

Experiment 10

Push/pop instructions

Objective:

To learn how to use the stack and write assembly procedures.

Stacks:

POP Instruction

The POP instruction first copies the contents of the stack element pointed to by ESP into a 16- or 32-bit destination operand and then increments ESP. If the operand is 16 bits, ESP is incremented by 2; if the operand is 32 bits, ESP is incremented by 4.

There are two instruction formats:

1. POP r/m16
2. POP r/m32

PUSHFD and POPFD Instructions

The PUSHFD instruction pushes the 32-bit EFLAGS register on the stack, and POPFD pops the stack into EFLAGS:

pushfd
popf

PUSHAD, PUSHA, POPAD, and POPA

- The PUSHAD instruction pushes all of the 32-bit general-purpose registers on the stack in the following order: EAX, ECX, EDX, EBX, ESP, EBP, ESI, and EDI.
- The POPAD instruction pops the same registers off the stack in reverse order.
- The PUSHA instruction pushes the 16-bit general-purpose registers (AX, CX, DX, BX, SP, BP, SI, DI) on the stack in the order listed.
- The POPA instruction pops the same registers in reverse order.

Note: we will use the following interrupt services:

Service 01h: DOS get character function

mov ah,01h ; returns ASCII code of character to AL
int 21h ; and echo it to the monitor

Service 02h: DOS print character function

```
mov ah,02h
mov dl,ASCII# ; ASCII code of character for print in DL
int 21h
```

Service 08h: Get character without echo
mov ah,08h ; returns ASCII code of character to AL
int 21h ; but don't echo it to the monitor

Lab Objective

Task #1: Write an assembly language program that asks the user to enter a password formed from 8 characters. The program prints the password as stars on the screen. If the password is right, the program should print 'Correct Password'. Else, it will print 'Incorrect Password'

```
01 .model small
02 .data
03 pwd db 'YOURNAME'
04 A db 10,13,'Correct Password',10,13,'$'
05 B db 10,13,'Incorrect Password',10,13,'$'
06 .code
07 main proc :
08     mov ax,@data
09     mov ds,ax
10     mov bx,offset pwd
11
12     mov cx,8
13     x:
14     mov ah,8
15     int 21h
16     push ax
17     push [bx]
18     inc bx
19     mov ah,2
20     mov dl,'*'
21     int 21h
22     loop x
23     mov cx,8
24     y:
25     pop ax
26     pop bx
27     cmp al,b1
28     jne error
29     loop y
30     mov ah,9
31     mov dx,offset A
32     int 21h
33     exit :
34     mov ah,4ch
35     int 21h
36     error :
37     mov ah,9
38     mov dx,offset B
39     int 21h
40     jmp exit
41     end main
42
```

```
mov ds,ax
mov bx,offset pwd
```

```
mov cx,8
x:
mov ah,8
int 21h
push ax
push [bx]
inc bx
mov ah,2
mov dl,'w'
int 21h
loop x
mov cx,8
y:
pop ax
pop bx
cmp al,bl
jne error
loop y
mov ah,9
mov dx,offset A
int 21h
exit :
mov ah,4ch
int 21h
error :
```

Load		reload		step back		single step		run		step del			
registers		H		L		F400:0204				F400:0204			
AX	4C	24				F4200:	FF	255	RES			BIOS DI	
BX	08	59				F4201:	FF	255	RES			INT 021h	
CX	00	00				F4202:	CD	205	=			I RET	
DX	00	08				F4203:	21	033	!			ADD [BX + SI],	
CS	F400					F4204:	CF	207	=			ADD [BX + SI],	
IP	0204					F4205:	00	000	NULL			ADD [BX + SI],	
SS	0710					F4206:	00	000	NULL			ADD [BX + SI],	
SP	FFFA					F4207:	00	000	NULL			ADD [BX + SI],	
BP	0000					F4208:	00	000	NULL			ADD [BX + SI],	
SI	0000					F4209:	00	000	NULL			ADD [BX + SI],	
DI	0000					F420A:	00	000	NULL			ADD [BX + SI],	
DS	0710					F420B:	00	000	NULL			ADD [BX + SI],	
ES	0700					F420C:	00	000	NULL			ADD [BX + SI],	
						F420D:	00	000	NULL			ADD [BX + SI],	
						F420E:	00	000	NULL			ADD [BX + SI],	
						F420F:	00	000	NULL			ADD [BX + SI],	
						F4210:	00	000	NULL			ADD [BX + SI],	
						F4211:	00	000	NULL			ADD [BX + SI],	
						F4212:	00	000	NULL			ADD [BX + SI],	
						F4213:	00	000	NULL			ADD [BX + SI],	
						F4214:	00	000	NULL			...	

emulator screen (80x25 chars)

```

wwwwww
Correct Password
  
```

