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Friot: A Functional Reactive Language for IoT Programs with Dependent Type-and-Effect System (Report)

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I. Type checking trees for function delay

Table I

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delay
                                                                                                                                                                                                                                                                                                                                                                                                                                     \underline{ \underline{\Gamma' \vdash \mathtt{ev} \; (\mathtt{Tick})} : \mathtt{Unit} \; \& \; \underline{\mathbf{Tick}} } \; (\mathtt{T-Event}) 
                                                                                                                                    \Phi = LightUp
                                                                                                                                                                                                                                                                                                                                                                                              \Gamma' \vdash (\texttt{ev} \; (\texttt{Tick}); \; \texttt{delay} \; (\texttt{t-1});) : \texttt{Unit} \; \& \; (\underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})})
                                                      \Gamma' \vdash ev (LightUp) : Unit \& LightUp
\Gamma' \vdash (\texttt{if t} == \texttt{0 then ev (LightUp)} \ \texttt{else ev (Tick)}; \ \texttt{delay (t-1)};) : \texttt{Unit \& (t} == \texttt{0} \land \textbf{LightUp}) \lor (\texttt{t} \neq \texttt{0} \land \underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})}) \land \underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})}) \land \underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})} \land \underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})}) \land \underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})} \land \underline{\textbf{Tick}} \cdot \Phi_{\texttt{delay}}^{(\texttt{t-1})} \land \underline{\textbf{Tick}} \cdot \underline{\textbf{Tick}
                                                                                                                                                                                                                                                                                                                     ... (Effects Computation I) ...
                                                      \Gamma \vdash (\mathtt{delay} \ t \ = \ \mathtt{if} \ ... \ \mathtt{then} \ ... \ \mathtt{else} \ ...) : (\mathtt{t} : \mathtt{Int}) \rightarrow (\mathtt{Unit} \ \& \ (\mathtt{t} \geq \mathtt{0} \land \mathbf{Tick}^\mathtt{t} \cdot \mathbf{LightUp}) \lor (\mathtt{t} < \mathtt{0} \land \mathbf{Tick}^\omega))
 \Gamma' = \Gamma, delay: \tau_{	t delay}
  \Phi_{\tt delay}^{(\tt t-1)} = (\tt t \geq 1 \land \underline{Tick}^{\tt t-1} \cdot LightUp) \lor (\tt t < 1 \land \underline{Tick}^{\omega})
                                                                                                                                                                                                                             \operatorname{sty}(\Gamma'(\operatorname{delay})) \in \to
 A: \Gamma' \vdash \text{delay} : (t : \text{Int}) \rightarrow (\text{Unit } \& (t \geq 0 \land \text{Tick}^t \cdot \text{LightUp}) \lor (t < 0 \land \text{Tick}^\omega))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                (T-App, S-Base)
                                                                                 \Gamma' \vdash \mathtt{delay} \; (\mathtt{t-1}) : (\mathtt{t-1} : \mathtt{int}) \to (\mathtt{Unit} \; \& \; (\mathtt{t} \geq \mathtt{1} \wedge \underline{\mathbf{Tick}}^{\mathtt{t-1}} \cdot \mathbf{LightUp}) \vee (\mathtt{t} < \mathtt{1} \wedge \underline{\mathbf{Tick}}^{\omega})))
                                  (\mathsf{t} == \mathsf{0} \land \mathbf{LightUp}) \lor (\mathsf{t} \neq \mathsf{0} \land \underline{\mathbf{Tick}} \cdot \Phi_{\mathtt{delay}}^{(\mathsf{t}-1)})
                                  \equiv (\mathbf{t} = \overline{0 \wedge \mathbf{Lig}} \mathbf{htUp}) \vee (\mathbf{t} \neq 0 \wedge \underline{\mathbf{Tick}} \cdot \dot{(} (\mathbf{t} \geq 1 \wedge \underline{\mathbf{Tick}}^{\mathbf{t} - 1} \cdot \mathbf{LightUp}) \vee (\mathbf{t} < 1 \wedge \underline{\mathbf{Tick}}^{\omega})))
                                 \equiv \quad (\mathbf{t} == \mathbf{0} \wedge \overline{\textbf{LightUp}}) \vee ((\mathbf{t} \neq \mathbf{0} \wedge \mathbf{t} \geq \mathbf{1}) \wedge \mathbf{Tick} \cdot \mathbf{Tick^{t-1}} \cdot \overline{\textbf{LightUp}}) \vee ((\mathbf{t} \neq \mathbf{0} \wedge \mathbf{t} < \mathbf{1}) \wedge (\mathbf{Tick} \cdot \mathbf{Tick^{\omega}}))
                         \equiv (t == 0 \land \overline{LightUp}) \lor (t \ge 1 \land \overline{Tick} \cdot \overline{Tick}^{t-1} \cdot \overline{LightUp}) \lor (t < 0 \land (\overline{Tick} \cdot \overline{Tick}^{\omega}))
                                 \equiv (t == 0 \land \overline{\textbf{LightUp}}) \lor (t \ge 1 \land \underline{\textbf{Tick}}^{t} \cdot \textbf{LightUp}) \lor (t < 0 \land \underline{\textbf{Tick}}^{\omega})
                                  \equiv (t \ge 0 \land \underline{\text{Tick}}^{t} \cdot \text{LightUp}) \lor (t < 0 \land \underline{\text{Tick}}^{\omega})
                                                                \Phi_{\mathtt{delay}}
```

$$\frac{c \in B}{\Gamma \vdash c : (\{u : B \mid u = c\})} (T\text{-Const}) \quad \frac{\text{sty}(\Gamma(x)) = B}{\Gamma \vdash x : (\{u : B \mid u = x\})} (T\text{-Var}) \quad \frac{\text{sty}(\Gamma(x)) \in \rightarrow}{\Gamma \vdash x : (\Gamma(x))} (T\text{-VaF}) \quad \frac{\Phi = \underline{a}}{\Gamma \vdash \text{ev}(a) : (\text{Unit } \& \Phi)} (T\text{-Event}) = \frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2 \quad \Gamma(\oplus) \vdash x_1 : \tau_1 \to x_2 : \tau_2 \to \tau_3}{\Gamma \vdash e_1 \oplus e_2 : \tau_3 [e_1/x_1] [e_2/x_2]} (T\text{-Op}) \quad \frac{\tau_F = (\overline{x} : \overline{\tau}) \to (\tau \& \Phi_F) \quad \Gamma, \ F : \tau_F, \ \overline{x} : \overline{\tau} \vdash e : \tau \& \Phi_F}{\Gamma \vdash (F \ \overline{x} = e) : \tau_F \& \Phi_F} (T\text{-Fun}) = \frac{\Gamma, p : \tau_p \vdash e : (\tau \& \Phi)}{\Gamma \vdash \lambda p.e : (p : \tau_p) \to \tau} (T\text{-Lam}) \quad \frac{\Gamma \vdash e : x_1 : \tau_1 \to \tau \& \Phi \quad \Gamma \vdash e_1 : \tau_1 \& \Phi_1}{\Gamma \vdash e e_1 : \tau [e_1/x_1] \& \Phi_1 \to \Phi} (T\text{-App}) \quad \frac{\Gamma \vdash e_1 : \tau_1 \& \Phi_1 \quad \Gamma, x : \tau_1 \vdash e_2 : \tau_2 \& \Phi_2}{\Gamma \vdash \text{let}(e_1; x.e_2) : \tau_2 \& \Phi_1 \to \Phi_2} (T\text{-Let}) = \frac{\Gamma, e \Downarrow \text{true} \vdash e_1 : \tau}{\Gamma \vdash \text{if}(e; e_1; e_2) : \tau} \& \Phi_1 \lor \Phi_2}{\Gamma \vdash \text{if}(e; e_1; e_2) : \tau} (T\text{-Case}) = \frac{\Gamma \vdash \tau_2 < : \tau_1 \quad \Gamma, x : \tau_2 \vdash \sigma_1 < : \sigma_2}{\Gamma \vdash \{u : T \mid \pi_1\} < : \{u : T \mid \pi_2\}} (S\text{-Base}) = \frac{\Gamma \vdash \tau_2 < : \tau_1 \quad \Gamma, x : \tau_2 \vdash \sigma_1 < : \sigma_2}{\Gamma \vdash (x : \tau_1) \to \sigma_1 < : (x : \tau_2) \to \sigma_2} (S\text{-Fun}) = \frac{\Gamma \vdash \tau_1 < : \tau_2 \quad \Phi_1 \preceq \Phi_2}{\Gamma \vdash (\tau_1 \& \Phi_1) < : (\tau_2 \& \Phi_2)} (S\text{-Qual}) = \frac{\Gamma \vdash \tau_1 < : \tau_2 \quad \Phi_1 \preceq \Phi_2}{\Gamma \vdash (\tau_1 \& \Phi_1) < : (\tau_2 \& \Phi_2)} (S\text{-Qual})$$

Figure 1. Type Judgements.

$$\frac{S = \{\;\}}{\vdash \{\Delta\} \; c \; \{S\}} (\text{FV-Const}) \quad \frac{\text{sty}(\Gamma(\textbf{x})) = \textbf{B}}{\Gamma \vdash \textbf{x} : (\{\textbf{u} : \textbf{B} \mid \textbf{u} = \textbf{x}\})} (\text{T-Var}) \quad \frac{\text{sty}(\Gamma(\textbf{x})) \in \rightarrow}{\Gamma \vdash \textbf{x} : (\Gamma(\textbf{x}))} (\text{T-VaF}) \quad \frac{\Phi = \underline{\textbf{a}}}{\Gamma \vdash \text{ev}(\textbf{a}) : (\text{Unit } \& \; \Phi)} (\text{T-Event}) \\ \frac{\Gamma \vdash \textbf{e}_1 : \tau_1 \quad \Gamma \vdash \textbf{e}_2 : \tau_2 \quad \Gamma(\oplus) \vdash \textbf{x}_1 : \tau_1 \rightarrow \textbf{x}_2 : \tau_2 \rightarrow \tau_3}{\Gamma \vdash \textbf{e}_1 \oplus \textbf{e}_2 : \tau_3 [\textbf{e}_1/\textbf{x}_1] [\textbf{e}_2/\textbf{x}_2]} (\text{T-Op}) \quad \frac{\tau_F = (\overline{\textbf{x}} : \overline{\tau}) \rightarrow (\tau \; \& \; \Phi_F) \quad \Gamma, \; F : \tau_F, \; \overline{\textbf{x}} : \overline{\tau} \vdash \textbf{e} : \tau \; \& \; \Phi_F}{\Gamma \vdash (\textbf{F} \; \overline{\textbf{x}} = \textbf{e}) : \tau_F \; \& \; \Phi_F} (\text{T-Fun}) \\ \frac{\Gamma, \textbf{p} : \tau_P \vdash \textbf{e} : (\tau \; \& \; \Phi)}{\Gamma \vdash \textbf{k}_P : \tau_P \mapsto \tau} (\text{T-Lam}) \quad \frac{\Gamma \vdash \textbf{e} : \textbf{x}_1 : \tau_1 \rightarrow \tau \; \& \; \Phi \quad \Gamma \vdash \textbf{e}_1 : \tau_1 \; \& \; \Phi_1}{\Gamma \vdash \textbf{e} : \tau_1 : \tau_1 \Leftrightarrow \Phi_1} (\text{T-App}) \quad \frac{\Gamma \vdash \textbf{e}_1 : \tau_1 \; \& \; \Phi_1 \quad \Gamma, \textbf{x} : \tau_1 \vdash \textbf{e}_2 : \tau_2 \; \& \; \Phi_2}{\Gamma \vdash \textbf{let} \; (\textbf{e}_1; \textbf{x}, \textbf{e}_2) : \tau_2 \; \& \; \Phi_1 \cdot \Phi_2} (\text{T-Let}) \\ \frac{\Gamma, \; \textbf{e} \; \Downarrow \; \text{true} \vdash \textbf{e}_1 : \tau_1 \; \& \; \Phi_1 \quad \Gamma, \; \textbf{e} \; \Downarrow \; \text{false} \vdash \textbf{e}_2 : \tau \; \& \; \Phi_2}{\Gamma \vdash \textbf{if} \; (\textbf{e}; \textbf{e}_1; \textbf{e}_2) : \tau \; \& \; \Phi_1 \vee \Phi_2} (\text{T-If}) \quad \frac{\Gamma \vdash \textbf{e} : \tau_e \quad \Gamma, \; \textbf{ty}(\textbf{D}_1) = \overline{\textbf{p}_1} : \tau_1}{\Gamma \vdash \textbf{case} \; \textbf{x} = \textbf{e} \; \text{of} \; \{\textbf{D}_1 \; \overline{\textbf{p}_1} \rightarrow \textbf{e}_1\} : \tau \; \& \; \Phi_1} (\text{T-Case})} \\ \frac{T \vdash \textbf{B} \; \vdash \Gamma \vdash \pi_1 \Rightarrow \pi_2}{\Gamma \vdash \{\textbf{u} : T \mid \pi_1\} < : \{\textbf{u} : T \mid \pi_2\}} (\textbf{S-Base}) \quad \frac{\Gamma \vdash \tau_2 < : \tau_1 \quad \Gamma, \textbf{x} : \tau_2 \vdash \sigma_1 < : \sigma_2}{\Gamma \vdash (\textbf{x} : \tau_1) \rightarrow \sigma_1} < : (\textbf{x} : \tau_2) \rightarrow \sigma_2} (\textbf{S-Fun}) \quad \frac{\Gamma \vdash \tau_1 < : \tau_2 \quad \Phi_1 \leq \Phi_2}{\Gamma \vdash (\tau_1 \; \& \; \Phi_1) < : (\tau_2 \; \& \; \Phi_2)} \; (\textbf{S-Qual})}$$

Figure 2. Forward Verification Rules with Non-Determinism