```javascript
function constructTree ( n , edges ) {
    let adjl = [ ] ;
    for ( let i = 0 ; i < n ; i ++ ) {
        adjl . push ( [ ] ) ;
    }
    for ( let e of edges ) {
        let u = e [ 0 ] ;
        let v = e [ 1 ] ;
        adjl [ u ] . push ( v ) ;
        adjl [ v ] . push ( u ) ;
    }
    return adjl ; }
```