# **Planning Logic for Sociopedia**

A Sprint is a fixed period during which the team completes a set of tasks.

An Epic is a large task or project too big for a single sprint, broken into smaller tasks (Stories).

A Story is a small, manageable piece of work that is part of an Epic.

Story Points represent how much effort is needed for a story (estimated using the Fibonacci series: 1, 2, 3, 5, 8, 13, ...).

- Very Easy task → 1 Story Point
- Easy task → 2 Story Points
- Moderate task → 3 Story Points
- Difficult task → 5 Story Points

### Sprint 1: (5 Days)

**Ideation Phase & Initial Setup** 

- Problem Identification and Research → 3
- Finalizing Core Features → 2
- Wireframing UI Designs → 2
- Setting up Frontend Environment (React.js) → 3
- Setting up Backend Server (Node.js + Express.js) → 3

Sprint 1 Total = 13 Story Points

#### Sprint 2: (5 Days)

**Core Feature Development** 

- User Authentication (Signup/Login with JWT) → 5
- Post Creation Feature → 3
- Comment and Like System Implementation → 3
- Profile Management (view/edit) → 3
- Connecting Frontend to Backend APIs → 5

### **Sprint 2 Total = 19 Story Points**

### Sprint 3: (5 Days)

### **Testing, Optimization & Deployment**

- UI Testing and Bug Fixing → 3
- Backend API Testing → 3
- Performance Optimization (Lazy loading, Pagination) → 3
- Deployment on Cloud (e.g., Render/Netlify) → 5
- Preparing Documentation and Final Report → 3

**Sprint 3 Total = 17 Story Points** 

## **Velocity Calculation**

**Total Story Points = 13 + 19 + 17 = 49** 

Number of Sprints = 3

Velocity = 49 ÷ 3 ≈ 16 Story Points per Sprint

Your team's Velocity for Sociopedia is 16 Story Points per Sprint.