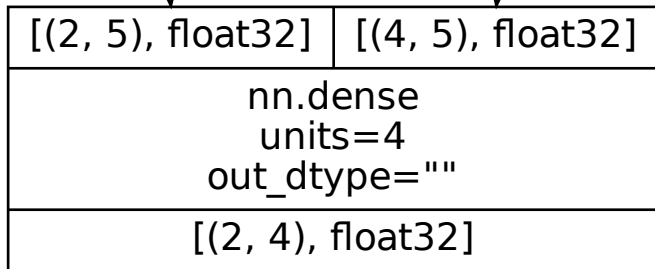


in0: [(2, 5), float32]

in1: [(4, 5), float32]



out0: [(2, 4), float32]