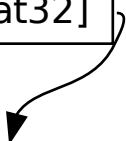


in0: [(3,), float32]



[(3,), float32]
ones_like
[(3,), float32]



in1: [(3, 3), float32]



[(3,), float32]	[(3, 3), float32]
broadcast_to_like	
[(3, 3), float32]	



out0: [(3, 3), float32]