

## **ANSELM MARIE**

*Senior Software Engineer*

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## **SKILLS**

ES5/ES6+ • React • React Native • Node.js • TypeScript • Dart • SASS •  
Jest/Jasmine • Webpack • npm • Rest • GraphQL • GitHub • Agile/Kanban

## **EDUCATION**

**American InterContinental University Dunwoody - Dunwoody, GA**

Bachelor Of Fine Arts - June 2005

## **EXPERIENCE**

**Cricket Wireless - Atlanta, GA**

*Senior Software Engineer Team Lead - March 2020 to Present*

I'm responsible for these tasks:

- Managing the workload and creating JIRA tickets for our weekly sprints.
- Designing the UI for multiple client-based applications in Sketch.
- Creating code documentation and standards.
- Researching ways to make the codebase better and making backlog tickets based on my findings.
- Using React, Redux, Web Components, SASS, and more to build out the front-end.

What I accomplished at the job:

- Being able to finish projects within tight deadlines.
- Working hard to create a positive work environment for my team members.

**Macy's - Atlanta, GA**

*Sr. Associate - Projects - Jan 2020 to Feb 2020*

I was responsible for these tasks:

- Learning Vue.js and various technologies.

## **ADP - Alpharetta, GA**

*Senior Application Developer - Aug 2019 to Jan 2020*

I was responsible for these tasks:

- Maintaining and adding features to ADP's desktop and mobile apps.
- The languages and libraries used at ADP are React, Redux, AngularJS, Angular, SASS, LESS, and TypeScript.

What I accomplished at the job:

- Being able to complete tasks that were given to me.

## **Cricket Wireless - Atlanta, GA**

*Senior Developer Manager - Dec 2017 to Jan 2019*

*Senior Applications Developer - Dec 2013 to Dec 2017*

I was responsible for these tasks:

- Lead a small team to create multiple projects from start to finish.
- Under an Agile Kanban Methodology, I created stories and tasks so developers and testers can understand how they have to get their work done.
- During the Breeze-Thru project, I made sure the team had a good working relationship with the back-end team, network team, business team, and any third-party vendors.
- While dealing with manager tasks (35%), I was still focused on designing (15%), coding (35%), and peer code reviews (15%).
- Worked with business on developing the UI and UX. As well as planning with my team how the Front-End code would be implemented based on our experience and best practices.
- Maintaining and adding new functionality to the Cricket Wireless website.
- The languages and libraries used at Cricket Wireless were ES5/ES6+, jQuery, Handlebars.js, HTML, CSS, Adobe AEM, REST, Bootstrap, and Git.

What I accomplished at the job:

- The top executives at Cricket enjoyed the internal application so much a new team was created to build the application for production.
- The Breeze-Thru application was regarded as a big success.
- Received many awards including "The AT&T Service Excellence Award".