Anooj Vadodkar

408-768-6886 • Cupertino, CA • anoojrv@gmail.com

EXPERIENCE

Webmaster Sept. 2020 – Present
Student Game Developer's Alliance | Remote
- Maintaining the website for the Student Game Developer's Alliance.
- Servicing the website to include information about seasonal events (i.e., SGDA Summit).
- Participating in weekly scrums to gauge progress.

Sophomore Success Intern Nov. 2019 – Apr. 2020
UC Merced Bright Success Center | Merced, CA
- Developed and implemented a data strategy using Excel to analyze Sophomore success and retention at UC Merced.
- Developed a data catalogue of existing programs that supported sophomore students on campus.
- Provided a recommendation list on how to best assist Sophomore students in their university journey.

PROJECTS

Composite Time Builder Jan. 2022 – Present
- Creating a frontend that allowed the user to construct composite time ranges through a user interace using the Python library PySimpleGui.
- Using the requests REST API in Python to connect our frontend to our C# backend.
- Leading weekly meetings as Team Lead with the AGILE methodology to keep development consistent.

California Collegiate Game Jam Jan. 2022 – Apr. 2022
Remote
- Hosted weekly meetings with board members to plan the operations of the Jam.
- Represented the Showcase Committee, hosting the opening ceremony and closing student showcase.
- Worked with the Moderation Committee to create the Discord and itch.io submission page.

Trace Attorney Aug. 2021
Remote
- Programmed the engine to handle visuals using a publicly available library.
- Wrote scripts for each of the scenes, with different dialogue based on player choice.
- Held meetings every two days to gauge progress as well as plan next steps.

EDUCATION

University of California, Merced | Bachelor of Science in Computer Science, May 2022
- Relevant Coursework: Intro to Object Oriented Programming, Database Systems, Linear Algebra and Differential Equations, Technical Writing.
- *President*, Game Development Club; *Member*, Association for Computing Machinery

SKILLS

Unity | Godot | C++ | SQL | Twine| Java | Git | Python | Technical Writing | Narrative Design