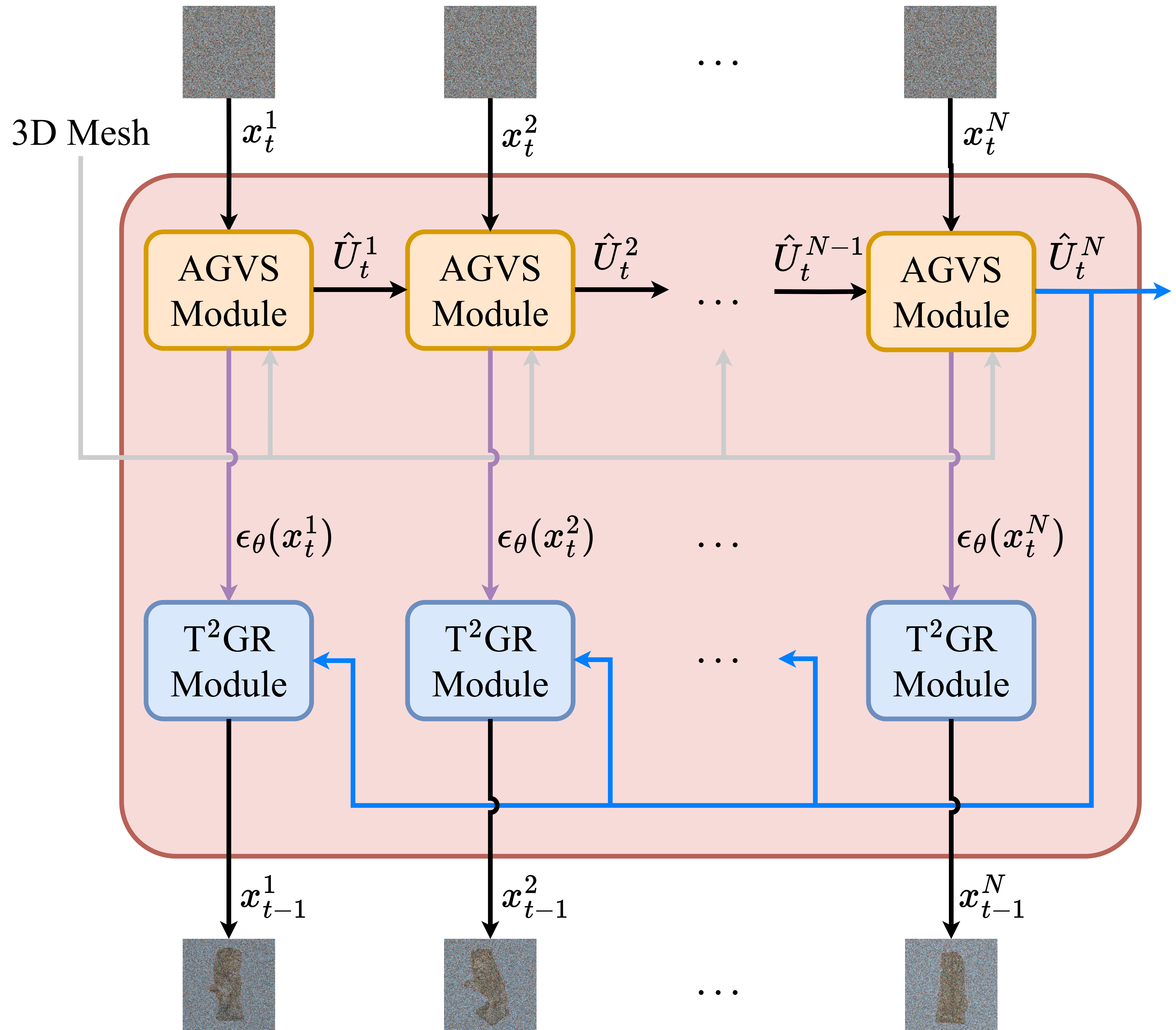


(a) Overview



(b) Texture sampling at time step t