**Algorithm 1:** Generate an equivalent transition system for a multiagent planning specification in terms of operational semantics.

```
Input: Agents, KB, C, A, AE, S, P, D, Constants, Dummy_Agents
   Output: (S, Act, transitions, I, F, AP, L)
 1 Each agent in Agents contains five attributes: id, B, goals, sent_msg,
    received\_msg.
 2 I = \{\}
 3 for agent in Agents do
 I.update(\{id:(B,goals)\})
 S = [I]
 6 transitions = []
 \tau \ current\_states = [I]
 8 Act = \{\}
 9 AP = \{\}
10 L = \{\}
11 while current\_states \neq [] do
      next\_states = [
12
      substate\_dict = \{\}
13
      new\_substate\_dict = \{\}
14
      transition\_dict = \{\}
15
      for state in current_states do
16
          for agent in Agents do
17
             if agent \in Dummy\_Agents then
18
                 dummy\_flag = True
19
             else
20
              | dummy\_flag = False
21
             substate = state[id]
22
             B = substate[0]
23
             goals = substate[1]
24
             atom_current is derived by B, KB, D, Constants.
25
             if goals \neq [] then
26
27
                 G = qoals[0]
                 atom\_goal is derived by G, KB, D, Constants.
28
             else
29
              | atom\_goal = []
30
31
             EC is derived by atom\_current, atom\_goal, and C.
             EA is derived by atom_current, A, EC, D, and Constants.
32
             if EA == [] then
33
                 ES is derived by atom\_current, EC, S, D, and
34
                  Constants.
             EP is derived by atom_current, atom_goal, received_msq, P,
35
              D, and Constants.
             EE is derived by atom\_current, EA, and AE.
36
             Update new\_substate\_dict[name] by EP and EE.
37
             Update transition\_dict[name] by EA and ES.
38
          Update next_states by new_substate_dict, and add new states to
39
           S.
          Update transisitions by transition_dict.
40
      next\_states = end\_states
41
      Remove final state from next_states.
42
      current\_states = next\_states
43
```

44

Convert  $sent_{-}msg$  to  $received_{-}msg$ .

```
45 F = []]
46 for s \in S do
       flag = True
47
       \mathbf{for}\ id \in s\ \mathbf{do}
48
           substate = S[id]
49
           if substate[1] \neq [] then
\mathbf{50}
               flag=False
51
               break
\mathbf{52}
       if flag then
53
        F.append(s)
55 if \forall s \in end\_states.s \in F then
       Add all possible actions to Act
56
       Add all ground atoms to AP
57
       Add all transitions to transitions.
       Add all state properties to L
59
60 else
    return None
62 return (S, Act, transitions, I, F, AP, L)
```