

Below is a clean, simplified, internally accurate, and NoteLM-friendly version of Custom Events in JavaScript, written in the same depth + structure as your previous Event notes (Bubbling, Capturing, Delegation).

I've removed unnecessary fluff, clarified internal working, and kept examples crisp and exam-ready.

## 🎯 Custom Events in JavaScript

(Concept · Internal Working · Flow · Examples)

### 1 What are Custom Events?

Custom Events are user-defined events in JavaScript that allow different parts of an application to communicate without direct coupling.

They let one part of the code signal that something has happened, while other parts listen and react to that signal.

💡 Think of custom events as:

"I don't know who is listening, but something important just happened."

### 2 Why Custom Events Exist (Internal Reason 🧠)

JavaScript's built-in events (click, load, keydown, etc.) are limited to browser actions.

Custom events exist to:

- Notify application-level changes
- Enable loose coupling between components
- Implement Publish-Subscribe (Pub/Sub) pattern
- Improve scalability and maintainability

### 3 Core Components of Custom Events

Component	Purpose
Event / CustomEvent	Creates a custom event
addEventListener()	Listens for the custom event
dispatchEvent()	Triggers (fires) the event
event.type	Name of the event
event.detail	Extra data (CustomEvent only)

## 4 Event vs CustomEvent (IMPORTANT)

Feature	Event	CustomEvent
Custom name	✓	✓
Pass data	✗	✓ ( detail )
Extends	Base event	Extends <code>Event</code>
Use case	Simple signals	Data-based communication

📌 Use `CustomEvent` when data must travel with the event

## 5 Internal Flow of a Custom Event 🔄

vbnet

1. Event is CREATED
2. Listener is REGISTERED
3. Event is DISPATCHED
4. Listener EXECUTES

- ✓ Same propagation model
- ✓ Supports capturing & bubbling
- ✓ Behaves like native DOM events

## 6 Creating a Basic Custom Event

### ✓ Step 1: Create the Event

js

```
const myEvent = new Event("myCustomEvent");
```

### ✓ Step 2: Listen for the Event

js

```
document.addEventListener("myCustomEvent", () => {
  console.log("Custom event received!");
});
```

### ✓ Step 3: Dispatch the Event

js

```
document.dispatchEvent(myEvent);
```

## 7 Basic Custom Event Example

html

```
<button id="btn">Trigger Event</button>

<script>
const event = new Event("myCustomEvent");

document.addEventListener("myCustomEvent", () => {
  alert("Custom event triggered!");
});

document.getElementById("btn").addEventListener("click", () => {
  document.dispatchEvent(event);
});
</script>
```

✓ Button click triggers **custom logic**

✓ No direct function call

✓ Loose coupling achieved

## 8 Custom Event with Data ( detail )

🧠 Why **detail**?

To send **extra information** with the event.

✓ **Creating a CustomEvent with Data**

js

```
const customEvent = new CustomEvent("userLoggedIn", {
  detail: {
    username: "Anoop",
    role: "Student"
  }
});
```

✓ **Listening & Accessing Data**

js

```
document.addEventListener("userLoggedIn", (event) => {
  console.log(event.detail.username);
  console.log(event.detail.role);
});
```

## ✓ Dispatching

js

```
document.dispatchEvent(customEvent);
```

## 9 Example: Custom Event with Data (Complete)

html

```
<button id="loginBtn">Login</button>

<script>
const loginEvent = new CustomEvent("loginSuccess", {
  detail: {
    message: "Login successful",
    time: new Date().toLocaleTimeString()
  }
});

document.addEventListener("loginSuccess", (event) => {
  alert(event.detail.message + " at " + event.detail.time);
});

document.getElementById("loginBtn").addEventListener("click", () => {
  document.dispatchEvent(loginEvent);
});
</script>
```

## 10 Condition-Based Custom Event Dispatching

💡 Custom events can be dispatched **conditionally**, just like normal logic.

## ✓ Example

html

```
<script>
let role = "student";
```

```
const studentEvent = new Event("StudentEvent");
const adminEvent = new Event("AdminEvent");

document.addEventListener("StudentEvent", () => {
  alert("Welcome Student!");
});

document.addEventListener("AdminEvent", () => {
  alert("Welcome Admin!");
});

if (role === "student") {
  document.dispatchEvent(studentEvent);
} else {
  document.dispatchEvent(adminEvent);
}

</script>
```

✓ Event depends on **runtime logic**

✓ Highly flexible architecture

## 1 | 1 Propagation in Custom Events

Custom events:

- ✓ Bubble by default
- ✓ Can be captured
- ✓ Support `stopPropagation()`

js

```
new CustomEvent("eventName", {
  bubbles: true,
  cancelable: true
});
```

## 1 | 2 Custom Events & Pub/Sub Pattern

Publisher

js

```
document.dispatchEvent(new CustomEvent("dataReady"));
```

## Subscriber

js

```
document.addEventListener("dataReady", handler);
```

- ✓ Publisher doesn't know subscribers
- ✓ Subscribers don't know publisher
- ✓ Clean separation of concerns

## 1 | 3 Real-World Use Cases

- ✓ Component communication
- ✓ State updates
- ✓ Login / logout notifications
- ✓ Theme change signals
- ✓ Framework internals
- ✓ Game events
- ✓ Analytics triggers

## 1 | 4 Common Mistakes

- Using `Event` when data is required
- Forgetting `detail` object
- Dispatching before listener is registered
- Using function calls instead of events

## 1 | 5 Exam / Viva Ready Answers

Q: What is a custom event?

👉 A user-defined event used for application-level communication.

Q: Difference between Event and CustomEvent?

👉 CustomEvent allows data transfer using `detail`.

Q: How is a custom event triggered?

👉 Using `dispatchEvent()`.

## 1 | 6 Key Takeaways

- ✓ Custom events enable loose coupling
- ✓ `CustomEvent` supports data
- ✓ Same propagation model as DOM events

- ✓ Ideal for large applications
- ✓ Cleaner than direct function calls

## ▶ What's Next?

Type `next` to continue with:

- 👉 [stopPropagation vs stopImmediatePropagation](#)
- 👉 [Event Flow Diagram \(Capture → Target → Bubble\)](#)
- 👉 [Advanced Event Patterns \(Once, Passive, Options\)](#)