

**1. (7 points) True or False**

For each statement, decide whether it is true (**T**) or false (**F**). Write your answers in the table below.

(a)	(b)	(c)	(d)	(e)	(f)
<b>F</b>	<b>F</b>	<b>F</b>	<b>T</b>	<b>T</b>	<b>T</b>

- (a) (1') Let  $G = (V, E)$  be a connected undirected graph. If  $e \in E$  is an edge such that  $w(e) = \min\{w(e') \mid e' \in E\}$ , then  $e$  belongs to every minimum spanning tree of  $G$ .
- (b) (1') If  $e$  is an edge on a cycle  $C$  such that  $w(e) = \max\{w(e') \mid e' \in C\}$ , then  $e$  must not belong to any minimum spanning tree.
- (c) (1') If the graph contains a self-loop (i.e. an edge that connects a vertex to itself), then the Kruskal's algorithm will fail to find the minimum spanning tree.
- (d) (1') Let  $G = (V, E)$  be an undirected graph. If  $|E| = \Theta(|V|)$ , the time complexity of the Prim's algorithm (edges stored in adjacency lists) with a binary heap is asymptotically equal to that of the Kruskal's algorithm.
- (e) (1') A graph may have multiple minimum spanning trees. For each minimum spanning tree  $T$  of a graph  $G$ , there is a way to sort the edges of  $G$  in Kruskal's algorithm so that the algorithm returns  $T$ .
- (f) (2') Given a connected undirected graph  $G = (V, E)$ , the following algorithm can find a minimum spanning tree of  $G$ .

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**Algorithm 1** Maybe-MST
 

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Sort the edges into nonincreasing order of edge weights  $w$

$T \leftarrow E$

**for**  $e \in E$ , taken in nonincreasing order by weight **do**

**if**  $T \setminus \{e\}$  is a connected graph **then**

$T \leftarrow T \setminus \{e\}$

**return**  $T$

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**2. (5 points) Dynamic MST**

Let  $G = (V, E)$  be a connected undirected graph and  $T$  is a minimum spanning tree we have computed. Suppose that we decrease the weight of one edge  $e = \{u, v\}$  **that is not in**  $T$ . How quickly can you update the minimum spanning tree? Design an algorithm that finds the new minimum spanning tree based on  $T$  which we have computed. Your algorithm should run in  $O(|V|)$  time. Describe your algorithm in **pseudocode** or **natural language**, and give its time complexity. You don't have to prove its correctness.

**Solution:** On the tree  $T$ , we first perform DFS or BFS starting at  $u$  to find the heaviest edge  $e_h$  on the path from  $u$  to  $v$ . If  $w(e) < w(e_h)$ , update  $T$  by  $T \leftarrow T \setminus \{e_h\} \cup \{e\}$ . Otherwise just do nothing. The algorithm takes  $\Theta(|V|)$  time since it runs DFS or BFS on the tree (**not the graph**).

### 3. (4 points) Deadline Fighter

GKxx has been overburdened by the homework and quizzes of 5 courses recently. Starting from the 1st day, GKxx has  $n$  assignments to finish in total. The  $i$ -th assignment needs  $t_i$  days to finish, has value  $v_i$ , and is due on the  $d_i$ -th day. He needs to choose some of these assignments, arrange his time properly and do them one-by-one, in a way that maximizes the total value (sum of the values of the assignments that are done). He came up with a greedy algorithm:

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**Algorithm 2** DDL-Driven

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Sort the assignments into nondecreasing order of their deadlines.

$cur \leftarrow 0$

**for**  $i \leftarrow 1$  to  $n$  **do**

**if**  $cur + t_i \leq d_i$  **then**

        Finish the  $i$ -th assignment, which takes  $t_i$  days.

$cur \leftarrow cur + t_i$

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Does this algorithm maximize the total value? If so, give a proof. If not, provide a counterexample. A counterexample should contain the input, the solution given by the greedy algorithm, and the optimal solution.

**Solution:** No. Counterexample:  $n = 2$  assignments, with  $t_1 = 1, t_2 = 2$ , values  $v_1 = 1, v_2 = 2$  and deadlines  $d_1 = 1, d_2 = 2$ . With the greedy algorithm above, he will do the first assignment which produces  $v_1 = 1$  value. However the optimal solution is to do the second assignment, which produces  $v_2 = 2$  value.