

Anchors

Anchor Meeting

Anchors are expected to...

- Keep leadership informed of the health of their team, client, and project
 - Project status
 - Practices status
 - Client happiness
 - Allocation needs
 - Communicate upcoming milestones
 - Communicate risks
- Have a longer rotation on a project or with a client
- Help a team arrive at and stick to our best practices
- Push the team to continuously improve on practices
- If there is no PM, there are additional expectations
 - Manage the backlog of work
 - Facilitate IPM
 - Ensure retros/demos are happening

What is an anchor?

• An experienced XP practitioner who can represent how and why we approach building software in the way that we do

- Someone who can understand the health of the team, where there is room for improvement, and help the team achieve that improvement
- Someone who is generally allocated to a project longer than over developers, in order to maintain context and client relationships
- Some who can start a new project with a new client
- Keeping track of technology, leading the tech practice, following best practices
- Mentor ramping up people's context, understanding their roles, making sure they have context, are growing in their roles

Why do we need anchors?

- For us Consistency in practices and team dynamics
- For clients confidence don't need to always rehash what we're doing, what's already been done
- Relationships are hard and take time
 - Trust by association easier to bring in new folks to the client if there's someone there the client already trusts
- Helps us maintain context as well
- Allows us to rotate the non-anchors, someone there to keep that context

What are the responsibilities?

- Know the tech stack know enough to be able to ramp new folks into it
- Managing the backlog
- Regularly meet with the client
- Keeper of the rituals running IPMs
- Communicating staffing needs
- Coordinating the work
- Understand upcoming work scope

- Keep an eye on scope make sure team is focused on the project, doesn't get off track
- Communication with client keep them informed about if we're going to miss/make deadlines
- Understanding actual business needs product direction
- Making sure the team is following best tech practices
- Delegating!!!

What are not the responsibilities

- Doing everything themselves
- Training everyone on the tech stack
- People management giving performance reviews, etc
 - Not an eng manager
- Not an architect not there to design everything
- · Lead, don't dictate
- Not on call 24/7
- You don't own all of the success or failures of the team
- Keeping all the context themselves makes it too difficult to roll off

How do you know when you're the anchor?

It should be designated by leadership

Rubric

Aa Item	■ Description	Status	≡ Notes	
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Aa Item	□ Description	♥Status	≡ Notes
Overall project status			
Client happiness	How is the client feeling about progress? Are you communicating with them enough to know?		
Testing practices	How confident are you in production deploys? Is the team having conversations around testing?		
<u>Upcoming</u> <u>milestones</u>	Upcoming releases, team changes, etc		
<u>Risks</u>	One sentence or less		
<u>Wins</u>	One sentence or less		
Allocation needs	Do you need more/less engineers? PMs? Design?		
Technical debt			
Velocity and volatility	Look for consistence over time, ratio of bugs to stories to chores		
Release cadence			
Pairing	Is the team pairing? Pairing with clients?		
Client enablement (if applicable)			

Test coverage

- How confident are you in production deploys? Is the team having conversations around testing?
- Velocity and volatility
 - Is it consistent?
- Allocations
 - Do you have the right number of engineers? PM? Design?
- Pairing
 - Is your team pairing consistently? Switching pairs regularly? If there are clients, are you pairing with them?

- Overall project status
- Client happiness
 - How is the client feeling about progress? Are you communicating with them enough to know?

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