

```
1 List < List < Integer > > constructTree (
2     int n , List < List < Integer > > edges ) {
3     List < List < Integer > > adjl = new ArrayList < > ( ) ;
4     for ( int i = 0 ; i < n ; i ++ ) {
5         adjl . add ( new ArrayList < > ( ) ) ;
6     }
7     for ( var e : edges ) {
8         int u = e . get ( 0 ) ;
9         int v = e . get ( 1 ) ;
10        adjl . get ( u ) . add ( v ) ;
11        adjl . get ( v ) . add ( u ) ;
12    }
13    return adjl ; }
```