

Skew-Symmetric Matrices and the Hat Operator

Matrix Transpose

Every matrix has a *transpose*, denoted A^T .

Let A be a $n \times m$ matrix and A_{ij} be the element in the i^{th} row and j^{th} column of A .

The transpose is defined by $A_{ij}^T = A_{ji}$, that is, the rows and columns of A are “flipped”.

Example I: Matrix Transpose

Consider:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$$

The transpose is:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}^T = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}$$

Example 2: Matrix Transpose

Consider:

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \quad \leftarrow \text{2x3 matrix}$$

The transpose is:

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \quad \leftarrow \text{3x2 matrix}$$

Example 3: Matrix Transpose

Consider:

$$\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

The transpose is:

$$\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \xleftarrow{\hspace{1cm}} (A^T)^T = A$$

Example 4: Matrix Transpose

Consider:

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

The transpose is:

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}^T = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

Matrix Symmetry

A matrix is *symmetric* if:

$$A^T = A$$

A matrix is *skew-symmetric* if:

$$A^T = -A$$

3x3 Skew-Symmetric Matrices

A matrix is *skew-symmetric* if:

$$A^T = -A$$

Consider a 3x3 matrix:

$$A = \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix}$$

This matrix is *skew-symmetric* if:

$$A^T = \begin{bmatrix} A_{11} & A_{21} & A_{31} \\ A_{12} & A_{22} & A_{32} \\ A_{13} & A_{23} & A_{33} \end{bmatrix} = - \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix} = -A$$

3x3 Skew-Symmetric Matrices

Matching components gives the constraints:

$$\left. \begin{array}{l} A_{11} = -A_{11} \\ A_{22} = -A_{22} \\ A_{33} = -A_{33} \\ A_{21} = -A_{12} \\ A_{13} = -A_{31} \\ A_{23} = -A_{32} \end{array} \right\} \text{Must be 0}$$



$$A = \begin{bmatrix} 0 & A_{12} & A_{13} \\ A_{21} & 0 & A_{23} \\ A_{31} & A_{32} & 0 \end{bmatrix}$$

3x3 Skew-Symmetric Matrices

Matching components gives the constraints:

$$A_{11} = -A_{11}$$

$$A_{22} = -A_{22}$$

$$A_{33} = -A_{33}$$

$$A_{21} = -A_{12}$$

$$A_{13} = -A_{31}$$

$$A_{23} = -A_{32}$$

$$A = \begin{bmatrix} 0 & -A_{21} & A_{13} \\ A_{21} & 0 & -A_{32} \\ -A_{13} & A_{32} & 0 \end{bmatrix}$$

A 3x3 skew-symmetric matrix only has 3 independent parameters!

3x3 Skew-Symmetric Matrices

We can concisely represent a skew-symmetric matrix as a 3x1 vector:

$$A = \begin{bmatrix} 0 & -A_{21} & A_{13} \\ A_{21} & 0 & -A_{32} \\ -A_{13} & A_{32} & 0 \end{bmatrix} \quad \rightarrow \quad a = \begin{bmatrix} A_{32} \\ A_{13} \\ A_{21} \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$$

We use the *hat operator* to switch between these two representations.

$$\hat{a} = \begin{bmatrix} \hat{a}_1 \\ a_2 \\ a_3 \end{bmatrix} = \begin{bmatrix} 0 & -a_3 & a_2 \\ a_3 & 0 & -a_1 \\ -a_2 & a_1 & 0 \end{bmatrix}$$

Example: 3x3 Skew-Symmetric Matrices

Consider:

$$\omega = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

The corresponding skew-symmetric matrix is:

$$\hat{\omega} = \begin{bmatrix} 0 & -3 & 2 \\ 3 & 0 & -1 \\ -2 & 1 & 0 \end{bmatrix}$$

Vector Cross Product

The hat operator is also used to denote the cross product between two vectors.

$$\mathbf{u} \times \mathbf{v} = \hat{\mathbf{u}}\mathbf{v}$$

$$= \begin{bmatrix} 0 & -u_3 & u_2 \\ u_3 & 0 & -u_1 \\ -u_2 & u_1 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

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[$u \times$]

Representation of Angular Velocities

Recall we defined the angular velocity vectors:

$$\hat{\omega}^b = R^T \dot{R}$$

$$\hat{\omega}^s = \dot{R} R^T$$

$R^T \dot{R}$ and $\dot{R} R^T$ are skew-symmetric.

We are guaranteed to find vectors ω^b , ω^s that satisfy the given definitions of angular velocity.