

# Minimum Spanning Trees

(by Kent Quanrud)



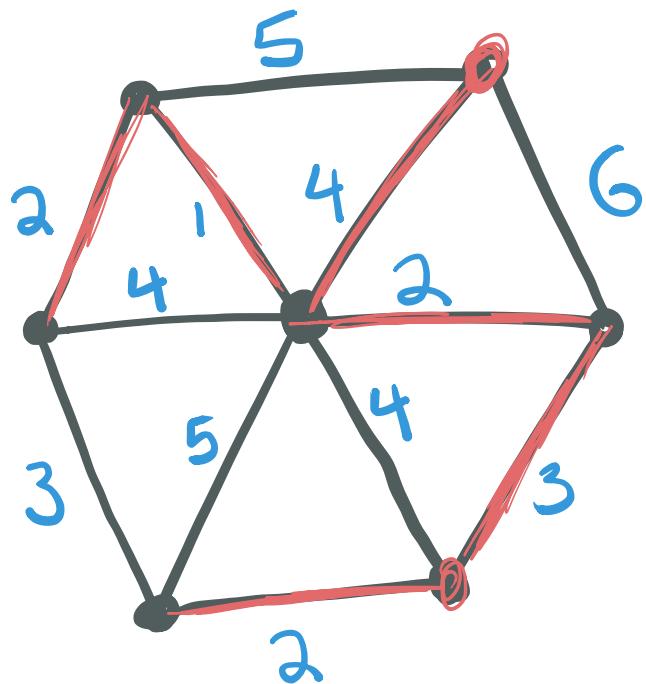
Input : Undirected graph  $G = (V, E)$ ,  
edgeweights  $w: E \rightarrow \mathbb{R}$   $[m=|E|]$   
 $[n=|V|]$

A spanning tree is a tree in  $G$   
containing all of  $V$  (e.g.,  $n-1$  edges)

Goal: Compute the minimum weight  
spanning tree (abbr. MST) in  $G$

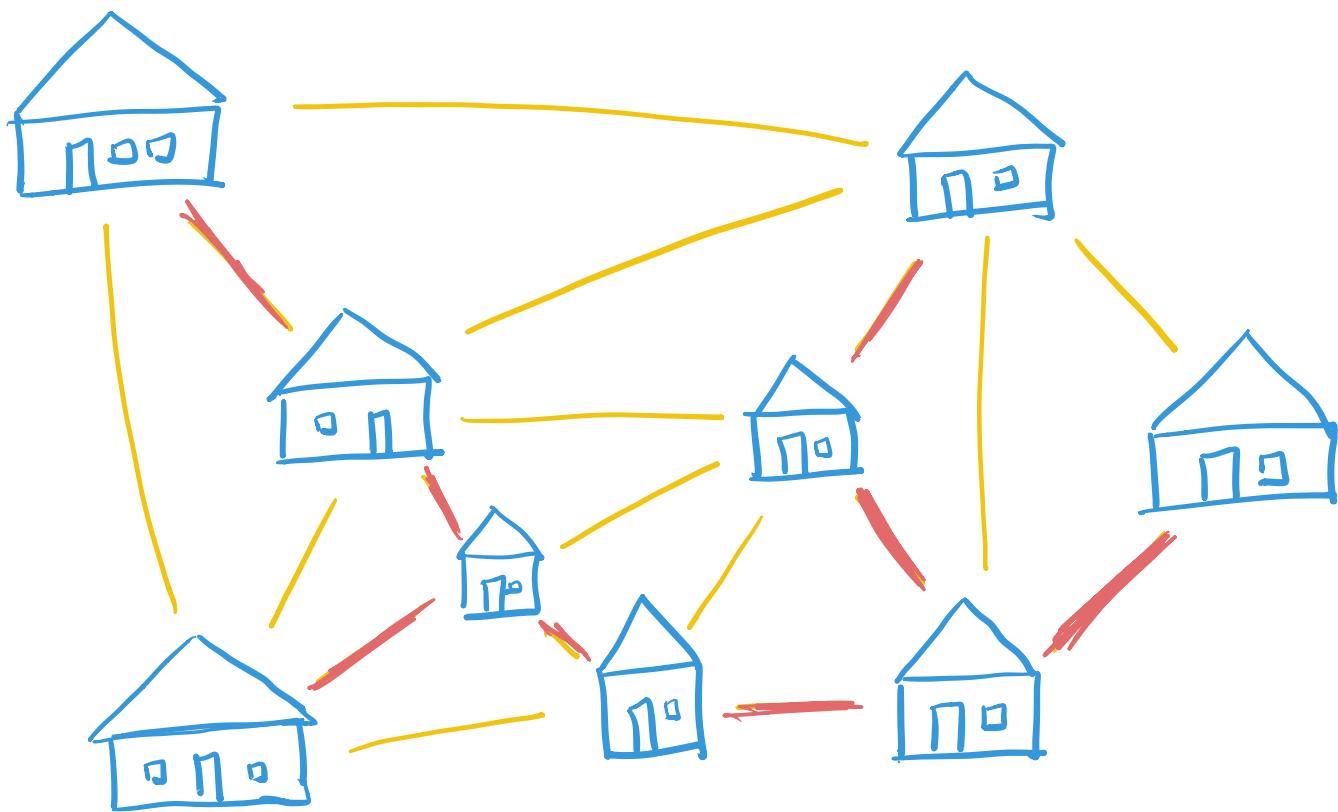
[weight of tree = sum of edge weights]

$$\bar{w}(T) = \sum_{e \in T} w(e)$$



## Applications

- Network design
- Approximations for harder problems like Traveling salesman
- deep connections across theory, comb. OPT



GOAL: Connect Town w/ minimum amount of electrical wire

## Preliminary obs:

- min-ST wrt  $w \leq$  max-ST wrt  $-w$
- we can assume (WLOG) that all edge weights are distinct by breaking ties consistently.

e.g. number edges  $e_1, e_2, \dots, e_m$

$e_i$  "weighs less than"  $e_j$  if

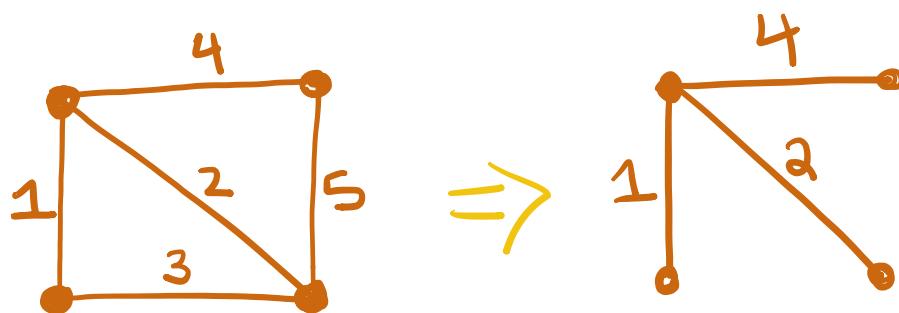
$$w(e_i) < w(e_j)$$

or  $w(e_i) = w(e_j)$  and  $i < j$ .

## Outline:

- (1) Describe 4 different algorithms
- (2) Prove all of their correctness at the same time
- (3) Discuss data structures and pin down the running time

Running example:



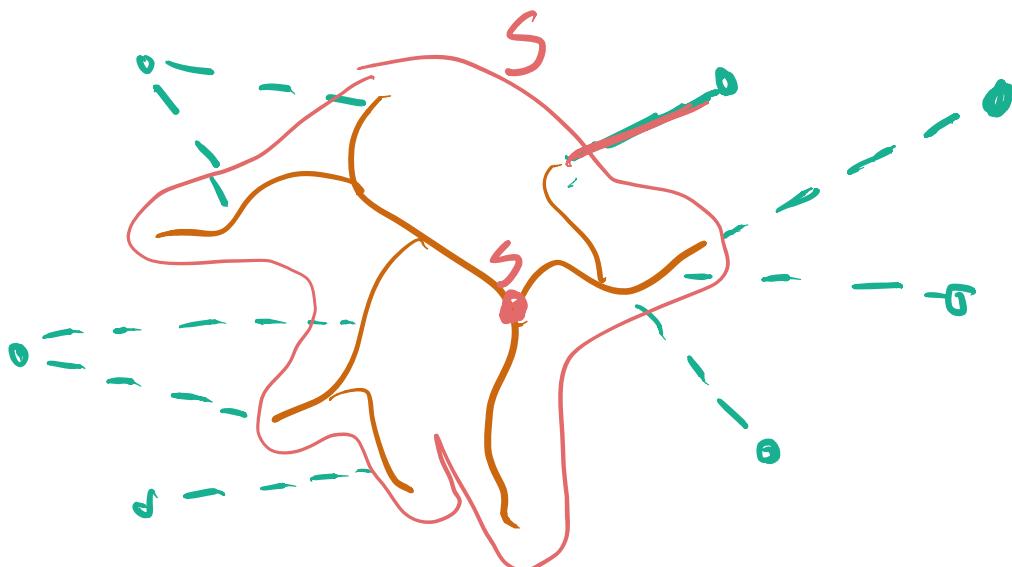
# Prim's algorithm

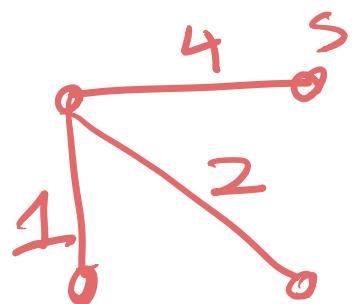
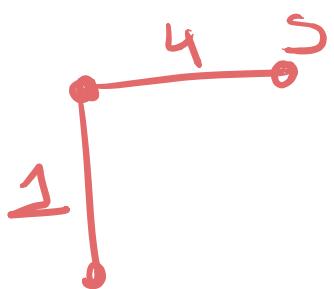
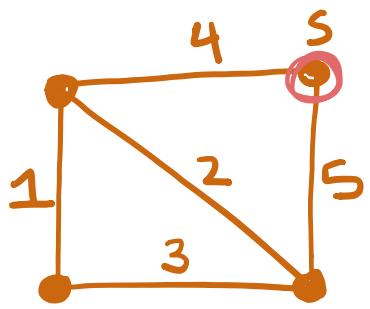
repeatedly adds the minimum weight edge w/ one endpoint in T

PRIM ( $G = (V, E)$ ,  $w: E \rightarrow \mathbb{R}$ )

1.  $T \leftarrow \emptyset, S \leftarrow \{s\}$  for some vertex  $s \in V$
  2. while  $S \neq V$ 
    - a.  $e \leftarrow \min \text{ weight edge crossing } S$
    - b.  $T \leftarrow T + e, S \leftarrow S \cup \{e\}$  ~~if  $e = \{u, v\}$~~
  3. return  $T$   $\triangleright e = \{u, v\}$   
 $u \in S, v \notin S, S \leftarrow S + v$

Key invariant:  $T$  is a tree connecting  $S$





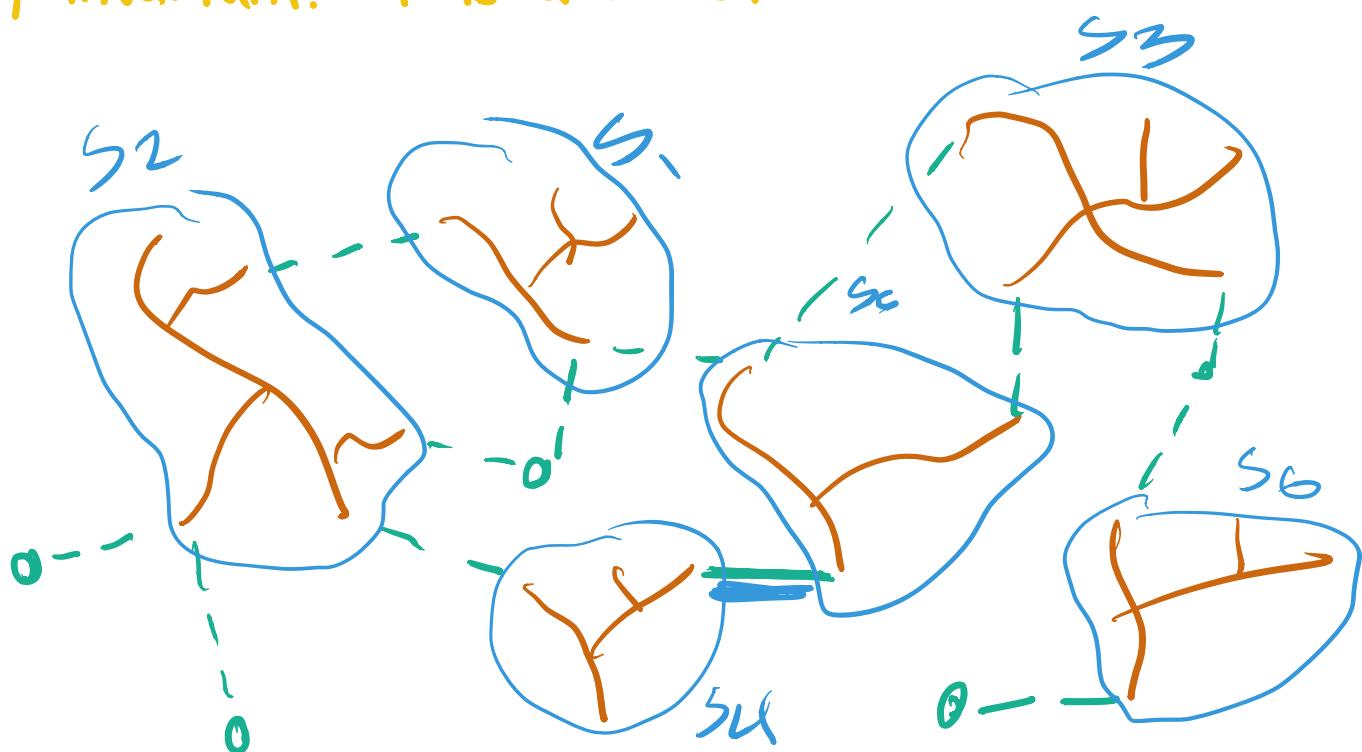
# Kruskal's algorithm

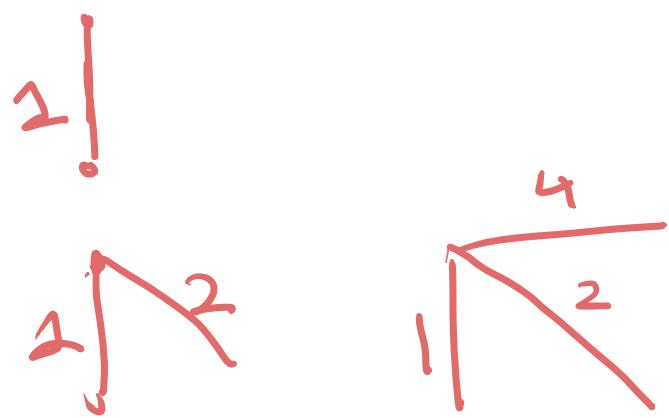
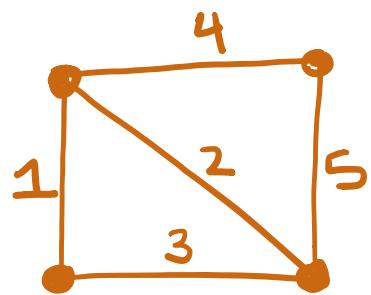
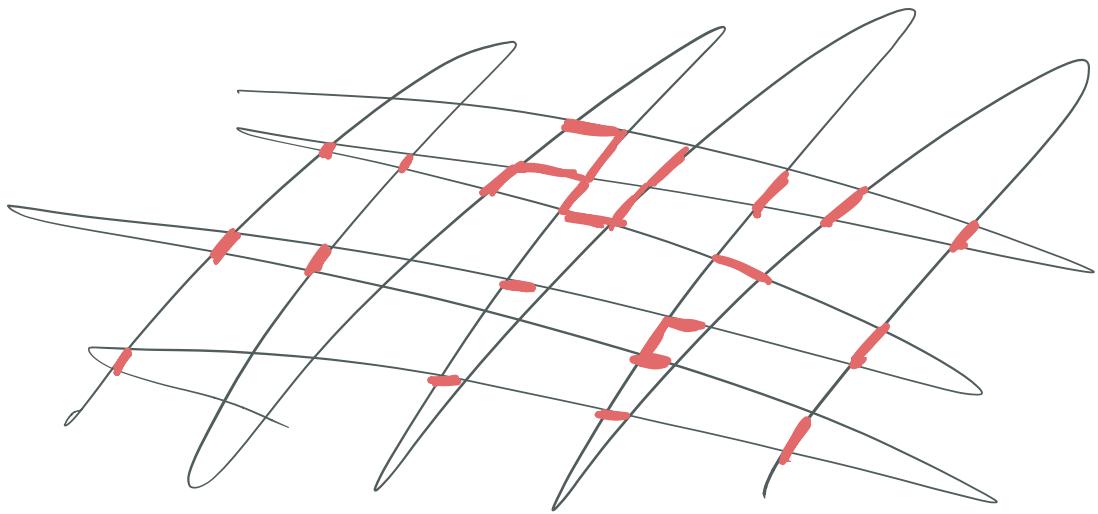
repeatedly adds the minimum weight edge that does not create a cycle

KRUSKAL ( $G=(V,E)$ ,  $w$ )

1.  $T \leftarrow \emptyset$
2. while  $T$  does not span all of  $V$ 
  - a.  $e \leftarrow$  min weight edge in  $E \setminus T$   
st  $T+e$  is acyclic
3.  $T \leftarrow T+e$
4. return  $T$

// Key invariant:  $T$  is a forest





Boruvka:

grow all connected components w/  
min-weight crossing edge in parallel

Boruvka:

1.  $T \leftarrow \emptyset$

2. while  $T$  is not spanning

A.  $U \leftarrow \emptyset$



B. for each component  $SCV$  wrt  $T$

i.  $e \leftarrow \min$  weight edge w/ 1

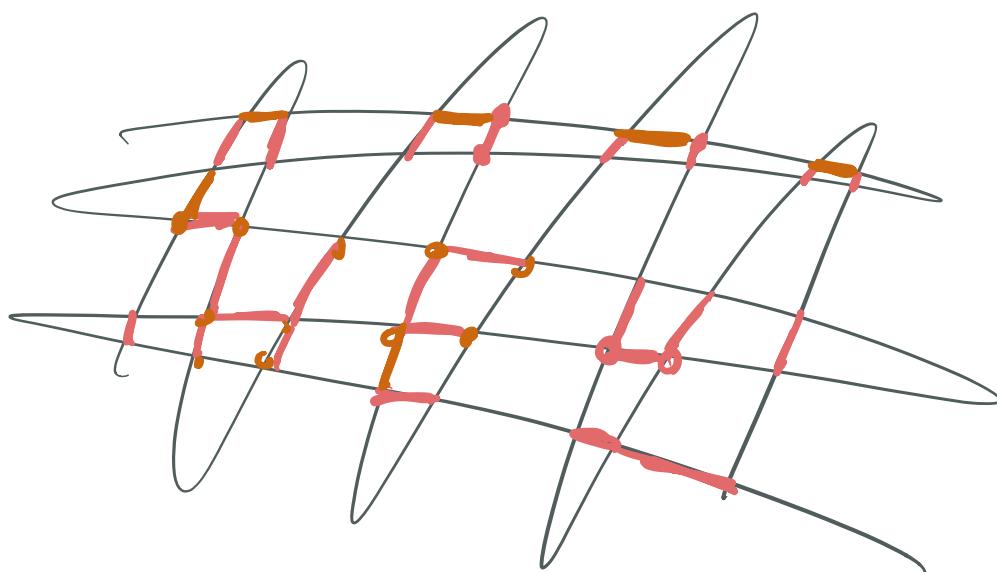
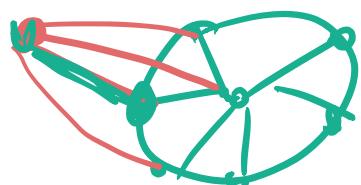
endpoint in  $S$  

safe edge 

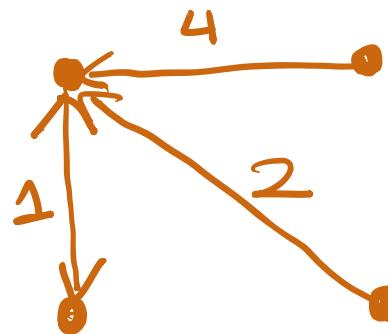
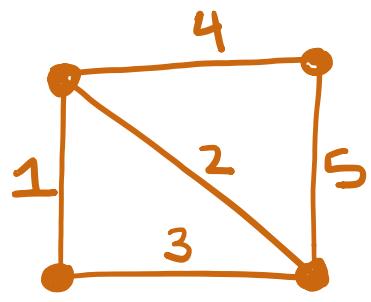
ii.  $U \leftarrow U \cup e$

C.  $T \leftarrow T \cup U$

3. return  $T$



## [simulation]



## reverse-delete

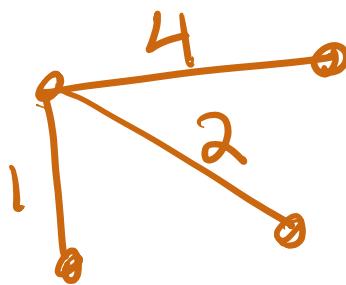
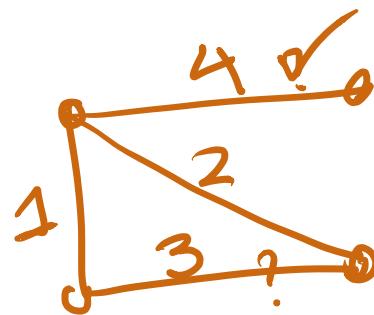
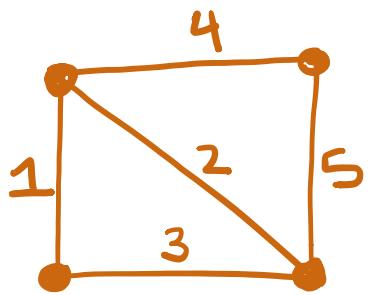
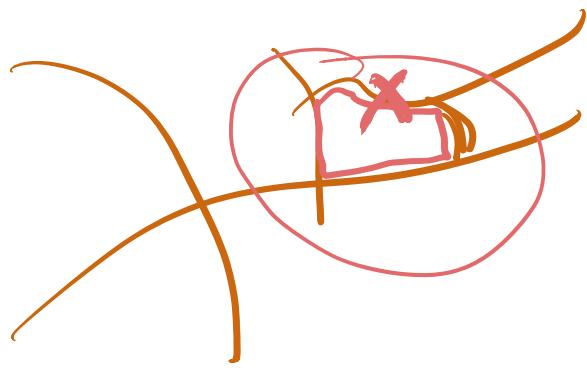
repeatedly removes max-weight edge that does not disconnect graph

REVERSE-GREEDY( $G=(V,E)$ ,  $w$ ):

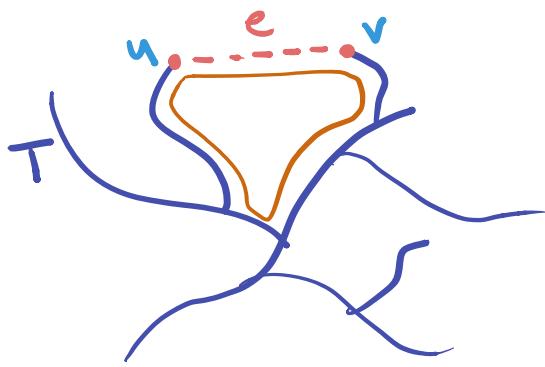
1.  $T \leftarrow E$
2. while  $E \neq \emptyset$ 
  - A.  $e \leftarrow$  max weight edge in  $E$
  - B.  $E \leftarrow E - e$
  - C. if  $T - e$  is connected
    - i.  $T \leftarrow T - e$
3. return  $T$

// Key invariant:  $T$  is a connected subgraph spanning  $V$

T



On to proofs!



Lemma let  $T$  be a spanning tree,  $e \in E \setminus T$

Then  $T + e$  contains a unique cycle, which contains  $e$ .

Proof let  $e = \{u, v\}$ . since  $T$  is a spanning, there is a unique path  $P$  from  $u$  to  $v$  in  $T$ .  $C = P + e$  is our cycle

Suppose there is another cycle

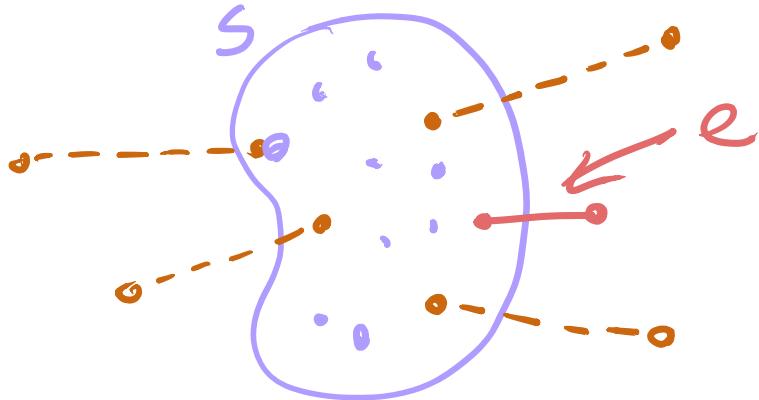
$D \subseteq T + e$ .

(\*)  $e \in D$

- $D - e$  is a path in  $T$

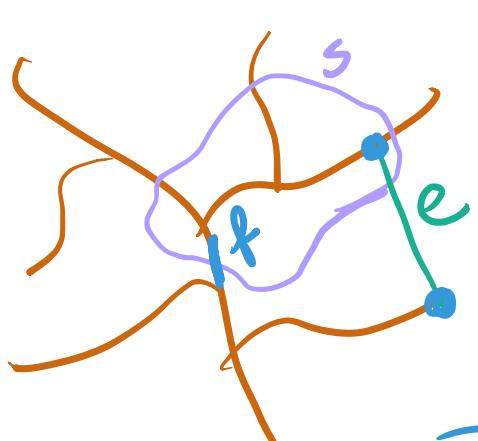
$P$  is the unique path,  $D = P + e$

Safe edges An edge  $e$  is safe if there is a set of vertices  $S$  such that  $e$  is the min-weight edge w/ one endpoint in  $S$



Lemma Any safe edge  $e$  is in every MST

Proof let  $e$  be a safe edge wrt (say)  $S$ .  
Let  $T$  be an MST s.t.  $e \notin T$



$$w(e) < w(f)$$

$$T' = T - S + e$$

$$\begin{aligned} \bar{w}(T') &= \bar{w}(T) - w(S) + w(e) \\ &< \bar{w}(T) \end{aligned}$$

Let  $C$  be the unique cycle in  $T$ .  
 $C-e$  is a path starting in  $S$   
ending  $V \setminus S$ .

Lemma (Suppose edge weights are distinct.)

Then Prim/Kruskal/Boruvka compute spanning trees where every edge is safe

Proof

(inspection)

~~~~~  
(add min weight  
cross S)

Theorem (Suppose edge weights are distinct)

There are exactly  $n-1$  safe edges and they form the unique MST

Proof

① first Lemma ( $\text{safe} \subseteq \text{MST}$ )

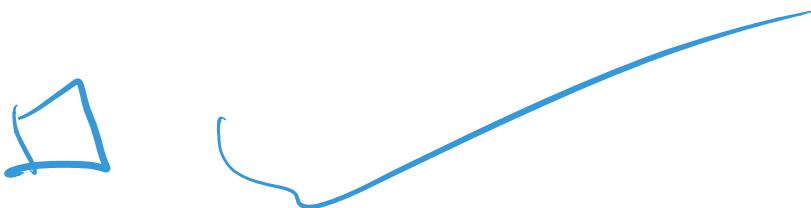
$\Rightarrow \leq n-1$  safe edges

② ( $\text{safe} \not\subseteq \text{Kruskal, Prim's, ...}$ )

$\Rightarrow \geq n-1$  safe edges

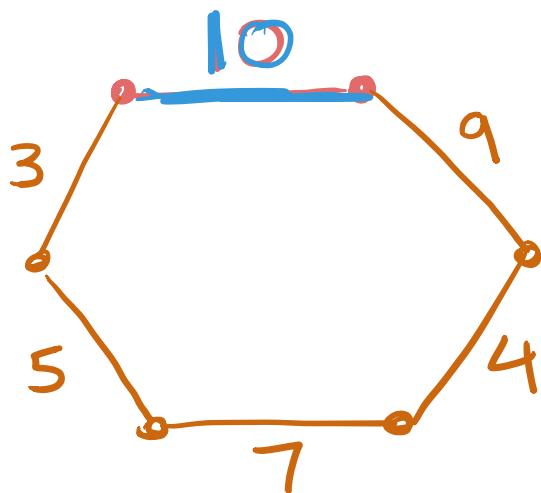
Corollary Prim's, Kruskal's, Boruvka's  
algorithms all return MST's.

Proof



Unsafe edges an edge  $e$  is unsafe if

there is a cycle  $C$  where  $e$  is the uniquely maximum weight edge

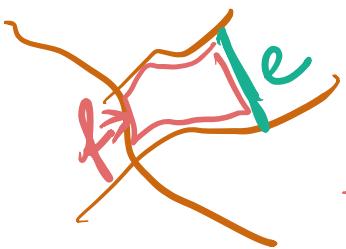


Lemma (Suppose distinct edge weights).

All edges are either safe or unsafe

Proof suppose  $e$  is not safe. let  $T$  be the MST.  $e \notin T$ . let  $C$  be the cycle in  $T+e$ .

$$w(e) < w(f)$$

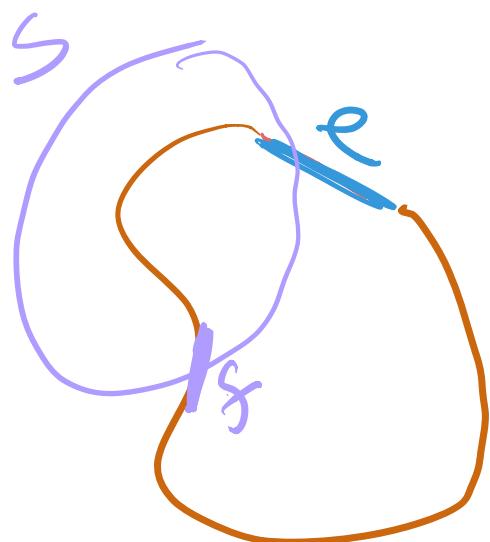


for some  $f \in C - e$ ,

then  $T - f + e$  has smaller weight

suppose  $e$  is safe, and  $C$  is a cycle containing  $e$ .

$$w(e) \leq w(f)$$

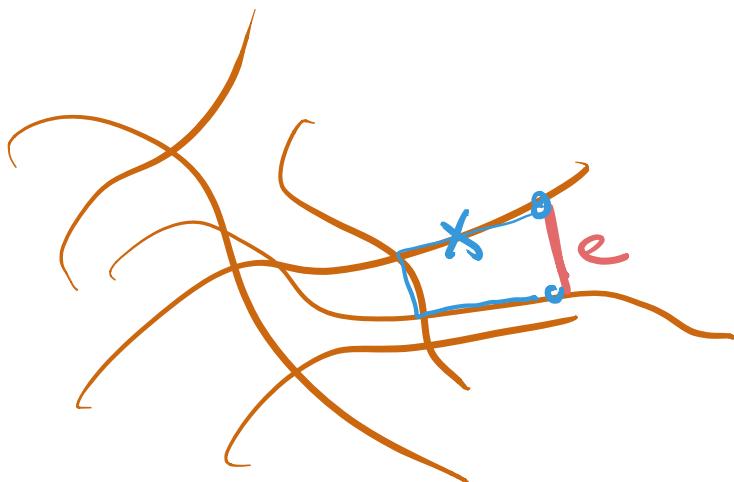


Lemma Let  $T$  be a connected subgraph, and  $e \in T$  the max weight edge\*. Then  $e$  is an unsafe edge.

\* s.t.  $T - e$  is still connected.

Proof Since  $T - e$  is connected,

$T$  contains a cycle  $C$  containing  $e$ .



then  $e$  is  
max weight  
on cycle  $\Rightarrow$  unsafe.

Corollary

Reverse-Delete returns the MST

## Implementation

Boruvka

$O(m \log n)$

Kruskal

$O(m \log n)$

Prim

$O(m + n \log n)$

Boruvka:

grow all connected components w/  
min-weight crossing edge in parallel

Boruvka:

1.  $T \leftarrow \emptyset$

2. while  $T$  is not spanning

A.  $U \leftarrow \emptyset$

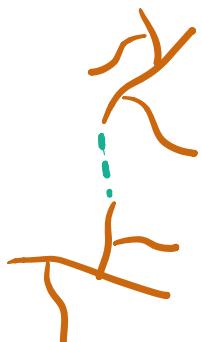
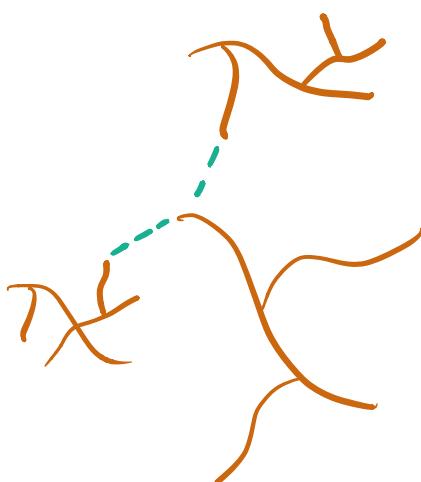
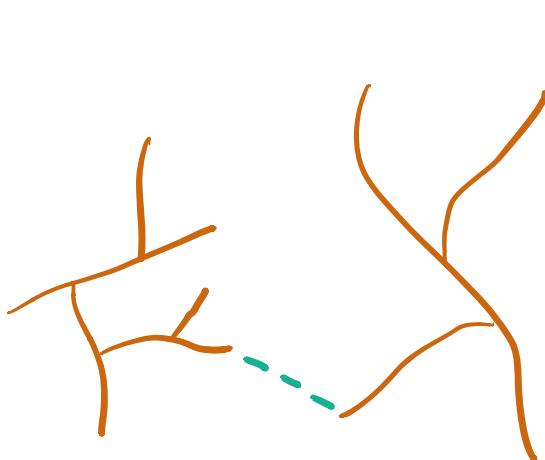
B. for each component  $S \in V$  wrt  $T$

i.  $e \leftarrow \text{min weight edge w/ 1 endpoint in } S$

ii.  $U \leftarrow U \cup e$

C.  $T \leftarrow T \cup U$

3. return  $T$



## Borůvka running Time

// adds edges crossing each component  
in parallel

- Each round halves # connected comp.  
 $\Rightarrow O(\log n)$  rounds
- Each round we look at each edge,  
pick out one edge per component  
 $\Rightarrow O(m)$  per round  
 $\Rightarrow O(m \log n)$  total

# Kruskal's algorithm

repeatedly adds the minimum weight edge that does not create a cycle

KRUSKAL ( $G=(V,E)$ ,  $w$ )

1.  $T \leftarrow \emptyset$

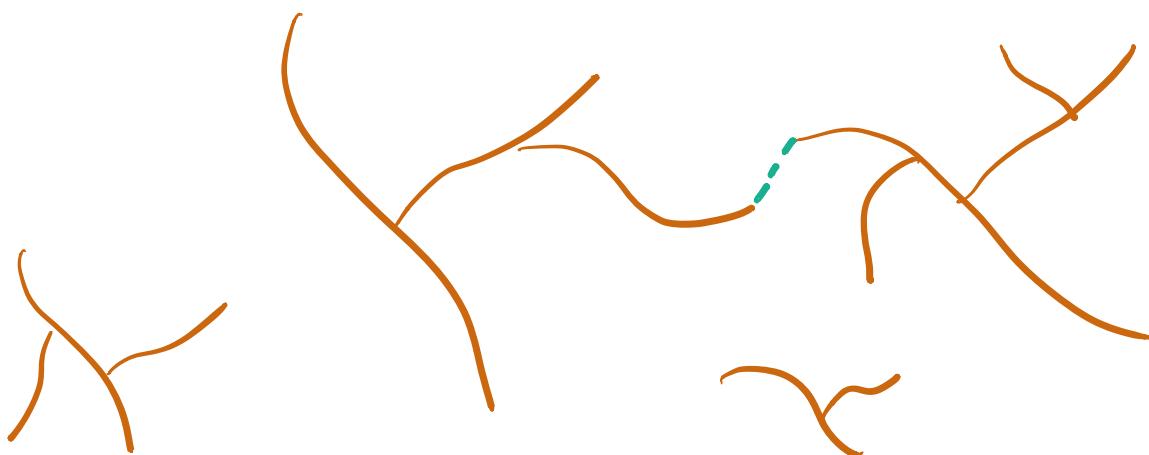
2. while  $T$  does not span all of  $V$

a.  $e \leftarrow$  min weight edge in  $E \setminus T$   
st  $T+e$  is acyclic

b.  $T \leftarrow T+e$

3. return  $T$

// Key invariant:  $T$  is a forest



## Kruskal (refactored)

1.  $T \leftarrow \emptyset$
2. for each  $e = \{u, v\}$  in increasing order of  $w(e)$ 
  - | A. if  $u, v$  are in diff. components of  $T$ 
    - | i.  $T \leftarrow T + e$
3. return  $T$

We need to

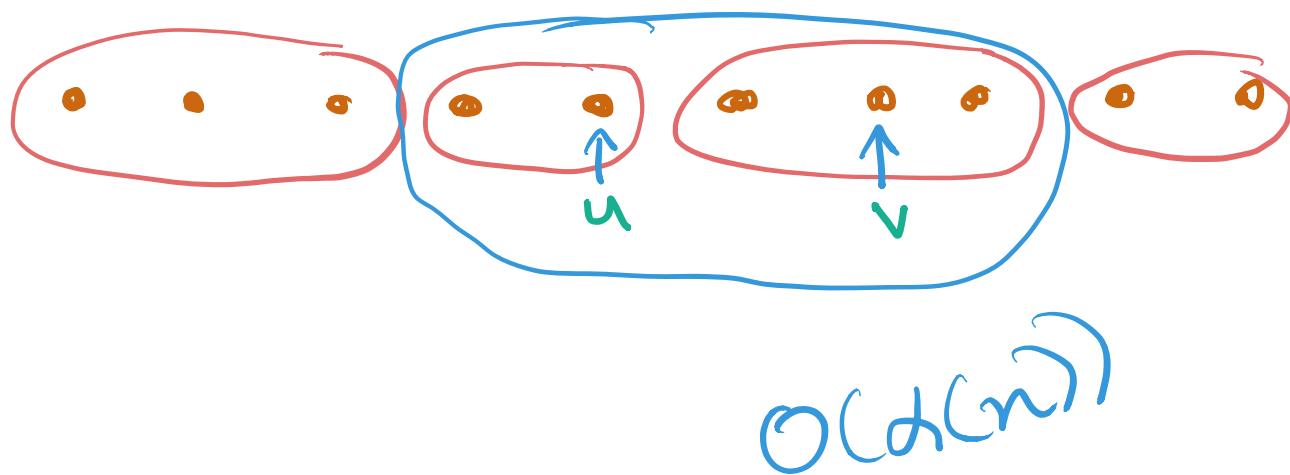
- (a) maintain connected components of  $T$
- (b) quickly decide if 2 vertices are in same component

## Union-Find data structure

Maintains collection of disjoint sets s.t.

$\text{Union}(u, v)$ : combine the set containing  $u$  and the set containing  $v$

$\text{Together}(u, v)$ : returns True iff  $u$  and  $v$  are in the same set



Union-find can be implemented very fast (almost  $O(1)$  amortized per op.).

Bottleneck of Kruskal is sorting

$$\Rightarrow O(m \log n)$$

# Prim's algorithm

repeatedly adds the minimum weight edge w/ one endpoint in  $T$

PRIM ( $G = (V, E)$ ,  $w: E \rightarrow \mathbb{R}$ )

1.  $T \leftarrow \emptyset$ ,  $S \leftarrow \{s\}$  for some vertex  $s \in V$
2. while  $S \neq V$ 
  - a.  $e \leftarrow \min$  weight edge crossing  $S$
  - b.  $T \leftarrow T \cup e$ ,  $S \leftarrow S \cup \{e\}$
3. return  $T$

// Key invariant:  $T$  is a tree connecting  $S$



Need: quickly identify nearest vertex outside the tree to the tree

### Priority queue data structure

- $\text{insert}(k, p)$ : insert key  $k$  w/ priority  $p$
- $\text{decrease}(k, p')$ : decrease the priority of a key  $k$  (already in the queue) to a smaller priority  $p'$
- $\text{extract-min}$ : remove and return the key w/ the minimum priority

For Prim's algo:

keys = vertices not in the tree

priority = min weight of any edge  
from vertex to tree

### Fibonacci Heap

$O(n)$  insertions

$O(1)$

$O(n)$  extract-min

$O(\log n)$

$O(m)$  decrease-key  $O(1)$  amortized

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$O(m + n \log n)$