```
ComSquare::Memory::
              IMemory
      + read()
      + write()
      + hasMemoryAt()
      + getRelativeAddress()
      + getSize()
      + getName()
      + getComponent()
      + getValueName()
      +~IMemory()
                  Δ
     ComSquare::Memory::
        ARectangleMemory
        startBank
     __startBank
# _endBank
# _startPage
# _endPage
        _endPage
     + getRelativeAddress()
     + hasMemoryAt()
     + setMemoryRegion()
     + getValueName()
        ~ARectangleMemory()
                  Δ
      ComSquare::Ram::Ram
      #_data
#_ram
      # _ramType
# _ram
         _ramName
      + Ram()
      + Ram()
      + operator=()
      + ~Ram()
      + read()
      + write()
      + operator[]()
      + operator[]()
      + getName()
      + getComponent()
+ getSize()
      + setSize()
      + getData()
      + getData()
                       ram
                     _cgram
  ComSquare::PPU::TileRenderer
+ buffer
- _bpp
  paletteIndex
- TileByteSizeRow
+ setPaletteIndex()
+ setBpp()
+ getBpp()
+ getPaletteIndex()
+ getPixelReferenceFromTile()
+ getPixelReferenceFromTileRow()
+ getPalette()
+ read2BPPValue()
+ render()
+ TileRenderer()
+ TileRenderer()
+ ~TileRenderer()
+ operator=()
```