# **Deccan Education Society's**

# Navinchandra Mehta Institute of Technology and Development

# **CERTIFICATE**

This is to certify that Mr. <u>Pratik Vilas Mestry</u> of M.C.A. Semester III with Roll No. <u>C22078</u> has completed <u>All</u> practicals of MCAL34 <u>Skill based Lab</u> <u>Mobile Computing Lab</u> under my supervision in this college during the year 2022-2023.

СО	R1	R2	R3	R4	R5
	(Attendance)	(Performance	(Innovation	(Mock	(Variation in
		during lab	in problem	Viva)	implementation
		session)	solving		of learnt topics
			technique)		on projects)
CO1					
CO2					
CO3					
CO4					

Practical-in-charge

Head of Department
MCA Department
(NMITD)

# **INDEX**

SR NO	NAME OF THE EXPERIMENT	DATE	FACULTY SIGN	CO
1	Introduction to Android and it's components:			CO1
1	introduction to married and it is components.	28/08/23		
	1. Write a program to demonstrate activity life cycle.	28/08/23		
	2. Design the User Interface using Linear Layout.	31/08/23		
	3. Design the User Interface using Relative Layout.	31/08/23		
	4. Design the User Interface using Table Layout.			
	5. Create an android application that displays an image using frame layout and when the user clicks on that image another image should be displayed on the screen.	11/09/23		
	6. Create an android application to add two numbers and display result in Toast Message.	11/09/23		
	7. Write a program to implement Intent to pass data from one activity to another activity(Explicit Intent).	12/09/23		
	8. Create an application to implement implicit intent with following functionality.	12/09/23		
	9. Design a option menu (use whatsapp option menu as reference)	26/09/23		
	10. Create an application which has a button and displays a popup menu when the user clicks that button.	26/09/23		
	11. Design an application which has an Image and display context menu on that image and also create and redirect to different activities.	3/10/23		
	12. Create an application which has two buttons. When the user clicks on the first button the first fragment will be displayed and when the user clicks on the second button the second fragment will be displayed.	3/10/23		
	<ul><li>13. Create an application to demonstrate Android Service (Playing music in background).</li><li>14. Design a screen which displays the frame image and</li></ul>	6/10/23		
	write a quote on that.	6/10/23		
2	Basic Controls and UI Components:			CO1
	Write an application to increase font size using	10/10/23		
	seekbar.	10/10/23		
	2. Demonstrate different shapes of control.	10/10/23		
	3. Create android Application that displays selected values from radio buttons and checkboxes.			
3	Data base Connectivity:			CO3
	1. Create an Android application to read and write content in internal storage.	19/10/23		

	1	ı	
	2. Create an Android application to read and write content in external storage	19/10/23	
	3. Write an android program for shared preference to	23/10/23	
	store value in name-value pairs.		
	4. Create a login form with a remember me checkbox. Save the username and password if the checkbox is		
	checked using shared preference and show the welcome		
	page when the login button is clicked.	23/10/23	
	5. Create an Android application to insert, update, select,		
	and delete records from the Student table using SQLite	22/10/22	
	Database. 6. Write a program to create a user registration form,	23/10/23	
	after registration data will be inserted in the SQLite		
	database, and design an activity that displays that	27/10/23	
	information.		
	7. Create an Android application that reads all contacts	27/10/23	
4	stored in the device using a content provider.		CO2
4	Graphics and animation, Multimedia:	31/10/23	COZ
	1. Write an Android application to play, pause, and stop	01,10,20	
	<ul><li>an audio file.</li><li>2. Write an Android application to play a video with</li></ul>	31/10/23	
	Media controller.		
	3.Create an Android application to draw	31/10/23	
	graphics(different shapes) on canvas. Include an option	01,10,20	
	menu to display various graphics options. 4. Create an android application that applies different	01/11/23	
	animations on an image.	01/11/02	
	5. Create an Android application to implement frame	01/11/23	
	animation.		
5	Location Based Services:		CO2
	1. Create an Android application to display the current	02/11/23	
	location of your device (display longitude and latitude values).		
	2. Create an Android application that displays the	02/11/23	
	current location of your device from longitude and	02/11/23	
	latitude values(Reverse Geocoding).		
	3. Create an Android application that accepts longitude and latitude from the user and marks that location on	20/11/23	
	google map.	20/11/22	
	4. Create an Android application that enables and	20/11/23	
	disables Wi-Fi of the phone.	20/11/23	
	5. Create an Android application that enables and		
6	disables Bluetooth of the phone. <b>REST API integration:</b>		CO3
U			
	1. Create an Android application to demonstrate JSON	21/11/23	
	data parsing using HTTPUrlConnection (you can use https://api.github.com/users JSON data).		
	https://apr.github.com/users JSON data).		 

	2. Create an Android application to demonstrate JSON data parsing using OkHttp (you can use https://api.github.com/users JSON data).  3. Create an Android application to demonstrate JSON data parsing using Volley(you can use https://api.github.com/users JSON data).  4. Create an Android application to demonstrate JSON data parsing using Retrofit(you can use https://api.github.com/users JSON data).	21/11/23 23/11/23 23/11/23	
7	Introduction to Dart and Flutter:  1. Write a Flutter program to demonstrate Text widget and its properties.  2. Write a Flutter program to display dog names(demonstrate stateless widget and column widgets).  3. Write a Flutter program that allows the user to enter a city in a text field and displays city name(demonstrate stateful widget).  4. Write a Flutter program to change the background color(demonstrate stateful widget).  5. Write a Flutter program to demonstrate navigation(user should be navigated from first screen to second screen).  6. Write a Flutter program to design a Login form.	28/11/23 28/11/23 28/11/23 28/11/23 28/11/23	CO4
8	Data Handling:  1. Write a Flutter program based on RestAPI to fetch data.  2. Write a flutter program to demonstrate JSON serialization and Deserialization.	29/11/23 29/11/23	CO4

#### 1. Introduction to Android and it's components

#### 1. Write a program to demonstrate activity life cycle.

The Android activity lifecycle is a series of states that an activity goes through from its creation to its destruction. The Android system manages the activity lifecycle, and developers can use callback methods to respond to state changes.

Activity lifecycle states

An activity can be in one of the following states:

- Created: The activity has been created but is not yet visible to the user.
- Started: The activity is visible to the user but has not yet received focus.
- Resumed: The activity has focus and is interacting with the user.
- Paused: The activity is still visible to the user but has lost focus.
- Stopped: The activity is not visible to the user.
- Destroyed: The activity has been destroyed and is no longer in use.

Activity lifecycle callback methods

The following callback methods are called at different points in the activity lifecycle:

- onCreate(): This method is called when the activity is first created.
- onStart(): This method is called when the activity is becoming visible to the user.
- onResume(): This method is called when the activity is gaining focus and becoming interactive with the user.
- onPause(): This method is called when the activity is losing focus or becoming non-interactive with the user.
- onStop(): This method is called when the activity is becoming invisible to the user.
- onDestroy(): This method is called when the activity is being destroyed.

#### **Program:**

#### MainActivity.java

```
package com.example.activity_life_cycle;
```

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

import android.util.Log;

public class MainActivity extends AppCompatActivity {

@Override

```
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  Log.d("lifecycle","onCreate invoked");
}
@Override
protected void onStart() {
  super.onStart();
  Log.d("lifecycle","onStart invoked");
}
@Override
protected void onResume() {
  super.onResume();
  Log.d("lifecycle","onResume invoked");
}
@Override
protected void onPause() {
  super.onPause();
  Log.d("lifecycle","onPause invoked");
}
@Override
protected void onStop() {
  super.onStop();
  Log.d("lifecycle","onStop invoked");
}
@Override
protected void onRestart() {
  super.onRestart();
  Log.d("lifecycle","onRestart invoked");
```

```
}
@Override
protected void onDestroy() {
    super.onDestroy();
    Log.d("lifecycle","onDestroy invoked");
}
```



#### Logcat messages

#### When the Application has started

```
2023-10-29 22:08:07.446 14030-14030 lifecycle com.example.activity_life_cycle 2023-10-29 22:08:08.188 14030-14030 lifecycle com.example.activity_life_cycle 2023-10-29 22:08:08.248 14030-14030 lifecycle com.example.activity_life_cycle 2023-10-29 22:08:08.248 14030-14030 lifecycle com.example.activity_life_cycle 2023-10-29 22:08:08.271 14030-14030 lifecycle com.example.activity_life_cycle 2023-10-29 22:08:08.271 14030-14030 lifecycle com.example.activity_life_cycle 2023-10-29 22:08:08.574 14030-14030 qonotage com.example.activity_life_cycle 2023-10-29 22:08:08.574 14030-14033 qonotage com.example.activity_life_cycle 2023-10-29 22:08:08.574 14030-14033 qonotage com.example.activity_life_cycle 2033-10-29 22:08:08.574 14030-14030 qo
```

#### When the application is running in background

```
2023-10-29 22:08:08.808 14030-14063 eglCodecCommon com.example.activity_life_cycle 2023-10-29 22:08:08.973 14030-14063 EGL_emulation com.example.activity_life_cycle 2023-10-29 22:08:21.883 14030-14065 EGL_emulation com.example.activity_life_cycle 2023-10-29 22:11:42.095 14030-14063 Lifecycle com.example.activity_life_cycle 2023-10-29 22:11:42.245 14030-14063 EGL_emulation com.example.activity_life_cycle 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0) 0 polyage invoked 0 peglMakeCurrent: 0xe910
```

#### When the application is opened again

```
      2023-10-29 22:13:04.718 14030-14030 lifecycle
      com.example.activity_life_cycle
      D onRestart invoked

      2023-10-29 22:13:04.752 14030-14030 lifecycle
      com.example.activity_life_cycle
      D onResume invoked

      2023-10-29 22:13:04.799 14030-14030 lifecycle
      com.example.activity_life_cycle
      D onResume invoked

      2023-10-29 22:13:05.473 14030-14063 EBL_emulation
      com.example.activity_life_cycle
      D eglMakeCurrent: 0xe9104120: ver 3 1 (tinfo 0xe91032b0)
```

#### When the application is closed completely

```
      2023-10-29 22:19:18.710 14362-14362 lifecycle
      com.example.activity_life_cycle
      D onStop invoked

      2023-10-29 22:19:18.722 14362-14362 lifecycle
      com.example.activity_life_cycle
      D onDestroy invoked
```

#### 2. Design the User Interface using Linear Layout.

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="10dp"
  tools:context=".MainActivity">
  <EditText
    android:inputType="text"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="@string/to"
    android:paddingLeft="10dp"/>
  <EditText
    android:inputType="text"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="@string/subject"
    android:paddingLeft="10dp"/>
  <EditText
    android:inputType="textMultiLine"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="@string/message"
```

```
android:layout_weight="1"
    android:paddingLeft="10dp"
    android:gravity="top"/>
  <Button
    android:layout_width="100dp"
    android:layout_height="wrap_content"
    android:layout_gravity="right"
    android:text="@string/button"
    app:cornerRadius="25dp"
    app:strokeColor="@color/white" app:strokeWidth="1dp"/>
</LinearLayout>
strings.xml
<resources>
  <string name="app_name">Linear_Layout</string>
  <string name="to">To</string>
  <string name="subject">Subject</string>
  <string name="message">Message</string><string name="button">SEND</string>
</resources>
```



#### 3. Design the User Interface using Relative Layout.

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center"
  tools:context=".MainActivity">
  <ImageButton
    android:id="@+id/imageButton"
    android:layout_width="100dp"
    android:layout_height="50dp"
    android:background="@color/teal_200"
    app:srcCompat="@drawable/ic_music_play"/>
  <ImageButton
    android:id="@+id/imageButton2"
    android:layout_width="100dp"
    android:layout_height="50dp"
    android:layout_above="@id/imageButton"
    android:layout_marginBottom="20dp"
    android:background="@color/teal_200"
    app:srcCompat="@drawable/ic_music_next"/>
  <ImageButton
    android:id="@+id/imageButton3"
    android:layout_width="100dp"
    android:layout_height="50dp"
```

```
android:layout_below="@id/imageButton"
    android:background="@color/teal_200"
    android:layout_marginTop="20dp"
    app:srcCompat="@drawable/ic_music_previous"/>
  <ImageButton
    android:id="@+id/imageButton4"
    android:layout_width="100dp" android:layout_height="50dp"
    android:layout_toLeftOf="@id/imageButton"
    android:layout_marginRight="20dp" android:background="@color/teal_200"
    app:srcCompat="@drawable/ic_music_fast_rewind"/>
  <ImageButton
    android:id="@+id/imageButton5"
    android:layout_width="100dp" android:layout_height="50dp"
    android:layout_toRightOf="@id/imageButton"
    android:layout_marginLeft="20dp"
    android:background="@color/teal_200"
    app:srcCompat="@drawable/ic_music_fast_forward"/>
</RelativeLayout>
```



# **4.** Design the User Interface using Table Layout. Program:

#### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<TableLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:layout_margin="40dp"
  tools:context=".MainActivity">
  <TableRow>
    <TextView android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="@string/caption"
       android:textSize="26dp"
       android:textColor="@color/purple_200"
       android:fontFamily="sans-serif-condensed-medium"/>
  </TableRow>
  <TableRow android:background="@color/teal_200">
    <TextView android:layout_width="0dp" android:padding="10dp"
       android:layout_height="wrap_content"
       android:text="Student ID"
       android:textSize="20dp"
       android:textColor="@color/purple_200"
       android:gravity="center"
       android:layout_weight="1"
       android:fontFamily="sans-serif-condensed-medium"/>
    <TextView android:layout_width="0dp" android:padding="10dp"</pre>
       android:layout_height="wrap_content"
```

```
android:text="Student Name"
    android:textSize="20dp"
    android:layout_weight="1" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"</pre>
    android:layout_height="wrap_content"
    android:text="Marks"
    android:layout_weight="1"
    android:textSize="20dp" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
</TableRow>
<TableRow>
<TextView android:layout_width="0dp" android:padding="10dp"</pre>
  android:layout_height="wrap_content"
  android:text="1"
  android:textSize="20dp"
  android:textColor="@color/purple_200"
  android:gravity="center"
  android:layout_weight="1"
  android:fontFamily="sans-serif-condensed-medium"/>
<TextView android:layout_width="0dp" android:padding="10dp"</pre>
  android:layout_height="wrap_content"
  android:text="Atharva"
  android:textSize="20dp"
  android:layout_weight="1" android:gravity="center"
  android:textColor="@color/purple_200"
  android:fontFamily="sans-serif-condensed-medium"/>
```

```
<TextView android:layout_width="0dp" android:padding="10dp"
    android:layout_height="wrap_content"
    android:text="95"
    android:layout_weight="1"
    android:textSize="20dp" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
</TableRow>
<TableRow>
  <TextView android:layout_width="0dp" android:padding="10dp"
    android:layout_height="wrap_content"
    android:text="2"
    android:textSize="20dp"
    android:textColor="@color/purple_200"
    android:gravity="center"
    android:layout_weight="1"
    android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"</pre>
    android:layout_height="wrap_content"
    android:text="Deep"
    android:textSize="20dp"
    android:layout_weight="1" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"</pre>
    android:layout_height="wrap_content"
    android:text="97"
    android:layout_weight="1"
    android:textSize="20dp" android:gravity="center"
```

```
android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
</TableRow>
<TableRow>
<TextView android:layout_width="0dp" android:padding="10dp"
  android:layout_height="wrap_content"
  android:text="3"
  android:textSize="20dp"
  android:textColor="@color/purple_200"
  android:gravity="center"
  android:layout_weight="1"
  android:fontFamily="sans-serif-condensed-medium"/>
<TextView android:layout_width="0dp" android:padding="10dp"</pre>
  android:layout_height="wrap_content"
  android:text="Jay"
  android:textSize="20dp"
  android:layout_weight="1" android:gravity="center"
  android:textColor="@color/purple_200"
  android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"</p>
    android:layout_height="wrap_content"
    android:text="85"
    android:layout_weight="1"
    android:textSize="20dp" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
</TableRow>
<TableRow>
  <TextView android:layout_width="0dp" android:padding="10dp"</pre>
```

```
android:layout_height="wrap_content"
    android:text="4"
    android:textSize="20dp"
    android:textColor="@color/purple_200"
    android:gravity="center"
    android:layout_weight="1"
    android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"</p>
    android:layout_height="wrap_content"
    android:text="Yash"
    android:textSize="20dp"
    android:layout_weight="1" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"
    android:layout_height="wrap_content"
    android:text="87"
    android:layout_weight="1"
    android:textSize="20dp" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
</TableRow>
<TableRow>
<TextView android:layout_width="0dp" android:padding="10dp"</pre>
  android:layout_height="wrap_content"
  android:text="5"
  android:textSize="20dp"
  android:textColor="@color/purple_200"
  android:gravity="center"
```

```
android:layout_weight="1"
  android:fontFamily="sans-serif-condensed-medium"/>
<TextView android:layout_width="0dp" android:padding="10dp"</p>
  android:layout_height="wrap_content"
  android:text="Priya"
  android:textSize="20dp"
  android:layout_weight="1" android:gravity="center"
  android:textColor="@color/purple_200"
  android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"
    android:layout_height="wrap_content"
    android:text="99"
    android:layout_weight="1"
    android:textSize="20dp" android:gravity="center"
    android:textColor="@color/purple_200"
    android:fontFamily="sans-serif-condensed-medium"/>
</TableRow>
<TableRow>
  <TextView android:layout_width="0dp" android:padding="10dp"</pre>
    android:layout_height="wrap_content"
    android:text="6"
    android:textSize="20dp"
    android:textColor="@color/purple_200"
    android:gravity="center"
    android:layout_weight="1"
    android:fontFamily="sans-serif-condensed-medium"/>
  <TextView android:layout_width="0dp" android:padding="10dp"</pre>
    android:layout_height="wrap_content"
    android:text="Vaidehi" android:textSize="20dp"
```

```
android:layout_weight="1" android:gravity="center"
       android:textColor="@color/purple_200"
       android:fontFamily="sans-serif-condensed-medium"/>
    <TextView android:layout_width="0dp" android:padding="10dp"</pre>
       android:layout_height="wrap_content"
       android:text="75" android:layout_weight="1"
       android:textSize="20dp" android:gravity="center"
       android:textColor="@color/purple_200"
       android:fontFamily="sans-serif-condensed-medium"/>
  </TableRow>
</TableLayout>
strings.xml
<resources>
  <string name="app_name">Table_Layout</string>
  <string name="caption">Student Details</string>
</resources>
```



5. Create an android application that displays an image using frame layout and when the user clicks on that image another image should be displayed on the screen.

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/img1"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:src="@drawable/img1"
    android:scaleType="fitXY"/>
  <ImageView
    android:id="@+id/img2"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:src="@drawable/img2"
    android:scaleType="fitXY"/>
</FrameLayout>
MainActivity.java
package com.example.frame_layout1;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
```

```
public class MainActivity extends AppCompatActivity {
  ImageView img1,img2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    img1=findViewById(R.id.img1);
    img2=findViewById(R.id.img2);
    img1.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
         img1.setVisibility(View.GONE);
         img2.setVisibility(View.VISIBLE);
       }
    });
    img2.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
         img2.setVisibility(View.GONE);
         img1.setVisibility(View.VISIBLE);
      }
    });
```





#### 6. Create an android application to add two numbers and display result in Toast Message.

#### **Program:**

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editNumber1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Number 1"/>
  <EditText
    android:id="@+id/editNumber2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Number 2"/>
  <Button
    android:id="@+id/btnAdd"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="ADD"
    android:layout_gravity="center_horizontal"/>
</LinearLayout>
```

#### MainActivity.java

```
package com.example.display_addition_using_toast;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText num1, num2;
  Button add;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    num1=findViewById(R.id.editNumber1);
    num2=findViewById(R.id.editNumber2);
    add=findViewById(R.id.btnAdd);
    add.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
         double no1=Double.parseDouble(num1.getText().toString());
         double no2=Double.parseDouble(num2.getText().toString());
         double sum=no1+no2;
Toast.makeText(getApplicationContext(),"Addition:"+Double.toString(sum),Toast.LENGTH
_LONG).show();
    });
```

```
}
```



7. Write a program to implement Intent to pass data from one activity to another activity(Explicit Intent).

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 tools:context=".MainActivity">
 <EditText
    android:id="@+id/edT1"
   android:layout_width="match_parent"
    android:layout_gravity="center_horizontal"
   android:layout_height="wrap_content"
    android:hint="Enter Name" />
<EditText
    android:id="@+id/edT2"
    android:layout_width="match_parent"
    android:layout_gravity="center_horizontal"
    android:layout_height="wrap_content"
    android:hint="Enter Email" />
 <EditText
   android:id="@+id/edT3"
    android:layout_width="match_parent"
    android:layout_gravity="center_horizontal"
    android:layout_height="wrap_content"
```

```
android:hint="Enter Phone Number" />
 <Button
    android:id="@+id/btnsend"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:text="SEND"/>
</LinearLayout>
MainActivity.java
package com.example.intent_explicit;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   EditText name, email, phone;
    name=findViewById(R.id.edT1);
   email=findViewById(R.id.edT2);
    phone=findViewById(R.id.edT3);
   findViewById(R.id.btnsend).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        Intent i=new Intent(MainActivity.this,MainActivity2.class);
        i.putExtra("uname",name.getText().toString());
```

```
i.putExtra("email",email.getText().toString());
        i.putExtra("phoneno",phone.getText().toString());
        startActivity(i);
      }
    });
activity_main2.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity2">
 <TextView
    android:id="@+id/displaydata"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="38dp"/>
</LinearLayout>
MainActivity2.java
package com.example.intent_explicit;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.TextView;
public class MainActivity2 extends AppCompatActivity {
TextView display;
 @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main2);
    display=findViewById(R.id.displaydata);
    String name=getIntent().getStringExtra("uname");
    String email=getIntent().getStringExtra("email");
    String phone=getIntent().getStringExtra("phoneno");
    display.setText("User name:"+name+"\nEmail:"+email+"\nPhone no:"+phone);
}
```





#### 8. Create an application to implement implicit intent with following functionality.

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<GridLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:columnCount="2"
 android:padding="50dp"
 tools:context=".MainActivity">
 <EditText
    android:id="@+id/editTextText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
   android:layout_columnSpan="2"
    android:ems="10"
    android:inputType="text"
    android:text="Name" />
 <Button
    android:id="@+id/button1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_column="0"
    android:text="Camera" />
 <Button
    android:id="@+id/button2"
    android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
    android:layout_column="1"
    android:text="Gallery" />
 <Button
    android:id="@+id/button3"
    android:layout_width="wrap_content"
   android:layout_column="0"
    android:layout_height="wrap_content"
   android:text="Contacts" />
 <Button
   android:id="@+id/button4"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
    android:layout_column="1"
    android:text="Dial" />
 <Button
    android:id="@+id/button5"
    android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_gravity="center_horizontal"
    android:layout_columnSpan="2"
   android:text="Browser" />
</GridLayout>
MainActivity.java
package com.example.intentimplicit;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
```

```
import android.provider.MediaStore;
import android.view.View;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   findViewById(R.id.button1).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        Intent i=new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
        startActivity(i);
      }
    });
   findViewById(R.id.button2).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        Intent i=new Intent(Intent.ACTION_VIEW);
        i.setData(Uri.parse("content://media/external/images/media/"));
        startActivity(i);
      }
    });
   findViewById(R.id.button3).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        Intent i=new Intent(Intent.ACTION_VIEW);
        i.setData(Uri.parse("content://contacts/people/"));
        startActivity(i);
```

```
}
           });
         EditText phone=findViewById(R.id.editTextText);
          findViewById(R.id.button4).setOnClickListener(new View.OnClickListener() {
                       @Override
                    public void onClick(View view) {
                                 Intent i=new Intent(Intent.ACTION_DIAL);
                                i.setData(Uri.parse("tel:"+phone.getText()));\\
                                startActivity(i);
                      }
           });
         find View By Id (R.id.button 5). set On Click Listener (new View. On Click Listener () \ \{ (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.5) (1.
                       @Override
                    public void onClick(View view) {
                                 Intent i=new Intent(Intent.ACTION_VIEW);
                                i.setData(Uri.parse("http://www.google.com"));
                                startActivity(i);
                       }
           });
}
```













#### 9. Design a option menu (use whatsapp option menu as reference)

```
option_menu.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:app="http://schemas.android.com/apk/res-auto">
 <item
   android:id="@+id/search"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
    android:icon="@drawable/baseline_search_24"
    app:showAsAction="ifRoom"
   android:title="Search" />
 <item
   android:id="@+id/group"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:title="New Group" />
 <item
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:title="Settings" >
    <menu
      android:layout_width="match_parent"
      android:layout_height="match_parent" >
      <item
        android:id="@+id/account"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
```

```
android:title="Account" />
      <item
        android:id="@+id/chats"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:title="Chats" />
      <item
        android:id="@+id/notifications"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:title="Notification" />
    </menu>
 </item>
</menu>
MainActivity.java
package com.example.optionmenudemo;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
 }
```

```
@Override
 public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater=getMenuInflater();
   inflater.inflate(R.menu.option_menu,menu);
   return true;
 @Override
 public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    int id=item.getItemId();
   if(id==R.id.search){
      Toast.makeText(getApplicationContext(),"Search
clicked",Toast.LENGTH_LONG).show();
    } else if(id==R.id.group){
      Toast.makeText(getApplicationContext(),"New
                                                                                 Group
clicked",Toast.LENGTH_LONG).show();
    } else if(id==R.id.account){
      Toast.makeText(getApplicationContext(),"Account
clicked",Toast.LENGTH_LONG).show();
    }else if(id==R.id.chats){
      Toast.makeText(getApplicationContext(),"Chats
clicked",Toast.LENGTH_LONG).show();
    }else if(id==R.id.notifications){
      Toast.makeText(getApplicationContext(),"Notifications
clicked",Toast.LENGTH_LONG).show();
   return super.onOptionsItemSelected(item);
 }
```









## 10. Create an application which has a button and displays a popup menu when the user clicks that button.

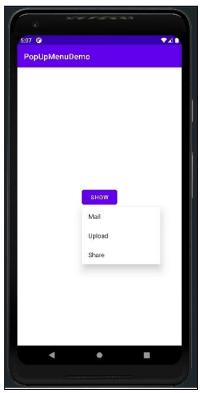
```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <Button
    android:id="@+id/button1"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
    android:layout_marginStart="162dp"
    android:layout_marginTop="318dp"
    android:layout_marginEnd="162dp"
    android:layout_marginBottom="365dp"
    android:text="Show"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    tools:text="Show"/>
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.popupmenudemo;
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.os.Bundle;
import android.view.MenuItem;
import android.view.View;
import android.widget.PopupMenu;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    findViewById(R.id.button1).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        PopupMenu popupMenu = new PopupMenu(MainActivity.this,view);
        popupMenu.inflate(R.menu.popup_menu);
        popupMenu.show();
        popupMenu.setOnMenuItemClickListener (new
PopupMenu.OnMenuItemClickListener() {
           @Override
          public boolean onMenuItemClick(MenuItem menuItem) {
             Toast.makeText(getApplicationContext(),"Selected
Item:"+menuItem.getTitle(),Toast.LENGTH_LONG).show();
             return false;
           }
        });
      }
    });
popup_menu.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
 <item
    android:id="@+id/mail"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:title="Mail" />
 <item
    android:id="@+id/upload"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:title="Upload"/>
  <item
    android:id="@+id/share"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:title="Share"/>
</menu>
```











# 11. Design an application which has an Image and display context menu on that image and also create and redirect to different activities. Program:

#### MainActivity.java

```
package com.example.contextmenudemo;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.ContextMenu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.view.View;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
    registerForContextMenu(findViewById(R.id.imageView));
 @Override
 public
             void
                      onCreateContextMenu(ContextMenu
                                                              menu,
                                                                          View
                                                                                    v,
ContextMenuInfo menuInfo) {
    MenuInflater inflater = getMenuInflater();
   inflater.inflate(R.menu.contextmenu,menu);
 }
 @Override
 public boolean onContextItemSelected(@NonNull MenuItem item) {
    int id=item.getItemId();
   if(id==R.id.open_menu){
```

```
Intent i = new Intent(MainActivity.this,MainActivity2.class);
      startActivity(i);
   else if (id==R.id.cancel){
      Toast.makeText(getApplicationContext(), "Cancel
clicked",Toast.LENGTH_LONG).show();
    }
   return super.onContextItemSelected(item);
 }
activitymain.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <ImageView
    android:id="@+id/imageView"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:src="@drawable/img2"
    tools:layout_editor_absoluteX="0dp"
    tools:layout_editor_absoluteY="-16dp" />
</androidx.constraintlayout.widget.ConstraintLayout>
contextmenu.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
```

```
android:id="@+id/open_menu"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:title="Open in new window" />
 <item
   android:id="@+id/cancel"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:title="Cancel"/>
</menu>
activitymain2.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity2">
 <FrameLayout
    android:layout_width="match_parent"
   android:layout_height="match_parent"
    app:layout_constraintBottom_toBottomOf="parent"
    app: layout\_constraintEnd\_toEndOf = "parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">
    <ImageView
      android:id="@+id/imageView2"
      android:layout_width="match_parent"
```

<item

```
android:layout_height="match_parent"
      android:src="@drawable/img2"/>
    <TextView
      android:id="@+id/textView"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_gravity="center_horizontal"
      android:text="Lalbaugcha Raja"
      android:textSize="30dp" />
 </FrameLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity2.java
package com.example.contextmenudemo;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity2 extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main2);
 }
```







12. Create an application which has two buttons. When the user clicks on the first button the first fragment will be displayed and when the user clicks on the second button the second fragment will be displayed.

```
colors.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
 <color name="purple_200">#FFBB86FC</color>
 <color name="purple_500">#FF6200EE</color>
 <color name="purple_700">#FF3700B3</color>
 <color name="teal_200">#FF03DAC5</color>
 <color name="teal_700">#FF018786</color>
 <color name="black">#FF000000</color>
 <color name="white">#FFFFFFF</color>
 <color name="button1Color">#FFBC38</color>
 <color name="buttton2Color">#BFA9A9</color>
 <color name="fragmenttwocolor">#00BCD4</color>
</resources>
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:background="#57A5A5"
 android:orientation="vertical"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="match_parent"
```

```
android:layout_height="wrap_content"
    android:orientation="horizontal">
    <Button
      android:id="@+id/button1"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:backgroundTint="@color/button1Color"
      android:layout_weight="1"
      android:text="First" />
    <Button
      android:id="@+id/button2"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:text="Second"
      android:backgroundTint="@color/buttton2Color"/>
 </LinearLayout>
 < Frame Layout
    android:id="@+id/fl"
   android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_weight="1">
</FrameLayout>
</LinearLayout>
MainActivity.java
package com.example.fragmentdemo;
import androidx.appcompat.app.AppCompatActivity;
import androidx.fragment.app.FragmentTransaction;
import android.os.Bundle;
```

```
import android.view.View;
public class MainActivity extends AppCompatActivity {
 @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   findViewById(R.id.button1).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        FirstFragment firstFragment = new FirstFragment();
        FragmentTransaction
transaction=getSupportFragmentManager().beginTransaction();
        transaction.replace(R.id.fl,firstFragment);
        transaction.commit();
      }
    });
   findViewById(R.id.button2).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        SecondFragment secondFragment = new SecondFragment();
        FragmentTransaction
transaction=getSupportFragmentManager().beginTransaction();
        transaction.replace(R.id.fl,secondFragment);
        transaction.commit();
      }
    });
fragment_first.xml
<?xml version="1.0" encoding="utf-8"?>
```

```
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".FirstFragment">
 <!-- TODO: Update blank fragment layout -->
 <ImageView
    android:id="@+id/imageView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:scaleType="fitXY"
    android:src="@drawable/img2"/>
 <TextView
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:text="First Fragment"
    android:textSize="30dp"
    android:layout_gravity="center_horizontal"
    android:textColor="@color/black"/>
</FrameLayout>
fragment_second.xml
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".SecondFragment">
 <!-- TODO: Update blank fragment layout -->
 <ImageView
```

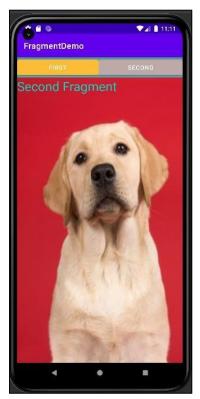
```
android:id="@+id/imageView2"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:scaleType="fitXY"
    android:src="@drawable/img4"/>
 <TextView
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:textSize="30dp"
    android:textColor="@color/teal_200"
    android:layout_gravity="center_horizontal"
    android:text="Second Fragment" />
</FrameLayout>
FirstFragmant.java
package com.example.fragmentdemo;
import android.os.Bundle;
import androidx.fragment.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
/**
* A simple {@link Fragment} subclass.
* Use the {@link FirstFragment#newInstance} factory method to
* create an instance of this fragment.
*/
public class FirstFragment extends Fragment {
 public FirstFragment() {
   // Required empty public constructor
 }
```

```
@Override
 public View on Create View (Layout Inflater inflater, View Group container,
                 Bundle savedInstanceState) {
    // Inflate the layout for this fragment
    return inflater.inflate(R.layout.fragment_first, container, false);
 }
}
SecondFragmant.java
package com.example.fragmentdemo;
import android.os.Bundle;
import androidx.fragment.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
/**
* A simple {@link Fragment} subclass.
* Use the {@link SecondFragment#newInstance} factory method to
* create an instance of this fragment.
*/
public class SecondFragment extends Fragment {
 public SecondFragment() {
    // Required empty public constructor
 }
 @Override
 public View on Create View (Layout Inflater inflater, View Group container,
                 Bundle savedInstanceState) {
    // Inflate the layout for this fragment
    return inflater.inflate(R.layout.fragment_second, container, false);
 }
```

}







#### 13. Create an application to demonstrate Android Service (Playing music in background).

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:background="@drawable/img"
 tools:context=".MainActivity">
 <LinearLayout
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:layout_marginTop="100dp"
   android:padding="10dp"
    android:orientation="horizontal">
    <Button
      android:id="@+id/btnPlay"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:backgroundTint="#8BC34A"
      android:layout_marginRight="10dp"
      android:textColor="#000"
      android:text="PLAY" />
    <Button
      android:id="@+id/btnPause"
      android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
      android:layout_marginRight="10dp"
      android:layout_weight="1"
      android:textColor="#000"
      android:backgroundTint="#FFC107"
      android:text="PAUSE" />
    <Button
      android:id="@+id/btnStop"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:textColor="#000"
      android:backgroundTint="#E8190A"
      android:text="STOP" />
 </LinearLayout>
</RelativeLayout>
MainActivity.java
package com.example.myaudioapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.media.MediaPlayer;
import android.os.Bundle;
import android.provider.MediaStore;
import android.view.View;
public class MainActivity extends AppCompatActivity {
MediaPlayer mp;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
```

```
findViewById(R.id.btnPlay).setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      if(mp==null){
         mp= MediaPlayer.create(getApplicationContext(),R.raw.song);
      mp.start();
    }
  });
 findViewById(R.id.btnPause).setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      if(mp!=null){
         mp.pause();
      }
    }
  });
  findViewById(R.id.btnStop).setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
    if (mp!=null){
      mp.release();
    }
  });
}
```



#### 14. Design a screen which displays the frame image and write a quote on that.

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/frameImageView"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:scaleType="centerCrop"
    android:src="@drawable/img"
    android:contentDescription="@string/frame image description"/>
  <TextView
    android:id="@+id/quoteTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerInParent="true"
    android:text="Finish what you have Started!"
    android:textColor="#000000"
    android:textSize="18sp" />
</RelativeLayout>
strings.xml
<resources>
  <string name="app_name">Quote_on_Image</string>
  <string name="frame_image_description">Frame Image</string>
</resources>
```

#### MainActivity.java

```
package com.example.quote_on_image;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```



#### 2. Basic Controls and UI Components:

## 1. Write an application to increase font size using seekbar. Program:

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 tools:context=".MainActivity">
 <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
   android:text="TextView" />
 <SeekBar
    android:id="@+id/seekBar"
   android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:min="10"
    android:max="100"/>
</LinearLayout>
MainActivity.java
package com.example.seekbardemo;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
```

import android.widget.SeekBar;

import android.widget.TextView;

```
public class MainActivity extends AppCompatActivity {
TextView txt;
SeekBar sb;
 @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   txt = findViewById(R.id.textView);
   sb = findViewById(R.id.seekBar);
   sb.setOnSeekBarChangeListener(new SeekBar.OnSeekBarChangeListener() {
      @Override
      public void onProgressChanged(SeekBar seekBar, int i, boolean b) {
        txt.setTextSize(i);
      }
      @Override
      public void onStartTrackingTouch(SeekBar seekBar) {
      }
      @Override
      public void onStopTrackingTouch(SeekBar seekBar) {
      }
    });
```





## 2. Demonstrate different shapes of control. Program:

#### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity"
  android:orientation="vertical"
  android:gravity="center_horizontal"
  android:layout_marginTop="30dp">
  <TextView
    android:id="@+id/text1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_margin="15dp"
    android:background="@drawable/rect"
    android:text="Rectangle"
    android:textColor="@color/white"/>
  <TextView
    android:id="@+id/text2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_margin="15dp"
    android:background="@drawable/square"
    android:text="Square"
    android:gravity="center"/>
  <TextView
    android:id="@+id/text3"
```

```
android:layout_width="118dp"
    android:layout_height="123dp"
    android:layout_margin="15dp"
    android:background="@drawable/ring"
    android:gravity="center"
    android:text="Ring" />
  <TextView
    android:id="@+id/text4"
    android:layout_width="140dp"
    android:layout_height="60dp"
    android:layout_margin="15dp"
    android:background="@drawable/withgradient"
    android:text="With gradient"
    android:gravity="center"
    android:textColor="@color/white"/>
  <TextView
    android:layout_width="140dp"
    android:layout_height="60dp"
    android:layout_margin="15dp"
    android:background="@drawable/withborder"
    android:text="With border"
    android:gravity="center"/>
  <Button
    android:layout_width="60dp"
    android:layout_height="wrap_content"
    android:layout_margin="15dp"
    android:background="@drawable/circle"
    android:textColor="@color/white"
    android:text="GO"/>
</LinearLayout>
```

```
square.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<shape
                              xmlns:android="http://schemas.android.com/apk/res/android"
android:shape="rectangle">
  <corners android:radius="4dp" />
  <stroke android:width="4dp" android:color="#800080" />
  <solid android:color="#ffbde7"/>
  <padding android:left="20dp" android:top="20dp"</pre>
    android:right="20dp" android:bottom="20dp" />
  <size android:width="100dp"
    android:height="100dp"/>
</shape>
circle.xml
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:shape="oval" >
  <size android:width="60dp" android:height="60dp"/>
</shape>
withborder.xml
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android">
  <stroke android:width="3dp" android:color="#79B4B7"/>
</shape>
withgradient.xml
<?xml version="1.0" encoding="utf-8"?>
                              xmlns:android="http://schemas.android.com/apk/res/android"
<shape
android:shape="rectangle">
                                                          android:endColor="#7FBCD2"
                    android:startColor="#A5F1E9"
  <gradient
android:centerColor="#EBC7E8"
    android:angle="45"/>
  <corners android:topRightRadius="15dp" android:bottomLeftRadius="15dp"/>
```

```
<stroke android:width="2dp" android:color="#E91E63"/>
</shape>
rect.xml
<?xml version="1.0" encoding="utf-8"?>
<shape
                              xmlns:android="http://schemas.android.com/apk/res/android"
android:shape="rectangle">
  <solid android:color="#51C2D5"/>
                 android:left="20dp"
                                           android:top="20dp"
                                                                    android:right="20dp"
  <padding</pre>
android:bottom="20dp" />
</shape>
ring.xml
<?xml version="1.0" encoding="utf-8"?>
<shape xmlns:android="http://schemas.android.com/apk/res/android" android:shape="ring"</pre>
android:innerRadius="30dp" android:thickness="25dp" android:useLevel="false">
  <stroke
    android:color="#A77979"
    android:width="3dp"></stroke>
  <solid android:color="#E94560"></solid>
</shape>
MainActivity.java
package com.example.shapes_of_control;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  }
```



## 3. Create android Application that displays selected values from radio buttons and checkboxes.

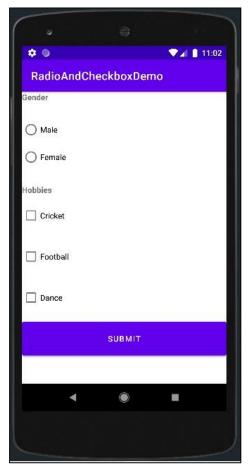
```
activity_main.xml
```

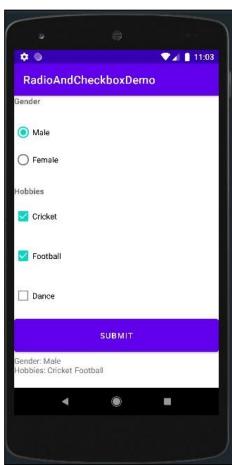
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 tools:context=".MainActivity">
 <TextView
   android:id="@+id/textView"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
    android:layout_weight="1"
    android:textStyle="bold"
   android:text="Gender" />
 <RadioGroup
   android:id="@+id/radioGrp"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:layout_weight="1">
    <RadioButton
      android:id="@+id/radioButton"
      android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:text="Male" />
    <RadioButton
```

```
android:id="@+id/radioButton2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Female" />
</RadioGroup>
<TextView
  android:id="@+id/textView2"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:text="Hobbies"
  android:textStyle="bold"/>
<CheckBox
  android:id="@+id/checkBox1"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_weight="1"
  android:text="Cricket" />
<CheckBox
  android:id="@+id/checkBox2"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_weight="1"
  android:text="Football" />
<CheckBox
  android:id="@+id/checkBox3"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_weight="1"
  android:text="Dance" />
```

```
<Button
    android:id="@+id/button"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_weight="1"
    android:text="Submit" />
 <TextView
    android:id="@+id/textView3"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
    android:layout_weight="1"
    android:text=""/>
</LinearLayout>
MainActivity.java
package com.example.radioandcheckboxdemo;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.os.Bundle;
import android.view.View;
import android.widget.CheckBox;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
CheckBox cricket, football, dance;
RadioGroup radio;
@SuppressLint("MissingInflatedId")
 @Override
 protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  cricket = findViewById(R.id.checkBox1);
  football = findViewById(R.id.checkBox2);
  dance = findViewById(R.id.checkBox3);
  radio = findViewById(R.id.radioGrp);
  findViewById(R.id.button).setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
       int radioId = radio.getCheckedRadioButtonId();
       RadioButton selectedRadio = findViewById(radioId);
       String result="";
      if(cricket.isChecked()){
         result+="Cricket\t";
       }
      if(football.isChecked()){
         result+="Football\t";
      if(dance.isChecked()){
         result+="Dance\t";
       TextView data= findViewById(R.id.textView3);
       data.setText("Gender: "+selectedRadio.getText().toString()+"\nHobbies: "+result);
    }
  });
}
```





# 3. Database Connectivity

# 1. Create an Android application to read and write content in internal storage.

### **Program**:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center"
  android:orientation="vertical"
  android:padding="10dp"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/write"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"/>
  <EditText
    android:id="@+id/edit_text"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_margin="16dp"
    android:hint="Enter text"
    android:lineHeight="20sp"
    android:textColor="@color/black"/>
  <Button
    android:id="@+id/btn_write"
    android:layout_width="wrap_content"
```

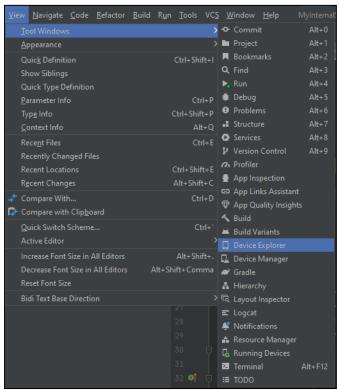
```
android:layout_height="wrap_content"
    android:text="Write"/>
  <Button
    android:id="@+id/btn_load"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Load"/>
</LinearLayout>
MainActivity.java
package com.example.myinternalstorageapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import java.io.BufferedReader;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.InputStreamReader;
public class MainActivity extends AppCompatActivity {
private EditText editText;
private Button btnWrite,btnLoad;
TextView textView;
private String FILENAME="data.txt";
  @Override
```

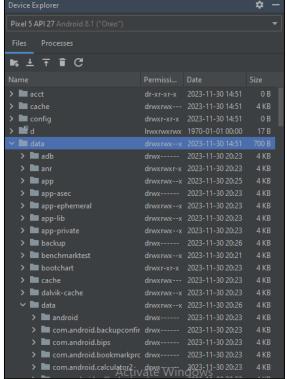
```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editText=findViewById(R.id.edit_text);
    btnWrite=findViewById(R.id.btn_write);
    btnLoad=findViewById(R.id.btn_load);
    textView=findViewById(R.id.write);
    btnWrite.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String data=editText.getText().toString();
         try {
           FileOutputStream fos=openFileOutput(FILENAME,MODE_PRIVATE);
           fos.write(data.getBytes());
           Toast.makeText(getApplicationContext(),"Data
                                                                                Written
Successfully...!",Toast.LENGTH_LONG).show();
           editText.getText().clear();
           fos.close();
         } catch (IOException e) {
Toast.makeText(getApplicationContext(),e.getMessage(),Toast.LENGTH_LONG).show();
         }
       }
    });
    btnLoad.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         try {
           FileInputStream fis=openFileInput(FILENAME);
           InputStreamReader isr=new InputStreamReader(fis);
```

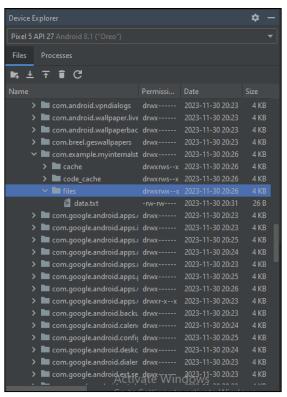
```
BufferedReader br=new BufferedReader(isr);
           StringBuilder data=new StringBuilder();
           String line;
           while ((line=br.readLine())!=null){
              data.append("\n").append(line);
           data.deleteCharAt(0);
           textView.setText(data);
           Toast.makeText(getApplicationContext(),"Data
                                                                                 Loaded
Successfully...!",Toast.LENGTH_LONG).show();
           fis.close();
         }
         catch (IOException e){
  Toast.makeText(getApplicationContext(),e.getMessage(),Toast.LENGTH_LONG).show();
         }
       }
    });
  }
```

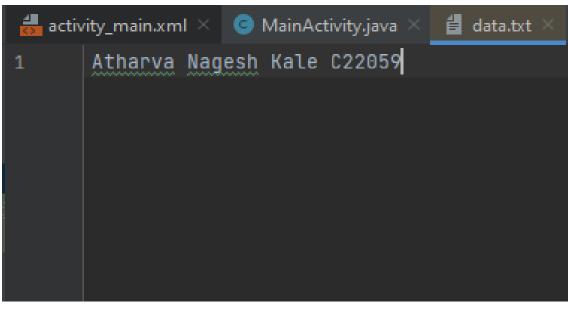














#### 2. Create an Android application to read and write content in external storage.

# **Program**:

#### AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission
android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.MyExternalStorageApp"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:gravity="center"
  android:padding="16dp"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/dir"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"/>
  <EditText
    android:id="@+id/input_text"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_margin="16dp"
    android:hint="Enter text"
    android:lineHeight="25sp"
    android:textColor="@color/black"/>
  <Button
    android:id="@+id/btn_write"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Write"/>
  <Button
    android:id="@+id/btn_load"
    android:layout_width="wrap_content"
```

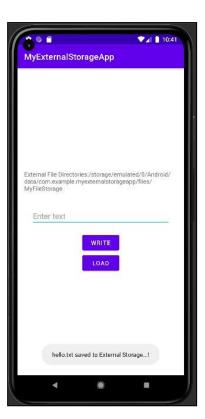
```
android:layout_height="wrap_content"
    android:text="Load"/>
</LinearLayout>
MainActivity.java
package com.example.myexternalstorageapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.os.Environment;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import org.w3c.dom.Text;
import java.io.BufferedReader;
import java.io.File;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.InputStreamReader;
public class MainActivity extends AppCompatActivity {
private EditText inputText;
private Button btnWrite,btnLoad;
private TextView dir;
private String filename="hello.txt";
private String filepath="MyFileStorage";
private File extFile;
private String data="";
```

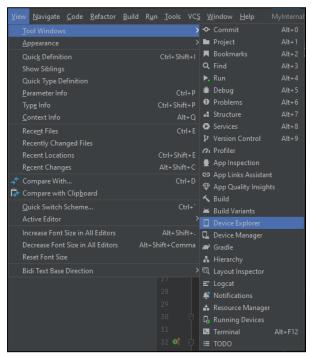
```
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    inputText=findViewById(R.id.input_text);
    btnWrite=findViewById(R.id.btn_write);
    btnLoad=findViewById(R.id.btn_load);
    dir=findViewById(R.id.dir);
    if (!isExternalStorageAvailable() || isExternalStorageReadOnly()){
       btnWrite.setEnabled(false);
    }
    else {
       extFile=new File(getExternalFilesDir(filepath), filename);
     }
    getDir();
    btnWrite.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         data=inputText.getText().toString();
         try{
            FileOutputStream fos=new FileOutputStream(extFile);
            fos.write(data.getBytes());
            inputText.getText().clear();
            Toast.makeText(getApplicationContext(),filename+"
                                                                  saved
                                                                                  External
                                                                            to
Storage...!",Toast.LENGTH_LONG).show();
            fos.close();
         }
         catch (IOException e) {
            e.printStackTrace();
         }
```

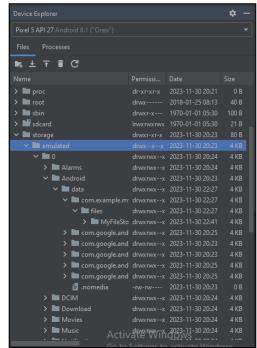
```
}
     });
    btnLoad.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         try {
            FileInputStream fis = new FileInputStream(extFile);
            InputStreamReader isr = new InputStreamReader(fis);
            BufferedReader br = new BufferedReader(isr);
            StringBuilder data = new StringBuilder();
            String line;
            while ((line=br.readLine())!=null){
              data.append("\n").append(line);
            }
            inputText.setText(data);
            Toast.makeText(getApplicationContext(),"Data retrieved from External File
Successfully...!", To a st. LENGTH\_LONG). show();
            fis.close();
          }
         catch (IOException e) {
            e.printStackTrace();
         }
       }
     });
  }
  private boolean isExternalStorageReadOnly() {
    String extStorageState = Environment.getExternalStorageState();
    return Environment.MEDIA_MOUNTED_READ_ONLY.equals(extStorageState);
  }
  private boolean isExternalStorageAvailable() {
```

```
String extStorageState = Environment.getExternalStorageState();
    return Environment.MEDIA_MOUNTED.equals(extStorageState);
}
private void getDir(){
    StringBuilder builder=new StringBuilder();
    builder.append("External
Directories:").append(getExternalFilesDir(filepath).getAbsolutePath()).append("\n");
    dir.setText(builder.toString());
}
```

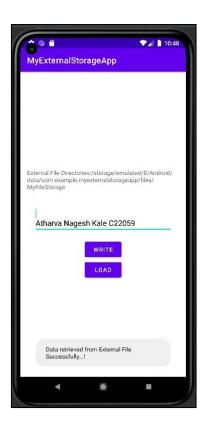














# 3. Write an android program for shared preference to store value in name-value pairs.

#### **Program**:

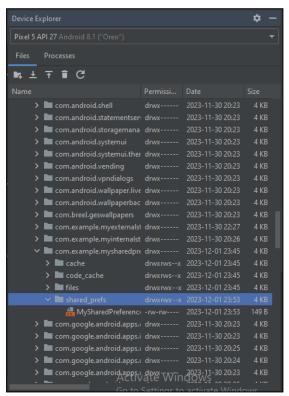
```
activity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity"
  tools:ignore="HardcodedText">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="32dp"
    android:text="Shared Preferences Demo"
    android:textColor="@color/black"
    android:textSize="24sp"/>
  <EditText
    android:id="@+id/edit1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/textView"
    android:layout_marginStart="16dp"
    android:layout_marginTop="8dp"
    android:layout_marginEnd="16dp"
    android:hint="Enter your Name"
```

```
android:padding="10dp"/>
  <EditText
    android:id="@+id/edit2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/edit1"
    android:layout_marginStart="16dp"
    android:layout_marginTop="8dp"
    android:layout_marginEnd="16dp"
    android:hint="Enter your Age"
    android:padding="10dp"/>
</RelativeLayout>
MainActivity.java:
package com.example.mysharedpreferenceapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
private EditText name,age;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    name=findViewById(R.id.edit1);
    age=findViewById(R.id.edit2);
  }
  @Override
  protected void onResume() {
```

```
super.onResume();
    SharedPreferences
                                                     sh
getSharedPreferences("MySharedPreference",MODE_PRIVATE);
    String s1=sh.getString("name","");
    int a=sh.getInt("age",0);
    name.setText(s1);
    age.setText(String.valueOf(a));
  }
  @Override
  protected void onPause() {
    super.onPause();
    SharedPreferences
                                                     sh
getSharedPreferences("MySharedPreference",MODE_PRIVATE);
    SharedPreferences.Editor myEdit=sh.edit();
    myEdit.putString("name",name.getText().toString());
    myEdit.putInt("age", Integer.parseInt(age.getText().toString()));
    myEdit.apply();
```





4. Create a login form with a remember me checkbox. Save the username and password if the checkbox is checked using shared preference and show the welcome page when the login button is clicked.

# **Program:**

```
activity_home_screen.xml

<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"

xmlns:app="http://schemas.android.com/apk/res-auto"

xmlns:tools="http://schemas.android.com/tools"

android:layout_width="match_parent"

android:gravity="center"

android:gravity="center"

android:orientation="vertical"

tools:context=".Home_Screen">

<TextView

android:layout_width="wrap_content"
```

# android:layout\_height="wrap\_content" android:padding="24dp" android:text="You are logged In" android:textStyle="bold" android:textSize="24sp" android:textColor="#000000"/>

<Button

```
android:id="@+id/btn_logout"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:textColor="#FFFFF"
android:background="#000000"
```

android:text="Logout"/>

```
</LinearLayout>
Home_Screen.java
package com.example.login_form_shared_preference;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class Home_Screen extends AppCompatActivity {
TextView tv_display;
Button btn_logout;
SharedPreferences prf;
Intent intent;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_home_screen);
    tv_display=findViewById(R.id.tv_display);
    btn_logout=findViewById(R.id.btn_logout);
    prf=getSharedPreferences("User_Details",MODE_PRIVATE);
    tv_display.setText("Hello, "+prf.getString("username",null));
    btn_logout.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         SharedPreferences.Editor editor=prf.edit();
         editor.clear();
         editor.commit();
```

```
intent = new Intent(Home_Screen.this,MainActivity.class);
         startActivity(intent);
    });
  }
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:gravity="center_horizontal"
  android:layout_margin="20dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:inputType="text"
    android:hint="Enter Username"/>
  <EditText
    android:id="@+id/editTextNumberPassword"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
```

```
android:inputType="numberPassword"
    android:hint="Enter Password"/>
  <CheckBox
    android:id="@+id/checkbox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Remember Me"/>
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="login"/>
</LinearLayout>
MainActivity.java
package com.example.login_form_shared_preference;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
Button login;
EditText name,pwd;
CheckBox remember;
SharedPreferences pref;
```

```
Intent intent;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    login=findViewById(R.id.button);
    name=findViewById(R.id.editTextText);
    pwd=findViewById(R.id.editTextNumberPassword);
    remember=findViewById(R.id.checkbox);
    pref=getSharedPreferences("User_Details",MODE_PRIVATE);
    intent=new Intent(MainActivity.this,Home_Screen.class);
    if (pref.contains("username") && pref.contains("password")){
       startActivity(intent);
     }
    login.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username=name.getText().toString();
         String password=pwd.getText().toString();
         if
                (username.equals("admin")
                                               &&
                                                       password.equals("1234")
                                                                                     &&
remember.isChecked()){
           SharedPreferences.Editor editor = pref.edit();
           editor.putString("username",username);
           editor.putString("password",password);
           editor.commit();
           Toast.makeText(getApplicationContext(),"Login
Successful", Toast.LENGTH_LONG).show();
           startActivity(intent);
         else if (username.equals("admin") && password.equals("1234")){
```

```
Toast.makeText(getApplicationContext(),"Login
Successful",Toast.LENGTH_LONG).show();

startActivity(intent);

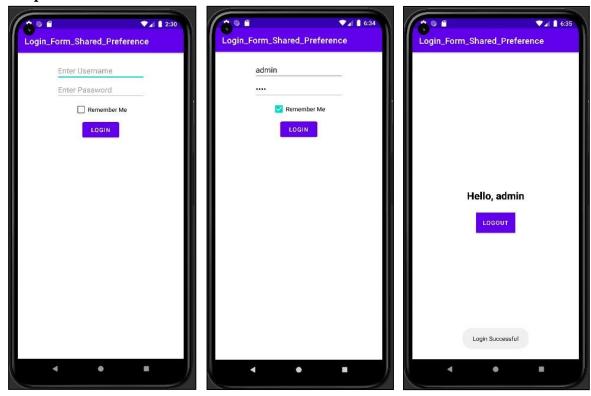
}
else{

Toast.makeText(getApplicationContext(),"Invalid
credentials",Toast.LENGTH_LONG).show();

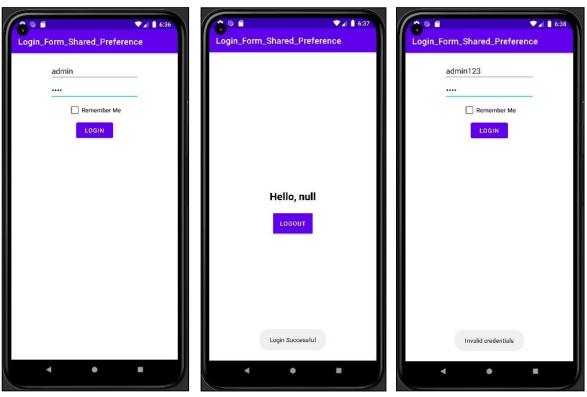
}

});

}
```



When Username and Password are correct and Checkbox is checked



When Username and Password are correct

Invalid Credentials entered

and Checkbox is't checked

# 5. Create an Android application to insert, update, select, and delete records from the Student table using SQLite Database. Program:

# activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center_horizontal"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/et id"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginVertical="8dp"
    android:hint="Student ID"/>
  <EditText
    android:id="@+id/et_name"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginVertical="8dp"
    android:hint="Student Name"/>
  <EditText
    android:id="@+id/et_surname"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
```

```
android:layout_marginVertical="8dp"
  android:hint="Surname"/>
<EditText
  android:id="@+id/et_marks"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_marginVertical="8dp"
  android:inputType="number"
  android:hint="Marks"/>
<LinearLayout
  android:id="@+id/btns_add_clear"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:orientation="horizontal"
  android:gravity="center">
  <Button
    android:id="@+id/btn_add"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_margin="12dp"
    android:background="#4CAF50"
    android:textColor="#FFFFFF"
    android:text="Add"/>
  <Button
    android:id="@+id/btn_view"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_margin="12dp"
    android:background="#4CAF50"
```

```
android:textColor="#FFFFFF"
    android:text="View"/>
  <Button
    android:id="@+id/btn_search"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_margin="12dp"
    android:background="#CCF44336"
    android:textColor="#FFFFFF"
    android:text="Search"/>
</LinearLayout>
<LinearLayout
  android:id="@+id/btns_update_cancel"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:visibility="visible"
  android:orientation="horizontal"
  android:gravity="center">
  <Button
    android:id="@+id/btn_update"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_margin="12dp"
    android:background="#2196F3"
    android:textColor="#FFFFFF"
    android:text="Update"/>
  <Button
    android:id="@+id/btn_delete"
    android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
      android:layout_margin="12dp"
      android:background="#CCF44336"
      android:textColor="#FFFFFF"
      android:text="Delete"/>
    <Button
      android:id="@+id/btn_clear"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_margin="12dp"
      android:background="#4CAF50"
      android:textColor="#FFFFFF"
      android:text="Clear"/>
  </LinearLayout>
</LinearLayout>
DatabaseHelper.java
package com.example.crud_operation_using_sqlite;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DatabaseHelper extends SQLiteOpenHelper {
  private SQLiteDatabase sqLiteDatabase;
  public static final String DATABASE_NAME="Student.db";
  public static final String TABLE_NAME="Student";
  public static final String COL_2="NAME";
  public static final String COL_3="SURNAME";
```

```
public DatabaseHelper(@Nullable Context context) {
    super(context, DATABASE_NAME, null, 1);
  }
  @Override
  public void onCreate(SQLiteDatabase sqLiteDatabase) {
    sqLiteDatabase.execSQL("create table "+TABLE_NAME+"(ID Integer Primary key
Autoincrement, "+
         "NAME Text, SURNAME Text, MARKS integer)");
  @Override
  public void onUpgrade(SQLiteDatabase sqLiteDatabase,int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists "+TABLE_NAME);
    onCreate(sqLiteDatabase);
  public boolean insertData(String name, String surname, String marks){
    sqLiteDatabase=getWritableDatabase();
    ContentValues contentValues=new ContentValues();
    contentValues.put(COL_2,name);
    contentValues.put(COL_3,surname);
    contentValues.put("MARKS",marks);
    long result = sqLiteDatabase.insert(TABLE_NAME,null,contentValues);
    if (result==-1)
      return false;
    else
      return true;
  public Cursor getAllStudents(){
    sqLiteDatabase=getReadableDatabase();
    String query = "select * from "+TABLE_NAME;
```

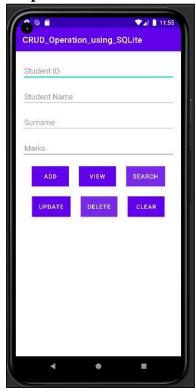
```
return sqLiteDatabase.rawQuery(query,null);
  }
  public Cursor getStudentById(Integer id){
    sqLiteDatabase=getReadableDatabase();
    String query = "select * from "+TABLE_NAME+" where ID = "+id;
    return sqLiteDatabase.rawQuery(query,null);
  }
  public void updateData(String id, String name, String surname, String marks){
    sqLiteDatabase=getWritableDatabase();
    ContentValues contentValues=new ContentValues();
    contentValues.put(COL_2,name);
    contentValues.put(COL_3,surname);
    contentValues.put("MARKS",marks);
    sqLiteDatabase.update(TABLE_NAME,contentValues,"ID=? ",new String[]{id});
  }
  public Integer deleteStudent(String id){
    sqLiteDatabase=getWritableDatabase();
    return sqLiteDatabase.delete(TABLE_NAME,"ID=? ",new String[]{id});
  }
}
MainActivity.java:
package com.example.crud_operation_using_sqlite;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
```

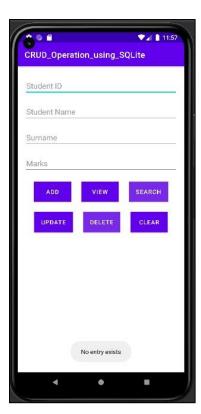
```
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
DatabaseHelper databaseHelper;
EditText Id, Name, Surname, marks;
Button btnAdd,btnView,btnSearch,btnUpdate,btnDelete,btnClear;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    databaseHelper=new DatabaseHelper(this);
    Id=findViewById(R.id.et_id);
    Name=findViewById(R.id.et_name);
    Surname=findViewById(R.id.et_surname);
    marks=findViewById(R.id.et_marks);
    btnAdd=findViewById(R.id.btn_add);
    btnView=findViewById(R.id.btn_view);
    btnSearch=findViewById(R.id.btn_search);
    btnUpdate=findViewById(R.id.btn_update);
    btnDelete=findViewById(R.id.btn_delete);
    btnClear=findViewById(R.id.btn_clear);
    btnAdd.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
(databaseHelper.insertData(Name.getText().toString(),Surname.getText().toString()
              , marks.getText().toString())){
           Toast.makeText(getApplicationContext(),"Data inserted Successfully...!"
                ,Toast.LENGTH_SHORT).show();
         }
         else{
```

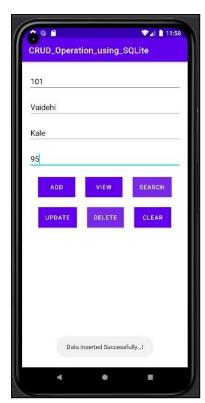
```
Toast.makeText(getApplicationContext(),"Failed to insert data."
            ,Toast.LENGTH_SHORT).show();
     }
  }
});
btnView.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    Cursor result=databaseHelper.getAllStudents();
    if (result.getCount()==0){
       Toast.makeText(getApplicationContext(), "No entry exists"
            ,Toast.LENGTH_SHORT).show();
       return;
     }
    StringBuffer buffer=new StringBuffer();
    while (result.moveToNext()){
       buffer.append("ID"+result.getString(0)+"\n");
       buffer.append("Name"+result.getString(1)+"\n");
       buffer.append("Surname"+result.getString(2)+"\n");
       buffer.append("Marks"+result.getString(3)+"\n");
     }
    AlertDialog.Builder builder=new AlertDialog.Builder(MainActivity.this);
    builder.setCancelable(true);
    builder.setMessage(buffer).toString();
    builder.setTitle("Student Data");
    builder.show();
  }
});
btnSearch.setOnClickListener(new View.OnClickListener() {
```

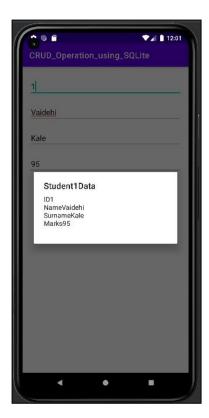
```
@Override
       public void onClick(View v) {
         Cursor
result=databaseHelper.getStudentById(Integer.parseInt(Id.getText().toString()));
         if (result.getCount()==0){
            Toast.makeText(getApplicationContext(),"No
                                                                                      Entry
exists.",Toast.LENGTH_SHORT).show();
            return;
          }
         StringBuffer buffer=new StringBuffer();
         while (result.moveToNext()){
            buffer.append("ID"+result.getString(0)+"\n");
            buffer.append("Name"+result.getString(1)+"\n");
            buffer.append("Surname"+result.getString(2)+"\n");
            buffer.append("Marks"+result.getString(3)+"\n");
          }
         AlertDialog.Builder builder=new AlertDialog.Builder(MainActivity.this);
         builder.setCancelable(true);
         builder.setMessage(buffer).toString();
         builder.setTitle("Student"+Id.getText().toString()+"Data");
         builder.show();
         result.moveToFirst();
         Name.setText(result.getString(1));
         Surname.setText(result.getString(2));
         marks.setText(result.getString(3));
       }
     });
    btnUpdate.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
```

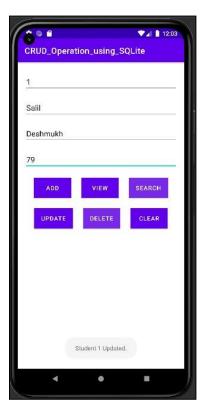
```
databaseHelper.updateData(Id.getText().toString(),Name.getText().toString()
         ,Surname.getText().toString(),marks.getText().toString());
    Toast.makeText(getApplicationContext(), "Student "+Id.getText().toString()
         +" Updated.", Toast.LENGTH_SHORT).show();
  }
});
btnDelete.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    if(databaseHelper.deleteStudent(Id.getText().toString())>0){
       Toast.makeText(MainActivity.this, "Student"+Id.getText().toString()
           +" Deleted.",Toast.LENGTH_SHORT).show();
    }
  }
});
btnClear.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    Id.getText().clear();
    Name.getText().clear();
    Surname.getText().clear();
    marks.getText().clear();
});
```

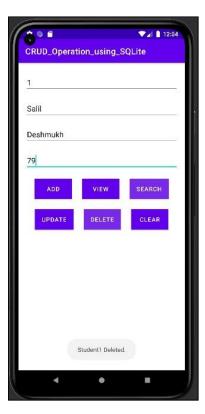












6. Write a program to create a user registration form, after registration data will be inserted in the SQLite database, and design an activity that displays that information.

#### **Program:**

```
activity_display.xml
<?xml version="1.0" encoding="utf-8"?>
<TextView xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:id="@+id/tvDisplay"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center"
  android:textSize="18sp"/>
DisplayActivity.java
package com.example.registration_form_using_sqlite;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class DisplayActivity extends AppCompatActivity {
  private TextView tvDisplay;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_display);
    tvDisplay = findViewById(R.id.tvDisplay);
    displayUserData();
  }
  private void displayUserData() {
    SQLiteDatabase db = new DatabaseHelper(this).getReadableDatabase();
    String[] projection = {
```

```
DatabaseContract.UserEntry.COLUMN_USERNAME,
         Database Contract. User Entry. COLUMN\_EMAIL
    };
    Cursor cursor = db.query(
         DatabaseContract.UserEntry.TABLE_NAME,
         projection,
         null,
         null,
         null,
         null,
         null
    );
    StringBuilder userData = new StringBuilder();
    while (cursor.moveToNext()) {
      String
                                            username
cursor.getString (cursor.getColumnIndexOrThrow (DatabaseContract.UserEntry.COLUMN\_U
SERNAME));
      String
                                              email
cursor.getString(cursor.getColumnIndexOrThrow(DatabaseContract.UserEntry.COLUMN\_E
MAIL));
      userData.append("Username:
                                                  ").append(username).append("\nEmail:
").append(email).append("\n\n");
    }
    cursor.close();
    tvDisplay.setText(userData.toString());
  }
DatabaseContract.java
package com.example.registration_form_using_sqlite;
import android.provider.BaseColumns;
public final class DatabaseContract {
```

```
private DatabaseContract() {
  }
  public static class UserEntry implements BaseColumns {
    public static final String TABLE_NAME = "users";
    public static final String COLUMN_USERNAME = "username";
    public static final String COLUMN_EMAIL = "email";
    public static final String COLUMN_PASSWORD = "password";
  }
}
DatabaseHelper.java
package com.example.registration_form_using_sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DatabaseHelper extends SQLiteOpenHelper {
  private static final String DATABASE_NAME = "user.db";
  private static final int DATABASE_VERSION = 1;
  public DatabaseHelper(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);
  }
  @Override
  public void onCreate(SQLiteDatabase db) {
    final String SQL_CREATE_USER_TABLE = "CREATE TABLE" +
        DatabaseContract.UserEntry.TABLE_NAME + " (" +
        DatabaseContract.UserEntry._ID
                                                  INTEGER
                                                                PRIMARY
                                                                             KEY
AUTOINCREMENT, "+
        DatabaseContract.UserEntry.COLUMN_USERNAME + " TEXT NOT NULL, " +
        DatabaseContract.UserEntry.COLUMN_EMAIL + " TEXT NOT NULL, " +
        DatabaseContract.UserEntry.COLUMN_PASSWORD + " TEXT NOT NULL);";
```

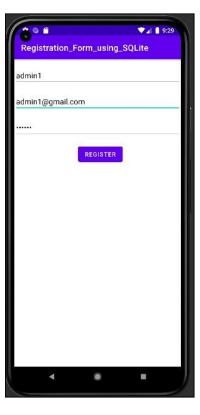
```
db.execSQL(SQL_CREATE_USER_TABLE);
  }
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
                                                IF
    db.execSQL("DROP
                                TABLE
                                                          EXISTS
DatabaseContract.UserEntry.TABLE_NAME);
    onCreate(db);
  }
}
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center_horizontal"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/etUsername"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="16dp"
    android:hint="Username"/>
  <EditText
    android:id="@+id/etEmail"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/etUsername"
    android:layout_marginTop="16dp"
    android:hint="Email"/>
```

```
<EditText
    android:id="@+id/etPassword"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/etEmail"
    android:layout_marginTop="16dp"
    android:inputType="textPassword"
    android:hint="Password"/>
  <Button
    android:id="@+id/btnRegister"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/etPassword"
    android:layout_marginTop="16dp"
    android:layout_marginLeft="150dp"
    android:text="Register"/>
</RelativeLayout>
MainActivity.java
package com.example.registration_form_using_sqlite;
import android.content.ContentValues;
import android.content.Intent;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
```

```
private EditText etUsername, etEmail, etPassword;
private Button btnRegister;
private DatabaseHelper dbHelper;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  etUsername = findViewById(R.id.etUsername);
  etEmail = findViewById(R.id.etEmail);
  etPassword = findViewById(R.id.etPassword);
  btnRegister = findViewById(R.id.btnRegister);
  dbHelper = new DatabaseHelper(this);
  btnRegister.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View view) {
       registerUser();
    }
  });
private void registerUser() {
  String username = etUsername.getText().toString().trim();
  String email = etEmail.getText().toString().trim();
  String password = etPassword.getText().toString().trim();
  if (username.isEmpty() || email.isEmpty() || password.isEmpty()) {
    Toast.makeText(this, "Please fill in all fields", Toast.LENGTH_SHORT).show();
    return;
  }
  SQLiteDatabase db = dbHelper.getWritableDatabase();
  ContentValues values = new ContentValues();
```

```
values.put(DatabaseContract.UserEntry.COLUMN_USERNAME, username);
values.put(DatabaseContract.UserEntry.COLUMN_EMAIL, email);
values.put(DatabaseContract.UserEntry.COLUMN_PASSWORD, password);
long newRowId = db.insert(DatabaseContract.UserEntry.TABLE_NAME, null, values);
if (newRowId != -1) {
    Toast.makeText(this, "Registration successful!", Toast.LENGTH_SHORT).show();
    Intent intent=new Intent(getApplicationContext(),DisplayActivity.class);
    startActivity(intent);
} else {
    Toast.makeText(this, "Registration failed", Toast.LENGTH_SHORT).show();
}
```







7. Create an Android application that reads all contacts stored in the device using a content provider.

### Program:

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="20dp"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:scrollbars="vertical"/>
  <Button
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Get Contacts"
    android:onClick="GetContact"/>
</LinearLayout>
MainActivity.java
package com.example.my_content_provider;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
```

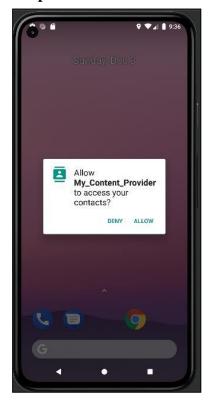
import androidx.core.content.ContextCompat;

import android. Manifest;

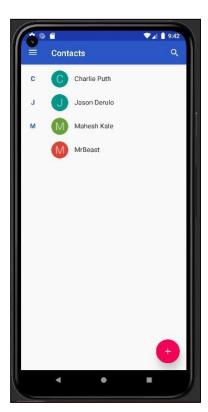
```
import android.annotation.SuppressLint;
import android.content.ContentResolver;
import android.content.pm.PackageManager;
import android.database.Cursor;
import android.net.Uri;
import android.os.Bundle;
import android.provider.ContactsContract;
import android.text.method.ScrollingMovementMethod;
import android.view.View;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
TextView tv;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    tv=findViewById(R.id.textView);
  }
  @SuppressLint("Range")
  public void GetContact(View view){
    if(ContextCompat.checkSelfPermission(this,
Manifest.permission.READ_CONTACTS)!= PackageManager.PERMISSION_GRANTED){
      ActivityCompat.requestPermissions(this,new String[]{
           Manifest.permission.READ_CONTACTS
       },10);
    }
    ContentResolver contentResolver=getContentResolver();
    Uri uri= ContactsContract.CommonDataKinds.Phone.CONTENT_URI;
    Cursor cursor=contentResolver.query(uri,null,null,null);
```

```
if(cursor.getCount()>0){
      while (cursor.moveToNext()){
         String contactName;
contactName = cursor.getString(cursor.getColumnIndex(ContactsContract.CommonDataKind) \\
s.Phone.DISPLAY_NAME));
         String
contactNumber=cursor.getString(cursor.getColumnIndex(ContactsContract.CommonDataKi
nds.Phone.NUMBER));
         tv.append("Name - "+contactName+" Number - "+contactNumber+" \n ");
      tv.setMovementMethod(new ScrollingMovementMethod());
    }
    else
      Toast.makeText(getApplicationContext(),"No
                                                       Contacts
                                                                      in
                                                                               device
...",Toast.LENGTH_LONG).show();
  }
}
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.READ_CONTACTS"/>
  <uses-permission android:name="android.permission.WRITE_CONTACTS"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
```

```
android:supportsRtl="true"
android:theme="@style/Theme.My_Content_Provider"
tools:targetApi="31">
<activity
android:name=".MainActivity"
android:exported="true">
<intent-filter>
<action android:name="android.intent.action.MAIN" />
<actegory android:name="android.intent.category.LAUNCHER" />
</intent-filter>
</activity>
</activity>
</activity>
</application>
```







When no contacts are Stored Saving Contact Details in Phone in Device



### 4. Graphics and animation, Multimedia

### 1. Write an Android application to play, pause, and stop an audio file.

### Program:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="@drawable/img"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_marginTop="100dp"
    android:padding="10dp"
    android:orientation="horizontal">
    <Button
       android:id="@+id/btnPlay"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout_weight="1"
       android:backgroundTint="#8BC34A"
       android:layout_marginRight="10dp"
       android:textColor="#000"
       android:text="PLAY" />
    <Button
       android:id="@+id/btnPause"
```

```
android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_marginRight="10dp"
      android:layout_weight="1"
      android:textColor="#000"
      android:backgroundTint="#FFC107"
      android:text="PAUSE" />
    <Button
      android:id="@+id/btnStop"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:textColor="#000"
      android:backgroundTint="#E8190A"
      android:text="STOP" />
  </LinearLayout>
</RelativeLayout>
MainActivity.java
package com.example.audio_application;
import androidx.appcompat.app.AppCompatActivity;
import android.media.MediaPlayer;
import android.os.Bundle;
import android.view.View;
public class MainActivity extends AppCompatActivity {
MediaPlayer mp;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
findViewById(R.id.btnPlay).setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    if(mp==null){
       mp = MediaPlayer.create(getApplicationContext(), R.raw.song); \\
     }
    mp.start();
  }
});
findViewById(R.id.btnPause).setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    if(mp!=null){
       mp.pause();
     }
  }
});
findViewById(R.id.btnStop).setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    if (mp!=null){
       mp.release();
     }
});
```

}



# 2. Write an Android application to play a video with Media controller. Program:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <VideoView
    android:id="@+id/videoView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"/>
</FrameLayout>
MainActivity.java
package com.example.video_application;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.net.Uri;
import android.os.Bundle;
import android.widget.MediaController;
import android.widget.VideoView;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    @SuppressLint({"MissingInflatedID","LocalSuppress"}) VideoView videoView
findViewById(R.id.videoView);
```

```
String videoPath = "android.resource://"+getPackageName()+"/"+R.raw.video;

Uri uri = Uri.parse(videoPath);

videoView.setVideoURI(uri);

MediaController mediaController = new MediaController(this);

videoView.setMediaController(mediaController);

mediaController.setAnchorView(videoView);

}
```





3. Create an Android application to draw graphics(different shapes) on canvas. Include an option menu to display various graphics options.

#### **Program:**

```
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
</androidx.constraintlayout.widget.ConstraintLayout>
menu.xml:
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item
    android:id="@+id/draw_item1"
    android:title="Draw Line" />
  <item
    android:id="@+id/draw_item2"
    android:title="Draw Rectangle" />
  <item
    android:id="@+id/draw_item3"
    android:title="Draw Circle"/>
  <item
    android:id="@+id/draw_item4"
    android:title="Draw Arc" />
  <item
    android:id="@+id/draw_item5"
```

```
android:title="Draw Image" />
</menu>
DrawRectangle.java:
package com.example.graphics_on_canvas;
import android.content.Context;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.view.View;
public class DrawRectangle extends View {
  private Paint paint;
  public DrawRectangle(Context context) {
    super(context);
    init();
  }
  private void init() {
    // Initialize Paint
    paint = new Paint();
    paint.setColor(Color.MAGENTA);
    paint.setStrokeWidth(25);
    paint.setStyle(Paint.Style.STROKE); // Set the style to Stroke for drawing the outline of
the rectangle
  }
  @Override
  protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    // Draw Rectangle
    canvas.drawRect(60, 60, 600, 1000, paint);
  }
```

### DrawLine.java

```
package com.example.graphics_on_canvas;
import android.content.Context;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.view.View;
public class DrawLine extends View {
  private Paint paint;
  public DrawLine(Context context) {
     super(context);
    init();
  }
  private void init() {
    // Initialize Paint
     paint = new Paint();
     paint.setColor(Color.BLACK);
     paint.setStrokeWidth(20);
  }
  @Override
  protected void onDraw(Canvas canvas) {
     super.onDraw(canvas);
    // Draw Line
    //canvas.drawLine(50, 100, 900, 600, paint);
    canvas.drawLine(50, 550, 770, 0, paint);
  }
DrawCircle.java:
package com.example.graphics_on_canvas;
```

```
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.view.View;
public class DrawCircle extends View {
  private Paint paint;
  public DrawCircle(Context context) {
    super(context);
    init();
  }
  private void init() {
    // Initialize Paint
    paint = new Paint();
    paint.setColor(Color.BLUE);
    paint.setStrokeWidth(35);
    paint.setStyle(Paint.Style.STROKE); // Set the style to Stroke for drawing the circle
outline
  }
  @Override
  protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    // Draw Circle
    canvas.drawCircle(400, 400, 300, paint);
  }
DrawArc.java:
package com.example.graphics_on_canvas;
import android.content.Context;
import android.graphics.Canvas;
```

import android.content.Context;

```
import android.graphics.Color;
import android.graphics.Paint;
import android.view.View;
public class DrawArc extends View {
  private Paint paint;
  public DrawArc(Context context) {
    super(context);
    init();
  }
  private void init() {
    // Initialize Paint
    paint = new Paint();
    paint.setColor(Color.RED);
    paint.setStyle(Paint.Style.STROKE); // Set the style to Stroke for drawing the arc outline
    paint.setStrokeWidth(15);
  }
  @Override
  protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    // Draw Arc
    paint.setColor(Color.RED);
    canvas.drawArc(50, 200, 400, 400, 30, 100, true, paint);
    //paint.setColor(Color.CYAN); // Setting a different color for the second arc
    //canvas.drawArc(50, 450, 900, 900, 30, 100, false, paint);
  }
}
DrawImage.java:
package com.example.graphics_on_canvas;
import android.content.Context;
```

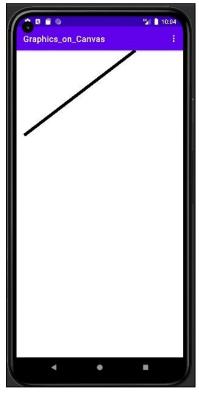
```
import android.graphics.BitmapFactory;
import android.graphics.Canvas;
import android.graphics.Paint;
import android.view.View;
public class DrawImage extends View {
  private Paint paint;
  public DrawImage(Context context) {
    super(context);
    init();
  }
  private void init() {
    // Initialize Paint
    paint = new Paint();
  }
  @Override
  protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    // Draw Image
    Bitmap bitmap = BitmapFactory.decodeResource(getResources(), R.drawable.img);
    canvas.drawBitmap(bitmap, 50, 75, paint);
  }
}
MainActivity.java:
package com.example.graphics_on_canvas;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
```

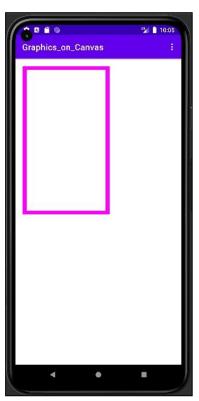
import android.graphics.Bitmap;

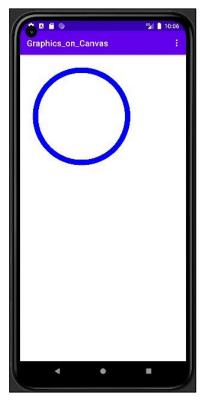
```
import android.view.MenuItem;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  }
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.menu, menu);
    return super.onCreateOptionsMenu(menu);
  }
  @Override
  public boolean onOptionsItemSelected(MenuItem item) {
    if (item.getItemId() == R.id.draw_item1) {
       DrawLine drawLine = new DrawLine(this);
       setContentView(drawLine);
     } else if (item.getItemId() == R.id.draw_item2) {
       DrawRectangle drawRectangle = new DrawRectangle(this);
       setContentView(drawRectangle);
     } else if (item.getItemId() == R.id.draw_item3) {
       setContentView(new DrawCircle(this));
    } else if (item.getItemId() == R.id.draw_item4) {
       setContentView(new DrawArc(this));
    } else if (item.getItemId() == R.id.draw_item5) {
       setContentView(new DrawImage(this));
     }
    return super.onOptionsItemSelected(item);
```

```
}
```













# 4. Create an android application that applies different animations on an image. Program:

### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView"
    android:layout_width="350dp"
    android:layout_height="350dp"
    android:layout_alignParentEnd="true"
    android:layout_marginStart="20dp"
    android:layout_marginEnd="25dp"
    android:layout_marginBottom="20dp"
    android:src="@drawable/img"/>
  <Button
    android:id="@+id/animStart"
    android:layout_width="150dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="25dp"
    android:layout_below="@id/imageView"
    android:layout_marginLeft="25dp"
    android:text="Start Animation" />
  <Button
    android:id="@+id/animStop"
    android:layout_width="150dp"
```

```
android:layout_marginLeft="5dp"
  android:layout_height="wrap_content"
  android:layout_marginRight="25dp"
  android:layout_below="@+id/imageView"
  android:layout_toRightOf="@+id/animStart"
  android:layout_marginTop="25dp"
  android:text="Clear Animation" />
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:gravity="bottom|center_horizontal"
  android:layout_marginBottom="90dp">
  <Button
    android:id="@+id/button5"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Fade In" />
  <Button
    android:id="@+id/button6"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Blink" />
  <Button
    android:id="@+id/button7"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Expand" />
  <Button
```

```
android:id="@+id/button8"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Expand with Rotation" />
  </LinearLayout>
</RelativeLayout>
fade_in.xml:
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android"
  android:fillAfter="true">
  <alpha android:fromAlpha="0.0"
    android:toAlpha="1.0"
    android:interpolator="@android:anim/accelerate_interpolator"
    android:duration="5000"/>
</set>
blink.xml:
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android">
  <alpha android:fromAlpha="0.0"
    android:toAlpha="1.0"
    android:interpolator="@android:anim/accelerate_interpolator"
    android:duration="600"
    android:repeatMode="reverse"
    android:repeatCount="infinite"/>
</set>
expand.xml:
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android">
  <scale android:fromXScale="0"</pre>
```

```
android:toXScale="2"
    android:fromYScale="0"
    android:toYScale="2"
    android:pivotX="70%"
    android:pivotY="70%"
    android:repeatCount="infinite"
    android:duration="2000"/>
</set>
expand_with_rotation.xml:
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android">
  <scale android:fromXScale="0"</pre>
    android:toXScale="1"
    android:fromYScale="0"
    android:toYScale="1"
    android:pivotX="50%"
    android:pivotY="50%"
    android:duration="2000"/>
  <rotate
    android:fromDegrees="0"
    android:toDegrees="360"
    android:pivotX="50%"
    android:pivotY="50%"
    android:repeatCount="0"
    android:duration="25000"/>
</set>
MainActivity.java:
package com.example.animation_on_image;
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.os.Bundle;
import android.view.View;
import android.view.animation.Animation;
import android.view.animation.AnimationUtils;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  ImageView img;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    img=findViewById(R.id.imageView);
    findViewById(R.id.animStart).setOnClickListener(new View.OnClickListener() {
       @Override
                           onClick(View
                                                        {Animation
       public
                 void
                                             view)
                                                                        animation
AnimationUtils.loadAnimation(MainActivity.this,R.anim.fade_in);img.startAnimation(anima
tion):
       }
    });
    findViewById(R.id.animStop).setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) { img.clearAnimation();}
    });
    findViewById(R.id.button5).setOnClickListener(new View.OnClickListener() {
       @Override
       public
                 void
                           onClick(View
                                             view)
                                                        {Animation
                                                                        animation
AnimationUtils.loadAnimation(MainActivity.this,R.anim.fade_in);img.startAnimation(anima
tion);
       }
    });
    findViewById(R.id.button6).setOnClickListener(new View.OnClickListener() {
```

```
@Override
      public
                 void
                          onClick(View
                                             view)
                                                       {Animation
                                                                       animation
AnimationUtils.loadAnimation(MainActivity.this,R.anim.blink);img.startAnimation(animati
on);
      }
    });
    findViewById(R.id.button7).setOnClickListener(new View.OnClickListener() {
       @Override
      public
                 void
                          onClick(View
                                             view)
                                                       {Animation
                                                                       animation
AnimationUtils.loadAnimation(MainActivity.this, R.anim.expand);img.startAnimation(anima
tion);
      }
    });
    findViewById(R.id.button8).setOnClickListener(new View.OnClickListener() {
       @Override
                 void
                          onClick(View
                                             view)
                                                       {Animation
                                                                       animation
      public
AnimationUtils.loadAnimation(MainActivity.this,R.anim.expand_with_rotation);img.startAn
imation(animation);
      }
    });
  }
}
```







Fade In





Expand

Expand with rotation

### 5. Create an Android application to implement frame animation.

```
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:orientation="vertical"
  android:gravity="center"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView"
    android:layout_width="match_parent"
    android:layout_height="200dp"
    android:src="@drawable/running"/>
  <Button
    android:id="@+id/btn"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:backgroundTint="#8BC34A"
    android:textColor="#000"
    android:text="Start" />
</LinearLayout>
running.xml:
<?xml version="1.0" encoding="utf-8"?>
<animation-list xmlns:android="http://schemas.android.com/apk/res/android">
  <item android:drawable="@drawable/one" android:duration="100"/>
```

```
<item android:drawable="@drawable/two" android:duration="100"/>
  <item android:drawable="@drawable/three" android:duration="100"/>
  <item android:drawable="@drawable/four" android:duration="100"/>
</animation-list>
MainActivity.java:
package com.example.framebyframeanimation;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.drawable.AnimationDrawable;
import android.os.Bundle;
import android.view.View;
import android.view.animation.Animation;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  ImageView img;
  Button btnStartStop;
  AnimationDrawable animation:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    img=findViewById(R.id.imageView);
    btnStartStop=findViewById(R.id.btn);
    animation=(AnimationDrawable) img.getDrawable();
    btnStartStop.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
         if(animation.isRunning()){
           animation.stop();
```

```
btnStartStop.setText("Start");
    return;
}
animation.start();
btnStartStop.setText("Stop");
//btnStartStop.setBackgroundColor();
}
});
}
```





#### 5. Location Based Services

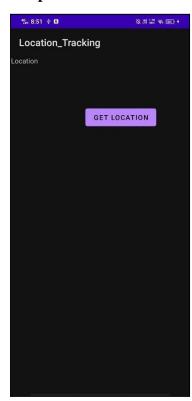
1. Create an Android application to display the current location of your device (display longitude and latitude values).

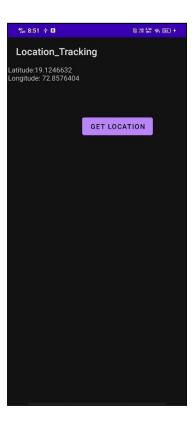
```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:height="50dp"
    android:text=""/>
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="100dp"
    android:layout_marginLeft="150dp"
    android:layout_weight="1"
    android:text="Button" />
</RelativeLayout>
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
```

```
xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.INTERNET"/>
  <uses-permission
android:name="android.permission.ACCESS_COARSE_LOCATION"/>
  <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Location_Tracking"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
MainActivity.java
package com.example.location_tracking;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
```

```
import androidx.core.content.ContextCompat;
import android. Manifest;
import android.annotation.SuppressLint;
import android.content.pm.PackageManager;
import android.location.Location;
import android.location.LocationListener;
import android.location.LocationManager;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity implements LocationListener {
  Button button;
  TextView textview;
  LocationManager locationManager;
  @SuppressLint("MissingInflatedId")
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    textview=findViewById(R.id.textView);
    button=findViewById(R.id.button);
    if(ContextCompat.checkSelfPermission(MainActivity.this,
         Manifest.permission.ACCESS_FINE_LOCATION)!=
PackageManager.PERMISSION_GRANTED)
    {
      ActivityCompat.requestPermissions(MainActivity.this, new String[]{
           Manifest.permission.ACCESS_FINE_LOCATION,
           Manifest.permission.ACCESS_COARSE_LOCATION,
       },100);
```

```
}
                   button.setOnClickListener(new View.OnClickListener() {
                             @Override
                            public void onClick(View view) {
                                      getLocation();
                            }
                   });
          @SuppressLint("MissingPermission")
         private void getLocation()
                  try {
                            locationManager=(LocationManager)
getApplicationContext().getSystemService(LOCATION_SERVICE);
location Manager. request Location Updates (Location Manager. NETWORK\_PROVIDER, the context of the context of
5000, 5, (LocationListener) this);
                   }
                  catch (Exception e){
                            e.printStackTrace();
                   }
          @SuppressLint("SetTextI18n")
          @Override
         public void onLocationChanged(@NonNull Location location) {
                   textview.setText("Latitude:"
                                                                                                                                                                                                                          location.getLatitude()+"\nLongitude:
"+location.getLongitude());
         }
```





# 2. Create an Android application that displays the current location of your device from longitude and latitude values(Reverse Geocoding). Program:

### activity\_main.xml

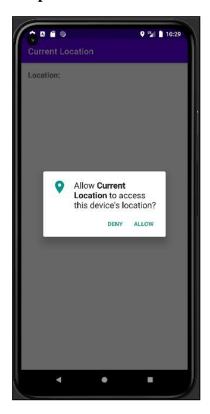
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:paddingLeft="16dp"
  android:paddingTop="16dp"
  android:paddingRight="16dp"
  android:paddingBottom="16dp"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/locationTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Location: "
    android:textSize="18sp"
    android:textStyle="bold"/>
</RelativeLayout>
MainActivity.java
package com.example.currentlocation;
import android.Manifest;
import android.content.pm.PackageManager;
import android.location.Address;
import android.location.Geocoder;
import android.location.Location;
import android.os.Bundle;
```

```
import android.widget.TextView;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import java.io.IOException;
import java.util.List;
import java.util.Locale;
public class MainActivity extends AppCompatActivity {
  private static final int LOCATION_PERMISSION_REQUEST_CODE = 1;
  private TextView locationTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    locationTextView = findViewById(R.id.locationTextView);
    // Check for location permissions
    if
                                              (ContextCompat.checkSelfPermission(this,
Manifest.permission.ACCESS_FINE_LOCATION)
         != PackageManager.PERMISSION_GRANTED) {
      // Permission is not granted, request it
      ActivityCompat.requestPermissions(
           this.
           new String[]{Manifest.permission.ACCESS_FINE_LOCATION},
           LOCATION_PERMISSION_REQUEST_CODE
      );
    } else {
      // Permission is granted, get the location
      getLocation();
```

```
}
  private void getLocation() {
    // TODO: Get the current location (latitude and longitude)
    // Example: Assume latitude and longitude are known
    double latitude = 18.992012;
    double longitude = 75.776138;
    // Display the location
    displayLocation(latitude, longitude);
  }
  private void displayLocation(double latitude, double longitude) {
    // Reverse geocode the location to get address
    Geocoder geocoder = new Geocoder(this, Locale.getDefault());
    try {
      List<Address> addresses = geocoder.getFromLocation(latitude, longitude, 1);
      if (!addresses.isEmpty()) {
         Address address = addresses.get(0);
         String location = "Location: " + address.getAddressLine(0);
         locationTextView.setText(location);
       } else {
         locationTextView.setText("Location not found");
    } catch (IOException e) {
      e.printStackTrace();
      Toast.makeText(this, "Error getting location", Toast.LENGTH_SHORT).show();
    }
  }
  @Override
  public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
@NonNull int[] grantResults) {
```

```
super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if (requestCode == LOCATION_PERMISSION_REQUEST_CODE) {
      if
              (grantResults.length
                                             0
                                                    &&
                                                              grantResults[0]
PackageManager.PERMISSION GRANTED) {
         // Permission granted, get the location
         getLocation();
      } else {
         Toast.makeText(this,
                                      "Location
                                                         permission
                                                                             denied",
Toast.LENGTH SHORT).show();
}
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.INTERNET"/>
  <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>
  <uses-permission
android:name="android.permission.ACCESS_COARSE_LOCATION"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.CurrentLocation"
```

```
tools:targetApi="31">
    <activity
        android:name=".MainActivity"
        android:exported="true">
            <intent-filter>
            <action android:name="android.intent.action.MAIN" />
            <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
            </activity>
            </activity>
            </application>
</manifest>
```





# 3. Create an Android application that accepts longitude and latitude from the user and marks that location on google map. Program:

#### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:paddingLeft="16dp"
  android:paddingTop="16dp"
  android:paddingRight="16dp"
  android:paddingBottom="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/latitudeEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Latitude"/>
  <EditText
    android:id="@+id/longitudeEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/latitudeEditText"
    android:layout_marginTop="16dp"
    android:hint="Longitude"/>
  <Button
    android:id="@+id/showLocationButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
```

```
android:layout_below="@id/longitudeEditText"
    android:layout_marginTop="16dp"
    android:text="Show Location on Map"/>
</RelativeLayout>
MainActivity.java
package com.example.map_location;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText latitudeEditText;
  private EditText longitudeEditText;
  private Button showLocationButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    latitudeEditText = findViewById(R.id.latitudeEditText);
    longitudeEditText = findViewById(R.id.longitudeEditText);
    showLocationButton = findViewById(R.id.showLocationButton);
    showLocationButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         showLocationOnMap();
```

```
});
  }
  private void showLocationOnMap() {
    String latitudeStr = latitudeEditText.getText().toString();
    String longitudeStr = longitudeEditText.getText().toString();
    if (!latitudeStr.isEmpty() && !longitudeStr.isEmpty()) {
       double latitude = Double.parseDouble(latitudeStr);
       double longitude = Double.parseDouble(longitudeStr);
       // Create a Uri to open Google Maps at the specified location
       Uri gmmIntentUri = Uri.parse("geo:" + latitude + "," + longitude + "?q=" + latitude +
"," + longitude);
       // Create an Intent to open Google Maps
       Intent mapIntent = new Intent(Intent.ACTION_VIEW, gmmIntentUri);
       mapIntent.setPackage("com.google.android.apps.maps");
       // Check if there is an app to handle the intent
       if (mapIntent.resolveActivity(getPackageManager()) != null) {
         startActivity(mapIntent);
       } else {
         // Handle the case where Google Maps is not installed
         // You may choose to open the location in a web browser or inform the user
       }
google_maps_api.xml
<?xml version="1.0" encoding="utf-8"?>
<resources>
                                                        templateMergeStrategy="preserve"
                   name="google_maps_key"
translatable="false">AIzaSyAJc-QYRmwJ83HDtbRvAG9V7nfFjJogJ9A</string>
</resources>
```





### 4. Create an Android application that enables and disables Wi-Fi of the phone.

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Enable Wifi" />
</LinearLayout>
MainActivity.java
package com.example.wifi_application;
import androidx.appcompat.app.AppCompatActivity;
import android.net.wifi.WifiManager;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  Button btn;
  WifiManager wifiManager;
  @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
wifiManager=(WifiManager)getApplicationContext().getSystemService(WIFI_SERVICE);
    btn=findViewById(R.id.button);
    btn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if (wifiManager.isWifiEnabled()){
           wifiManager.setWifiEnabled(false);
           Toast.makeText(MainActivity.this,"Wifi
                                                                                      is
Disabled",Toast.LENGTH_LONG).show();
           btn.setText("Enable Wifi");
         }
         else {
           wifiManager.setWifiEnabled(true);
           Toast.makeText(MainActivity.this,"Wifi
                                                                                      is
Enabled",Toast.LENGTH_LONG).show();
           btn.setText("Disable Wifi");
         }
    });
  }
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.ACCESS_WIFI_STATE"/>
```

```
<uses-permission android:name="android.permission.CHANGE_WIFI_STATE"/>
  <application
    android:allowBackup="true"
    and roid: data Extraction Rules = "@xml/data\_extraction\_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Wifi_Application"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
```



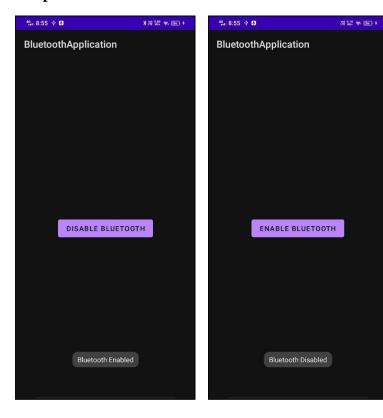


### 5. Create an Android application that enables and disables Bluetooth of the phone.

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Enable Bluetooth" />
</LinearLayout>
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.BLUETOOTH_ADMIN"/>
  <uses-permission android:name="android.permission.BLUETOOTH_CONNECT"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
```

```
android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Bluetooth_Application"
    tools:targetApi="31">
    <activity
       android:name=".MainActivity"
       android:exported="true">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
MainActivity.java
package com.example.bluetooth_application;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.bluetooth.BluetoothAdapter;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  Button btn;
  BluetoothAdapter bluetoothAdapter;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
    btn=findViewById(R.id.button);
    bluetoothAdapter=BluetoothAdapter.getDefaultAdapter();
    if (bluetoothAdapter==null){
       Toast.makeText(getApplicationContext(),
                                                    "Bluetooth
                                                                   Not
                                                                             Supported",
Toast.LENGTH_LONG).show();
       btn.setEnabled(false);
       return;
    }
    btn.setOnClickListener(new View.OnClickListener() {
       @SuppressLint("MissingPermission")
       @Override
       public void onClick(View view) {
         if(bluetoothAdapter.isEnabled()){
           bluetoothAdapter.disable();
           btn.setText("Enable Bluetooth");
           Toast.makeText(getApplicationContext(),
                                                           "Bluetooth
                                                                              Disabled",
Toast.LENGTH_LONG).show();
         }
         else {
           bluetoothAdapter.enable();
           btn.setText("Disable Bluetooth");
           Toast.makeText(getApplicationContext(),
                                                           "Bluetooth
                                                                              Enabled",
Toast.LENGTH_LONG).show();
         }
       }
    });
}
```



## 6. REST API integration

1. Create an Android application to demonstrate JSON data parsing using HTTPUrlConnection (you can use https://api.github.com/users JSON data).

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingHorizontal="16dp"
    android:orientation="vertical">
    <Button
       android:id="@+id/btn"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout_gravity="center_horizontal"
       android:text="Fetch Data"/>
    <TextView
       android:id="@+id/txtView"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content" />
  </LinearLayout>
</ScrollView>
build.gradle.kts (:app)
```

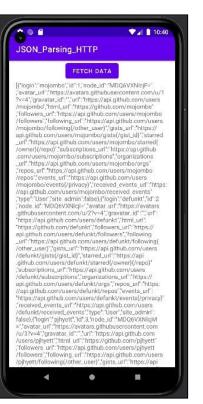
```
plugins {
  id("com.android.application")
}
android {
  namespace = "com.example.json_parsing_http"
  compileSdk = 34
  defaultConfig {
     applicationId = "com.example.json_parsing_http"
    minSdk = 24
    targetSdk = 33
     versionCode = 1
     versionName = "1.0"
    testInstrumentation Runner = "androidx.test.runner. Android JUnit Runner" \\
  }
  buildTypes {
    release {
       isMinifyEnabled = false
       proguardFiles(
         getDefaultProguardFile("proguard-android-optimize.txt"),
         "proguard-rules.pro"
       )
  compileOptions {
    source Compatibility = Java Version. VERSION\_1\_8
    targetCompatibility = JavaVersion.VERSION\_1\_8
  }
dependencies {
```

```
implementation("androidx.appcompat:appcompat:1.6.1")
  implementation("com.google.android.material:material:1.10.0")
  implementation("androidx.constraintlayout:constraintlayout:2.1.4")
  testImplementation("junit:junit:4.13.2")
  androidTestImplementation("androidx.test.ext:junit:1.1.5")
  androidTestImplementation("androidx.test.espresso:espresso-core:3.5.1")
}
MainActivity.java
package com.example.json_parsing_http;
import androidx.appcompat.app.AppCompatActivity;
import android.os.AsyncTask;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStream;
import java.io.InputStreamReader;
import java.net.HttpURLConnection;
import java.net.MalformedURLException;
import java.net.URL;
public class MainActivity extends AppCompatActivity {
Button btnFetchData;
TextView tv;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

```
btnFetchData=findViewById(R.id.btn);
    tv=findViewById(R.id.txtView);
    btnFetchData.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         Users users=new Users();
         users.execute();
       }
    });
  class Users extends AsyncTask<String, String, String >{
     @Override
    protected String doInBackground(String... strings) {
       try{
         URL url=new URL("https://api.github.com/users");
         HttpURLConnection
                                     httpURLConnection=
                                                                   (HttpURLConnection)
url.openConnection();
         httpURLConnection.connect();
         InputStream stream=httpURLConnection.getInputStream();
         BufferedReader reader=new BufferedReader(new InputStreamReader(stream));
         StringBuffer buffer=new StringBuffer();
         String line;
         while ((line=reader.readLine())!=null){
           buffer.append(line).append("\n");
         }
         return buffer.toString();
       catch (MalformedURLException e){
         e.printStackTrace();
```

```
catch (IOException e) {
    throw new RuntimeException(e);
  return null;
}
@Override
protected void onPreExecute() {
  super.onPreExecute();
  btnFetchData.setEnabled(false);
}
@Override
protected void onProgressUpdate(String... values) {
  super.onProgressUpdate(values);
  tv.setText("Loading ..."+values+" % done");
}
@Override
protected void onPostExecute(String s) {
  super.onPostExecute(s);
  tv.setText(s);
  btnFetchData.setEnabled(true);
}
```





# 2. Create an Android application to demonstrate JSON data parsing using OkHttp (you can use https://api.github.com/users JSON data). Program:

### activity\_main.xml

build.gradle.kts (:app)

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingHorizontal="16dp"
    android:orientation="vertical">
    <Button
       android:id="@+id/btn"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout_marginTop="30dp"
       android:layout_gravity="center_horizontal"
       android:text="Fetch Data"/>
    <TextView
       android:id="@+id/txtView"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content" />
  </LinearLayout>
</ScrollView>
```

```
plugins {
  id("com.android.application")
}
android {
  namespace = "com.example.json_parsing_okhttp"
  compileSdk = 34
  defaultConfig {
    applicationId = "com.example.json_parsing_okhttp"
    minSdk = 24
    targetSdk = 33
    versionCode = 1
    versionName = "1.0"
    testInstrumentation Runner = "androidx.test.runner. AndroidJUnitRunner" \\
  }
  buildTypes {
    release {
       isMinifyEnabled = false
       proguardFiles(
         getDefaultProguardFile("proguard-android-optimize.txt"),
         "proguard-rules.pro"
       )
  compileOptions {
    source Compatibility = Java Version. VERSION\_1\_8
    targetCompatibility = JavaVersion.VERSION\_1\_8
  }
dependencies {
```

```
implementation("com.squareup.okhttp3:okhttp:5.0.0-alpha.2")
  implementation("androidx.appcompat:appcompat:1.6.1")
  implementation("com.google.android.material:material:1.10.0")
  implementation("androidx.constraintlayout:constraintlayout:2.1.4")
  testImplementation("junit:junit:4.13.2")
  androidTestImplementation("androidx.test.ext:junit:1.1.5")
  androidTestImplementation("androidx.test.espresso:espresso-core:3.5.1")
}
MainActivity.java
package com.example.json_parsing_okhttp;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import java.io.IOException;
import okhttp3.Call;
import okhttp3.Callback;
import okhttp3.OkHttp;
import okhttp3.OkHttpClient;
import okhttp3.Request;
import okhttp3.Response;
public class MainActivity extends AppCompatActivity {
Button btnFetchData:
TextView tv;
OkHttpClient client;
  @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    btnFetchData=findViewById(R.id.btn);
    tv=findViewById(R.id.txtView);
    client=new OkHttpClient();
    btnFetchData.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         getWebService();
       }
    });
  }
  private void getWebService() {
    String url=("https://regres.in/api/users/2");
    Request request=new Request.Builder().url(url).build();
    client.newCall(request).enqueue(new Callback() {
       @Override
       public void onFailure(@NonNull Call call, @NonNull IOException e) {
Toast.makeText(getApplicationContext(),e.getMessage(),Toast.LENGTH_LONG).show();
       }
       @Override
       public void onResponse(@NonNull Call call, @NonNull Response response) throws
IOException {
         if(response.isSuccessful()){
           final String result=response.body().string();
           MainActivity.this.runOnUiThread(()->tv.setText(result));
         }
```

```
});
}
```





# 3. Create an Android application to demonstrate JSON data parsing using Volley(you can use https://api.github.com/users JSON data). Program:

#### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:paddingHorizontal="16dp">
    <EditText
       android:id="@+id/user_input"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:layout_gravity="center"
       android:hint="Enter User Name"/>
    <Button
       android:id="@+id/btn_fetch_data"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout_gravity="center_horizontal"
       android:text="Fetch Data"/>
    <TextView
       android:id="@+id/result_view"
```

```
android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:text="result"/>
    <ImageView
      android:id="@+id/image_view"
      android:layout_width="match_parent"
      android:layout_height="match_parent"/>
  </LinearLayout>
</ScrollView>
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.INTERNET"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.JSON_Parsing_using_Volley"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
         <action android:name="android.intent.action.MAIN" />
```

```
<category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
build.gradle.kts (:app)
plugins {
  id("com.android.application")
}
android {
  namespace = "com.example.json_parsing_using_volley"
  compileSdk = 34
  defaultConfig {
    applicationId = "com.example.json_parsing_using_volley"
    minSdk = 24
    targetSdk = 33
    versionCode = 1
    versionName = "1.0"
    testInstrumentation Runner = "androidx.test.runner. Android JUnit Runner" \\
  }
  buildTypes {
    release {
       isMinifyEnabled = false
       proguardFiles(
         getDefaultProguardFile("proguard-android-optimize.txt"),
         "proguard-rules.pro"
```

```
compileOptions {
    sourceCompatibility = JavaVersion.VERSION_1_8
    targetCompatibility = JavaVersion.VERSION_1_8
  }
}
dependencies {
  implementation("com.android.volley:volley:1.2.1")
  implementation("com.squareup.picasso:picasso:2.71828")
  implementation("androidx.appcompat:appcompat:1.6.1")
  implementation("com.google.android.material:material:1.10.0")
  testImplementation("junit:junit:4.13.2")
  androidTestImplementation("androidx.test.ext:junit:1.1.5")
  androidTestImplementation("androidx.test.espresso:espresso-core:3.5.1")
MainActivity.java
package com.example.json_parsing_using_volley;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.ImageView;
import android.widget.TextView;
import android.widget.Toast;
import com.android.volley.Request;
import com.android.volley.RequestQueue;
import com.android.volley.toolbox.JsonObjectRequest;
import com.android.volley.toolbox.Volley;
import com.squareup.picasso.Picasso;
```

```
import org.json.JSONException;
import org.w3c.dom.Text;
public class MainActivity extends AppCompatActivity {
  RequestQueue queue;
  EditText userInput;
  Button btnFetchData;
  TextView resultView;
  ImageView imgView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    queue= Volley.newRequestQueue(this);
    userInput=findViewById(R.id.user_input);
    btnFetchData=findViewById(R.id.btn_fetch_data);
    resultView=findViewById(R.id.result_view);
    imgView=findViewById(R.id.image_view);
    btnFetchData.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String url="https://api.github.com/users/"+userInput.getText();
         JsonObjectRequest
                                                                            request=new
JsonObjectRequest(Request.Method.GET,url,null,response -> {
           try {
              String login=response.getString("login");
              String id=response.getString("id");
              String nodeId=response.getString("node_id");
              String avatarUrl=response.getString("avatar_url");
              resultView.setText("Login: "+login+"\nId: "+"\nNode id: "+nodeId);
              Picasso.get().load(avatarUrl).into(imgView);
```

```
}
catch (JSONException e){
    e.printStackTrace();
    Toast.makeText(getApplicationContext(),"Something went
wrong!",Toast.LENGTH_SHORT).show();
}
},error -> {
    Toast.makeText(getApplicationContext(),"User not
found!",Toast.LENGTH_SHORT).show();
    resultView.setText("");
    imgView.setImageDrawable(null);
});
queue.add(request);
}
});
}
```





4. Create an Android application to demonstrate JSON data parsing using Retrofit(you can use https://api.github.com/users JSON data).

#### **Program:**

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content" />
</LinearLayout>
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-permission android:name="android.permission.INTERNET"/>
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
```

android:theme="@style/Theme.JSON\_Parsing\_using\_Retrofit"

android:supportsRtl="true"

```
tools:targetApi="31">
    <activity
       android:name=".MainActivity"
       android:exported="true">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
build.gradle.kts (:app)
plugins {
  id("com.android.application")
}
android {
  namespace = "com.example.json_parsing_using_retrofit"
  compileSdk = 34
  defaultConfig {
    applicationId = "com.example.json_parsing_using_retrofit"
    minSdk = 24
    targetSdk = 33
    versionCode = 1
    versionName = "1.0"
    testInstrumentationRunner = "androidx.test.runner.AndroidJUnitRunner"
  }
  buildTypes {
    release {
       isMinifyEnabled = false
```

```
proguardFiles(
         getDefaultProguardFile("proguard-android-optimize.txt"),
         "proguard-rules.pro"
       )
  compileOptions {
    sourceCompatibility = JavaVersion.VERSION_1_8
    targetCompatibility = JavaVersion.VERSION_1_8
  }
}
dependencies {
  implementation("com.squareup.retrofit2:retrofit:2.7.2")
  implementation("com.squareup.retrofit2:converter-gson:2.7.2")
  implementation("androidx.appcompat:appcompat:1.6.1")
  implementation("com.google.android.material:material:1.10.0")
  testImplementation("junit:junit:4.13.2")
  androidTestImplementation("androidx.test.ext:junit:1.1.5")
  androidTestImplementation("androidx.test.espresso:espresso-core:3.5.1")
}
API.java
package com.example.json_parsing_using_retrofit;
import java.util.List;
import retrofit2.Call;
import retrofit2.http.GET;
public interface API {
  String BASE_URL="https://api.github.com/";
  @GET("users")
  Call<List<User>> getRecords();
```

```
}
User.java
package com.example.json_parsing_using_retrofit;
public class User {
  String login;
  String node_id;
  public String getLogin() {
    return login;
  }
  public void setLogin(String login) {
    this.login = login;
  }
  public String getNode_id() {
    return node_id;
  }
  public void setNode_id(String node_id) {
     this.node_id = node_id;
  }
}
MainActivity.java
package com.example.json_parsing_using_retrofit;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.TextView;
import android.widget.Toast;
import java.util.List;
import retrofit2.Call;
import retrofit2.Callback;
import retrofit2. Response;
```

```
import retrofit2.Retrofit;
import retrofit2.converter.gson.GsonConverterFactory;
public class MainActivity extends AppCompatActivity {
  TextView tv:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    tv=findViewById(R.id.textView);
    Retrofit retrofit=new Retrofit.Builder()
         .baseUrl(API.BASE_URL)
         .addConverterFactory(GsonConverterFactory.create()).build();
    API api=retrofit.create(API.class);
    Call<List<User>>> call=api.getRecords();
    call.enqueue(new Callback<List<User>>() {
       @Override
       public void onResponse(Call<List<User>> call, Response<List<User>> response) {
         List<User> user=response.body();
         for (int i=0;i<user.size();i++){
           tv.append("Login"+user.get(i).getLogin()+" Node id"+user.get(i).getNode_id());
         }
       @Override
       public void onFailure(Call<List<User>> call, Throwable t) {
         Toast.makeText(getApplicationContext(),"Error
                                                                    Failed
                                                                               to
                                                                                     fetch
data",Toast.LENGTH_LONG).show();
       }
    });
```

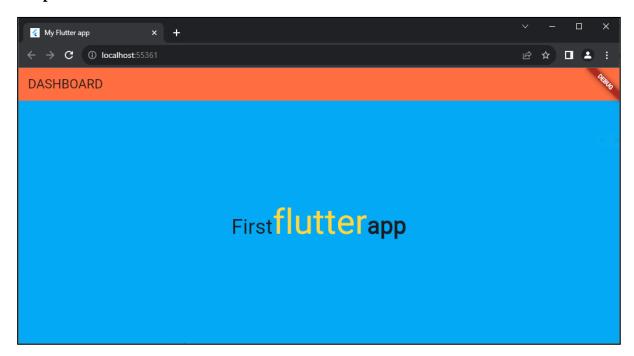


#### 7. Introduction to Dart and Flutter

## 1. Write a Flutter program to demonstrate Text widget and its properties. Program:

```
import 'package:flutter/material.dart';
void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
const MyApp({super.key});
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'My Flutter app',
   home: Scaffold(
      appBar: AppBar(
       title: Text('Dashboard'.toUpperCase()),
       backgroundColor: Colors.deepOrangeAccent,
      ),
      body: Center(
       child: Text.rich(
         TextSpan(text: 'First', style: TextStyle(fontSize: 35.0), children: [
           TextSpan(
             text: 'flutter',style: TextStyle(fontSize: 60.0,color: Colors.amberAccent)
           ),
           TextSpan(
             text: 'app',style: TextStyle(fontSize: 40.0,fontWeight: FontWeight.bold)
          )
         ])
       ),
      ),
      backgroundColor: Colors.lightBlue),
```

```
);
}
}
```



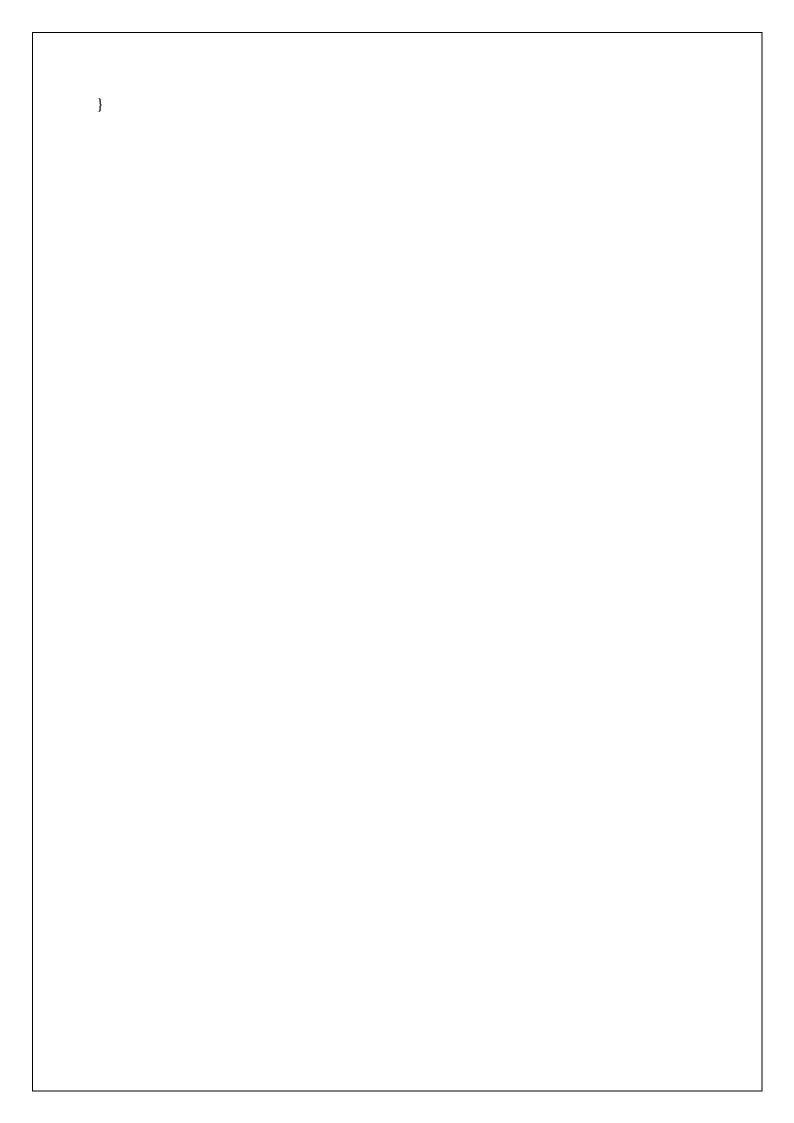
## 2. Write a Flutter program to display dog names(demonstrate stateless widget and column widgets).

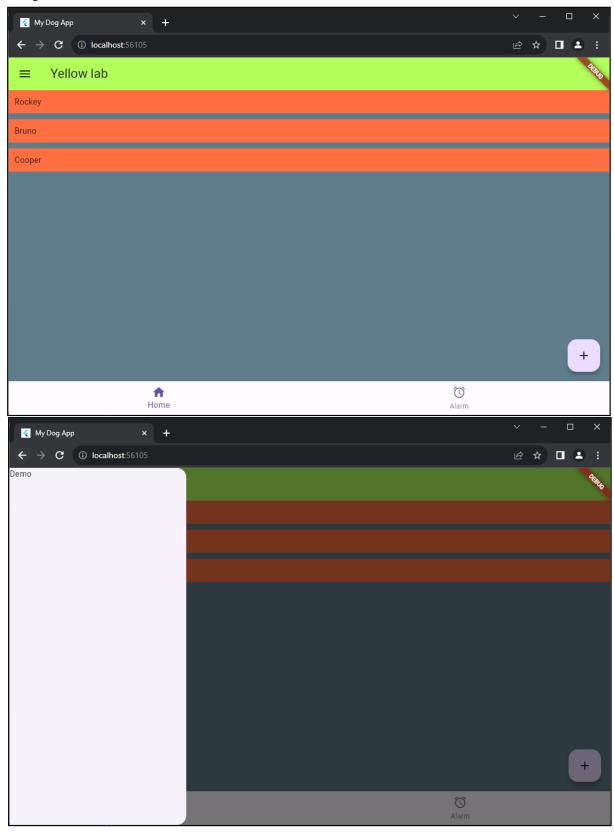
**Program:** 

```
main.dart
```

```
import 'package:flutter/material.dart';
void main() =>
  runApp(DogApp());
class DogApp extends StatelessWidget {
 const DogApp({super.key});
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'My Dog App',
   home: Scaffold(
    backgroundColor: Colors.blueGrey,
    appBar: AppBar(
      backgroundColor: Colors.lightGreenAccent,
      title: Text('Yellow lab'),
    ),
    body: Center(
      child: Column(
       crossAxisAlignment: CrossAxisAlignment.stretch,
       children: [
        const DogName('Rockey'),
        const SizedBox(height: 10.0,),
        const DogName('Bruno'),
        const SizedBox(height: 10.0,),
        const DogName('Cooper'),
        const SizedBox(height: 10.0,)
       ],
```

```
),
    ),
    floatingActionButton: FloatingActionButton(
     child: Icon(Icons.add),onPressed: (){},
    ),
    drawer: Drawer(child: Text('Demo'),),
    bottomNavigationBar: BottomNavigationBar(
    items: [
       BottomNavigationBarItem(icon: Icon(Icons.home),label: 'Home'),
       BottomNavigationBarItem(icon: Icon(Icons.alarm),label: 'Alarm')
     ],
    ),
   ),
  );
class DogName extends StatelessWidget {
 final String name;
 const DogName(this.name);
 @override
 Widget build(BuildContext context) {
  return DecoratedBox(decoration: const BoxDecoration(color: Colors.deepOrangeAccent),
   child: Padding(
    padding: EdgeInsets.all(10.0),
    child: Text(
       name
    ),
   ),);
```

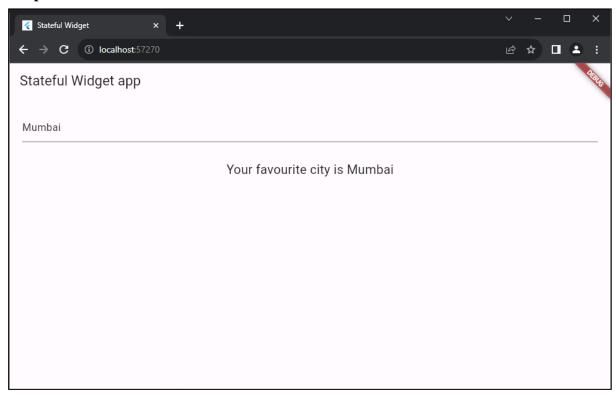




3. Write a Flutter program that allows the user to enter a city in a text field and displays city name(demonstrate stateful widget).

Program:

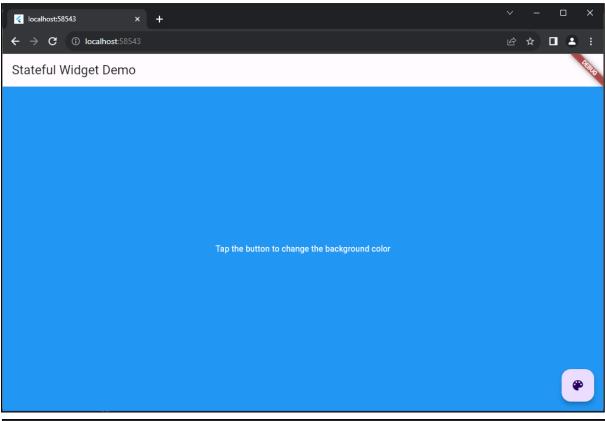
```
import 'package:flutter/material.dart';
void main() =>
  runApp(FavouriteCity());
class FavouriteCity extends StatefulWidget {
 @override
 State<StatefulWidget> createState() {
  return _FavouriteCityState();
 }
}
class _FavouriteCityState extends State<FavouriteCity> {
 @override
 String nameCity="";
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Stateful Widget',
   home: Scaffold(
   appBar: AppBar(
      title: Text('Stateful Widget app'),
    ),
    body: Container(
      margin: EdgeInsets.all(20.0),
      child: Column(
       children: <Widget>[
        TextField(onChanged: (String userInput){
        setState(() {
           nameCity=userInput;
```

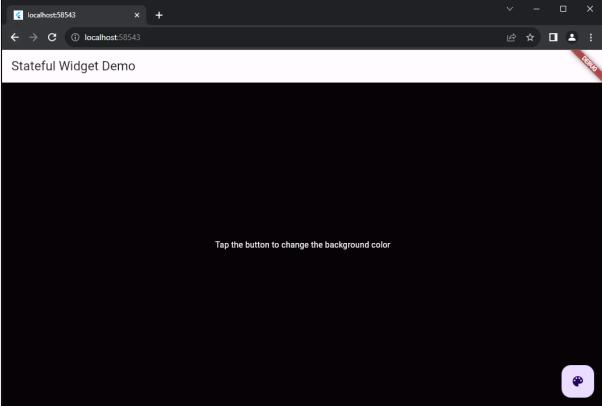


## **4.** Write a Flutter program to change the background color(demonstrate stateful widget). Program:

```
package com.example.login_form_shared_preference;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
Button login;
EditText name,pwd;
CheckBox remember;
SharedPreferences pref;
Intent intent:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    login=findViewById(R.id.button);
    name=findViewById(R.id.editTextText);
    pwd=findViewById(R.id.editTextNumberPassword);
    remember=findViewById(R.id.checkbox);
    pref=getSharedPreferences("User_Details",MODE_PRIVATE);
    intent=new Intent(MainActivity.this,Home_Screen.class);
    if (pref.contains("username") && pref.contains("password")){
```

```
startActivity(intent);
    }
    login.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username=name.getText().toString();
         String password=pwd.getText().toString();
                (username.equals("admin")
                                               &&
                                                        password.equals("1234")
                                                                                      &&
remember.isChecked()){
           SharedPreferences.Editor editor = pref.edit();
           editor.putString("username",username);
           editor.putString("password",password);
           editor.commit();
           To ast. make Text (get Application Context (), "Login" \\
Successful",Toast.LENGTH_LONG).show();
           startActivity(intent);
         }
         else if (username.equals("admin") && password.equals("1234")){
           Toast.makeText(getApplicationContext(),"Login
Successful", Toast.LENGTH_LONG).show();
           startActivity(intent);
         }
         else{
           Toast.makeText(getApplicationContext(),"Invalid
credentials",Toast.LENGTH_LONG).show();
         }
    });
  }
```





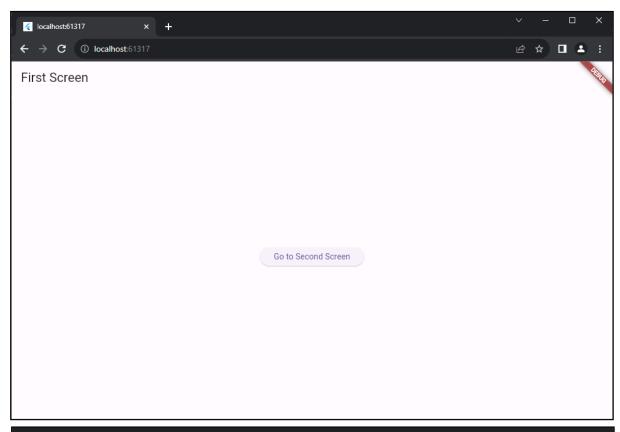
## 5. Write a Flutter program to demonstrate navigation(user should be navigated from first screen to second screen).

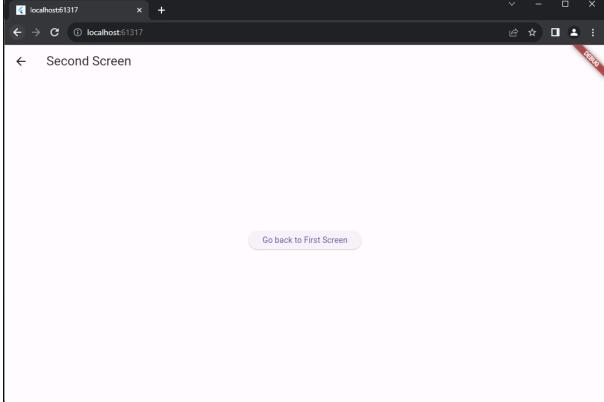
Program:

```
main.dart
```

```
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   home: FirstScreen(),
  );
 }
}
class FirstScreen extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('First Screen'),
   ),
   body: Center(
    child: ElevatedButton(
      onPressed: () {
       // Navigate to the second screen when the button is pressed
       Navigator.push(
        context,
        MaterialPageRoute(builder: (context) => SecondScreen()),
```

```
);
      },
      child: Text('Go to Second Screen'),
     ),
   ),
  );
 }
class SecondScreen extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
     title: Text('Second Screen'),
   ),
   body: Center(
     child: ElevatedButton(
      onPressed: () {
       // Navigate back to the first screen when the button is pressed
       Navigator.pop(context);
      },
      child: Text('Go back to First Screen'),
     ),
   ),
  );
```





#### 6. Write a Flutter program to design a Login form.

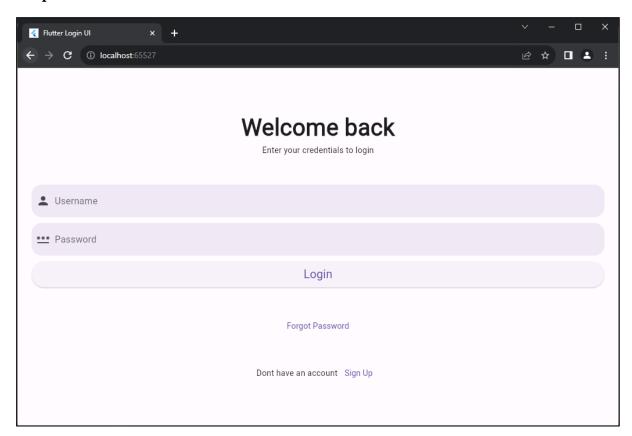
```
Program:
main.dart
import 'package:flutter/material.dart';
import 'login_screen.dart';
void main() {
 runApp( MyApp());
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Flutter Login UI',
   debugShowCheckedModeBanner: false,
   home: LoginPage(),
  );
login_screen.dart
import 'dart:html';
import 'package:flutter/foundation.dart';
import 'package:flutter/material.dart';
class LoginPage extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return SafeArea(child: Scaffold(
  body: Container(
     margin: EdgeInsets.all(24),
```

child: Column(

```
mainAxisAlignment: MainAxisAlignment.spaceEvenly,
    children: [
      _header(context),
      _inputField(context),
     _forgotPassword(context),
     _signup(context),
    ],
   ),
  ),
 ));
_header(context){
 return Column(children: [
  Text(
   "Welcome back",
   style: TextStyle(fontSize: 40,fontWeight: FontWeight.bold),
  ),
  Text('Enter your credentials to login')
 ],
 );}
_inputField(context){
 return Column(
   crossAxisAlignment: CrossAxisAlignment.stretch,
   children: [
 TextField(
 decoration: InputDecoration(
 hintText: 'Username',
   border: OutlineInputBorder(
      borderRadius: BorderRadius.circular(18),
```

```
borderSide: BorderSide.none
  ),
  fill Color: The me. of (context). primary Color. with Opacity (0.1),\\
  filled: true,
  prefixIcon: Icon(Icons.person)
),
),
SizedBox(height: 10),
TextField(
decoration: InputDecoration(
hintText: 'Password',
border: OutlineInputBorder(
borderRadius: BorderRadius.circular(18),
borderSide: BorderSide.none
),
fillColor: Theme.of(context).primaryColor.withOpacity(0.1),
filled: true,
prefixIcon: Icon(Icons.password)
),
 obscureText: true,
),
   SizedBox(height: 10),
   ElevatedButton(onPressed: (){}, child: Text('Login', style: TextStyle(fontSize: 20),
   ),
     style: ElevatedButton.styleFrom(
      shape: StadiumBorder(),
      padding: EdgeInsets.all(16),
     ),
```

```
],
);
}
_forgotPassword(context){
return TextButton(onPressed: (){}, child: Text('Forgot Password'));
}
_signup(context){
return Row(
mainAxisAlignment: MainAxisAlignment.center,
children: [
    Text('Dont have an account'),
    TextButton(onPressed: (){}, child: Text('Sign Up'))
],
);
}
```



#### 8. Data Handling

## 1. Write a Flutter program based on RestAPI to fetch data. Program:

```
import 'package:flutter/material.dart';
import 'dart:async';
import 'dart:convert';
import 'package:http/http.dart' as http;
void main() => runApp( MaterialApp(
  home: HomePage())
);
class HomePage extends StatefulWidget {
 @override
 State<StatefulWidget> createState() => _HomePageState();
}
class _HomePageState extends State<HomePage> {
 late final List data;
 Future<String> getData()async{
  var response=await http.get(
     Uri.parse("https://jsonplaceholder.typicode.com/posts"),
    headers: {
      "Accept": "application/json"
     }
  );
  setState(() {
   data=json.decode(response.body);
  });
  return "Success";
 @override
```

```
void initState() {
  // TODO: implement initState
  getData();
 }
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(title: Text('ListView'),backgroundColor: Colors.blue,),
   body: ListView.builder(
      itemCount: data.length,
      itemBuilder: (BuildContext context,int index){
       return Card(
        child: Text(data[index]["title"]),
       );
      }),
  );
pubspec.yaml
name: restapi_app
description: "A new Flutter project."
# The following line prevents the package from being accidentally published to
# pub.dev using `flutter pub publish`. This is preferred for private packages.
publish_to: 'none' # Remove this line if you wish to publish to pub.dev
# The following defines the version and build number for your application.
# A version number is three numbers separated by dots, like 1.2.43
# followed by an optional build number separated by a +.
# Both the version and the builder number may be overridden in flutter
# build by specifying --build-name and --build-number, respectively.
```

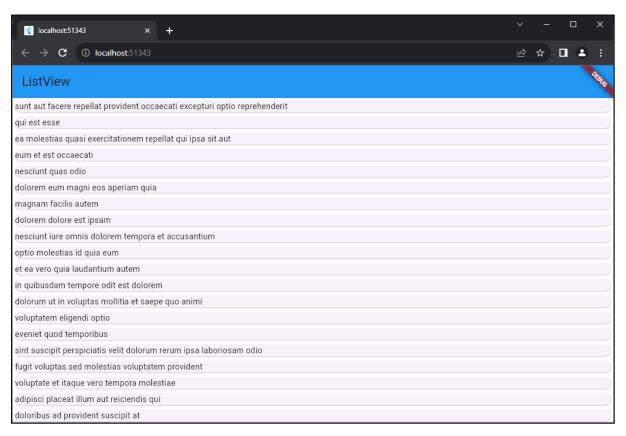
```
# In Android, build-name is used as versionName while build-number used as versionCode.
          Read
                        more
                                       about
                                                     Android
                                                                       versioning
                                                                                          at
https://developer.android.com/studio/publish/versioning
# In iOS, build-name is used as CFBundleShortVersionString while build-number is used as
CFBundleVersion.
# Read more about iOS versioning at
https://developer.apple.com/library/archive/documentation/General/Reference/InfoPlistKeyR
eference/Articles/CoreFoundationKeys.html
# In Windows, build-name is used as the major, minor, and patch parts
# of the product and file versions while build-number is used as the build suffix.
version: 1.0.0+1
environment:
 sdk: '>=3.2.1 <4.0.0'
# Dependencies specify other packages that your package needs in order to work.
# To automatically upgrade your package dependencies to the latest versions
# consider running `flutter pub upgrade --major-versions`. Alternatively,
# dependencies can be manually updated by changing the version numbers below to
# the latest version available on pub.dev. To see which dependencies have newer
# versions available, run `flutter pub outdated`.
dependencies:
 http: ^0.13.3
 flutter:
  sdk: flutter
 # The following adds the Cupertino Icons font to your application.
 # Use with the CupertinoIcons class for iOS style icons.
 cupertino_icons: ^1.0.2
dev_dependencies:
 flutter_test:
  sdk: flutter
 # The "flutter_lints" package below contains a set of recommended lints to
```

```
# encourage good coding practices. The lint set provided by the package is
 # activated in the `analysis_options.yaml` file located at the root of your
 # package. See that file for information about deactivating specific lint
 # rules and activating additional ones.
 flutter_lints: ^2.0.0
# For information on the generic Dart part of this file, see the
# following page: https://dart.dev/tools/pub/pubspec
# The following section is specific to Flutter packages.
flutter:
 # The following line ensures that the Material Icons font is
 # included with your application, so that you can use the icons in
 # the material Icons class.
 uses-material-design: true
 # To add assets to your application, add an assets section, like this:
 # assets:
 # - images/a_dot_burr.jpeg
 # - images/a_dot_ham.jpeg
 # An image asset can refer to one or more resolution-specific "variants", see
 # https://flutter.dev/assets-and-images/#resolution-aware
 # For details regarding adding assets from package dependencies, see
 # https://flutter.dev/assets-and-images/#from-packages
 # To add custom fonts to your application, add a fonts section here,
 # in this "flutter" section. Each entry in this list should have a
 # "family" key with the font family name, and a "fonts" key with a
 # list giving the asset and other descriptors for the font. For
 # example:
 # fonts:
 # - family: Schyler
     fonts:
```

```
# - asset: fonts/Schyler-Regular.ttf
# - asset: fonts/Schyler-Italic.ttf
# style: italic
# - family: Trajan Pro
# fonts:
# - asset: fonts/TrajanPro.ttf
# - asset: fonts/TrajanPro_Bold.ttf
# weight: 700
#
```

# For details regarding fonts from package dependencies,

# see <a href="https://flutter.dev/custom-fonts/#from-packages">https://flutter.dev/custom-fonts/#from-packages</a>



#### 2. Write a flutter program to demonstrate JSON serialization and Deserialization.

#### **Program**:

```
main.dart
```

```
import 'package:flutter/material.dart';
import 'UserModel.dart';
import 'dart:convert';
void main() => runApp(const MyApp());
class MyApp extends StatelessWidget {
const MyApp({super.key});
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Flutter Demo',
   theme: ThemeData(
     primarySwatch: Colors.blue
   ),
   home: HomePage(),
  );
}
class HomePage extends StatefulWidget {
 @override
 State<StatefulWidget> createState() => _HomePageState();
class _HomePageState extends State<HomePage> {
                                                   "1",
                                                           fullname:
 UserModel
               userModel=new
                                  UserModel(id:
                                                                       "ABC",
                                                                                  email:
"abc@gmail.com");
 String userJson='{"id":"1", "fullname": "abc", "email": "abc@gmail.com"}';
 @override
 Widget build(BuildContext context) {
```

```
return Scaffold(
   body: Center(
    child: Row(
      mainAxisAlignment: MainAxisAlignment.center,
      children: <Widget>[
       ElevatedButton(onPressed: (){
        Map<String,dynamic> userMap=userModel.toMap();
        var json=jsonEncode(userMap);
        print(json.toString());
       }, child: Text("Serialize")),
       SizedBox(width: 20,),
       ElevatedButton(onPressed: (){
        var decode=jsonDecode(userJson);
        Map<String,dynamic> userMap=decode;
        UserModel user=new UserModel.fromMap(userMap);
        print(user.fullname.toString());
        print(user.id.toString());
       }, child: Text("Deserialize"))
     ],
    ),
   ),
  );
UserModel.dart
class UserModel{
late String id;
 late String fullname;
 late String email;
```

```
//Map to object
UserModel({required this.id, required this.fullname, required this.email});
UserModel.fromMap(Map<String,dynamic> map){
    this.id=map["id"];
    this.fullname=map["fullname"];
    this.email=map["email"];
}
//object to map
Map<String, dynamic> toMap(){
    return {
        "id":this.id,
        "fullname":this.fullname,
        "email":this.email,
        };
}
```

