

Anshuman Mander

Bachelor of Information Technology, User Experience Design (major)

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Summary

Recent University of Queensland graduate offering a strong academic background in IT. Equally successful in both team and self-directed settings, with experience in design, development, testing and implementation of software projects, I'm an enthusiastic individual seeking to advance my career.

Skills

Programming

Python, Java, C, C#, Unity, MATLAB, SQL, Git, Unix Shell.

Frontend Development

HTML, (S)CSS, JavaScript, Bootstrap, Angular & Ionic (Basic).

Design & Prototyping

Adobe Illustrator / Premiere Pro / XD / InDesign, Invision Studio, User Interface, Graphic Design, Usability Testing.

Other Coursework

Data Structures & Algorithms, Artificial Intelligence, Computer Systems and DBMS.

Academic Qualifications

ACS Professional Year Program

2021 - Current

- Queensland, Australia
- Navitas Professional

Bachelors of Information Technology

2018 - 2020

- Queensland, Australia
- University of Queensland
- Major: User Experience Design
- Cumulative GPA: 5.9/7

IELTS

2020

- Brisbane, Australia
- International English Language Testing System
- Testing Areas: Listening, Speaking, Writing, Reading
- Band Score: 8.0/9.0

Some Past Projects

Combat Evolved, Design Computing Studio:

2019

- **Java** developer, **UI** creator (**Illustrator**) and user tester for a game developed with collaboration of 50+ students. Utilized **Git**, **GitLab** and **Jenkins** for version control, documentation and testing.
- Main duties included development of different page's layouts, usage of perception and recognition to direct interaction flow and advancement of story plot. Also wrote wiki pages for design decisions, used issue boards for inter-team collaborations and managed resources for UI guidelines.
- Project link - <https://gitlab.com/uqdeco2800/2019-studio-1/2019-studio1>

HELP at Hand, Social & Mobile Computing:

2020

- Created multi-user interface to satisfy the provided brief. Worked within a team of 4 to find innovative solutions to identified issues.
- Conducted contextualized research in domain to formulate critical understanding of problem space, developed low, medium & high fidelity prototypes using Adobe **XD**, **HTML**, **CSS** & **JavaScript** to evaluate & improve vision of solution and conducted multifarious user testing to improve design space based on user's mental models.
- Project link - <https://github.com/AidenT98/Create4>

* Other projects can be viewed on my GitHub repository - <https://github.com/AnshSAMA>