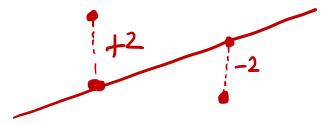
In-Depth Loss Functions

1. Mean Squared Error

$$MSE = \frac{1}{N} \left(y_i - y_i \right)^2$$

$$= \frac{1}{N} \left(y_i - y_i \right)^2$$

MSE- Why is it squared?



MSE-Footnote 1

D why squaring the differences?

$$\frac{4+4+(-4)+(-4)}{4}=\frac{0}{4}=0$$

This does not work.

Absolute Values:

$$\frac{1+4+1+1+1+1+1+1-4}{4} = \frac{16}{4} = 4 \left(\frac{\text{Looks}}{\text{Good}} \right)$$

Range: (-4) to (+4)

Trainer: Dr. Darshan Ingle.

MSE-Footnote 2

(a)
$$\int \frac{4^2 + 4^2 + (-4)^2 + (-4)^2}{4} = \int \frac{64}{4} = \int \frac{16}{4} = \frac{4}{4}$$

2. Maximum Likelihood Estimation (MLE)

Probability

https://www.youtube.com/watch?v=XepXtl9YKwc

MLE Formula

$$P(n) = \frac{1}{\sqrt{2\pi r^2}} \cdot \exp\left(-\frac{1}{2} \frac{(n-M)}{r^2}\right)$$

MLE vs MSE Conclusion

Max. the likelihood is some as minimizing the squared error.

$$\Lambda = -\frac{1}{N} \sum_{i=1}^{N} (x_i - M)^2 \qquad (-vesign)$$

$$MSE = \frac{1}{N} \sum_{i=1}^{N} (x_i - M)^2 \qquad (does not how -vesign)$$

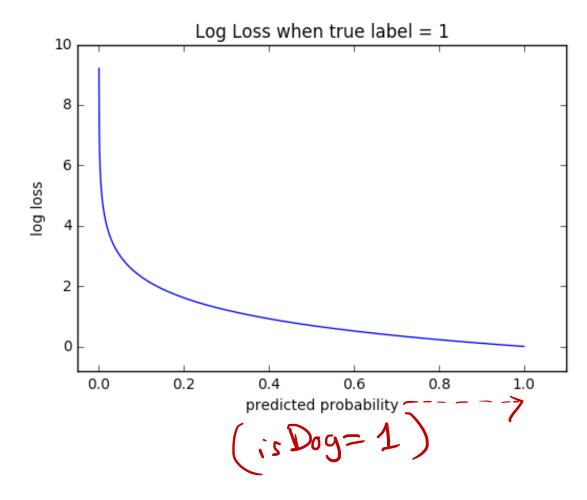
- If you are training a binary classifier, chances are you are using binary cross-entropy / log loss as your loss function.
- Have you ever thought about what exactly does it mean to use this loss function?
- The thing is, given the ease of use of today's libraries and frameworks, it is very easy to overlook the true meaning of the loss function used.

De measure performance of Classification Model whose olp is 6/w 6 & 1.

Pred huge Act => (ross_Extrapy loss value +

y-pred = 0.12 bad => High loss y-act = 1

A perfect Model = Cross_ert.value 05 0



Log Loss a penalized both the type of errors.

• Cross-entropy and log loss are slightly different depending on context, but in machine learning when calculating error rates between 0 and 1 they resolve to the same thing.

Math

• In binary classification, where the number of classes M equals 2, cross-entropy can be calculated as:

$$-(y \log(p) + (1-y) \log(1-p))$$

• If M>2 (i.e. multiclass classification), we calculate a separate loss for each class label per observation and sum the result.

$$-\sum_{c=1}^M y_{o,c} \log(p_{o,c})$$

- Note:
- M number of classes (dog, cat, fish)
- log the natural log
- y binary indicator (0 or 1) if class label c is the correct classification for observation o
- p predicted probability observation o is of class c

Cross-Entropy / Log Loss Code:

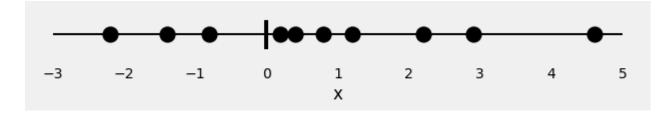
```
def CrossEntropy(yHat, y):
    if y == 1:
        return -log(yHat)
    else:
        return -log(1 - yHat)
```

A Simple Classification Problem

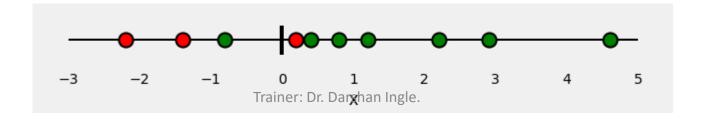
Let's start with 10 random points:

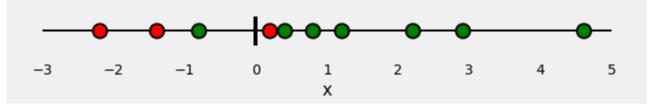
$$x = [-2.2, -1.4, -0.8, 0.2, 0.4, 0.8, 1.2, 2.2, 2.9, 4.6]$$

This is our only **feature**: **x**.



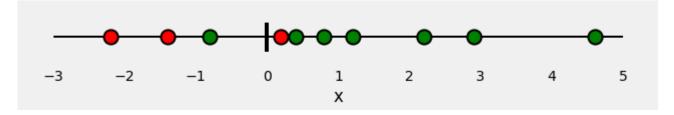
Now, let's assign some **colors** to our points: **red** and **green**. These are our **labels**.





So, our classification problem is quite straightforward: given our **feature** *x*, we need to predict its **label**: **red** or **green**.

Since this is a **binary classification**, we can also pose this problem as: "**is the point green**" or, even better, "**what is the probability of the point being green**"? Ideally, **green points** would have a probability of **1.0** (of being green), while **red points** would have a probability of **0.0** (of being green).



If we **fit a model** to perform this classification, it will **predict a probability of being green** to each one of our points. Given what we know about the color of the points, how can we **evaluate** how good (or bad) are the predicted probabilities? This is the whole purpose of the **loss function**! It should return **high values** for **bad predictions** and **low values** for **good predictions**.

For a **binary classification** like our example, the **typical loss function** is the **binary cross-entropy** / **log loss**.

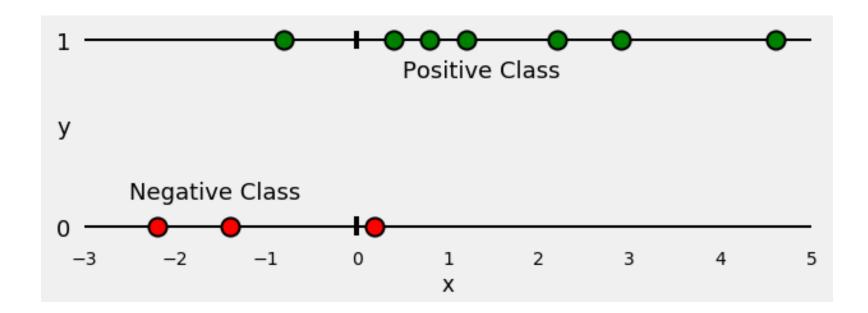
If you look this **loss function** up, this is what you'll find:

$$H_p(q) = -\frac{1}{N} \sum_{i=1}^{N} y_i \cdot log(p(y_i)) + (1 - y_i) \cdot log(1 - p(y_i))$$

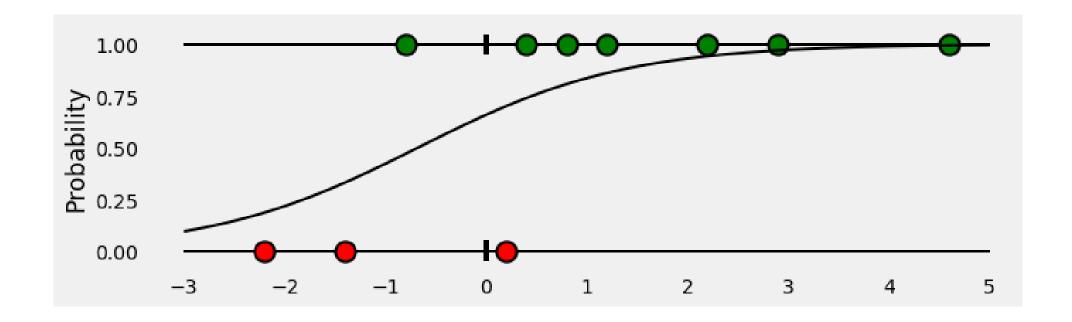
where y is the label (1 for green points and 0 for red points) and p(y) is the predicted probability of the point being green for all N points.

Computing the Loss — the visual way

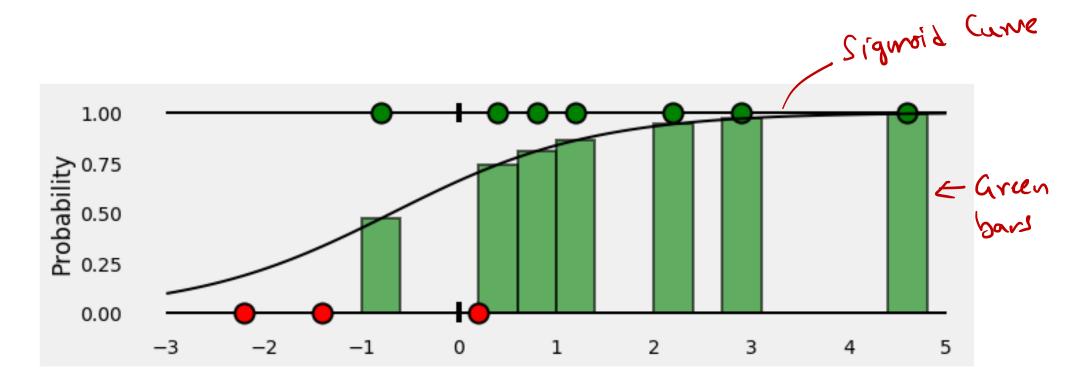
Split au to their classes: tre or -ve



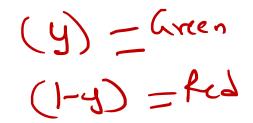
Cross-Entropy/Log Loss
Logistic Regression to classify our points.
Sigmoid curve

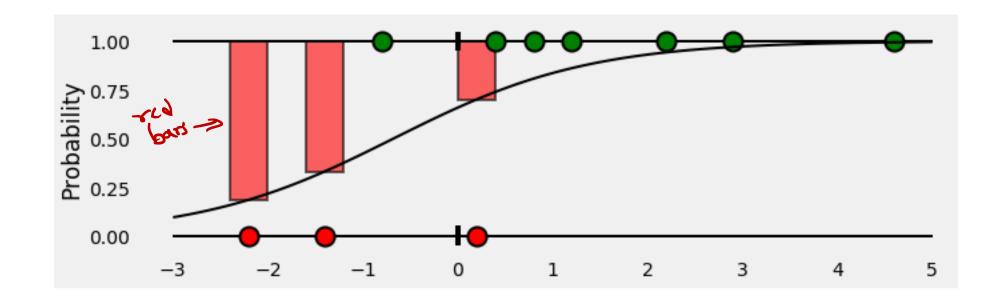


Predicted prob. by classifier?

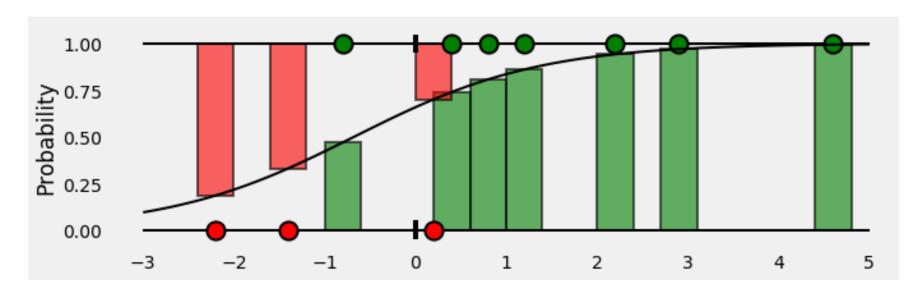


- Ve class)



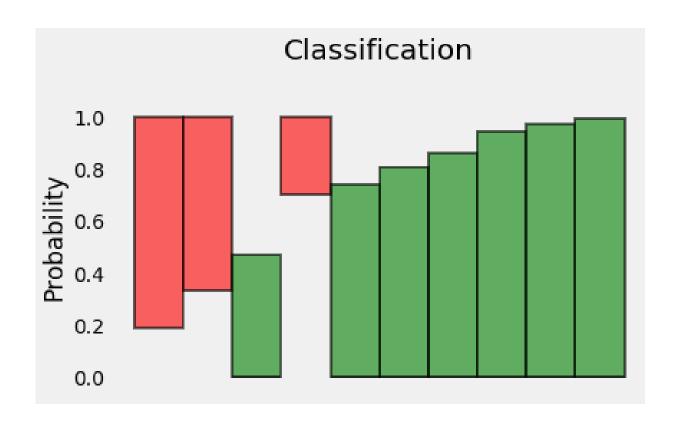


Look at it all once.

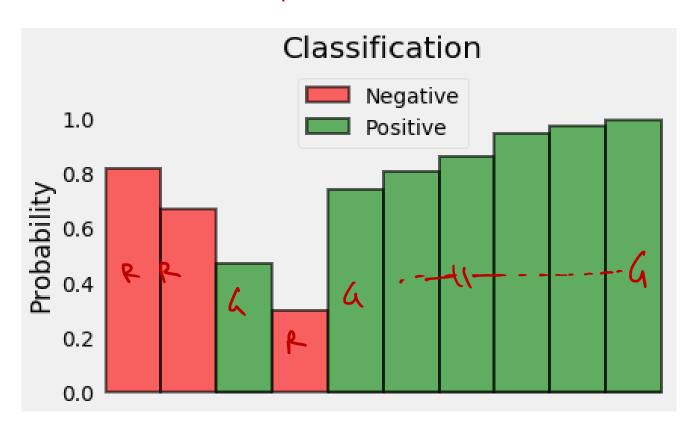


Evaluate Binary Cross-entropy) log loss?

Cross-Entropy / Log Loss ignored my × axis



Rypsitioning the bars



• Since we're trying to compute a **loss**, we need to penalize bad predictions, right? If the **probability** associated with the **true class** is **1.0**, we need its **loss** to be **zero**. Conversely, if that **probability is low**, say, **0.01**, we need its **loss** to be **HUGE**!

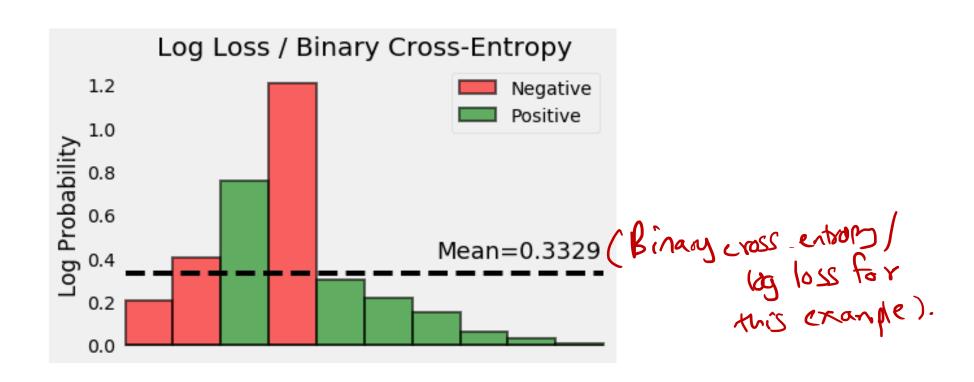
• It turns out, taking the **(negative) log of the probability** suits us well enough for this purpose (*since the log of values between 0.0 and 1.0 is negative, we take the negative log to obtain a positive value for the loss*).

• The plot below gives us a clear picture —as the **predicted probability** of the **true class** gets **closer to zero**, the **loss increases exponentially**:



Trainer: Dr. Darshan Ingle.

Take negative log of all probabilities



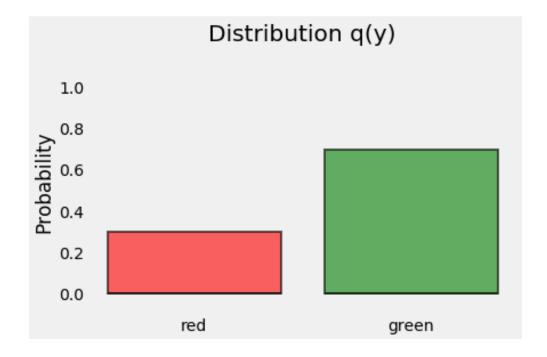
```
from sklearn.metrics import log_loss
import numpy as np
x = np.array([-2.2, -1.4, -.8, .2, .4, .8, 1.2, 2.2, 2.9, 4.6])
logr = LogisticRegression(solver='lbfgs')
logr.fit(x.reshape(-1, 1), y)
y pred = logr.predict proba(x.reshape(-1, 1))[:, 1].ravel()
loss = log loss(y, y pred)
print('x = {}'.format(x))
print('y = {}'.format(y))
print('p(y) = {}'.format(np.round(y pred, 2)))
print('Log Loss / Cross Entropy = {:.4f}'.format(loss))
```

from sklearn.linear_model import LogisticRegression

https://www.geeksforgeeks.org/differences
-flatten-ravel-numpy/

Distribution

Let's start with the distribution of our points. Since y represents the classes of our points (we have 3 red points and 7 green points), this is what its distribution, let's call it q(y), looks like:



Trainer: Dr. Darshan Ingle.

Entropy

- Entropy is a measure of the uncertainty associated with a given distribution q(y).
- What if all our points were green? What would be the uncertainty of that distribution? ZERO, right? After all, there would be no doubt about the color of a point: it is always green! So, entropy is zero!

Entropy

On the other hand, what if we knew exactly half of the points were green and the other half, red? That's the worst case scenario, right? We would have absolutely no edge on guessing the color of a point: it is totally random! For that case, entropy is given by the formula below (we have two classes (colors)— red or green — hence, 2):

$$H(q) = log(2)$$

Entropy

For **every other case in between**, we can compute the **entropy of a distribution**, like our **q(y)**, using the formula below, where *C* is the number of classes:

$$H(q) = -\sum_{c=1}^{C} q(y_c) \cdot log(q(y_c))$$

- So, if we *know* the **true distribution** of a random variable, we can compute its **entropy**. But, if that's the case, *why bother training a classifier* in the first place? After all, we **KNOW** the true distribution...
- But, what if we **DON'T**? Can we try to **approximate the true distribution** with some **other distribution**, say, **p(y)**? Sure we can! :-)

Cross-Entropy

- Let's assume our **points follow** this **other** distribution **p(y)**. But we know they are **actually coming** from the **true** (*unknown*) distribution **q(y)**, right?
- If we compute **entropy** like this, we are actually computing the **cross-entropy** between both distributions:

$$H_p(q) = -\sum_{c=1}^{C} q(y_c) \cdot log(p(y_c))$$

• If we, somewhat miraculously, match p(y) to q(y) perfectly, the computed values for both cross-entropy and entropy will match as well.

Cross-Entropy

Since this is likely never happening, cross-entropy will have a BIGGER value than the entropy computed on the true distribution.

$$H_p(q) - H(q) >= 0$$

It turns out, this difference between **cross-entropy** and **entropy** has a name...

Kullback-Leibler Divergence

 The Kullback-Leibler Divergence, or "KL Divergence" for short, is a measure of dissimilarity between two distributions:

$$D_{KL}(q||p) = H_p(q) - H(q) = \sum_{c=1}^{C} q(y_c) \cdot [log(q(y_c)) - log(p(y_c))]$$

- This means that, the closer p(y) gets to q(y), the lower the divergence and, consequently, the cross-entropy, will be.
- So, we need to find a good **p(y)** to use... but, this is what our **classifier** should do, isn't it?! **And indeed it does**! It looks for the **best possible p(y)**, which is the one that **minimizes the cross-entropy**.

Loss Function

• During its training, the **classifier** uses each of the **N points** in its training set to compute the **cross-entropy** loss, effectively **fitting the distribution p(y)**! Since the probability of each point is 1/N, cross-entropy is given by:

$$q(y_i) = \frac{1}{N} \Rightarrow H_p(q) = -\frac{1}{N} \sum_{i=1}^{N} log(p(y_i))$$

Remember Figures above? We need to compute the **cross-entropy** on top of the *probabilities associated with the true class* of each point. It means using the **green bars** for the points in the **positive class** (y=1) and the **red hanging bars** for the points in the **negative class** (y=0) or, mathematically speaking:

$$y_i = 1 \Rightarrow log(p(y_i))$$

 $y_i = 0 \Rightarrow log(1 - p(y_i))$

The final step is to compute the **average** of all points in both classes, **positive** and **negative**:

$$H_p(q) = -\frac{1}{(N_{pos} + N_{neg})} \left[\sum_{i=1}^{N_{pos}} log(p(y_i)) + \sum_{i=1}^{N_{neg}} log(1 - p(y_i)) \right]$$

Finally, with a little bit of manipulation, we can take any point, either from the positive or negative classes, under the same formula:

$$H_p(q) = -\frac{1}{N} \sum_{i=1}^{N} y_i \cdot log(p(y_i)) + (1 - y_i) \cdot log(1 - p(y_i))$$

Voilà! We got back to the original formula for binary cross-entropy / log loss :-)

4. Hinge Loss

• Used for classification.

Code

```
def Hinge(yHat, y):
  return np.max(0, 1 - yHat * y)
```

5. Huber Loss

- Typically used for regression.
- It's less sensitive to outliers than the MSE as it treats error as square only inside an interval.

$$L_{\delta} = \left\{ egin{array}{ll} rac{1}{2}(y - \hat{y})^2 & if \left| (y - \hat{y})
ight| < \delta \ \delta((y - \hat{y}) - rac{1}{2}\delta) & otherwise \end{array}
ight.$$

Code

def Huber(yHat, y, delta=1.):

return np.where(np.abs(y-yHat) < delta,.5*(y-yHat)**2 , delta*(np.abs(y-yHat)-0.5*delta))