

Homework - CSS Teaching Methodology

Below are **clean, exam-ready + interview-ready revision notes** for **CSS Selectors**, followed by a **clear, step-by-step specificity calculation** section.

This is written so you can:

- Revise in **10–15 minutes**
- Answer **theory + practical questions**
- Debug CSS confidently

No fluff. Only what matters.

✓ CSS SELECTORS — REVISION NOTES (CONSOLIDATED)

1 What a Selector Is (1-Line Definition)

A **CSS selector** is a **DOM query** that decides **which elements** are allowed to receive styles.

CSS does not style elements directly — it styles **selector matches**.

2 Selector Categories (Mental Map)

Think of selectors in **5 logical groups**:

pgsql

WHAT → element, **class**, id

WHERE → descendant, child, sibling

FILTER → **attribute** selectors

WHEN → pseudo-classes (state/position)

PART → pseudo-elements

3 Core Selector Types (Quick Notes)

◆ Element Selector

CSS

```
p { }
```

- Selects all `<p>`
 - Global
 - Low priority
 - Used for base styles
-

◆ Class Selector (MOST IMPORTANT)

CSS

```
.card { }
```

- Reusable
 - Scalable
 - Component-based
 - Preferred in production
-

◆ ID Selector

CSS

```
#header { }
```

- Unique
 - Very high priority
 - Avoid for styling
 - Hard to override
-

◆ Universal Selector

CSS

```
* { }
```

- Selects everything
- Used in resets

- Dangerous if overused
-

4 Relationship Selectors (WHERE)

◆ Descendant (space)

CSS

```
.card p {}
```

- Any `<p>` inside `.card`
 - Fragile if DOM changes
-

◆ Child (`>`)

CSS

```
.card > p {}
```

- Only direct children
 - Safer for layouts
-

◆ Adjacent Sibling (`+`)

CSS

```
label + input {}
```

- Only next sibling
-

◆ General Sibling (`~`)

CSS

```
h2 ~ p {}
```

- All following siblings
-

5 Attribute Selectors (FILTERING)

Pattern	Meaning	Example
<code>[attr]</code>	Exists	<code>input[type]</code>
<code>=</code>	Exact	<code>type="email"</code>
<code>^=</code>	Starts with	<code>href^="https"</code>
<code>\$=</code>	Ends with	<code>src\$=".png"</code>
<code>*=</code>	Contains	<code>class*="card"</code>
<code>~=</code>	Whole word	<code>data-role~="admin"</code>
<code>`</code>	<code>=`</code>	Hyphen prefix

Used heavily in:

- Forms
- Variants
- Clean HTML without extra classes

6 Pseudo-Classes (WHEN)

CSS

```
:hover
:focus
:active
:first-child
:last-child
:nth-child(n)
```

- State-based or position-based
- No DOM change
- Critical for UX & accessibility

7 Pseudo-Elements (PART)

CSS

```
::before  
::after  
::first-letter
```

- Virtual elements
- Not in DOM
- Requires `content`
- Used for decoration or structure helpers

8 Professional Selector Rules (VERY IMPORTANT)

- Prefer **class selectors**
- Avoid deep nesting
- Avoid IDs for styling
- Style **roles**, not HTML tags
- CSS should survive DOM refactor
- If selector breaks after HTML change → selector was wrong

✓ CSS SPECIFICITY — REVISION NOTES

9 What Is Specificity?

Specificity is the priority score used by the browser when **multiple selectors target the same element**.

Higher specificity wins — order matters only if specificity is equal.

10 Specificity Calculation Model (MEMORIZE THIS)

Specificity is calculated as:

CSS

(A, B, C, D)

Where:

Column	Counts
A	Inline styles
B	ID selectors
C	Class, attribute, pseudo-class
D	Element, pseudo-element

Comparison rule:

- Compare A
- If tie → compare B
- Then C
- Then D

1 1 Specificity Calculation Examples (VERY IMPORTANT)

Example 1

CSS

```
p { }
```

Specificity:

SCSS

```
(0, 0, 0, 1)
```

Example 2

CSS

```
.card { }
```

Specificity:

SCSS

(0, 0, 1, 0)

Example 3

CSS

```
#header { }
```

Specificity:

SCSS

(0, 1, 0, 0)

Example 4

CSS

```
.card p { }
```

Counts:

- Class → 1
- Element → 1

Specificity:

SCSS

(0, 0, 1, 1)

Example 5

CSS

```
#app .card p:hover
```

Counts:

- ID → 1 (`#app`)
- Class → 1 (`.card`)
- Pseudo-class → 1 (`:hover`)
- Element → 1 (`p`)

Specificity:

SCSS

(0, 1, 2, 1)

Example 6 (Inline Style)

html

`<p style="color:red">`

Specificity:

SCSS

(1, 0, 0, 0)

👉 Beats everything except `!important`.

1 2 Specificity Comparison Example (IMPORTANT)

CSS

```
p { color: blue; } /* (0,0,0,1) */
.card p { color: red; } /* (0,0,1,1) */
#box p { color: green; } /* (0,1,0,1) */
```

Result:

- `#box p` wins → green

Because:

SCSS

$(0,1,0,1) > (0,0,1,1) > (0,0,0,1)$

1 3 !important (INTERVIEW NOTE)

CSS

```
p {  
  color: red !important;  
}
```

Rules:

- Overrides specificity
- Breaks cascade
- Hard to debug
- Avoid in production

Allowed only for:

- Utility overrides
- Rare edge cases

1 4 Common Specificity Mistakes

- ✗ Using IDs to fix CSS
- ✗ Adding more selectors blindly
- ✗ Overusing !important
- ✗ Writing deeply nested selectors

🧠 FINAL MEMORY BLOCK (WRITE THIS ON PAPER)

yaml

Selector Types:

element < class < id < inline

Specificity:

(A, B, C, D)

Golden Rule:

Lower specificity = easier maintenance



NEXT (STRICT ORDER)

We now move to:



Colors & Units → Color Formats (hex, rgb, hsl, etc.)

Reply “Next” when ready.