```
ComSquare::Memory::
       IMemory
+ read()
+ write()
+ hasMemoryAt()
+ getRelativeAddress()
+ getSize()
+ isMirror()
+ getName()
+ getComponent()
+ getValueName()
+ getMirrored()
+ ~IMemory()
ComSquare::Memory::
      AMemory
# start
# end
+ getRelativeAddress()
+ setMemoryRegion()
+ hasMemoryAt()
+ isMirror()
+ getValueName()
+ getMirrored()
+ ~AMemory()
          Λ
ComSquare::PPU::PPU
+ vram
+ oamram
+ cgram

    registers

  renderer
+ PPU()
+ PPU()
+ operator=()
+ ~PPU()
+ read()
+ write()
+ getName()
+ getComponent()
+ getSize()
+ update()
and 11 more...
```