1. **Question** Related To: Textbook Introduction

Flash's drawing tools are based on vector graphics, rather than bitmapped (raster) graphics. The characteristics of VECTOR graphics include...

**Answer**

Low file size, easily rescalable dimensions, and ideal for non-photographic visuals

2. **Question** Related To: Textbook Introduction

What features are new to Flash with Adobe Flash CS3?

**Answer**

ActionScript 3.0 & Publishing to Flash Player 9

3. **Question** Related To: Textbook Chapter 1

Listed in order from grandest in scope to smallest in scope, it can be said that a Flash movie file (\*.FLA) is comprised of...

**Answer**

Movie, scene, frame, layer, stack, shape, curves

4. **Question** Related To: Textbook Chapter 1

Of the areas of the Flash authoring environment (edit bar, library, stage, and timeline), which two MOST critical when drawing new graphics?

**Answer**

Library and stage

5. **Question** Related To: Textbook Chapter 2

A Flash drawn symbol is comprised of which two major parts?

**Answer**

Fills and strokes

6. **Question** Related To: Textbook Chapter 2

Gradient fills are one type of fill in Flash. Which characteristics BEST describe a gradient?

**Answer**

A mix of 2 or more colors drawn in a linear or radial mode