

Start

When first loading up the game a main menu will pop up, allowing the user to ***Play***, ***Exit***, or look at the User Manual which you're at right now. After clicking ***Play*** the user will be able to select the number of players and the initial difficulty level of the game, ***Novice*** and ***Normal*** being a water level of 2, and ***Elite*** and ***Legendary*** being 3. If more than 1 difficulty or number of players is chosen, the user is displayed an error message. There is also a ***Manual Flooding*** option to select whether the user chooses to manually draw flood cards and be able to play special action cards between drawings.

Regular Actions

Users may take *up to* 3 actions, a combination of the following:

- ***Move***
- ***Shore Up***
- ***Give Treasure card***
- ***Claim Treasure***

In order to do this, you will need to click on your pawn or other pawns and the available actions will be presented in a menu.

Move & Shore Up:

After clicking the these buttons the tiles you can move to will have a red border.

Players can shore up the tile they are on.

After the 3 actions are up nothing will happen if the user clicks on of the regular button actions again. The player will need to click the ***"End Turn"*** button or ***"Undo"*** button to continue.

Move & Shore Up:

After clicking the these buttons the tiles you can move to will have a red border.

Players can shore up the tile they are on.

Give Treasure Card:

A menu with this button will pop up after you click another pawn on the same tile(except **Messenger**). The cards in your hand will be highlighted and clicking on one of them will give it to the other pawn.

Claim Treasure:

This will be in the menu only when the pawn is on a treasure tile which is indicated by whether there is a treasure on the corner of the tile and the player has 4 of that same treasure's cards.

Special Actions

Messenger: Able to click on a pawn on any tile to give cards.

Pilot: There will be a **"Fly"** and **"Move"** button, fly will allow the player to move anywhere but is no longer available after it is used once.

Explorer: There will be red borders on tiles diagonal to it indicating it can move diagonally.

Diver: There will be red borders on tiles that are connected to it through missing tiles or flooded tiles.

Navigator: Able to click other pawns in its turn to move them 2 adjacent tiles.

Engineer: Shoring up 2 tiles consecutively will count as 1 action.

Playing Special Action Cards

After the **"Play Special Cards"** button is pressed, the user will be shown a window displaying all the special action cards from every players hands including the users. The user will click one of the special action cards and then click either **"Use"** or **"Cancel"**.

After this a separate window will appear showing the entire board and highlights the tiles the card can be used on. Ex. Flooded tiles will be highlighted when **Sandbag Card** is used.

Flooding Tiles

After every turn a new window will pop up showing the board and the user will be able to see the flood cards drawn manually.

Draw Next button: Shows user the next flood card drawn and floods the corresponding tile.

Skip All button: Allows the user to skip all of the flood card drawings and return to the game without clicking the ***"Draw Next"*** button over and over again.

Use Special Action Card button: Allows user to use a Helicopter Lift or Sandbag card in between flood card drawings.

Hand Limit

The user is only allowed to have 5 cards at a time and if this is exceeded a window will pop up forcing the user to pick one card to discard or if the user wants to use a special action card they will be.

Additional Spaces or Buttons

Role: Role name is displayed at the top left corner.

Hands: Hands of each pawn are displayed on the left hand side.

Action Log: The actions made in the current turn are shown here.

Play Special Cards Button: This will allow the user to play either the Helicopter Lift or Sandbag card and is located at the top right of the board.

Actions Left Indicator: The number of actions left is displayed in the circle below the “Play Special Cards” Button.

End Turn Button: When clicked this will end the current turn.

Discard Piles: When a discard pile is clicked a window will appear showing all the discarded cards with the bottom left being the top of the pile.

Water Level Indicator: This is displayed at the top right corner of the screen. This will show how many flood cards will be drawn each turn.

Treasures Claimed: The box at the bottom right corner displays the treasures that have been claimed so far and they light up after they have been.

Finally

If you are unable to do an action, it is probably because you have no more actions left! Make sure you are aware of the number of actions you have.