
Outline for

UCLAE Flash 1: Session #11

TITLE
DATE

Advanced Topics
Thursday 7pm – 10pm, September 4th, 2008

PRERATORY
READINGS

Preparatory Reading(s):

- None

Online Reading(s):

- None

In-Class Project Assignment: P3

- Due today in class.

Guest Lecturer(s): Dan Cluff

Lecture Topic(s) – If not covered last week:

INSPIRATION

- Professional Philosophy
- Development Best Practices
- Obfuscation, Encryption, & Deconstructing Websites

1. INTRODUCTION

Administrative issues (20 Mins)

- Project Milestone
 - P3 is due in class in class today. Students present projects on the projector to the class. Projects are to be 80% - 100% complete compared to the future P4 deliverable.
 - A 'user' chosen by the instructor will navigate the project without assistance.
 - Student gives an explanation of the project outlining the goals and what is left to be completed.
 - Students holds Q/A with class to get feedback
 - **DURING CLASS** Students sends a Bb message to instructor summarizing feedback and outlining all remaining steps.
 - **P4 is due online in next week by 11:59 pm on the date of Session #12's class.** Everyone must show their project in class. It is recommended to have them submitted before 7pm but that is not required. It is to be submitted as a FLA attachment to a Bb message to the instructor. If you required more than one file to be sent, zip them into one compressed file first and attach the zip.

CLASS OUTLINE

- 100 Mins (20 Students, < 5 Mins each)
 - P3 – Deliver your FLA to instructor through your desktop folder.
 - Instructor will pick a random student to test your application regardless of what state it's in.
 - Random student and other classmates give feedback
 - Then author explains the state of the project and next steps
 - Author sends feedback to instructor (see above for Bb instructions)
- **Break (15 Mins)**
- ~65 Mins (as time permits)
 - Recap of text chapters 15 – 16
 - More on working with sound
 - Questions and more examples
 - More on working with video
 - FLV format and video encoding
 - Flash CS3 video encoder

NOTES

[illegible]