

Core JavaScript Mastery Guide

Perfect! Let's go through 15+ tricky closure questions in JavaScript, complete with solutions and explanations — these are classic interview questions.

1 Closure Inside a Loop (var vs let)

```
js

for(var i = 1; i <= 3; i++){
  setTimeout(function(){
    console.log(i);
  }, 1000);
}

// Output: 4 4 4
```

Fix using IIFE:

```
js

for(var i = 1; i <= 3; i++){
  (function(j){
    setTimeout(function(){ console.log(j); }, 1000);
  })(i);
}

// Output: 1 2 3
```

Fix using let:

```
js

for(let i = 1; i <= 3; i++){
  setTimeout(() => console.log(i), 1000);
}

// Output: 1 2 3
```

2 Private Counter

```
js
```

```
function createCounter() {  
  let count = 0;  
  return {  
    increment: function(){ count++; },  
    get: function(){ return count; }  
  };  
}  
  
const c = createCounter();  
c.increment(); c.increment();  
console.log(c.get()); // 2
```

- `count` is **private**; closures preserve its value.

3 Function Factory

js

```
function multiplyBy(x) {  
  return function(y){ return x*y; };  
}  
const double = multiplyBy(2);  
console.log(double(5)); // 10
```

- Inner function **remembers** `x`.

4 Once Function

js

```
function once(fn) {  
  let called = false;  
  return function(...args){  
    if(!called){ called=true; return fn(...args); }  
  };  
}  
const init = once(() => console.log("Init"));  
init(); // Init  
init(); // nothing
```

- Closure preserves `called` flag.
-

5 Closure with IIFE (Module Pattern)

js

```
const module = (function(){
  let secret = 0;
  return {
    increment: () => secret++,
    get: () => secret
  };
})();
module.increment();
console.log(module.get()); // 1
```

- IIFE + closure **encapsulates private data**.
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6 Closure in Event Handler

js

```
function setup() {
  let msg = "Hello";
  document.querySelector("button").addEventListener("click", function() {
    console.log(msg);
  });
}
setup();
```

- Even after `setup()` finishes, the handler **remembers** `msg`.
-

7 Loop with Async Closures

js

```
for(var i=0;i<3;i++){
  setTimeout((function(j){return ()=>console.log(j);})(i),1000);
```

```
}
```

```
// Output: 0 1 2
```

- Closure ensures **correct value per iteration.**

8 Recursive Closure

```
js
```

```
function factorial(n){  
    if(n <=1) return 1;  
    return n * factorial(n-1);  
}
```

- Named function expression can also be used:

```
js
```

```
const factorial = function fact(n){  
    if(n<=1) return 1;  
    return n*fact(n-1);  
};
```

9 Closure with setTimeout & var

```
js
```

```
for(var i=1;i<=3;i++){  
    setTimeout(function(){ console.log(i); },i*1000);  
}  
// Output: 4 4 4
```

- Fix using let:

```
js
```

```
for(let i=1;i<=3;i++){  
    setTimeout(()=>console.log(i),i*1000);  
}  
// Output: 1 2 3
```

10 Closure for Caching / Memoization

js

```
function memo(fn){  
  const cache = {};  
  return function(x){  
    if(cache[x]!==undefined) return cache[x];  
    return cache[x]=fn(x);  
  };  
}  
  
const square = memo(x=>x*x);  
console.log(square(5)); // 25  
console.log(square(5)); // 25 (from cache)
```

- Closure stores cache.

1|1 Closure with Private Array

js

```
const listModule = (function(){  
  let arr = [];  
  return {  
    add: item => arr.push(item),  
    get: () => [...arr]  
  };  
})();  
listModule.add("Anoop");  
console.log(listModule.get()); // ["Anoop"]
```

- Keeps `arr` private.

1|2 Multiple Closures Sharing Same Outer Variable

js

```
function outer() {  
  let x = 10;  
  return [  
    function(){ return x; },  
    function(){ x++; return x; }  
  ];  
}  
  
const [a,b] = outer();  
console.log(a()); //10  
console.log(b()); //11  
console.log(a()); //11
```

- Both closures share **same lexical environment**.
-

1 | 3 Closure in Callback Functions

js

```
function waitAndRun(msg){  
  setTimeout(function(){ console.log(msg); },1000);  
}  
  
waitAndRun("Hello"); // "Hello"
```

- Closure preserves `msg`.
-

1 | 4 Closure & Loop with Different Variables

js

```
for(let i=1;i<=3;i++){  
  let j=i*2;  
  setTimeout(()=>console.log(j),1000);  
}  
  
// Output: 2 4 6
```

- Block-scoped `let` ensures **unique closure per iteration**.
-

1 | 5 Nested Closures

js

```
function outer(a){  
  return function middle(b){  
    return function inner(c){  
      return a+b+c;  
    };  
  };  
}  
  
console.log(outer(1)(2)(3)); // 6
```

- Each function remembers outer variables.
-

✓ Key Takeaways for Interviews

1. Closure = function + lexical environment
 2. Common pitfalls: `var` in loops, async callbacks, memory leaks.
 3. Use cases:
 - Private variables
 - Callbacks / Event handlers
 - Function factories / currying
 - Memoization / caching
 - Module pattern
 4. Named function expressions + closures = recursion safe
 5. Arrow functions also create closures (lexical `this`)
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If you want, I can make a “Closure Mastery Cheat Sheet” with all patterns, pitfalls, and interview tricks in one place — perfect for last-minute prep.

Do you want me to do that next?

Is this conversation helpful so far?