

Ansar Shayekin

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Software Engineer

Computer Science graduate from Brunel University with 2 years of experience in front-end/back-end development and digital projects coordination. Proficient in JavaScript, Java and PHP. Focused on writing scalable, maintainable, and performant code. Contributed to realising over 5 IT projects at Procter & Gamble, including web application and digital solutions development. Demonstrated ability to lead IT projects from conception to launch. Collaborative team member, coordinated projects across teams (IT/Production/Support functions). Collected a robust portfolio of personal web development projects: <https://github.com/Ansar1337>.

CORE SKILLS

▪ HTML/CSS ▪ JavaScript ▪ React.js ▪ Vue.js ▪ Next.js	▪ TypeScript ▪ Redux ▪ SQL/PostgreSQL ▪ Git/GitHub ▪ Tailwind CSS	▪ RESTful APIs ▪ Java ▪ Postman & API testing ▪ PHP ▪ Agile methodologies
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EDUCATION

BRUNEL UNIVERSITY OF LONDON

2020 – 2024

BSc Computer Science (Software Engineering)

London, UK

Capstone Project: Developed educational platform for in-demand programming languages. Technologies: JavaScript, HTML/CSS, and PHP. Features include:

- Structured learning framework with lectures and code examples
- Comprehension quizzes and homeworks for each module
- Progress tracking system
- Personalised profile for each user

SPECTRUM INTERNATIONAL SCHOOL

2018 – 2020

GCSE and AS levels, GPA – 3.8

Astana, Kazakhstan

Additional

UDEMY

2021 – 2025

"The Complete 2023 Web Development Bootcamp", "React - The Complete Guide 2025", and courses in Java and SQL

EXPERIENCE HIGHLIGHTS

PROCTER & GAMBLE (*Placement year within IT Department*)

Jul 2022 – Jun 2023

Digital Value Creation Intern

London, UK

- Developed and successfully deployed a carpool application for P&G employees, attracting 75 active users within the first 3 months and increasing ride-sharing participation by 25%. Delivered the project ahead of schedule, leveraging JavaScript, Vue.js, PHP and SQL for a smooth user experience.
- Developed a digital solution for the Career Shadowing Scheme, featuring matching algorithms, integrated scheduling tools, and a feedback mechanism.
 - Acted as a single contact point for the HR Department for all technical inquiries and requests.
 - Due to its scalability the platform was subsequently rolled out to other P&G production sites.
Tools: MS PowerApps, Access.
- Was overall responsible for the project of a Digital Fire Register System installation for the Liquid & Dish Production Unit (100 employees):
 - Replaced a paper-based process with 100% tracking via a database, tablet interface for safety leaders, and integrated access cards/scanners.

- Collaborated with the site's Safety team and production personnel throughout the project lifecycle (5 project team members), and delivered the project 6 months ahead of schedule.
- Received positive feedback on the system's usability and effectiveness after test runs.
Tools: JavaScript, PHP.
- Added and modified key features of 5 departments on P&G's London Site website using JavaScript, Vue.js and PHP resulting in the integration of multiple key performance indicators (KPIs) and department-specific information, improving functionality and accessibility.

A platform for global collaboration and organization of international trade and economic events

<https://gazexpocongress.kz/en>

2021

Kazakhstan

Summer Internship

Provided front-end development using JavaScript and SQL, building a statistical website, and adding new elements to showcase event information.

PERSONAL PROJECTS

- **Personal Portfolio:** a responsive, multi-device, cross-browser compatible portfolio website showcasing my personal journey and projects. [Website](#)
- **Netflix Clone:** a front-end clone of Netflix, featuring dynamic movie searching using the MovieDB API. While working on this project, I gained valuable experience with React, fetching and handling data from REST API's. [Website](#)
- **Learning Manager:** I am currently refactoring my university capstone project using the Vue framework. This process is helping me strengthen my skills in Vue while also allowing me to refine and enhance the application's existing functionality. [GitHub](#)
- **15-Puzzle game:** developing small games has always been my opportunity to unwind and simply enjoy the process of coding. This project brought me genuine pleasure and also developed my critical analysis and attention to detail. [Website](#)

ADDITIONAL INFORMATION

- Developed strong communication and problem-solving skills through first-line client support during summer internships.
- Served as team lead and active member for student capstone IT projects at Brunel University.
- I had a pleasure being a teaching assistant for multiple modules, supporting tutorials and mentoring students during my university days. Also, I represented the university in hackathons and programming competitions.

Languages: English – Fluent, Russian – Fluent, Kazakh – Native.