Outline for

UCLAE Flash 1: Session #7

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| TITLE | Midterm and Brainstorm |
| DATE | Thursday 7pm – 10pm, August 7th, 2008 |
| INSPRIRATION |  |

1. INTRODUCTION

Administrative issues & Class Outline

* 20 Mins
  + **Show “Vector vs. Raster”** example on blackboard from Session #5
  + Discuss cacheAsBitmap as IDE setting and AS3 property
* 20 Mins
  + **Take the Midterm (30 questions, 25 pt Max)**
* 15 Mins
  + Break
* 60 Mins
  + Brainstorm Final Project
  + Pitch to Class
  + Email Pitch to Instructor
    - Project Type: Website, Media Player, Game
    - Description: …
* 60 Mins
  + Session #5 Continued: Basic Interactivity
    - Two old Teachback opportunities (see session #6)
    - Two new Teachback opportunities
      * Create a button and a MovieClip. Clicking on the button will move the MovieClip right across the stage by 10 pixels. Use this;
        + instance.x = instance.x + 10
      * Any Subject, Any volunteers?

NOTES

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