
```

Or elegant lambda definition:

```
def make_incrementor(n): # Return a function too
    return lambda x: n + x

1 >>> foo = make_incrementor(233)
    >>> foo(100)
    333
```

Exercise: What is the output?

```
1 def foo(x,*y,z):
2    print(x,y,z)
3    return lambda t: (t + x) * z
4 f1 = foo(1,2,3,4,z=5)
5 print(f1(7))
```

Exercise: What is the output?

```
1 def foo(x,*y,z):
2    print(x,y,z)
3    return lambda t: (t + x) * z
4 f1 = foo(1,2,3,4,z=5)
5 print(f1(7))
```

```
Result:
1 (2, 3, 4) 5
40
```

- Another use of lambda is to pass a small function as an argument.
- Example: using lambda in sort(*, key=None, reverse=None)

```
1 >>> help(list.sort)
2 Help on method_descriptor:
3
4 sort(...)
5 L.sort(key=None, reverse=False) -> None -- stable sort *IN PLACE*
```

Key needs to be a function, e.g. str.lower, not str.lower()! Why? Try it out by yourself.

```
1 >>> 1 = ['A','b','C']
2 >>> 1.sort()
3 >>> 1
4 ['A', 'C', 'b']
5 >>> 1.sort(key=str.lower)
6 >>> 1
7 ['A', 'b', 'C']
```

- Another use of lambda is to pass a small function as an argument.
- Example: using lambda in sort(*, key=None, reverse=None)

```
1 >>> help(list.sort)
2 Help on method_descriptor:
3
4 sort(...)
5 L.sort(key=None, reverse=False) -> None -- stable sort *IN PLACE*
```

- Key needs to be a function, e.g. str.lower
- Lambda is useful in this case!

```
1 >>> pairs = [(1, 'one'), (2, 'two'), (3, 'three'), (4, 'four')]
2 >>> pairs.sort(key = lambda x: x[1])
3 >>> pairs
4 [(4, 'four'), (1, 'one'), (3, 'three'), (2, 'two')]
```

• Exercise: What is the output?

```
1  a = [-5,0,3,-4,-2,3,2]
2  a.sort(key = lambda x: (x<0, abs(x)))
3  print(a)</pre>
```

• Exercise: What is the output?

```
1  a = [-5,0,3,-4,-2,3,2]
2  a.sort(key = lambda x: (x<0, abs(x)))
3  print(a)</pre>
```

Result: [0, 2, 3, 3, -2, -4, -5]

References

https://docs.python.org/3/tutorial/controlflow.html

https://docs.python.org/3/tutorial/datastructures.html

You can learn more by typing in the console! Keep practicing rather than purely reading.