```
ComSquare::Memory::
        IMemory
 + read()
 + write()
 + hasMemoryAt()
 + getRelativeAddress()
 + getSize()
 + getName()
 + getComponent()
 + getValueName()
 + ~IMemory()
ComSquare::Memory::
  ARectangleMemory
#_startBank
# _endBank
# _startPage
# _endPage
+ getRelativeAddress()
+ hasMemoryAt()
+ setMemoryRegion()
+ getValueName()
+ ~ARectangleMemory()
           Д
 ComSquare::Ram::Ram
# _data
# _ramType
# _ramName
 + Ram()
 + Ram()
 + operator=()
 + ~Ram()
 + read()
 + write()
 + operator[]()
 + operator[]()
 + getName()
 + getComponent()
 + getSize()
 + setSize()
 + getData()
 + getData()
                            ram
                           cgram
                       ComSquare::PPU::TileRenderer
                     + buffer
                    - _paletteIndex
                      _bpp
                    - TileByteSizeRow
                     + setPaletteIndex()
                     + setBpp()
                     + getBpp()
           -_ram
                     + getPaletteIndex()
                     + getPixelReferenceFromTile()
                     + getPixelReferenceFromTileRow()
                     + getPalette()
                     + read2BPPValue()
                     + render()
                     + TileRenderer()
                     + TileRenderer()
                     + operator=()
                            tileRenderer
 ComSquare::Debugger
   ::RAMTileRenderer
 + buffer
   renderSize
   nbColumns
  _ramOffset
   _bpp
 + setPaletteIndex()
 + setBpp()
 + setNbColumns()
 + setRenderSize()
 + setRamOffset()
 + getBpp()
 + getPaletteIndex()
 + getNbColumns()
 + render()
 + RAMTileRenderer()
 + RAMTileRenderer()
 + ~RAMTileRenderer()
 + operator=()
```