

# APPLICATIONS DEVELOPER UI DESIGNER WEB DESIGNER

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ANSELM MARIE

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## SKILLS

- ES5/ES6+
- jQuery
- React
- React Native
- Node.js / npm
- Webpack
- Jest
- GitHub
- Rest
- GraphQL
- SQL
- NoSQL
- Agile / Kanban
- TDD

## EDUCATION

### **American InterContinental University Dunwoody - Dunwoody, GA**

Bachelor Of Fine Arts  
June 2005

### **Lehigh Valley College - Center Valley, PA**

Associate In Specialized Technology Degree In  
Visual Communications  
December 2003

## EXPERIENCE

### **Cricket Wireless - Atlanta, GA**

*Senior Developer Manager* - Dec 2017 to Jan 2019 (I resigned for personal reasons.)

*Senior Applications Developer* - Dec 2013 to Dec 2017

I was responsible for these tasks:

- Leading a small team to create an internal prototype application from start to finish.
- I lead the same team to build out a web application, Breeze-Thru, to allow new customers to activate their service on any phone.
- Under an Agile Kanban Methodology, I created stories and tasks so developers and testers can understand how they have to get their work done.
- During the Breeze-Thru project, I made sure the team had a good working relationship with the back-end team, network team, business team, and any third-party vendors.
- Made designs for internal applications as well as the Breeze-Thru application.
- Maintaining and adding new content to the Cricket Wireless website.
- For all projects, the code had to be web-accessible ready.
- The languages and libraries used at Cricket Wireless were ES5, jQuery, Handlebars.js, HTML, CSS, Adobe AEM, REST, Bootstrap, and Git.
- I was shortly using ES6+, Webpack, and Babel to get code ready for a new workflow in the company.

What I accomplished at the job:

- The top executives at Cricket enjoyed the internal application so much a new team was created to build the application for production.
- The Breeze-Thru application was regarded as a big success.
- Received many awards including "The AT&T Service Excellence Award".
- Within a month, I created an application that allowed sales reps to transfer AT&T customers to Cricket Wireless.

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## EXPERIENCE (CONTINUED)

### **Corporate Reports, Inc. - Buckhead, GA**

*Interactive Developer* - July 2011 to Nov 2013

I was responsible for these tasks:

- Building and maintaining online annual reports.
- Working on mobile apps.
- For a certain amount of time, I was a temporary lead.
- The languages and libraries used at Corporate Reports were ES5, jQuery, HTML, CSS, Bootstrap, Foundation, and PhoneGap.

What I accomplished at the job:

- We launched annual reports for Clorox, General Motors, Caterpillar, etc.
- Daily website updates and domain/web hosting management.
- Developed PhoneGap apps for Caterpillar and Walmart.

## PERSONAL PROJECTS

### **Weather App**

*Display different weather locations around the world.*

Wanting to understand React better I designed and developed a small weather app. The app allows a user to add or remove weather widgets based on a city and country. The data will also be persistent, so there are no worries about losing data. This app uses the openWeatherMap API and test cases are done in Jest.

<https://anselmmarie.github.io/react-weather-app/>

### **CosMikata App**

*An app that allows cosplayers and cosmakers to organize their projects.*

This app is a mixed between Trello and the Cosplanner app. In a Kanban format, a user can organize a project based on certain types of tasks. There will be a screen that displays overdue tasks and tasks that will be due soon. All projects can use pre-created boards or boards that users created themselves. The application uses React Native with Expo, Redux, and Apollo Client in the front-end. The back-end technologies are PostgreSQL, Node.js, and GraphQL. Front-end and back-end will use Jest for test cases.