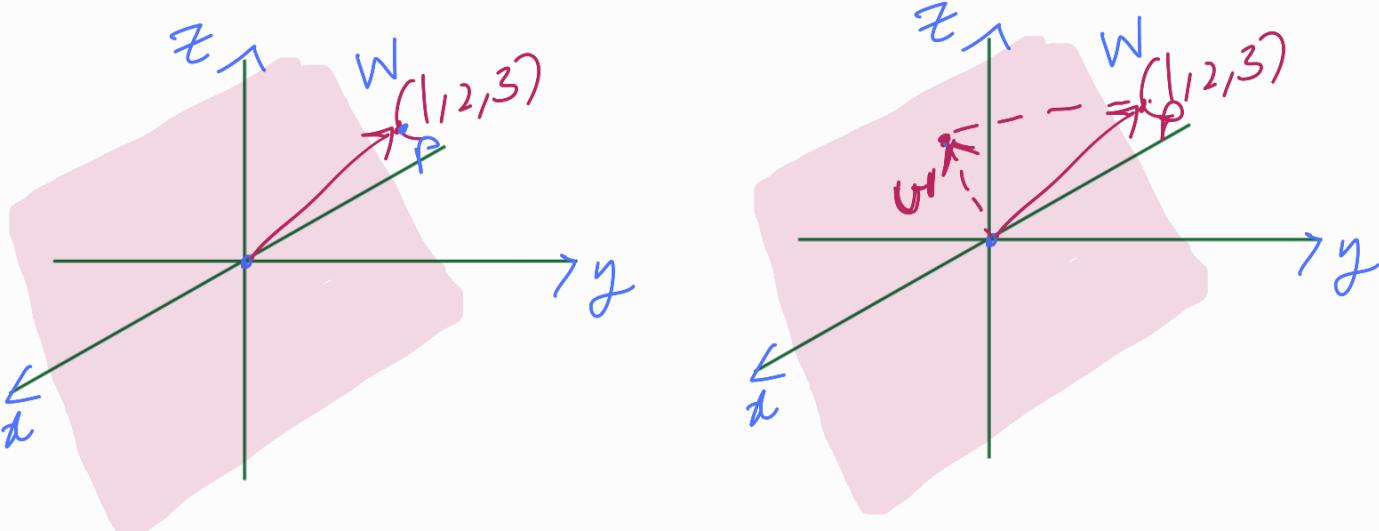


Week 8

Consider $(\mathbb{R}^3, \text{dot product})$.

Let $W = \text{span}\{(u_1, u_2) = (1, 0, 0), (0, -1, 1)\}$ and
 $v = (1, 2, 3) \in \mathbb{R}^3$. Then

Q. What is the closest vector v' in W to v ?



(1.) Find orthonormal bases of W .

$$\|u_1\|=1, \quad \|u_2\|=\sqrt{2}, \quad u'_2 = \frac{u_2}{\|u_2\|} = \left(0, -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right)$$

$$u'_1 = u_1 = (1, 0, 0)$$

O.N.B.

$$\{u'_1, u'_2\} = \left\{ \left(1, 0, 0\right), \left(0, -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right) \right\}$$

(2) Projection of v on W :

$$\text{Proj}_{\begin{pmatrix} 1 & 0 & 0 \end{pmatrix}} \begin{pmatrix} 1 & 2 & 3 \end{pmatrix} = \left(\begin{pmatrix} 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 & 2 & 3 \end{pmatrix} \right) \begin{pmatrix} 1 & 0 & 0 \end{pmatrix}$$
$$= \begin{pmatrix} 1 & 0 & 0 \end{pmatrix}$$

$$\text{Proj}_{\begin{pmatrix} 0 & 1 & 1 \end{pmatrix}} \begin{pmatrix} 1 & 2 & 3 \end{pmatrix} = (-2+3) \begin{pmatrix} 0 & 1 & 1 \end{pmatrix}$$
$$= \begin{pmatrix} 0 & -1 & 1 \end{pmatrix}$$

$$\text{Proj}_W v = \text{Proj}_{U_1}^v + \text{Proj}_{U_2}^v = \begin{pmatrix} 1 & 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & -1 & 1 \end{pmatrix}$$
$$= \begin{pmatrix} 1 & -1 & 1 \end{pmatrix}$$

In general,

let $(V, \langle \cdot, \cdot \rangle)$ be an inner product space.
and W be a subspace of V .

Consider $B = \{w_1, w_2, \dots, w_k\}$ an orthonormal
base of W .

The projection of $v \in V$ on W is defined

as:

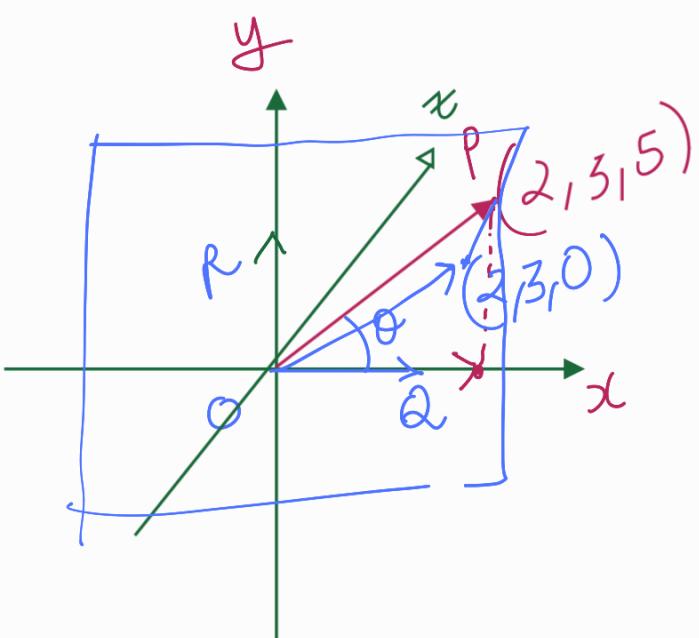
$$\text{Proj}_W v = \sum_{i=1}^k \text{Proj}_{w_i}^v.$$

In case of orthogonal basis of W :

Let $\{v_1, \dots, v_k\}$ be an orthogonal basis of W .
Then we convert them to an orthonormal basis $\left\{\frac{v_1}{\|v_1\|}, \dots, \frac{v_k}{\|v_k\|}\right\}$.

Define $\text{proj}_W v := \sum_{i=1}^k \text{Proj}_{\frac{v_i}{\|v_i\|}} v$

$$= \sum_{i=1}^k \frac{\langle v_i, v \rangle}{\|v_i\|} \frac{v_i}{\|v_i\|}$$
$$= \sum \frac{1}{\|v_i\|} \langle v_i, v \rangle \frac{v_i}{\|v_i\|}$$
$$= \sum_{i=1}^k \frac{\langle v_i, v \rangle}{\|v_i\|^2} v_i$$



$(1, 0, 0)$ and $(0, 1, 0)$
for xy -plane

$$2 \cdot (1, 0, 0) + 3(0, 1, 0)$$

$$(2, 3, 0)$$

Projection as linear map:

In the first example: $(\mathbb{R}^3, \text{dot product})$

$$W = \text{span}\{(1,0,0), (0,-1,1)\}.$$

We define a function

$$\begin{aligned} P_W: \mathbb{R}^3 &\longrightarrow \mathbb{R}^3 \\ u &\longmapsto \text{Proj}_W(u) \end{aligned}$$

Claim: P_W is a linear map.

For any $v_1, v_2 \in \mathbb{R}^3$ and $a \in \mathbb{R}$,

$$P_W(v_1 + av_2) = P_W(v_1) + a P_W(v_2)$$

$$\begin{aligned}
 \text{L.H.S.} &= \text{Proj}_{u'_1}(v_1 + av_2) + \text{Proj}_{u'_2}(v_1 + av_2) \\
 &= (u'_1 \cdot (v_1 + av_2)) u'_1 + (u'_2 \cdot (v_1 + av_2)) u'_2 \\
 &= (u'_1 \cdot v_1 + a u'_1 \cdot v_2) u'_1 + (u'_2 \cdot v_1 + a (u'_2 \cdot v_2)) u'_2 \\
 &= (u'_1 \cdot v_1) u'_1 + (u'_2 \cdot v_1) u'_2 \\
 &\quad + a \underbrace{\{(u'_1 \cdot v_2) u'_1 + (u'_2 \cdot v_2) u'_2\}}_{\text{R.H.S.}} \\
 &= \text{Proj}_W(v_1) + a \text{Proj}_W(v_2) = P_W(v_1) + a P_W(v_2)
 \end{aligned}$$

(2) Kernel (P_W) =

$$P_W(v) = 0 \Rightarrow \underbrace{\text{Proj}_{U'_1}(v) + \text{Proj}_{U'_2}(v)}_{} = 0$$
$$\Rightarrow \text{Proj}_{U'_1}(v) = 0 = \text{Proj}_{U'_2}(v)$$
$$(U'_1 \cdot v) U'_1 = 0 = (U'_2 \cdot v) U'_2$$

Suppose $v = (a, b, c)$.

$$U'_1 \cdot v = (1, 0, 0) \cdot (a, b, c) = 0 \Rightarrow a = 0$$

$$U'_2 \cdot v = \left(0, -\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right) \cdot (a, b, c) = 0 \Rightarrow b = c$$

$$v = (a, b, c) = (0, c, c) = \underline{c(0, 1, 1)}$$

$$\text{Ker}(P_W) = \text{span}\{(0, 1, 1)\}.$$

(3) Range (P_W) = W .

(4) Take a different orthonormal basis
 $B' = \{(1, 0, 0), (0, 1, -1)\}$ of W .

Is $(P_W)_{B'}(v) = (P_W)_{B''}(v)$? ?

$$B'' = \left\{(1, 0, 0), \left(0, \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right)\right\}$$

In general,

Let $(V, \langle \cdot, \cdot \rangle)$ be inner product space and W be a subspace of V . Moreover, assume that $\{w_1, \dots, w_k\}$ be an orthonormal basis of W . Define

$P_W: V \rightarrow V$ as

$$P_W(u) = \text{Proj}_W(u).$$

Properties:

(a) Kernel (P_W) = $W^\perp = \{v \in V \mid P_W(v) = 0\}$

$$P_W(u) = \text{Proj}_W(u) = 0 = \sum_{i=1}^k \text{Proj}_{W_i}(u) = 0$$

$$\Leftrightarrow \text{Each } 1 \leq i \leq k, \text{Proj}_{W_i}(u) = 0$$

$$\Leftrightarrow \underbrace{\langle w_i, u \rangle}_{w_i} = 0$$

$$\Leftrightarrow \langle w_i, u \rangle = 0 \text{ for all } 1 \leq i \leq k. \quad \text{---(1)}$$

Take any $w \in W$, $\langle w, u \rangle = 0$ where $u \in \text{Ker } P_W$

$$\Rightarrow w = \sum_{i=1}^k a_i w_i, \quad \langle w, u \rangle = \langle \sum_{i=1}^k a_i w_i, u \rangle = \sum_{i=1}^k a_i \langle w_i, u \rangle = 0$$

$u \in \text{Ker}(P_W) \Leftrightarrow \underbrace{\langle w, u \rangle = 0 \text{ for all } w \in W.}$

$$W^\perp = \{v \in V \mid \langle w, v \rangle = 0 \text{ for all } w \in W\}$$

(b) Range (P_W) = W

(c) Independent of choice of basis of W .

(d) $\|P_W(u)\| \leq \|u\|.$

(e) $P_W^2 = P_W.$

$$(d) \quad \|P_W(u)\| \leq \|u\|$$

$$(e) \quad P_W^2 = P_W \circ P_W$$

$$P_W^2(u) = (P_W \circ P_W)(u) = \underline{P_W}(P_W(u))$$

$\therefore P_W(u) \in W$, let $P_W(u) = w \in W$;

$$P_W(w) = w$$

Finding an orthonormal basis:

Consider a subsp. $W = \{(x, y, z) \in \mathbb{R}^3 \mid x+y+z=0\}$.

Q. Find orthonormal basis of W ?

Step A. Find a basis B of W . (We know)

Step B. Convert basis B to an orthogonal basis.
(GRAM-SCHMIDT PROCESS).

Step A

$$x+y+z=0$$

$$x = -y - z$$

$$(x, y, z) = (-y - z, y, z)$$

$$B = \{(-1, 1, 0), (-1, 0, 1)\}$$

$$u_1 = v_1 = (-1, 1, 0),$$

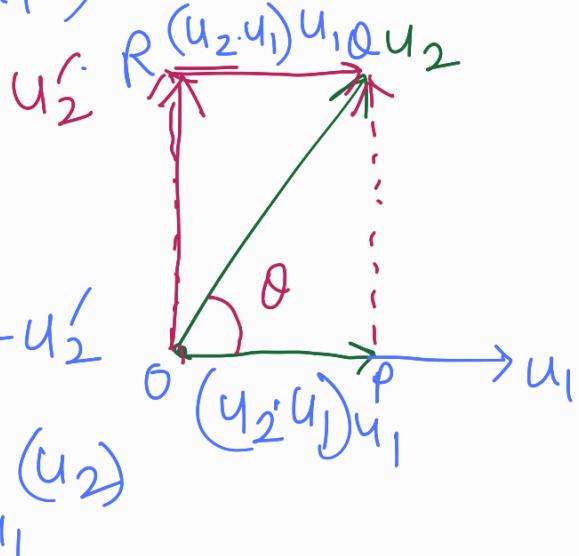
$$u_2 \rightarrow u'_2 \text{ s.t. } \langle u'_2, u_1 \rangle = 0$$

$$u_2 \cdot u'_1 = 1$$

$$0Q = 0P + 0R$$

$$u_2 = (u_2 \cdot u_1)u_1 + u'_2$$

$$u'_2 = u_2 - \text{Proj}_{u_1}(u_2)$$



Step B: Using projection.

Let $u_1 = (-1, 1, 0)$ and $u_2 = (-1, 0, 1)$.

$$u_1 = (-1, 1, 0)$$

$$u_1' = \frac{u_1}{\|u_1\|} = \left(\frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right)$$

$$u_2' = u_2 - \text{Proj}_{u_1'}(u_2)$$

$$= (-1, 0, 1) - (u_2 \cdot u_1') \cdot u_1'$$

$$= (-1, 0, 1) - \frac{1}{\sqrt{2}} \left(\frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right)$$

$$= (-1, 0, 1) - \left(\frac{-1}{2}, \frac{1}{2}, 0 \right) = \left(\frac{1}{2}, \frac{1}{2}, 1 \right)$$

$$u_2'' = \frac{u_2'}{\|u_2'\|} = \frac{(-\frac{1}{2}, \frac{1}{2}, 1)\sqrt{2}}{\sqrt{3}}$$

$$\text{O.N. B.} = \left\{ \left(\frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0 \right), \left(\frac{-\sqrt{2}}{2\sqrt{3}}, \frac{\sqrt{2}}{2\sqrt{3}}, 1 \right) \right\}$$

In general,

Gr-S Procedure:

Suppose $\{v_1, \dots, v_k\}$ is a linearly independent set of vectors in V . Let $W = \text{span}\{v_1, \dots, v_k\}$.

$$\text{Let } e_1 = v_1 \text{ and } w_1 = e_1 / \|e_1\|.$$

$$\text{and for } 2 \leq j \leq k, e_j = v_j - \text{Proj}_{\text{Span}\{w_1, \dots, w_{k-1}\}}(v_j)$$

$$e_j = (v_j - \text{Proj}_{w_1}(v_j) - \text{Proj}_{w_2}(v_j) - \dots - \text{Proj}_{w_{k-1}}(v_j))$$

$$w_j = e_j / \|e_j\|$$

Then $\{e_1, \dots, e_k\}$ is o.g.s. and $\{w_1, \dots, w_k\}$ is an O.N.S.

$$\{v_1, v_2, \dots, v_k\}$$

$$v_1 = e_1, w_1 = v_1 / \|v_1\|$$

$$\{w_1, v_2\}, e_2 = v_2 - \text{Proj}_{w_1}(v_2), w_2 = e_2 / \|e_2\|.$$

$$\{w_1, w_2, v_3\}, \text{let } X_2 = \text{span}\{w_1, w_2\}.$$

$$e_3 = v_3 - \text{Proj}_{X_2}(v_3), w_3 = e_3 / \|e_3\|$$

Theorem: Any inner product $\text{sp}(V, \langle \cdot, \cdot \rangle)$ has a orthonormal basis.

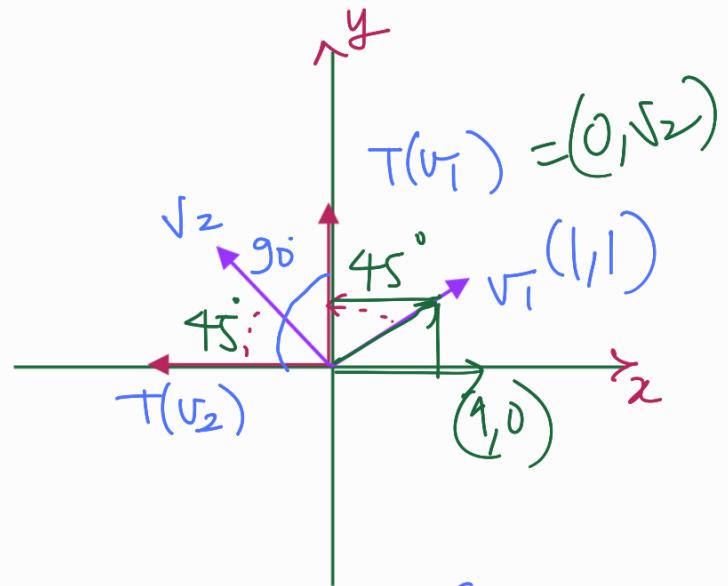
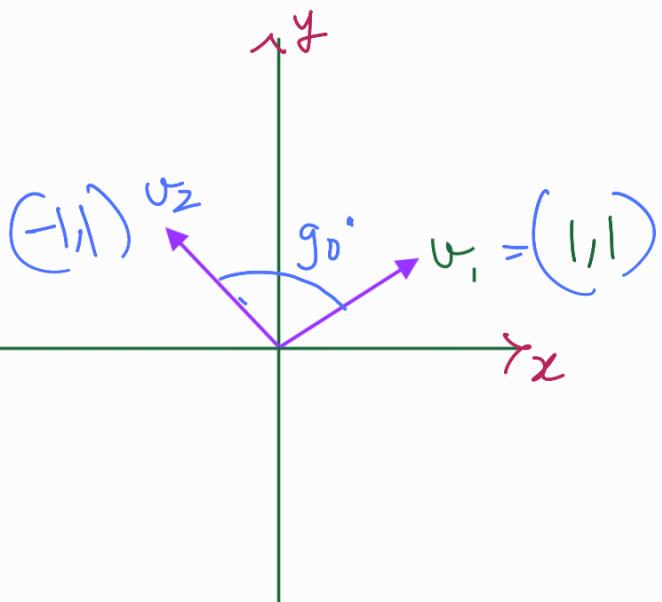
Orthogonal transformation :

* Linear map that preserve "lengths" and "angle".
are called orthogonal transformations.

Defn: A linear map $T: V \rightarrow W$ is std. orthogonal

transform: $\langle v_1, v_2 \rangle_V = \langle Tu_1, Tu_2 \rangle_W$ for all $v_1, v_2 \in V$.

Rotation in \mathbb{R}^2



$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$T(1, 1) = (0, \sqrt{2})$$

$$T(-1, 1) = (-\sqrt{2}, 0)$$

$$T(0, 1) = \left(\frac{-1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right)$$

$$T(1, 0) = (1, 1) \frac{1}{\sqrt{2}}$$

$$T(0, 1) = \frac{1}{2}[T(1, 1) + T(-1, 1)]$$

$$T(1, 0) = \frac{1}{2}[T(1, 1) - T(-1, 1)]$$

$$\begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$= \begin{bmatrix} \cos 45^\circ & -\sin 45^\circ \\ \sin 45^\circ & \cos 45^\circ \end{bmatrix}$$

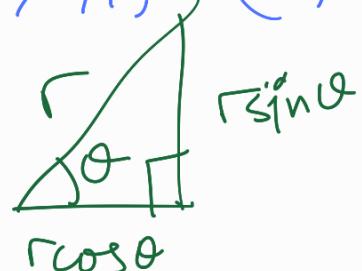
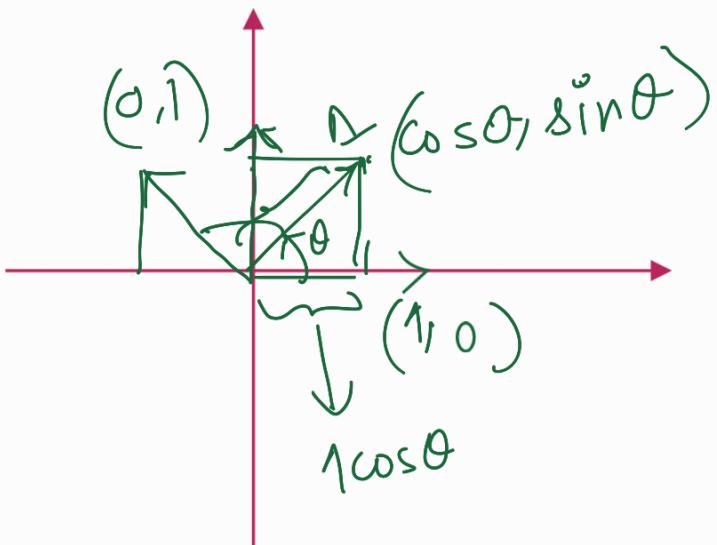
Rotation in \mathbb{R}^3

x -axis -

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}$$

$$T(1, 0, 0) = (1, 0, 0), \quad T(0, 1, 0) = (\cos\theta, \sin\theta, 0)$$

$$T(0, 0, 1) = (0, \sin\theta, \cos\theta)$$



$$\begin{aligned} T(0, 1) &= (\cos(g_0 + \theta), \sin(g_0 + \theta)) \\ &= (-\sin\theta, \cos\theta) \end{aligned}$$

$$[T] = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

y-axis rotation in \mathbb{R}^3 .

$$T(0, 1, 0) = (0, 1, 0)$$

$$T(1, 0, 0) = (\cos\theta, 0, \sin\theta)$$

$$T(0, 0, 1) = (\sin\theta, 0, \cos\theta)$$

$$\begin{bmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{bmatrix}$$

Another example of orthogonal transformation

$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$T(x, y, z) = \left(\frac{x+y}{\sqrt{2}}, \frac{x-y}{\sqrt{2}}, z \right).$$

Matrix representation of T (w.r.t canonical basis)

$$A = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

In general, let $T: V \rightarrow V$ and

$\{v_1, v_2, v_3\}$ orthonormal basis of $(V, \langle \cdot, \cdot \rangle)$.

Suppose A denote matrix representation of T w.r.t. $\{v_1, v_2, v_3\}$. Then

① $\langle Tv_1, Tv_2 \rangle = 0$ and $\langle Tv_2, Tv_3 \rangle = 0$

$\Rightarrow c_1, c_2, c_3$ are orthogonal

② $\langle Tv_1, Tv_1 \rangle = 1$

$\Rightarrow \|c_1\| = 1$.

$$A = \begin{bmatrix} c_1 & c_2 & c_3 \\ \vdots & \vdots & \vdots \\ Tu_1 & Tu_2 & Tu_3 \\ \vdots & \vdots & \vdots \end{bmatrix}$$

$$A = [c_1 \ c_2 \ c_3]$$

Then $A A^T = Id$. (Exercise)

$$A^T A = Id$$

Defn: An $(n \times n)$ -matrix A is std to orthogonal if

$$A A^T = Id = A^T A.$$

→ Linear transformation defined by an orthogonal matrix:

$$T: V \rightarrow V$$

$$T(v) = Av$$

is orthogonal transformation.

□.

