

NECESSARY LIBERAL PRECONDITIONS: A PROOF SYSTEM

MASTER'S THESIS IN INFORMATICS

ANRAN WANG

SCHOOL OF COMPUTATION, INFORMATION AND TECHNOLOGY - INFORMATICS
TECHNICAL UNIVERSITY OF MUNICH



**NECESSARY LIBERAL PRECONDITIONS: A PROOF
SYSTEM
NOTWENDIGE LIBERALE VORBEDINGUNGEN: EIN
BEWEISSYSTEM**

MASTER'S THESIS IN INFORMATICS

ANRAN WANG, B.SC.
SCHOOL OF COMPUTATION, INFORMATION AND TECHNOLOGY - INFORMATICS
TECHNICAL UNIVERSITY OF MUNICH

Examiner: Prof. Jan Křetínský
Supervisors: Prof. Benjamin Lucien Kaminski
Lena Verscht, M.Sc.
Submission date: 15. September 2023



DECLARATION

Ich versichere, dass ich diese Masterarbeit selbstständig verfasst und nur die angegebenen Quellen und Hilfsmittel verwendet habe.

I confirm that this master's thesis is my own work and I have documented all sources and material used.

Munich, 15. September 2023

Anran Wang

ABSTRACT

This is where the abstract goes.

ZUSAMMENFASSUNG

Kurze Zusammenfassung des Inhaltes in deutscher Sprache...

CONTENTS

I	HOARE TRIPLES, WEAKEST PRECONDITIONS, WEAKEST LIBERAL PRECONDITIONS	1
1	BACKGROUND	2
2	PRELIMINARIES	3
2.1	Lloyd-Hoare Logic	3
2.2	Guarded Command Language	4
2.3	Weakest Precondition	5
2.3.1	The Deterministic Case	5
2.3.2	Defining Loops	6
2.3.3	The Non-deterministic Case	7
2.4	Weakest Liberal Precondition	7
II	NECESSARY LIBERAL PRECONDITIONS	9
3	A PROOF SYSTEM	10
3.1	A Proof System	10
4	CONCLUSIONS	11
4.1	Conclusions	11
4.2	Future Work	11
III	APPENDIX	12
	BIBLIOGRAPHY	13

LIST OF FIGURES

Figure 1	Valid Hoare Triple (Deterministic)	4
Figure 2	Weakest Precondition (Deterministic)	5
Figure 3	Weakest Precondition (Non-deterministic)	7

LIST OF TABLES

Table 1	Valid Hoare Triples	3
Table 2	The Weakest Precondition Transformer (Deterministic Programs) [4]	5
Table 3	The Weakest Precondition Transformer (Non-deterministic Programs) [4]	7
Table 4	The Weakest Liberal Precondition Transformer	8

LISTINGS

ACRONYMS

Part I

HOARE TRIPLES, WEAKEST PRECONDITIONS, WEAKEST LIBERAL PRECONDITIONS

Some text about this part.

BACKGROUND

TODO: Make first letter big?

TODO: Decide on all the colors in the end.

TODO: Rewrite; add chapter contents.

PRELIMINARIES

2.1 LLOYD-HOARE LOGIC

TODO: A history lesson, rewrite to include Lloyd. See [4] P.27.

In 1969, C.A.R. Hoare wrote *An Axiomatic Basis for Computer Programming* [3] to explore the logic of computer programs using axioms and inference rules to prove the properties of programs. This system is known as **Hoare Logic**. He introduced **sufficient** preconditions that will guarantee correct results but does not rule out non-termination. A selection of the axioms and rules are shown in Table 1.¹²

Axiom of Assignment	$F[x/e] \{x := e\} F$
Rules of Consequence	$\text{If } G \{C\} F \text{ and } F \Rightarrow P \text{ then } G \{C\} P$ $\text{If } G \{C\} F \text{ and } P \Rightarrow G \text{ then } P \{C\} F$
Rule of Composition	$\text{If } G \{C_1\} F_1 \text{ and } F_1 \{C_2\} F \text{ then } G \{C_1; C_2\} F$
Rule of Iteration	$\text{If } F \wedge (B \{C\} F) \text{ then } F \{\text{while } B \text{ do } C\} \neg B \wedge F$

Table 1: Valid Hoare Triples

$\{F[x/e]\}$ is obtained by substituting occurrences of x by e .

Semantically, a Hoare Triple $G \{C\} F$ is said to be valid for (partial) correctness, if the execution of the program C with an initial state satisfying the precondition G leads to a final state that satisfies the postcondition F , provided that the program terminates.

The definition indeed corresponds to this intended semantics. (Formal soundness proofs can be found in Krzysztof R. Apt's survey [1] in 1981.) As an example, consider the rule of composition: if the execution of program C_1 changes the state from G to F_1 , and C_2 changes the state from F_1 to F , then executing them consecutively should bring the program state from G to F , with the intermediate state F_1 .

The missing guarantee of termination can be seen in the rule of iteration: consider the example **TODO: Add example here.**

¹ We omit the symbol \vdash in front of a Hoare Triple, which denotes "valid/provable", for better readability.

² Non-determinism was not considered in the original paper, so we treat the programs here as deterministic. With deterministic programs, one initial state corresponds to one final state, and by non-termination we assign a final state \perp .

TODO: Think about whether to add liberally deterministic (Hesselink 1992, Programs, Recursion and Unbounded Choice).

Figure 1 illustrates a valid Hoare Triple, Σ represents the set of all states, the section denoted with G includes the states that satisfy the predicate G . The arrow from left to right denotes the execution of the program C .

TODO: In case I change color for $\setminus \text{mathl}$, I should change the color for hoare triple GCF.

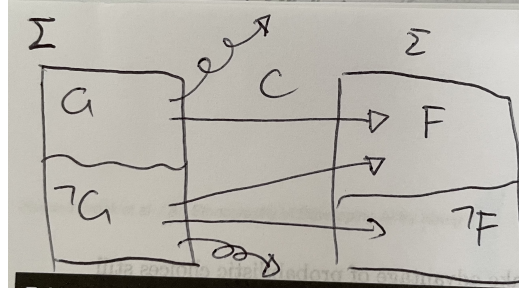


Figure 1: Valid Hoare Triple (Deterministic)

TODO: Digitize image.

Hoare Logic is sound, expressive, yet incomplete [1]. A sensible advancement would be to find the **necessary and sufficient** preconditions that grant us the post-properties, i.e. to eliminate the arrows from $\neg G$ to F in Figure 1, and to be able to prove termination, i.e. to eliminate the arrows from G to the abyss³, which is what Edsger W Dijkstra accomplished with his **weakest precondition** transformer in 1975 [2], among other things.

2.2 GUARDED COMMAND LANGUAGE

From now on we will use Dijkstra's (non-deterministic) **guarded command language (GCL)** [2] to represent programs and to include non-determinism (starting from Section 2.3.3). For better understanding, we use an equivalent⁴ form of GCL that is similar to modern pseudo-code:

$$C ::= x := e \mid C; C \mid \{C\} \square \{C\} \mid \text{if } (\varphi) \{C\} \text{ else } \{C\} \mid \text{while } (\varphi) \{C\} \\ \mid \text{skip} \mid \text{diverge}$$

The **non-deterministic choice** $\{C_1\} \square \{C_2\}$ chooses from two programs randomly. It is however not **probabilistic**, where we know the probabilistic distribution of the outcome of the choice. With the non-deterministic choice, we have no such knowledge.

³ Adding termination proof is also done by Zohar Manna and Amir Pnueli in 1974 [5], where they introduced what we call a **loop variant**, a value that decreases with each iteration. The name is in contrast to **loop invariant**, concretely the F in Rule of Iteration, which is constant before and after the loop.

⁴ Specifically, $\text{if } (\varphi) \{C_1\} \text{ else } \{C_2\}$ is equivalent to $\text{if } \varphi \rightarrow C_1 \square \neg \varphi \rightarrow C_2 \text{ fi}$ in Dijkstra's original style[2]; $\{C_1\} \square \{C_2\}$ is equivalent to $\text{if true} \rightarrow C_1 \square \text{true} \rightarrow C_2 \text{ fi}$.

When `skip` is executed, the program state does not change and the consecutive part is executed. When `diverge` is executed, the program goes to state \perp to denote non-termination, and the execution stops.

2.3 WEAKEST PRECONDITION

2.3.1 The Deterministic Case

To better relate Hoare Triples and Dijkstra's weakest precondition transformer, we first ignore non-determinism.

Again, the goal is to find the **necessary and sufficient** precondition such that the program is guaranteed to **terminate** in a state that satisfies the postcondition. Figure 2 shows it graphically.

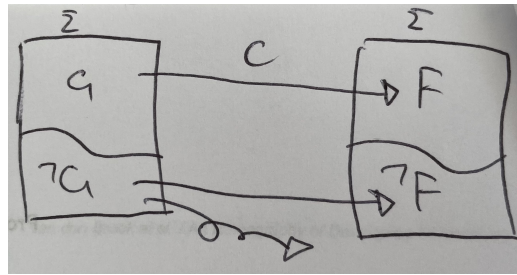


Figure 2: Weakest Precondition (Deterministic)

TODO: Digitize image.

We define the **weakest precondition** transformer structurally in lambda-calculus style⁵ as in Table 2:

C	$\text{wp}.C.F$
<code>skip</code>	F
<code>diverge</code>	false
$x := e$	$F[x/e]$
$C_1; C_2$	$\text{wp}.C_1.(\text{wp}.C_2.F)$
$\text{if } (\varphi) \{C_1\} \text{ else } \{C_2\}$	$(\varphi \wedge \text{wp}.C_1.F) \vee (\neg \varphi \wedge \text{wp}.C_2.F)$
$\text{while } (\varphi) \{C'\}$	$\text{lfp } X.(\neg \varphi \wedge F) \vee (\varphi \wedge \text{wp}.C'.X)$

Table 2: The Weakest Precondition Transformer (Deterministic Programs) [4]

$F[x/e]$ is F where every occurrence of x is syntactically replaced by e .

$\text{lfp } X.f$ is the least fixed point of function f with variable X .

⁵ For example, $\text{wp}.C.F$ can be seen as $\text{wp}(C, F)$ in “typical” style, where wp is treated as a function that has two parameters. The advantage of lambda-calculus style is scalability, we can simply extend the aforementioned function like $\text{wp}.C.F.\sigma$ where σ means the initial state. Here wp is treated as a function that has three parameters, if we were to write it in the “typical” style. It is then questionable whether we changed the type of wp .

Let

$$\Phi(X) := (\neg\varphi \wedge F) \vee (\varphi \wedge \text{wp}.C'.X)$$

be the characteristic function, then wp for while-loop can be defined as:

$$\text{wp}.\text{while}(\varphi)\{C'\}.F = \text{lfp } X.\Phi(X)$$

Most of the definitions in Table 2 are intuitive and correspond to their counterparts in Hoare Logic. To take special notice are the definitions for `diverge` and `while`. Since wp aims for total correctness, the precondition $\text{wp}.\text{diverge}.F$ should terminate with postcondition F . Because `diverge` does not terminate, there is no such precondition and wp for `diverge` should be `false`.

The definition for the while-loop[4] is trickier, but we can verify its correctness by recalling Dijkstra's original definition.

TODO: Find out if there's earlier definition that used `lfp`.

2.3.2 Defining Loops

In Dijkstra's original paper[2], he defined wp for while-loops based on its (intended) semantics, i.e. the precondition such that, when satisfied, guarantees that the loop terminates with the required postcondition within a certain number of iterations.

Let

$$\text{WHILE} = \text{while}(\varphi)\{C'\} \quad \text{IF} = \text{if } (\varphi)\{C'; \text{WHILE}\} \text{ else } \{\text{skip}\}$$

Rewriting Dijkstra's definition in a form conforming to our style, he defines

$$H_0(F) = (F \wedge \neg\varphi) \quad H_k(F) = (\text{wp}.\text{IF}.(H_{k-1}(F)) \vee H_0(F))$$

Intuitively, when $H_0(F)$ is satisfied before the execution of `WHILE`, the loop is exited with 0 iteration in a state that satisfies $F \wedge \neg\varphi$ hence F . Then we can understand $H_k(F)$ as the weakest precondition such that the program terminates in a final state satisfying F after **at most** k iterations.

Then by definition:

$$\text{wp}.\text{WHILE}.F = (\exists k \geq 0 : H_k(F)) \tag{1}$$

We state that our definition coincides with this definition. Without going too deep into domain theory, we only use one of its theorem that yields a computation for least fix points, when they exist.

Theorem 1. **TODO:** Insert theorem, then explain least point iteration from bottom.

Coincidentally, $H_k(F)$ is the k -th iteration from bottom \perp to calculate the least fixed point of the characteristic function: $\Phi^k(\perp)$. Thus by finding the least fixed point, we've found a k that satisfies (1).

2.3.3 The Non-deterministic Case

Now we bring the non-deterministic choice back into the picture and add its definition as shown in Table 3.

C	wp.C.F
skip	F
diverge	false
$x := e$	$F[x/e]$
$C_1; C_2$	$\text{wp}.C_1.(\text{wp}.C_2.F)$
if $(\varphi) \{C_1\}$ else $\{C_2\}$	$(\varphi \wedge \text{wp}.C_1.F) \vee (\neg\varphi \wedge \text{wp}.C_2.F)$
$\{C_1\} \square \{C_2\}$	$\text{wp}.C_1.F \vee \text{wp}.C_2.F$
while $(\varphi) \{C'\}$	$\text{lfp } X.(\neg\varphi \wedge F) \vee (\varphi \wedge \text{wp}.C'.X)$

Table 3: The Weakest Precondition Transformer (Non-deterministic Programs) [4]

To justify this definition for the non-deterministic choice, we must first clarify the intended semantics/meaning of the wp-transformer.

Let $\llbracket C \rrbracket$ denote the **execution** of program C , $\llbracket C \rrbracket.\sigma$ denote the set of final states that **can** occur after the execution of C .

(A state is a function that maps a program variable to a value. The set of **states** is denoted by $\Sigma = \{\sigma \mid \sigma : \text{Vars} \rightarrow \text{Vals}\}$.)

If C is deterministic, then $\llbracket C \rrbracket.\sigma$ is a set of a single state, either a final state σ' or \perp , if the execution does not terminate. If C is non-deterministic, $\llbracket C \rrbracket.\sigma$ can be a set with multiple elements, since multiple final states can be possible.

The weakest precondition $\text{wp}.C.F$ is then

Note for readers: Up to here is readable.

Figure 3 shows wp with non-deterministic programs. Each arrow from left to right shows a **possible** execution of program C .

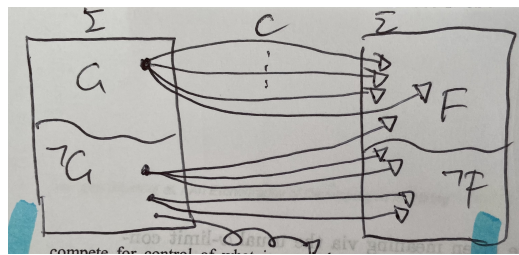


Figure 3: Weakest Precondition (Non-deterministic)

TODO: Digitize image.

2.4 WEAKEST LIBERAL PRECONDITION

We define the weakest liberal precondition transformer in Table 4.

C	wlp.C.F
skip	F
diverge	true
$x := e$	$F[x/e]$
$C_1; C_2$	$wp.C_1.(wp.C_2.F)$
if (φ) { C_1 } else { C_2 }	$(\varphi \wedge wp.C_1.F) \vee (\neg\varphi \wedge wp.C_2.F)$
$\{C_1\} \Box \{C_2\}$	$wlp.C_1.F \wedge wlp.C_2.F$
while (φ) { C' }	$gfp X.(\neg\varphi \wedge F) \vee (\varphi \wedge wp.C'.X)$

Table 4: The Weakest Liberal Precondition Transformer

Part II

NECESSARY LIBERAL PRECONDITIONS

Some text about this part.

A PROOF SYSTEM

3.1 A PROOF SYSTEM

In this section we study the necessary liberal precondition:

$$\text{wlp.C.F} \implies G$$

CONCLUSIONS

4.1 CONCLUSIONS

4.2 FUTURE WORK

Part III

APPENDIX

BIBLIOGRAPHY

- [1] Krzysztof R. Apt. “Ten Years of Hoare’s Logic: A Survey—Part I.” In: *ACM Trans. Program. Lang. Syst.* 3.4 (1981), 431–483. ISSN: 0164-0925. DOI: [10.1145/357146.357150](https://doi.org/10.1145/357146.357150). URL: <https://doi.org/10.1145/357146.357150>.
- [2] Edsger W Dijkstra. “Guarded commands, nondeterminacy and formal derivation of programs.” In: *Communications of the ACM* 18.8 (1975), pp. 453–457.
- [3] Charles Antony Richard Hoare. “An axiomatic basis for computer programming.” In: *Communications of the ACM* 12.10 (1969), pp. 576–580.
- [4] Benjamin Lucien Kaminski. “Advanced weakest precondition calculi for probabilistic programs.” PhD thesis. RWTH Aachen University, 2019.
- [5] Zohar Manna and Amir Pnueli. “Axiomatic approach to total correctness of programs.” In: *Acta Informatica* 3 (1974), pp. 243–263.

COLOPHON

This document was typeset using the typographical look-and-feel classicthesis developed by André Miede. The style was inspired by Robert Bringhurst's seminal book on typography "*The Elements of Typographic Style*". classicthesis is available for both L^AT_EX and L^yX:

<https://bitbucket.org/amiede/classicthesis/>

Happy users of classicthesis usually send a real postcard to the author, a collection of postcards received so far is featured here:

<http://postcards.miede.de/>

Final Version as of May 5, 2023 (classicthesis version 0.1).