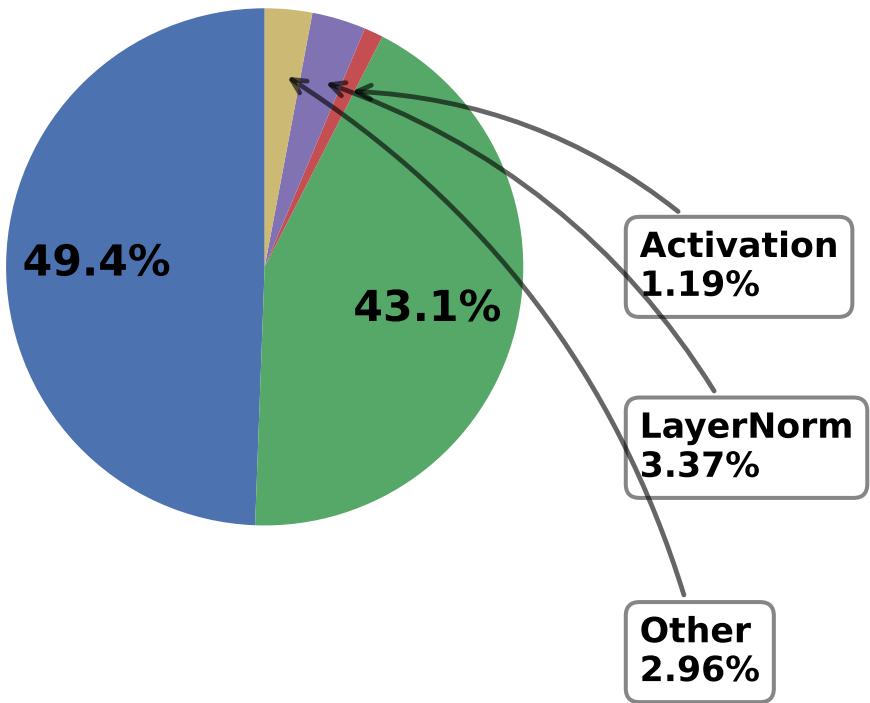
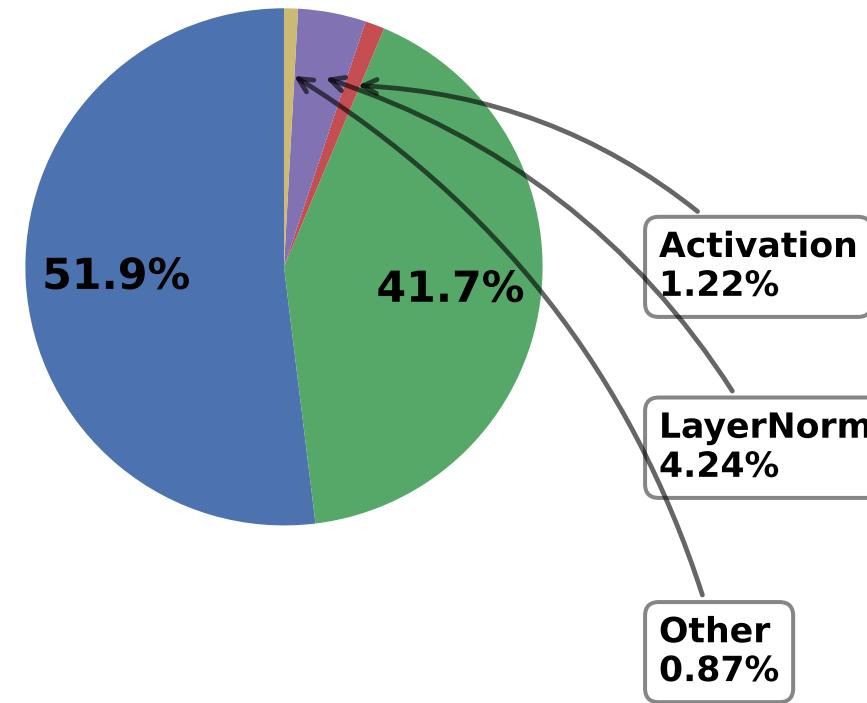


# Computation Cost of Different Components in ViT (H20 GPU)

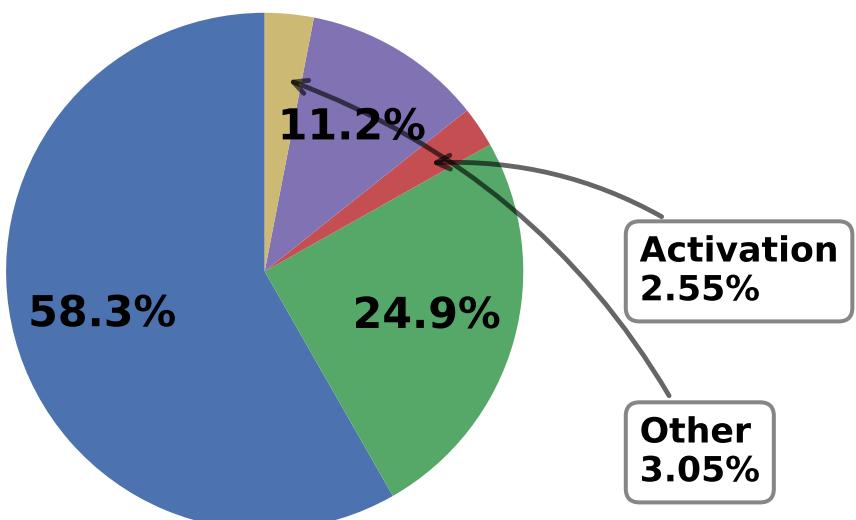
**deit\_base\_patch16\_224**



**deit\_base\_patch16\_384**



**swin\_large\_patch4\_window7\_224**



**swin\_base\_patch4\_window7\_224**

