```
height = 0
       while n > 1:
3
            flag = False
            for i in range (2, int (math.sqrt(n))+1):
5
6
                if n % i == 0:
                     n = n // i
                     flag = True
8
9
                     break
            height += 1
10
            if not flag:
11
                 break
12
       return height
13
```

def factor tree ( n ) :