

# Advanced Time Series Analysis

## State Space Models

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# Structured State Space Model: A Linear RNN?

- ▶ SSMs use **linear state transitions** rather than non-linear hidden states
- ▶ **Time- and input-invariance:** rules governing state transitions and output generation do not change over the sequence

## Discrete Linear SSM

At time step  $t$  the system follows:

$$\boxed{\mathbf{h}_t = \mathbf{A} \mathbf{h}_{t-1} + \mathbf{B} \mathbf{x}_t} \quad (\text{state update})$$

$$\boxed{\mathbf{y}_t = \mathbf{C} \mathbf{h}_t + \mathbf{D} \mathbf{x}_t} \quad (\text{output})$$

## Notations:

$$\mathbf{x}_t \in \mathbb{R}^{d_{\text{in}}}, \mathbf{h}_t \in \mathbb{R}^n, \mathbf{y}_t \in \mathbb{R}^{d_{\text{out}}}, \mathbf{A} \in \mathbb{R}^{n \times n}, \mathbf{B} \in \mathbb{R}^{n \times d_{\text{in}}}, \mathbf{C} \in \mathbb{R}^{d_{\text{out}} \times n}, \mathbf{D} \in \mathbb{R}^{d_{\text{out}} \times d_{\text{in}}}.$$

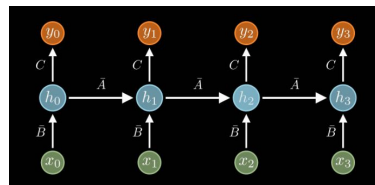


Figure: Discrete Linear SSM.

# From Recurrence to Convolution

## Discrete SSM:

$$\mathbf{h}_t = \mathbf{A}\mathbf{h}_{t-1} + \mathbf{B}\mathbf{x}_t, \quad \mathbf{y}_t = \mathbf{C}\mathbf{h}_t + \mathbf{D}\mathbf{x}_t$$

## Unroll the recurrence:

$$\mathbf{h}_1 = \mathbf{B}\mathbf{x}_1,$$

$$\mathbf{h}_2 = \mathbf{A}\mathbf{h}_1 + \mathbf{B}\mathbf{x}_2 = \mathbf{A}\mathbf{B}\mathbf{x}_1 + \mathbf{B}\mathbf{x}_2,$$

$$\mathbf{h}_3 = \mathbf{A}\mathbf{h}_2 + \mathbf{B}\mathbf{x}_3 = \mathbf{A}^2\mathbf{B}\mathbf{x}_1 + \mathbf{A}\mathbf{B}\mathbf{x}_2 + \mathbf{B}\mathbf{x}_3,$$

$$\mathbf{h}_t = \sum_{k=0}^{t-1} \mathbf{A}^k \mathbf{B} \mathbf{x}_{t-k}.$$

## Substitute into output:

$$\mathbf{y}_t = \mathbf{C}\mathbf{h}_t + \mathbf{D}\mathbf{x}_t = \sum_{k=0}^{t-1} \mathbf{C}\mathbf{A}^k \mathbf{B} \mathbf{x}_{t-k} + \mathbf{D}\mathbf{x}_t.$$

## Convolution:

$$K[k] = \begin{cases} \mathbf{D} + \mathbf{C}\mathbf{B}, & k = 0, \\ \mathbf{C}\mathbf{A}^k \mathbf{B}, & k > 0, \end{cases}$$

$$\boxed{\mathbf{y}_t = \sum_{k=0}^t K[k] \mathbf{x}_{t-k}} \iff \boxed{\mathbf{y} = K * \mathbf{x}}$$

## Intuition:

- ▶ Each  $\mathbf{A}^k$  describes how information propagates over  $k$  steps.
- ▶  $K[k]$  is the system's *impulse response* (weight for input lag  $k$ ).
- ▶ Convolution sums all lagged contributions in parallel.

- ▶ **A, B, C, and D** are learned end-to-end. The kernel weights  $K[k]$  are *generated* from these matrices – not learned independently as in CNNs.
- ▶ **Pre-computation:** Build  $K[0:T-1]$  once (using powers of **A**), then apply conv1d or FFT convolution:  $\mathbf{y} = K * \mathbf{x}$ . No Python-level time loop – full GPU parallelism.
- ▶ **Efficiency: RNNs:**  $O(T)$  sequential steps. **SSMs:**  $O(T \log T)$  parallel convolution – much faster on GPUs, enabling efficient modeling of very long sequences (audio, sensors, text).
- ▶ **Modeling benefit:** Combines **short-term** direct effects (via **D**) and **long-range** memory (via  $\mathbf{A}^k$ ).

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# Structured vs Selective Models

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## Algorithm 1 SSM (S4)

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**Input:**  $x : (B, L, D)$

**Output:**  $y : (B, L, D)$

1:  $\mathbf{A} : (D, N) \leftarrow \text{Parameter}$

▷ Represents structured  $N \times N$  matrix

2:  $\mathbf{B} : (D, N) \leftarrow \text{Parameter}$

3:  $\mathbf{C} : (D, N) \leftarrow \text{Parameter}$

4:  $\Delta : (D) \leftarrow \tau_{\Delta}(\text{Parameter})$

5:  $\overline{\mathbf{A}}, \overline{\mathbf{B}} : (D, N) \leftarrow \text{discretize}(\Delta, \mathbf{A}, \mathbf{B})$

6:  $y \leftarrow \text{SSM}(\overline{\mathbf{A}}, \overline{\mathbf{B}}, \mathbf{C})(x)$

▷ Time-invariant: recurrence or convolution

7: **return**  $y$

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$$\bar{\mathbf{A}} = e^{\Delta \mathbf{A}} \quad \bar{\mathbf{B}} = (e^{\Delta \mathbf{A}} - \mathbf{I}) \mathbf{A}^{-1} \mathbf{B}$$

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## Algorithm 2 SSM + Selection (S6)

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**Input:**  $x : (B, L, D)$

**Output:**  $y : (B, L, D)$

1:  $\mathbf{A} : (D, N) \leftarrow \text{Parameter}$

▷ Represents structured  $N \times N$  matrix

2:  $\mathbf{B} : (B, L, N) \leftarrow s_B(x)$

3:  $\mathbf{C} : (B, L, N) \leftarrow s_C(x)$

4:  $\Delta : (B, L, D) \leftarrow \tau_{\Delta}(\text{Parameter} + s_{\Delta}(x))$

► 5:  $\overline{\mathbf{A}}, \overline{\mathbf{B}} : (B, L, D, N) \leftarrow \text{discretize}(\Delta, \mathbf{A}, \mathbf{B})$

6:  $y \leftarrow \text{SSM}(\overline{\mathbf{A}}, \overline{\mathbf{B}}, \mathbf{C})(x)$

▷ Time-varying: recurrence (*scan*) only

7: **return**  $y$

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$$s_B(\mathbf{x}) = \text{Linear}_N(\mathbf{x}) \quad s_{\Delta}(x) = \text{Broadcast}_D(\text{Linear}_1(x)),$$

$$\bar{\mathbf{A}}_{b,l,d,:} = e^{\Delta_{b,l,d} \mathbf{A}} \in \mathbb{R}^{N \times N}$$

$$\bar{\mathbf{B}}_{b,l,d,:} = (e^{\Delta_{b,l,d} \mathbf{A}} - \mathbf{I}) \mathbf{A}^{-1} \mathbf{B}_{b,l,:} \in \mathbb{R}^N$$



# Scanning over Recurrence

Initial array

9	6	7	10	8	7
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Prefix-Sum

9	15	22	32	40	47
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$$h_t = \overline{A}h_{t-1} + \overline{B}x_t$$

The recurrent formula of the SSM model can also be thought of as a scan operation, in which each state is the sum of the previous state and the current input.

Model input

$x_0$	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
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Scan output

$h_0$	$h_1$	$h_2$	$h_3$	$h_4$	$h_5$
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- Scanning can be **parallelized**.
- Model selective space models such as **Mamba** use effective parallel scans.

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- ▶ **Mamba & Mamba V2:** State Space Models enabling input-dependent dynamics
- ▶ **S4 / S5 Families:** Structured State Space Models introducing stable, parallelizable sequence representations.
- ▶ **Hybrid Models:** Combining SSMs with Transformers or Convolutional layers for multimodal and hierarchical tasks.