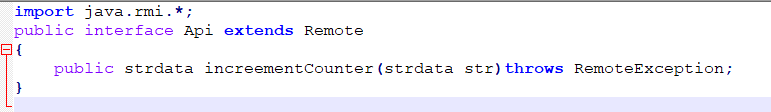
**Lab # 5**

Objective: -To become familiar with RMI Object Serialization.

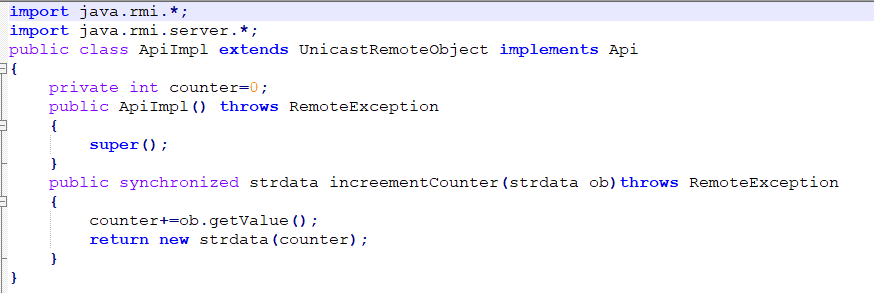
Class Task 01:-

Create a program in which server sharing an object via RMI and a client calling the shared instance.

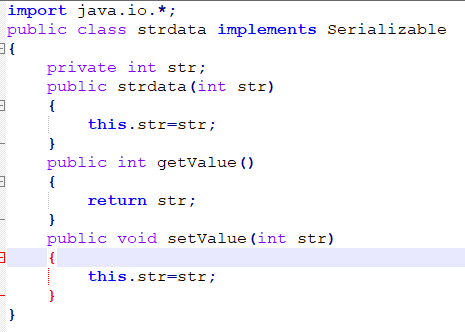
**Api.java**



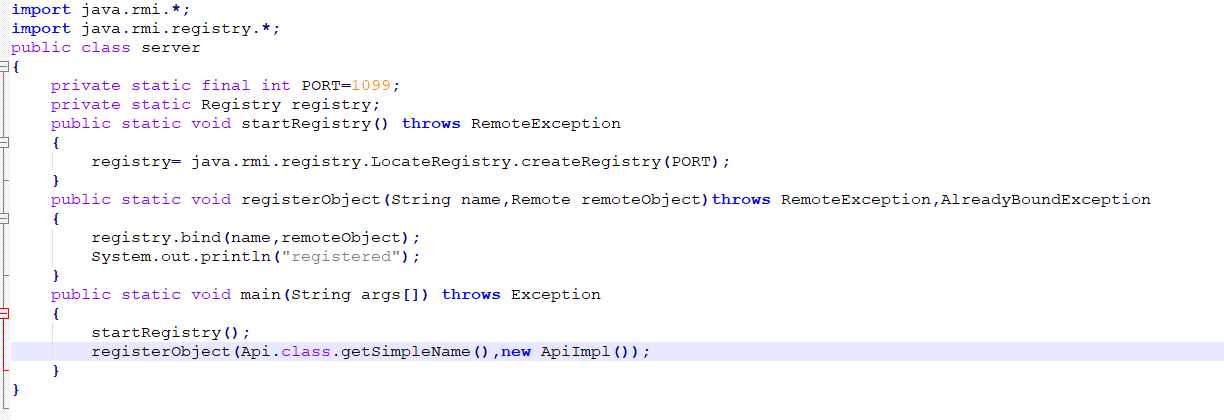
**ApiImpl.java**



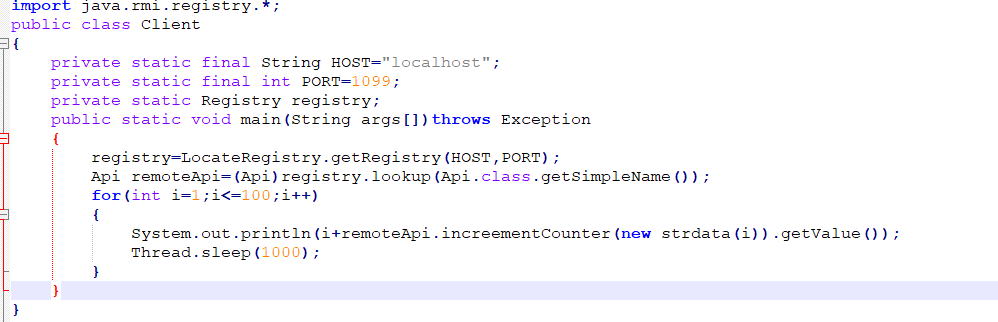
**Strdata.java**



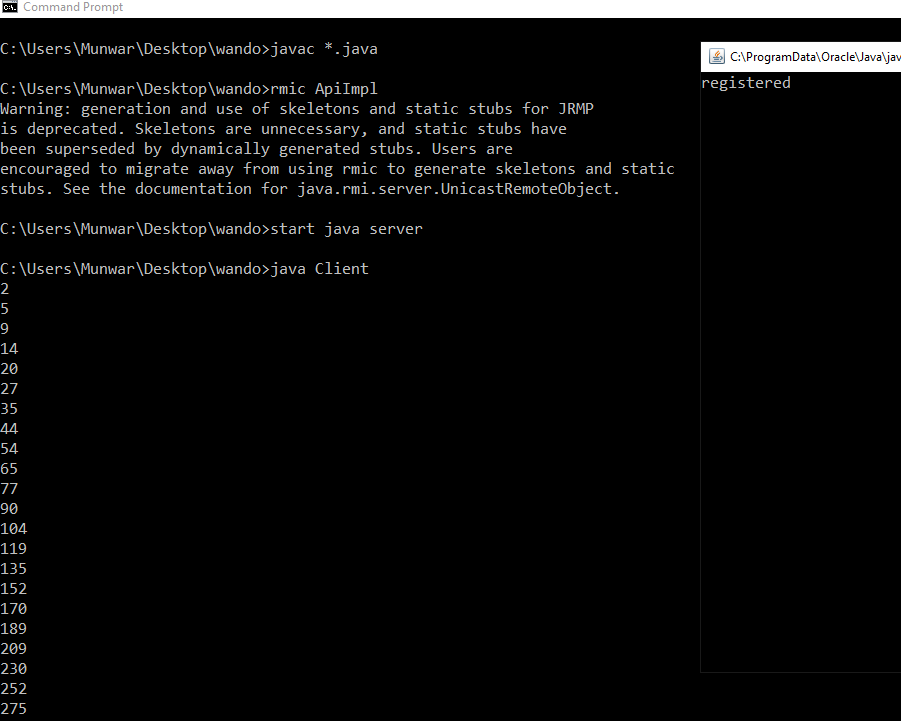
**Server.java**



**Client.java**



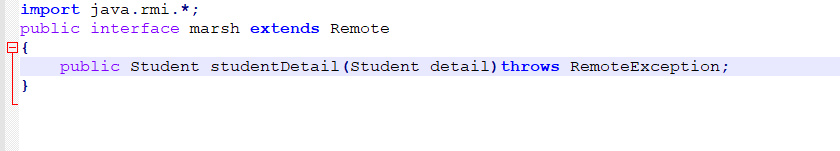
Output:



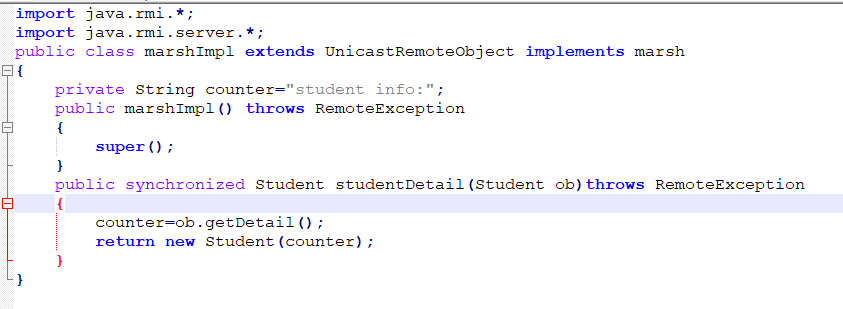
Task 01:-

Develop any simple application to demonstrate object passing in RMI. (Expl: Make a class of your own and use its objects as arguments and return types for RMI).

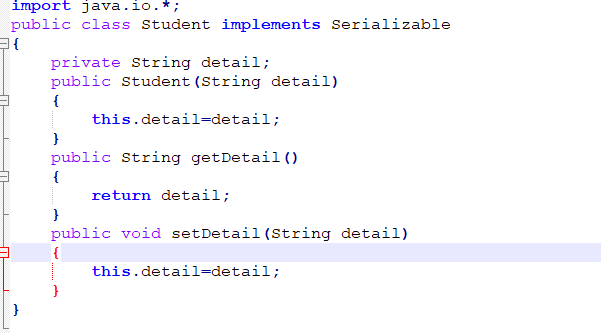
**Marsh.java**



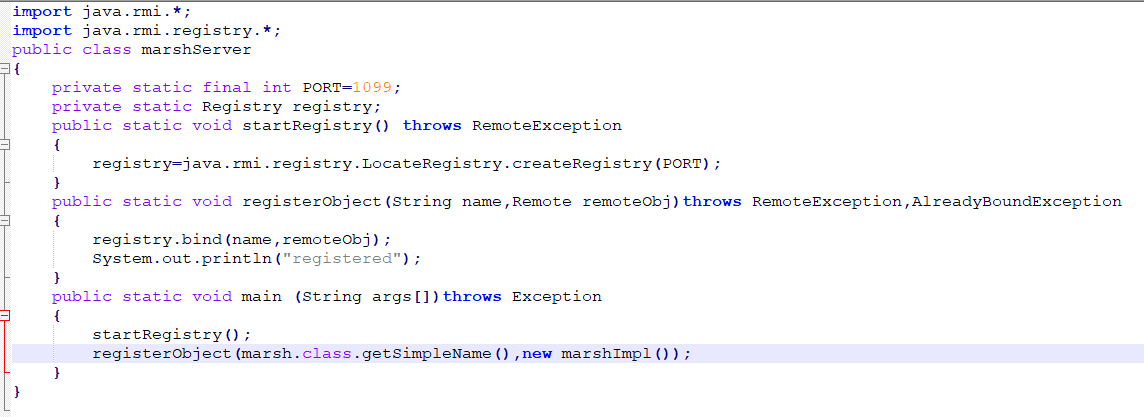
**marshImpl.java**



**Student.java**



**marshServer.java**



**marshClient.java**

