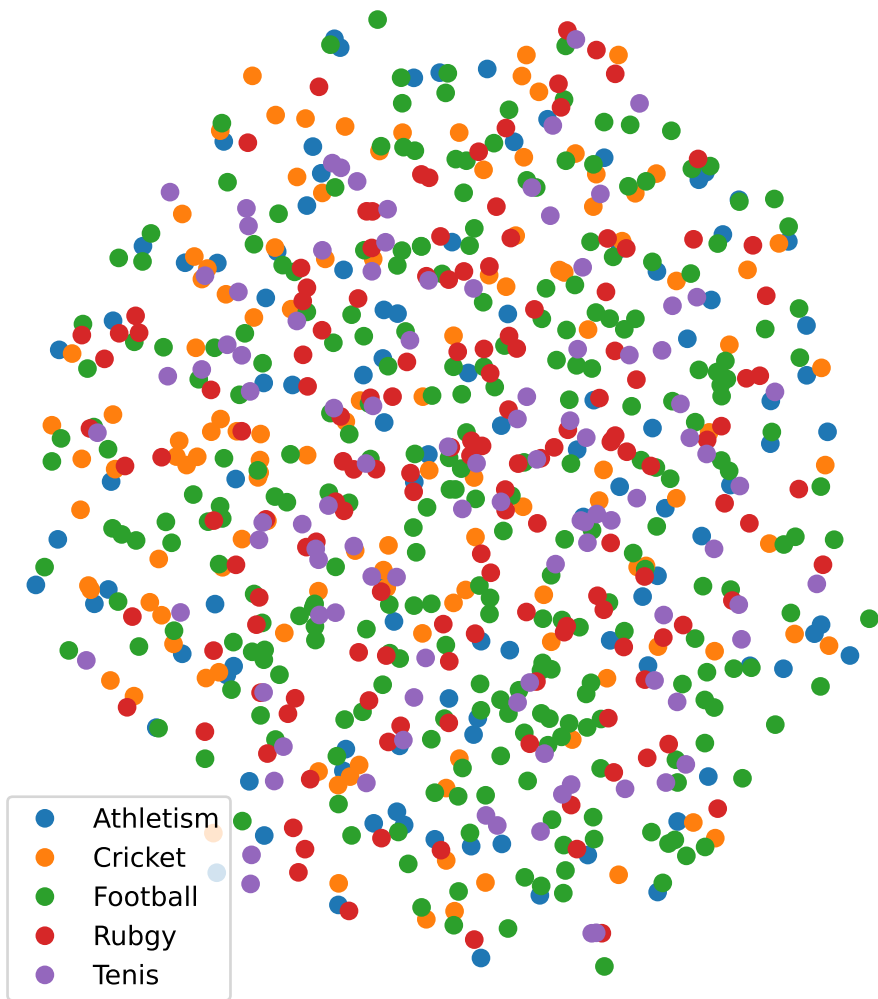


HROTe without penalization  $\lambda = 1.0$



HROTe with penalization  $\lambda = 1.0$

