

# COL 351 : ANALYSIS & DESIGN OF ALGORITHMS

## LECTURE 4

### DIVIDE & CONQUER III :

ASYMPTOTIC NOTATION (CONTD.) AND COUNTING INVERSIONS

JULY 30, 2024

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ROHIT VAISH

# ANNOUNCEMENTS / REMINDERS

Sign up on Gradescope and Teams (two channels)

In-class quiz on Tuesday (Aug 6<sup>th</sup>)

Attendance : based on tutorial and in-class quizzes

Tutorial quiz will start at 1:10 PM (duration : 10 mins)

# INTEGER MULTIPLICATION

Grade-school multiplication

$\leq 9n^2$  basic operations

Recursive algorithm (4 calls)

?

Karatsuba algorithm (3 calls)

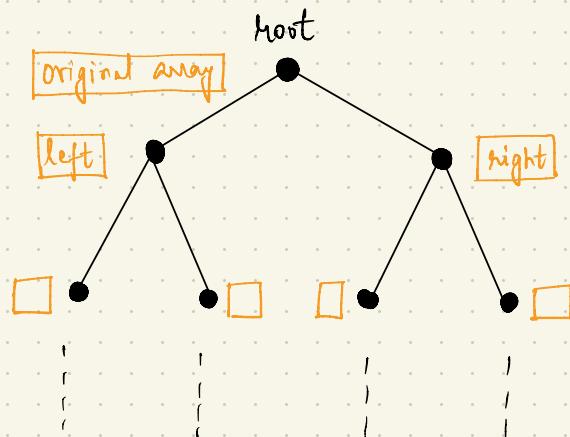
?

# MERGE SORT

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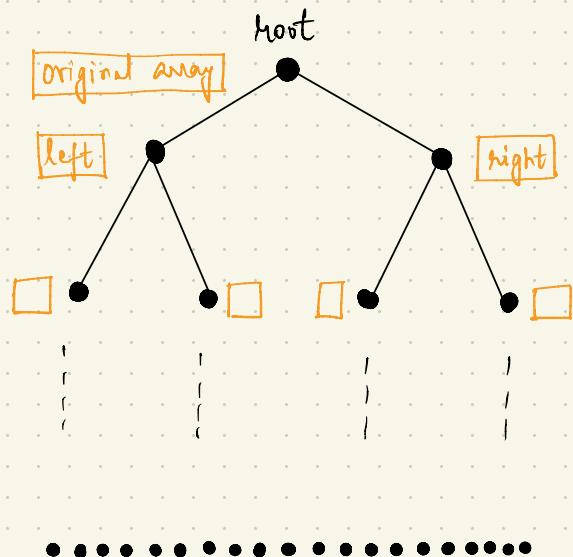


.....

leaves (single-element arrays)

# MERGE SORT

**Theorem:** For every input array of length  $n \geq 1$ , Merge Sort performs at most  $6n \log_2 n + 6n$  operations.



Work done at level  $j$

$$= 2^j \times 6 \left( \frac{n}{2^j} \right) = 6n$$

independent of  $j$

# THREE GUIDING PRINCIPLES

Worst-case (or adversarial) analysis

Not too worried about precise constants

Asymptotic analysis

# THREE GUIDING PRINCIPLES

Worst-case (or adversarial) analysis

- no assumption on where the input comes from

Not too worried about precise constants

- transcend environment dependence
- mathematically easier and no loss in predictive power

Asymptotic analysis

- only large inputs are "interesting"

Fact       $\approx$  An algorithm whose worst-case running time  
algorithm grows polynomially with input size

# VOCABULARY: BIG OH NOTATION

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equate with  $n \log n$

## VOCABULARY: BIG OH NOTATION

E.g.  $6n \log_2 n + 6n$

Suppose  $\underbrace{\text{constant factors}}$  and  $\underbrace{\text{lower-order terms}}$   
system-dependent irrelevant for large inputs

equate with  $n \log n$

The running time is  $O(n \log n)$  "big-oh of  $n \log n$ "

"order  $n \log n$ "

# VOCABULARY: BIG OH NOTATION

Sweet spot for reasoning  
about algorithms



# VOCABULARY: BIG OH NOTATION

sweet spot for reasoning  
about algorithms



coarse enough to avoid environment-specific details

sharp enough to allow meaningful comparison among algorithms

# Quick EXAMPLES

## QUICK EXAMPLES

Searching for a number  $x$  in an array  $A$  of length  $n$

for  $i = 1$  to  $n$

if  $A[i] = x$

return TRUE

return FALSE

Running time : ?

## QUICK EXAMPLES

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Running time :  $O(n)$

## Quick Examples

for i = 1 to n

if  $A[i] = x$

return TRUE

for i = 1 to n

if  $B[i] = x$

return TRUE

return FALSE

Running time : ?

# Quick Examples

Searching for a number  $x$  in an array  $A$  of length  $n$ , or  
" " " " " B " " "

for i = 1 to n

if  $A[i] = x$

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for i = 1 to n

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Running time :  $O(n)$

## QUICK EXAMPLES

Checking for a common element in arrays A and B

for  $i = 1$  to  $n$

    for  $j = 1$  to  $n$

        if  $A[i] = B[j]$

            return TRUE

return FALSE

Running time : ?

## QUICK EXAMPLES

Checking for a common element in arrays A and B

for i = 1 to n

    for j = 1 to n

        if A[i] = B[j]

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Running time :  $O(n^2)$

## QUICK EXAMPLES

Checking for a duplicate entry in array A

for  $i = 1$  to  $n$

    for  $j = i+1$  to  $n$

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Running time : ?

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Checking for a duplicate entry in array A

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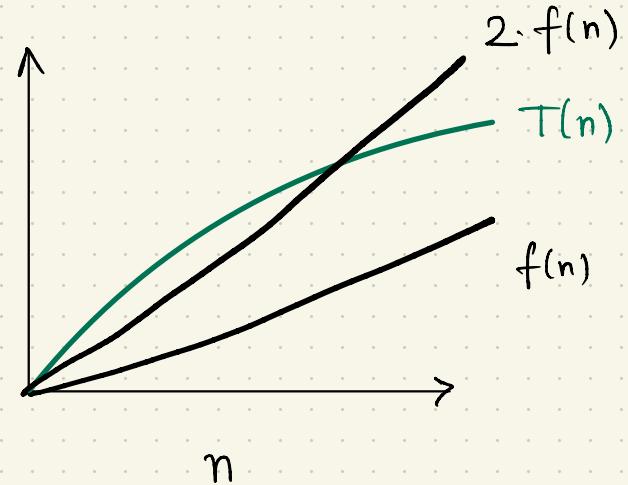
Running time :  $O(n^2)$

# DEFINING BIG OH

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$T(n)$  is "eventually bounded above"

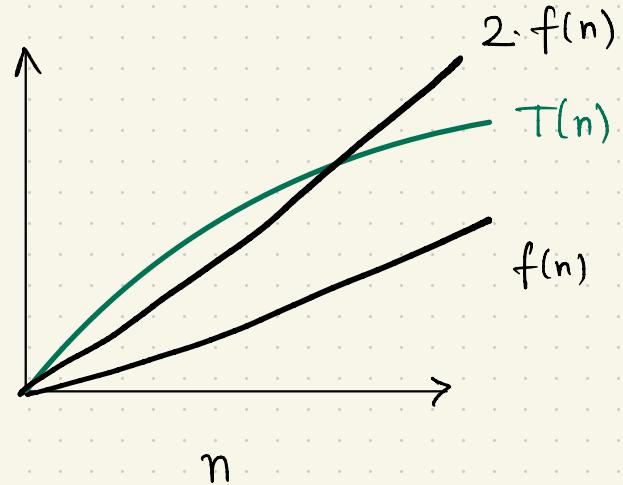
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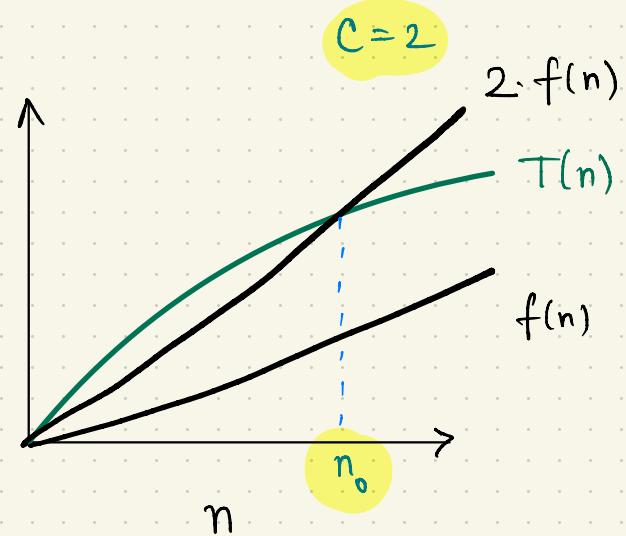


$T(n) = O(f(n))$  if there exist positive constants  $c$  and  $n_0$  such that  $T(n) \leq c \cdot f(n)$  for all  $n \geq n_0$ .

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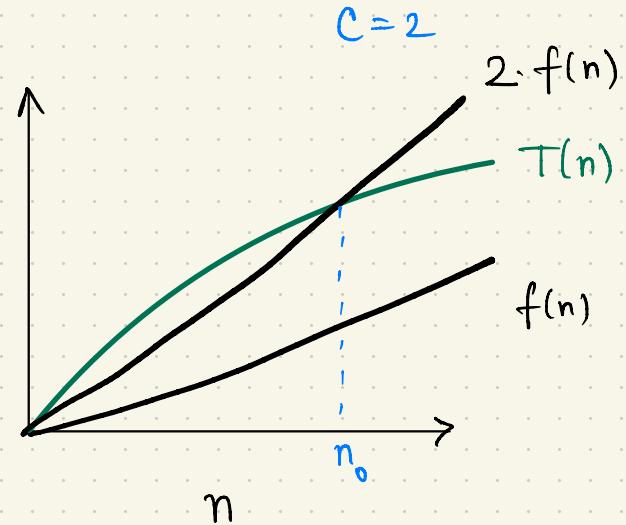
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NOTE :  $O(f(n))$  is a set of functions



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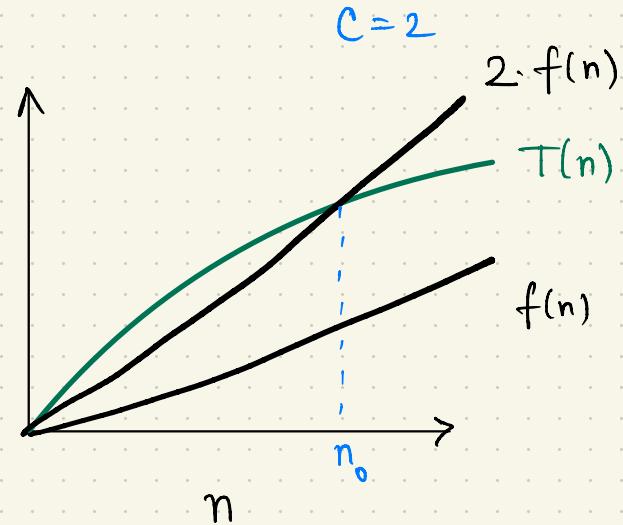
# DEFINING BIG OH

NOTE :  $O(f(n))$  is a set of functions

Correct :  $T(n) \in O(f(n))$

Common :  $T(n) = O(f(n))$

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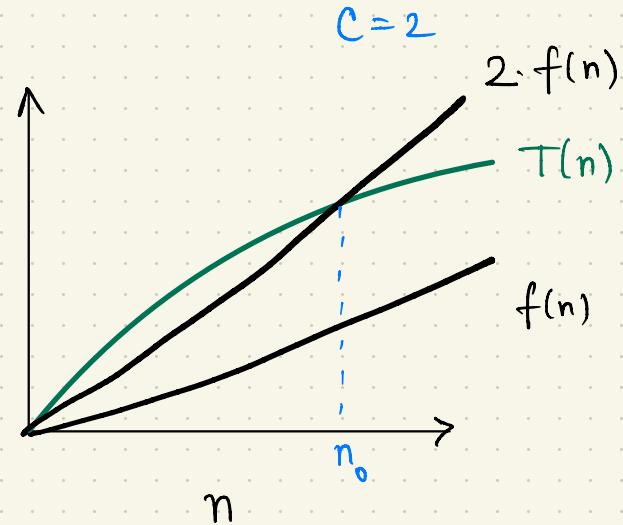
# DEFINING BIG OH

Game!

First, you pick  $c$  and  $n_0$ .

Then, your opponent picks  $n$ .

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**Claim:** If  $T(n) = a_k n^k + a_{k-1} n^{k-1} + \dots + a_1 n + a_0$ ,  
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*might be negative*

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Contradiction!



BIG OMEGA & BIG THETA

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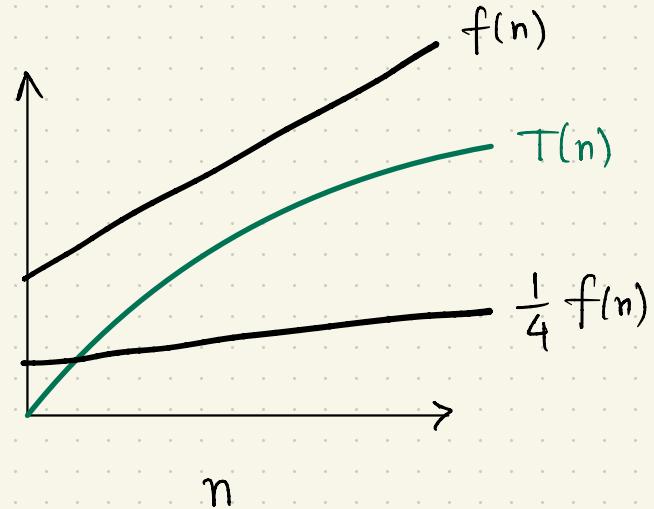
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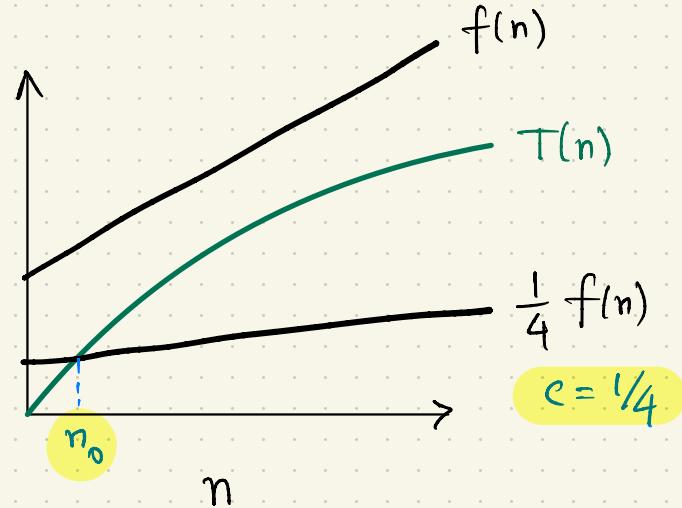


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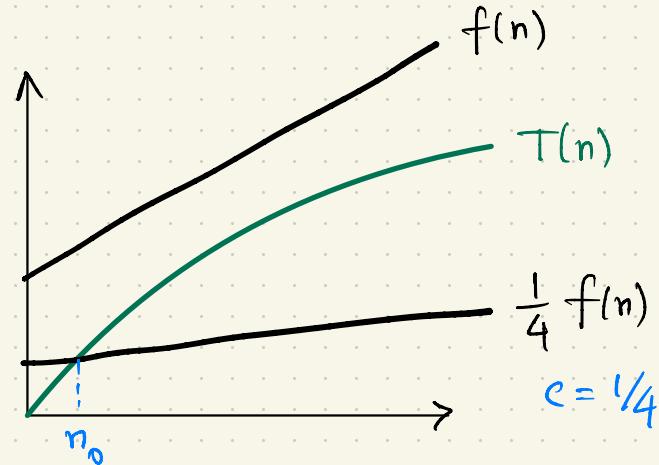


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$T(n) = \Theta(f(n))$  if there exist positive constants  $c_1, c_2$ , and  $n_0$  such that

$$c_1 \cdot f(n) \leq T(n) \leq c_2 \cdot f(n)$$

for all  $n \geq n_0$

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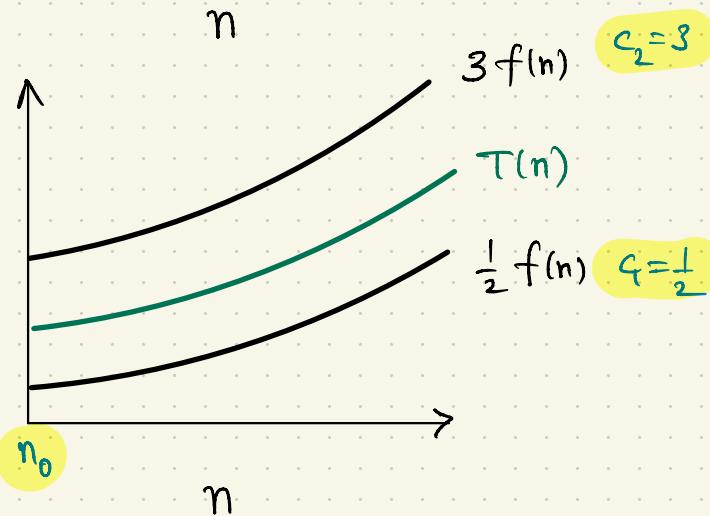
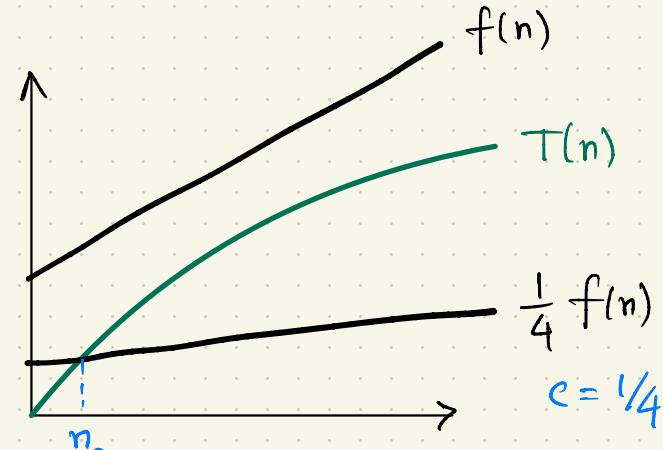
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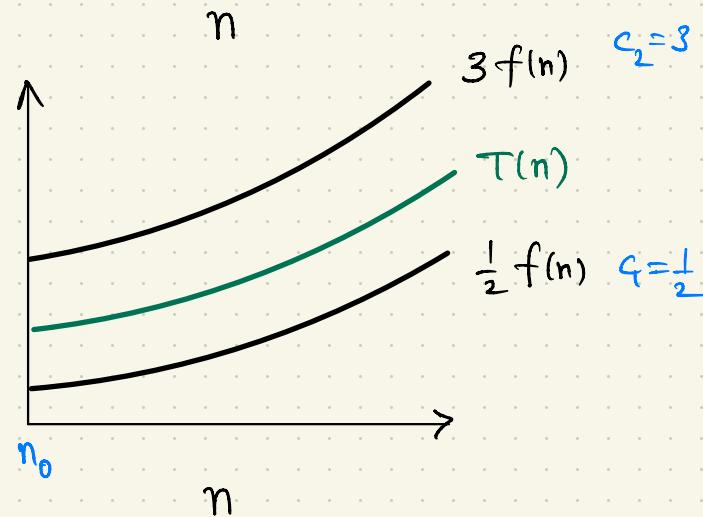
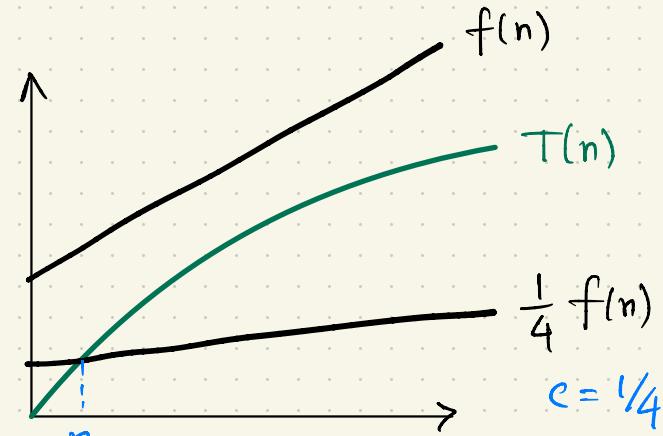
for all  $n \geq n_0$

$$\Theta(f(n)) = O(f(n)) \cap \Omega(f(n))$$

$T(n) = \Theta(f(n))$  if there exist positive constants  $c_1, c_2$ , and  $n_0$  such that

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# EXAMPLES

$$\frac{n}{\log n} = O(n), \Omega(n), \Theta(n) ?$$

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$$n^2 = \cancel{O(n)}, \cancel{\Omega(n)}, \Theta(n) ?$$

Others :  $T(n) = o(f(n))$        $T(n) = \omega(f(n))$       self-reading  
"little oh"      "little omega"

## BIGOMICRON AND BIGOMEGA AND BIGTHETA

Donald E. Knuth  
Computer Science Department  
Stanford University  
Stanford, California 94305

Well, I think I have beat this issue to death, knowing of no other arguments pro or con the introduction of  $\Omega$  and  $\Theta$ . On the basis of the issues discussed here, I propose that members of SIGACT, and editors of computer science and mathematics journals, adopt the  $O$ ,  $\Omega$ , and  $\Theta$  notations as defined above, unless a better alternative can be found reasonably soon. Furthermore I propose that the relational notations of Hardy be adopted in those situations where a relational notation is more appropriate.

MORE DIVIDE & CONQUER

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e.g., 

1	3	5	2	4	6
---	---	---	---	---	---

# inversions =

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# inversions = 3

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$i=3, j=5$

# COUNTING INVERSIONS

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1      3      5      2      4      6  
•      •      •      •      •      •      elements

# inversions = 3

•      •      •      •      •      •      indices  
1      2      3      4      5      6

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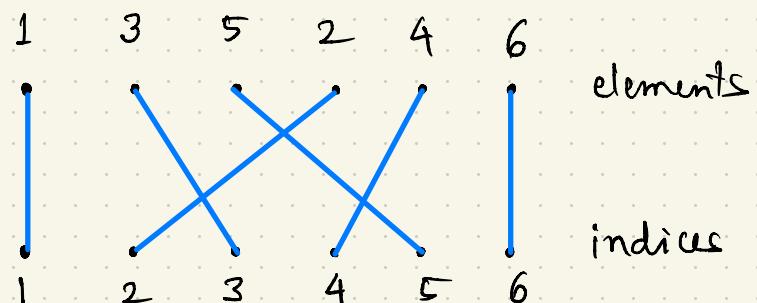
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$$\# \text{ inversions} = 3$$



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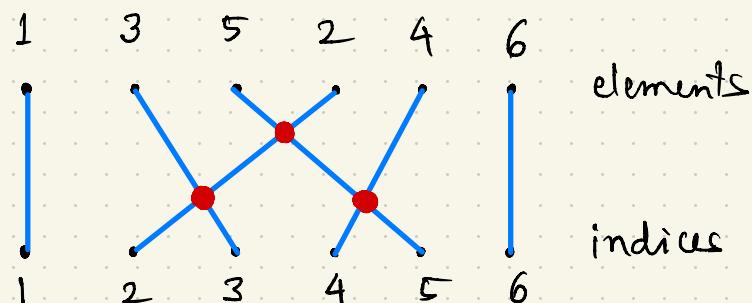
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 $i < j$  and  $A[i] > A[j]$ .

e.g.,

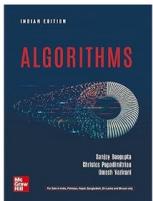
1	3	5	2	4	6
---	---	---	---	---	---

$$\# \text{ inversions} = 3$$



# COUNTING INVERSIONS

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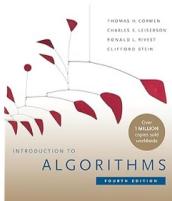
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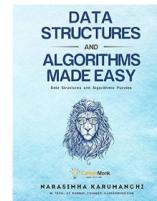
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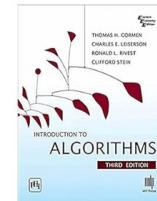
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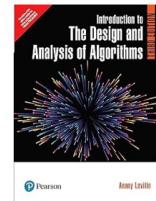
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# COUNTING INVERSIONS

Brute force algorithm: check every pair of indices  $(i, j)$

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$$\Theta(n^2)$$

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Can we do better?

# COUNTING INVERSIONS

Brute force algorithm: check every pair of indices  $(i, j)$

$$\Theta(n^2)$$

Can we do better?

Yes!  $O(n \log n)$  algorithm via divide-and-conquer.

# COUNTING INVERSIONS

Call an inversion  $(i, j)$  where  $i < j$

left inversion if  $i, j \leq n/2$

right inversion if  $i, j > n/2$

split inversion if  $i \leq \frac{n}{2} < j$

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1	3	5	2	4	6
---	---	---	---	---	---

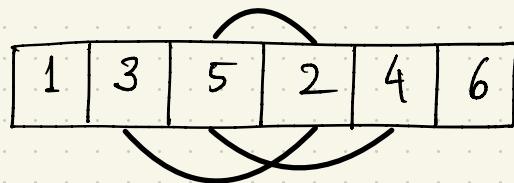
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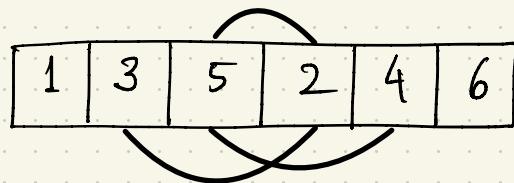
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all split inversions

# COUNTING INVERSIONS

Call an inversion  $(i, j)$  where  $i < j$

left inversion if  $i, j \leq n/2$  ←

right inversion if  $i, j > n/2$  ←

compute these recursively

split inversion if  $i \leq \frac{n}{2} < j$  ← compute these in "combine" step

# HIGH-LEVEL ALGORITHM

**input:** An array A of n distinct integers

**output:** the number of inversions of A

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else     $l :=$  recursively count inversions on left half of A

$r :=$     "                "                "                right    "

$s :=$  Count split inversions of A

return  $l + r + s$

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$$A = \boxed{\begin{array}{|c|c|c|c|c|c|c|c|} \hline \frac{n}{2}+1 & \frac{n}{2}+2 & \dots & n & 1 & 2 & \dots & \frac{n}{2} \\ \hline \end{array}}$$

# split inversions = ?

$$A = \boxed{\begin{array}{|c|c|c|c|c|c|c|c|} \hline \frac{n}{2}+1 & \frac{n}{2}+2 & \dots & n & 1 & 2 & \dots & \frac{n}{2} \\ \hline \end{array}}$$

$$\# \text{ split inversions} = n^2/4$$

$\frac{n}{2} + 1$	$\frac{n}{2} + 2$	---	$n$	$1$	$2$	---	$\frac{n}{2}$
-------------------	-------------------	-----	-----	-----	-----	-----	---------------

$$\# \text{ split inversions} = n^2/4$$

Possible to compute split inversions in  $O(n)$  time ?

✓  
Suffices for  $O(n \log n)$  time overall



Piggyback on Merge Sort



Piggyback on Merge Sort

Suppose A has no split inversion.



## Piggyback on Merge Sort

Suppose A has no split inversion.

Then , every element in  
left half of A < every element in  
right half of A



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What does merge subroutine do for such array?



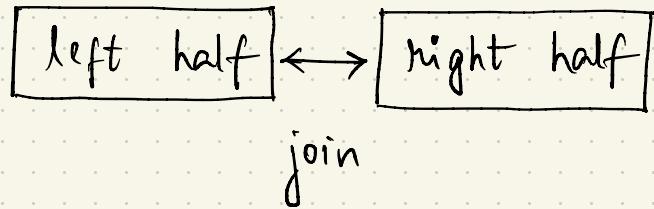
## Piggyback on Merge Sort

Suppose A has no split inversion.

Then , every element in  
left half of A < every element in  
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What does merge subroutine do for such array?

Concatenation!



What does merge subroutine do when there **are** split inversions?

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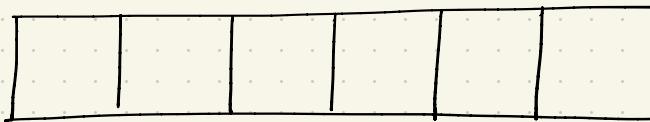
Consider merging

1	3	5
---	---	---

and

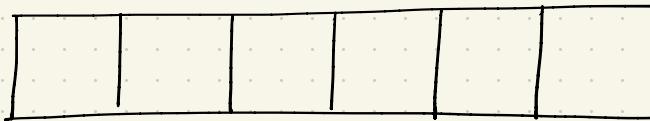
2	4	6
---	---	---

Output



What does merge subroutine do when there **are** split inversions?

Consider merging



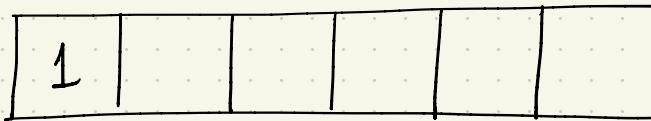
Output

What does merge subroutine do when there **are** split inversions?

Consider merging



Output

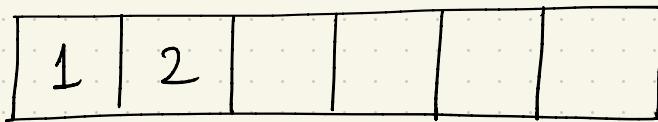


What does merge subroutine do when there **are** split inversions?

Consider merging



Output



when "2" gets copied in output, the split inversions  
 $(3, 2)$  and  $(5, 2)$  are **exposed**.

What does merge subroutine do when there **are** split inversions?

Consider merging

1	3	5
↑		

and

2	4	6
↑		

Output

1	2	3			
---	---	---	--	--	--



when "2" gets copied in output, the split inversions  
 $(3, 2)$  and  $(5, 2)$  are **exposed**.

What does merge subroutine do when there **are** split inversions?

Consider merging

1	3	5
↑		

and

2	4	6
↑		

Output

1	2	3	4		
---	---	---	---	--	--



when "2" gets copied in output, the split inversions  
 $(3, 2)$  and  $(5, 2)$  are **exposed**.

when "4" gets copied in output, the split inversion  
 $(5, 4)$  is **exposed**.

What does merge subroutine do when there **are** split inversions?

Consider merging

1	3	5
---	---	---

and

2	4	6
---	---	---

↑

Output

1	2	3	4	5	
---	---	---	---	---	--



when "2" gets copied in output, the split inversions  
 $(3, 2)$  and  $(5, 2)$  are **exposed**.

when "4" gets copied in output, the split inversion  
 $(5, 4)$  is **exposed**.

What does merge subroutine do when there **are** split inversions?

Consider merging

1	3	5
2	4	6

Output

1	2	3	4	5	6
---	---	---	---	---	---



when "2" gets copied in output, the split inversions  
 $(3, 2)$  and  $(5, 2)$  are **exposed**.

when "4" gets copied in output, the split inversion  
 $(5, 4)$  is **exposed**.