

in0: [(1, 2, 4, 3), float32]



[(1, 2, 4, 3), float32]

layout_transform
src_layout="NCHW"
dst_layout="NCWH"

[(1, 2, 3, 4), float32]



[(1, 2, 3, 4), float32]

layout_transform
src_layout="NCWH"
dst_layout="CNHW"

[(2, 1, 4, 3), float32]



out0: [(2, 1, 4, 3), float32]