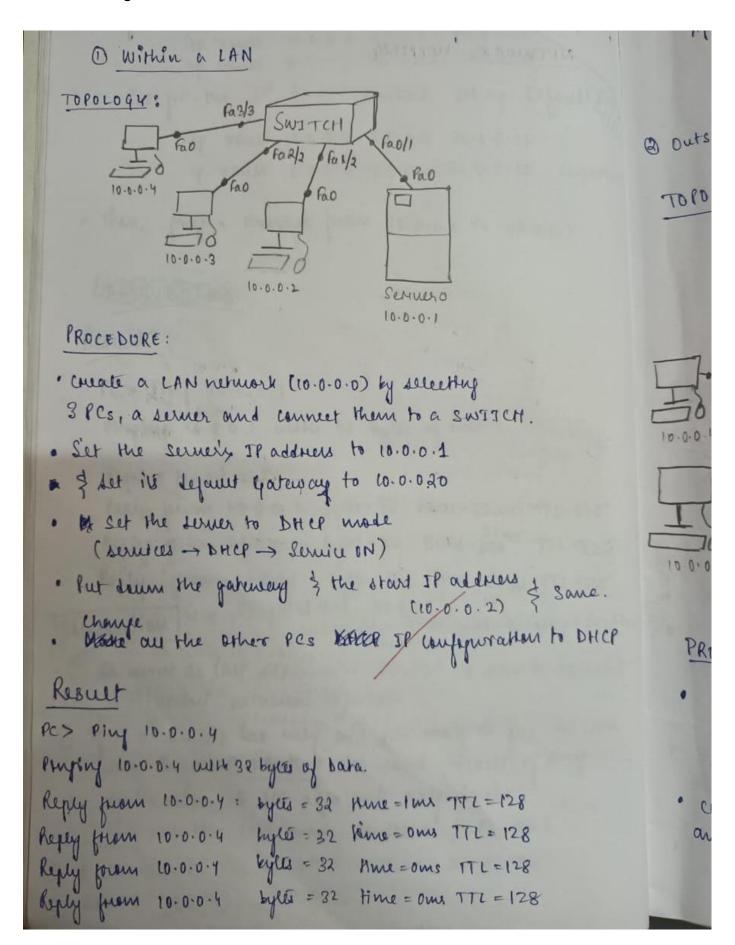
## **Experiment 4**

AIM: Configure DHCP within a LAN and outside LAN.



parties for 10.0.0.4

Parties: sent-4. Received:=4. last=0 (0/1 lan)

Approximate sound trip times in muliseconds:

minimum = Durs. Maximum = 1 ms. Average = Durs

O O O ZIE OC-O O OF MINER OF

@ outside of LAN

TOPOLOGY 10.0.0.10 20.0.0.10 faylo de sie se faylo de sent fa0/0 Particular tell of all R the of oak of (bull) moulet and the allows faid mount 11 Switcho 10-0-0-4 100.0.3 Sumuro. 10-0.0.2 10.0.0.1 state plane is a second of the PROCEDURE: no west / was weeked

follow the same slips as in case of inside LAN, by eneating a 10.0.0.0 network withe the Server Traddress - 10.0.0.1 and the gateway to - 10.0.0.0.10

and connect the 2 nermorks with a PCs and a smitch (20.0.0.0)

Configure the rould to connect the 2 nerworks > enable the gareway. > config t > inrujace la 4/0

> ip address 10.0.0.20 253.0.0.0

> no shut

> exit

> Interface jago

> ip adduct 20.0.0.20 285.0.0.0

> ho shut

> exil-

· a Go to the services of servero and set another fool fateway (default) to 20.0.0.10 and then is the CLI commands of faults set the Server as to a ip-address- helper

The followby are the 2 pools.

PealName	ary Garmay	2ND remes	ston-IP addr	Sumur	Max
Serverlad	210.0.0.10	0-0-0-0	10.0.0.2	255.0.0.0	513
Server Pro11	20-0-0-10	0.0.0.0	20.00.1	215.0.0.0	513

Interface ja 0/0 if priter-agents your is agreen? no that // not needed

more for man which yo care it so again secret · Piny from 10.0.0.02 to 20.0.0.2

(3-3 3-02) Nation

340 11 011

#### **OUTPUT:**

### 1. Inside

```
Packet Tracer SERVER Command Line 1.0
SERVER>ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

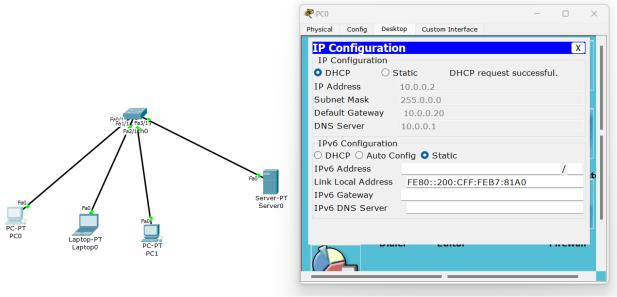
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128
Reply from 10.0.0.3: bytes=32 time=lms TTL=128
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128

Ping statistics for 10.0.0.3:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:

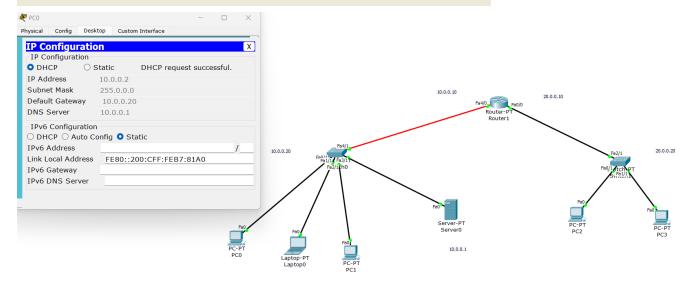
Minimum = 0ms, Maximum = 1ms, Average = 0ms

SERVER>
```



## 2. Outside

```
Command Prompt
Pinging 10.0.0.20 with 32 bytes of data:
Request timed out.
Ping statistics for 10.0.0.20:
    Packets: Sent = 2, Received = 0, Lost = 2 (100% loss),
Control-C
 ^C
PC>ping 20.0.0.2
Pinging 20.0.0.2 with 32 bytes of data:
Request timed out.
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
Reply from 20.0.0.2: bytes=32 time=1ms TTL=127
Ping statistics for 20.0.0.2:
 Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms
PC>
```



#### **OBSERVATION:**

# Observation:

The DHCP (Dynamic Hast Configuration Protocol) helps manage auscention of it ordiners to end users.

The durice woulding to access a network get an ip address yields eated depressionally to H by the week.

The allocated Il address is taken back, when shutdown.

- then the serveres ip address must be assigned to the rouler as the "address here" so that it can automatically configure that decices ip address.
- " when physing outside the current network, at first it shows "Regnest timed out" as the Routest tesses time to find the connect destination
- the server knows the gareway to target and the starting if addulises to any to the devices of a different network.