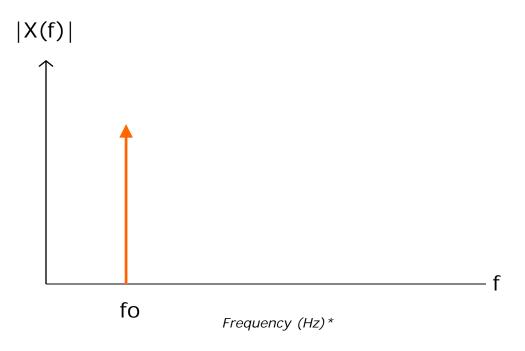
Speech Signal Fundamentals II

Deviation from Ideal Spectra

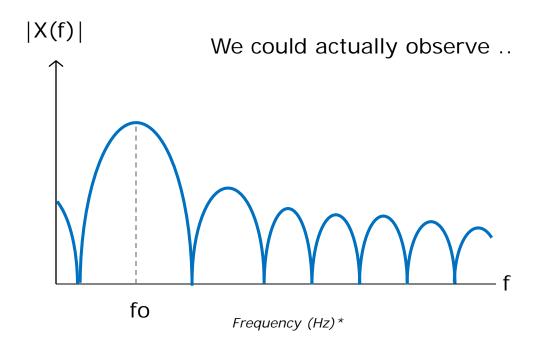
$$x(t) = \cos(2\pi f_0 t)$$
 x(t) has infinite length.



* Negative frequencies omitted

Deviation from Ideal Spectra

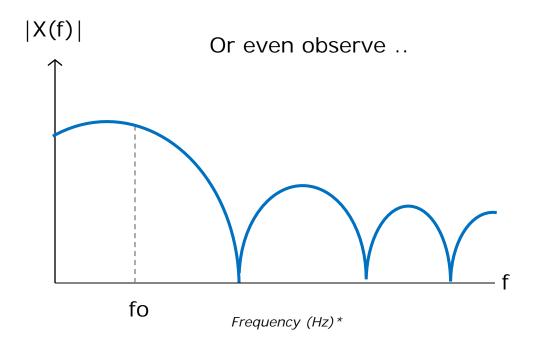
$$x(t) = \cos(2\pi f_0 t)$$



* Negative frequencies omitted

Deviation from Ideal Spectra

$$x(t) = \cos(2\pi f_0 t)$$



* Negative frequencies omitted



Finite-length = Time-windowed

$$x(t) = \cos(2\pi f_0 t)$$
 x(t) has infinite length.

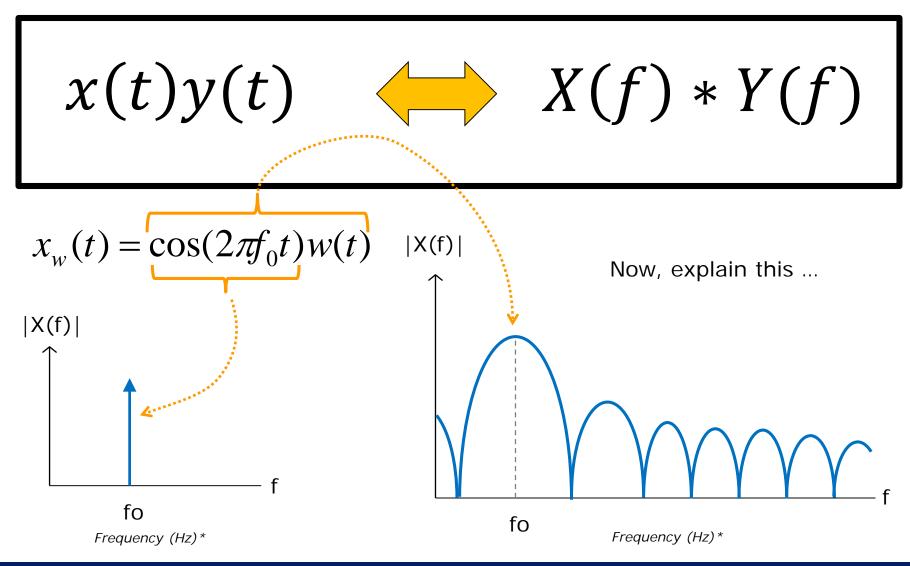
But in real life, we can never have a signal of infinite length.

A portion of sine wave with finite length can be considered as a windowed version of the infinite length sine wave.

E.g.: A sine wave from t_1 to t_2 , $x_w(t)$ can be written as:

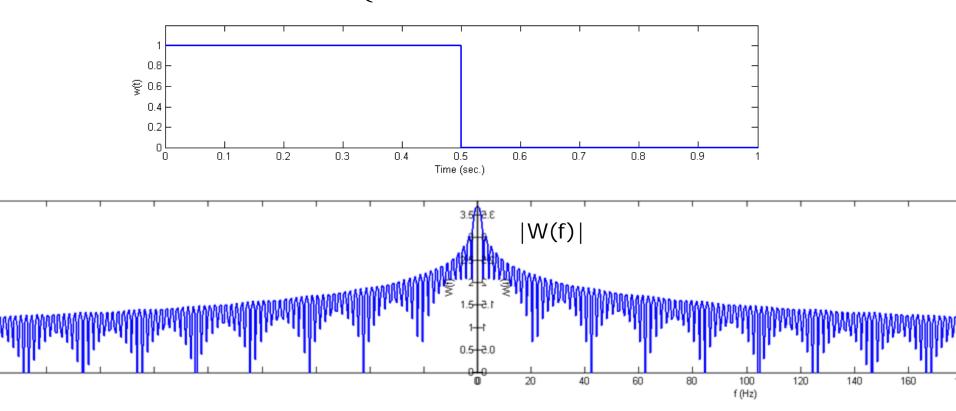
$$x_w(t) = \cos(2\pi f_0 t) w(t)$$
 Where:
$$w(t) = \begin{cases} 1 & \text{; } t_1 \le t < t_2 \\ 0 & \text{; } otherwise \end{cases}$$

Recall that ...



Square Window

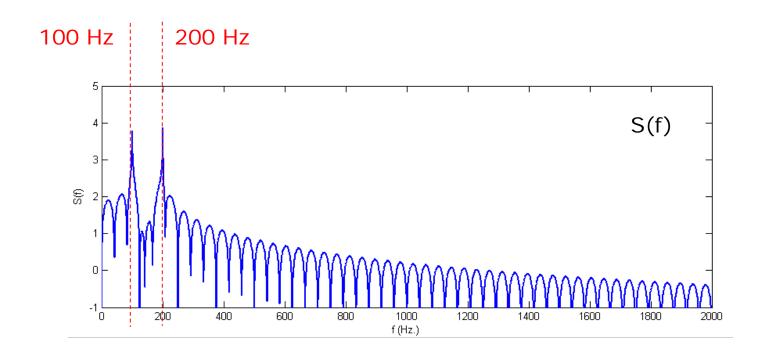
$$w(t) = \begin{cases} 1 & \text{; } 0 \le t < 0.5 \text{ sec.} \\ 0 & \text{; } otherwise \end{cases}$$



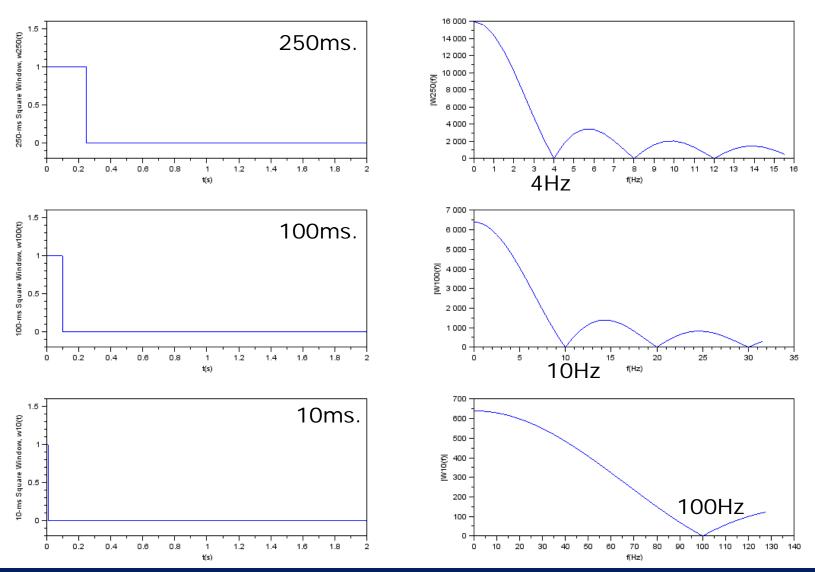
Effect of Time-windowing

$$s(t) = (\sin(2\pi(100)t) + \sin(2\pi(200)t))w(t)$$

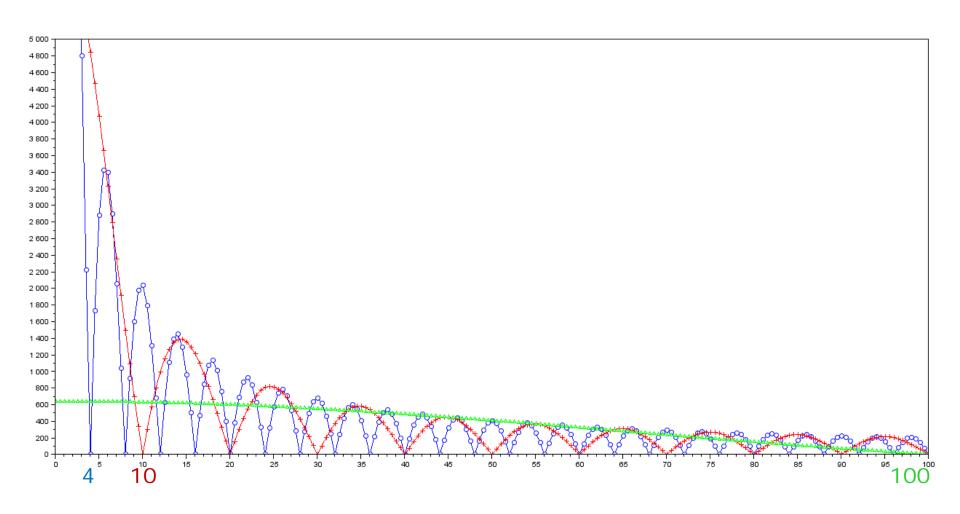
w(t) is a 1-second-long square window



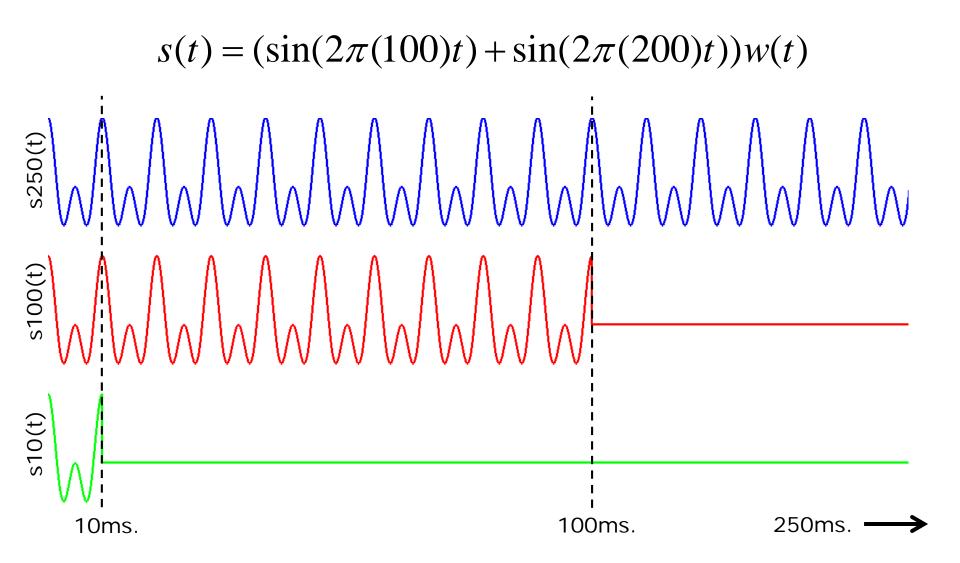
Window Length Vs. Frequency Resolution



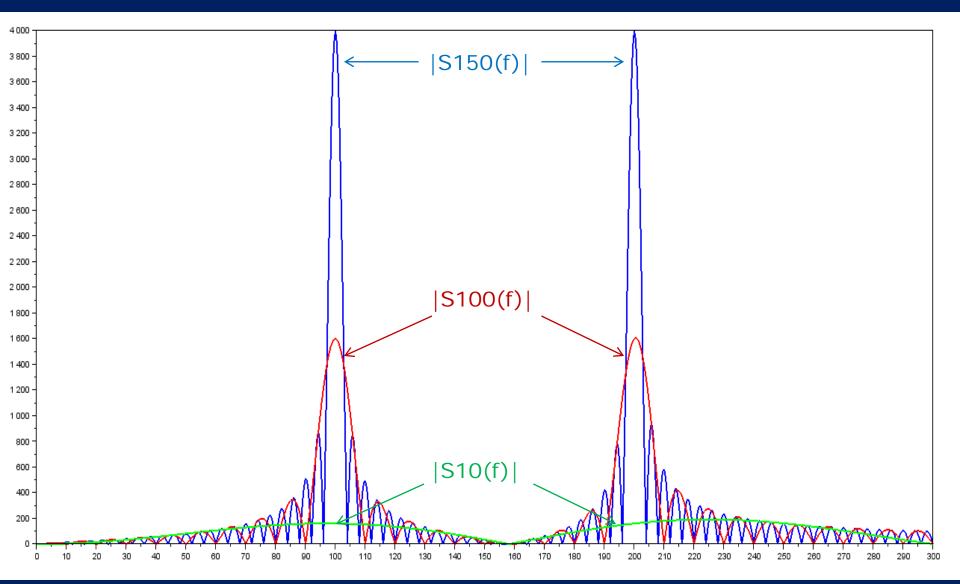
Window Length Vs. Frequency Resolution



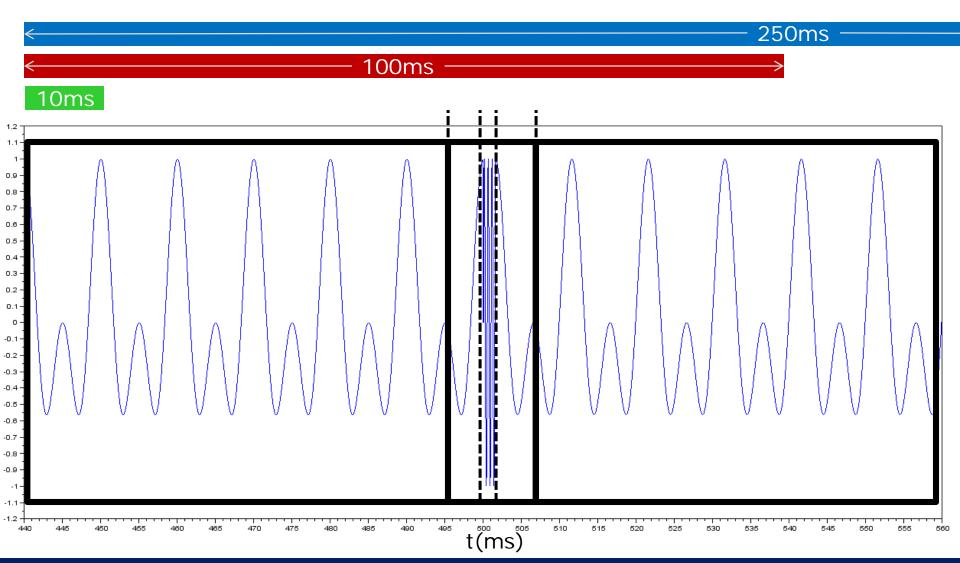
Window Length Vs. Frequency Resolution



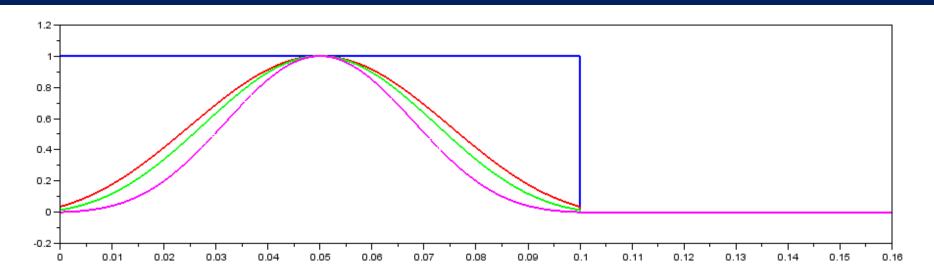
Window Length Vs. Freq.Resolution

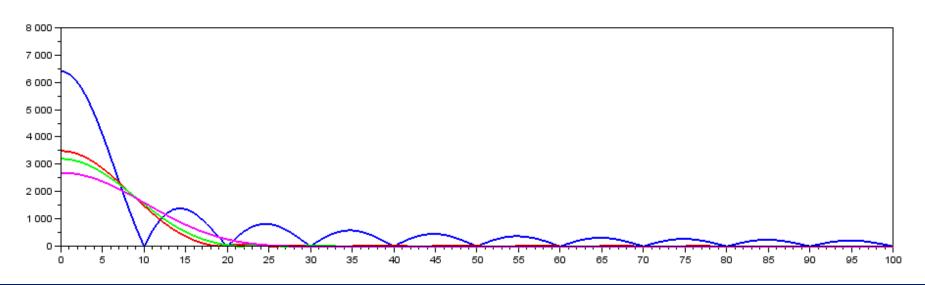


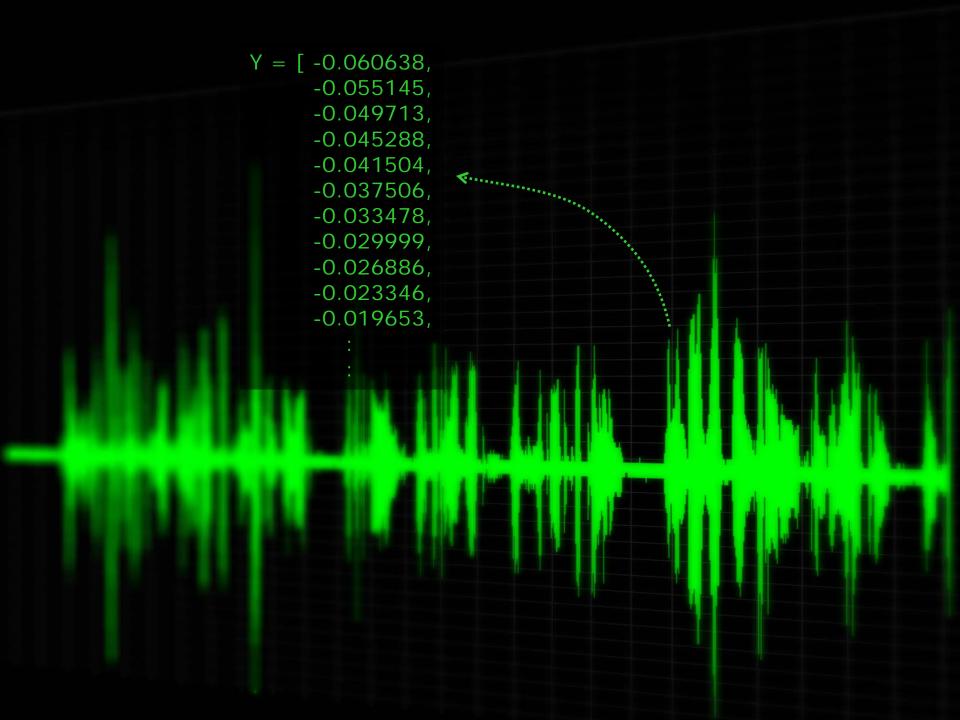
Time Resolution Vs. Frequency Resolution



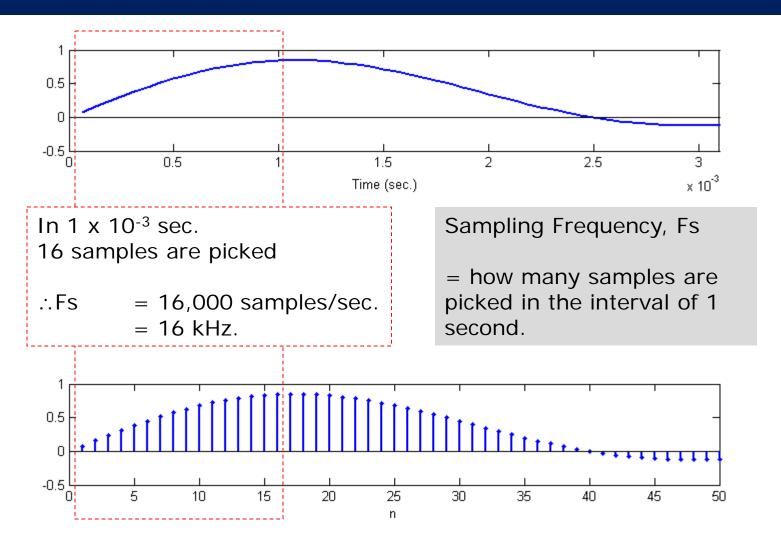
Different Types of Window



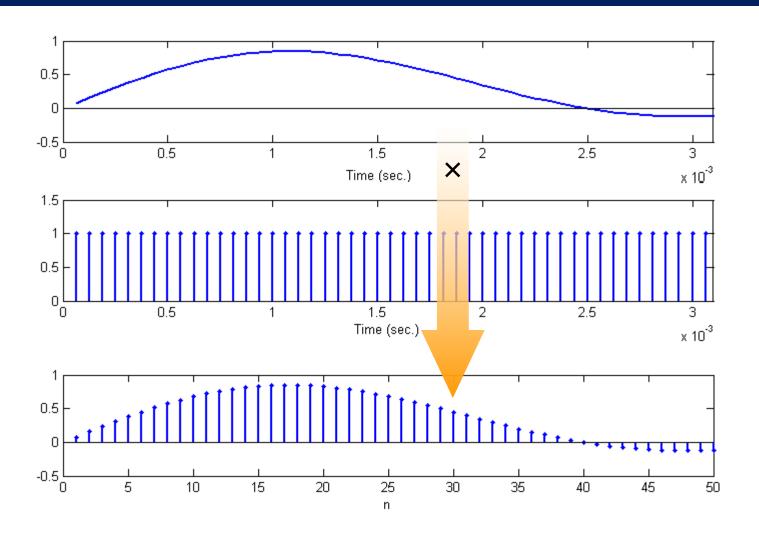




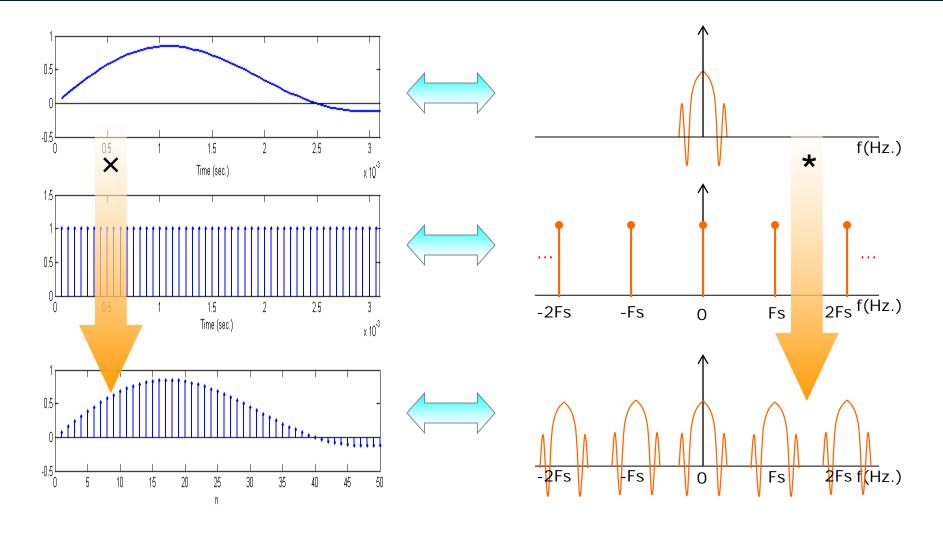
Sampling



Sampling



Sampling



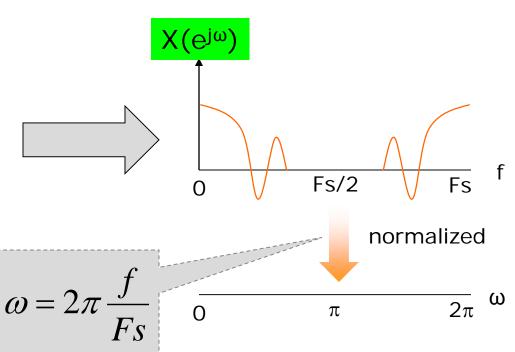
Normalized Frequency

Fourier Transform

X(f) -2Fs Fs O Fs 2Fs f(Hz.) Repeats every Fs

f: frequency (Hz.)

Discrete-time Fourier Transform



 ω : Normalized frequency (Radian per sample)

Discrete-time Fourier Transform

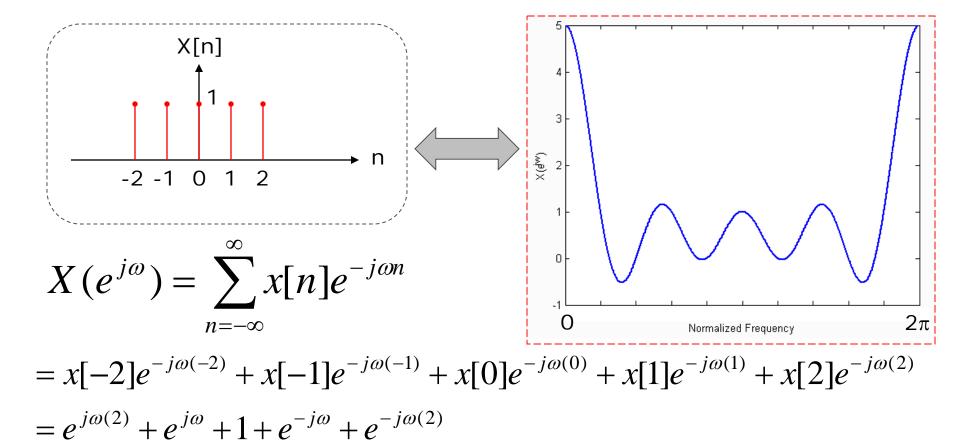
$$x[n] \Leftrightarrow X(e^{j\omega})$$

Discrete-time Fourier Transform

$$X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}$$

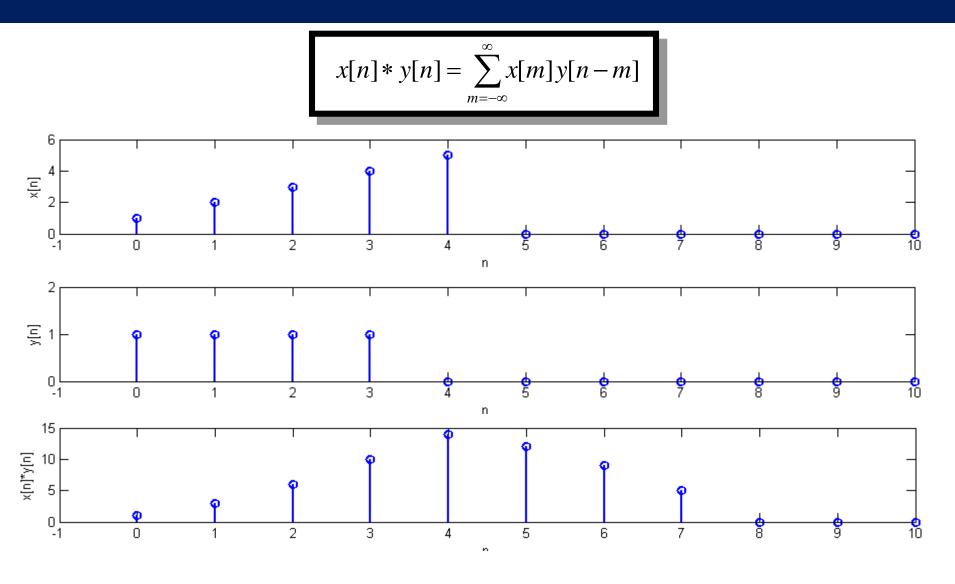
Inverse Discrete-time
$$x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega})e^{j\omega n}d\omega$$
 Transform

Example

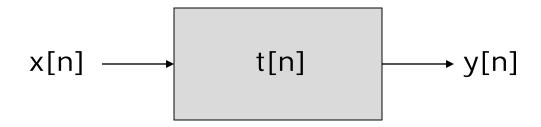


 $=1+2\cos(\omega)+2\cos(2\omega)$

Discrete-time Convolution



Discrete-time Filter



$$Y(e^{j\omega}) = X(e^{j\omega})T(e^{j\omega}) \iff y[n] = x[n] * t[n]$$

Family of Fourier Transform

- "Discreteness" in one domain implies "Periodicity" in the other domain.
- "Continuity" in one domain implies "Aperiodicity" in the other domain.

Transform	Time	Freq.
Cont. Fourier Trans.	Cont. & aperiodic	Cont. & aperiodic
Fourier Series	Cont. & periodic	Disc. & aperiodic
DTFT	Disc. & aperiodic	Cont. & periodic
DFT	Disc. & periodic	Disc & periodic

Discrete Fourier Transform

$$x[n] \Leftrightarrow X[k]$$

DFT
$$X[k] = \sum_{n=0}^{N-1} x[n]e^{-j\frac{2\pi kn}{N}}$$
 $k = 0,1,...,N-1$

IDFT
$$X[n] = \frac{1}{N} \sum_{k=0}^{N-1} x[k] e^{j\frac{2\pi kn}{N}}$$

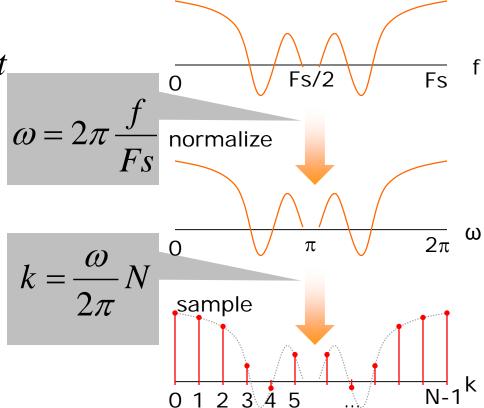
$$n = 0,1,...,N-1$$

Discrete Fourier Transform

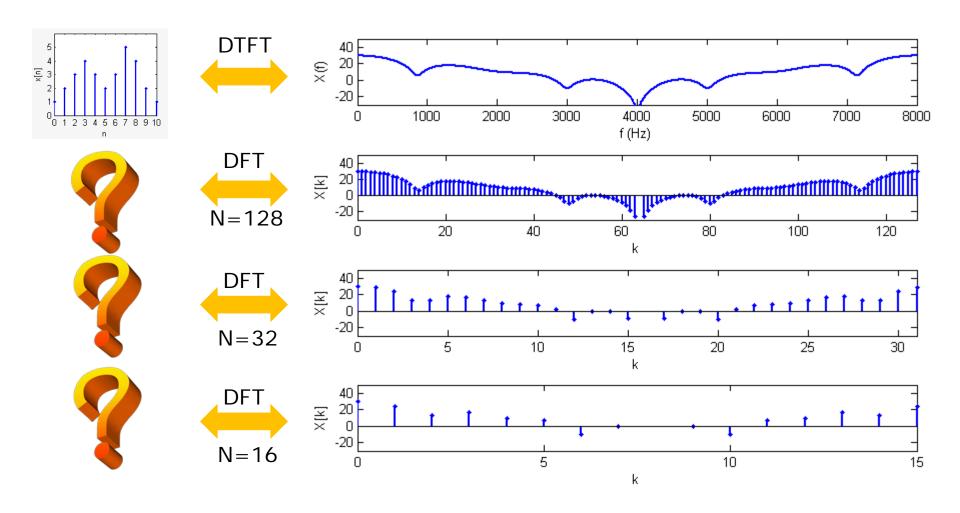
$$X(f) = \int_{-\infty}^{\infty} x(t)e^{-j2\pi ft}dt$$

$$X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}$$

$$X[k] = \sum_{n=0}^{N-1} x[n]e^{-j\frac{2\pi kn}{N}}$$



N DFT



Numerical Computing Environment



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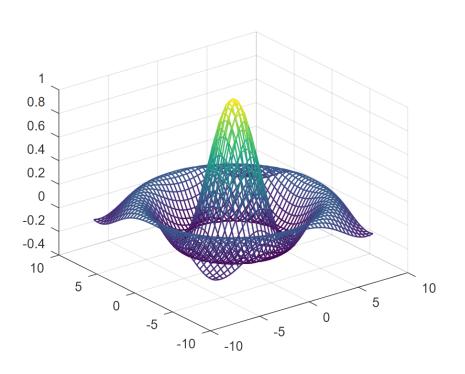
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On January 31st, 2018

GNU Octave





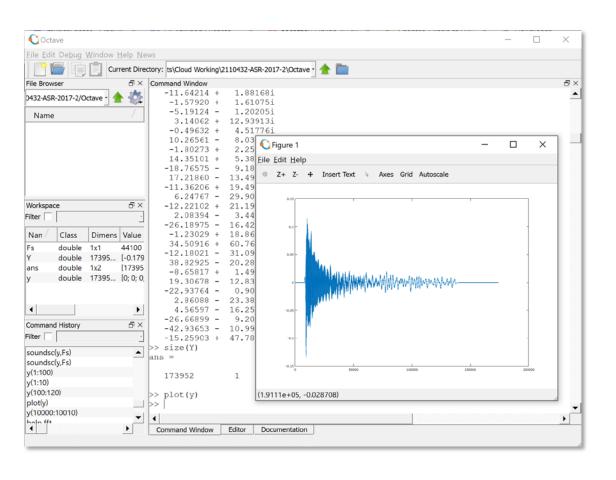
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Octave Demo



- Basic operations
 - Variables
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 - Convolution
- Arrays
- Plotting
- Loading/Saving audio
- Help
- Control structures