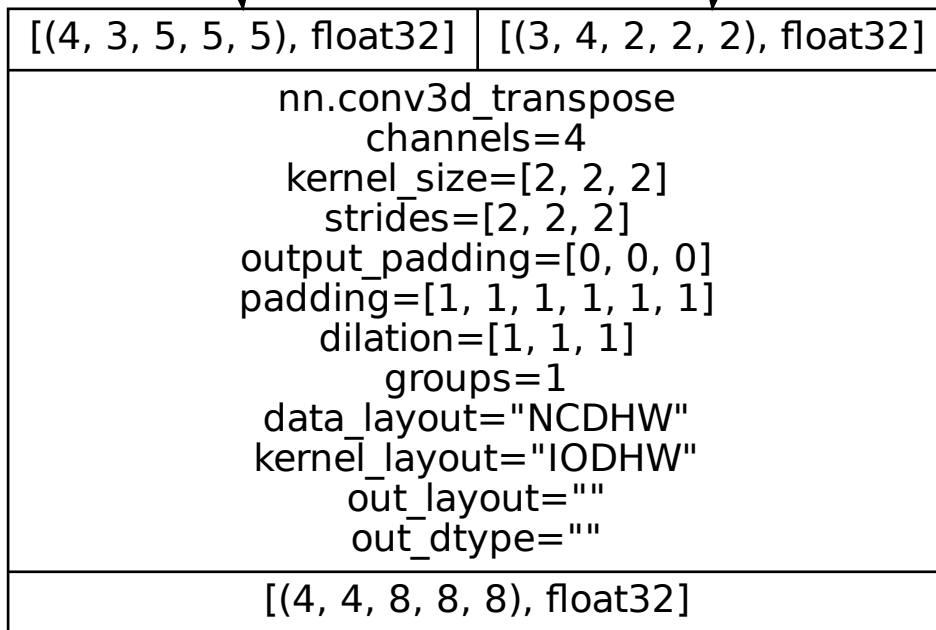```
in0: [(4, 3, 5, 5, 5), float32]   in1: [(3, 4, 2, 2, 2), float32]
```

| [(4, 3, 5, 5, 5), float32] | [(3, 4, 2, 2, 2), float32] |
|---|---|

nn.conv3d_transpose
channels=4
kernel_size=[2, 2, 2]
strides=[2, 2, 2]
output_padding=[0, 0, 0]
padding=[1, 1, 1, 1, 1, 1]
dilation=[1, 1, 1]
groups=1
data_layout="NCDHW"
kernel_layout="IODHW"
out_layout=""
out_dtype=""

[(4, 4, 8, 8, 8), float32]

out0: [(4, 4, 8, 8, 8), float32]