Syllabus

CourseCode	TITLE OF THE COURSE	L	T	P	C	CH	Course Type*		
	Advanced Programming	0	0	2	1	2	EE		
	Lab-1								
21CSP-314/ 21ITP-314							Course Code(s) 21CSP-314/21ITP-314		
PRE- REQUISITE	Basics of C, C++, Data Structur	Basics of C, C++, Data Structure							
CO-	Data Structure								
REQUISITE									
ANTI-	-			•	•	•			
REQUISITE									

a. Course Description

During the course the student will learn everything needed to participate in real competitions. Along the way the students also gain useful skills for which competitive programmers are so highly valued by employers: ability to write efficient, reliable, and compact code, manage your time well when it's limited, apply basic algorithmic ideas to real problems etc.

b. Course Objectives

- To give students the ability to write reliable codes.
- To provide skills to the students to write compact and efficient code in a quick manner
- To provide logic building capability to the student.
- To improve the logic building of students to tackle the complex problems.
- To implement the different approaches to get appropriate solutions.

c. Course Outcomes

CO1	Interpret the problem and find out better approach to solve particular problem
CO2	Build the logic to find out the solution of problem and achieve all test cases
CO3	Apply appropriate approaches to solve specific problem.
CO4	To gain critical understanding of problem solving on hackerrank platform
CO5	To acquire proficiency in developing and implementing efficient solutions of given problems by using different approaches and achieve desirable results.

d. Syllabus

Unit-1		Contact Hours:15
Experiment-1	https://www.hackerrank.com/challenges/30-	
Arrays	arrays/problem	
	https://www.hackerrank.com/challenges/simple-array-	
	<pre>sum/problem?isFullScreen=true</pre>	
	https://www.hackerrank.com/challenges/compare-the-	
	triplets/problem?isFullScreen=true	
	https://www.hackerrank.com/challenges/diagonal-	
	difference/problem?isFullScreen=true	

Experiment 2 Stacks &	httma://www.hookamank.com/ahallan.com/ahallan.com/a
Queues	https://www.hackerrank.com/challenges/equal-
Queues	stacks/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/game-of-two-stacks/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/balanced-
	brackets/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/down-to-zero-
	ii/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/truck-
	tour/problem?isFullScreen=true
	tour/problem/isrunscreen=true
Experiment 3	https://www.hackerrank.com/challenges/compare-two-linked-
Linked List	<u>lists/problem?isFullScreen=true</u>
	https://www.hackerrank.com/challenges/insert-a-node-into-a-sorted-doubly-
	<u>linked-list/problem?isFullScreen=true</u>
	https://www.hackerrank.com/challenges/reverse-a-doubly-linked-
	<u>list/problem?isFullScreen=true</u>
	https://www.hackerrank.com/challenges/find-the-merge-point-of-two-joined-
	<u>linked-lists/problem?isFullScreen=true</u>
	https://www.hackerrank.com/challenges/detect-whether-a-linked-list-
	contains-a-cycle/problem?isFullScreen=true
Experiment 4	https://www.hackerrank.com/challenges/fraudulent-activity-
Searching	notifications/problem?isFullScreen=true
and Sorting	https://www.hackerrank.com/challenges/missing-
	numbers/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/minimum-loss/problem?h_r=internal-
	search search
	https://www.hackerrank.com/challenges/pairs/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/closest-
	numbers/problem?h r=internal-search
	https://www.hackerrank.com/challenges/quicksort1/problem
	https://www.hackerrank.com/challenges/insertion-
	sort/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/quicksort1/problem
Unit-2	Contact Hours:15

Experiment-5	https://www.hackerrank.com/challenges/bfsshortreach/problem?isFu
Graph	llScreen=true
	https://www.hackerrank.com/challenges/the-quickest-way-
	up/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/even-
	tree/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/three-month-
	preparation-kit-journey-to-the-
	moon/problem?h r=internal-search
	https://www.hackerrank.com/challenges/frog-in-
	<u>maze/problem?isFullScreen=true</u>
Experiment-6	https://www.hackerrank.com/challenges/tree-top-
Trees	view/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/binary-search-tree-
	insertion/problem
	https://www.hackerrank.com/challenges/tree-inorder-
	traversal/problem
	https://www.hackerrank.com/challenges/tree-huffman-
	decoding/problem?h_r=internal-search
	https://www.hackerrank.com/challenges/balanced-
	-
	forest/problem?h_r=internal-search
E ori or 4.7	https://www.hoskementresem/sholleness/seponete-the
Experiment-7	https://www.hackerrank.com/challenges/separate-the-
String	numbers/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/pangrams/problem?isFullSc
	<u>reen=true</u>
	https://www.hackerrank.com/challenges/camelcase/problem?isFullSc
	<u>reen=true</u>
	https://www.hackerrank.com/challenges/strong-
	password/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/camelcase/problem?h_r=internal-
	search
Unit-3	Contact Hours:15
Experiment 8	https://www.hackerrank.com/challenges/construct-the-
Dynamic O	array/problem?isFullScreen=true
Programming	https://www.hackerrank.com/challenges/equal/problem?isFullScreen
	<u>=true</u>
	https://www.hackerrank.com/challenges/sam-and-
	substrings/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/red-john-is-
	back/problem?h_r=internal-search
Î	1,,, // 1 1 1 /1 11 /1: 1
	https://www.hackerrank.com/challenges/kingdom-
	nttps://www.nackerrank.com/challenges/kingdom- division/problem?isFullScreen=true

Experiment 9	https://www.hackerearth.com/practice/basic-
Backtracking	programming/recursion/recursion-and-backtracking/practice-
	problems/algorithm/binary-palindrome-4-035e5ad6/
	https://www.hackerrank.com/challenges/crossword-
	puzzle/problem?isFullScreen=true&h_l=interview&playlist_slugs%5B
	%5D=interview-preparation-kit&playlist_slugs%5B%5D=recursion-
	backtracking
	https://www.hackerrank.com/challenges/ctci-fibonacci-
	numbers/problem?isFullScreen=true&h_l=interview&playlist_sl
	ugs%5B%5D=interview-preparation-
	kit&playlist_slugs%5B%5D=recursion-backtracking
	https://www.hackerearth.com/practice/basic-
	programming/recursion/recursion-and-backtracking/practice-
	problems/algorithm/count-array-b31ab1e9/
	https://www.hackerearth.com/practice/basic-
	programming/recursion/recursion-and-backtracking/practice-
	problems/algorithm/three-arrays-8ec556bc/
	problems/ argorithm/ three-arrays-occ3500c/
Experiment 10	https://www.hackerrank.com/challenges/marcs-
Greedy and	cakewalk/problem?isFullScreen=true
Branch and	https://www.hackerrank.com/challenges/grid-
Bound	challenge/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/marcs-
	cakewalk/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/beautiful-
	pairs/problem?isFullScreen=true
	https://www.hackerrank.com/challenges/candies/problem?isFullScreen
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	<u>=true</u>

e. Assessment Pattern - Internal and External

The performance of students is evaluated as follows:

	Theory							
Components	Continuous Internal Assessment (CAE)	Semester End Examination (SEE)						
Marks	60	40						
Total Marks	100							

f. Internal Evaluation Component

No.	Type of	Weightage of actual		Frequency	Final Weightage in	Remarks
	Assessment			of Task	Internal	
					Assessment	
	Conduct	10 Marks	per	1 per	60 Marks per	
		Practical		practical	course	
	Report	10 Marks	per	1 per		
	_	Practical		practical		
	Viva- Voce	20 Marks per Course		1 per		
		_		Course		

g. CO PO Mapping

Course Outcome	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO 1	PSO 2
CO1	3	-	3	2	3	1	-	1	1	-	1	-	-	-
CO2	3	-	1	3	2	3	1	1	-	ı	1	1	-	-
CO3	3	2	ı	3	2	-	-	-	-	-	ı	3	3	-
CO4	3	3	-	-	3	2	-	-	2	-	-	3	3	-
CO5	3	-	1	ı	ı	ı	ı	1	2	3	2	3	-	2

h. CO-SO Mapping

CO	CAC	CAC	CAC	CAC	CAC	CAC	EAC	EAC	EAC	EAC	EAC	EAC	EAC
	- SO1	SO2	SO3	- SO4	- SO5	- SO6	- SO1	- SO2	SO3	SO4	SO5	- SO6	- SO7
CO1			√	√		√					✓		√
CO2			✓	✓		>			~		~		~
CO3		√		√		✓	√		✓		✓		~
CO4		>		√	✓	√	✓		√		✓	~	~
CO5		√	√	✓		√		✓			✓	~	>

h. References

- **1.** "Introduction to Algorithms" by Thomas H. Cormen, Charles E. Leiserson, Ronald L.Rivest, and Clifford Stein.
- 2. Algorithms Unlocked" by Thomas H. Cormen
- **3.** "Data Structures and Algorithms Made Easy: Data Structures and Algorithmic Puzzles" by Narasimha Karumanchi.
- **4.** "Grokking Algorithms: An illustrated guide for programmers and other curious people" by Aditya Bhargava