

# Image Segmentation

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# Image segmentation

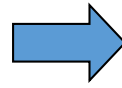
Goal: Group pixels into meaningful or perceptually similar regions



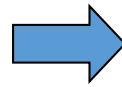
# Applications of Segmentation

- Object proposals
- Superpixels, proposals, multiple segmentations

# Segmentation for efficiency: “superpixels”



[Felzenszwalb and Huttenlocher 2004]



[Shi and Malik 2001]

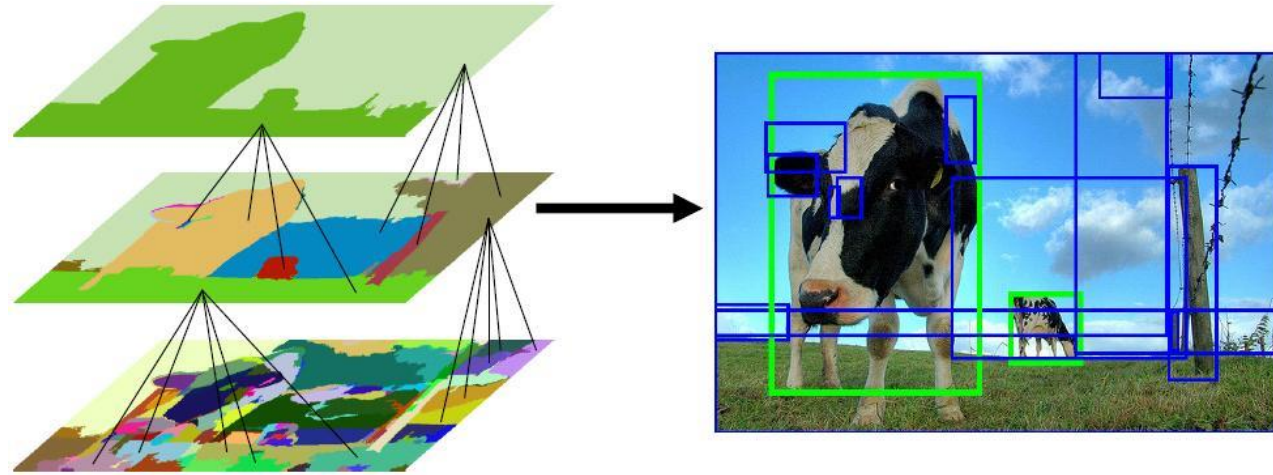
[Hoiem et al. 2005, Mori 2005]

# Segmentation for feature support

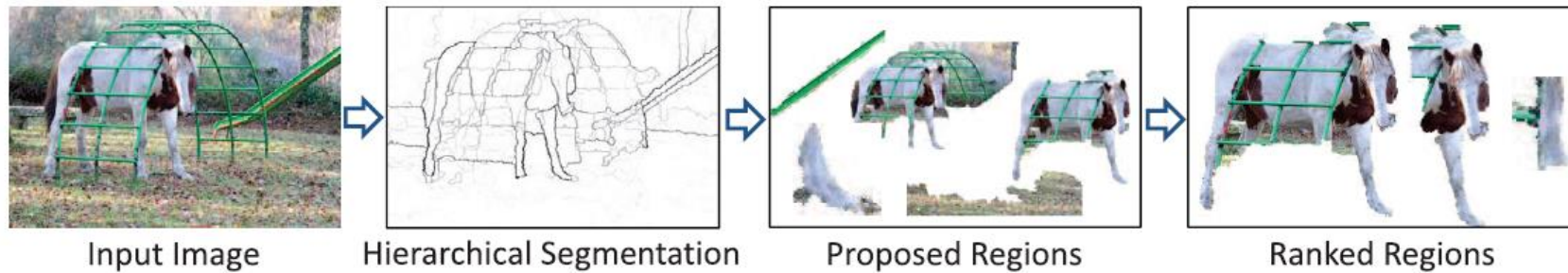




# Segmentation for object proposals



“Selective Search” [Sande, Uijlings et al. ICCV 2011, IJCV 2013]

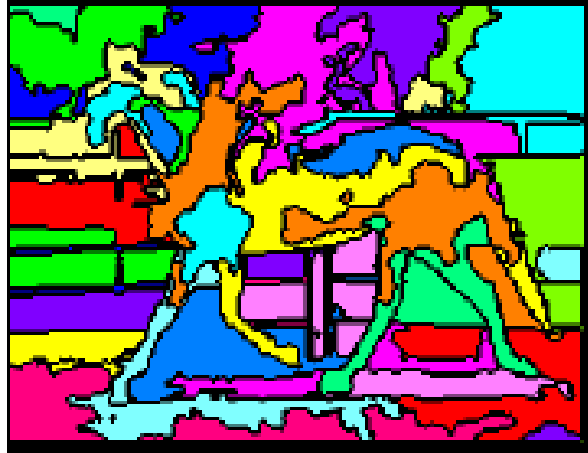


[Endres Hoiem ECCV 2010, IJCV 2014]

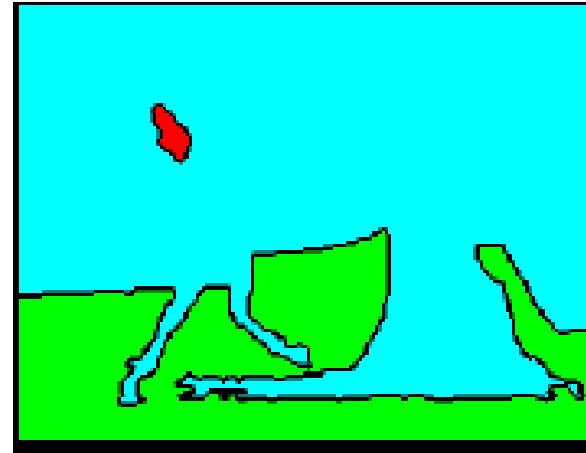
# Segmentation as a result



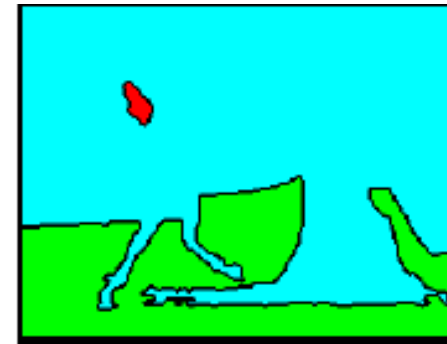
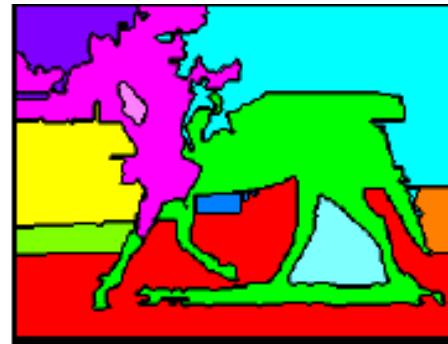
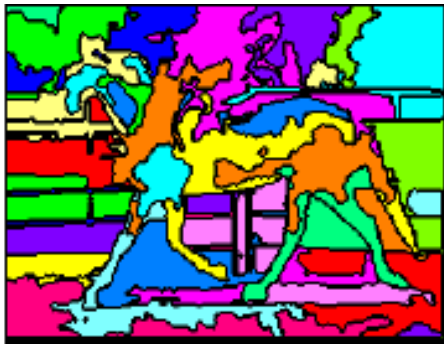
# Types of segmentations



Oversegmentation



Undersegmentation

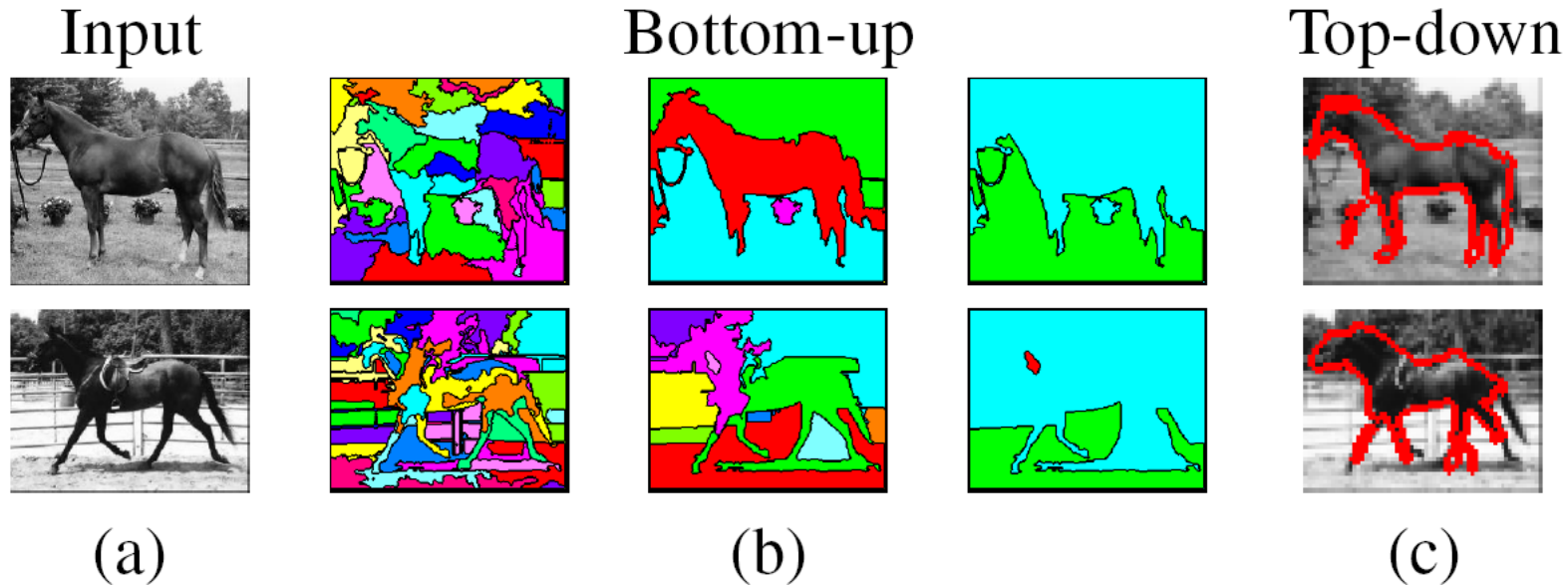


Multiple Segmentations



# Major processes for segmentation

- Bottom-up: group tokens with similar features
- Top-down: group tokens that likely belong to the same object

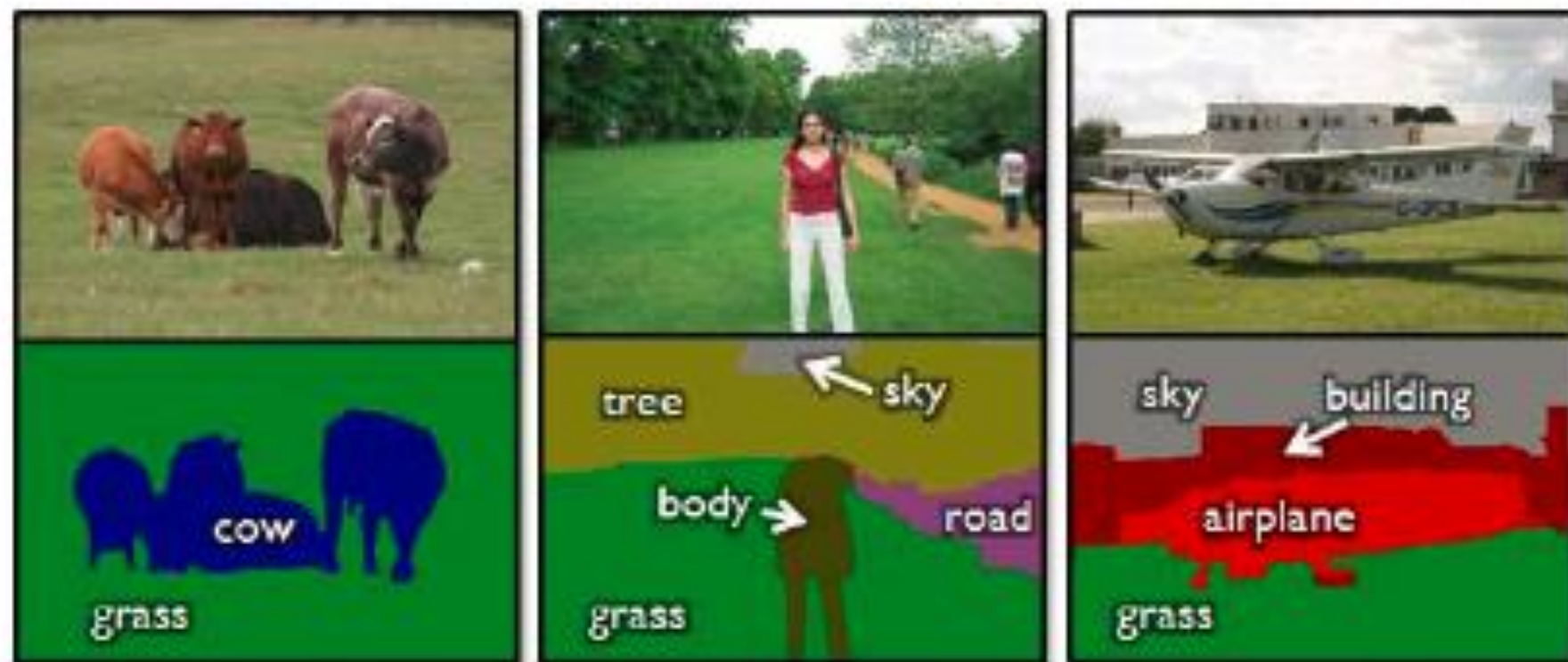


# Segmentation

- Image segmentation (unsupervised)
- Semantic segmentation
- Instance segmentation
- Panoptic segmentation
- Amodal segmentation

# Semantic Segmentation

- Segmenting images based on its semantic notion

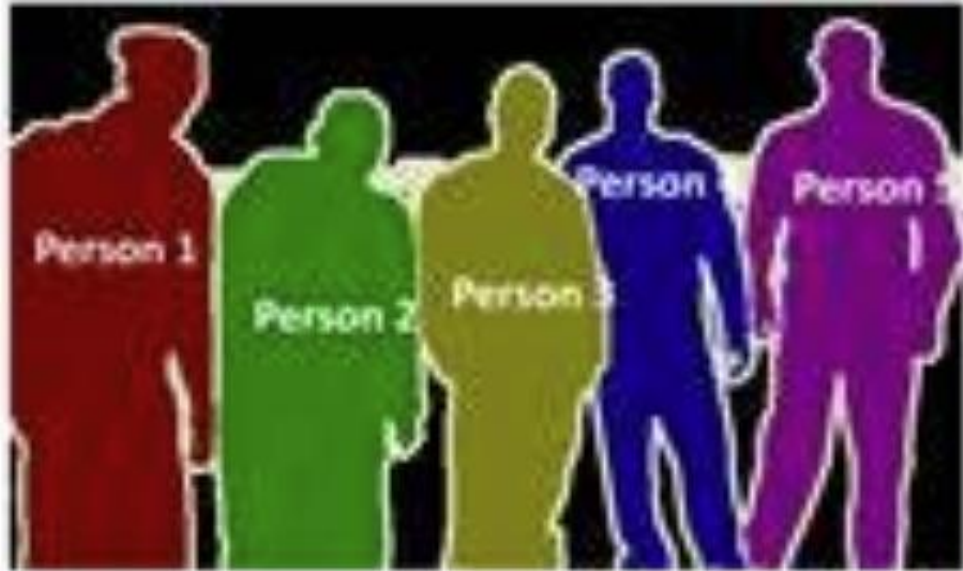


object classes	building	grass	tree	cow	sheep	sky	airplane	water	face	car
bicycle	flower	sign	bird	book	chair	road	cat	dog	body	boat

# Instance segmentation



**Semantic Segmentation**

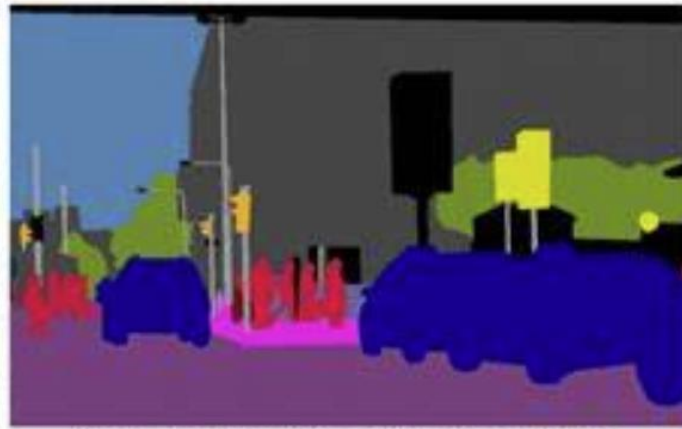


**Instance Segmentation**

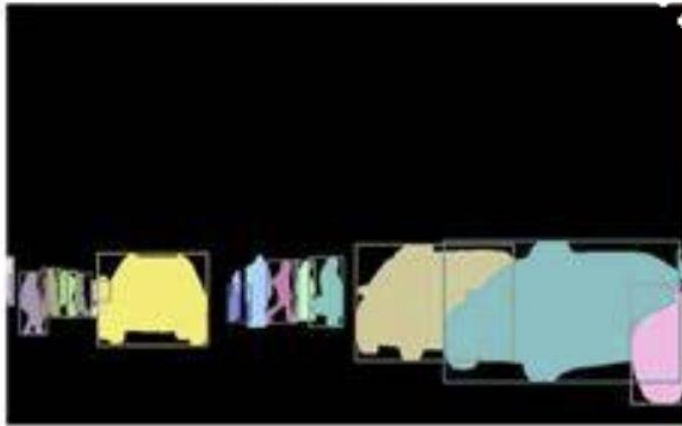
# Panoptic segmentation



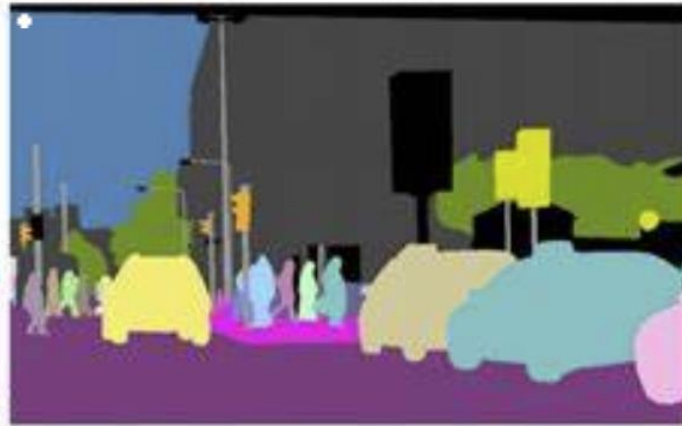
(a) image



(b) semantic segmentation



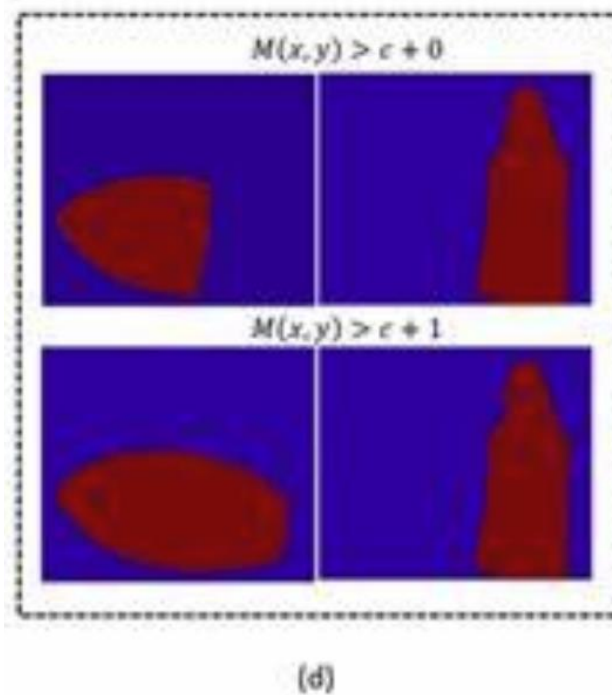
(c) instance segmentation



(d) panoptic segmentation



# Amodal segmentation

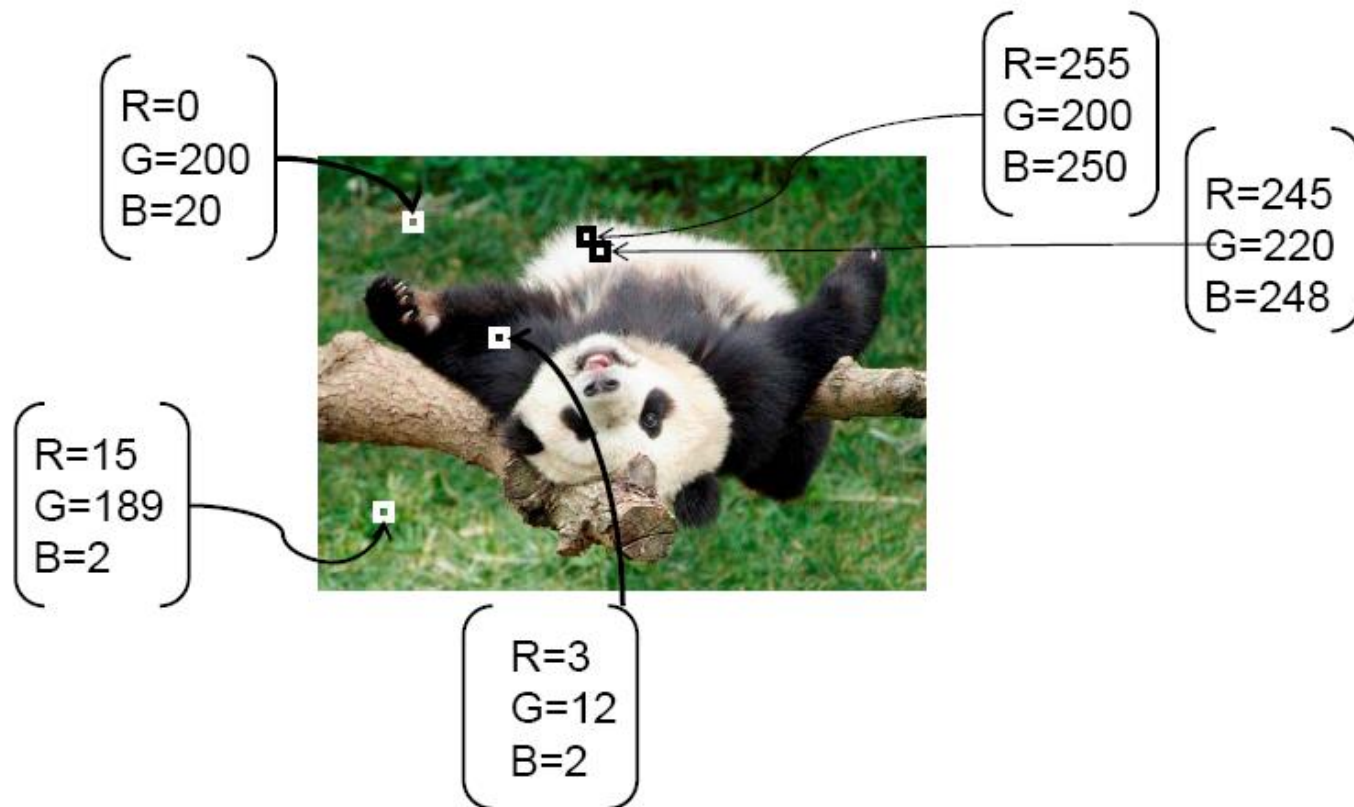




# Segmentation using clustering

- Kmeans
- Mean-shift

# Feature Space



# K-means clustering using intensity alone and color alone

Image



Clusters on intensity



Clusters on color

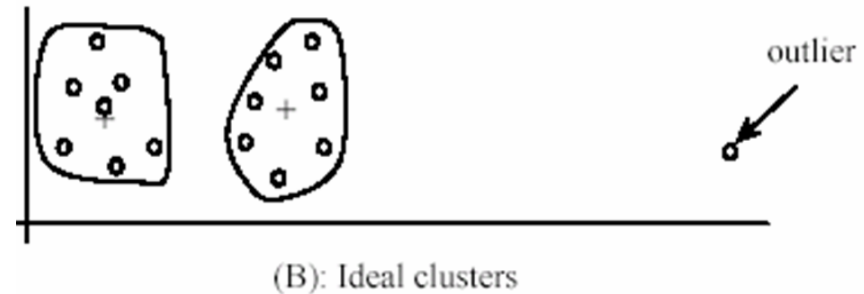




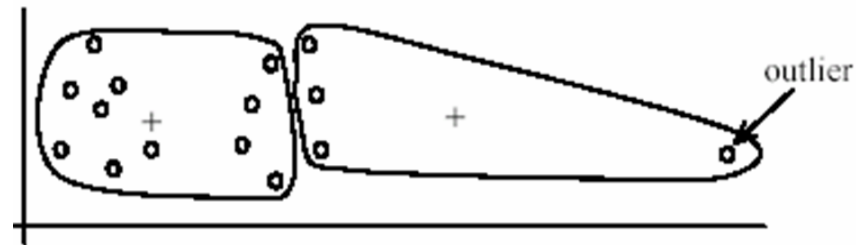
# K-Means pros and cons

- Pros
  - Simple and fast
  - Easy to implement

- Cons
  - Need to choose K
  - Sensitive to outliers



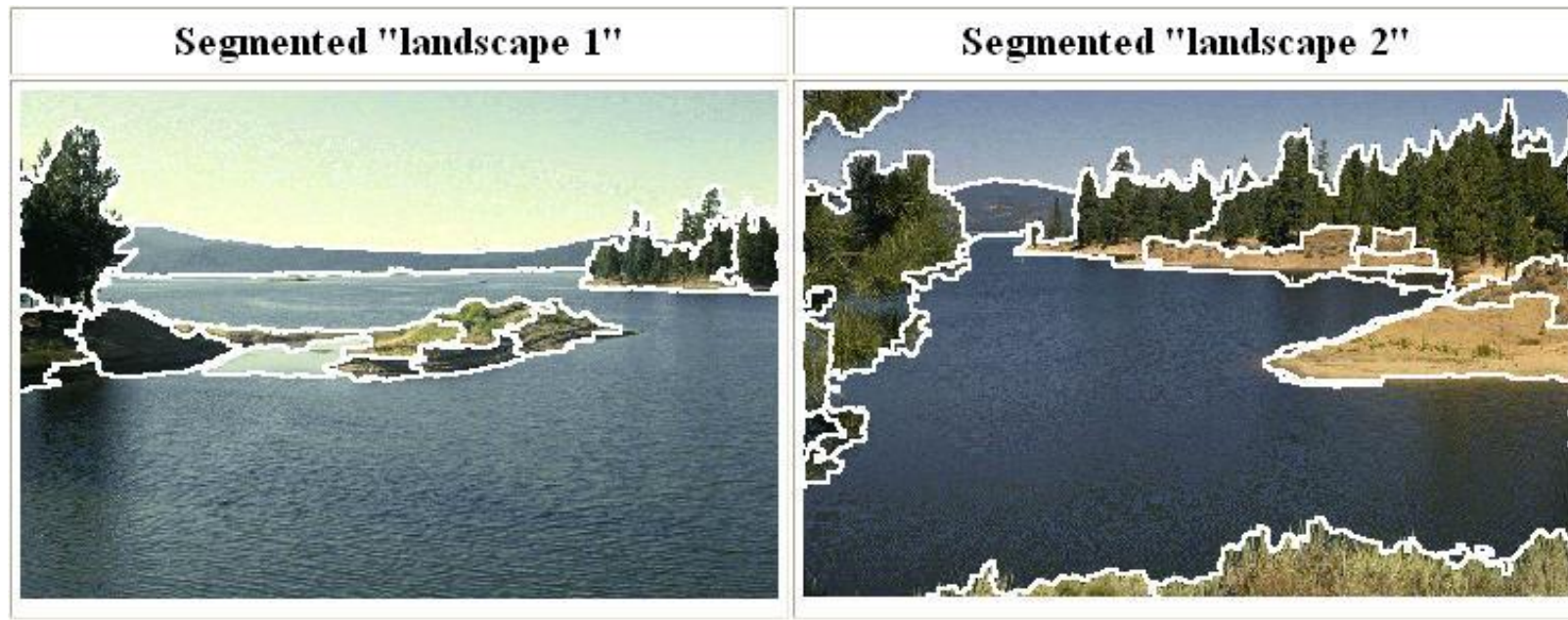
- Usage
  - Rarely used for pixel segmentation



# Mean shift segmentation

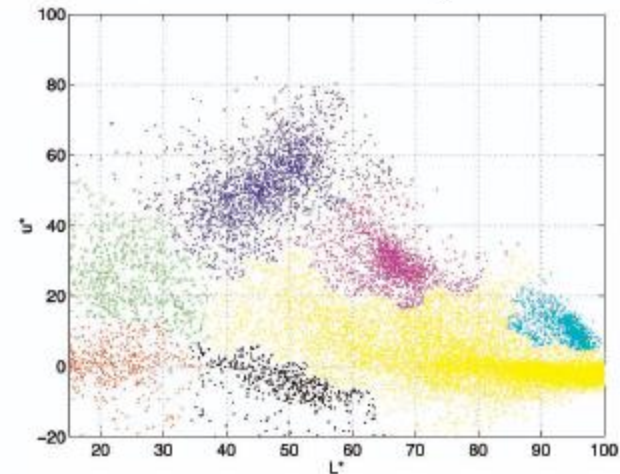
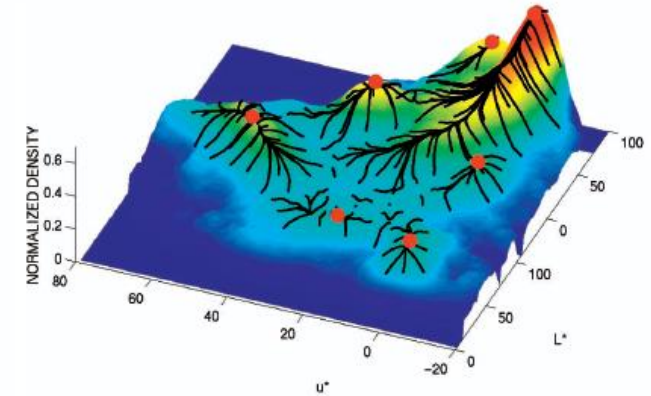
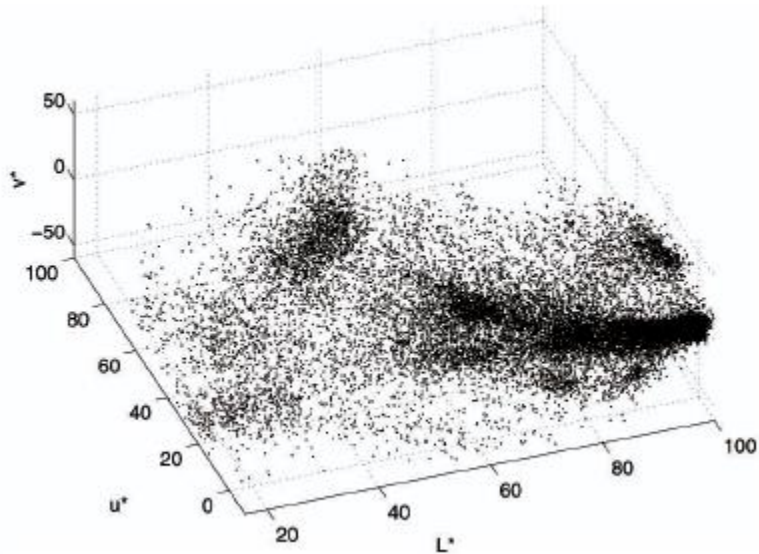
D. Comaniciu and P. Meer, Mean Shift: A Robust Approach toward Feature Space Analysis, PAMI 2002.

- Versatile technique for clustering-based segmentation



# Mean shift algorithm

- Try to find *modes* of this non-parametric density



# Kernel density estimation

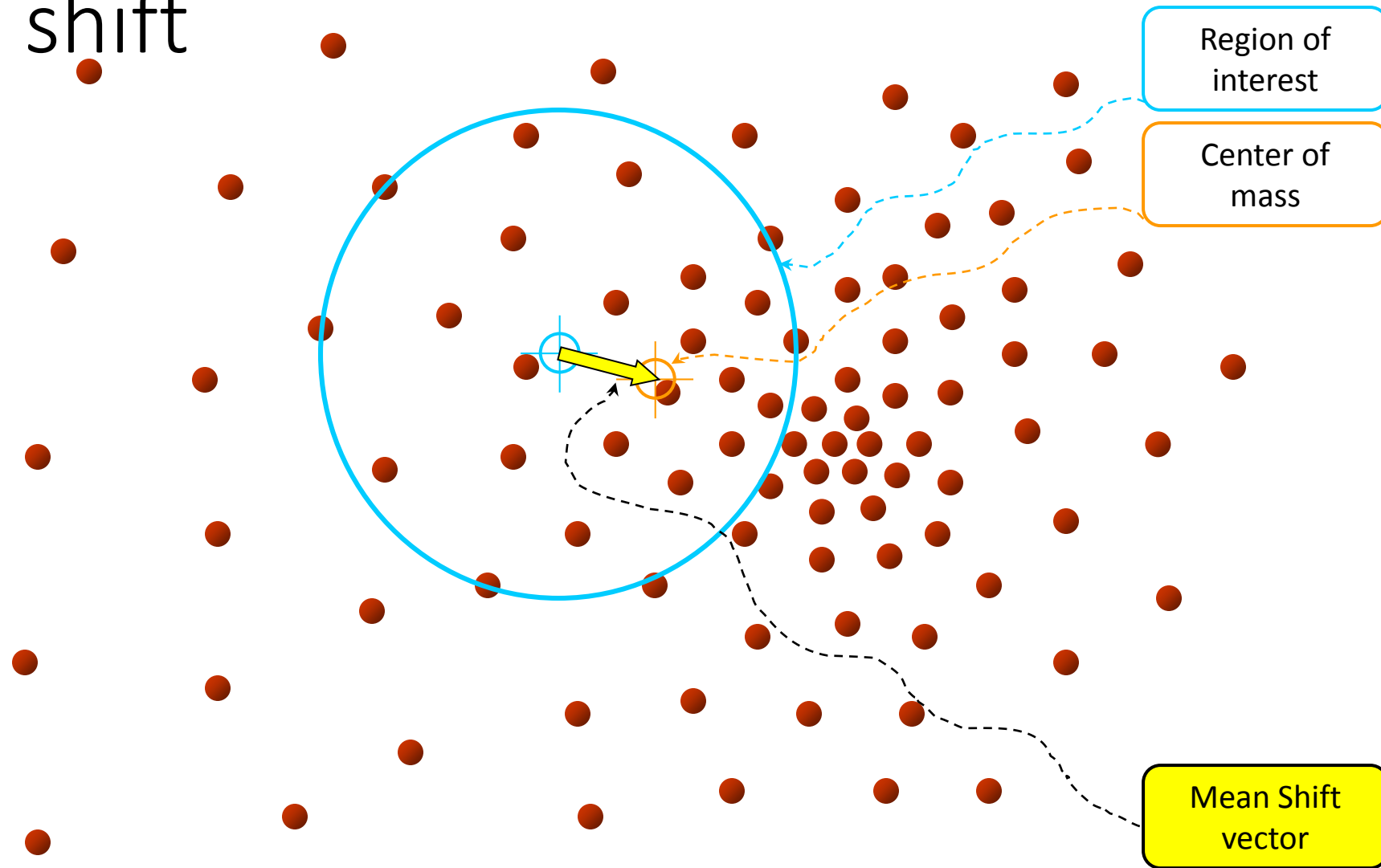
Kernel density estimation function

$$\hat{f}_h(x) = \frac{1}{nh} \sum_{i=1}^n K\left(\frac{x - x_i}{h}\right)$$

Gaussian kernel

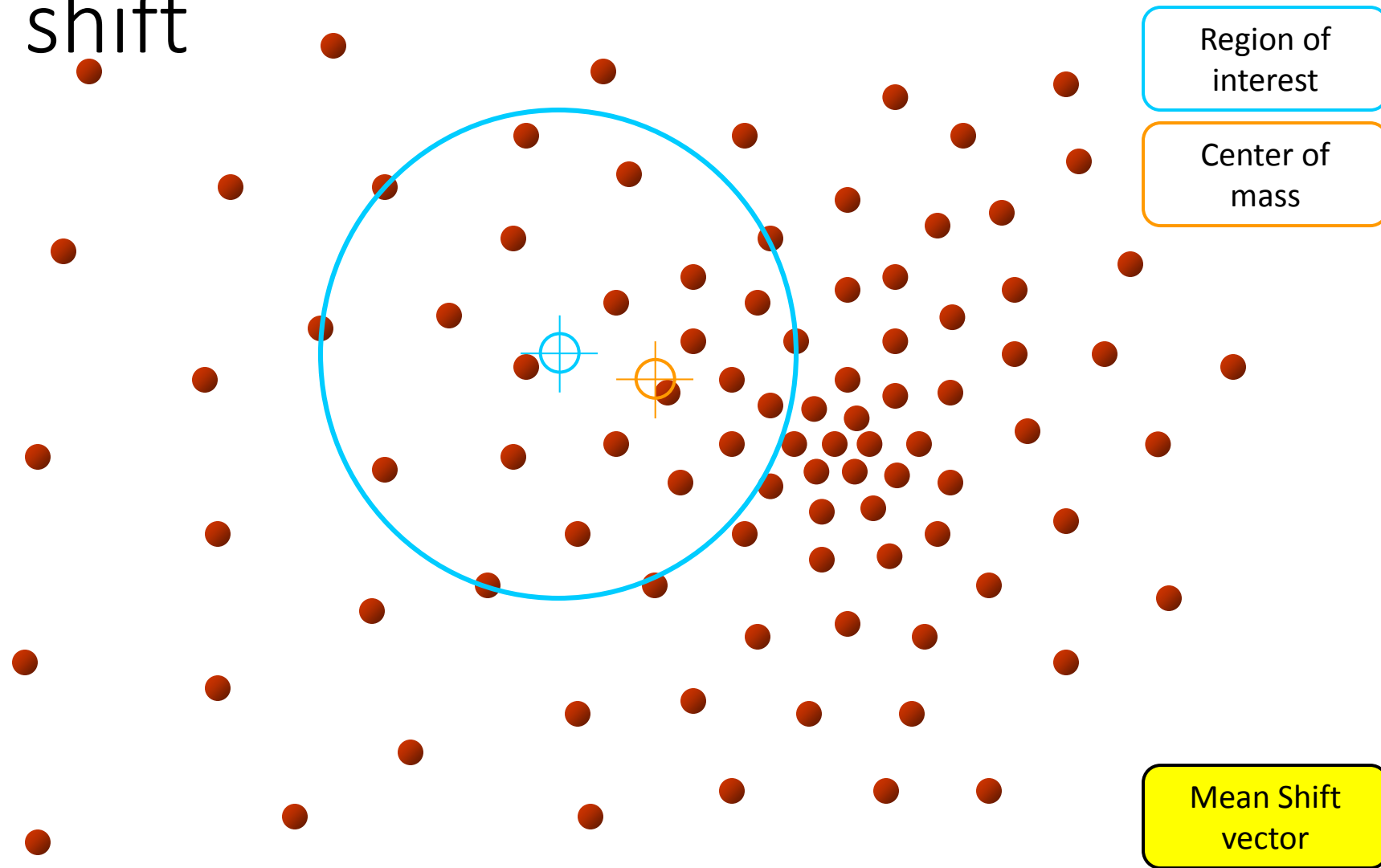
$$K\left(\frac{x - x_i}{h}\right) = \frac{1}{\sqrt{2\pi}} e^{-\frac{(x - x_i)^2}{2h^2}}.$$

# Mean shift

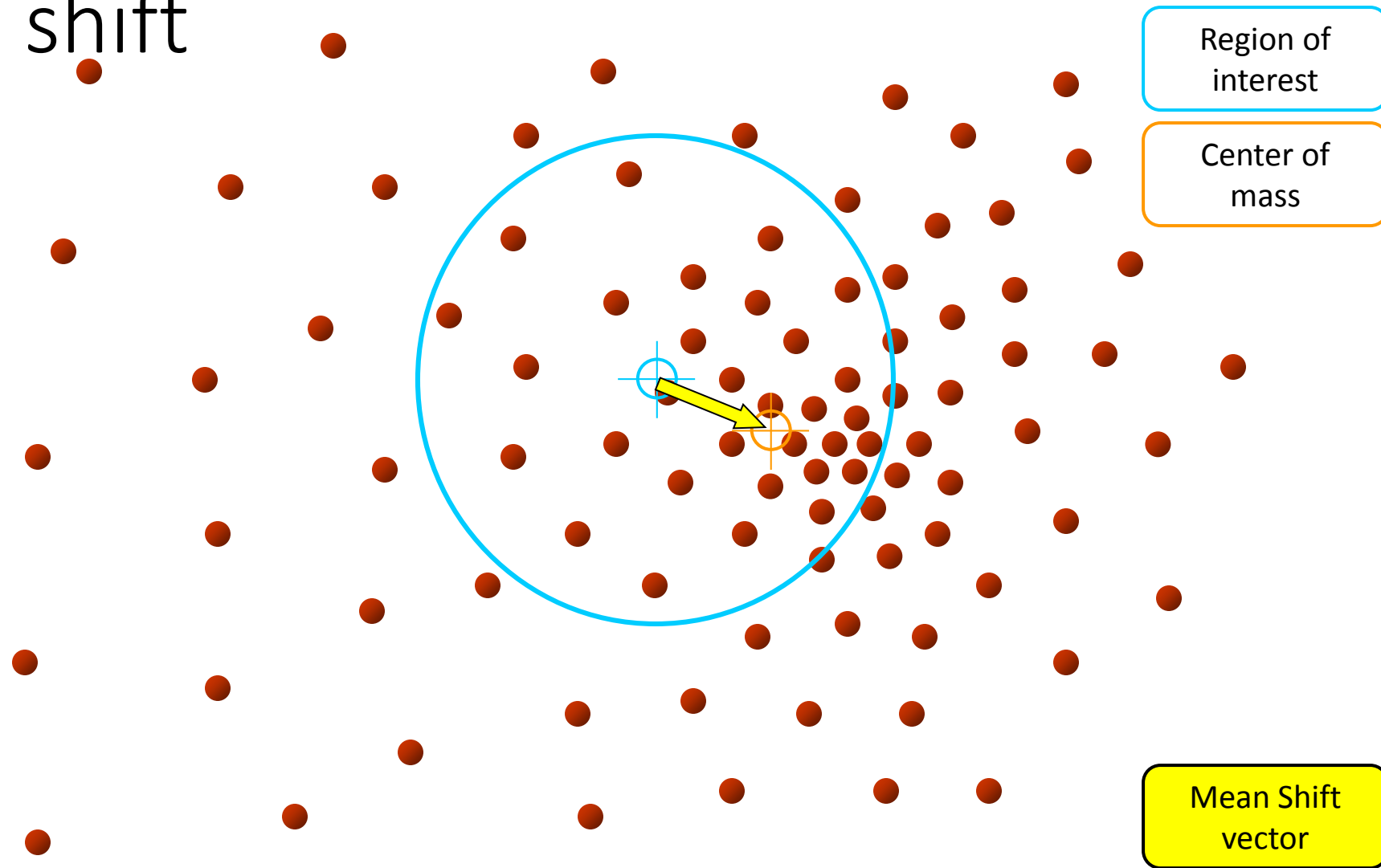




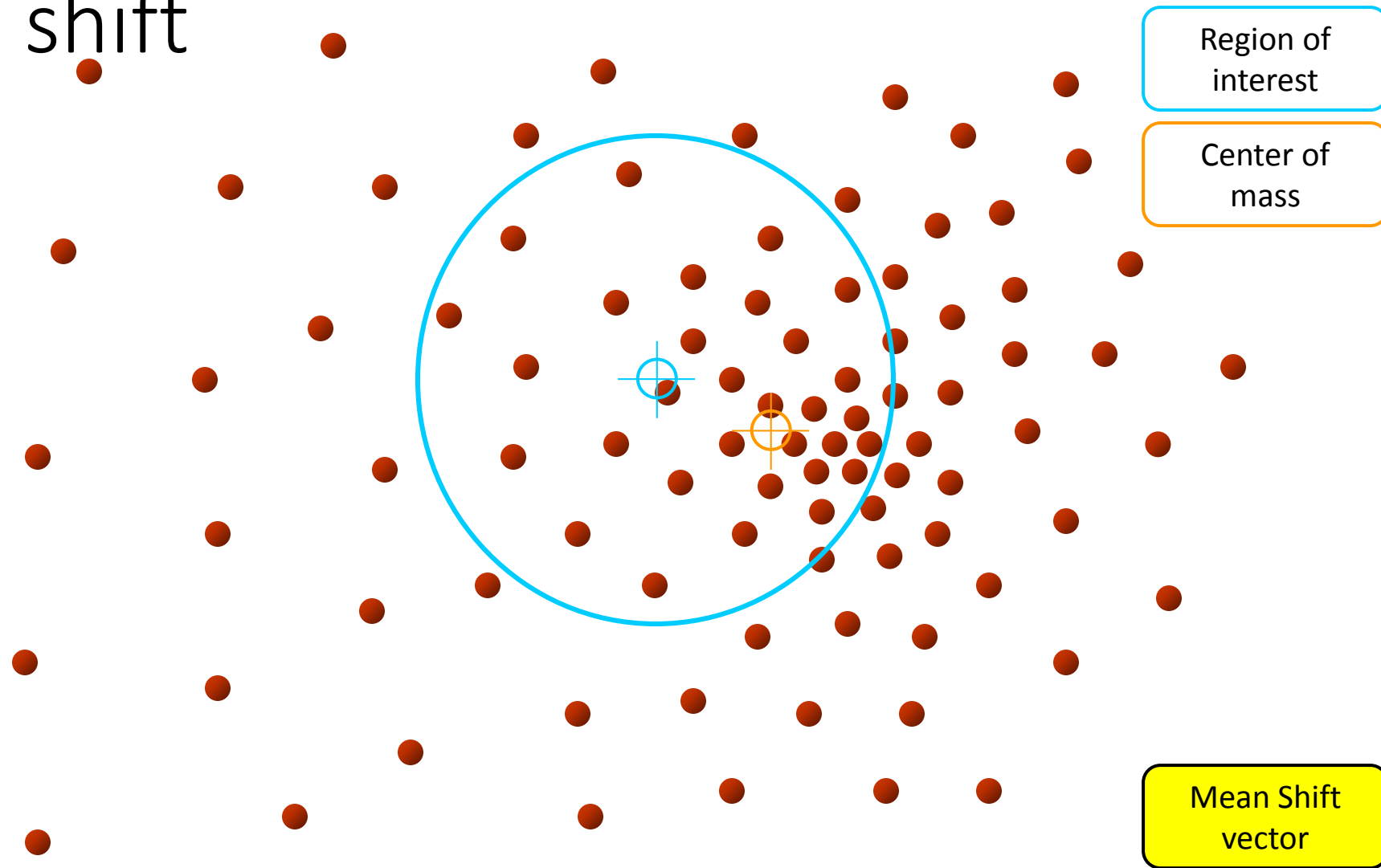
# Mean shift



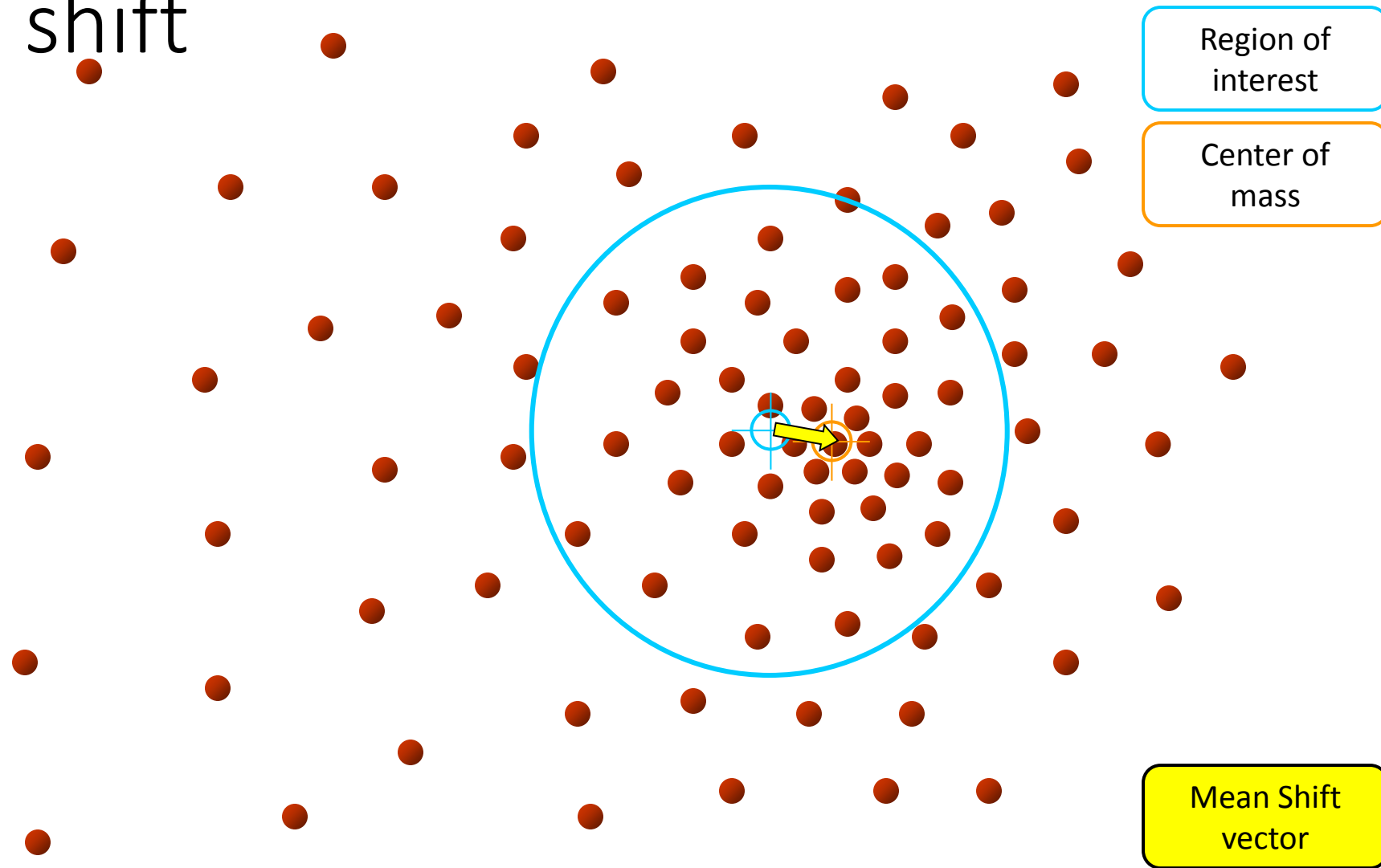
# Mean shift



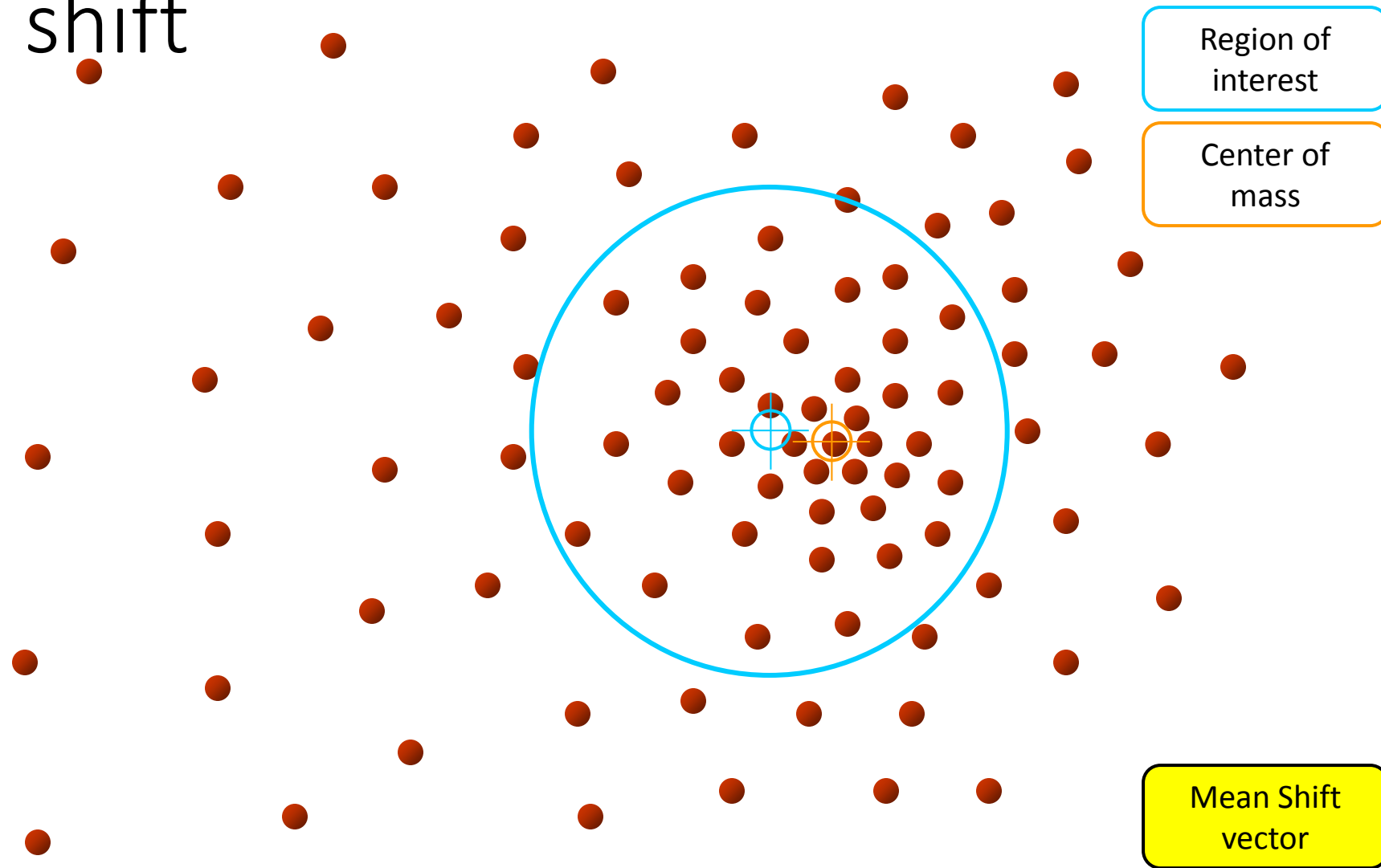
# Mean shift



# Mean shift

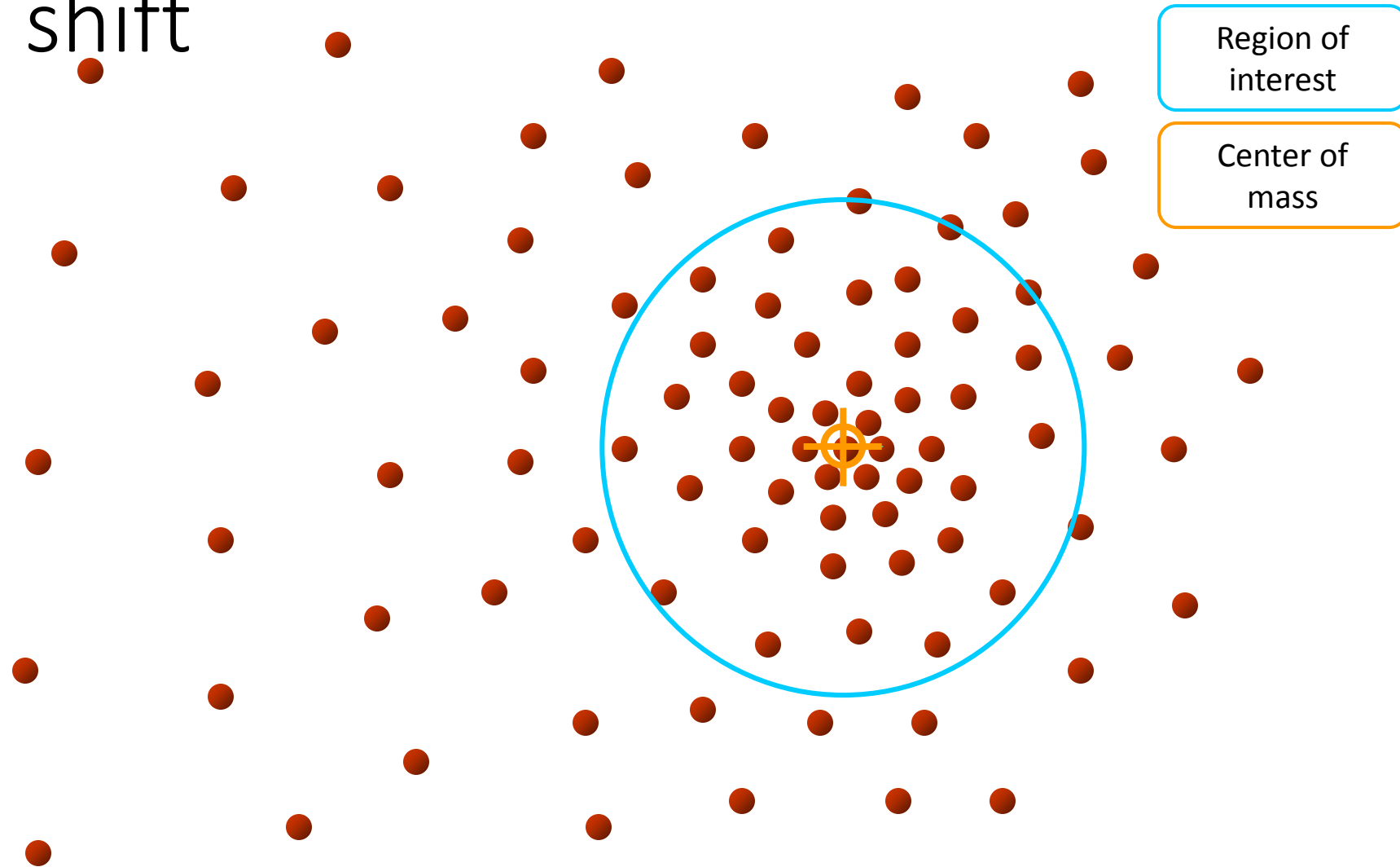


# Mean shift





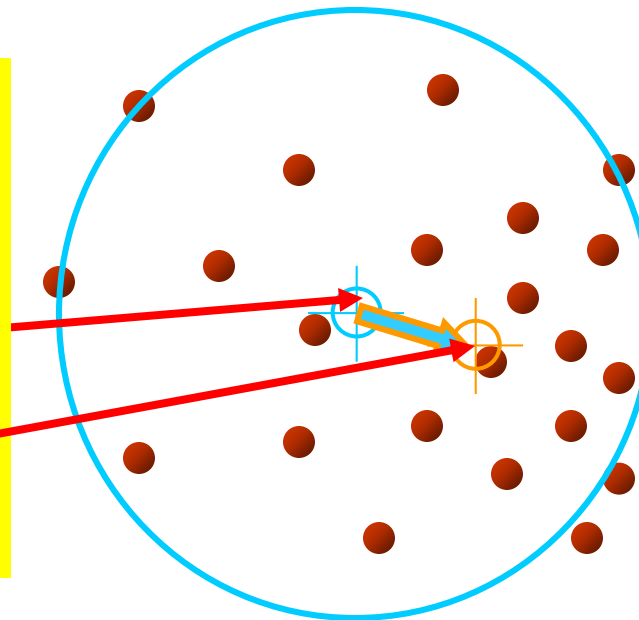
# Mean shift



# Computing the Mean Shift

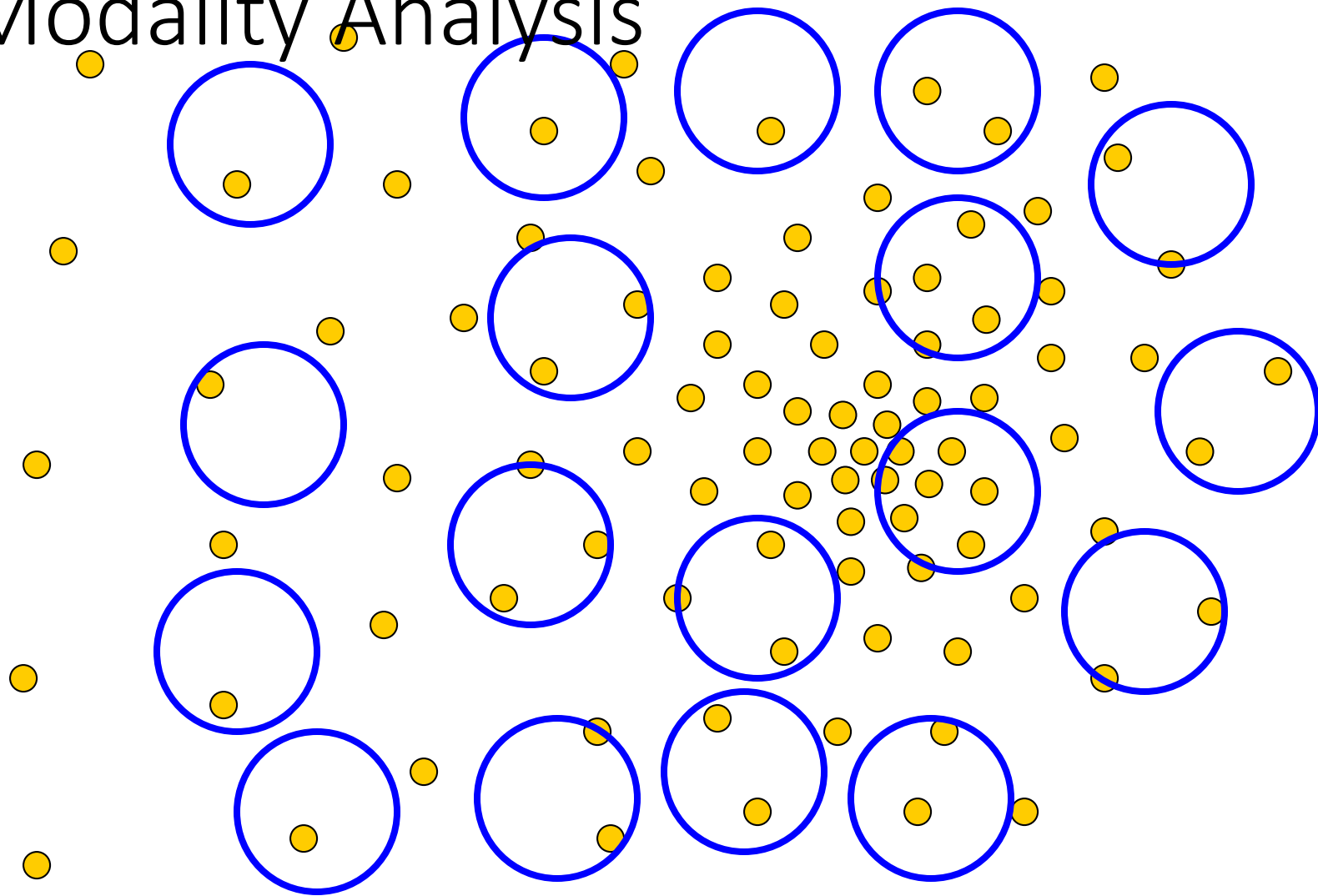
Simple Mean Shift procedure:

- Compute mean shift vector
- Translate the Kernel window by  $\mathbf{m}(\mathbf{x})$

$$\mathbf{m}(\mathbf{x}) = \frac{\sum_{i=1}^n \mathbf{x}_i g\left(\frac{\|\mathbf{x} - \mathbf{x}_i\|^2}{h}\right)}{\sum_{i=1}^n g\left(\frac{\|\mathbf{x} - \mathbf{x}_i\|^2}{h}\right)} - \mathbf{x}$$


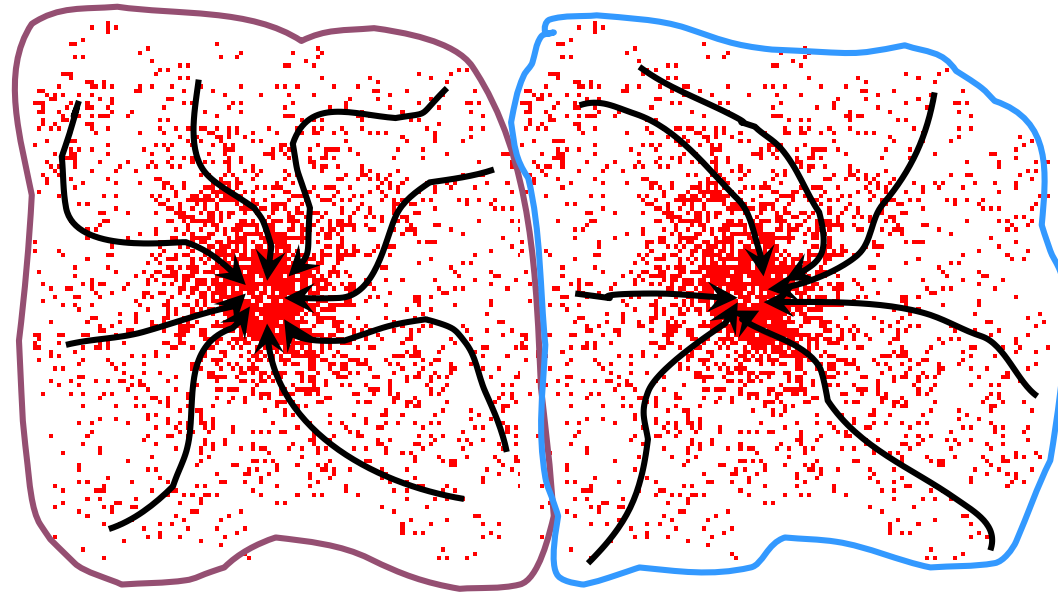
The diagram illustrates the Mean Shift procedure. A blue circle represents the kernel window centered at a point  $\mathbf{x}$ . Red dots represent data points. A red arrow points from  $\mathbf{x}$  to the center of the window, and a blue arrow points from the center of the window to the next iteration's center, showing the shift.

# Real Modality Analysis

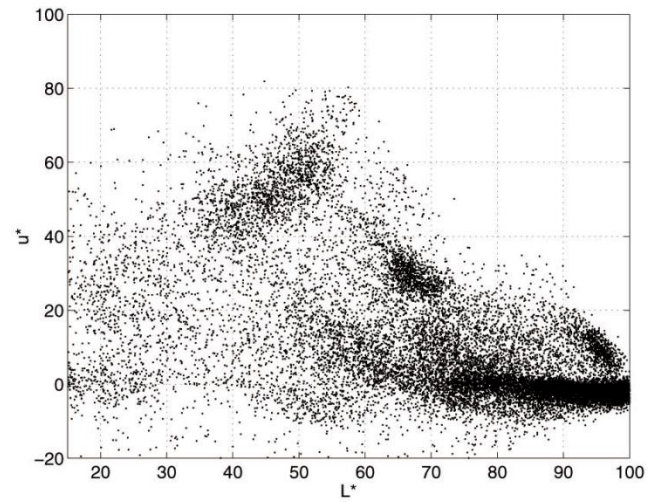


# Attraction basin

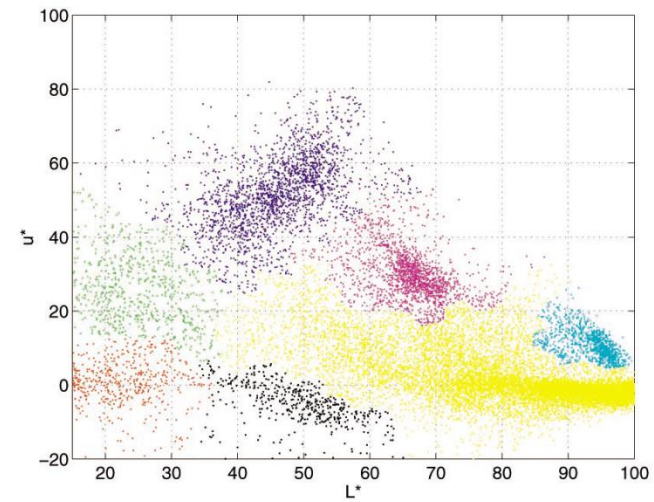
- **Attraction basin:** the region for which all trajectories lead to the same mode
- **Cluster:** all data points in the attraction basin of a mode



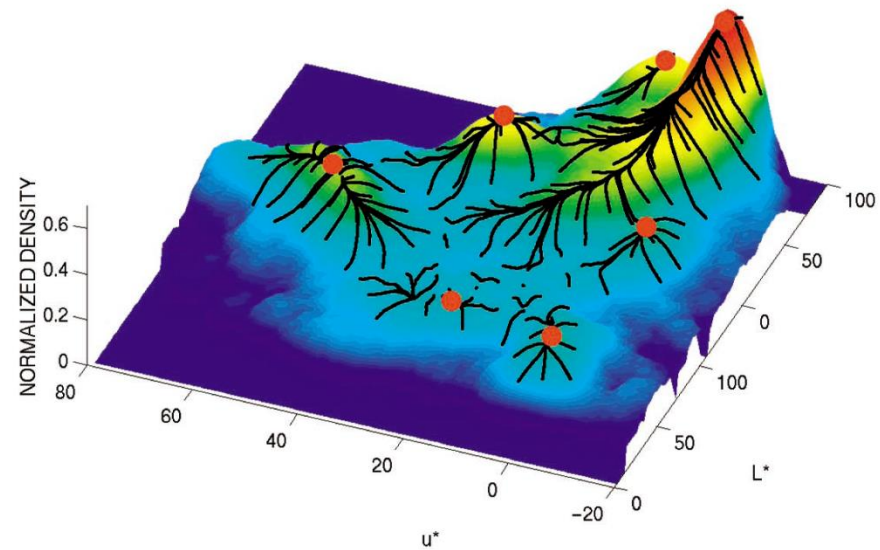
# Attraction basin



(a)



(b)

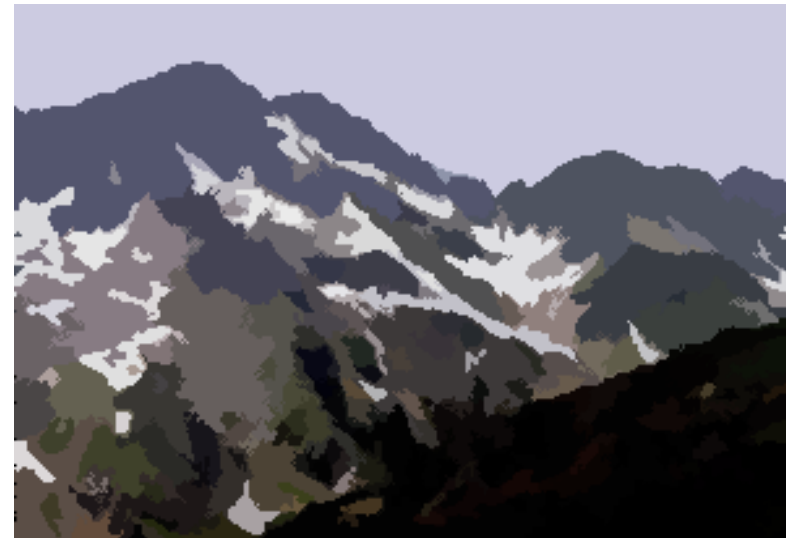


# Mean shift clustering

- The mean shift algorithm seeks *modes* of the given set of points
  1. Choose kernel and bandwidth
  2. For each point:
    - a) Center a window on that point
    - b) Compute the mean of the data in the search window
    - c) Center the search window at the new mean location
    - d) Repeat (b,c) until convergence
  3. Assign points that lead to nearby modes to the same cluster



# Mean shift segmentation results



<http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html>



<http://www.caip.rutgers.edu/~comanici/MSPAMI/msPamiResults.html>

# Mean-shift: other issues

- Speedups
  - Binned estimation – replace points within some “bin” by point at center with mass
  - Fast search of neighbors – e.g., k-d tree or approximate NN
  - Update all windows in each iteration (faster convergence)
- Other tricks
  - Use kNN to determine window sizes adaptively
- Lots of theoretical support

D. Comaniciu and P. Meer, Mean Shift: A Robust Approach toward Feature Space Analysis, PAMI 2002.

# Mean shift pros and cons

- Pros
  - Good general-purpose segmentation
  - Flexible in number and shape of regions
  - Robust to outliers
  - General mode-finding algorithm (useful for other problems such as finding most common surface normals)
- Cons
  - Have to choose kernel size in advance
  - Not suitable for high-dimensional features
- When to use it
  - Oversegmentation
  - Multiple segmentations
  - Tracking, clustering, filtering applications
    - D. Comaniciu, V. Ramesh, P. Meer: [Real-Time Tracking of Non-Rigid Objects using Mean Shift](#), Best Paper Award, IEEE Conf. Computer Vision and Pattern Recognition (CVPR'00), Hilton Head Island, South Carolina, Vol. 2, 142-149, 2000

# Mean-shift reading

- Nicely written mean-shift explanation (with math)

<http://saravananthirumuruganathan.wordpress.com/2010/04/01/introduction-to-mean-shift-algorithm/>

- Includes .m code for mean-shift clustering

- Mean-shift paper by Comaniciu and Meer

<http://www.caip.rutgers.edu/~comanici/Papers/MsRobustApproach.pdf>

- Adaptive mean shift in higher dimensions

<http://mis.hevra.haifa.ac.il/~ishimshoni/papers/chap9.pdf>