Algorithm 1: Parameter Checking/Member Accessing

```
1 Procedure check(\gamma, \alpha_{func}, \overline{\alpha_{arg}}, \alpha_{call})
         \tau_f^*, \overline{\tau_a^*}, C \leftarrow \gamma(\alpha_{func}), \gamma(\overline{\alpha_{arg}}), \emptyset;
 2
         for \tau_f \in \tau_f^* do
 3
              L \leftarrow (); // A N-length sequence, N is the number of parameters, L_i is the set of compatible
 4
                arguments for the i-th parameter
               if |\tau_f^p| \neq |\tau_a^*| then
 5
                continue; // Skip those function whose parameter number is not equal to the argument number
 6
 7
              for \tau_p, \tau_a^* \in \tau_f^p, \overline{\tau_a^*} do
 8
                   c \leftarrow \emptyset; // A set of compatible arguments
                    for \tau_a \in \tau_a^* do
10
                         if 	au_a <: 	au_p; // A subtyping judgment. The full algorithmic judgment rules are in
11
                          subtype.py
12
                          c \leftarrow c \cup \{\tau_a\}; // Record the compatible arguments
13
14
15
                   end
                   L \leftarrow L@[c]; // Record L_i
16
17
              V \leftarrow igg textsuperbol{|L|}{i=0} L_i ; // A cartesian product of all sets in L. V is the set of compatible argument
18
                combinations
               if V \neq \emptyset then
19
                   C[\tau_f^r \to C(\tau_f^r) \cup (V, \tau_f)]; // Record all compatible argument combinations, the function, and
20
                     the return type; V, 	au_f, 	au_f^r corresponds to the type of ar{x}, f and f(ar{x})
              end
21
         end
22
         \mathcal{L}(\bigwedge_{\tau_r \in dom(C)} \alpha_c = \tau_r \Leftrightarrow \bigvee_{f \in C(\tau_r)} \bigvee_{\bar{v} \in f_0} (\bar{\alpha}_a = \bar{v} \land \alpha_f = f_1));
         \mathcal{L}( \quad \forall \quad \alpha_c = \tau_r);
24
             \tau_r \in dom(C)
         return dom(C)
25
26 end
    Procedure access(\gamma, \alpha_e, \alpha_m, l)
27
         \tau_e^*, C \leftarrow \gamma(\alpha_e), \emptyset;
28
         for \tau_e \in \tau_e^* do
29
              for cls \in CT(\tau_e^x).mro do
30
                   ;// \tau_e is a instance, \tau_e^x is the name of the class of the instance, CT(x_e^x) is the class; We
                     inspect all super class of the class, in method resolution order
                   if l \in fields(cls) then
31
                         ;// Once we found the first super class that contain the accessing field, we get the
                           type of that field, denoted as 	au_m
                         \tau_m \leftarrow ftype(cls, l);
32
                         C[\tau_m \to C(\tau_m) \cup \{\tau_e\}]; // Record all field type and object type; \tau_e, \tau_m corresponds to
33
                          the type of e and e.l
                         break;
34
                   end
35
              end
36
37
         end
                 \bigwedge_{e \in dom(C)} \alpha_m = \tau_m \Leftrightarrow \bigvee_{\tau_e \in C(\tau_m)} (\alpha_e = \tau_e));
38
             \tau_m \in dom(C)
                                                                              1
                           \alpha_m = \tau_m);
39
             \tau_m \in dom(C)
         return dom(C)
40
41 end
```