

in0: [(4, 3, 4), float32]



[(4, 3, 4), float32]

reshape
newshape=[4, 12]
allowzero=0

[(4, 12), float32]

in1: [(4, 4, 3), float32]



[(4, 12), float32]

[(4, 4, 3), float32]

reshape_like
lhs_begin=0
lhs_end=[]
rhs_begin=0
rhs_end=[]

[(4, 4, 3), float32]



out0: [(4, 4, 3), float32]