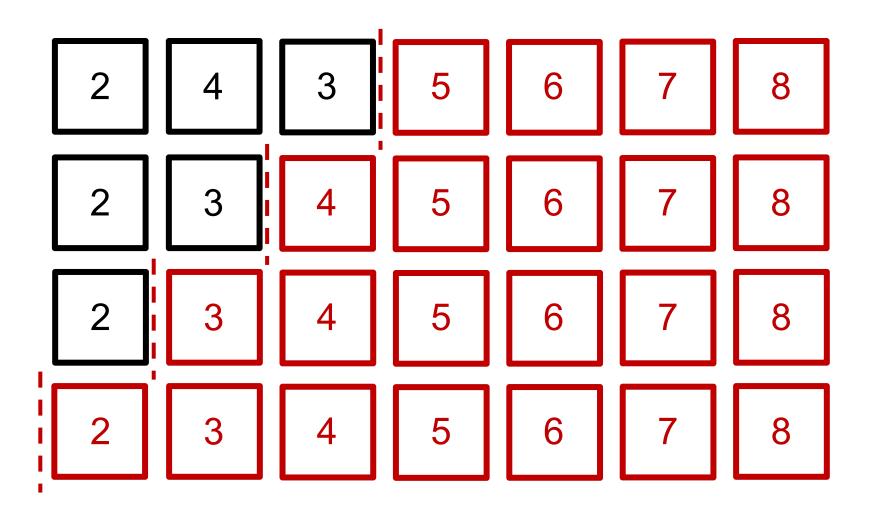
# CS101 Algorithms and Data Structures

Merge Sort Textbook Ch 1.4, 7

# Which sort algorithm?

7	8	5	2	4	6	3
7	5	2	4	6	3	8
5	2	4	6	3	7	8
2	4	5	3	6	7	8

#### **Bubble Sort**

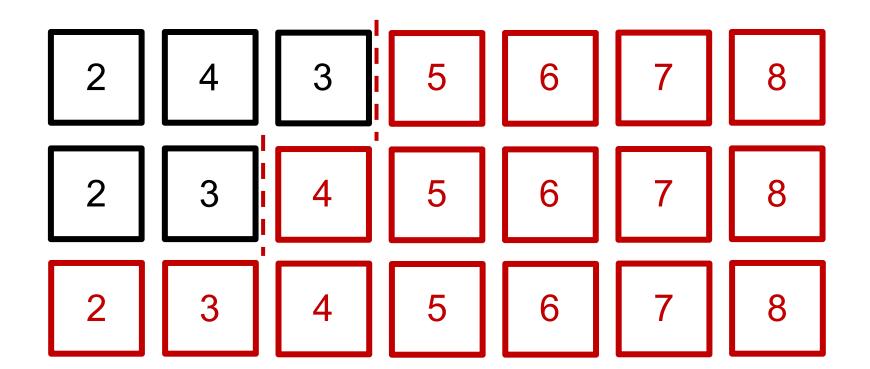


#### Flagged Bubble Sort

#### Check if the list is sorted (no swaps)

```
template <typename Type>
void bubble( Type *const array, int const n ) {
   for (int i = n - 1; i > 0; --i) {
           Type max = array[0];
            bool sorted = true;
           for (int i = 1; i <= i; ++i) {
                    if ( array[j] < max ) {</pre>
                            array[i - 1] = array[i];
                            sorted = false;
                    } else {
                            array[i - 1] = max;
                            max = array[i];
           array[i] = max;
            if ( sorted ) {
                    break;
```

# Flagged Bubble Sort

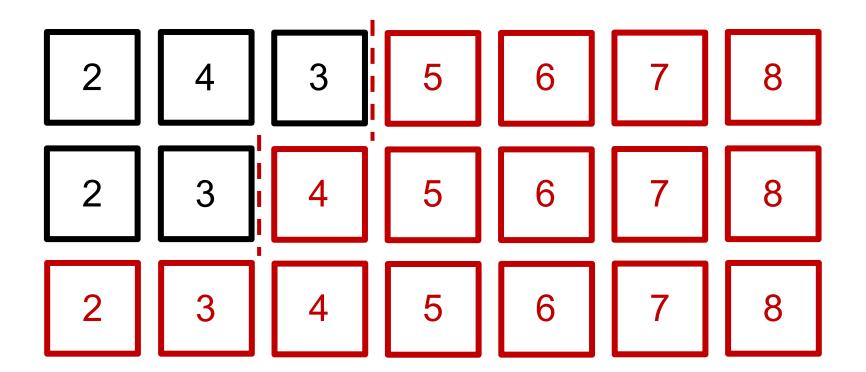


# Range-limiting Bubble Sort

#### Update i to at the place of the last swap

```
template <typename Type>
void bubble( Type *const array, int const n ) {
  for (int i = n - 1; i > 0;) {
         Type max = array[0];
         int ii = 0;
         for (int i = 1; i <= i; ++i) {
                if ( array[i] < max ) {</pre>
                array[i - 1] = array[i];
                       ii = i - 1;
                } else {
                       array[j - 1] = max;
                        max = array[i];
         array[i] = max;
         i = ii;
```

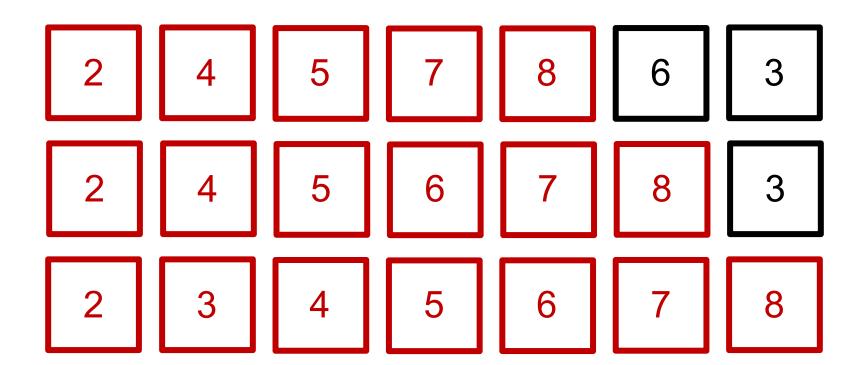
# Range-limiting Bubble Sort



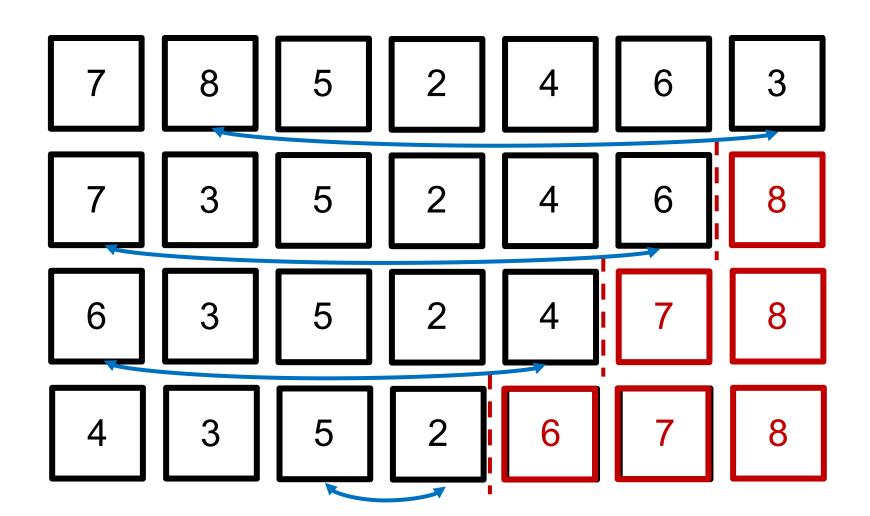
# Which sort algorithm?

7	8	5	2	4	6	3
7	8	5	2	4	6	3
5	7	8	2	4	6	3
2	5	7	8	4	6	3

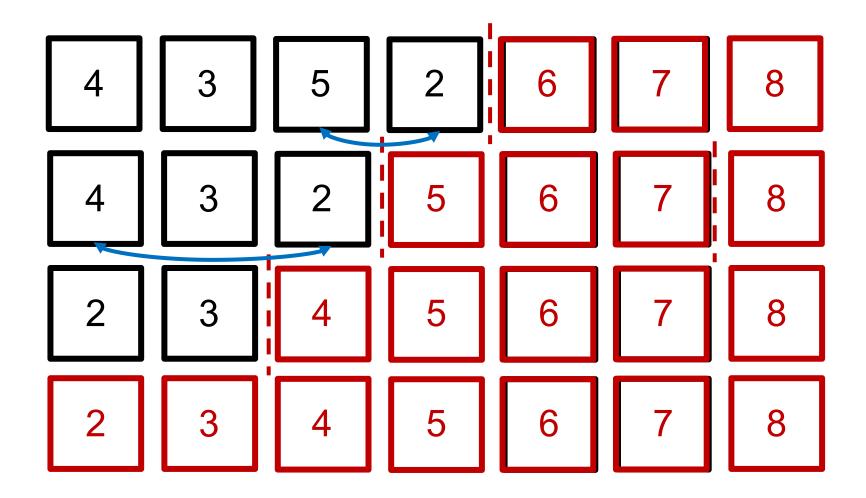
#### **Insertion Sort**



# Which sort algorithm?



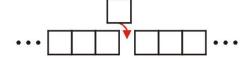
#### **Selection Sort**



#### Classifications

The operations of a sorting algorithm are based on the actions performed:

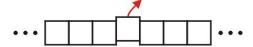




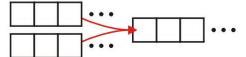
Exchanging



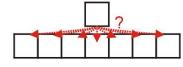
Selection



Merging



Distribution



#### Stability in sorting algorithms

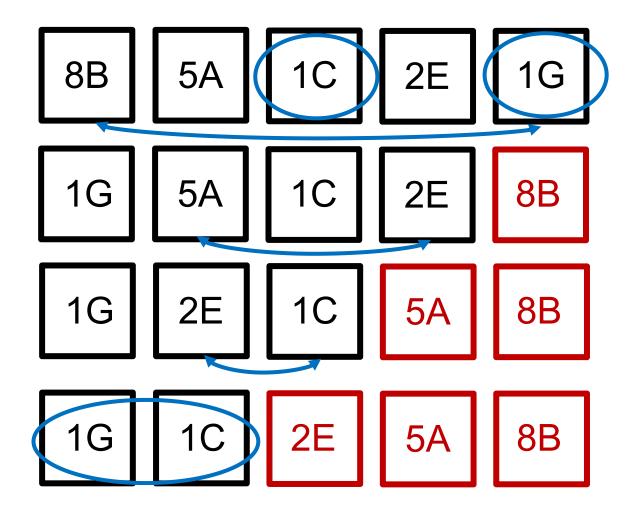
 The stability of a sorting algorithm is concerned with how the algorithm treats equal (or repeated) elements. Stable sorting algorithms preserve the relative order of equal elements, while unstable sorting algorithms don't. In other words, stable sorting maintains the position of two equals elements relative to one another.

#### Stability in sorting algorithms

 Let A be a collection of elements and < be a strict weak ordering on the elements. Further, let B be the collection of elements in A in the sorted order. Let's consider two equal elements in A at indices i and j, i.e., A[i] and A[j], that end up at indices m and n respectively in B.
 We can classify the sorting as stable if:

$$i < j$$
,  $A[i] = A[j]$ , and m < n

#### **Selection Sort**



#### Outline

- Insertion sort
- Bubble sort
- Merge sort

#### Outline

#### This topic covers merge sort

- A recursive divide-and-conquer algorithm
- Merging two lists
- The merge sort algorithm
- A run-time analysis

## Merge Sort

The merge sort algorithm is defined recursively:

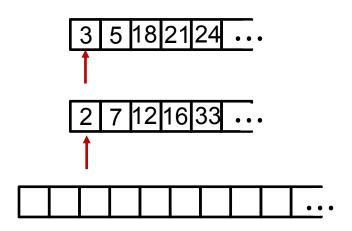
- If the list is of size 1, it is sorted—we are done;
- Otherwise:
  - Divide an unsorted list into two sub-lists,
  - Sort each sub-list recursively using merge sort, and
  - Merge the two sorted sub-lists into a single sorted list

This strategy is called *divide-and-conquer* 

Question: How can we merge two sorted sub-lists into a single sorted list?

Consider the two sorted arrays and an empty array

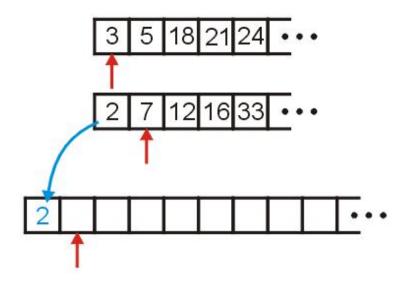
Define three indices at the start of each array



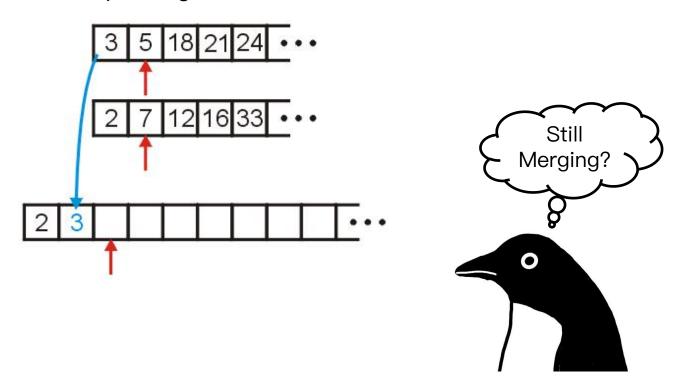


We compare 2 and 3: 2 < 3

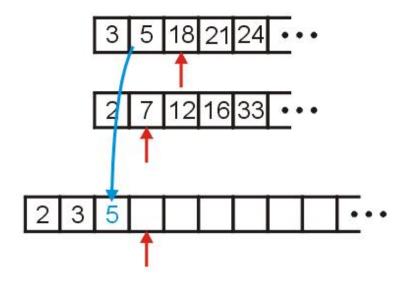
- Copy 2 down
- Increment the corresponding indices



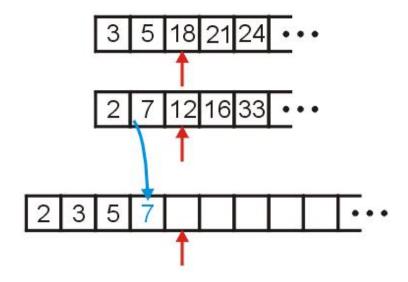
- Copy 3 down
- Increment the corresponding indices



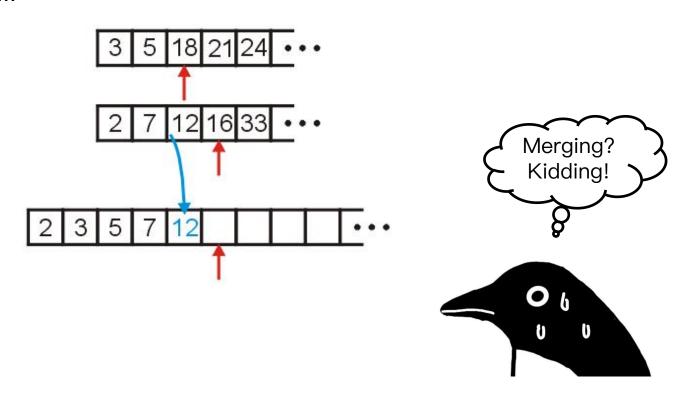
- Copy 5 down
- Increment the appropriate indices



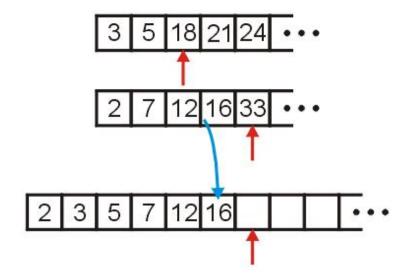
- Copy 7 down
- Increment...



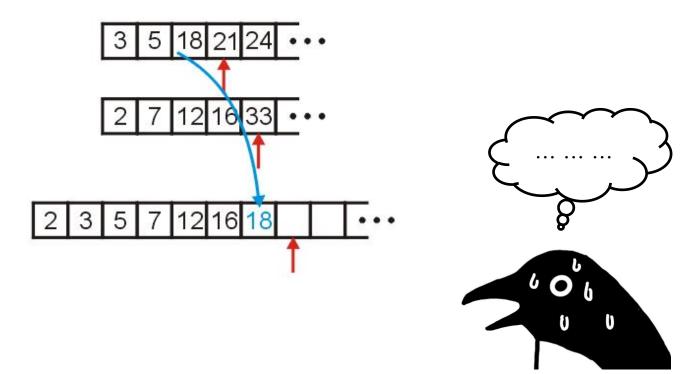
- Copy 12 down
- Increment...



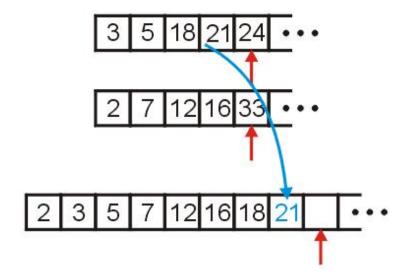
- Copy 16 down
- Increment...



- Copy 18 down
- Increment...

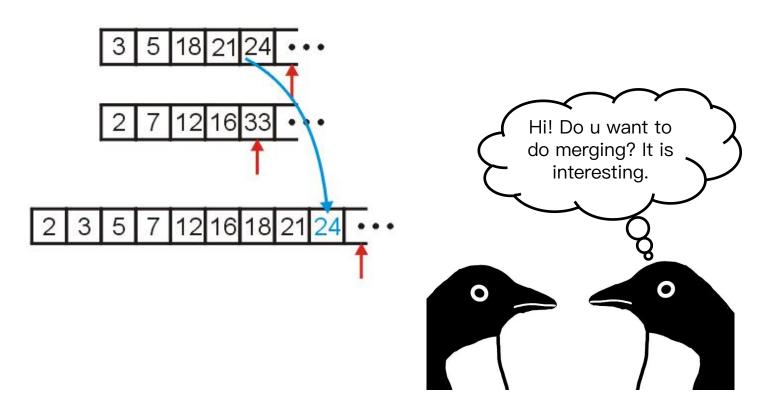


- Copy 21 down
- Increment...

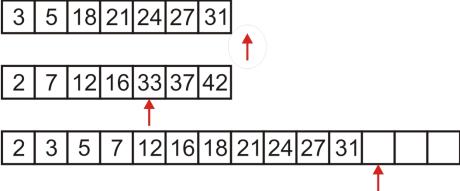


We compare 24 and 33

- Copy 24 down
- Increment...

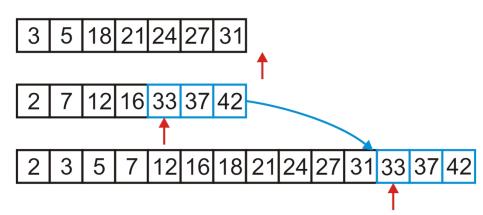


We would continue until we have passed beyond the limit of one of the two arrays



After this, we simply copy over all remaining entries in the non-

empty array



#### Merging Two Lists

#### Programming a merge is straight-forward:

- the sorted arrays, array1 and array2, are of size n1 and n2, respectively, and
- we have an empty array, arrayout, of size n1 + n2

Define three variables

int 
$$i1 = 0$$
,  $i2 = 0$ ,  $k = 0$ ;

which index into these three arrays

#### Merging Two Lists

We can then run the following loop:

```
#include <cassert>
//...
int i1 = 0, i2 = 0, k = 0;
while (i1 < n1 && i2 < n2) {
   if ( array1[i1] < array2[i2] ) {</pre>
      arrayout[k] = array1[i1];
      ++i1;
   } else {
      assert( array1[i1] >= array2[i2] );
      arrayout[k] = array2[i2];
      ++i2;
   ++k;
```

#### Merging Two Lists

We're not finished yet, We have to empty out the remaining array

```
for (; i1 < n1; ++i1, ++k) {
    arrayout[k] = array1[i1];
}

for (; i2 < n2; ++i2, ++k) {
    arrayout[k] = array2[i2];
}</pre>
```

## Analysis of merging

Time: we have to copy  $n_1 + n_2$  elements

- Hence, merging may be performed in  $\Theta(n_1 + n_2)$  time
- If the arrays are approximately the same size,  $n = n_1 \approx n_2$ , we can say that the run time is  $\Theta(n)$

Space: we cannot merge two arrays in-place

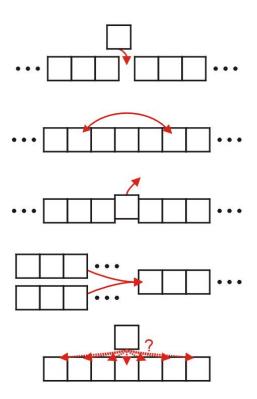
- This algorithm always required the allocation of a new array
- Therefore, the memory requirements are also  $\Theta(n)$

## The Algorithm

#### Recall the five sorting techniques:

- Insertion
- Exchange
- Selection
- Merging
- Distribution

Clearly merge sort falls into the fourth category



#### The Algorithm

#### The merge sort algorithm is defined recursively:

- If the list is of size 1, it is sorted—we are done;
- Otherwise:
  - Divide an unsorted list into two sub-lists,
  - Sort each sub-list recursively using merge sort, and
  - Merge the two sorted sub-lists into a single sorted list

#### In practice:

- If the list size is less than a threshold, use an algorithm like insertion sort
- Otherwise:
  - Divide...

#### **Implementation**

```
Suppose we already have a function

template <typename Type>
void merge( Type *array, int a, int b, int c );

that assumes that the entries

array[a] through array[b - 1], and

array[b] through array[c - 1]

are sorted and merges these two sub-arrays into a single sorted array from index a through index c - 1, inclusive
```

For exampl	e given	the array
i di Champi	c, giveii	tile diray,

9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33
13	77	49	35	61	3	23	48	73	89	95	17	32	37	57	94	99	28	15	55	7	51	88	97	62

a call to

void merge( array, 14, 20, 26);

#### merges the two sub-lists

9 10 11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33
13 77 4	9 35	61	3	23	48	73	89	95	17	32	37	57	94	99	28	15	55	7	51	88	97	62

#### forming

9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33
13	77	49	35	61	3	17	23	32	37	48	57	73	89	94	95	99	28	15	55	7	51	88	97	62

# We implement a function template <typename Type> void merge\_sort( Type \*array, int first, int last ); that will sort the entries in the positions first <= i and i < last

- If the number of entries is less than N, call insertion sort
- Otherwise:
  - Find the mid-point,
  - Call merge sort recursively on each of the halves, and
  - Merge the results

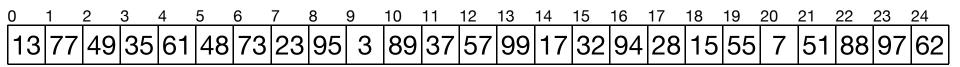
```
template <typename Type>
void merge_sort( Type *array, int first, int last ) {
  if (last - first <= N)
      insertion_sort( array, first, last );
  } else {
      int midpoint = (first + last)/2;
      merge_sort( array, first, midpoint );
      merge_sort( array, midpoint, last );
      merge( array, first, midpoint, last );
```

Like merge sort, insertion sort will sort a sub-range of the array:

```
template <typename Type>
void insertion_sort( Type *array, int first, int last ) {
   for ( int k = first + 1; k < last; ++k ) {
      Type tmp = array[k];
      for ( int j = k; k > first; --j ) {
         if (array[j-1] > tmp)
            array[i] = array[i - 1];
         } else {
            array[i] = tmp;
            goto finished;
      array[first] = tmp;
      finished:;
```



Consider the following is of unsorted array of 25 entries



We will call insertion sort if the list being sorted of size N=6 or less

We call merge\_sort( array, 0, 25)

																								23	
1;	3 7	77	49	35	61	48	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

We are calling merge\_sort( array, 0, 25)

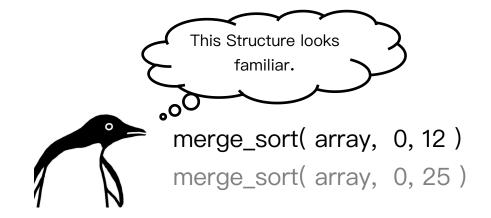
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
13	77	49	35	61	48	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

```
First, 25 - 0 > 6, so find the midpoint and call merge_sort recursively midpoint = (0 + 25)/2; // == 12 merge_sort( array, 0, 12 );
```

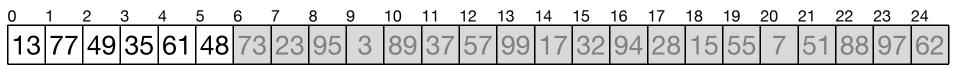
We are now executing merge\_sort( array, 0, 12 )

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
13	77	49	35	61	48	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

First, 12-0>6, so find the midpoint and call merge\_sort recursively midpoint = (0 + 12)/2; // == 6 merge\_sort( array, 0, 6 );



We are now executing merge\_sort( array, 0, 6)



Now,  $6 - 0 \le 6$ , so find we call insertion sort

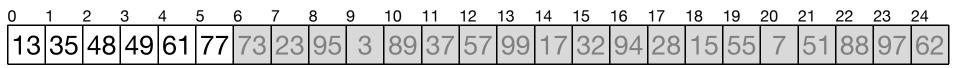
```
merge_sort( array, 0, 6)
merge_sort( array, 0, 12)
merge_sort( array, 0, 25)
```

Insertion sort just sorts the entries from 0 to 5

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
13	77	49	35	61	48	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

```
insertion_sort( array, 0, 6)
merge_sort( array, 0, 6)
merge_sort( array, 0, 12)
merge_sort( array, 0, 25)
```

Insertion sort just sorts the entries from 0 to 5



This function call completes and so we exit

```
insertion_sort( array, 0, 6)
merge_sort( array, 0, 6)
merge_sort( array, 0, 12)
merge_sort( array, 0, 25)
```

This call to merge\_sort is now also finished, so it, too, exits

		2																						
13	35	48	49	61	77	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

```
merge_sort( array, 0, 6)
merge_sort( array, 0, 12)
merge_sort( array, 0, 25)
```

We return to continue executing merge\_sort( array, 0, 12 )

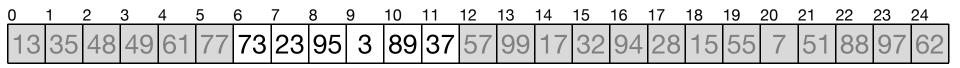
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
13	35	48	49	61	77	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

#### We continue calling

```
midpoint = (0 + 12)/2; // == 6
merge_sort( array, 0, 6 );
merge_sort( array, 6, 12 );
```

```
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

We are now executing merge\_sort( array, 6, 12)



Now,  $12 - 6 \le 6$ , so find we call insertion sort

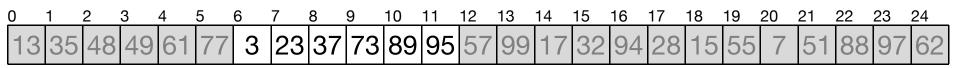
```
merge_sort( array, 6, 12 )
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

Insertion sort just sorts the entries from 6 to 11

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
13	35	48	49	61	77	73	23	95	3	89	37	57	99	17	32	94	28	15	55	7	51	88	97	62

```
insertion_sort( array, 6, 12 )
merge_sort( array, 6, 12 )
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

Insertion sort just sorts the entries from 6 to 11



This function call completes and so we exit

```
insertion_sort( array, 6, 12 )
merge_sort( array, 6, 12 )
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

This call to merge\_sort is now also finished, so it, too, exits

		2																						
13	35	48	49	61	77	3	23	37	73	89	95	57	99	17	32	94	28	15	55	7	51	88	97	62

```
merge_sort( array, 6, 12 )
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

We return to continue executing merge\_sort( array, 0, 12 )

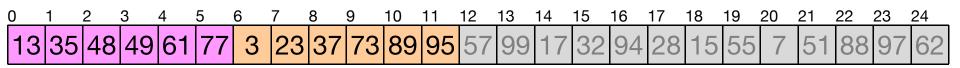
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
13	35	48	49	61	77	3	23	37	73	89	95	57	99	17	32	94	28	15	55	7	51	88	97	62

#### We continue calling

```
midpoint = (0 + 12)/2; // == 6
merge_sort( array, 0, 6 );
merge_sort( array, 6, 12 );
merge( array, 0, 6, 12 );
```

```
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

We are executing merge( array, 0, 6, 12)



These two sub-arrays are merged together

```
merge( array, 0, 6, 12 )
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

We are executing merge( array, 0, 6, 12)

		2																						
3	13	23	35	37	48	49	61	73	77	89	95	57	99	17	32	94	28	15	55	7	51	88	97	62

These two sub-arrays are merged together

This function call exists

```
merge(array, 0, 6, 12)
merge_sort(array, 0, 12)
merge_sort(array, 0, 25)
```

We return to executing merge\_sort( array, 0, 12 )

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	57	99	17	32	94	28	15	55	7	51	88	97	62

#### We are finished calling this function as well

```
midpoint = (0 + 12)/2; // == 6
merge_sort( array, 0, 6 );
merge_sort( array, 6, 12 );
merge( array, 0, 6, 12 );
```

Consequently, we exit

```
merge_sort( array, 0, 12 )
merge_sort( array, 0, 25 )
```

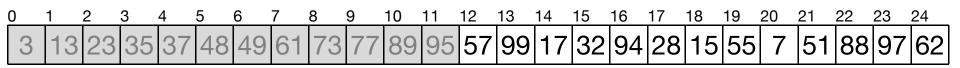
We return to executing merge\_sort( array, 0, 25)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	57	99	17	32	94	28	15	55	7	51	88	97	62

#### We continue calling

```
midpoint = (0 + 25)/2; // == 12
merge_sort( array, 0, 12 );
merge_sort( array, 12, 25 );
```

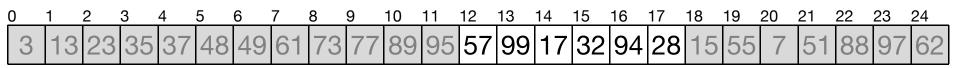
We are now executing merge\_sort( array, 12, 25 )



```
First, 25 - 12 > 6, so find the midpoint and call merge_sort recursively midpoint = (12 + 25)/2; // == 18 merge_sort( array, 12, 18 );
```

```
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We are now executing merge\_sort( array, 12, 18)



Now,  $18 - 12 \le 6$ , so find we call insertion sort

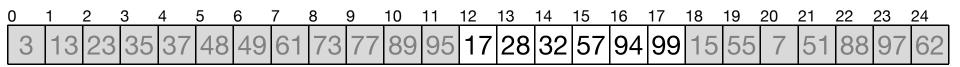
```
merge_sort( array, 12, 18 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

Insertion sort just sorts the entries from 12 to 17

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	57	99	17	32	94	28	15	55	7	51	88	97	62

```
insertion_sort( array, 12, 18 )
merge_sort( array, 12, 18 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

Insertion sort just sorts the entries from 12 to 17



This function call completes and so we exit

```
insertion_sort( array, 12, 18 )
merge_sort( array, 12, 18 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

This call to merge\_sort is now also finished, so it, too, exits

																							23	
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	15	55	7	51	88	97	62

```
merge_sort( array, 12, 18 )
```

merge\_sort( array, 12, 25)

merge\_sort( array, 0, 25)

We return to continue executing merge\_sort( array, 12, 25 )

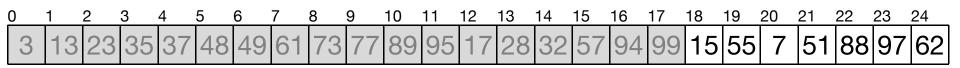
																					21			
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	15	55	7	51	88	97	62

#### We continue calling

```
midpoint = (12 + 25)/2; // == 18
merge_sort( array, 12, 18 );
merge_sort( array, 18, 25 );
```

```
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We are now executing merge\_sort( array, 18, 25)



```
First, 25 - 18 > 6, so find the midpoint and call merge_sort recursively midpoint = (18 + 25)/2; // == 21 merge_sort( array, 18, 21 );
```

```
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We are now executing merge\_sort( array, 18, 21)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	15	55	7	51	88	97	62

Now,  $21 - 18 \le 6$ , so find we call insertion sort

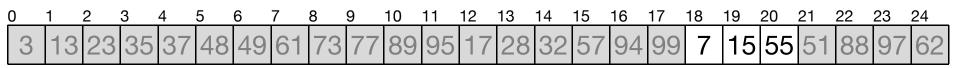
```
merge_sort( array, 18, 21)
merge_sort( array, 18, 25)
merge_sort( array, 12, 25)
merge_sort( array, 0, 25)
```

Insertion sort just sorts the entries from 18 to 20

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	15	55	7	51	88	97	62

```
insertion_sort( array, 18, 21)
merge_sort( array, 18, 21)
merge_sort( array, 18, 25)
merge_sort( array, 12, 25)
merge_sort( array, 0, 25)
```

Insertion sort just sorts the entries from 18 to 20



This function call completes and so we exit

```
insertion_sort( array, 18, 21)
merge_sort( array, 18, 21)
merge_sort( array, 18, 25)
merge_sort( array, 12, 25)
merge_sort( array, 0, 25)
```

This call to merge\_sort is now also finished, so it, too, exits

		2																						
3	1	3 23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	55	51	88	97	62

```
merge_sort( array, 18, 21)
merge_sort( array, 18, 25)
merge_sort( array, 12, 25)
merge_sort( array, 0, 25)
```

We return to executing merge\_sort( array, 18, 25)

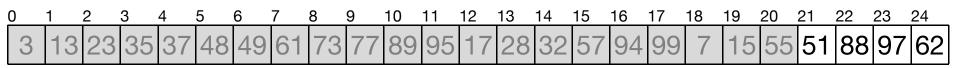
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	55	51	88	97	62

#### We continue calling

```
midpoint = (18 + 25)/2; // == 21
merge_sort( array, 18, 21 );
merge_sort( array, 21, 25 );
```

```
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We are now executing merge\_sort( array, 21, 25)



Now,  $25 - 21 \le 6$ , so find we call insertion sort

```
merge_sort( array, 21, 25 )
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

Insertion sort just sorts the entries from 21 to 24

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	55	51	88	97	62

```
insertion_sort( array, 21, 25 )
merge_sort( array, 21, 25 )
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
```

merge\_sort( array, 0, 25)

Insertion sort just sorts the entries from 21 to 24



This function call completes and so we exit

```
insertion_sort( array, 21, 25 )
merge_sort( array, 21, 25 )
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

This call to merge\_sort is now also finished, so it, too, exits

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	3 23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	55	51	62	88	97

```
merge_sort( array, 21, 25 )
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We return to continue executing merge\_sort( array, 18, 25)

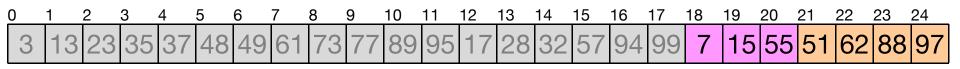
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	55	51	62	88	97

#### We continue calling

```
midpoint = (18 + 25)/2; // == 21
merge_sort( array, 18, 21 );
merge_sort( array, 21, 25 );
merge( array, 18, 21, 25 );
```

```
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We are executing merge( array, 18, 21, 25)



These two sub-arrays are merged together

```
merge( array, 18, 21, 25)
merge_sort( array, 18, 25)
merge_sort( array, 12, 25)
merge_sort( array, 0, 25)
```

We are executing merge( array, 18, 21, 25)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	51	55	62	88	97

These two sub-arrays are merged together

This function call exists

```
merge(array, 18, 21, 25)
merge_sort(array, 18, 25)
merge_sort(array, 12, 25)
merge_sort(array, 0, 25)
```

We return to executing merge\_sort( array, 18, 25)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	51	55	62	88	97

#### We are finished calling this function as well

```
midpoint = (18 + 25)/2; // == 21
merge_sort( array, 18, 21 );
merge_sort( array, 21, 25 );
merge( array, 18, 21, 25 );
```

#### Consequently, we exit

```
merge_sort( array, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We return to continue executing merge\_sort( array, 12, 25)

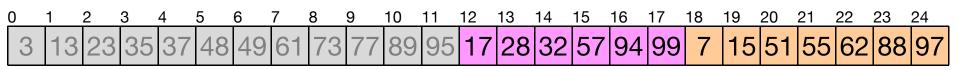
		2																						
3	13	23	35	37	48	49	61	73	77	89	95	17	28	32	57	94	99	7	15	51	55	62	88	97

#### We continue calling

```
midpoint = (12 + 25)/2; // == 18
merge_sort( array, 12, 18 );
merge_sort( array, 18, 25 );
merge( array, 12, 18, 25 );
```

```
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

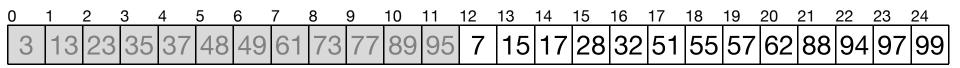
We are executing merge( array, 12, 18, 25)



These two sub-arrays are merged together

```
merge( array, 12, 18, 25 )
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

We are executing merge( array, 12, 18, 25)



These two sub-arrays are merged together

This function call exists

```
merge(array, 12, 18, 25)
merge_sort(array, 12, 25)
merge_sort(array, 0, 25)
```

We return to executing merge\_sort( array, 12, 25)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	13	23	35	37	48	49	61	73	77	89	95	7	15	17	28	32	51	55	57	62	88	94	97	99

#### We are finished calling this function as well

```
midpoint = (12 + 25)/2; // == 18
merge_sort( array, 12, 18 );
merge_sort( array, 18, 25 );
merge( array, 12, 18, 25 );
```

Consequently, we exit

```
merge_sort( array, 12, 25 )
merge_sort( array, 0, 25 )
```

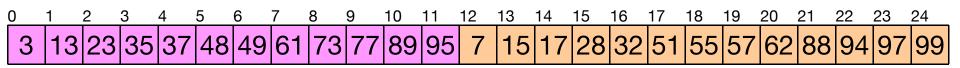
We return to continue executing merge\_sort( array, 0, 25 )

0	)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
	3	13	23	35	37	48	49	61	73	77	89	95	7	15	17	28	32	51	55	57	62	88	94	97	99

#### We continue calling

```
midpoint = (0 + 25)/2; // == 12
merge_sort( array, 0, 12 );
merge_sort( array, 12, 25 );
merge( array, 0, 12, 25 );
```

We are executing merge( array, 0, 12, 25)



These two sub-arrays are merged together

```
merge( array, 0, 12, 25 )
merge_sort( array, 0, 25 )
```

We are executing merge( array, 0, 12, 25)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	7	13	15	17	23	28	32	35	37	48	49	51	55	57	61	62	73	77	88	89	94	95	97	99

These two sub-arrays are merged together

This function call exists

merge( array, 0, 12, 25 )
merge\_sort( array, 0, 25 )

We return to executing merge\_sort( array, 0, 25)

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	7	13	15	17	23	28	32	35	37	48	49	51	55	57	61	62	73	77	88	89	94	95	97	99

#### We are finished calling this function as well

```
midpoint = (0 + 25)/2; // == 12
merge_sort( array, 0, 12 );
merge_sort( array, 12, 25 );
merge( array, 0, 12, 25 );
```

Consequently, we exit

The array is now sorted

0	1		2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3		7	13	15	17	23	28	32	35	37	48	49	51	55	57	61	62	73	77	88	89	94	95	97	99

## Run-time Analysis of Merge Sort

The time required to sort an array of size n > 1 is:

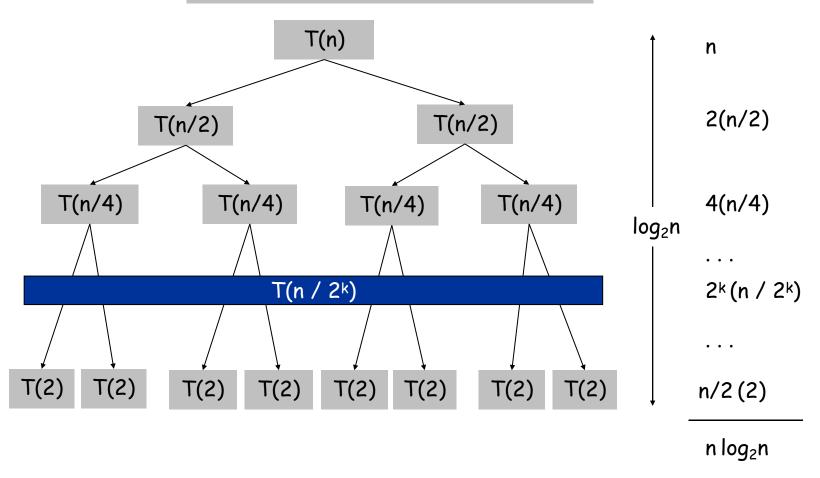
- the time required to sort the first half,
- the time required to sort the second half, and
- the time required to merge the two lists

That is: 
$$T(n) = \begin{cases} \mathbf{\Theta}(1) & n = 1 \\ 2T(\frac{n}{2}) + \mathbf{\Theta}(n) & n > 1 \end{cases}$$

Solution:  $T(n) = \Theta(n \ln(n))$ 

### Proof by Recursion Tree

$$T(n) = \begin{cases} 0 & \text{if } n = 1\\ 2T(n/2) + n & \text{otherwise} \\ \text{sorting both halves merging} \end{cases}$$



## Run-time Summary

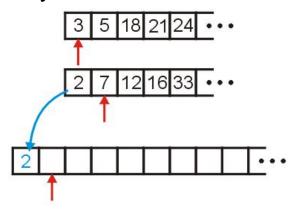
The following table summarizes the run-times of merge sort

Case	Run Time	Comments
Worst	$\Theta(n \ln(n))$	No worst case
Average	$\Theta(n \ln(n))$	
Best	$\Theta(n \ln(n))$	No best case

## Why is it not $O(n^2)$

When we are merging, we are comparing values

- What operation prevents us from performing  $O(n^2)$  comparisons?
- During the merging process, if 2 came from the second half, it was only compared to 3 and it was not compared to any other of the other n-1 entries in the first array



In this case, we remove n inversions with one comparison

### Comments

In practice, merge sort is faster than heap sort, though they both have the same asymptotic run times

Merge sort requires an additional array

Heap sort does not require

Next we see quick sort

- Faster, on average, than either heap or quick sort
- Requires o(n) additional memory

# Merge Sort

The (likely) first proposal of merge sort was by John von Neumann in 1945

 The creator of the von Neumann architecture used by all modern computers:



http://en.wikipedia.org/wiki/Von\_Neumanr

### Divide and Conquer

- Divide-and-conquer.
  - Divide up problem into several subproblems (of the same kind).
  - Solve (conquer) each subproblem recursively.
  - Combine solutions to subproblems into overall solution.
- Most common usage.
  - Divide problem of size n into two subproblems of size n/2.
  - Solve (conquer) two subproblems recursively.
  - Combine two solutions into overall solution.
- Consequence.
  - Brute force:  $\Theta(n^2)$ .
  - Divide-and-conquer:  $O(n \log n)$ .

## Divide and Conquer

- Two typical divide and conquer algorithm we have already known:
  - Merge Sort
  - Binary Search

### Binary Search

```
int bfind(int key, int a[], int left, int right)
{
   if (left+1 == right) return -1;
   int m = (left + right) / 2;
   if (key == a[m]) return m;
   if (key < a[m]) return bfind(key, a, left, m);
   else return bfind(key, a, m, right);
}</pre>
```

#### Binary Search

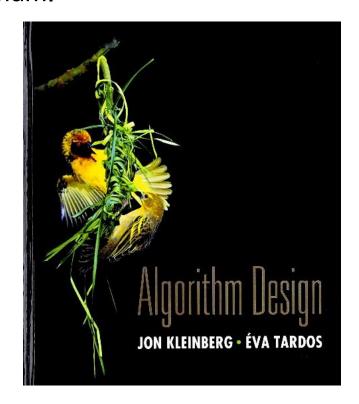
- Key problem can be divide up problem into several sub-problems.
- Sub-problems are with same type and independent from each other.
- It is **not** necessary to merge Sub-problems to get the key problem solved.

#### Merge Sort

- Key problem can be divide up problem into several sub-problems.
- Sub-problems are with same type and independent from each other.
- Sub-problems need to be merged to get the key problem solved.

### Count Inversions in an array

 Inversion Count for an array indicates – how far (or close) the array is from being sorted. If array is already sorted, then inversion count is 0. If array is sorted in reverse order that inversion count is the maximum.



Section 5.3

# METHOD 1 (Simple)

 Approach: Traverse through the array and for every index find the number of smaller elements on its right side of the array. This can be done using a nested loop. Sum up the counts for all index in the array and print the sum.

#### Algorithm :

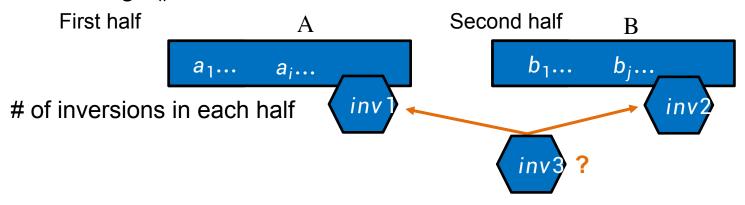
- Traverse through the array from start to end
- For every element find the count of elements smaller than the current number upto that index using another loop.
- Sum up the count of inversion for every index.

Print the count of inversions.

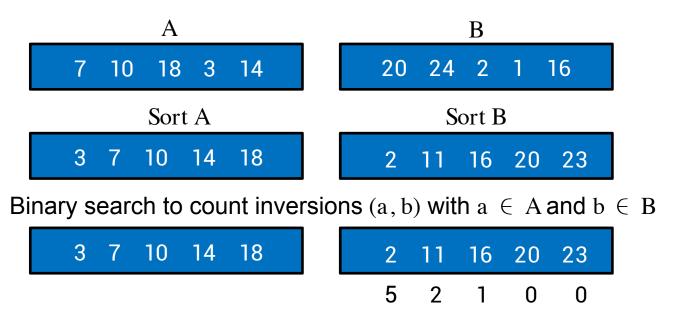
# METHOD 1 (Simple)

- Complexity Analysis: Time Complexity:  $O(n^2)$ , Two nested loops are needed to traverse the array from start to end so the Time complexity is  $O(n^2)$ .
- Space Compelxity: O(1), No extra space is required.

- Approach: Suppose the number of inversions in the left half and right half of the array (let be inv1 and inv2), what kinds of inversions are not accounted for in inv1 + inv2?
- The answer is: the inversions that need to be counted during the merge step. Therefore, to get a number of inversions, that needs to be added a number of inversions in the left subarray, right subarray and merge().

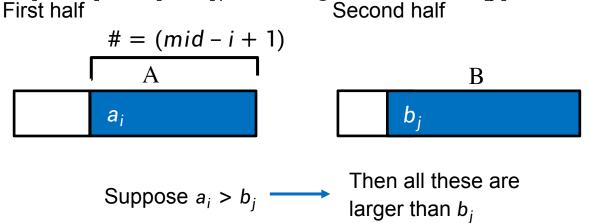


- Q. How to count inversions (a, b) with  $a \in A$  and  $b \in B$ ?
- A. Easy if A and B are sorted!
- Warmup algorithm.
  - Sort A and B.
  - For each element  $b \in B$ ,
    - binary search in A to find how many elements in A are greater than b.

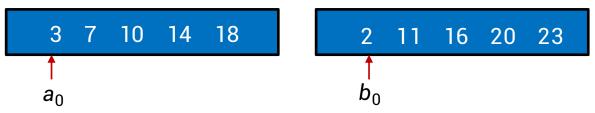


#### How to get number of inversions in merge()?

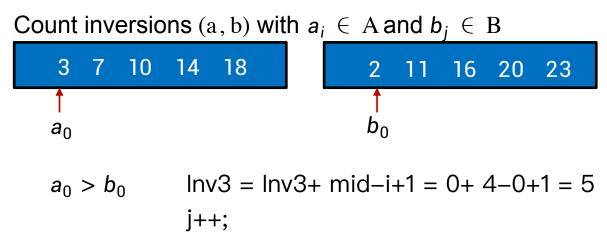
In merge process, let i is used for indexing left sub-array and j for right sub-array. At any step in merge(), if a[i] is greater than b[j], then there are (mid - i + 1) inversions. because left and right subarrays are sorted, so all the remaining elements in left-subarray  $(a[i+1], a[i+2] \dots a[mid])$  will be greater than b[j]



### The complete picture:



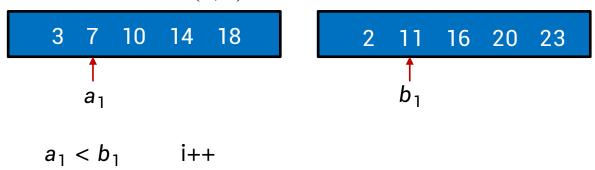
#### The complete picture:



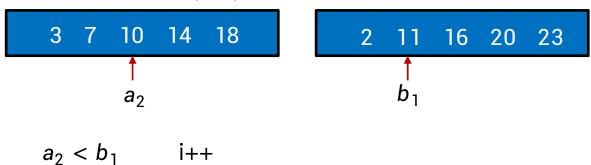
### The complete picture:



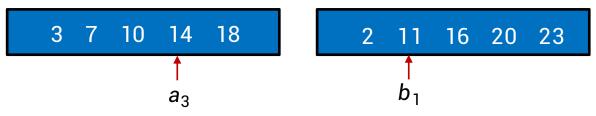
### The complete picture:



### The complete picture:

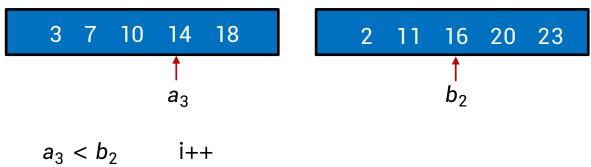


#### The complete picture:

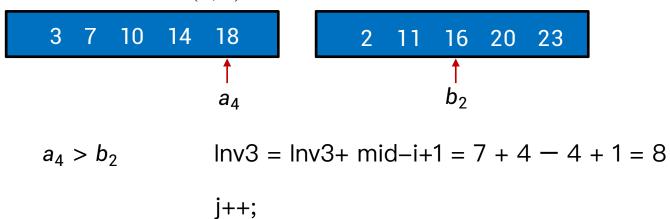


$$a_3 > b_1$$
 Inv3 = Inv3+ mid-i+1 = 5+ 4-3+1 = 7 j++;

### The complete picture:



#### The complete picture:



#### Algorithm:

- The idea is similar to merge sort, divide the array into two equal or almost equal halves in each step until the base case is reached.
- Create a function merge that counts the number of inversions when two halves of the array are merged, create two indices i and j, i is the index for first half and j is an index of the second half. if a[i] is greater than b[j], then there are (mid i + 1) inversions. because left and right subarrays are sorted, so all the remaining elements in left-subarray  $(a[i + 1], a[i + 2] \dots a[mid])$  will be greater than b[j].
- Create a recursive function to divide the array into halves and find the answer by summing the number of inversions is the first half, number of inversion in the second half and the number of inversions by merging the two.
- The base case of recursion is when there is only one element in the given half.

### Summary

#### This topic covered merge sort:

- Divide an unsorted list into two equal or nearly equal sub lists,
- Sorts each of the sub lists by calling itself recursively, and then
- Merges the two sub lists together to form a sorted list

